

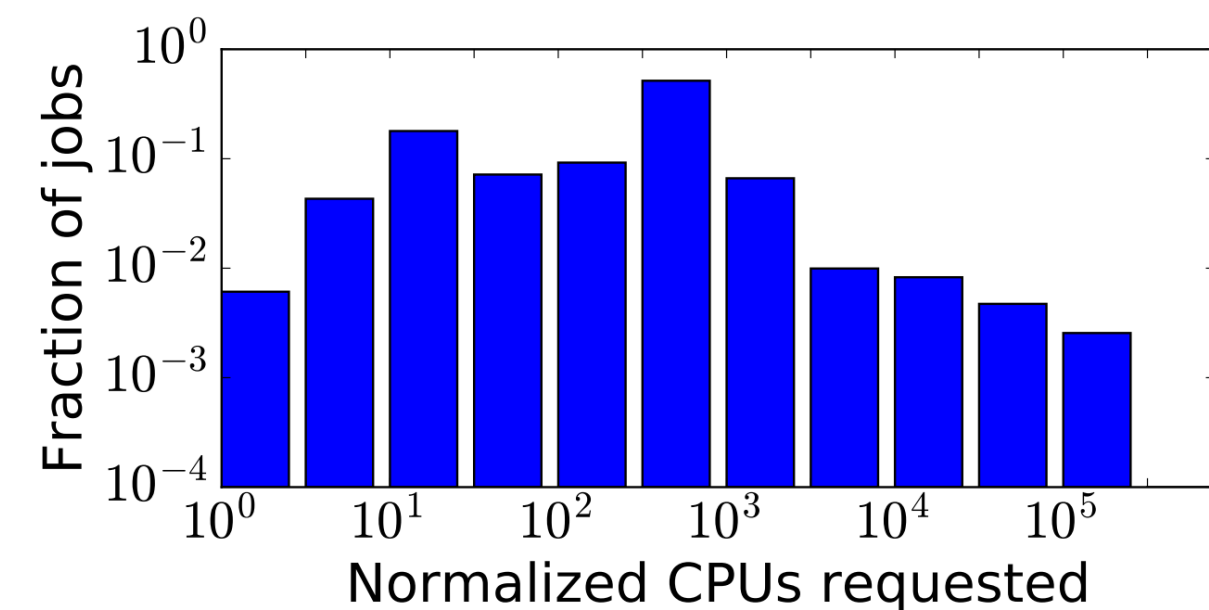
Sharp Zero-Queueing Bounds for Multi-Server Jobs

