Average-Reward Restless Bandits: Unichain and Aperiodicity are Sufficient for Asymptotic Optimality

Yige Hong Carnegie Mellon University

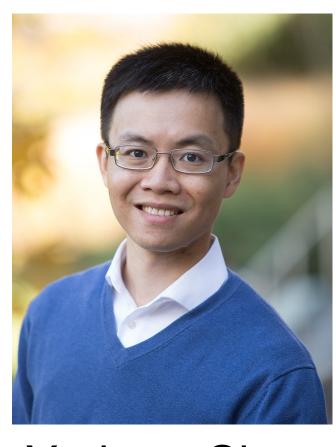
INFORMS 2024



Weina Wang CMU



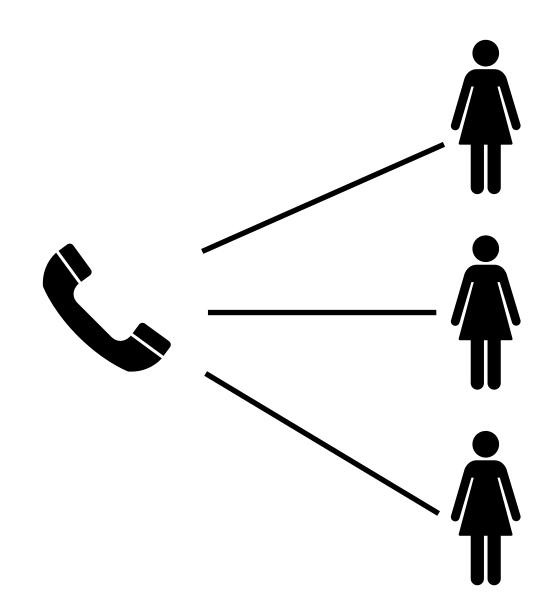
Qiaomin Xie
UW—Madison



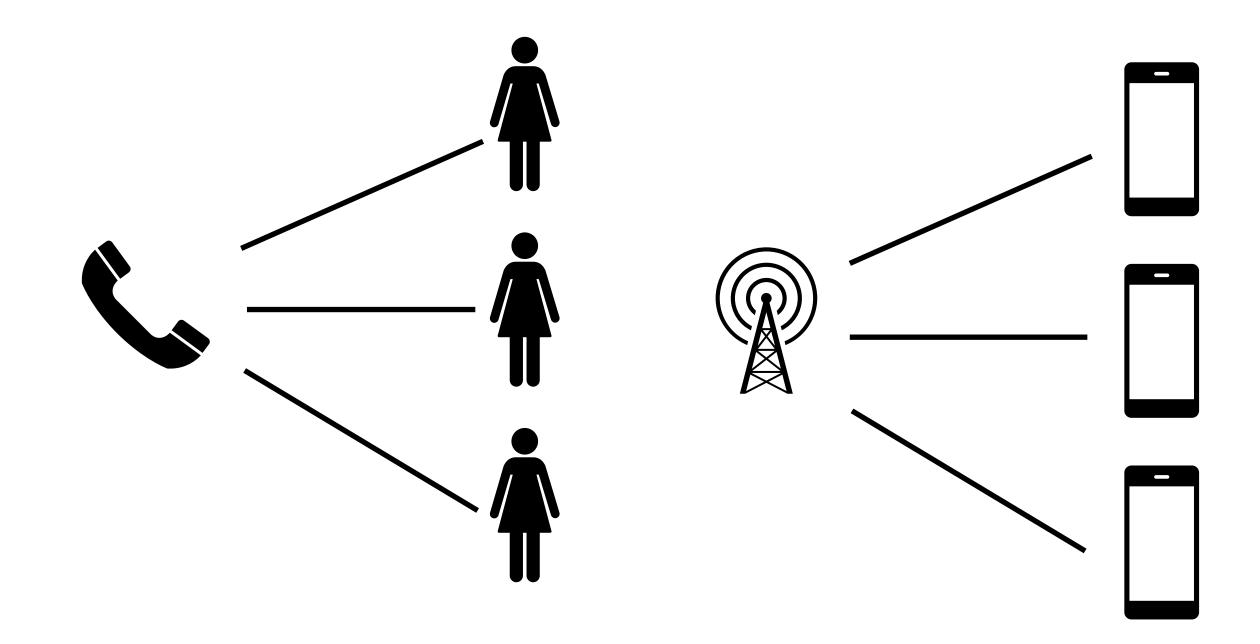
Yudong Chen UW—Madison

Restless bandits:

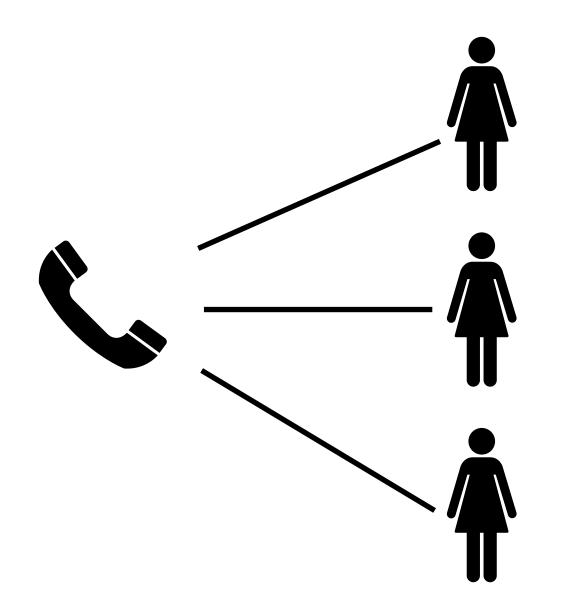
- Restless bandits:
 - Public health

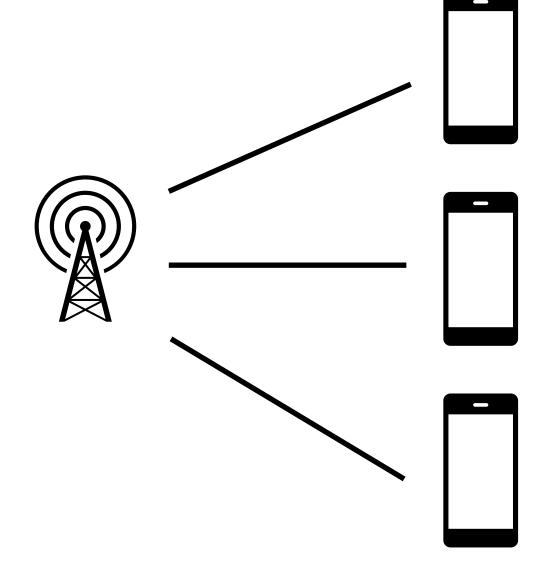


- Restless bandits:
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 - Wireless communications



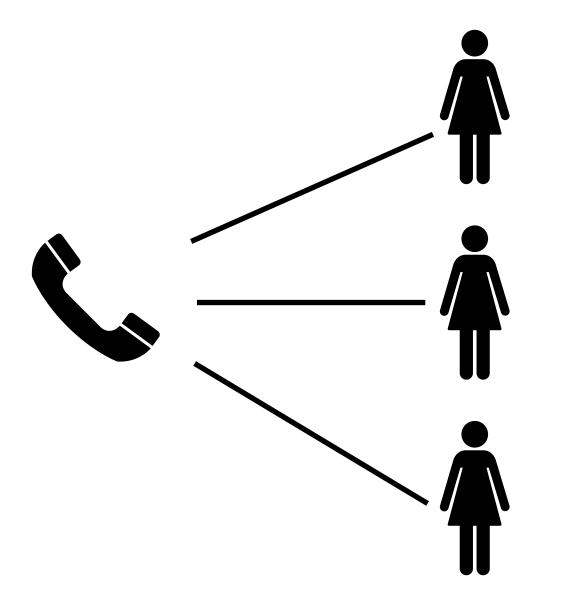
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 - Machine maintenance scheduling

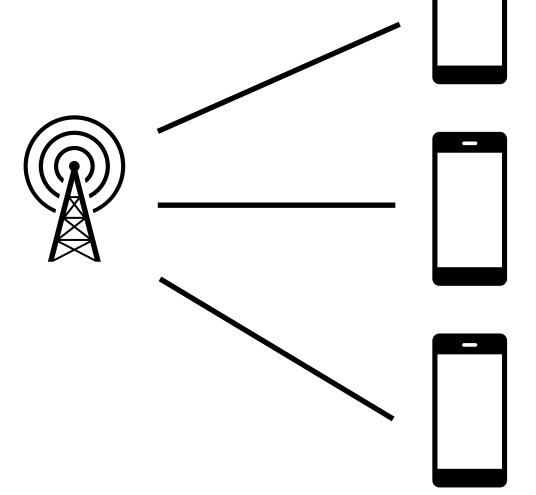






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 - Public health
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 - Machine maintenance scheduling
 - Machine learning

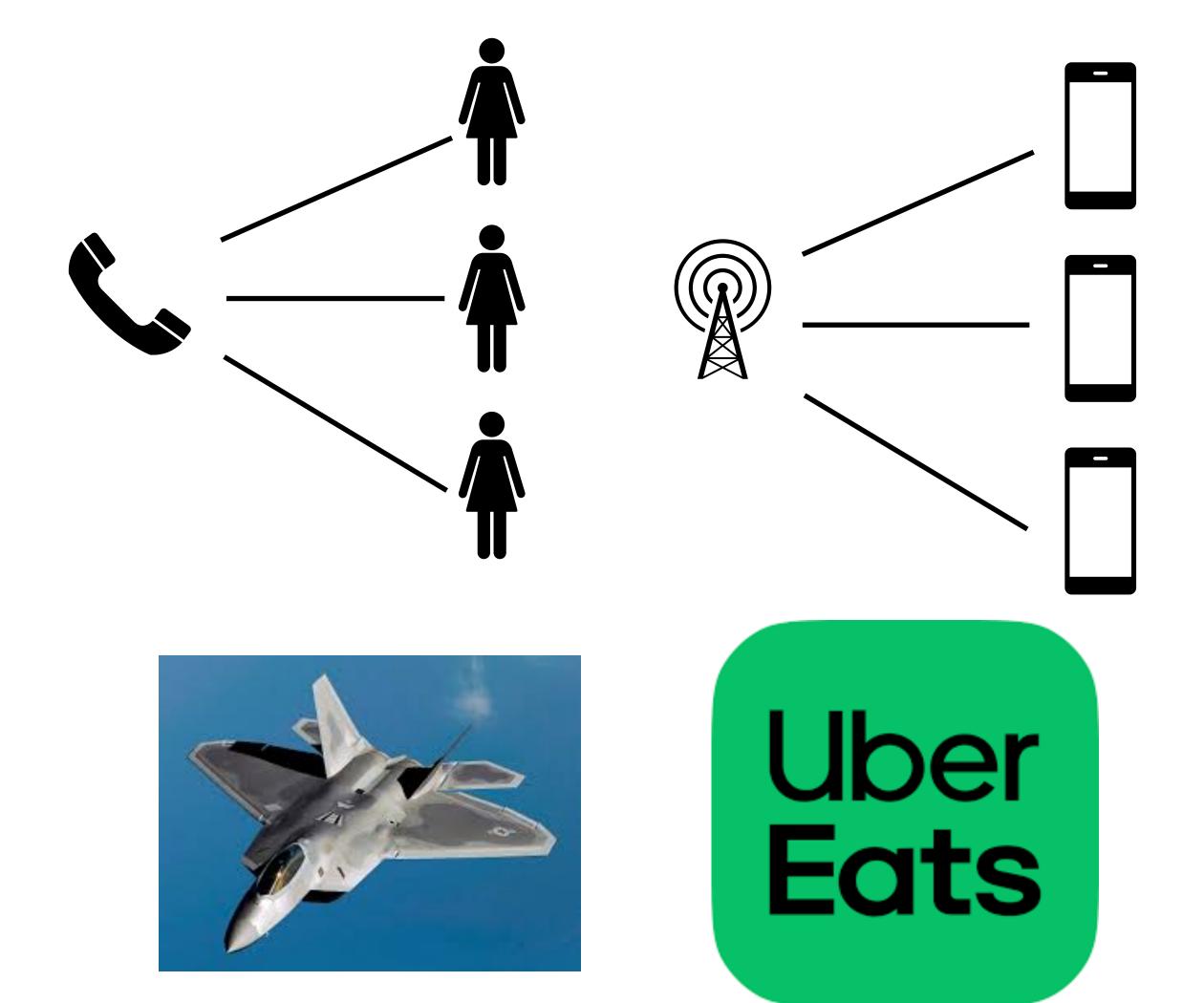








- Restless bandits:
 - Public health
 - Wireless communications
 - Machine maintenance scheduling
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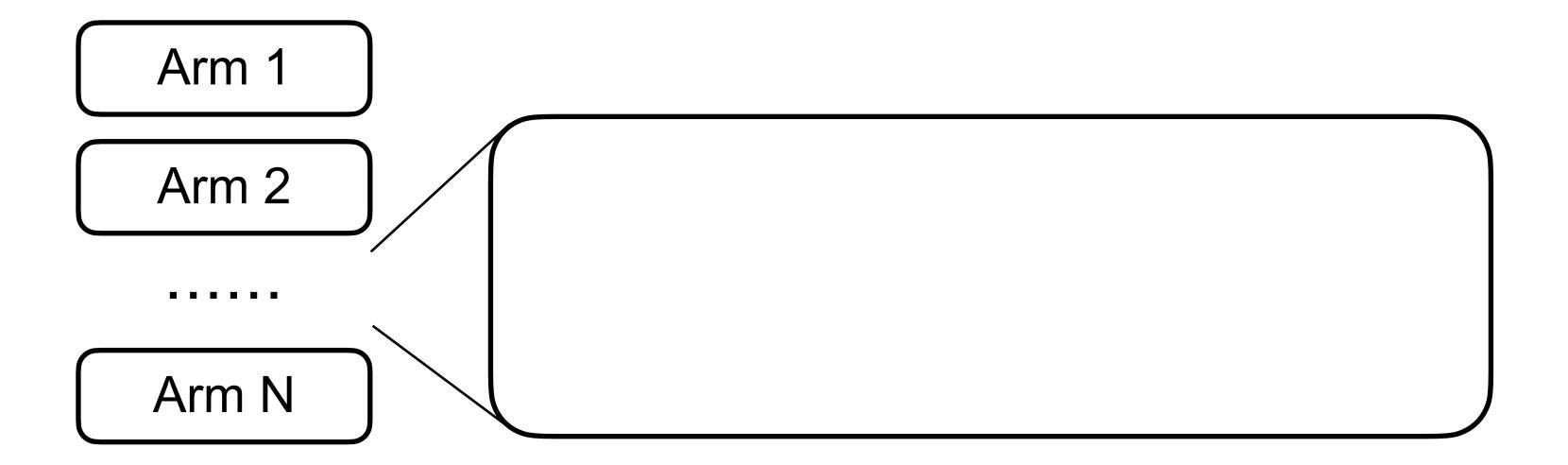
How to optimally allocate resources in a large system consisting of multiple dynamic components?

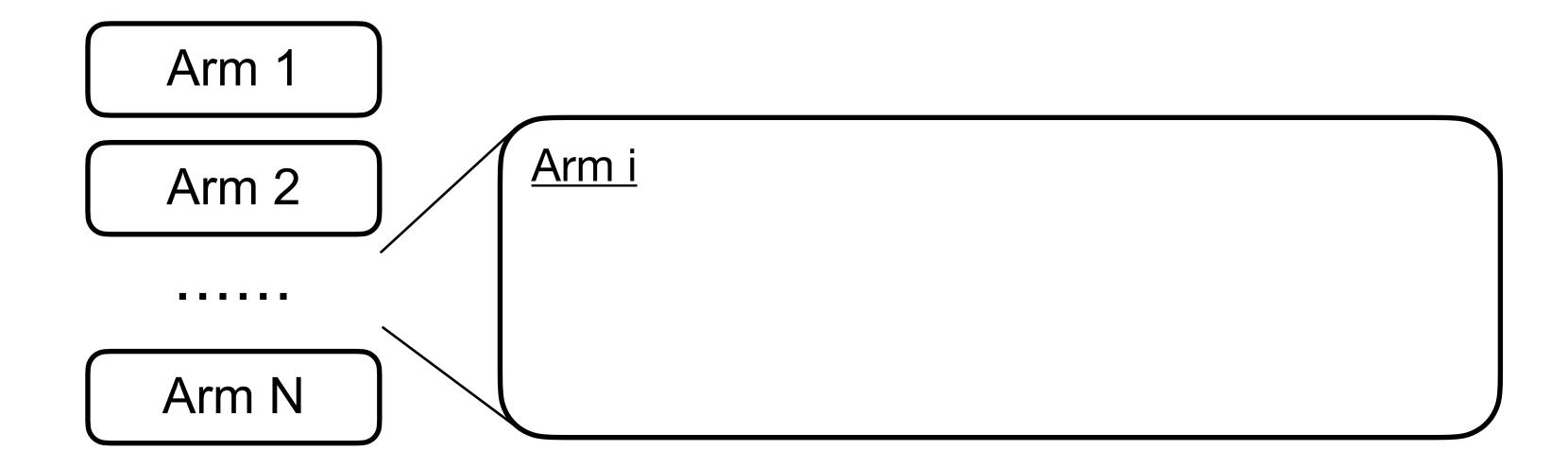
Arm 1

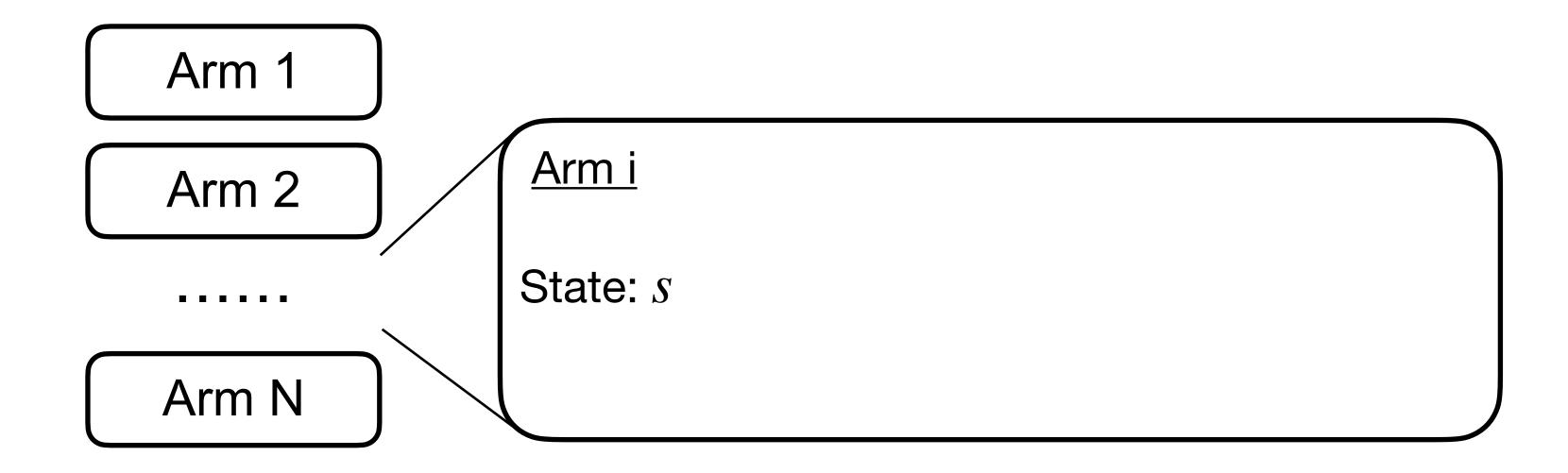
Arm 2

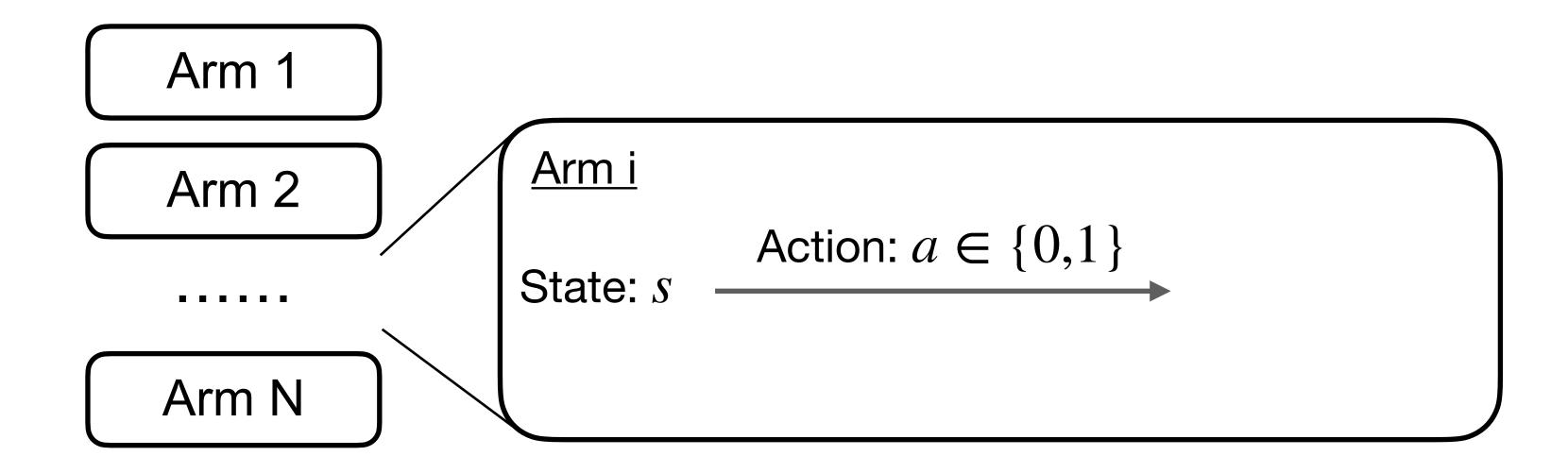
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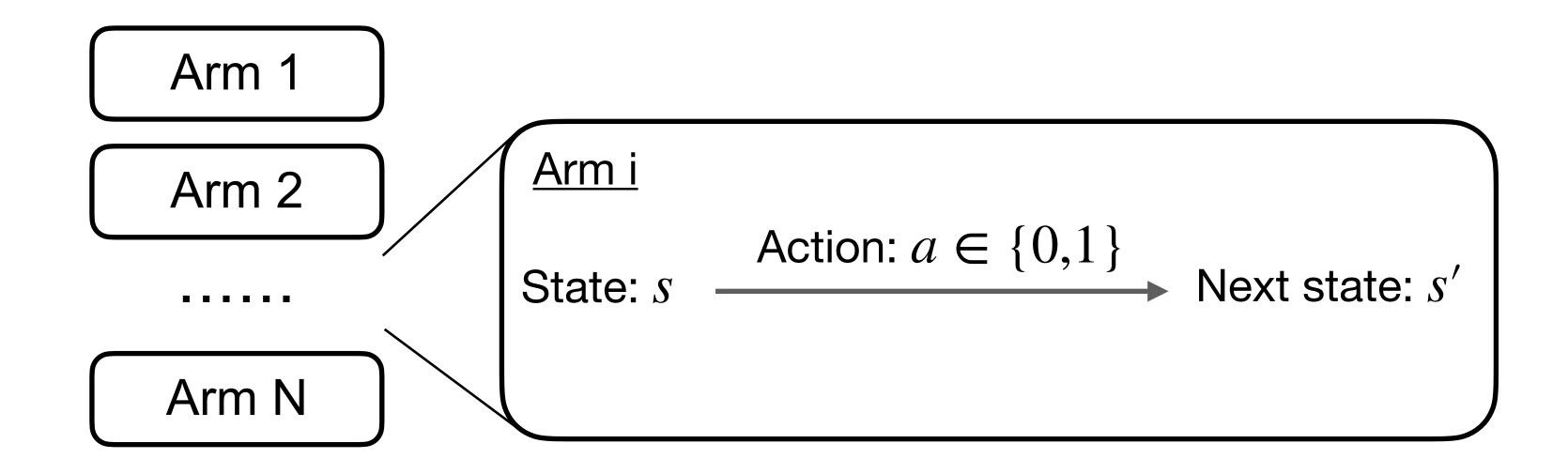
Arm N

