

## Association vs. Categorization

**Goal:** Given unlabeled image, recognize objects inside the image by associating generated segments with previously seen object exemplars (see last Figure)



VS.

## Categorization



## Observation:

Categorization is difficult since visually dissimilar inputs need to be mapped to the same category



## Exemplar representation

**Background:** Exemplar Theory from Psychology (Medin & Schaffer 1978, Nosofsky 1986, Krushke 1992) states that categories are represented in terms of remembered objects. When looking at new object, **similarity between all exemplars** is computed.

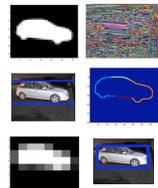
13,905 objects from **LabelMe** w/ 171 unique 'labels'

### Similarity Occurs at Different Levels



**Idea:** Represent each exemplar with features that encode shape, color, texture, and absolute position

Input Segment



Feature Type	Feature Name	Dimension
Shape	Centered Mask	32x32=1024
	BB Extent	2
Texture	Pixel Area	1
	Right Boundary Tex-Hist	100
	Top Boundary Tex-Hist	100
	Left Boundary Tex-Hist	100
	Bot Boundary Tex-Hist	100
Color	Interior Tex-Hist	100
	Mean Color	3
Position	Color std	3
	Color Histogram	33
Position	Absolute Mask	8x8=64
	Top Pixel Height	1
	Bottom Pixel Height	1

## Measuring Object Similarity

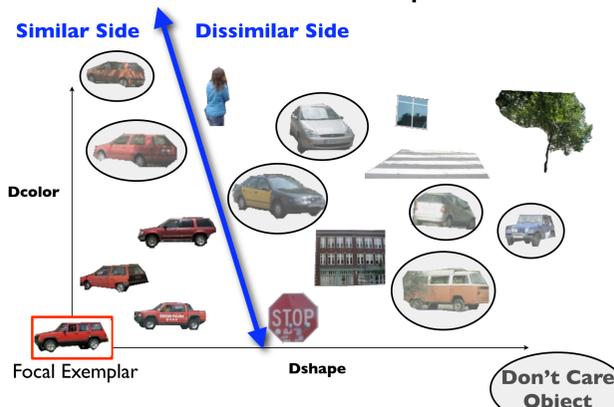
**Approach:** Measure L2 distance between corresponding features to obtain **Elementary Distances**, then combine them using positive weights (a.k.a distance function)

$$D_e(z) = w_e \cdot d_{ez}$$

## Distance Function Learning

**Goal:** Learn a different distance function **per-exemplar**; distance functions are learned **independently**

Distance function == linear decision boundary in 14-D "distance"-space



**Approach:** Iterative Learning Algorithm

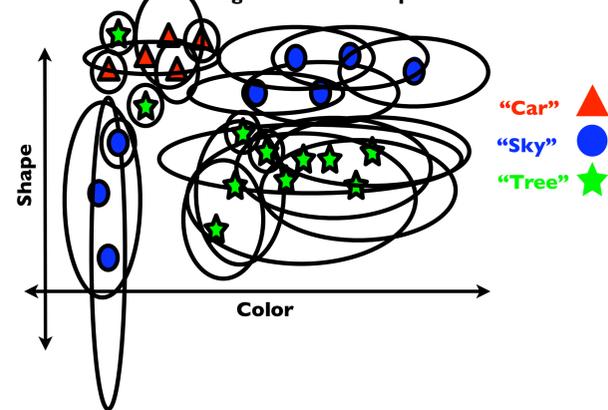
$$\{w^*, \alpha^*\} = \operatorname{argmin}_{w, \alpha} f(w, \alpha)$$

$$f(w, \alpha) = \sum_{i \in C} \alpha_i L(-w \cdot d_i) + \sum_{i \notin C} L(w \cdot d_i)$$

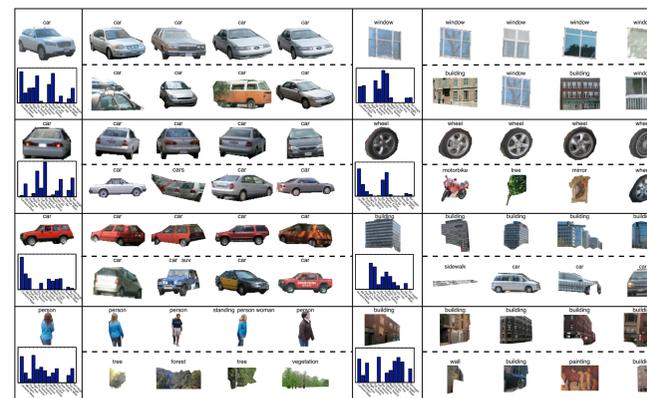
Start with initial distance function (Tex-hist distance)