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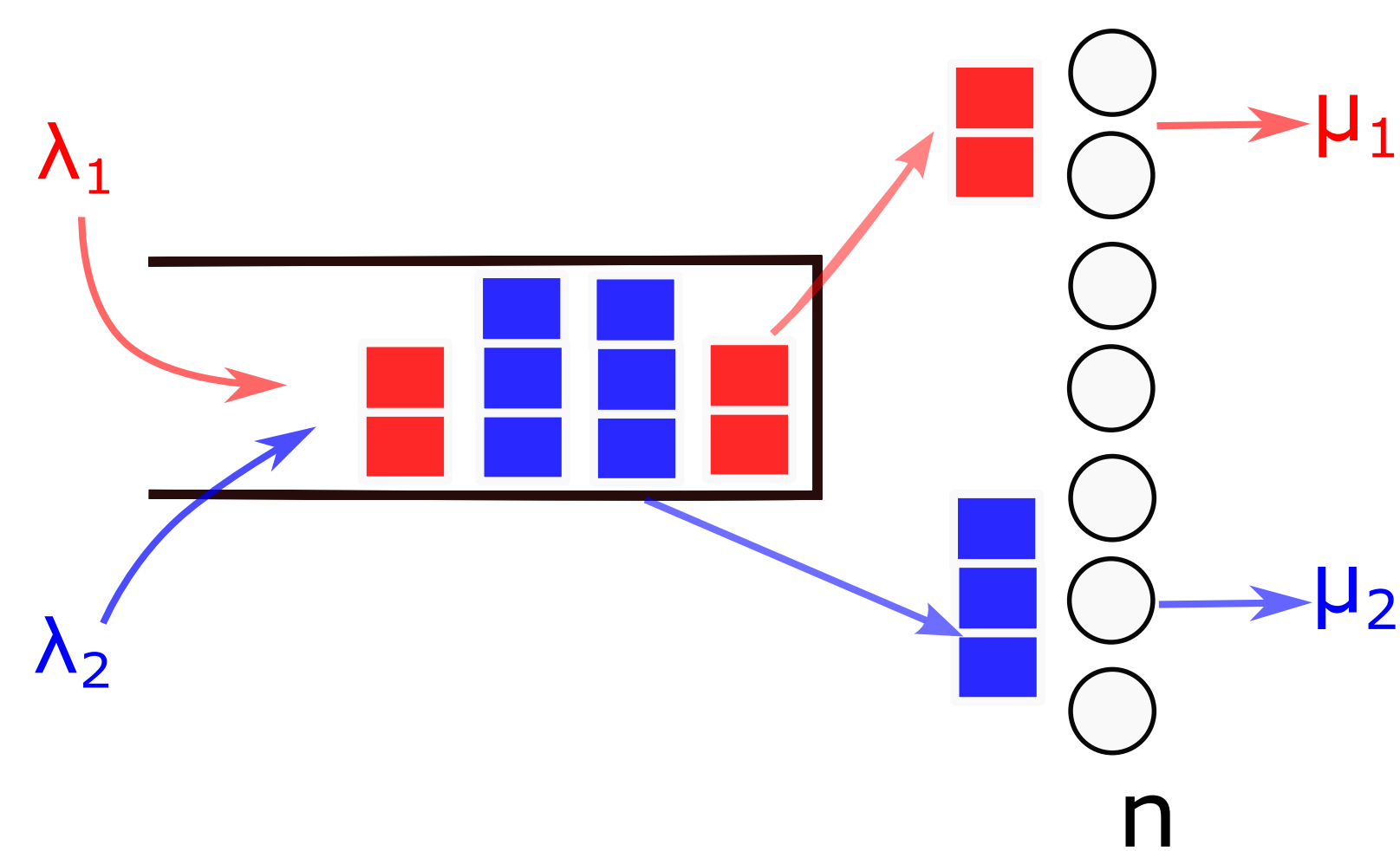
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Motivation

Multi-server job: occupy multiple servers
server need varies across orders of magnitudes
 Google Borg:



Model



arrival rate λ_i , service rate μ_i , server need ℓ_i .