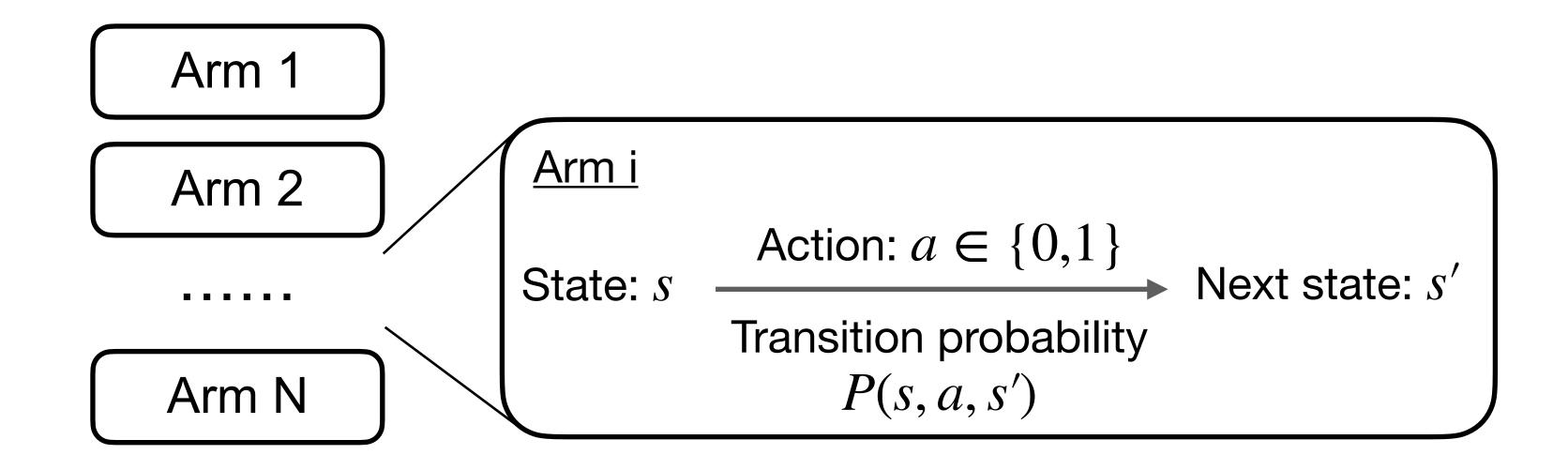


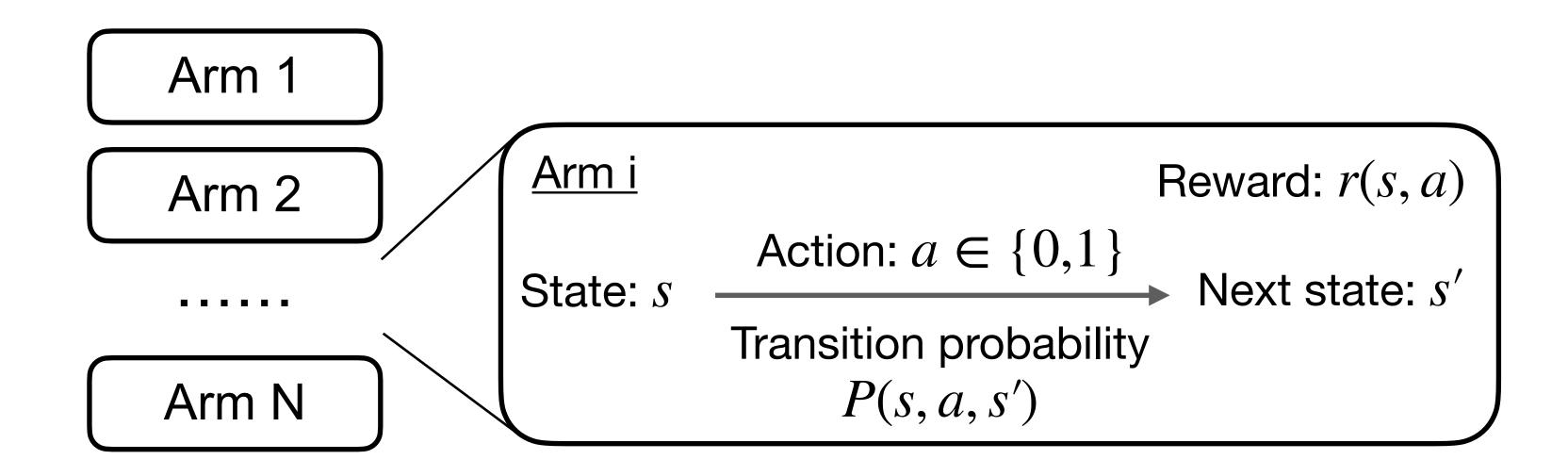


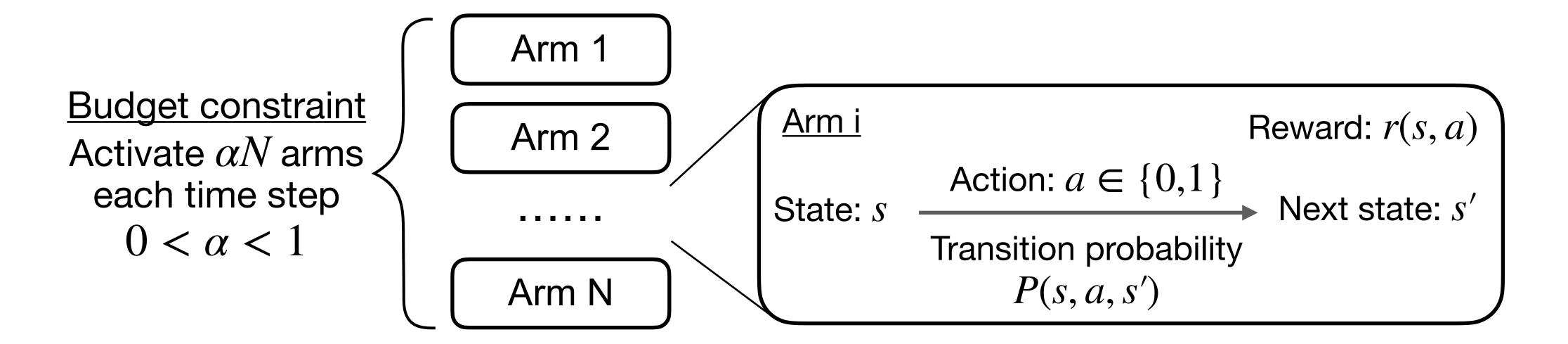


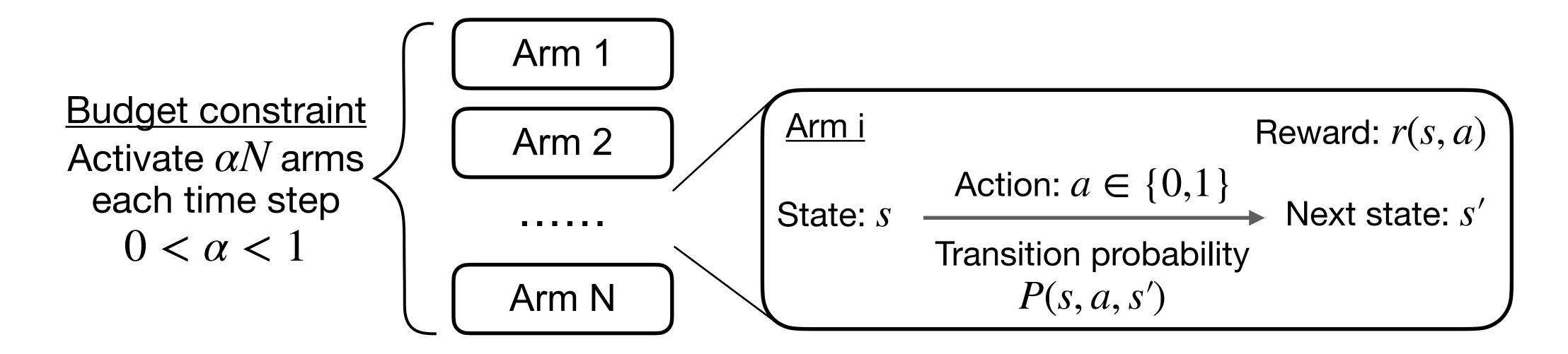




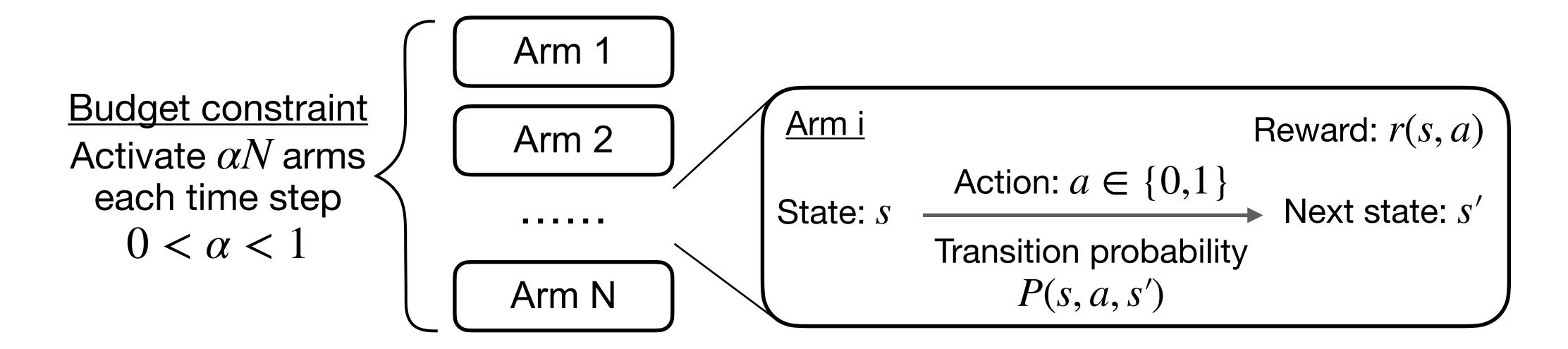






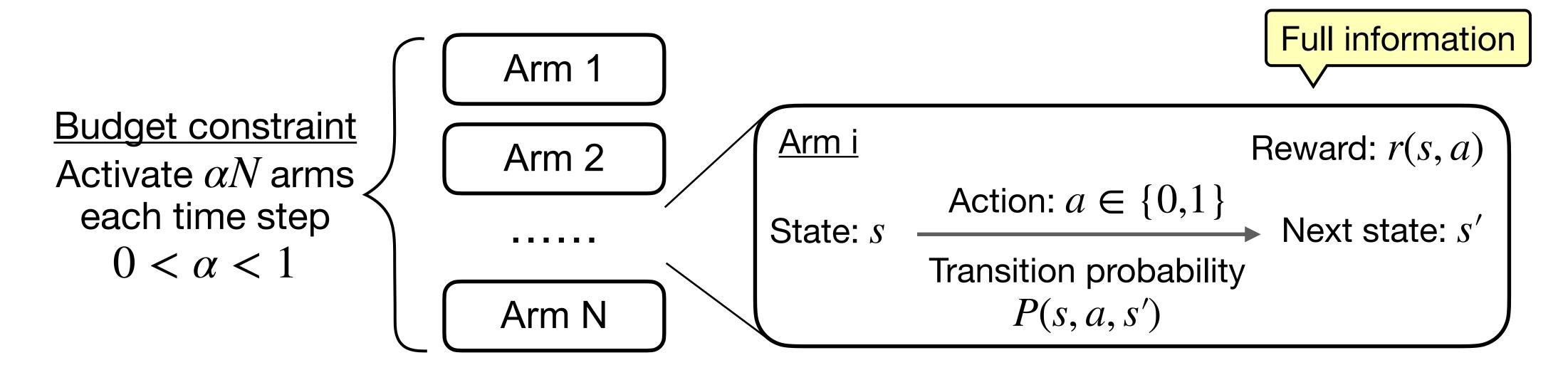


Objective: $\max_{\pi} R_N(\pi) \triangleq \text{long-run average reward per time step and per arm$



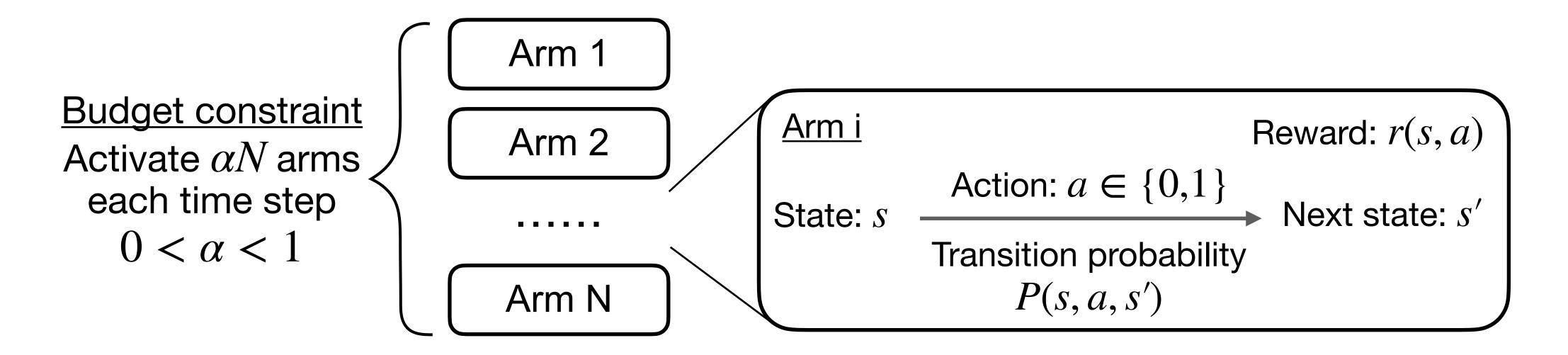
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Policy π can see all states

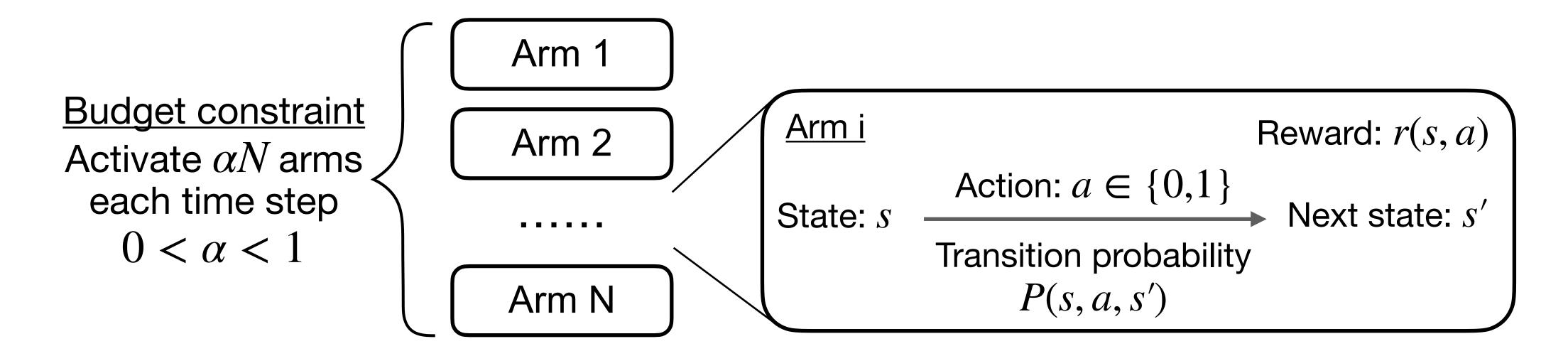


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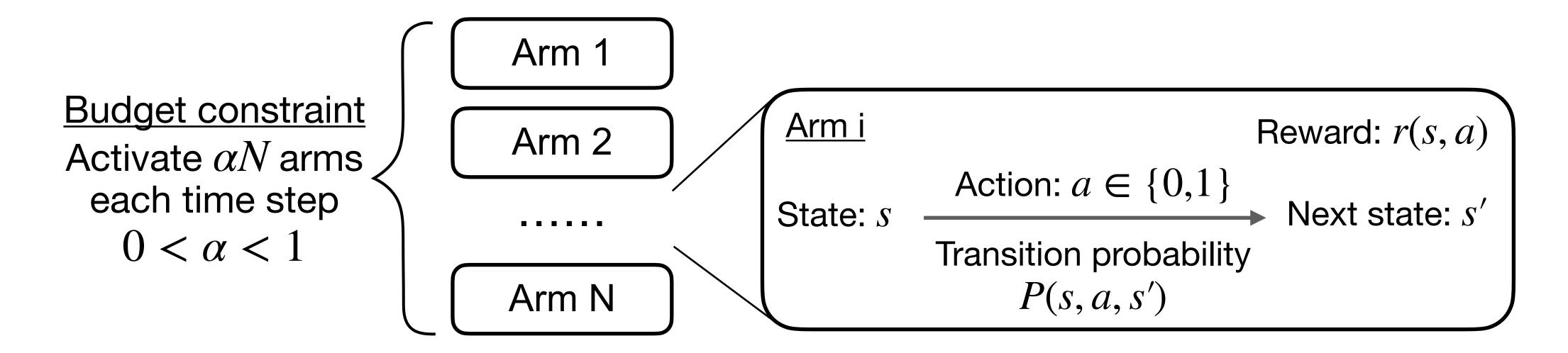


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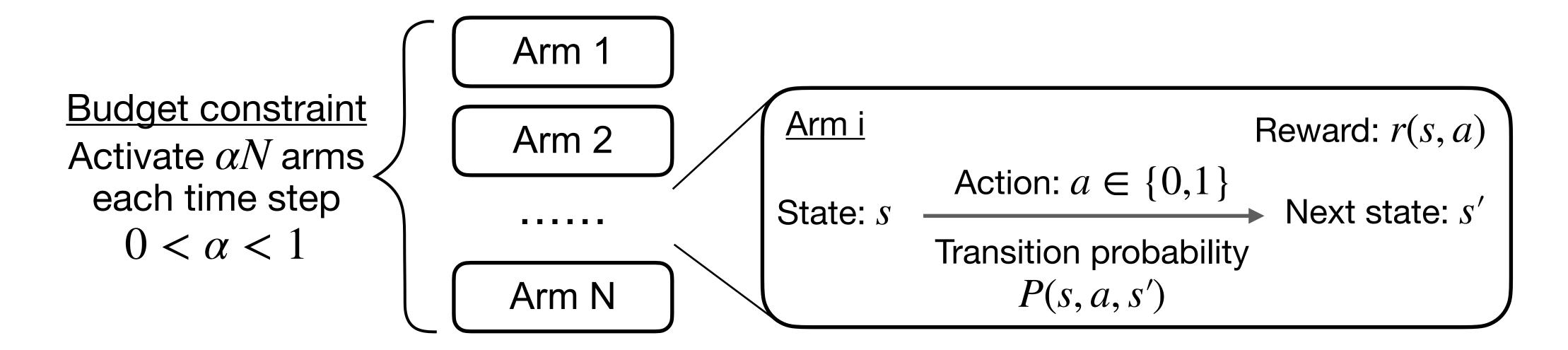
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- Huge joint state space, when N is large; finding exact optimal policy is in general intractable
- Goal: find π s.t. $R_N^* R_N(\pi) \to 0$ as $N \to \infty$ Optimality gap

Prior work

GAP = Global Attractor Property UGAP = Uniform Global Attractor Property

Paper	Policy	Optimality Gap	Conditions*
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All require GAP or UGAP to be asymptotically optimal

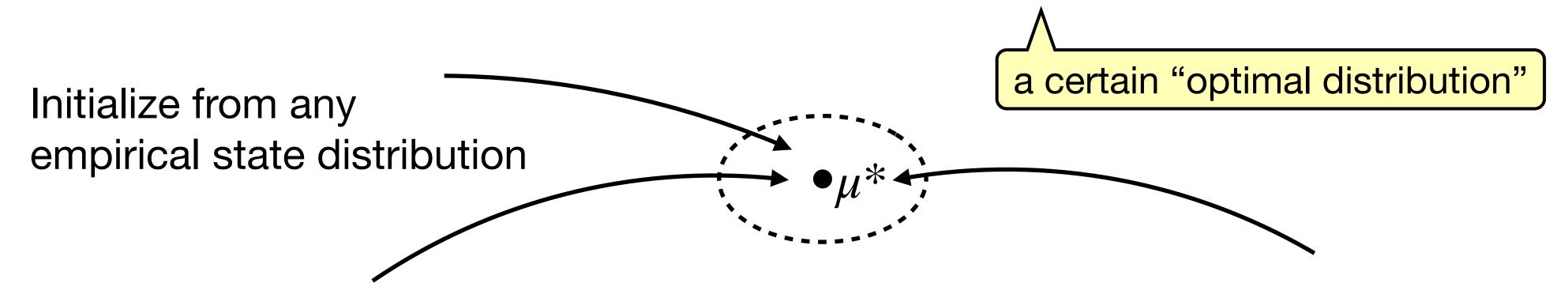
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GAP: empirical state distribution $\approx \mu^*$ in steady state

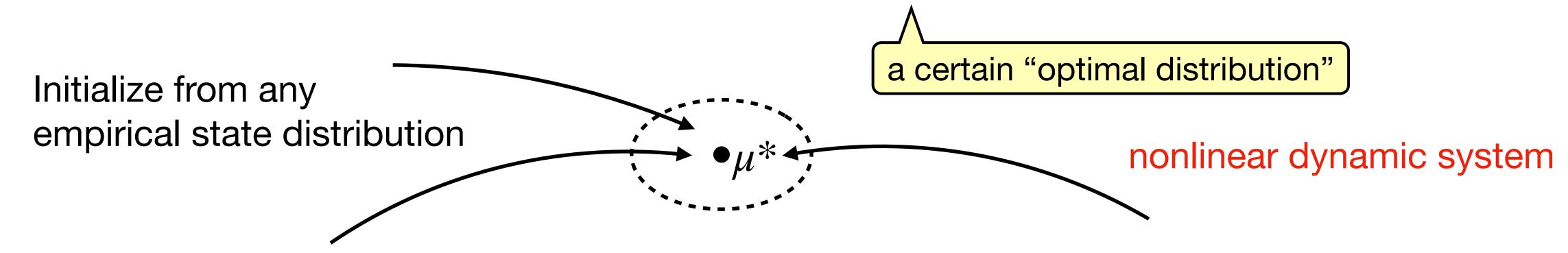
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a certain "optimal distribution"

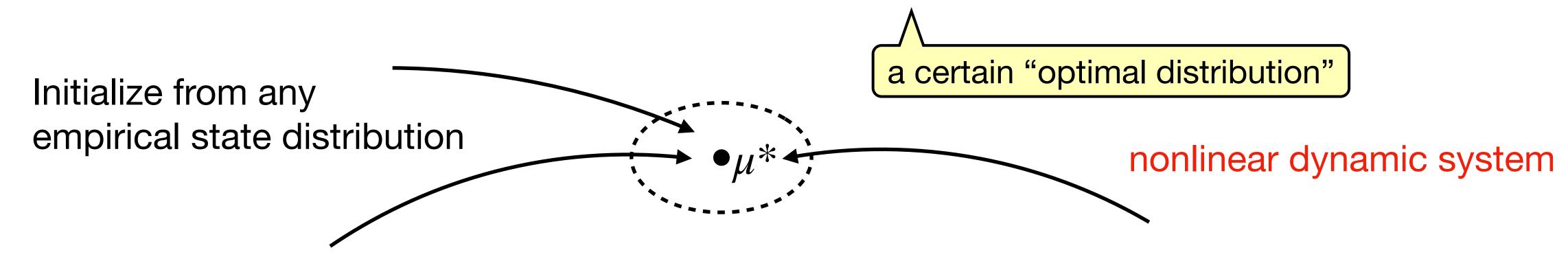
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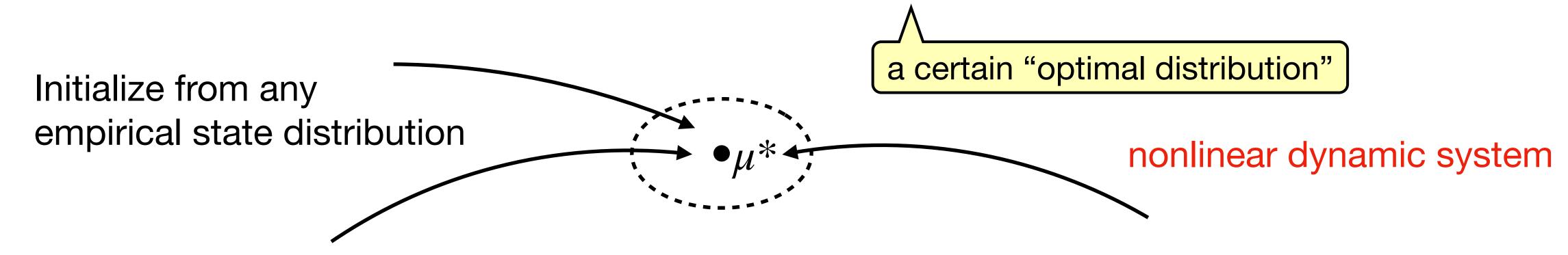


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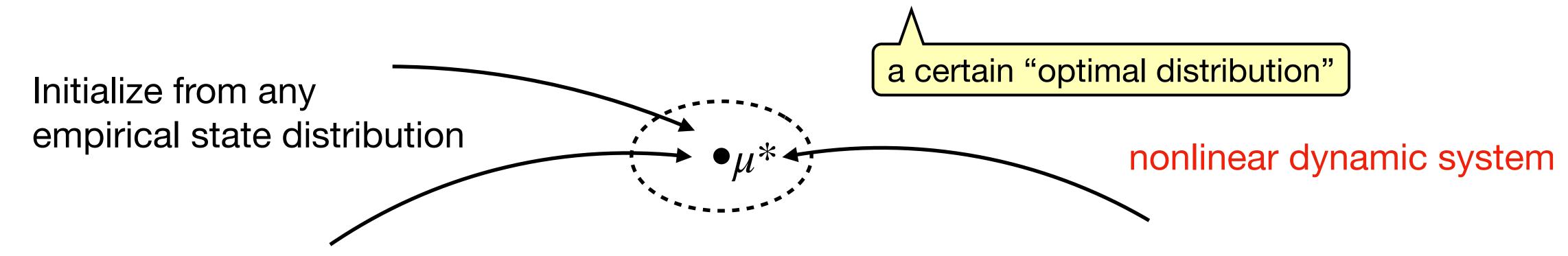
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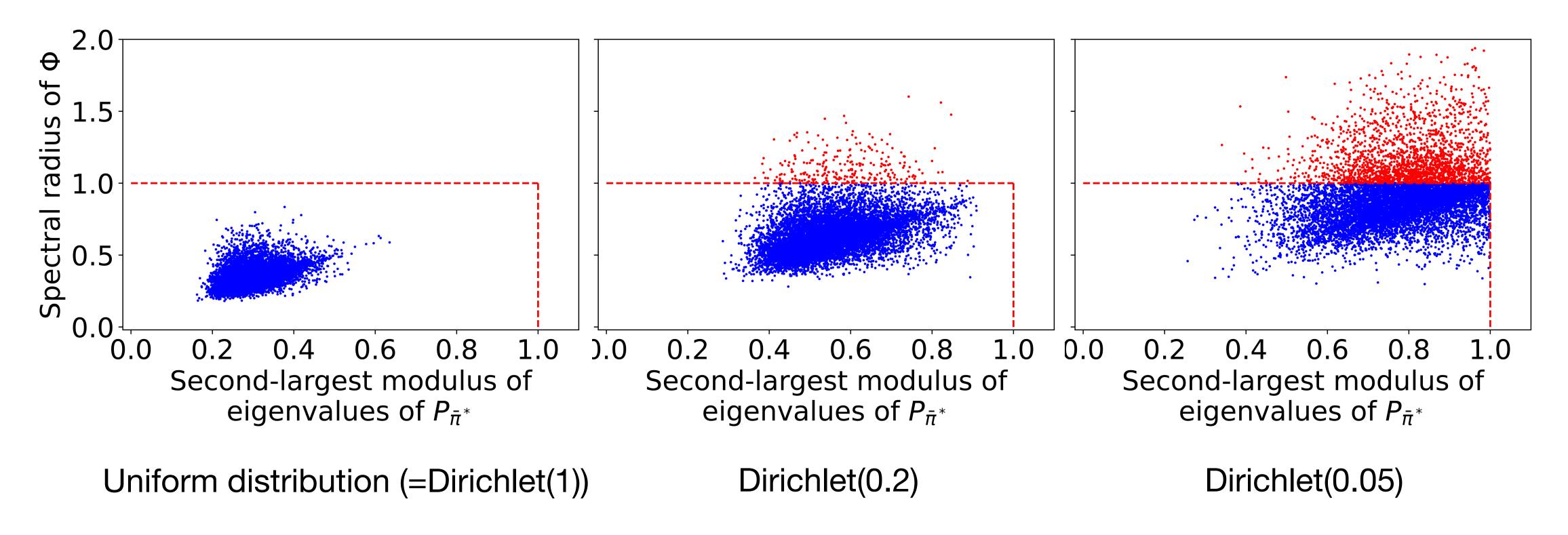
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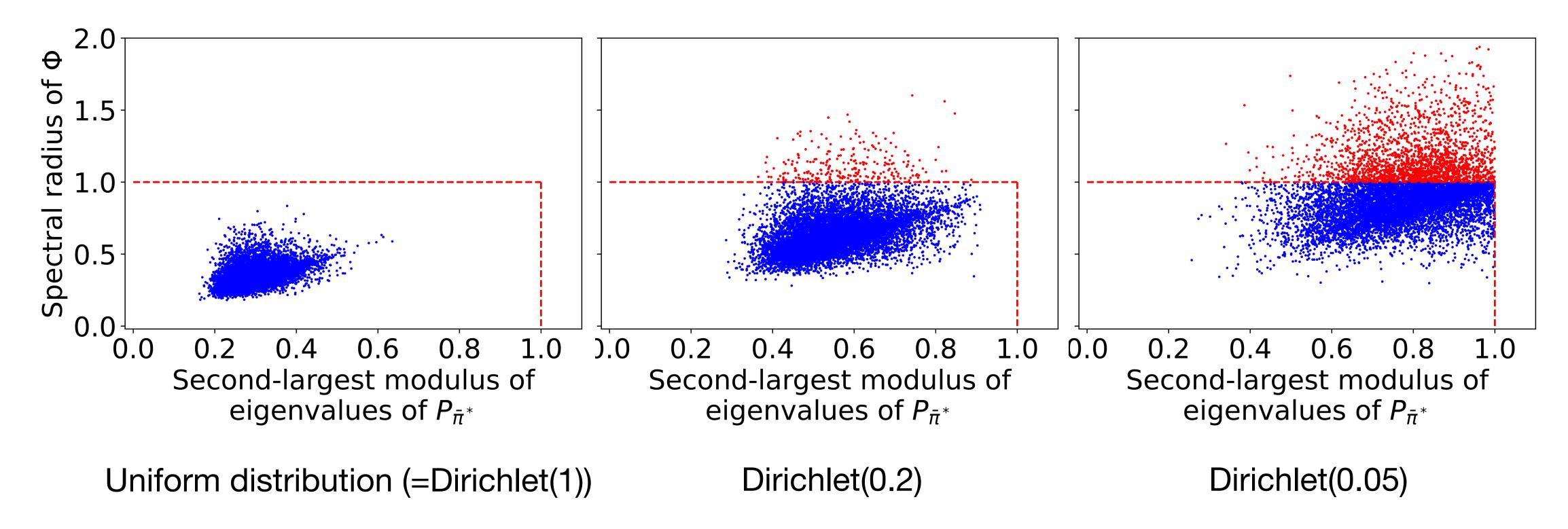


- Previous policies assuming GAP do not inherently guarantee the behavior outside the neighborhood of μ^* ; in particular, global convergence may not hold
- How should one control the empirical state distribution when far away from μ^* ?
- How complicated does a "globally convergent" policy need to be in the system with lots of "weakly-coupled" components?

How frequently does GAP fail?

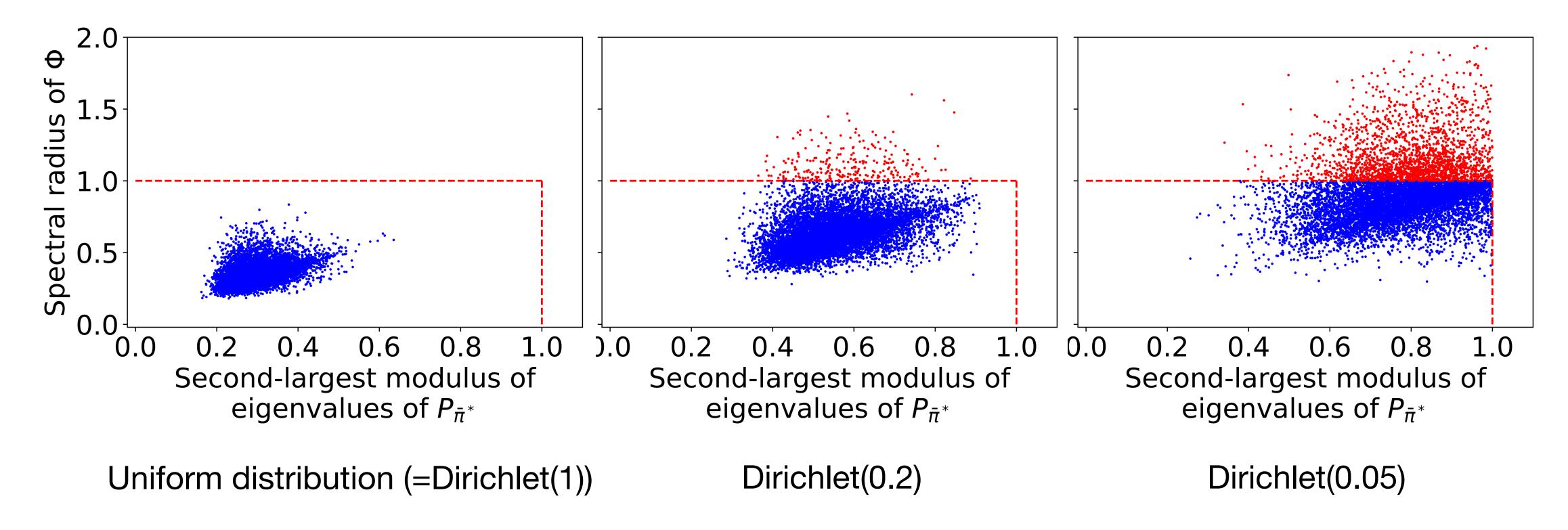


How frequently does GAP fail?