- 1.) Set K=10 closest exemplars with same label as "similar," other exemplars with same label as "don't care" and all other exemplars as "dissimilar"
- 2.) Learn new Distance Function by learning a **linear SVM** (Frome 2006)
- 3.) If distance function changed, go to step 1
- 4.) Scale Distance Function so **D < I** means similar

Each Exemplar Carves out its own similarity region in feature space



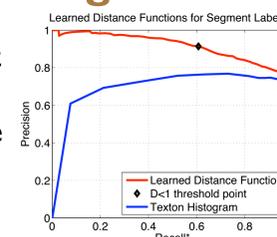
## Visualizing Distance Functions



For each exemplar: top row shows 4 most similar exemplars after learning, bottom row shows 4 most similar exemplars w.r.t. tex-hist

## Segment Labeling Task

**Evaluate:** Given perfect segment, determine object identity with single nearest neighbor

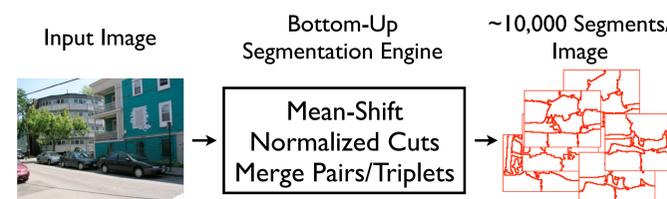


## Recognition in Real Images

**Problem:** Objects are never presented one at a time, they are embedded inside images! If we only knew which pixels belonged to separate objects...

## Multiple Segmentations

**Approach:** Generate **multiple segmentations** per image (Hoiem 2005, Russell 2006) and also consider pairs/triplets of contiguous segments (Malisiewicz 2007)

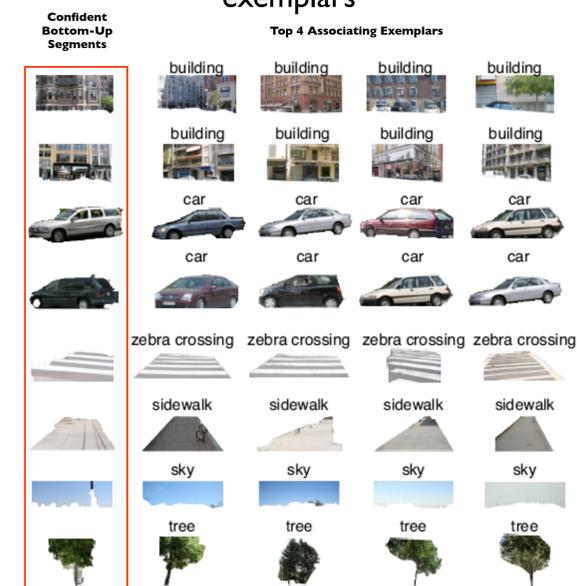


**Approach:** Create **associations** between bottom-up segments and object exemplars using distance functions; each distance function makes a separate binary "similar" or "dissimilar" decision for each input segment

## Results

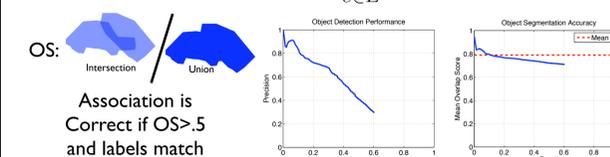
**Test-set:** 159 Outdoor Images from single folder of LabelMe

**Evaluate:** Recognition-Based Object Segmentation; each generated object "hypothesis" is a bottom-up segment and its list of associating exemplars



**Idea:** Association confidence score favors more associations and smaller distances; we vary this threshold to look at precision-recall

$$s(S, E) = 1 / \sum_{e \in E} \frac{1}{D_e(S)}$$



## Our Contributions

- 1.) Posing Recognition as Association
- 2.) Learning Object Similarity Per Exemplar
- 3.) Recognition-Based Object Segmentation

## Toward Image Parsing

Greedy add most confident association while removing inconsistent (OS > .5) associations