Objective

Understand the minimal achievable mean waiting time in steady-state

$$\min \mathbb{E} [\bar{W}(\infty)]$$

Proportional to total queue length

Related Work

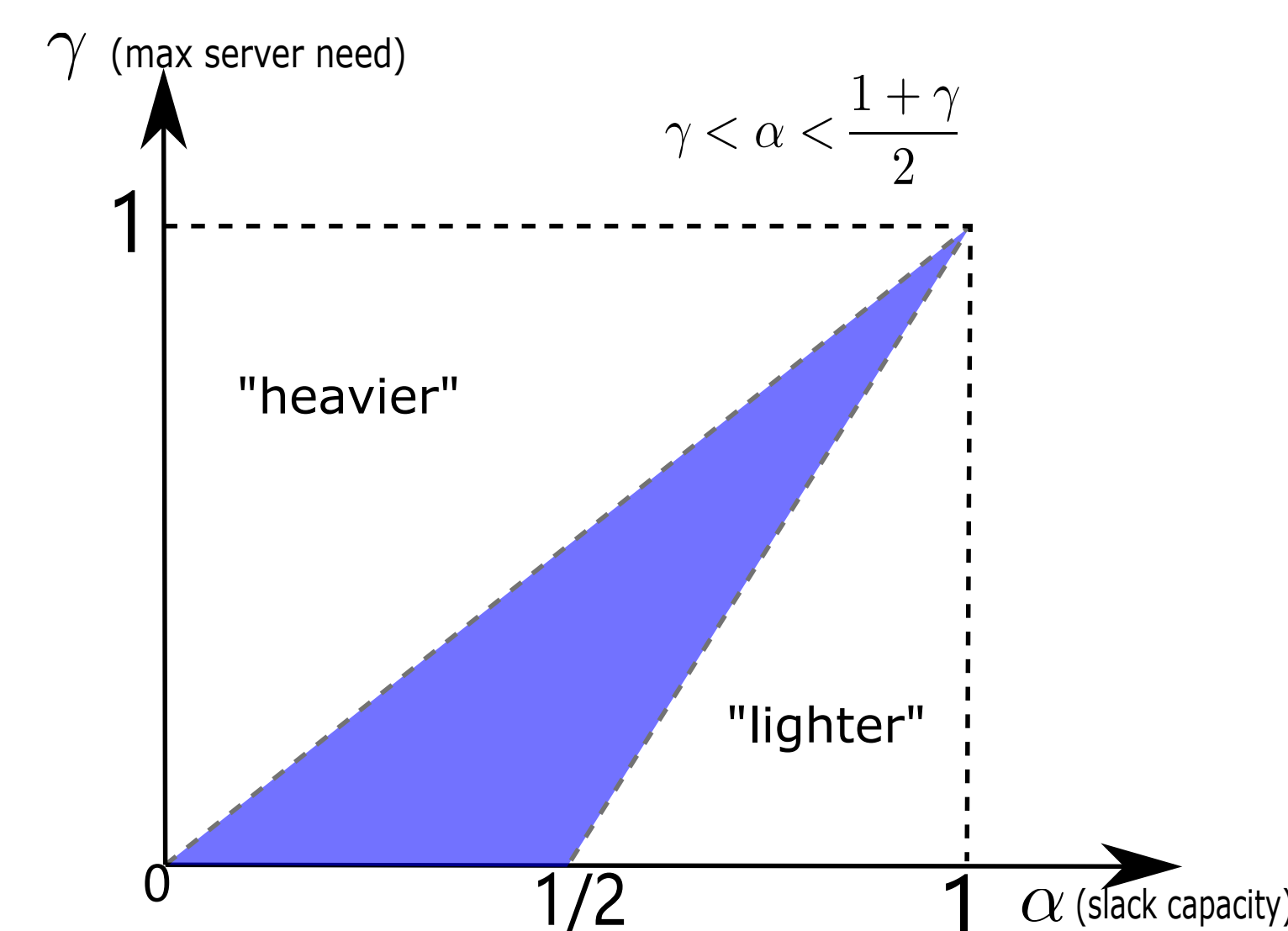
- Exact solutions are only known for two-server systems [Brill, Green 1984], [Filippopoulos, Karatza 2007]; even stability is hard [Rumyantsev, Morozov 2017], [Afanaseva, Bashtova, Grishunina 2019], [Grosf, Harchol-Balter, Scheller-Wolf 2020]
- Under scaling regimes, queueing probability is characterized [Wang, Xie, Harchol-Balter, 2021]

Scaling Regime

A sequence of systems with $n, \lambda_i, \ell_i \rightarrow \infty$.

- Slack capacity: $\delta = n - \sum_{i=1}^I \frac{\lambda_i \ell_i}{\mu_i}$
- Maximal server need: $\ell_{\max} = \max_{i \in [I]} \ell_i$

Special case: $\delta = n^\alpha$, $\ell_{\max} = n^\gamma$.



Results

Q1: What's waiting time under First Come First Serve (FCFS)?

First Come First Serve (FCFS): Fit the jobs one by one from the head of line until no enough servers available

Theorem 1: FCFS (Informal)

Under FCFS, the mean waiting time is

$$\mathbb{E} [\bar{W}(\infty)] = \Theta(n^{\gamma-\alpha}).$$

Q2: Is FCFS a good idea?

Theorem 2: Lower Bound (Informal)

Under any policy, the mean waiting time is

$$\mathbb{E} [\bar{W}(\infty)] = \Omega(n^{-\alpha}).$$

Q3: Is the low bound achievable?

Theorem 3: Achievability (Informal)

There is a policy with mean waiting time

$$\mathbb{E} [\bar{W}(\infty)] = O(n^{-\alpha}).$$

Preliminary

Approach:

Analyze steady-state expectation $\mathbb{E} \left[\sum_{i=1}^I X_i \right]$
 X_i : number of type- i jobs in the system

Work-conserving policies:

- either fit all jobs into servers,
- or keep idle servers $\leq \ell_{\max}$

Examples: FCFS, priority policy

Workload as an easier surrogate

workload $\sum_{i=1}^I \frac{\ell_i}{\mu_i} X_i$.