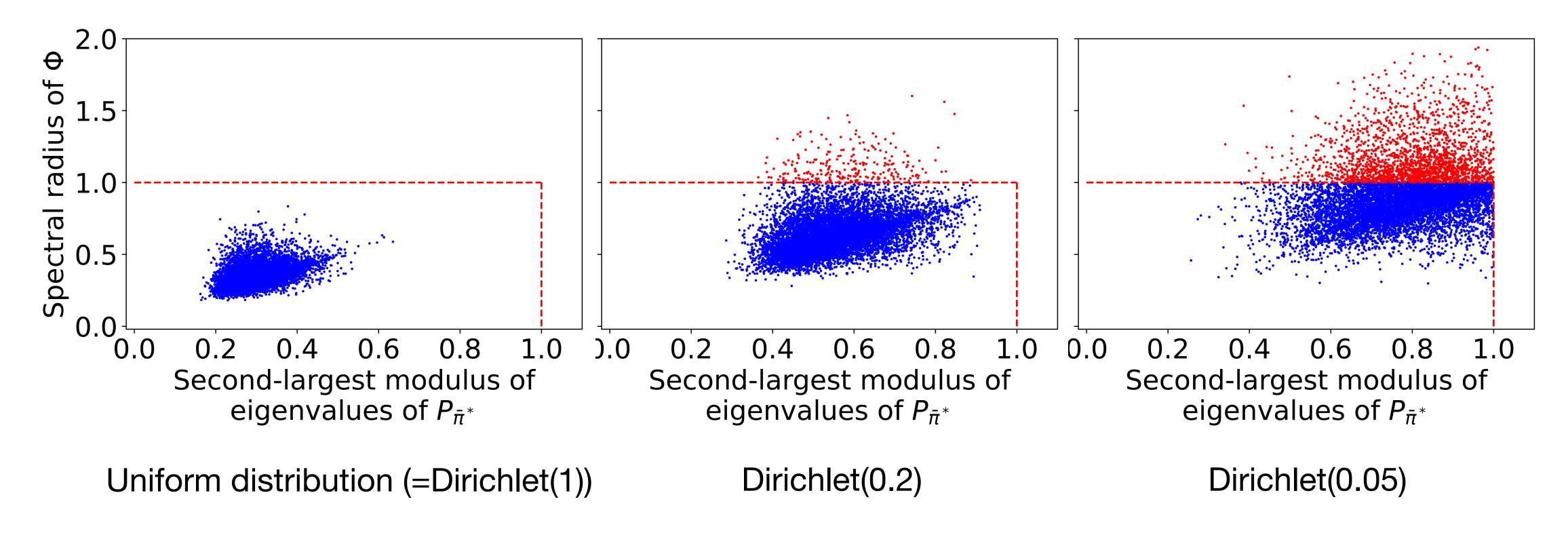
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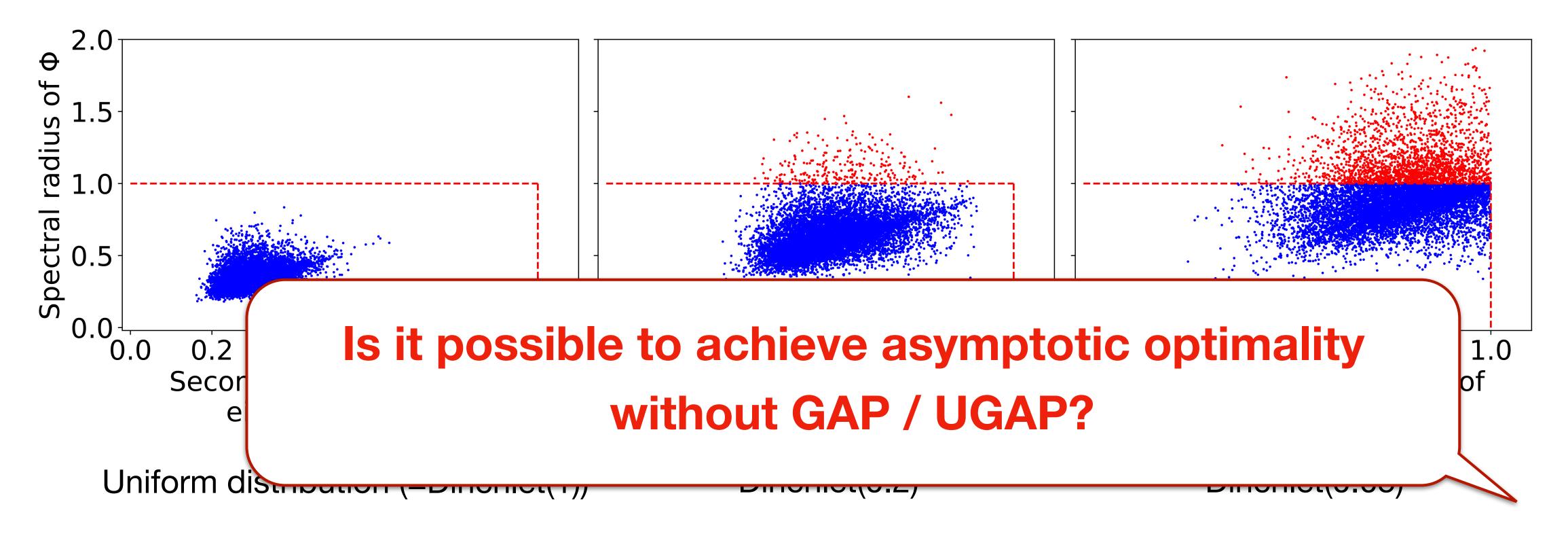
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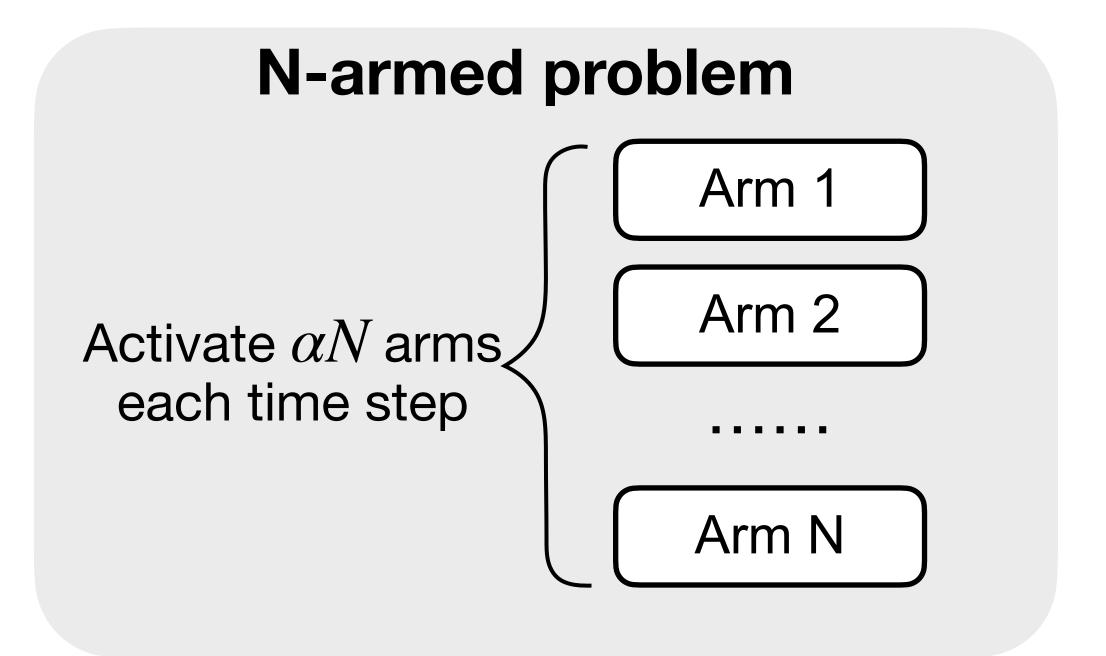
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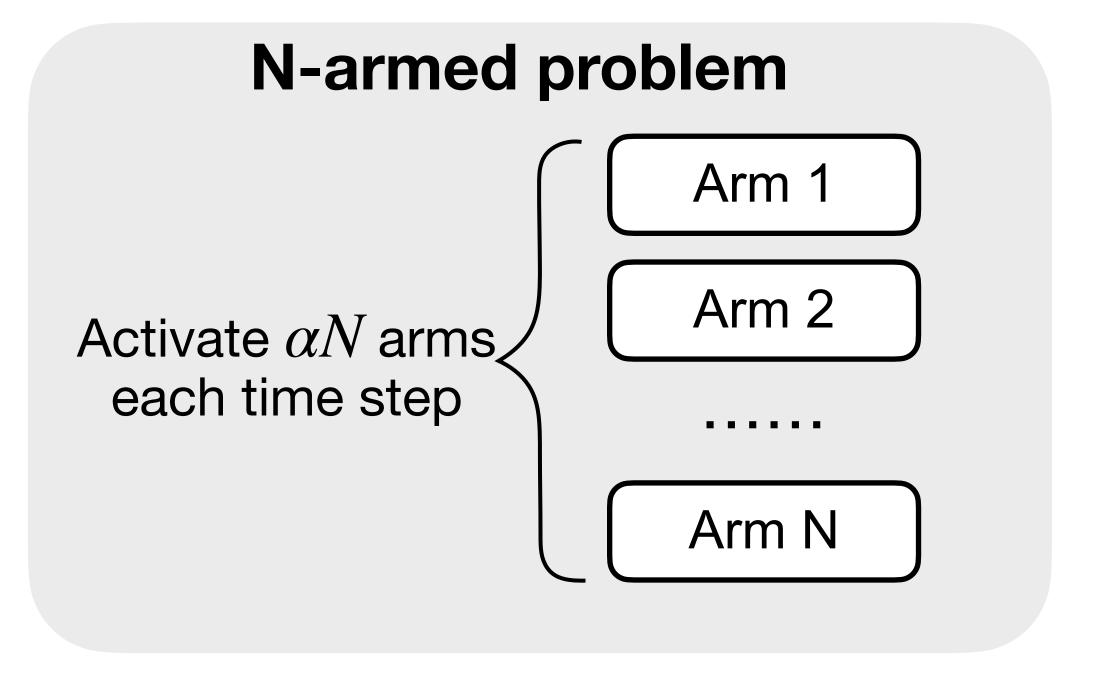
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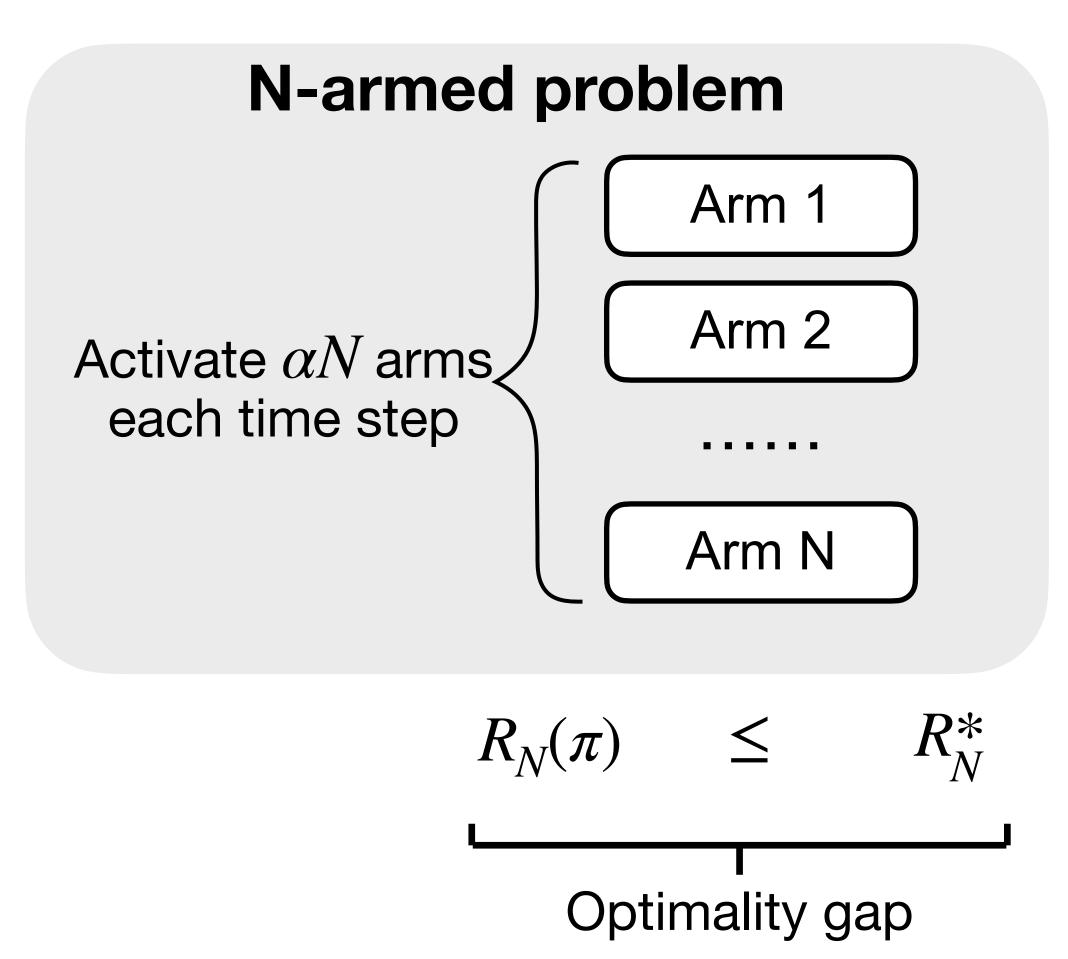
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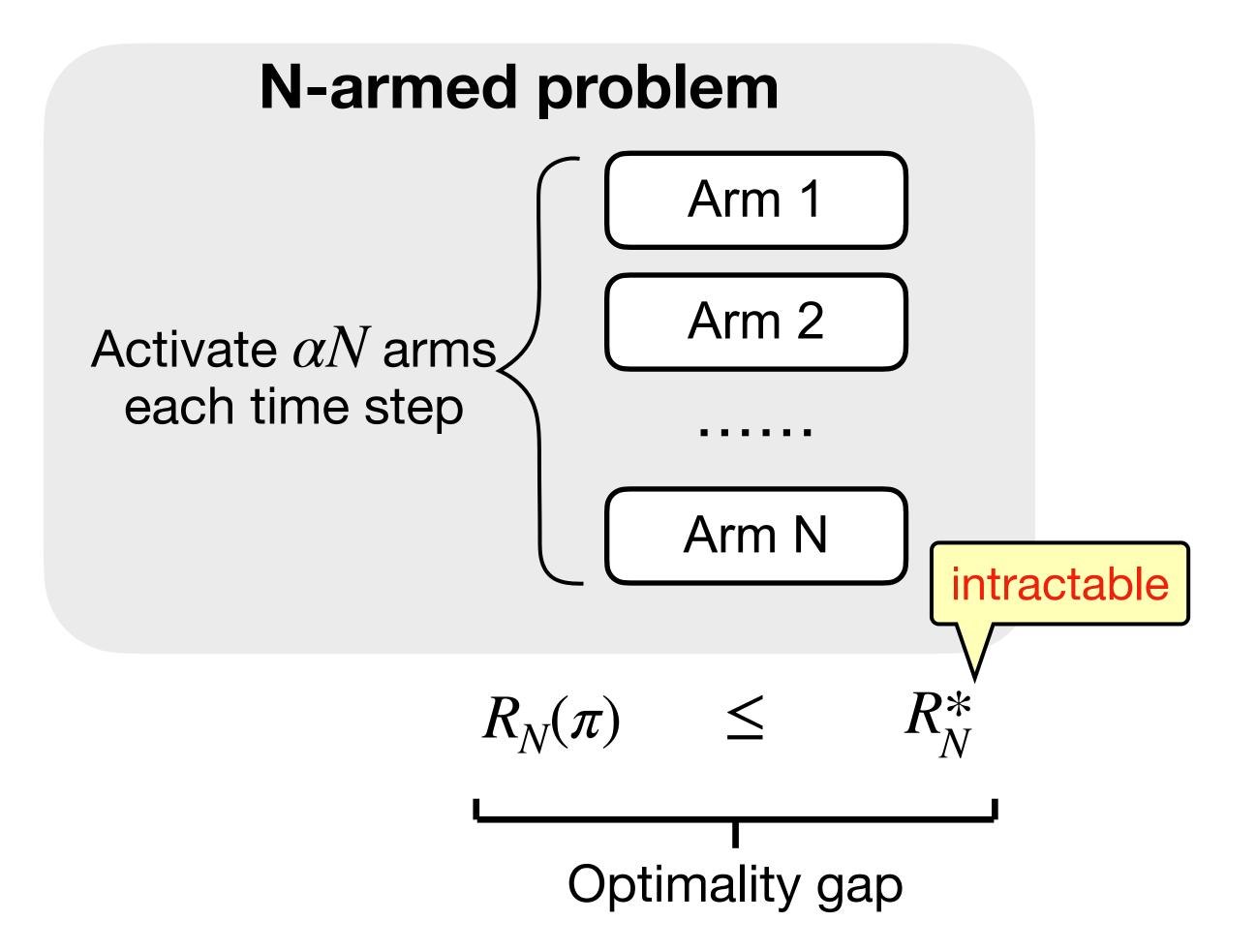
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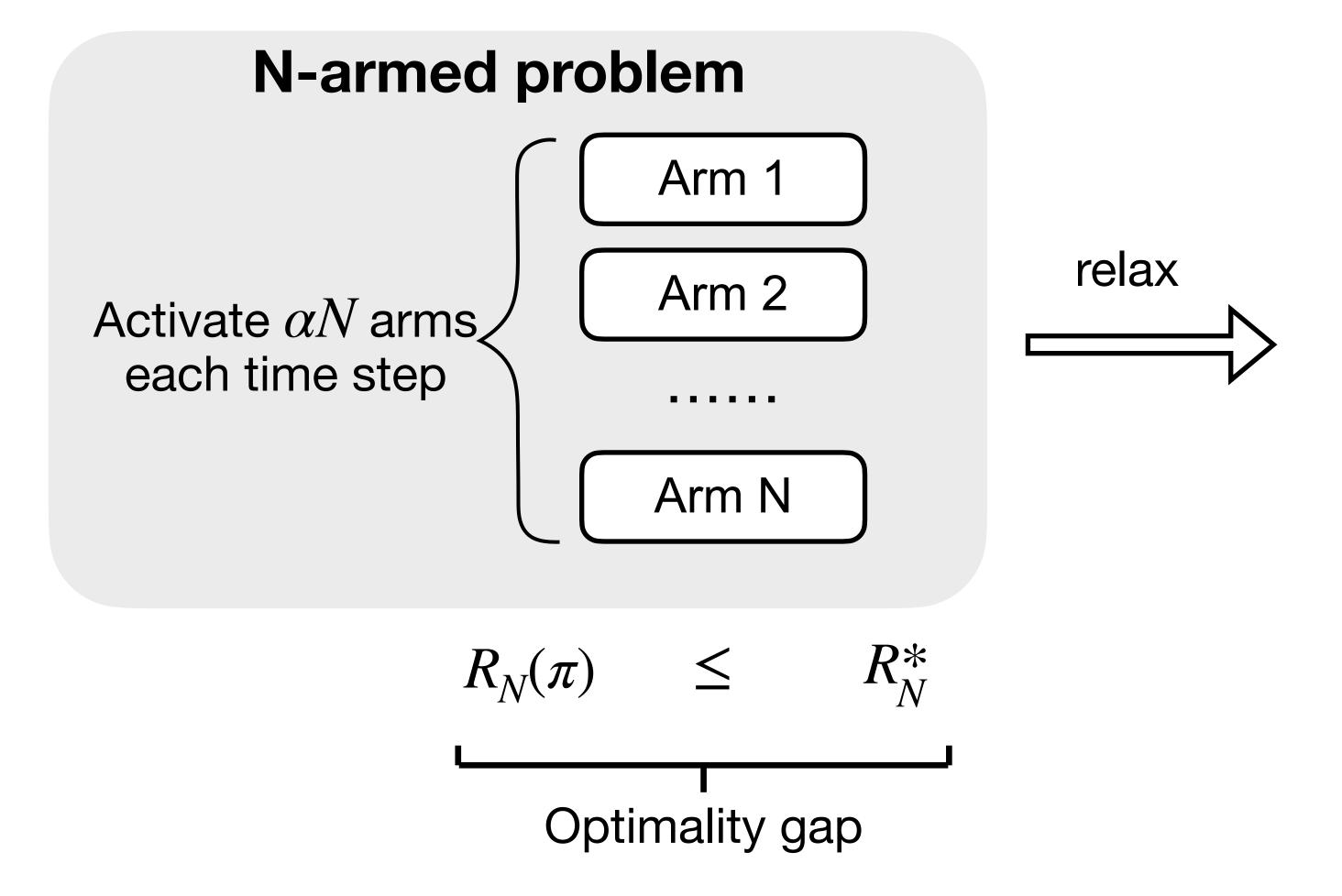




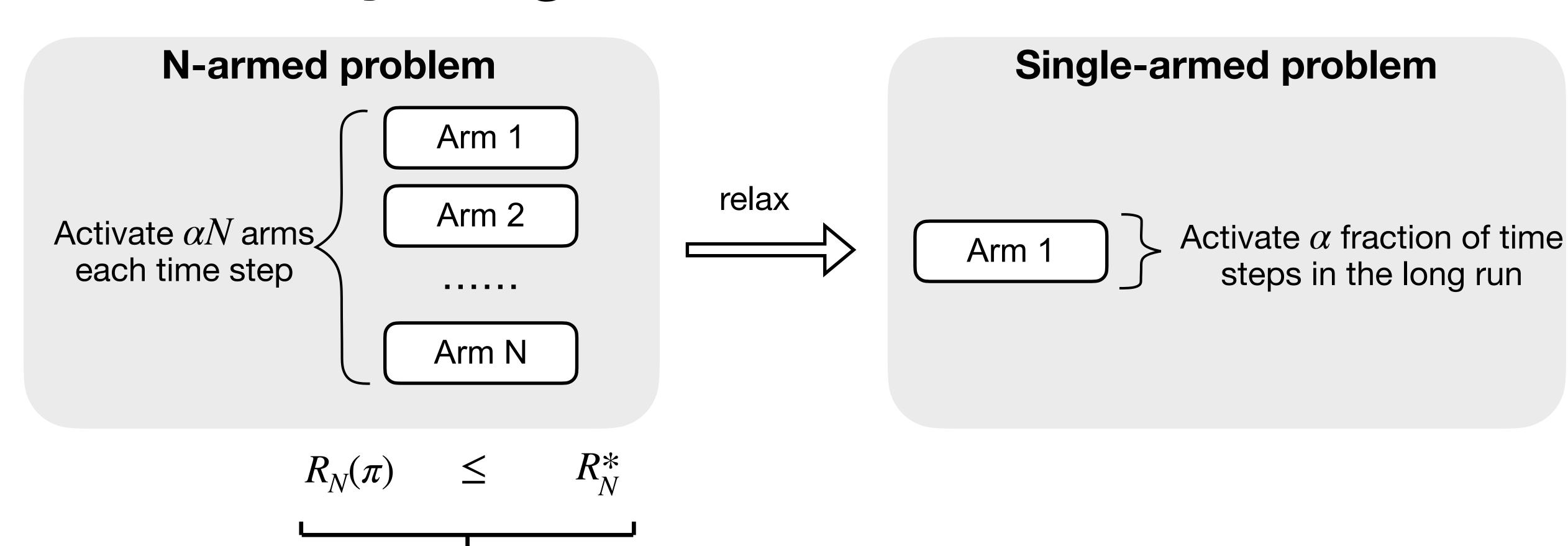
 $R_N(\pi) \leq R_N^*$



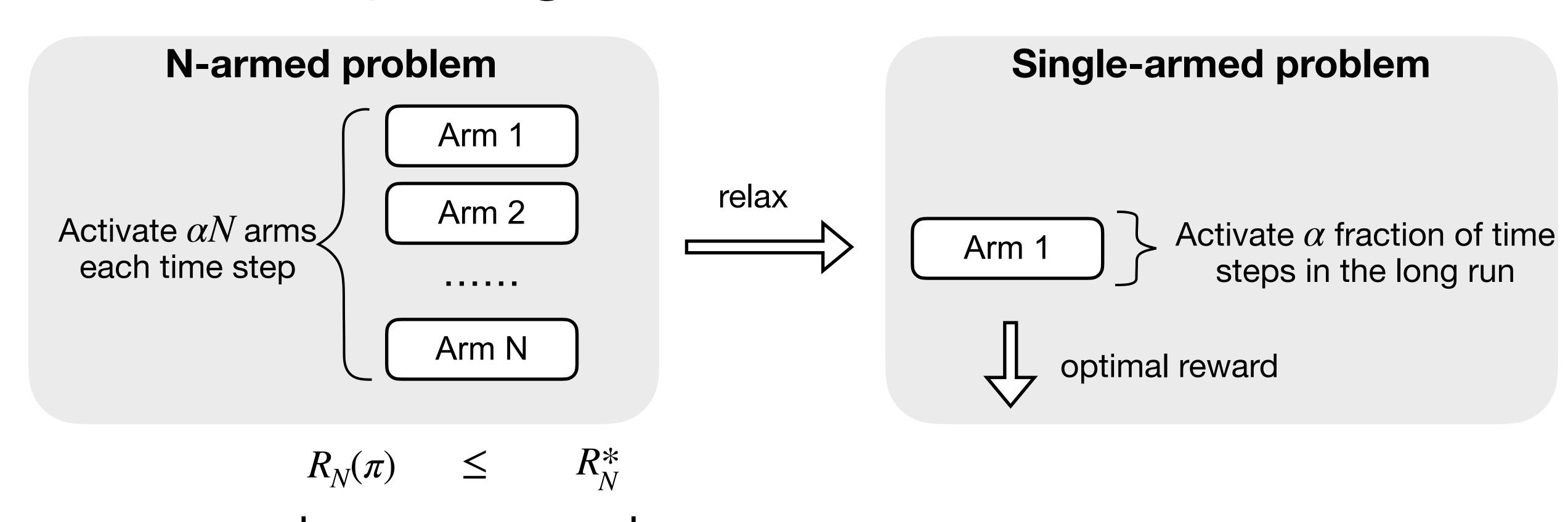


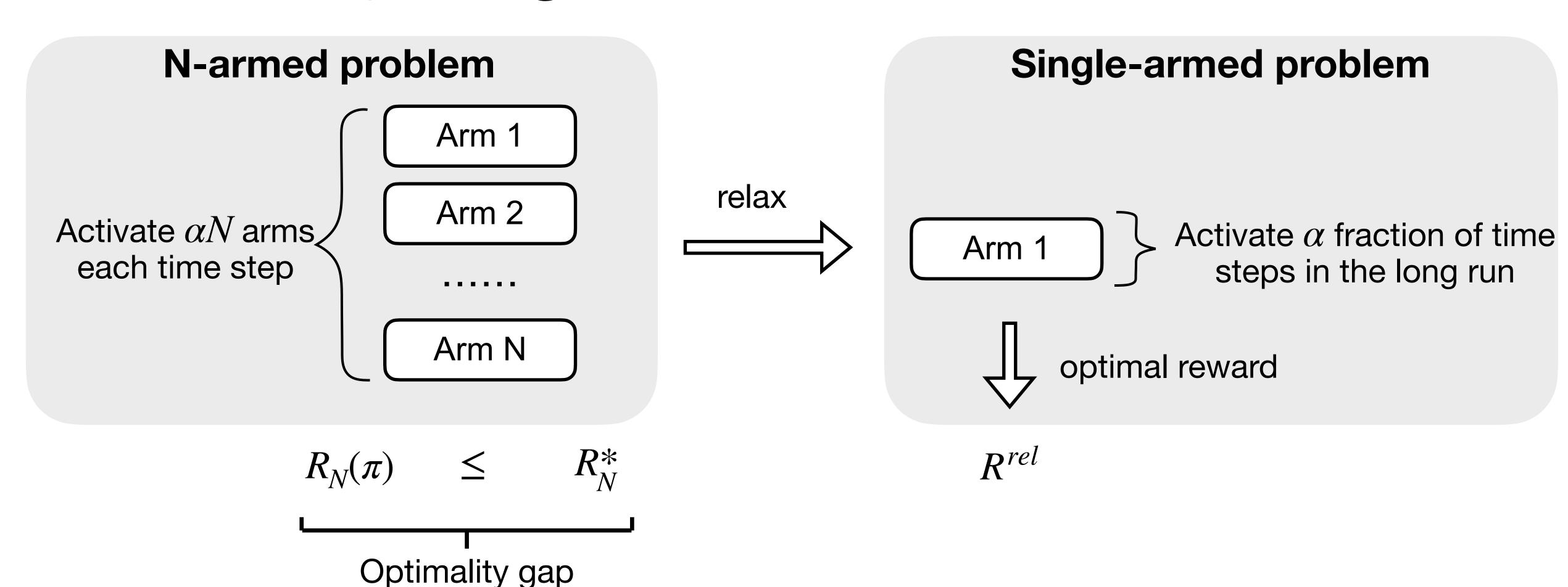


Optimality gap

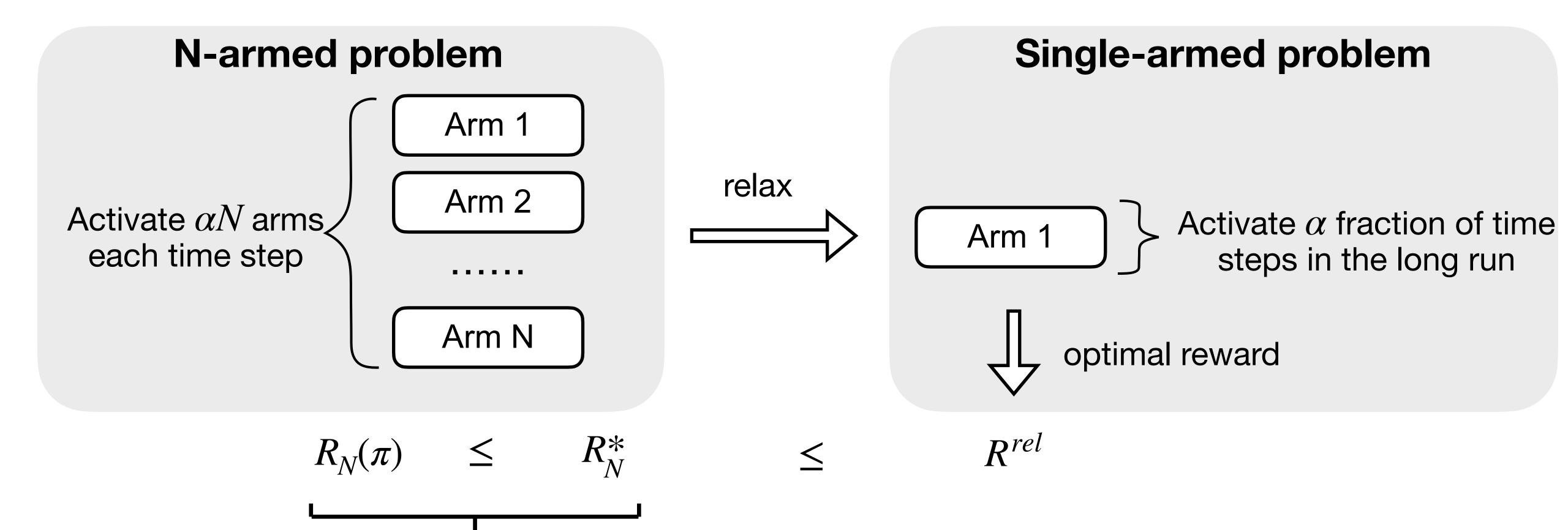


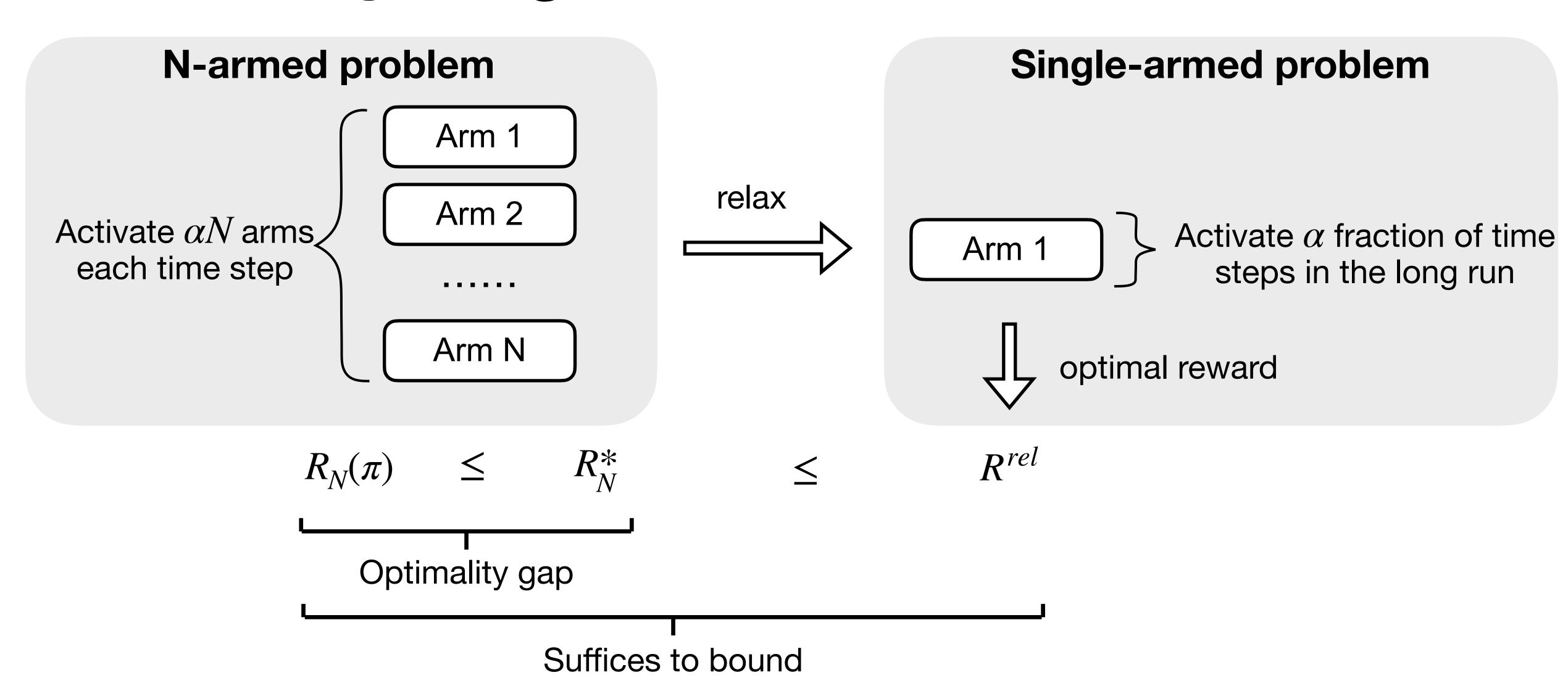
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Optimality gap





 $Y^{\pi}(s,a)$

State-action frequency under policy π $Y^{\pi}(s,a)$

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y*(s,a)

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State-action frequency under policy π

$$Y^{\pi}(s,a)$$
 \approx $y^*(s,a)$

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State-action frequency under policy π

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"Optimal single-armed policy"

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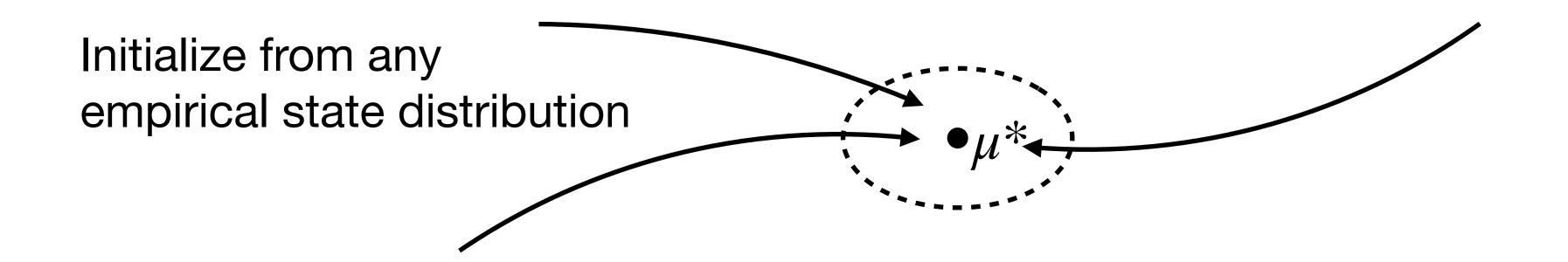
What does this requirement mean for designing a policy π ?

- In the steady state, under π , there should be: Global convergence . Empirical state distribution $X^{\pi}(s) \triangleq \sum_{a} Y^{\pi}(s,a) \approx \mu^{*}(s) \triangleq \sum_{a} y^{*}(s,a)$
- Given an arm in state s, prob. of action a approximates $\bar{\pi}^*(a \mid s) \triangleq y^*(s, a)/\mu^*(s)$

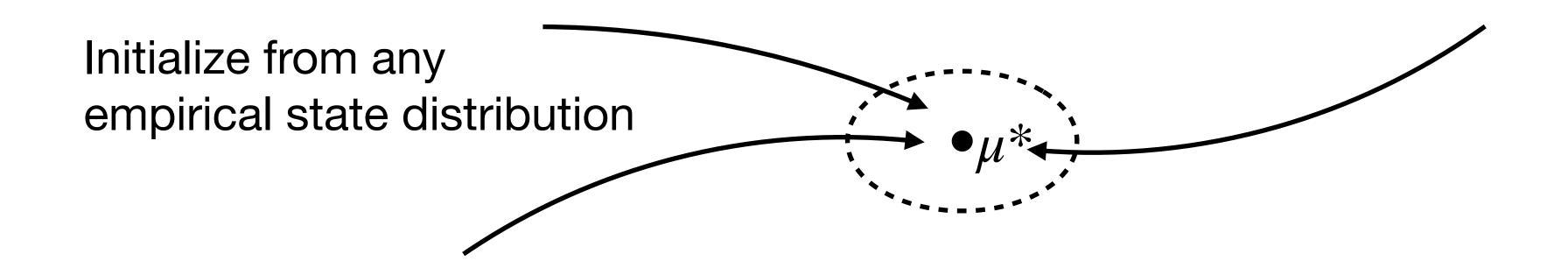
Challenge: global convergence

Requirement: empirical state distribution $X^{\pi} \approx \mu^*$ in steady state

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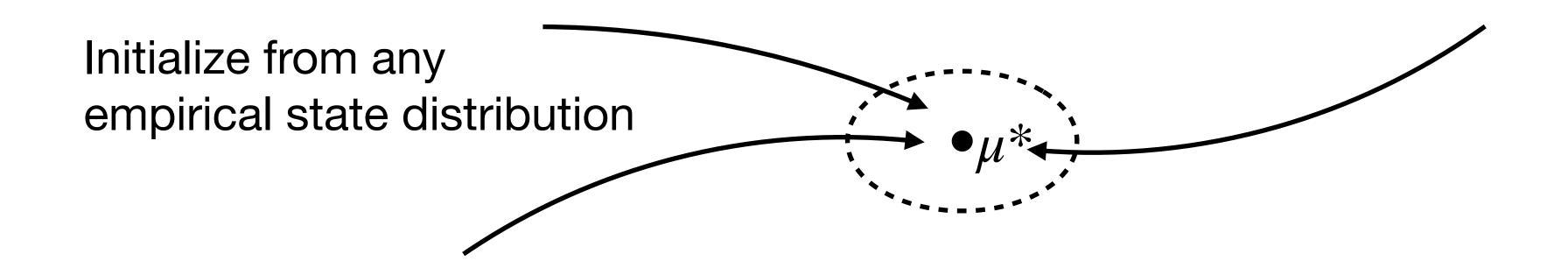


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Does there exists a policy that achieves global convergence on its own?



A single arm under policy $\bar{\pi}^*$ is a *Markov chain* with stationary distribution μ^*



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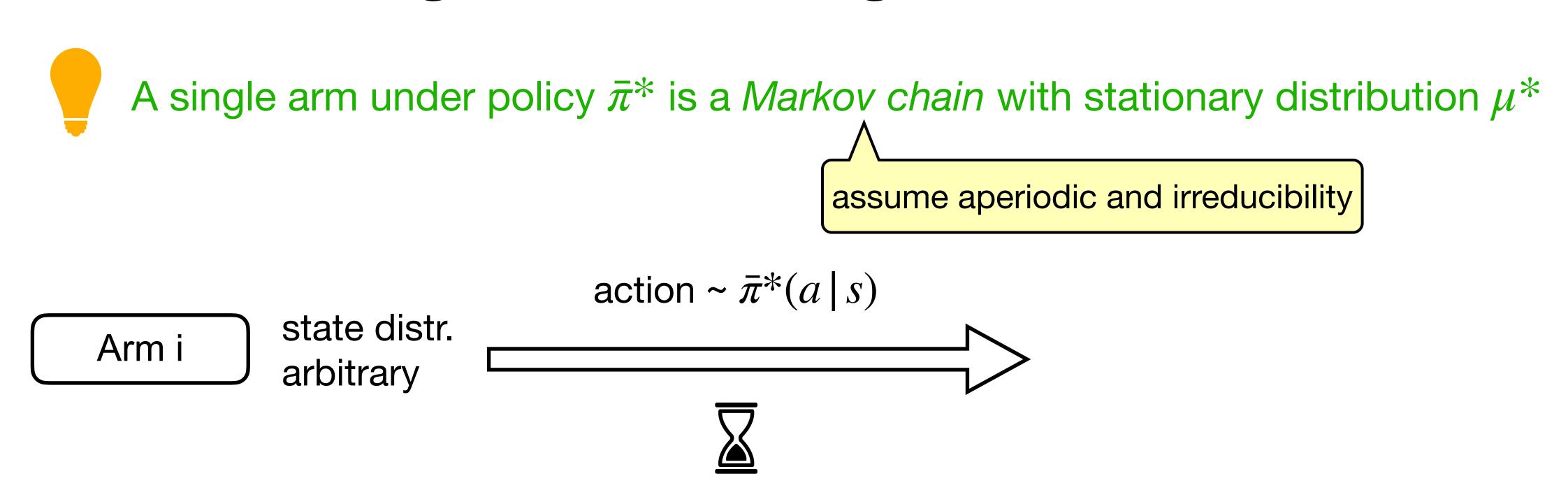
assume aperiodic and irreducibility

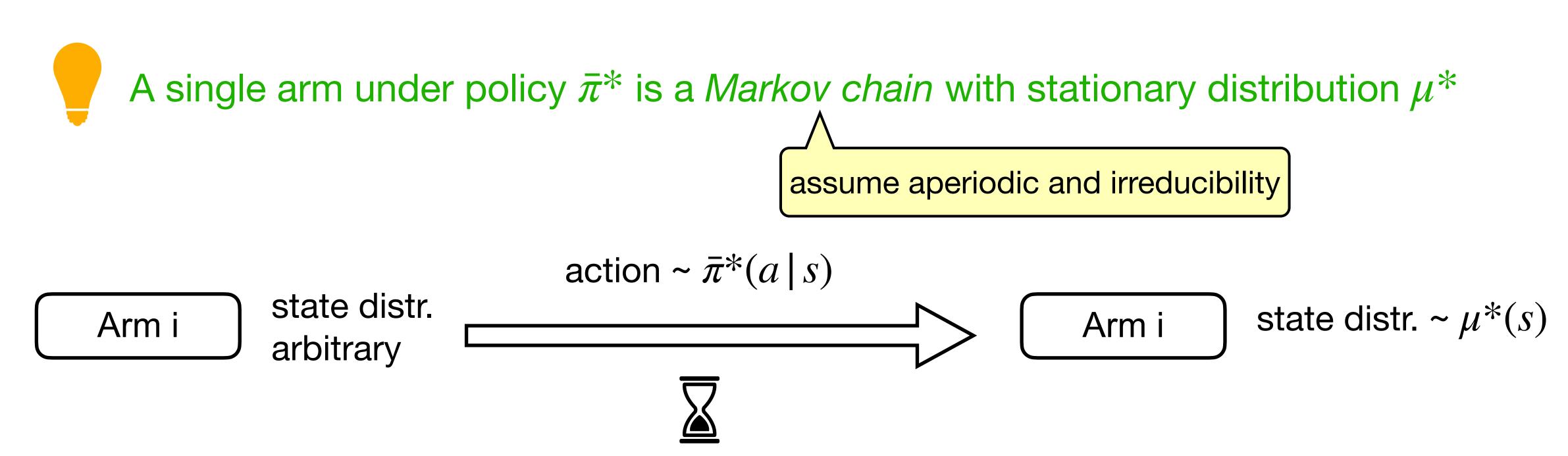


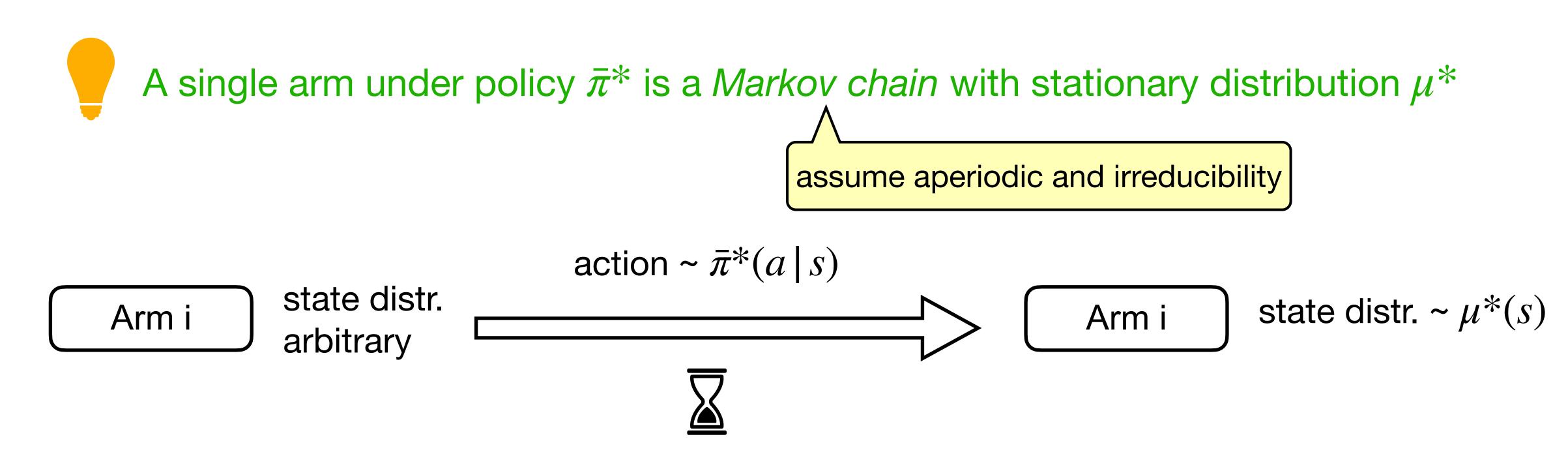
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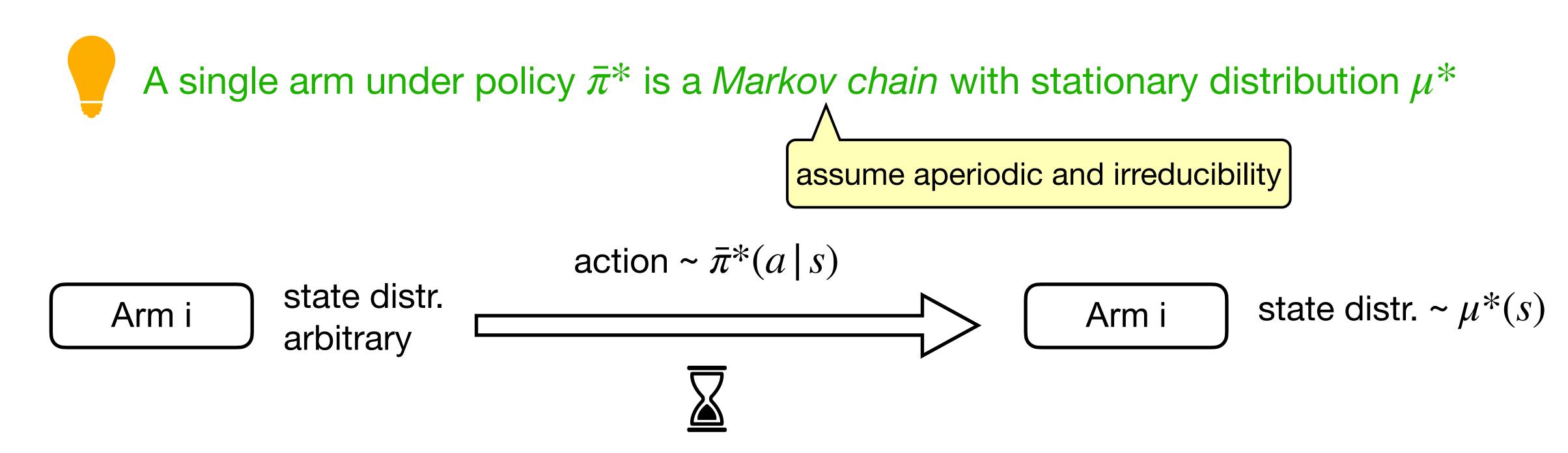
Arm i state distr. arbitrary





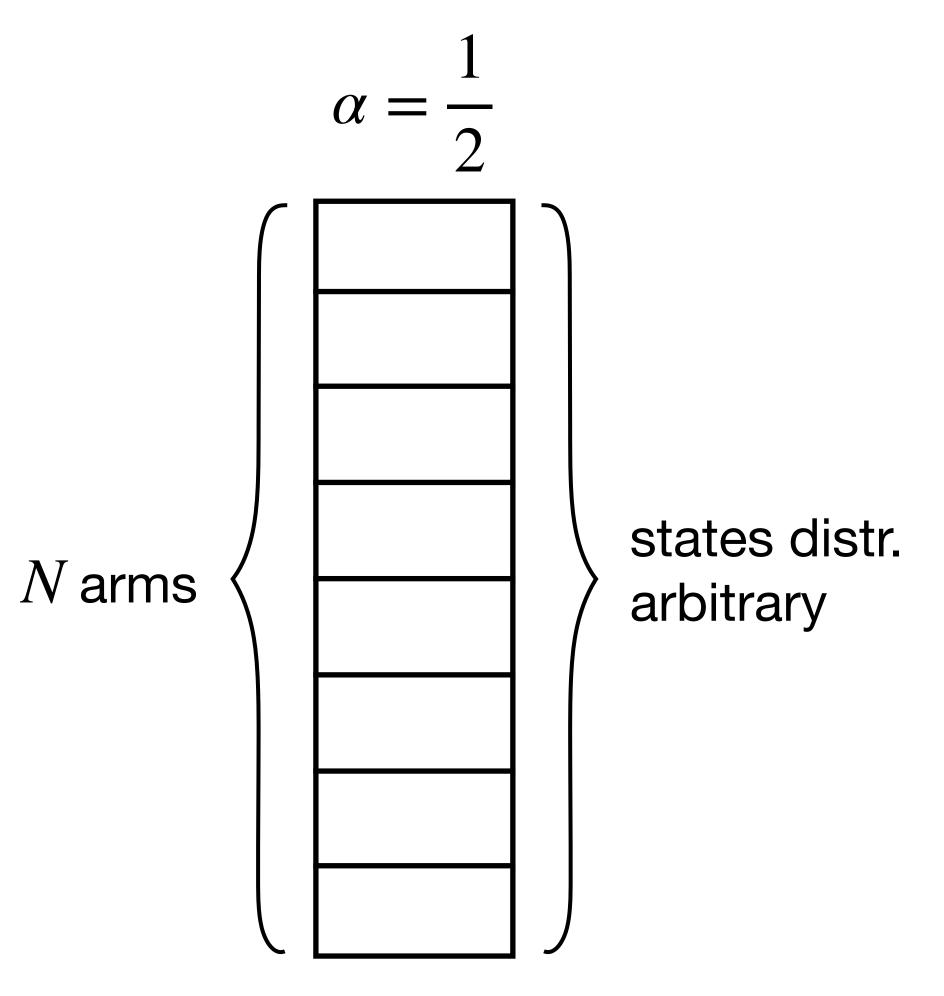


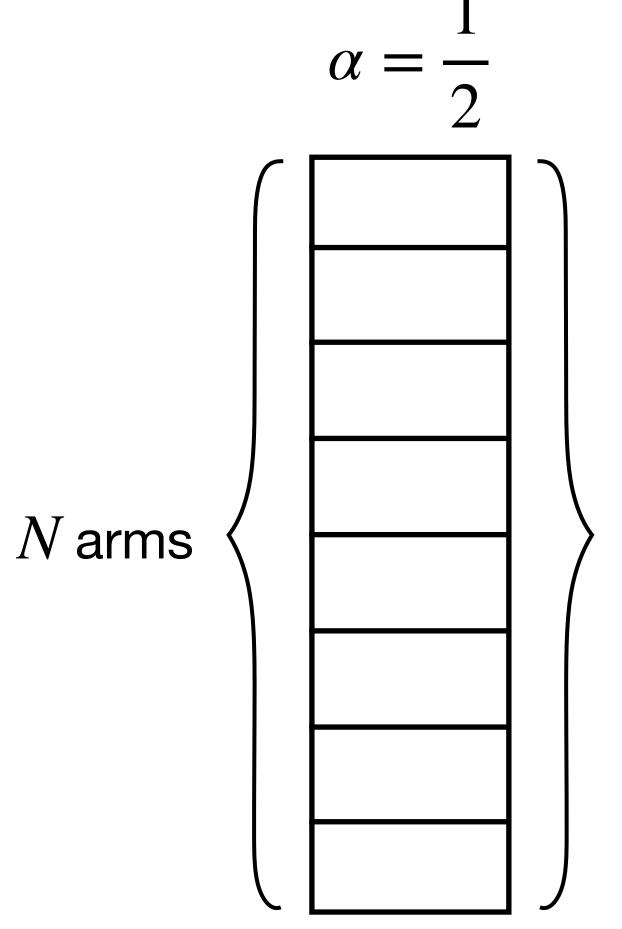
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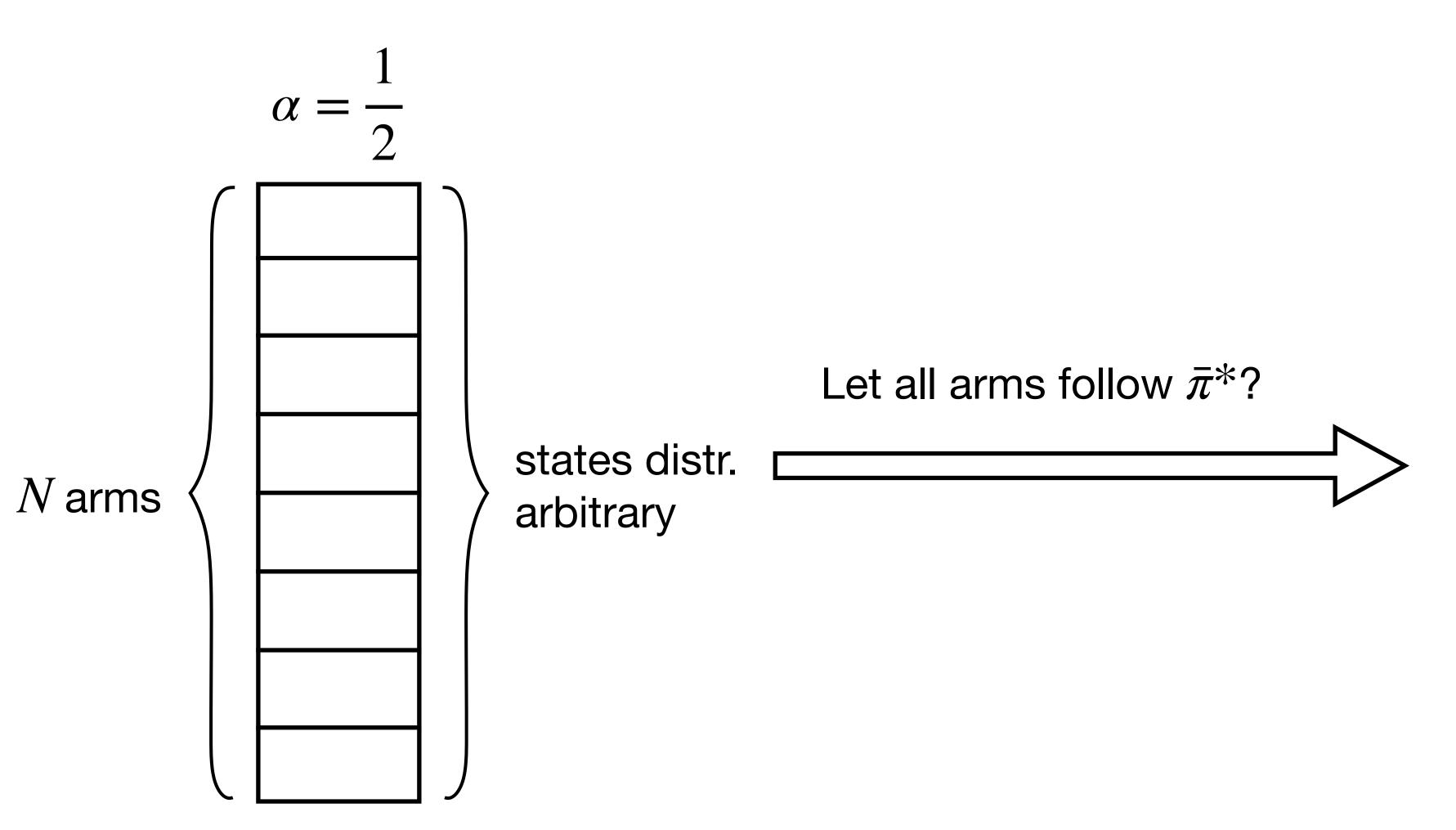
Can we utilize $\bar{\pi}^*$ to drive the state distr. of each arm to μ^* ?