Under any work-conserving policy, the decrease rate of workload is

$$\begin{aligned} \sum_{i=1}^I \frac{\ell_i}{\mu_i} (\lambda_i - \mu_i Z_i) &= \sum_{i=1}^I \frac{\ell_i}{\mu_i} \lambda_i - \sum_{i=1}^I \ell_i Z_i \\ &\approx \sum_{i=1}^I \frac{\ell_i}{\mu_i} \lambda_i - n = -\delta \end{aligned}$$

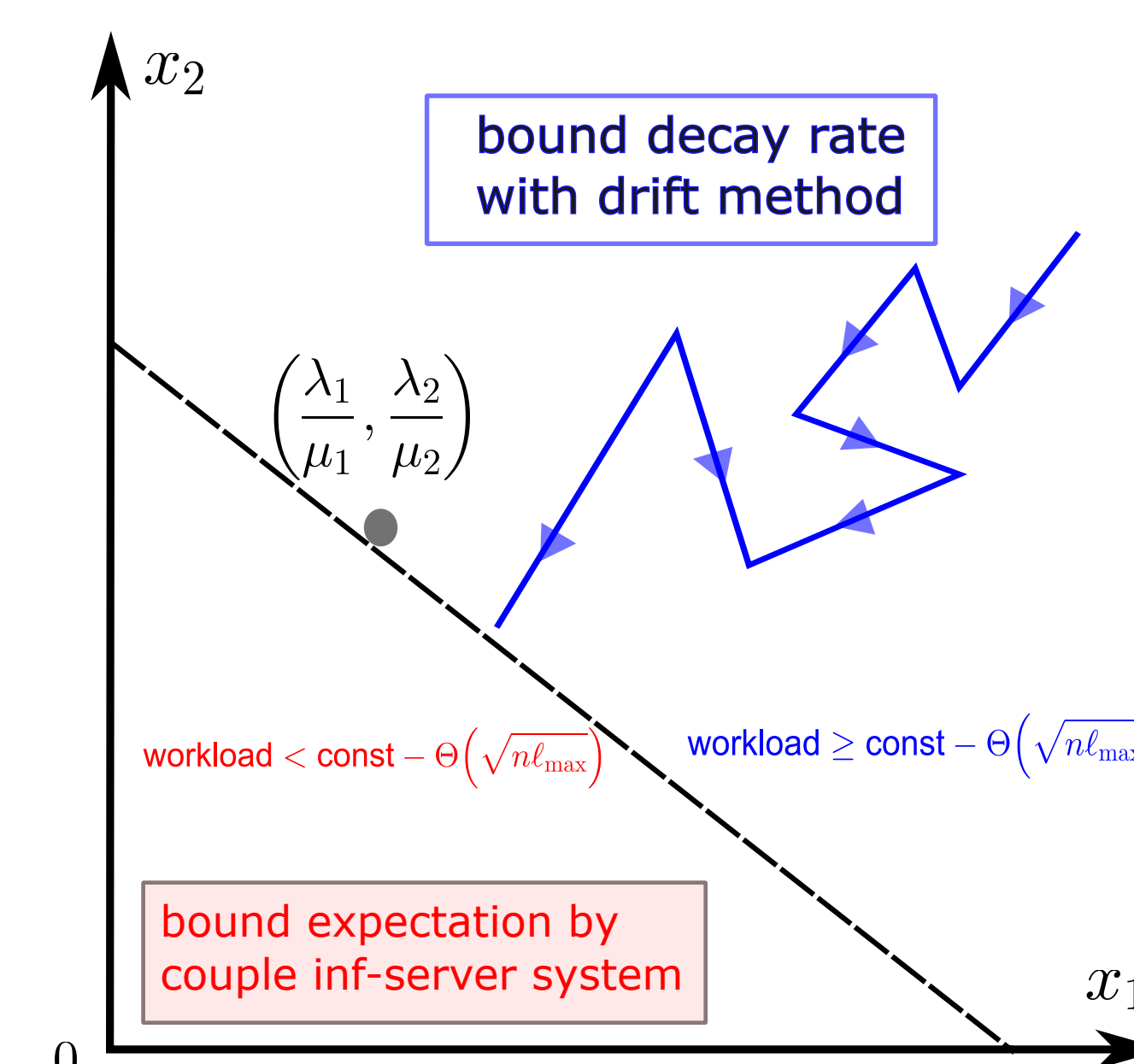
where Z_i is number of type- i jobs in service

Lemma: Workload (Informal)

Under any work-conserving policy, the workload is

$$\mathbb{E} \left[\sum_{i=1}^I \frac{\ell_i}{\mu_i} \left(X_i - \frac{\lambda_i}{\mu_i} \right) \right] = \Theta(n^{1+\gamma-\alpha}),$$

(Note that $\mathbb{E} \left[X_i - \frac{\lambda_i}{\mu_i} \right] = \mathbb{E}[Q_i]$)