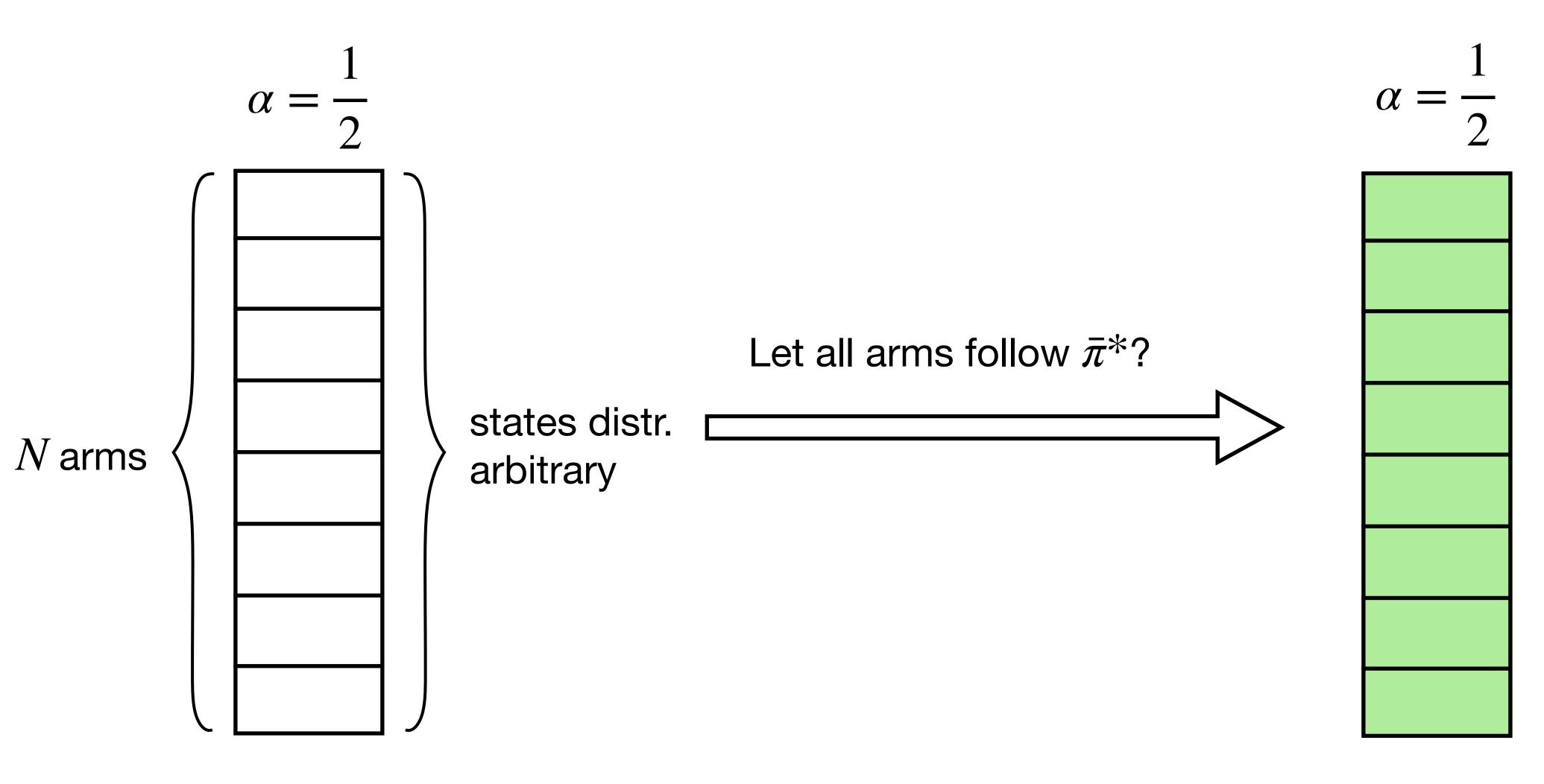


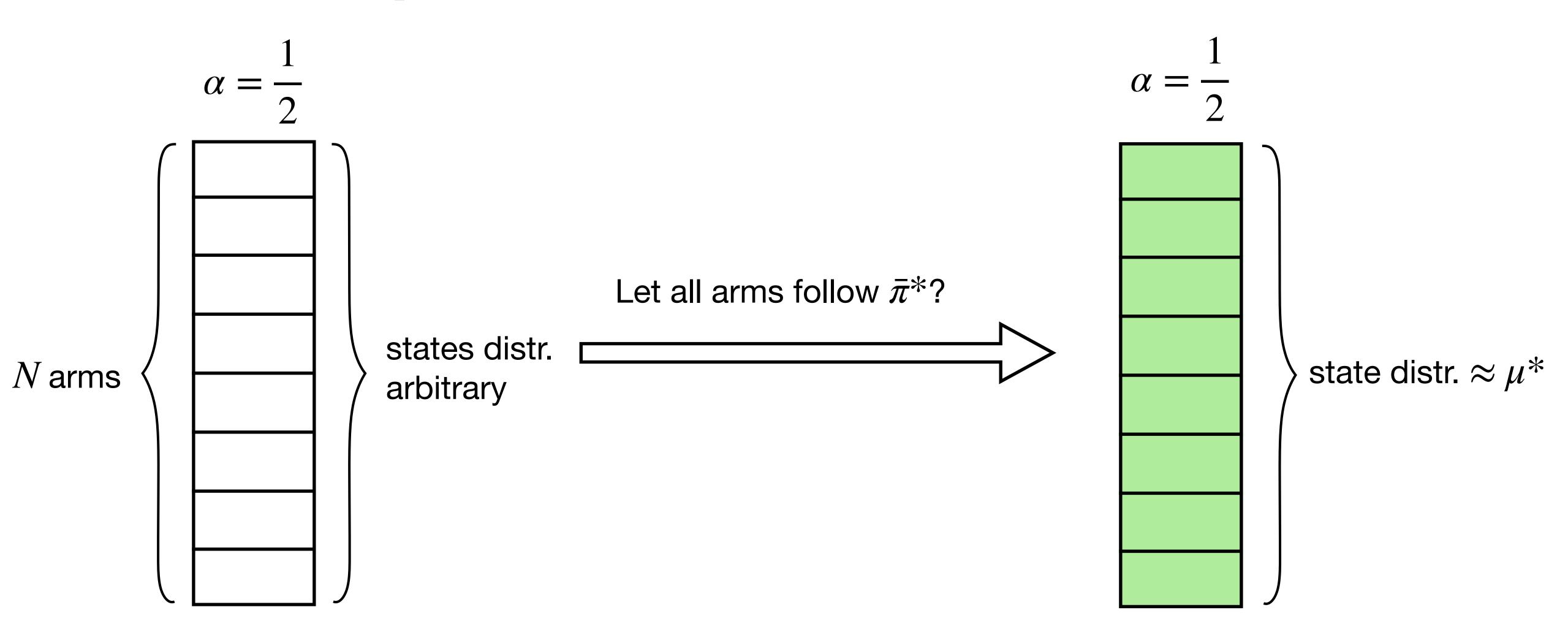


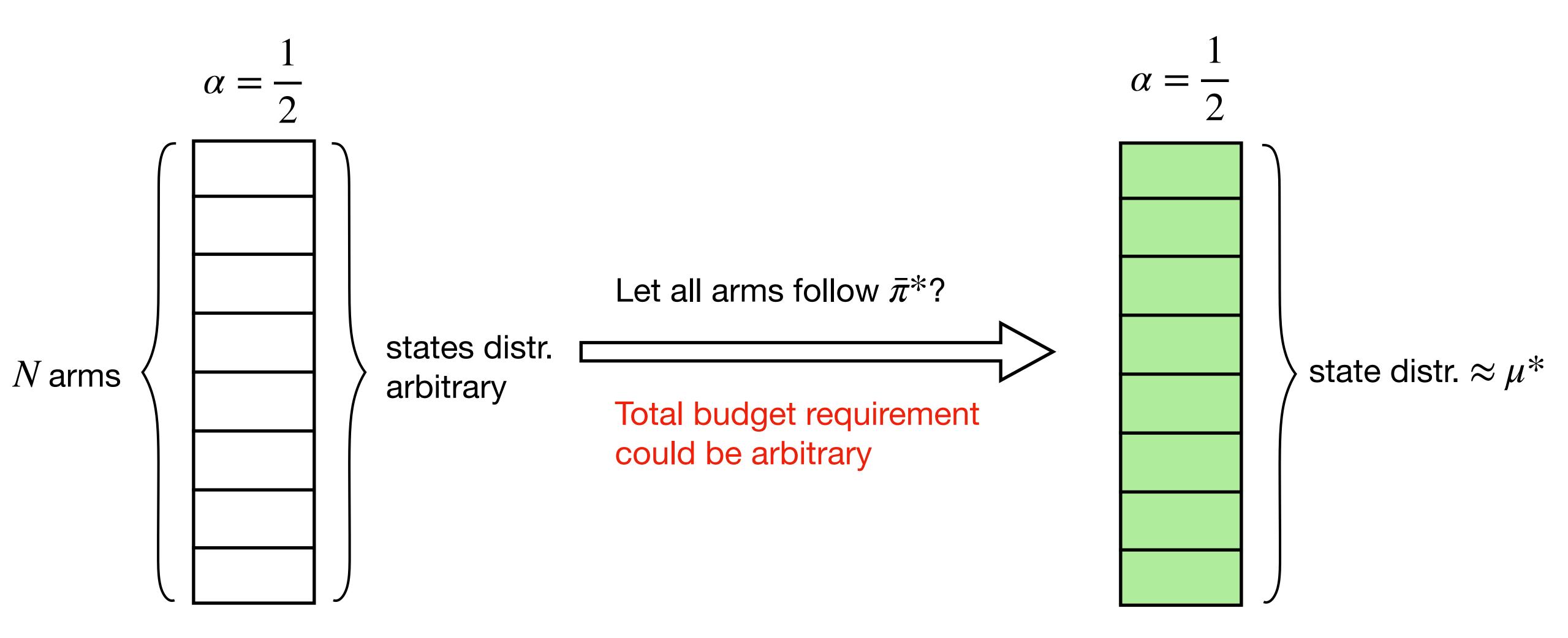
states distr. arbitrary

Let all arms follow $\bar{\pi}^*$?

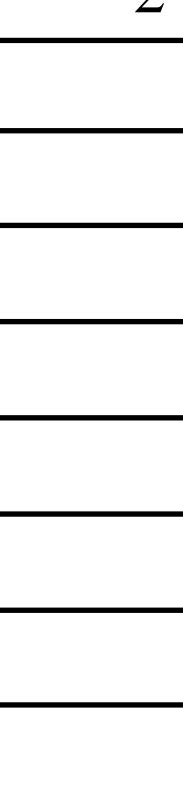




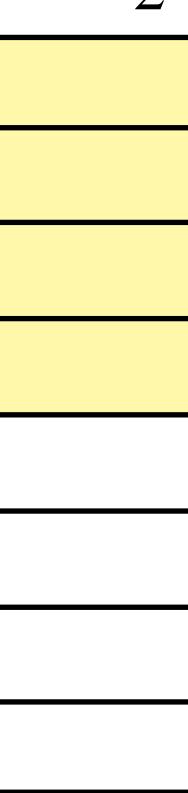


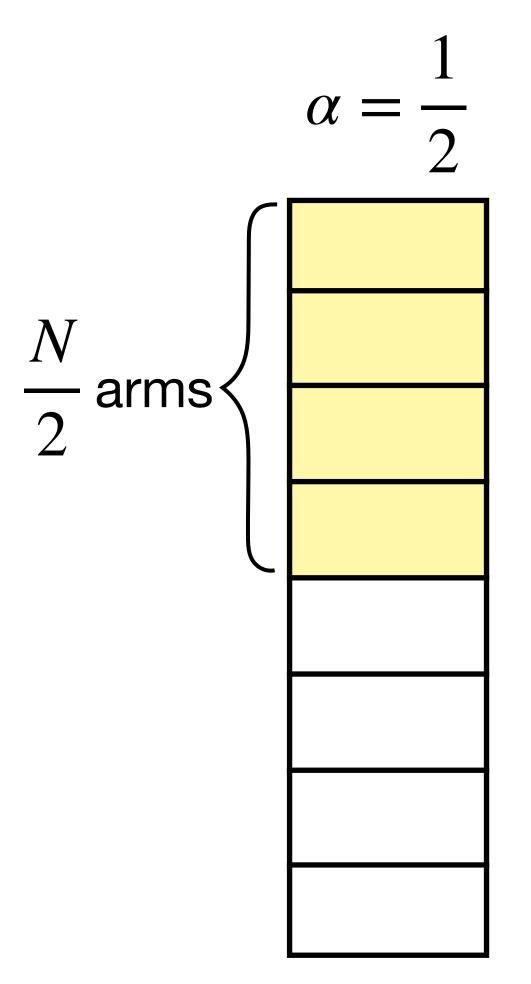


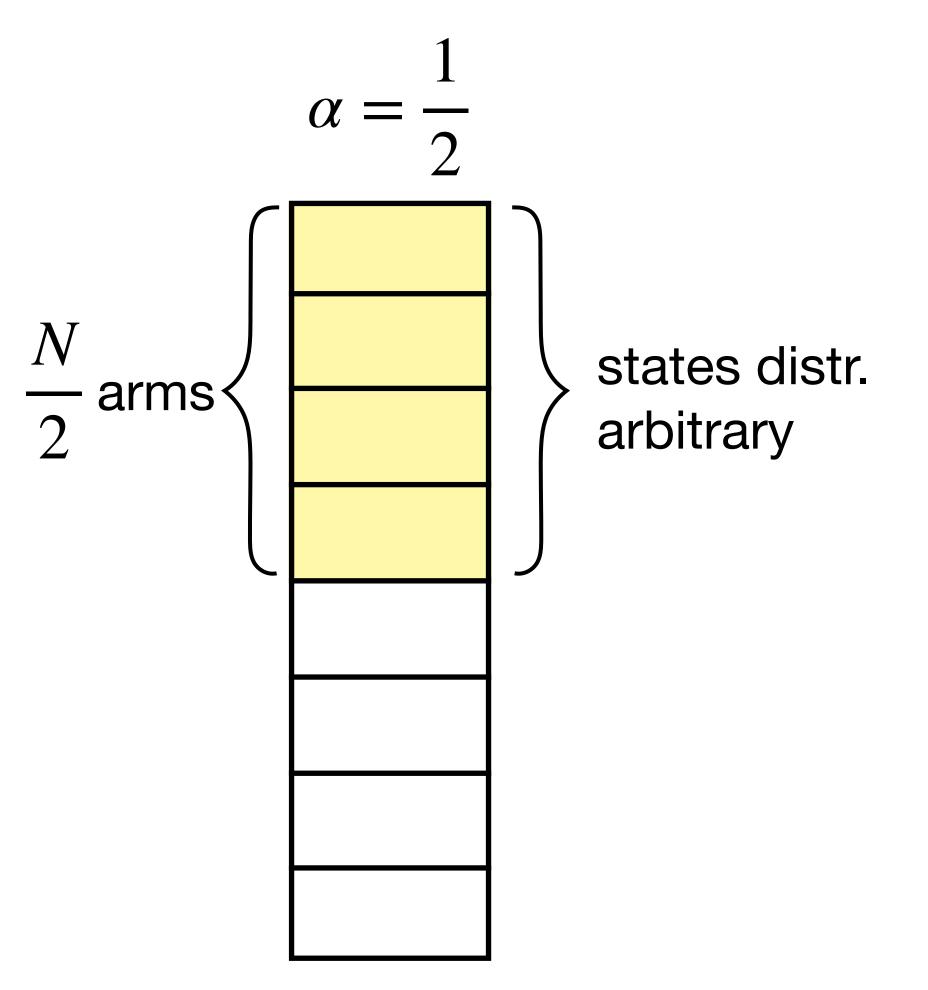
$$\alpha = \frac{1}{2}$$

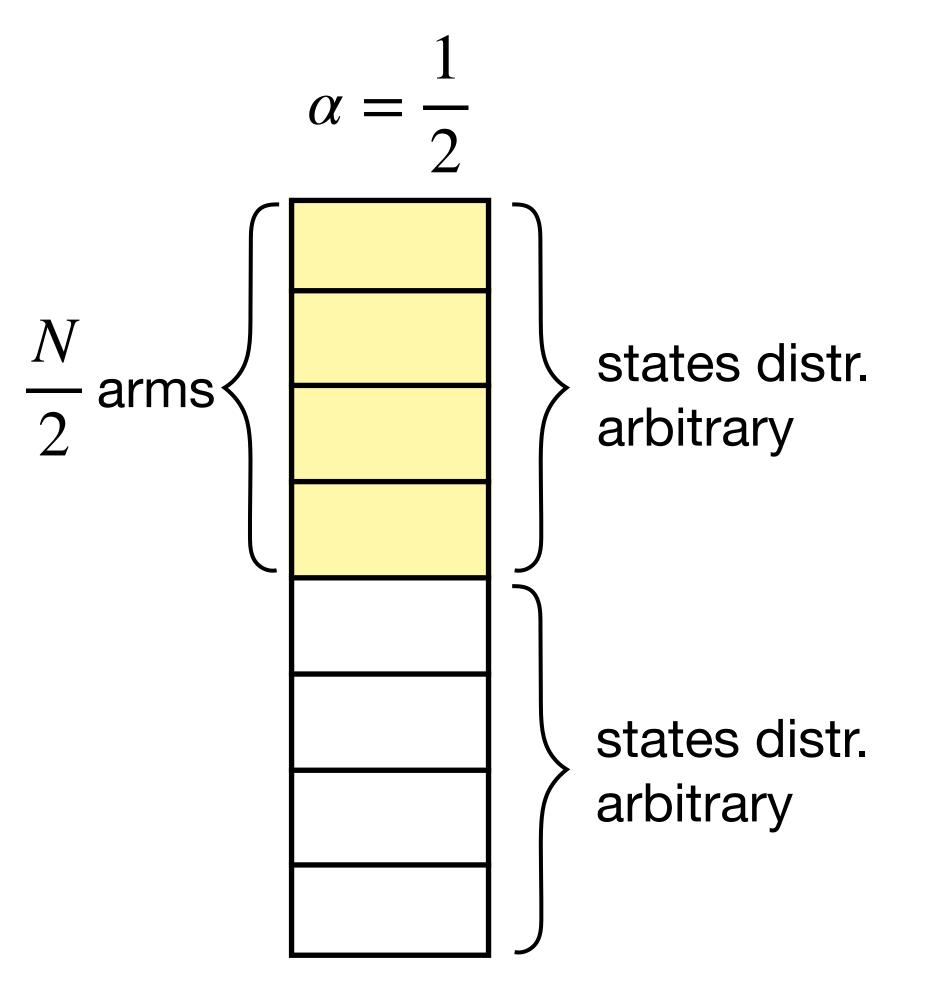


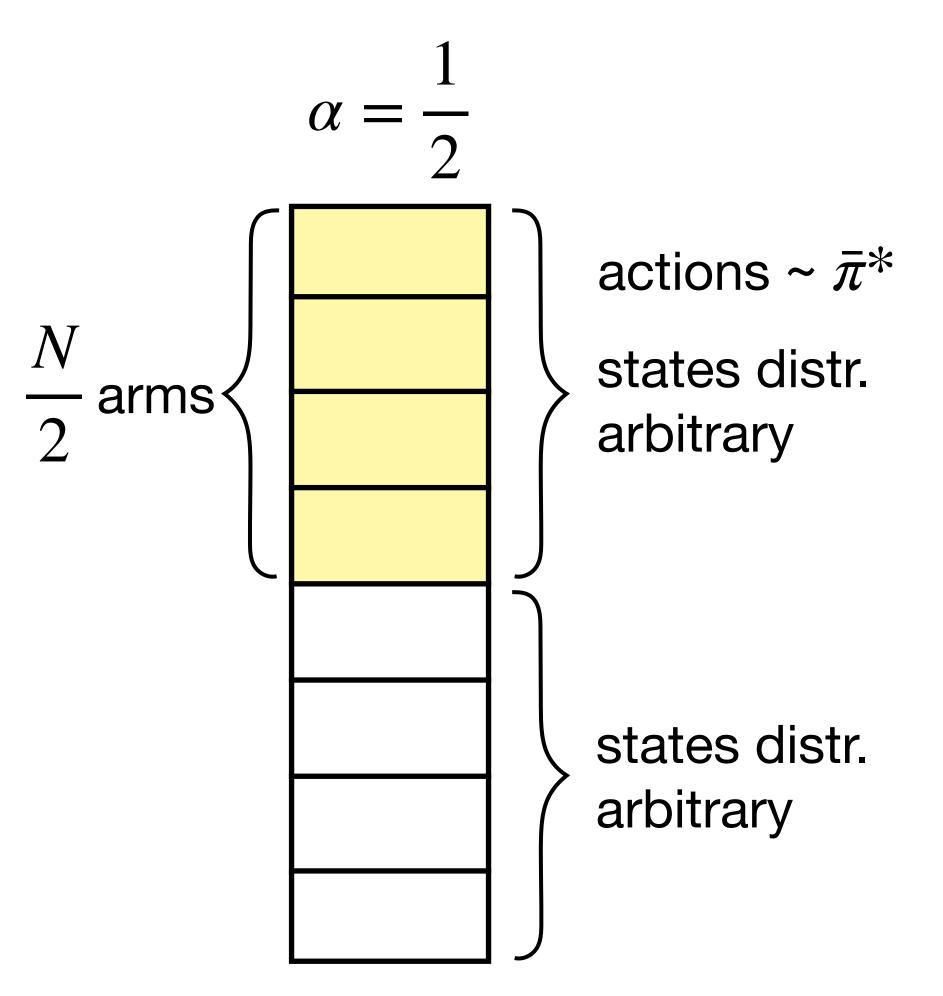
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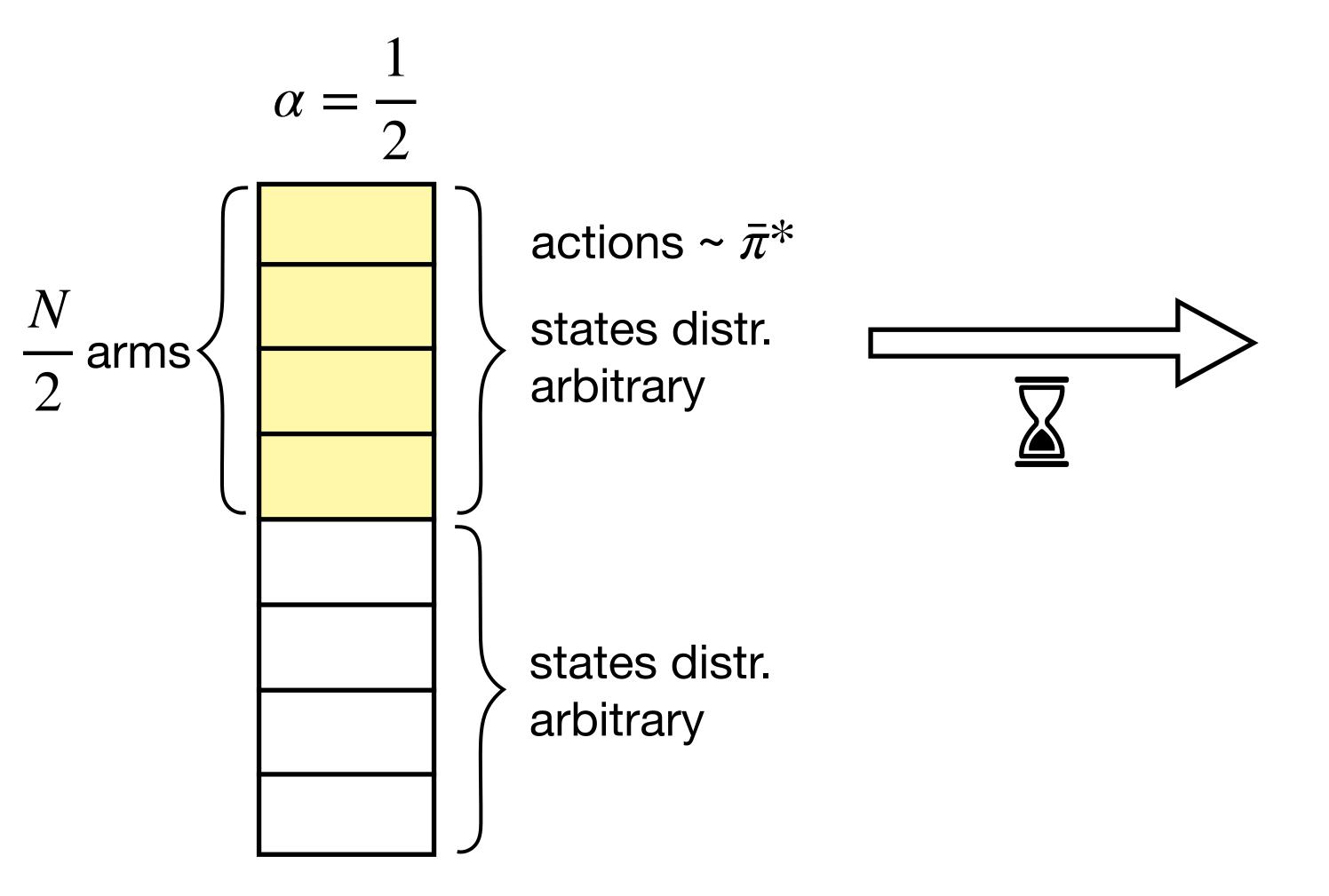


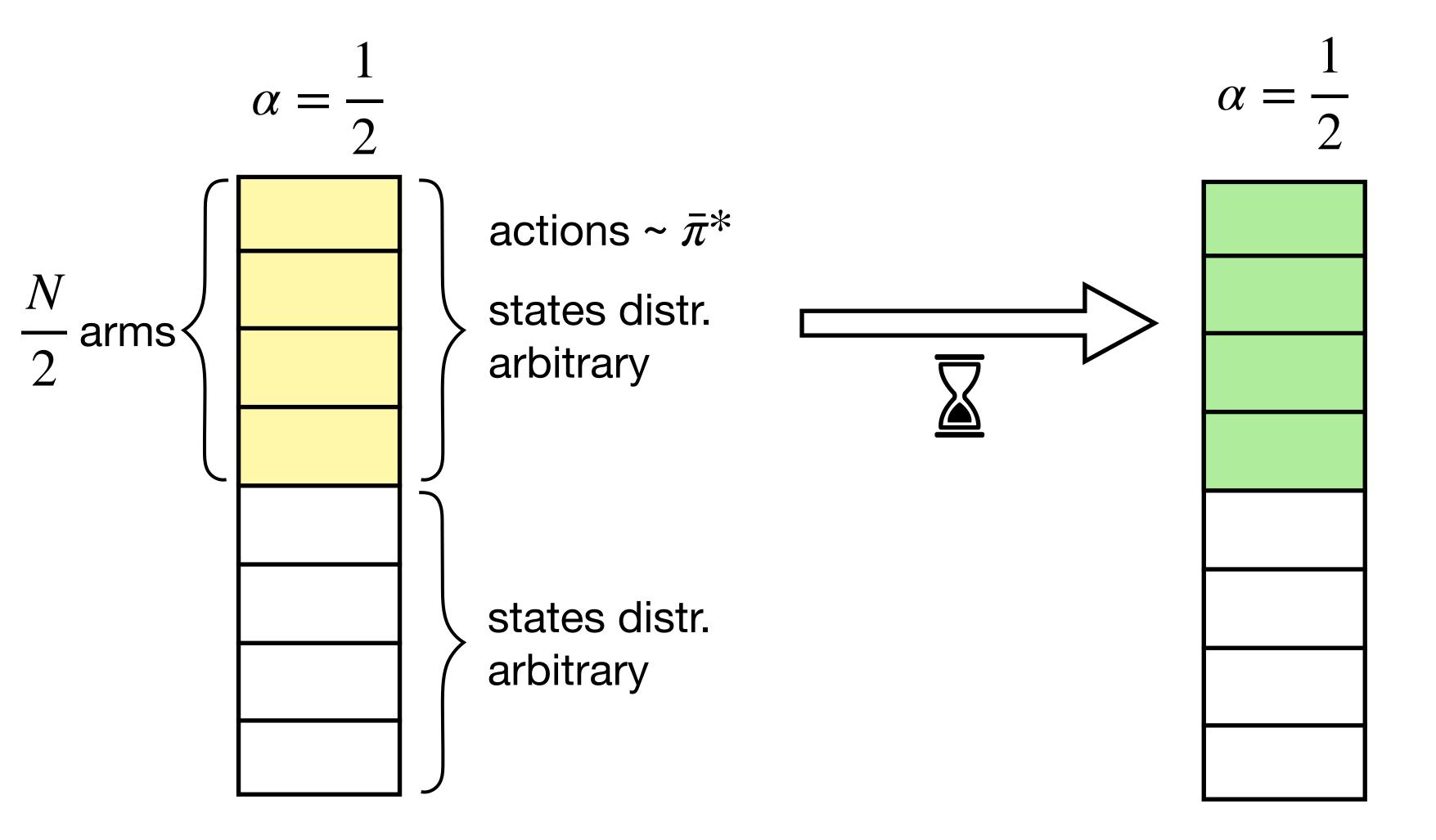


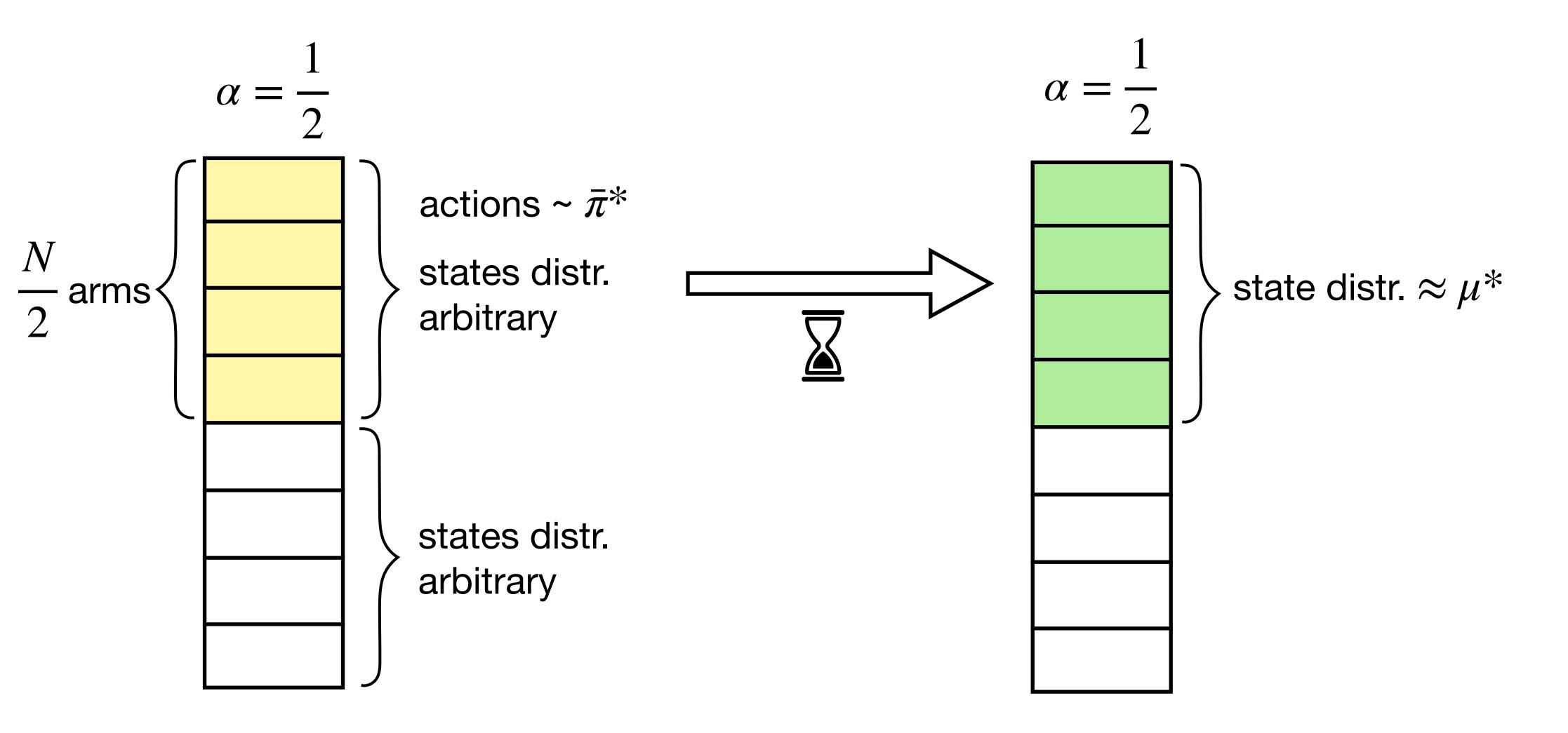


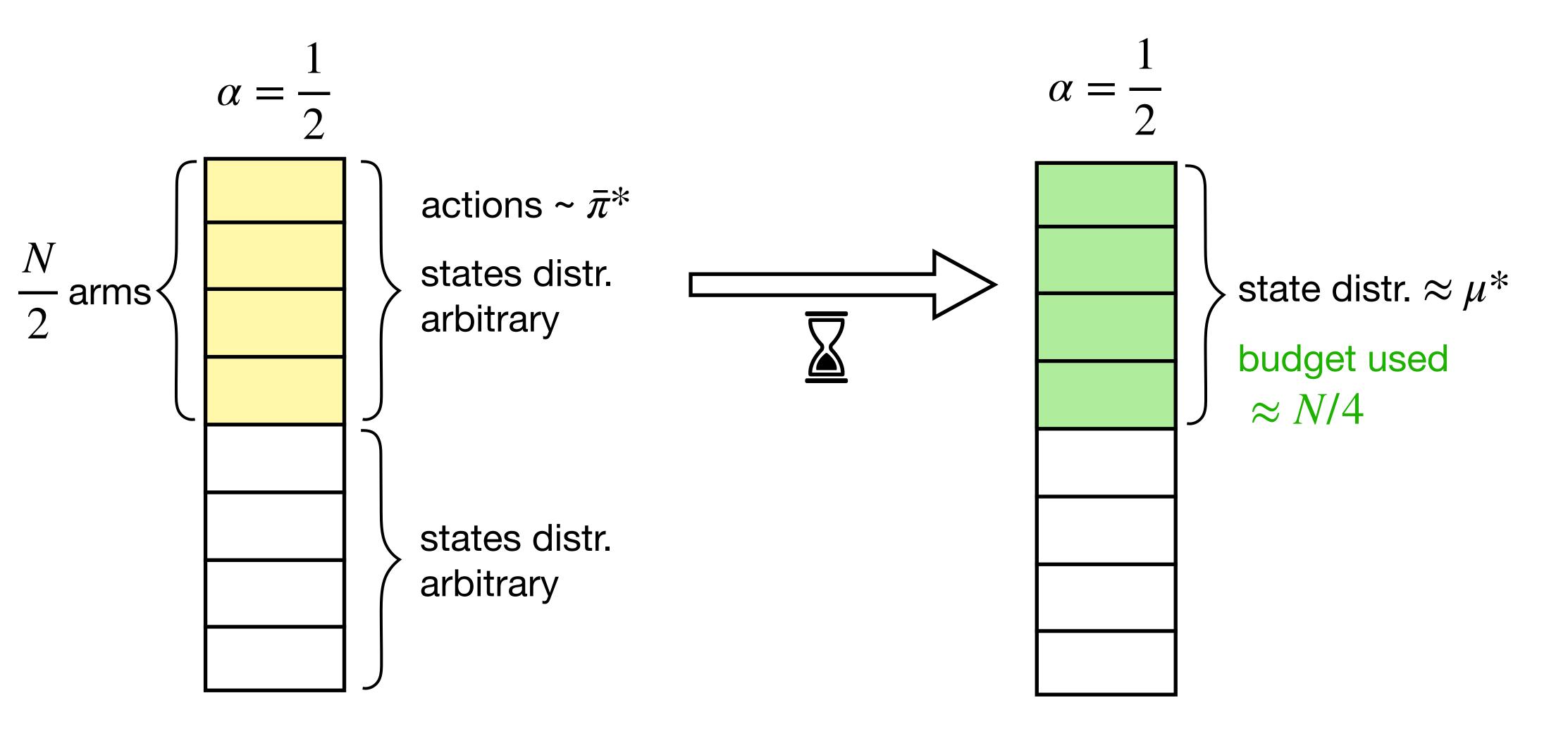


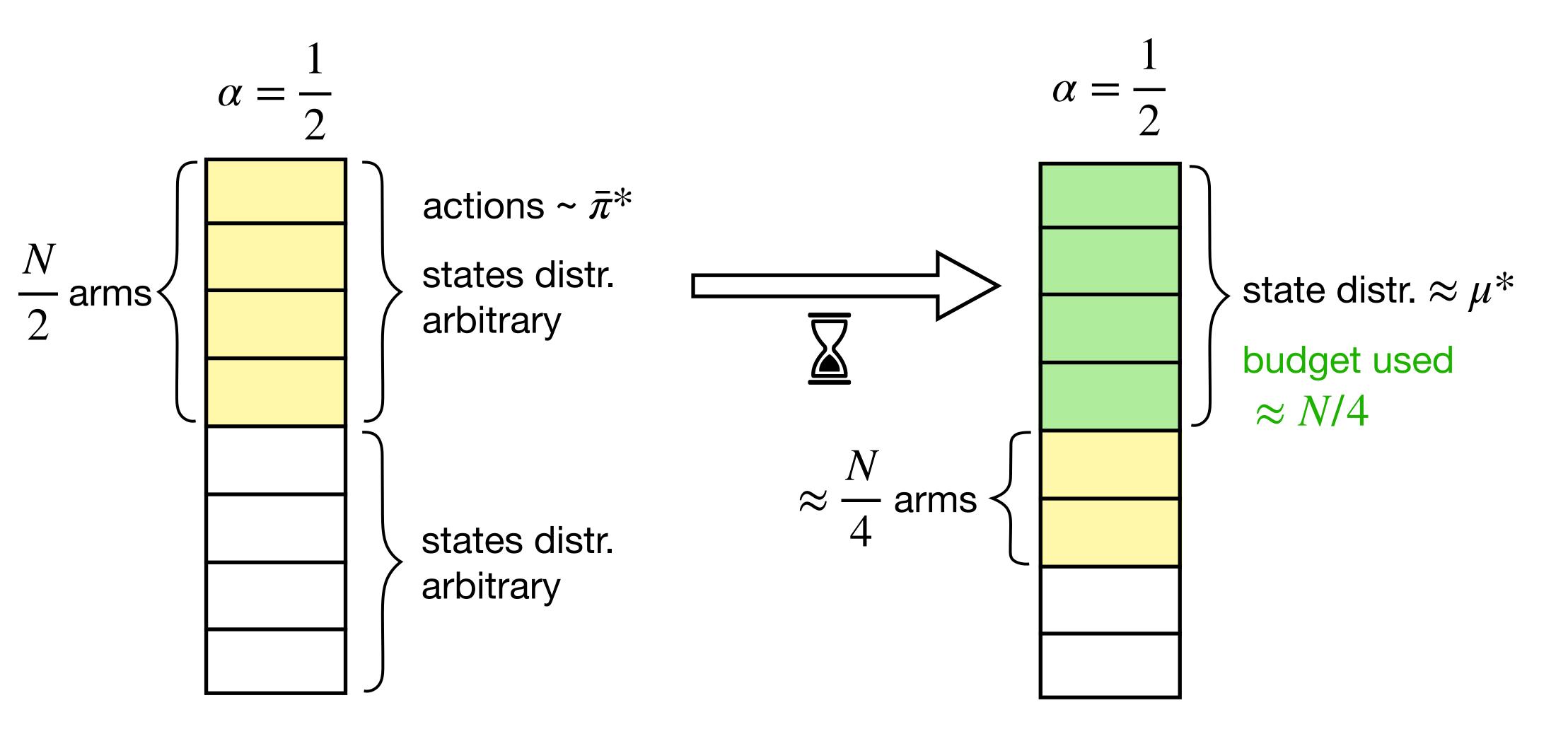


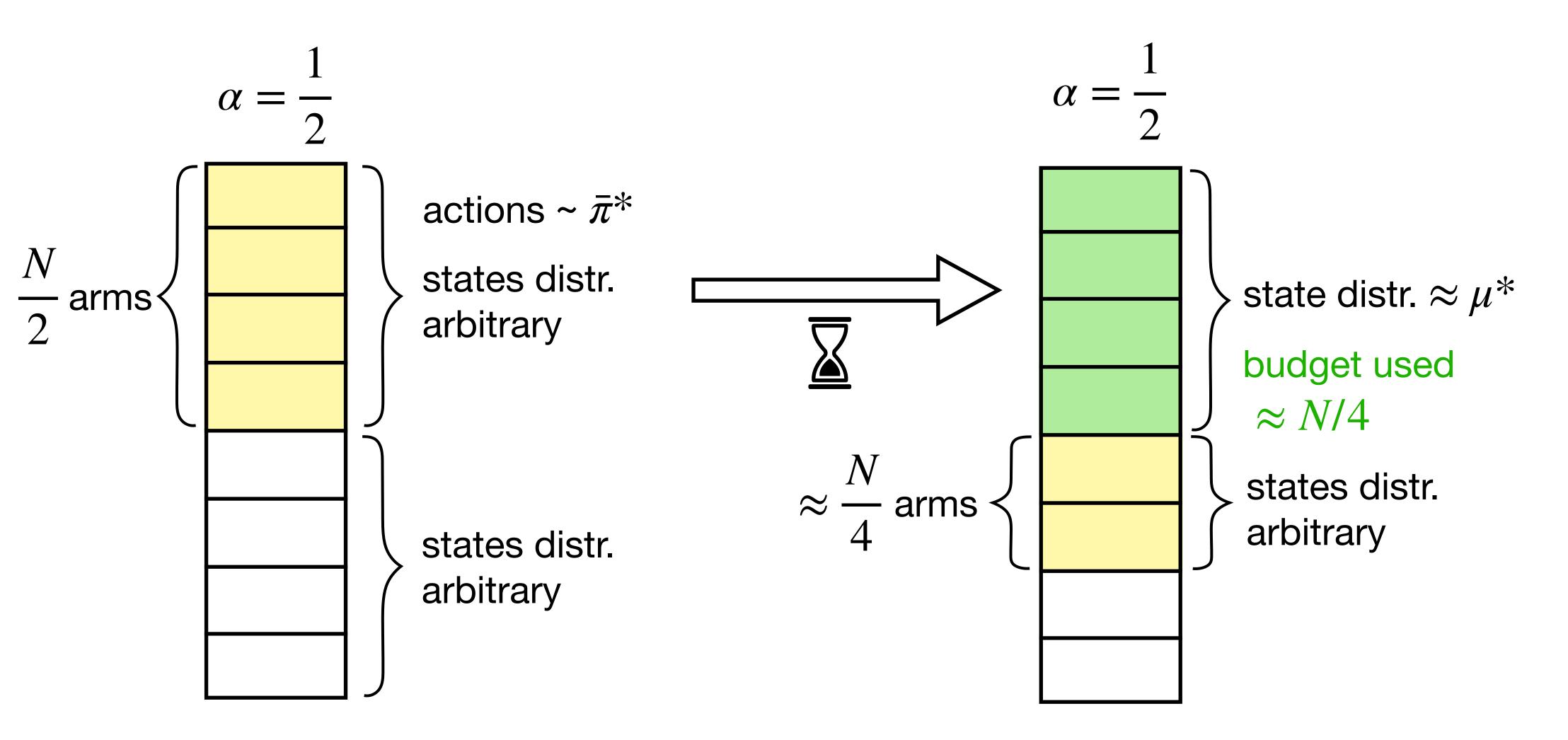


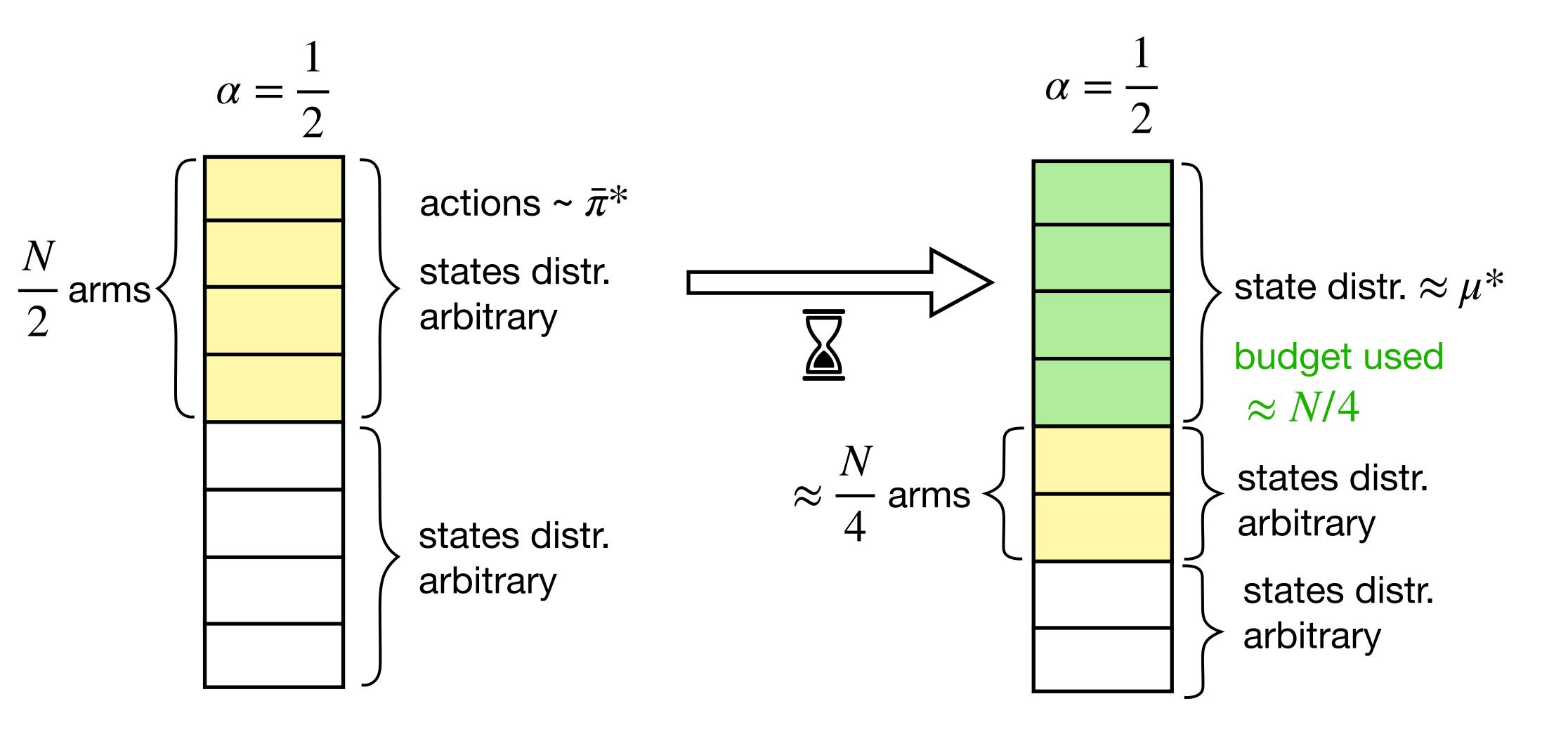


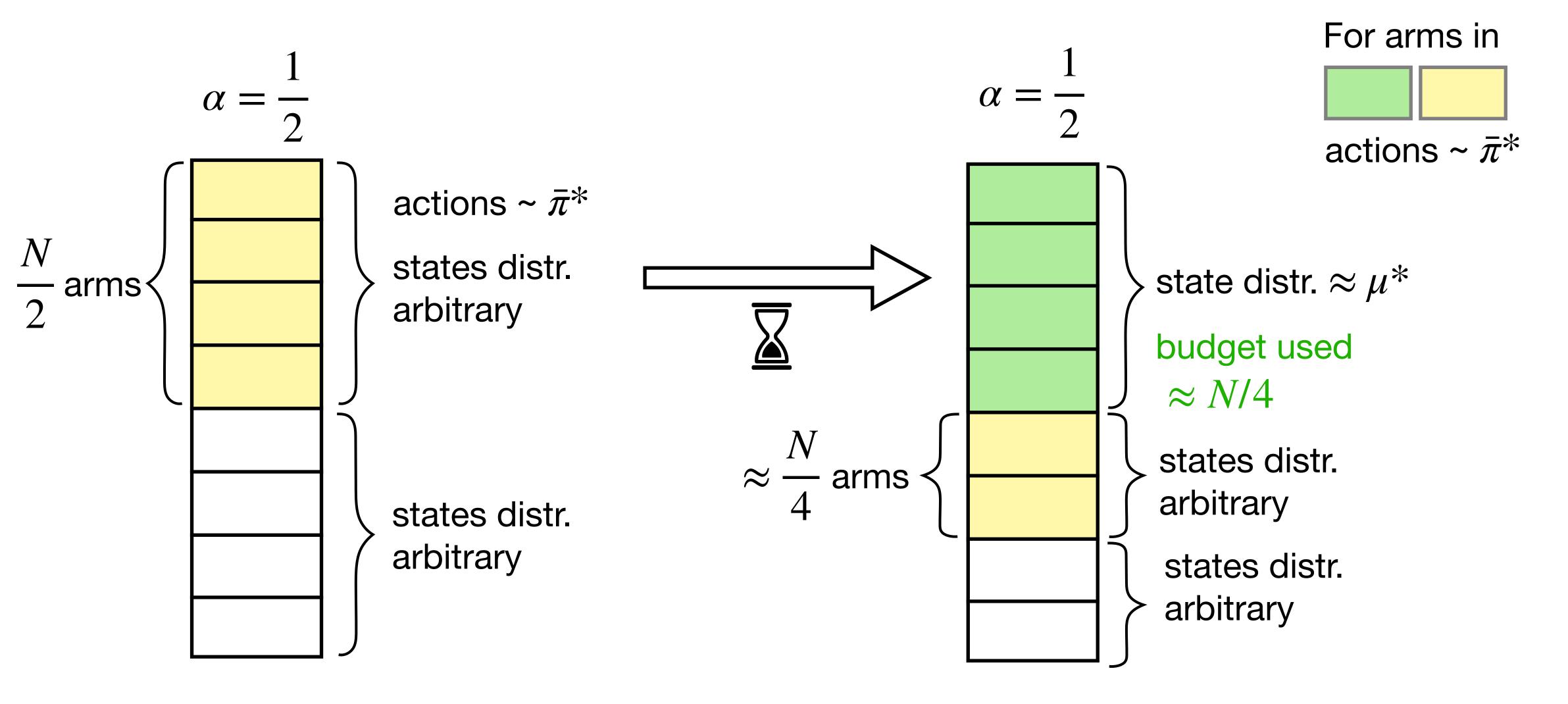


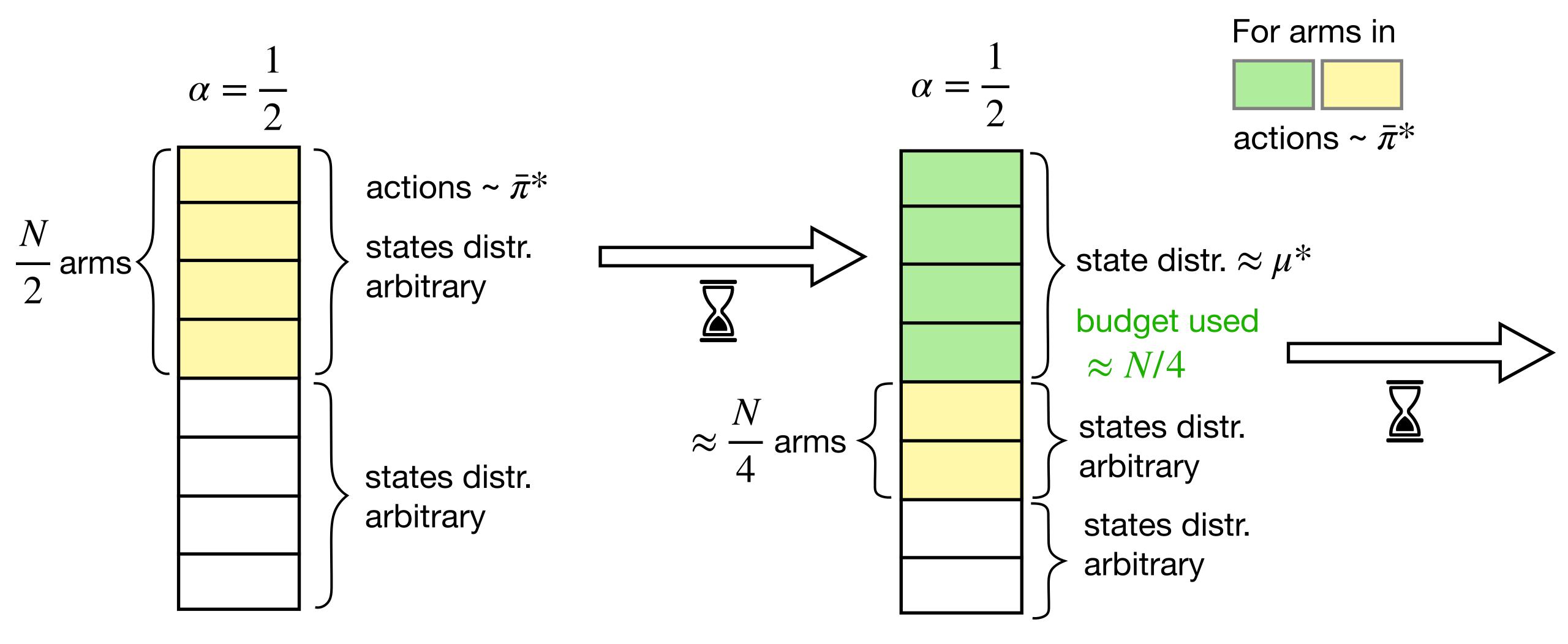




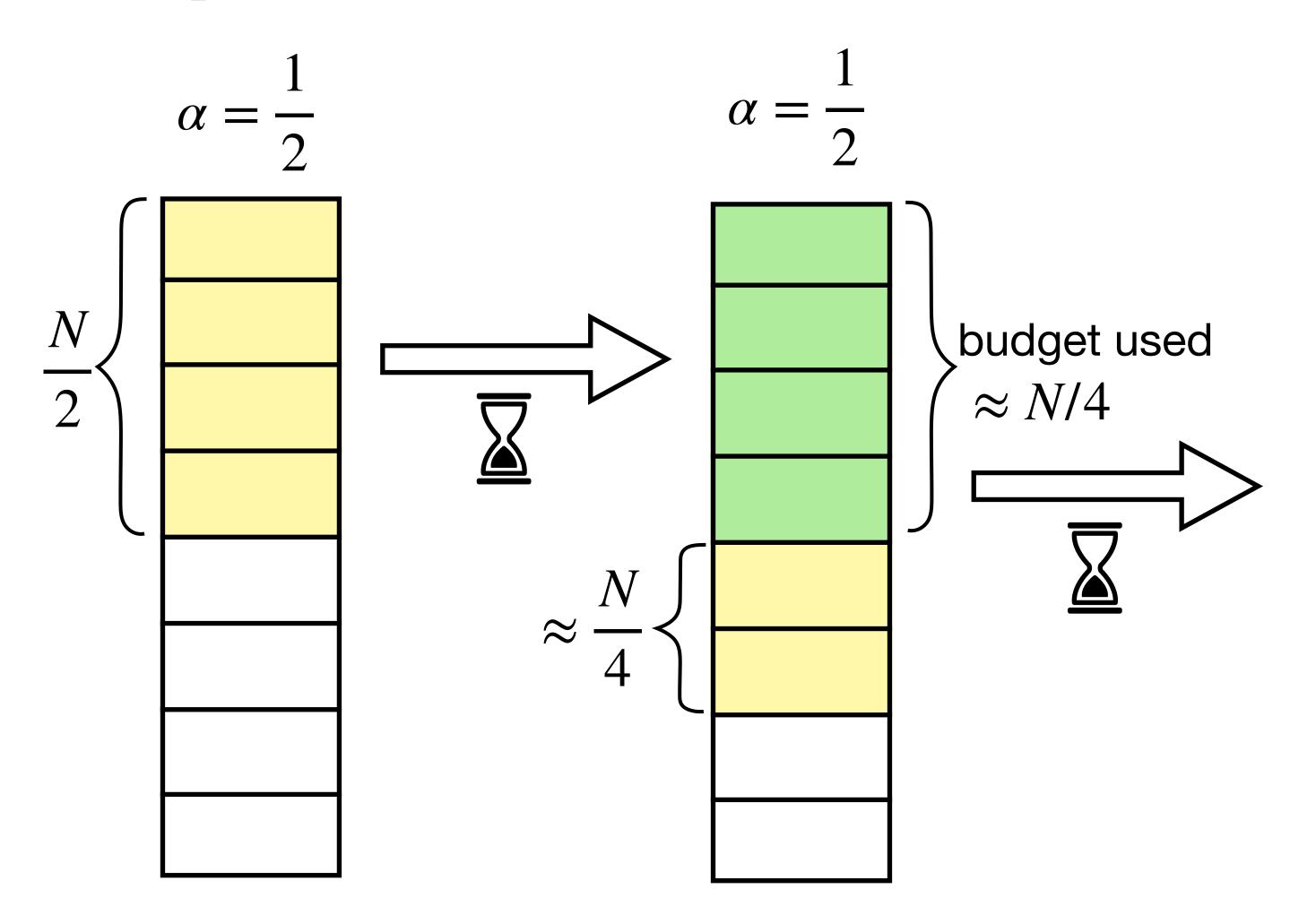




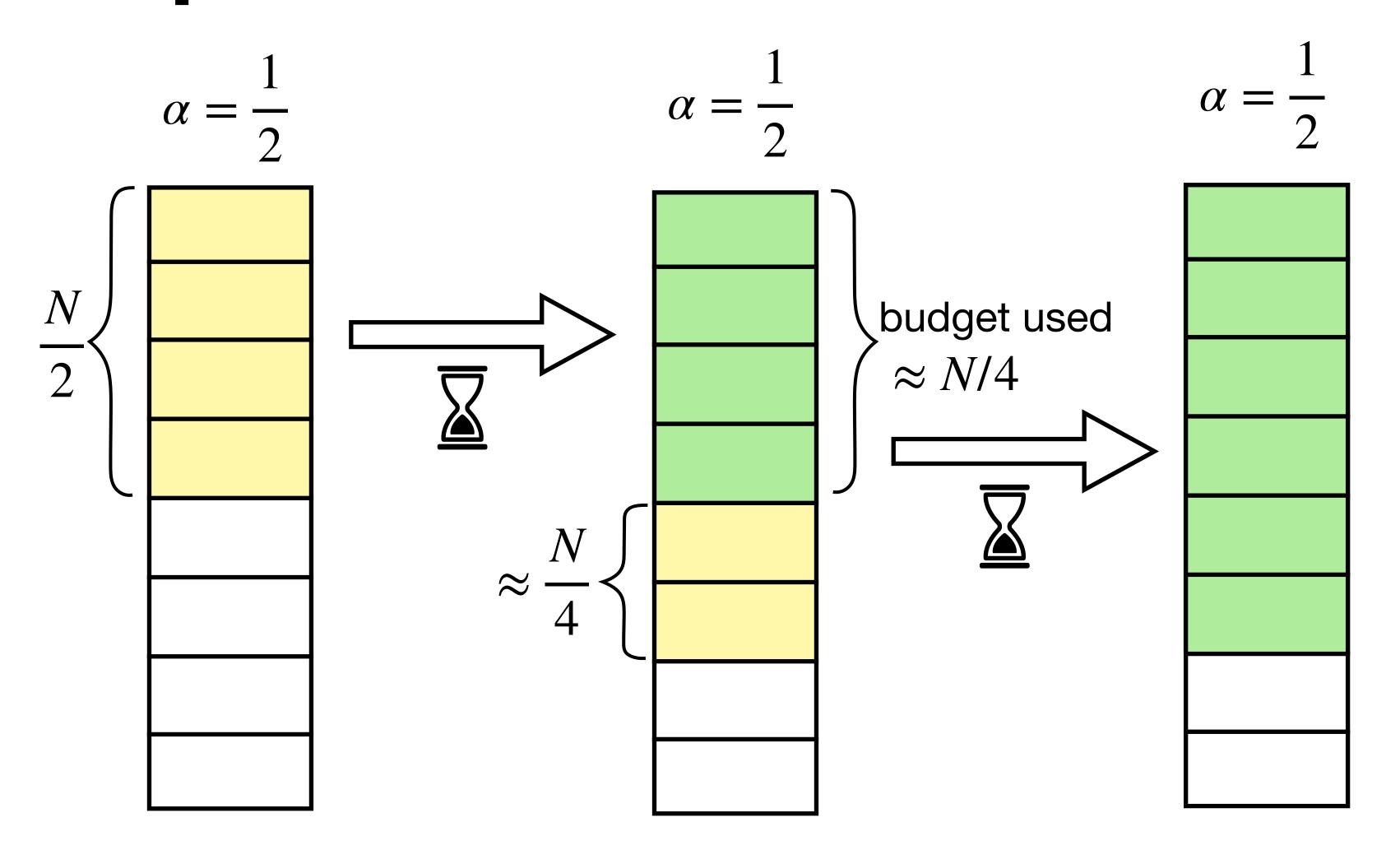




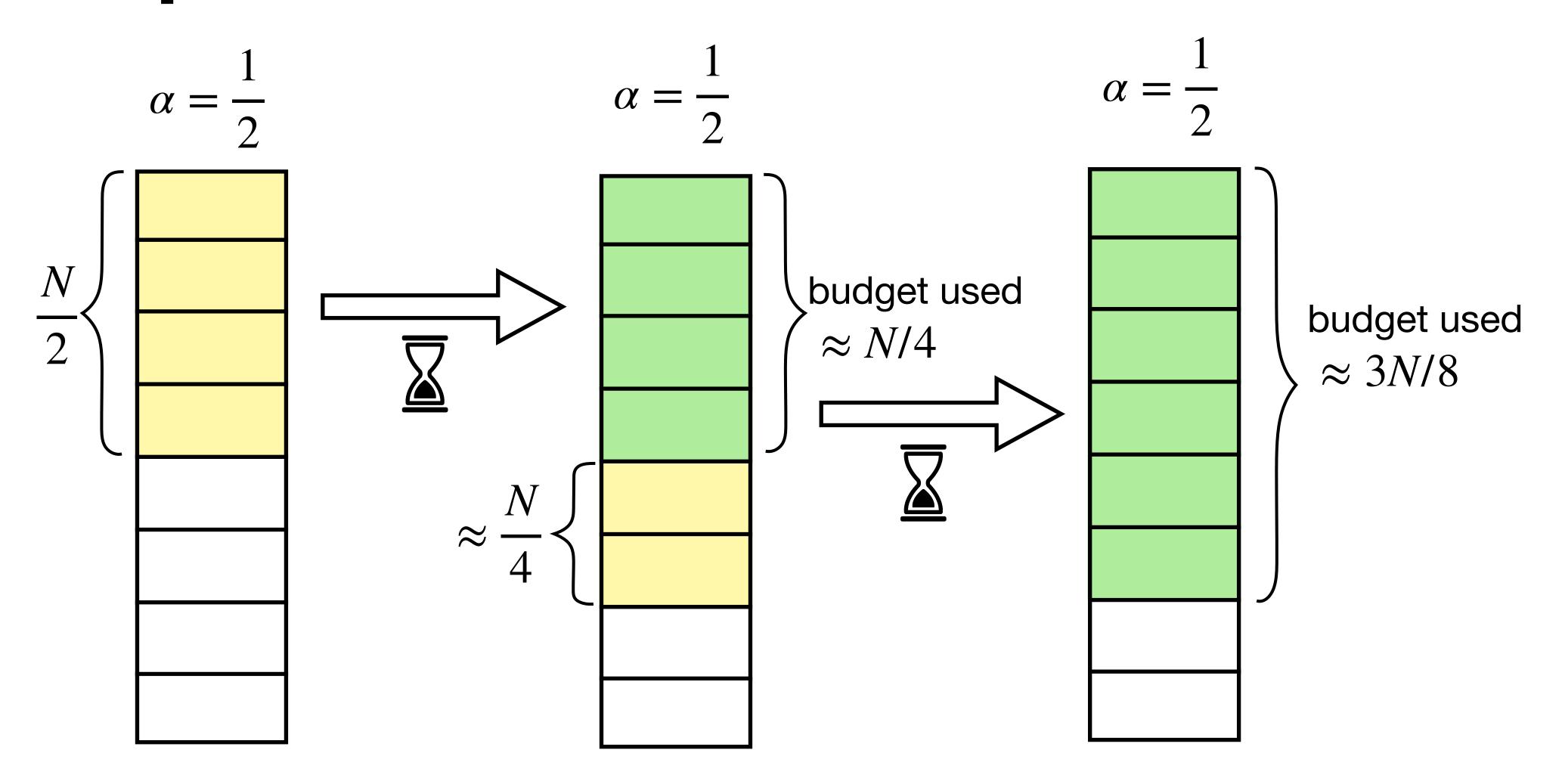
Expand the subset

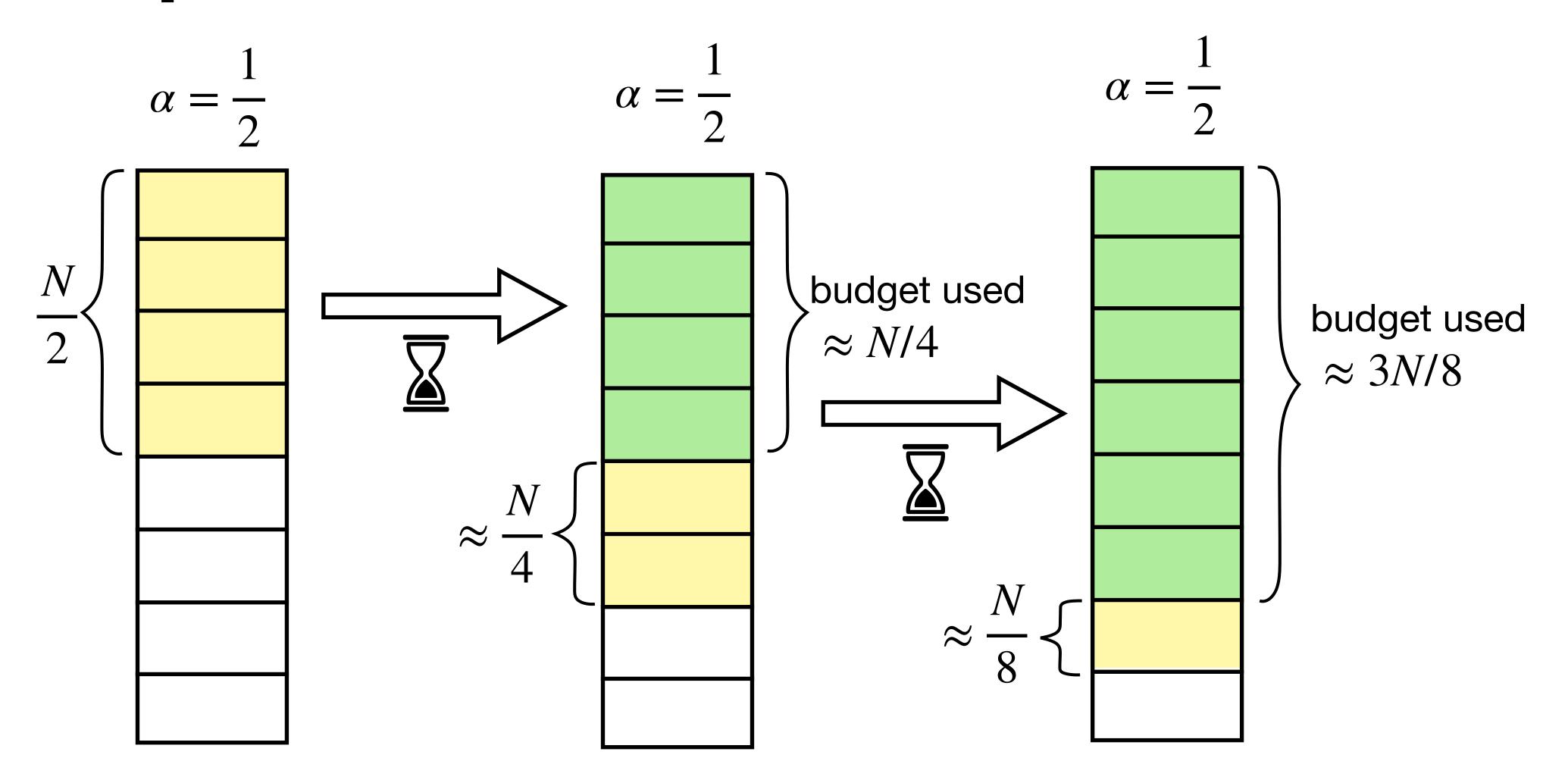