Assumptions on traffic:

$$\lambda_i \ell_i = \Theta(n), \lambda = \Theta(n)$$

Proof

Queue Length Lower Bound

Consider the following LP-relaxation

$$\begin{aligned} \min_{\{q_i: i \in [I]\}} \quad & \mathbb{E}[\text{total queue length}] \quad (1) \\ \text{subject to} \quad & \text{workload constraint} \end{aligned}$$

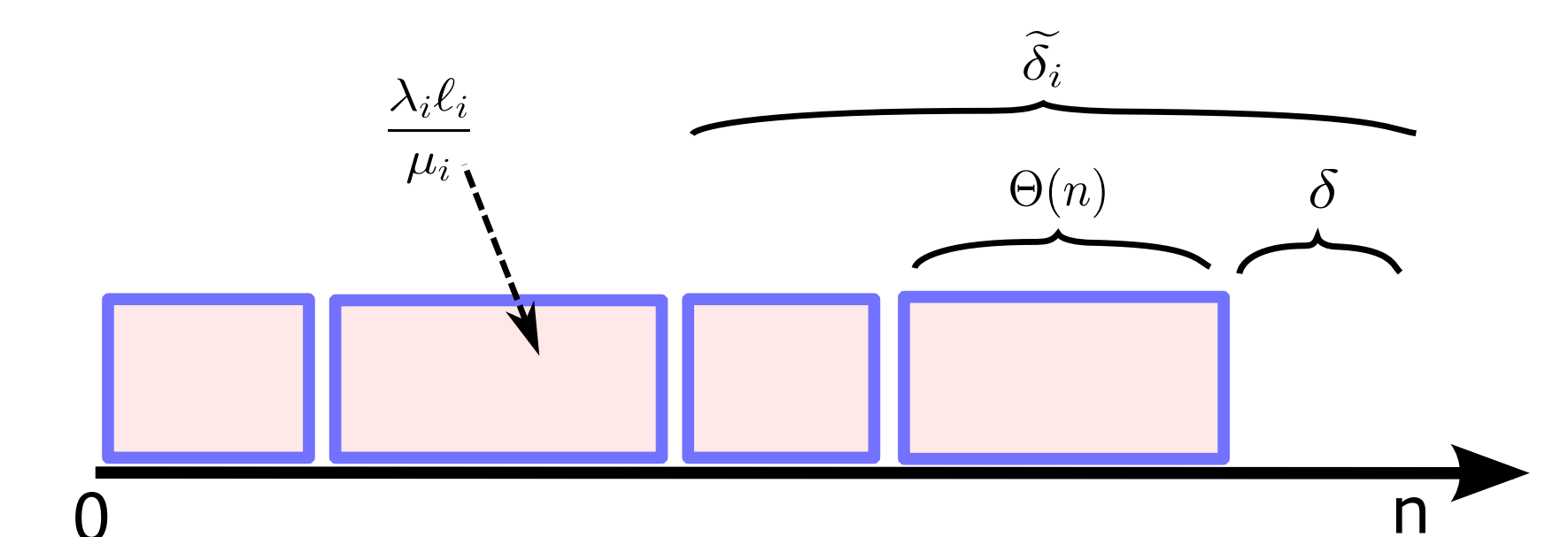
FCFS

- Modified-FCFS: serve a new customer only when at least $\ell_{\max}$ servers available
- Under Modified-FCFS, $\mathbb{E}[Q_i^{(U)}] \geq \mathbb{E}[Q_i]$
- Independence $\mathbb{E}[Q_i^{(U)}] = \frac{\lambda_i}{\lambda} \mathbb{E}[Q^{(U)}]$.
- Derive total queue length from workload in Modified FCFS.
- $(n + \ell_{\max})$ -server under Modified-FCFS can serve as lower bounding system

Priority

Suppose $\ell_1 \leq \ell_2 \leq \dots \leq \ell_I$, prioritize lower indices

- For $i \in [I]$, the first i types of jobs form a system with slack capacity $\tilde{\delta}_i$ and maximal server need $\ell_{\max_i} = \ell_i$
- $\mathbb{E}[Q_i] \leq \frac{\mu_{\max}}{\ell_i} \mathbb{E}[\text{workload for first } i \text{ types}]$
- Upper bound queue length using upper bound on workload
- Queue length $\mathbb{E}[Q_i]$ small for any $i < I$, last job type $\mathbb{E}[Q_I] \leq O(\frac{n}{\delta})$



Future work

Find a practical non-preemptive policy that achieves the lower bound