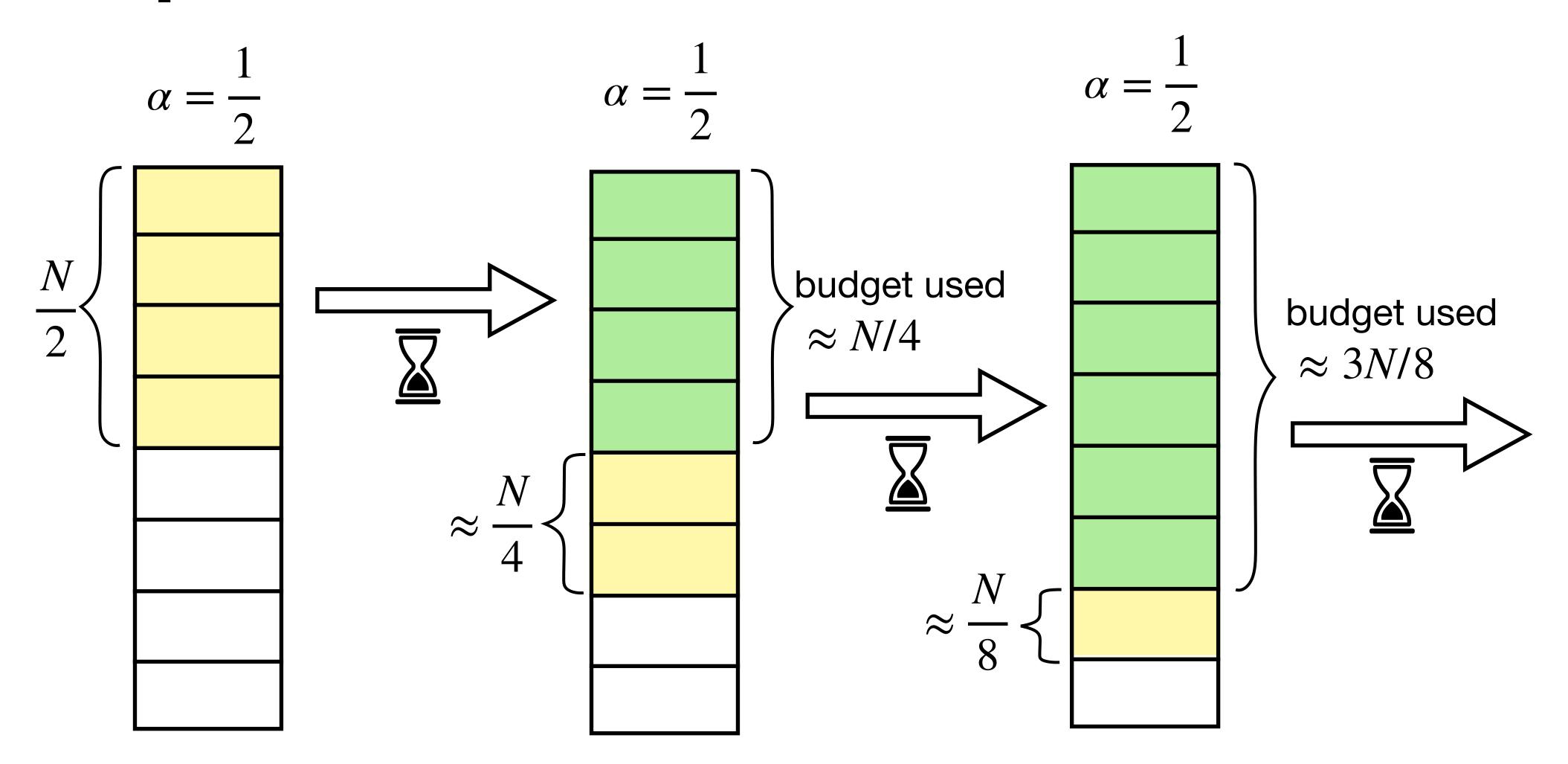
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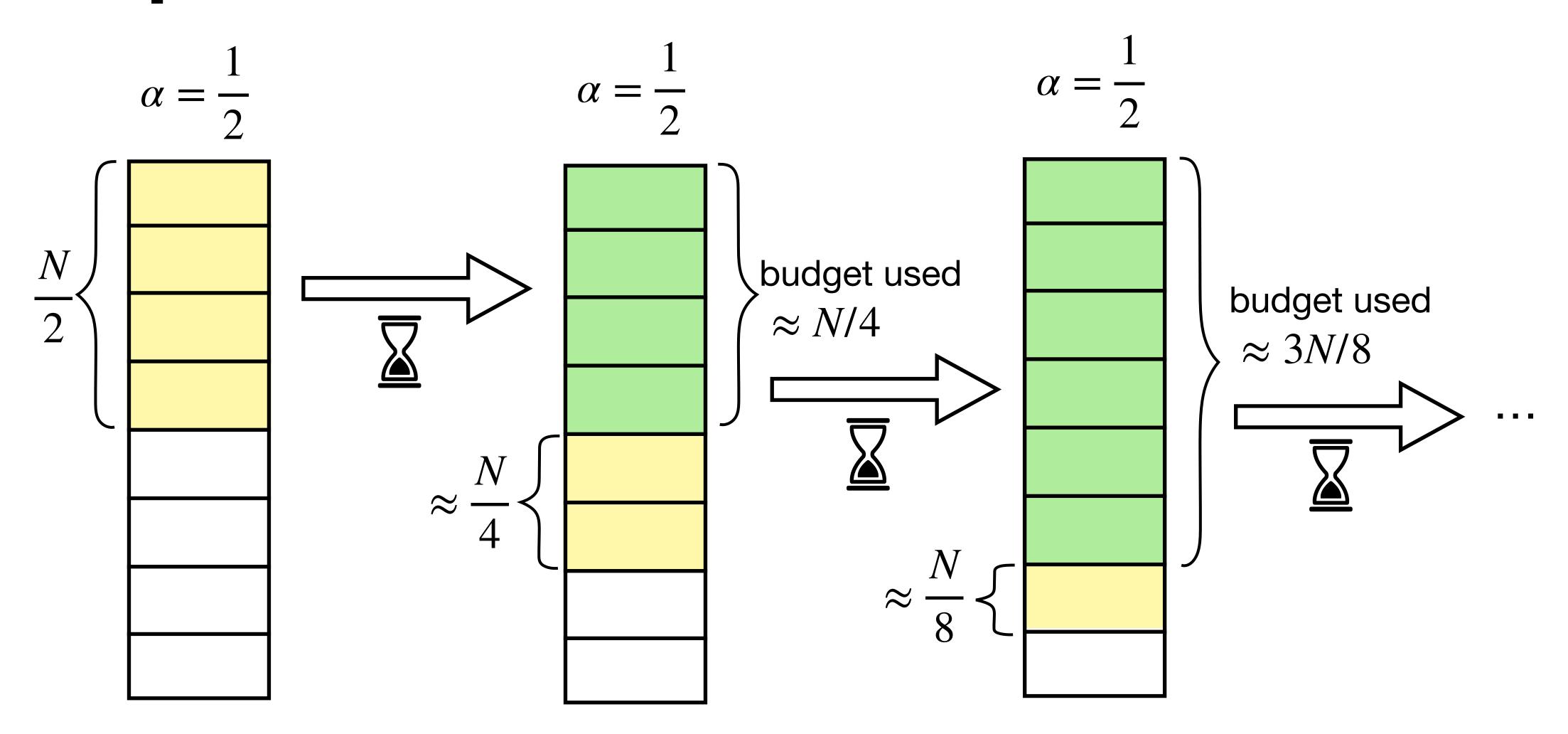


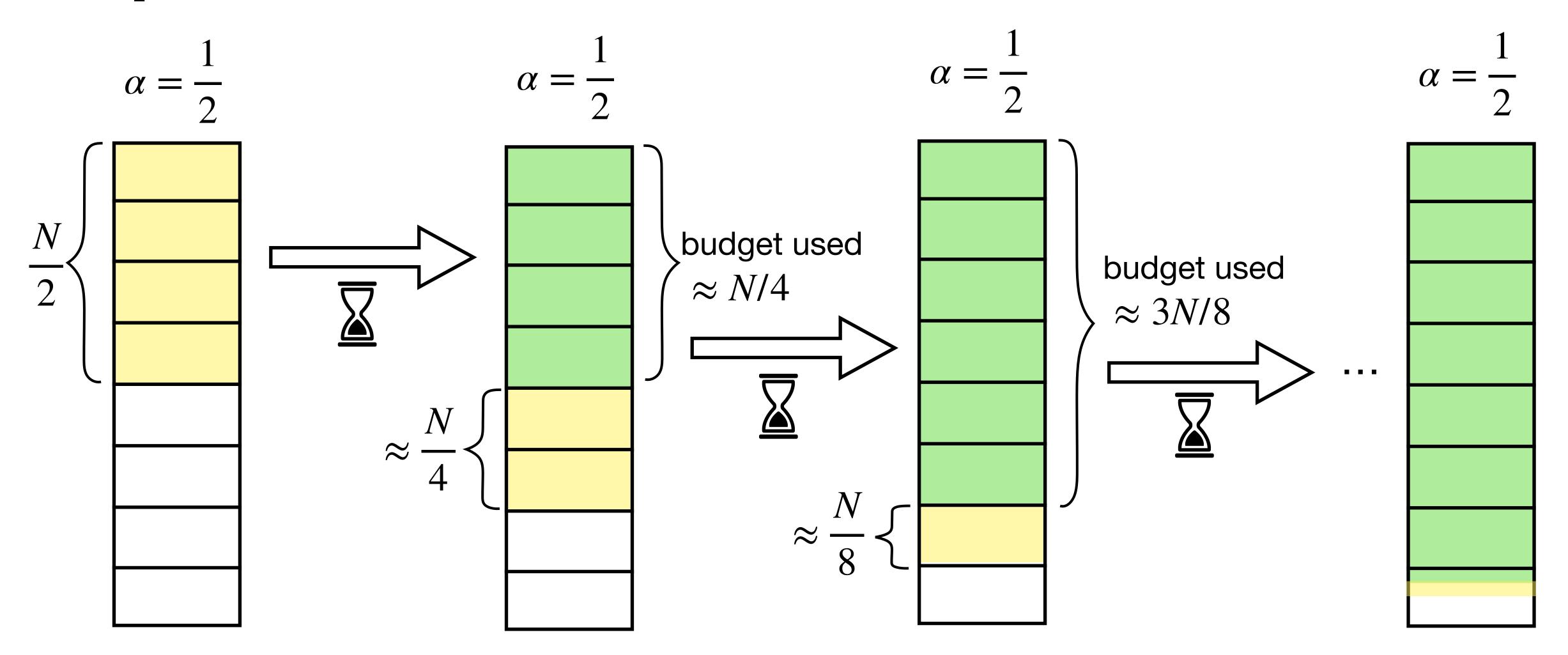
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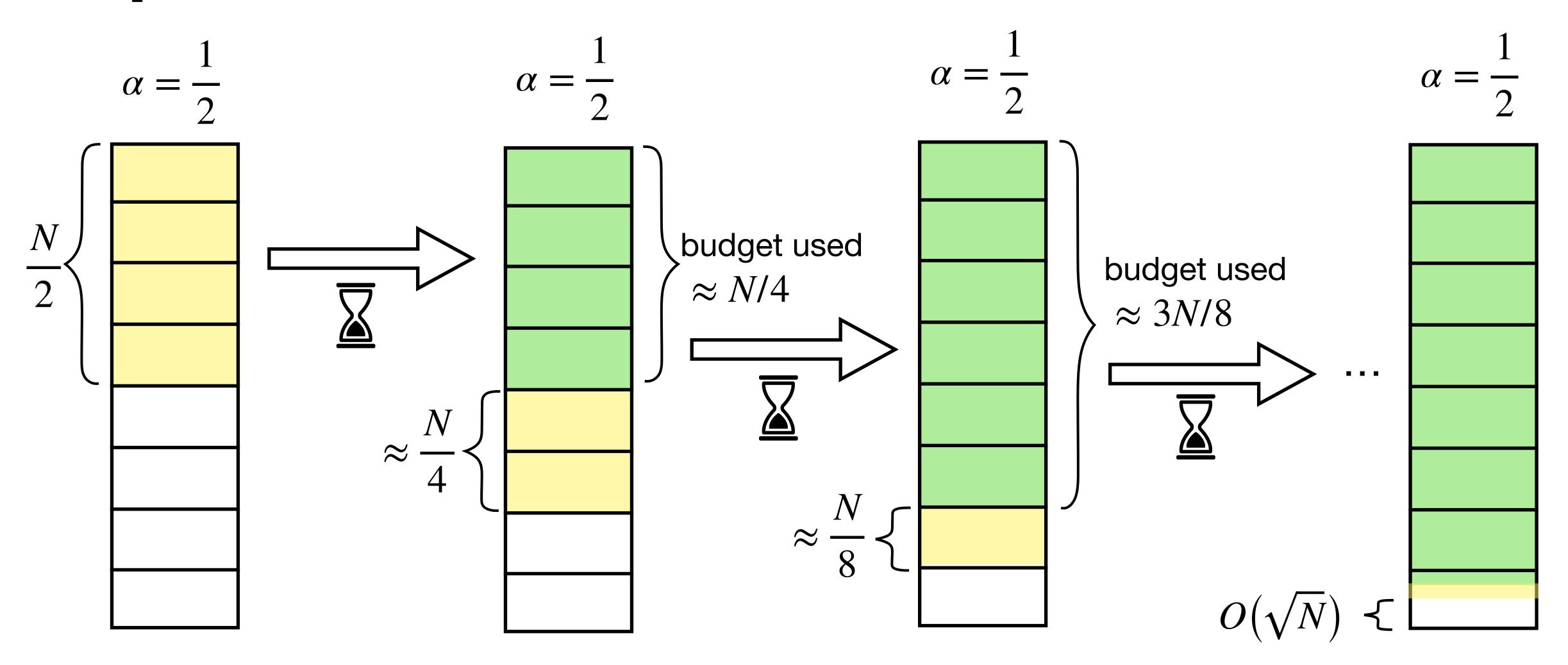


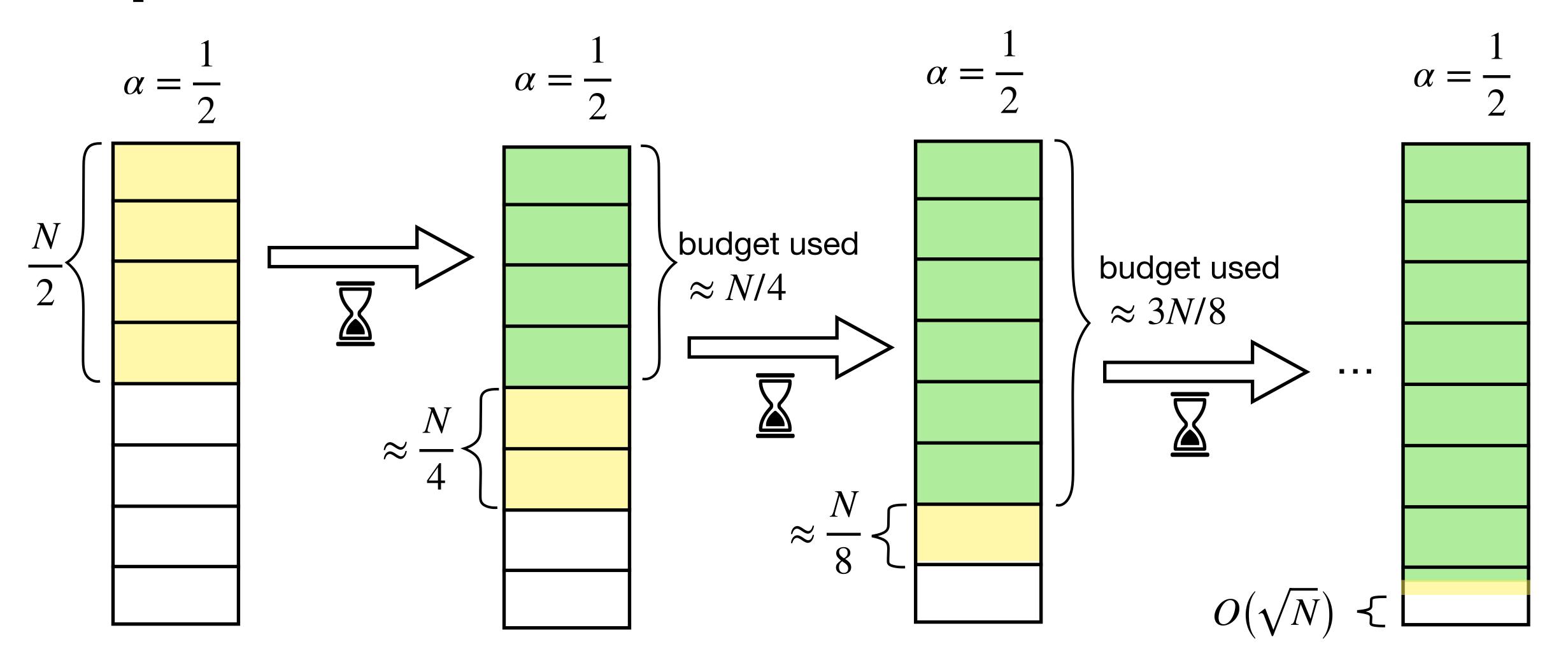




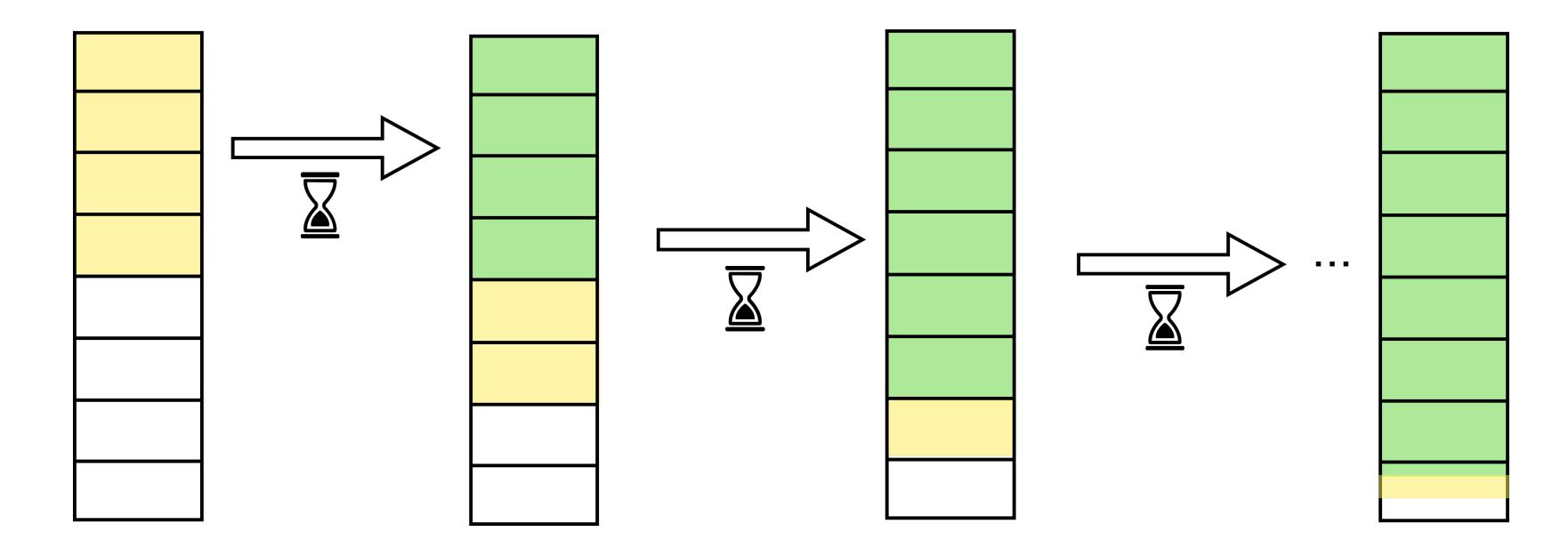


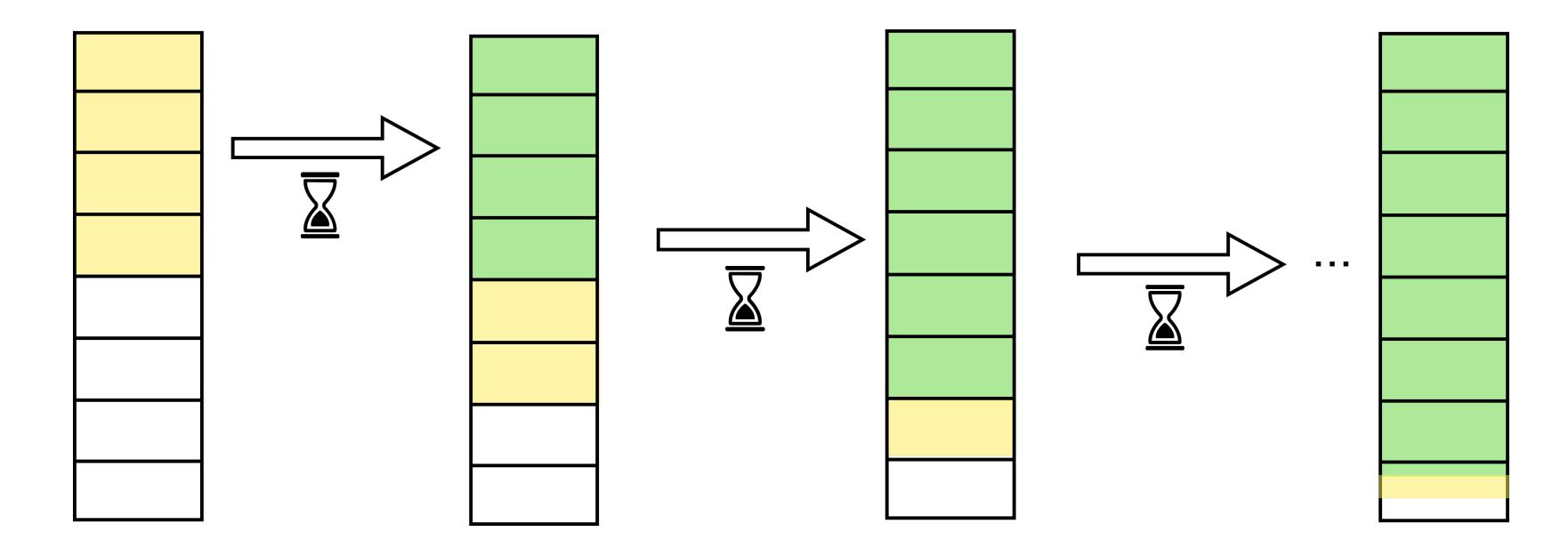


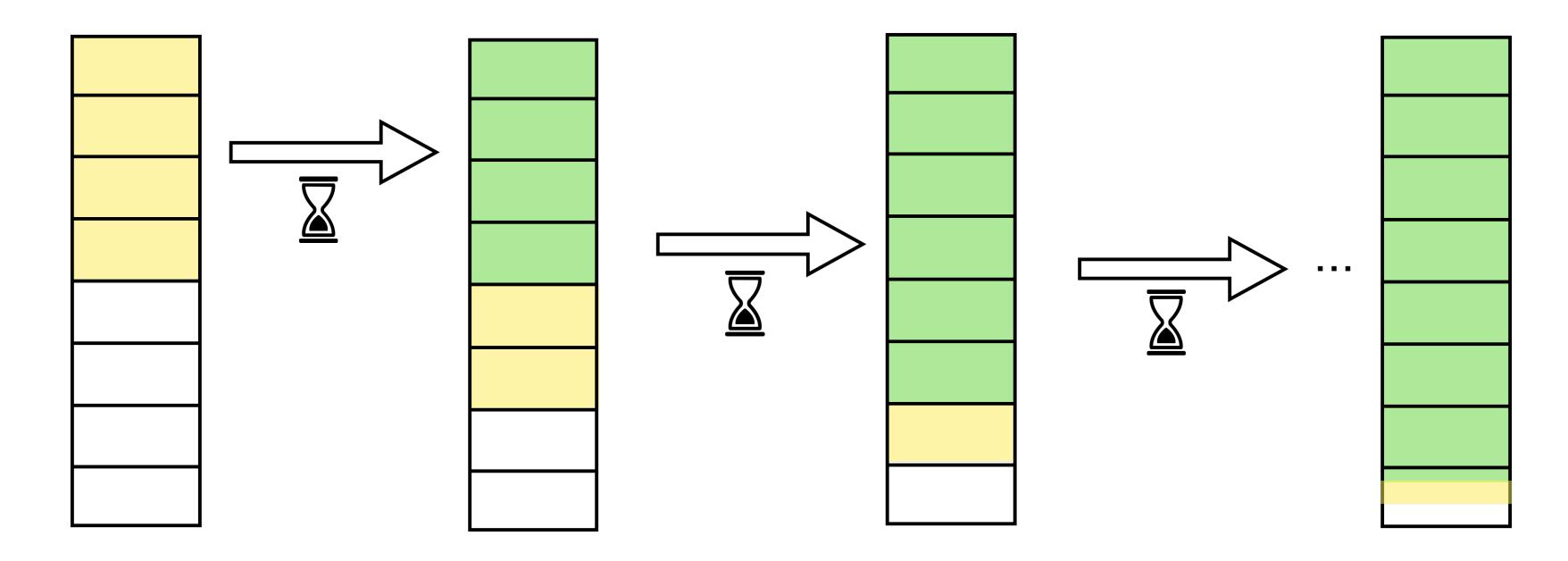




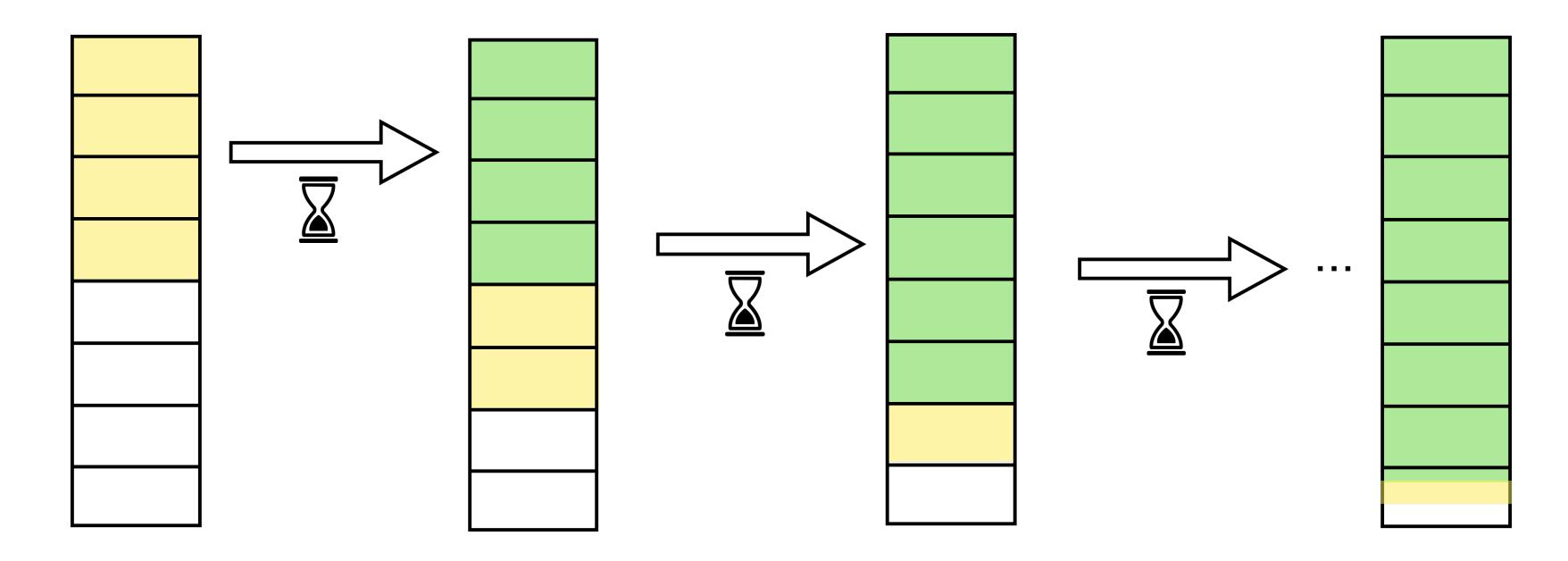
How to design a policy to implement this intuition?





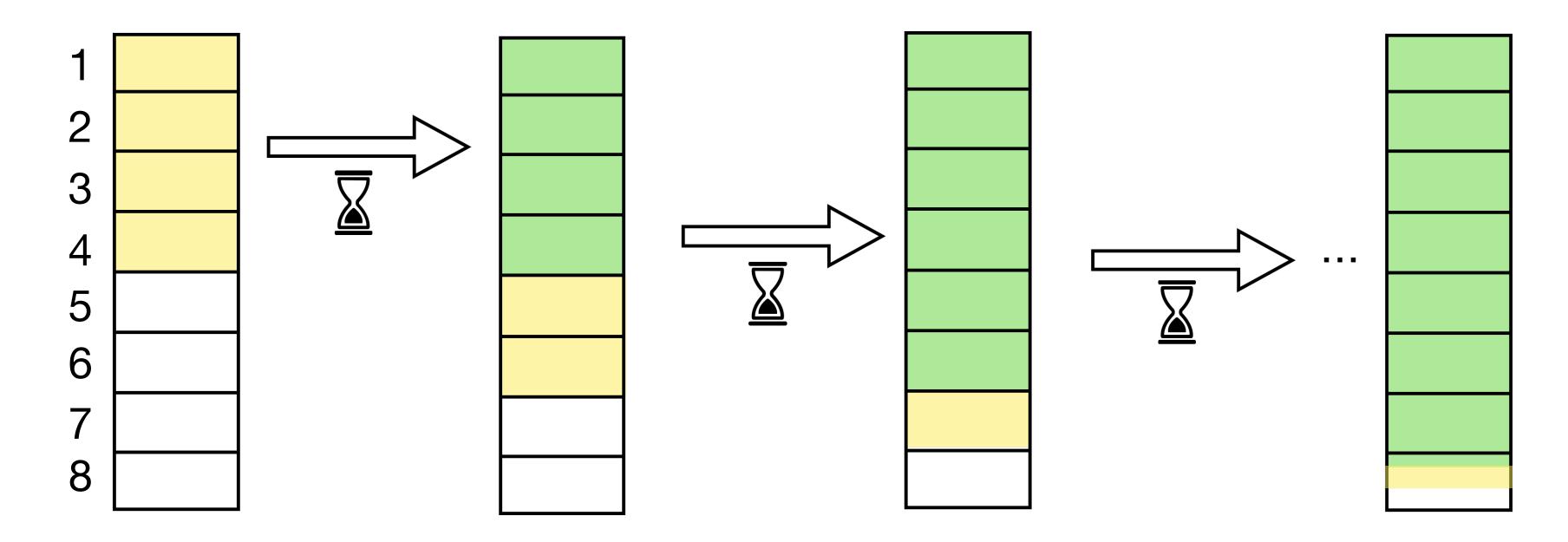


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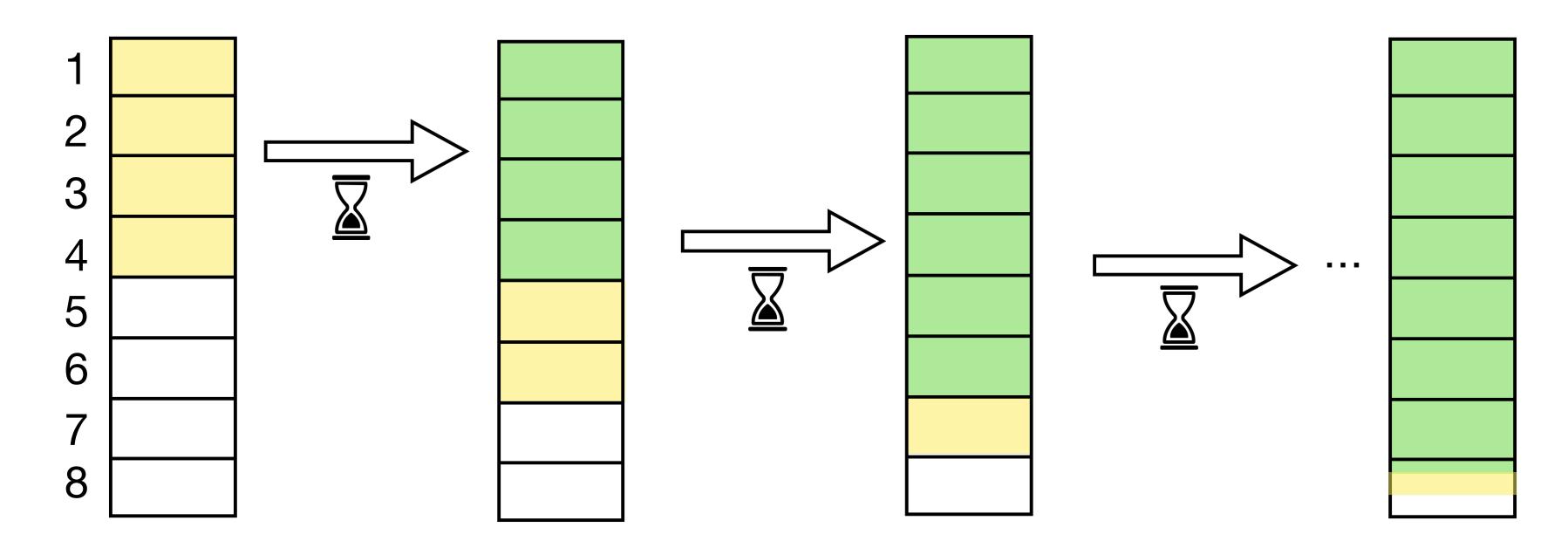
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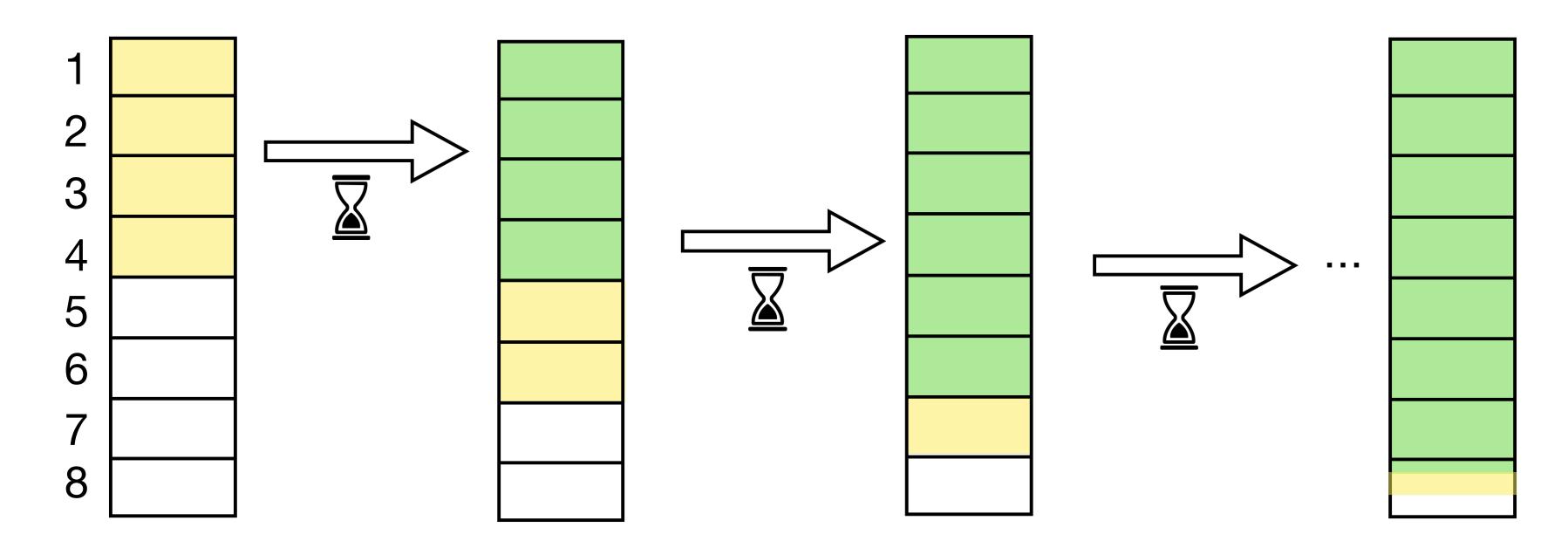
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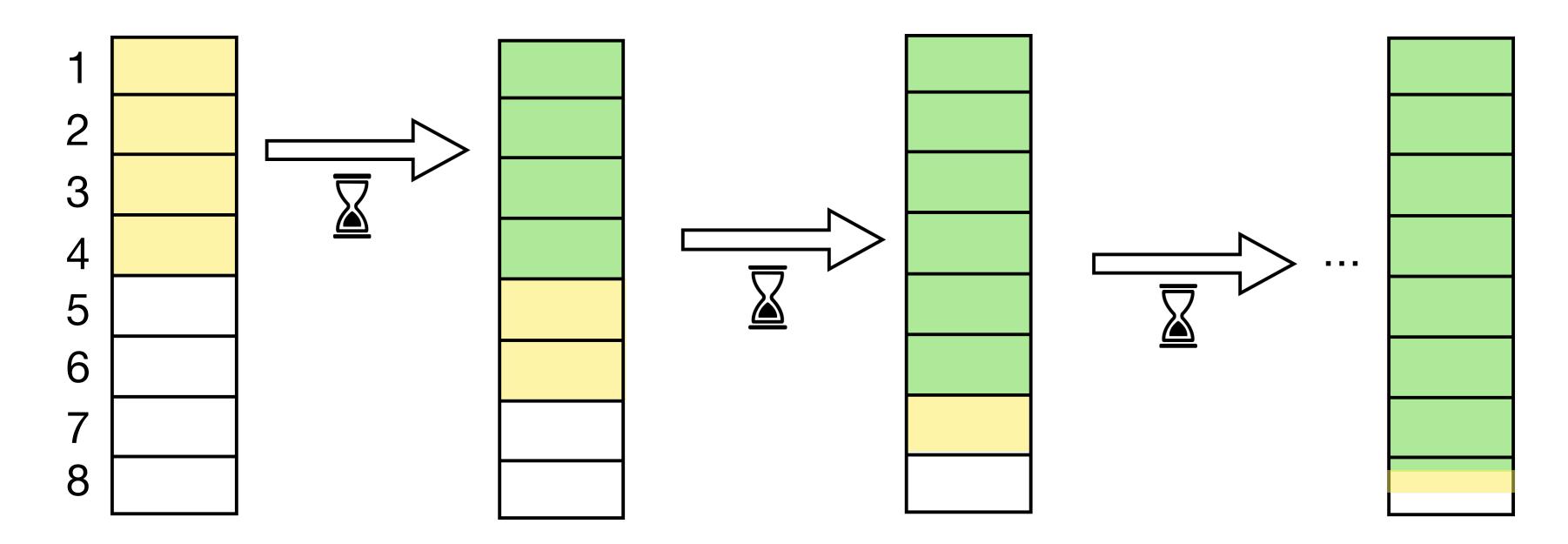


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We can also avoid using IDs;

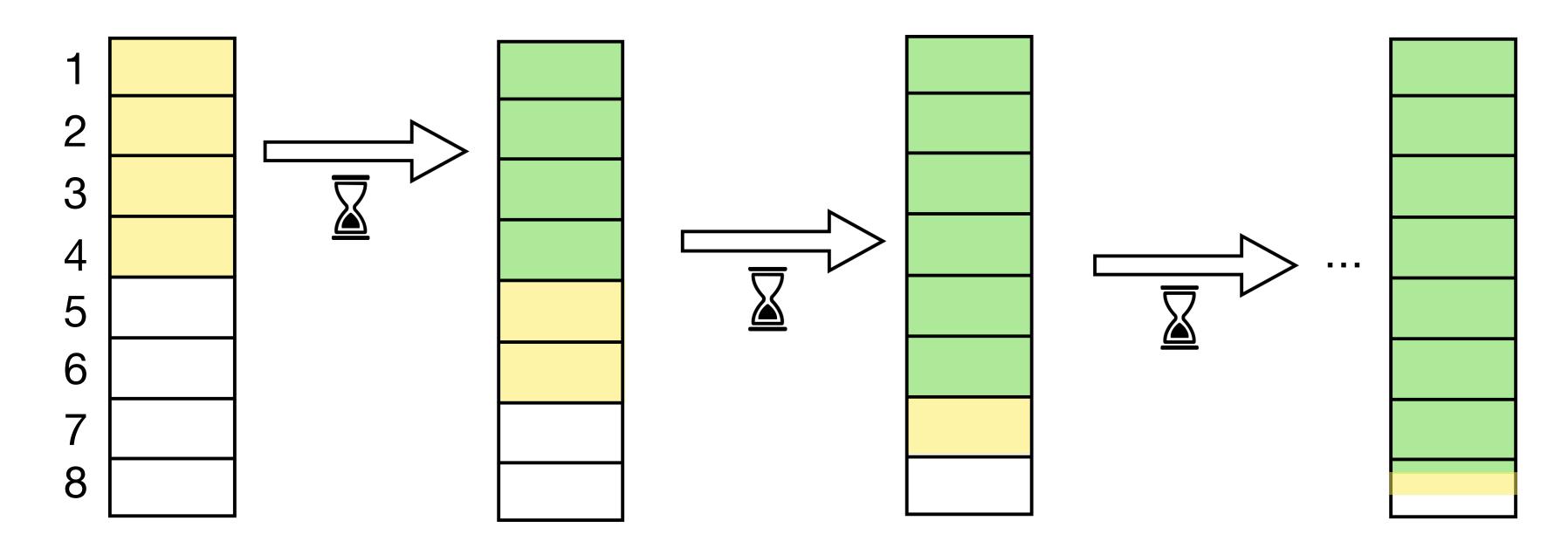


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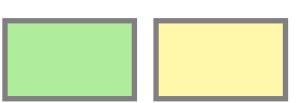
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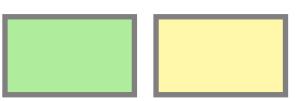
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We can also avoid using IDs; Essentially need persistency; "Focus set policy"

• Step 1: Formalize *focus set*: set of arms that will follow $\bar{\pi}^*$ in near future

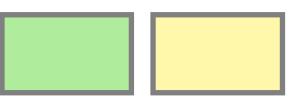


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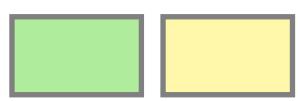
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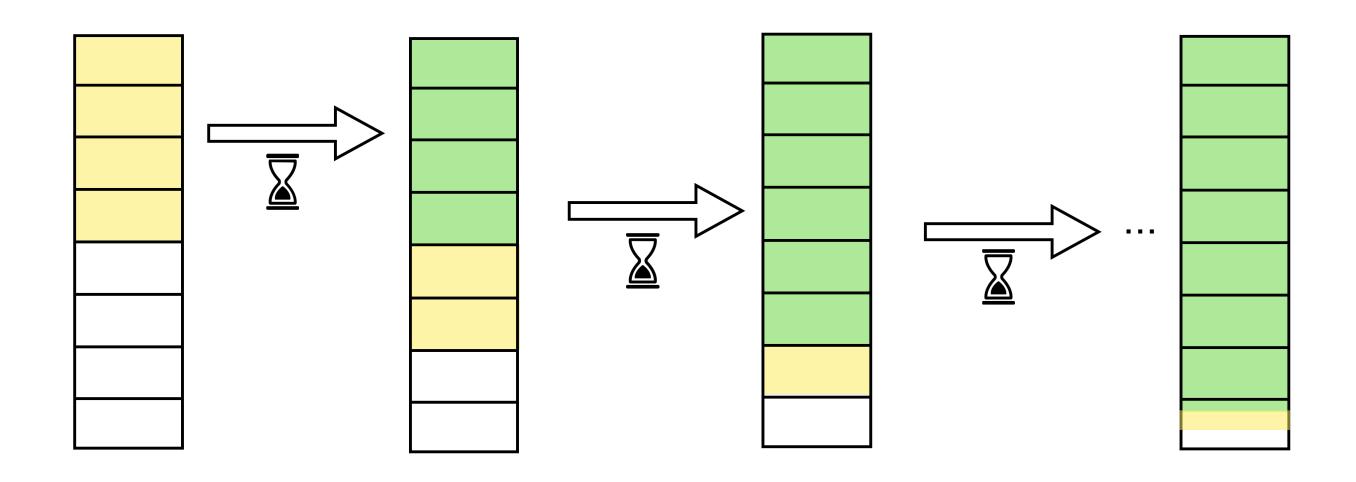
• For details, see Professor Weina Wang's talk in the session *Drift Methods for Stochastic Systems* this Tuesday 4 pm. (TE43, Summit 435)



• We consider average-reward restless bandits.

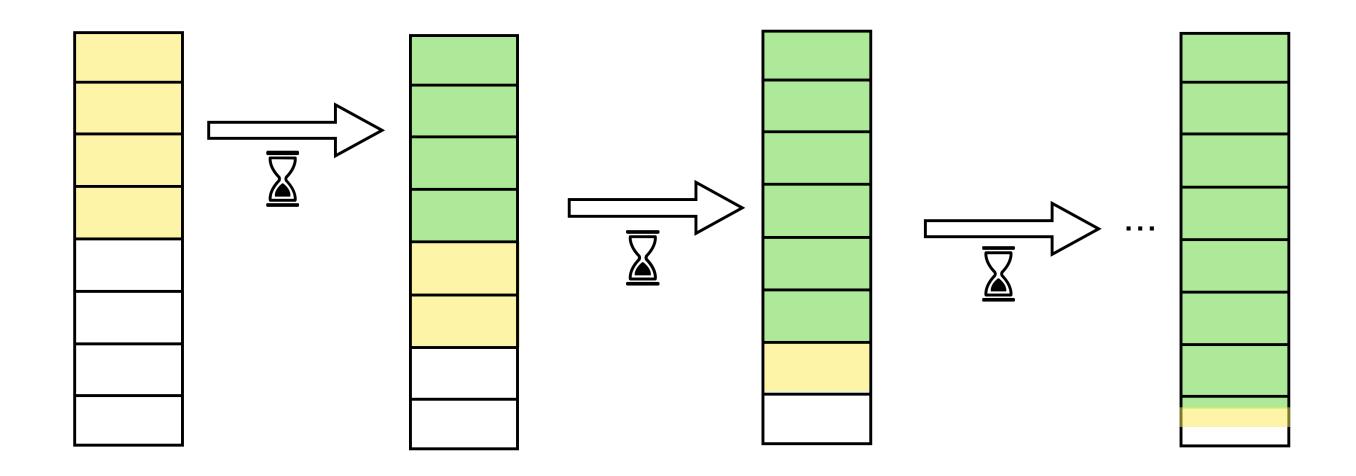


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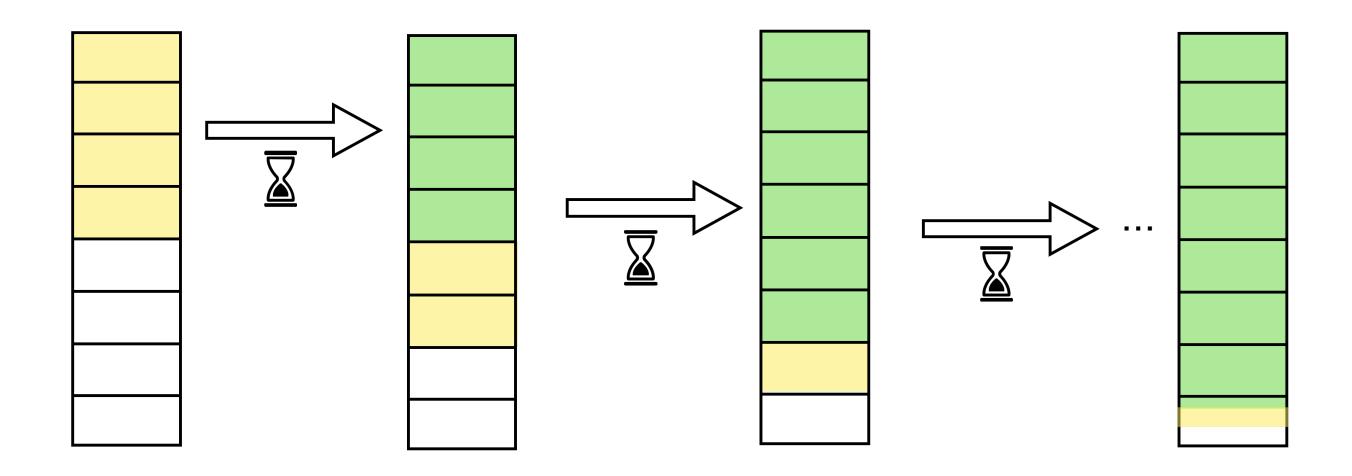


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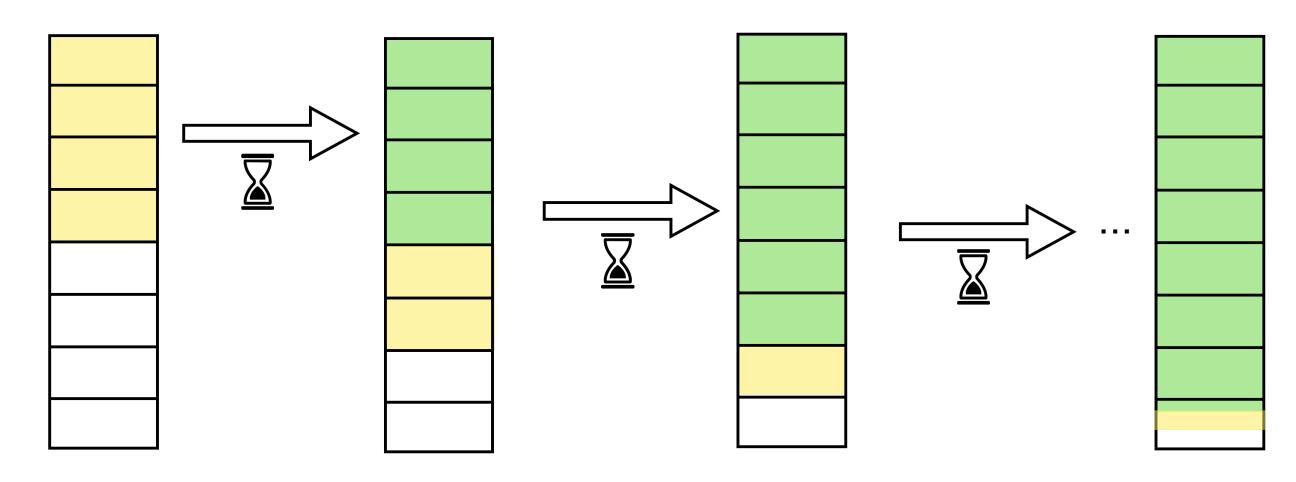


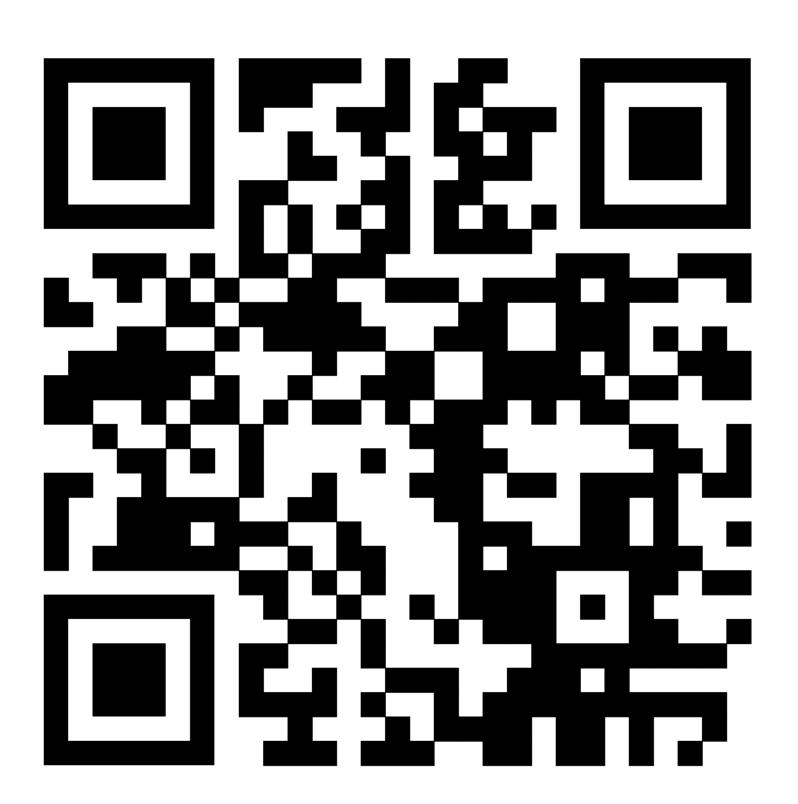
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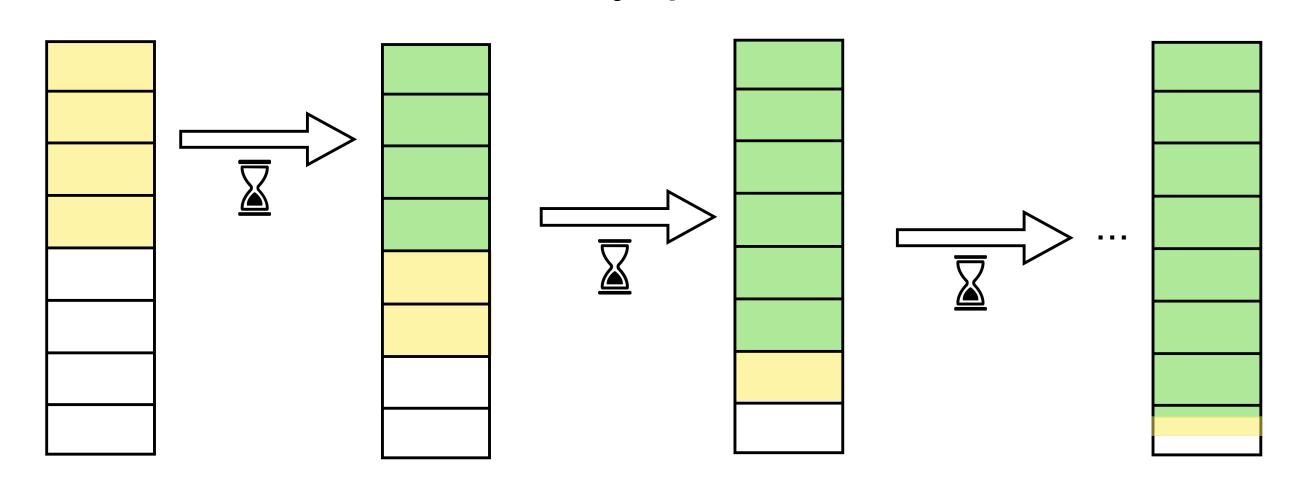


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Thank you!

