

# Today's Lecture



- Structural generators
- Power laws
- HOT graphs
- · Graph generators
- · Assigned reading
  - On Power-Law Relationships of the Internet Topology
  - A First Principles Approach to Understanding the Internet's Router-level Topology

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# Outline

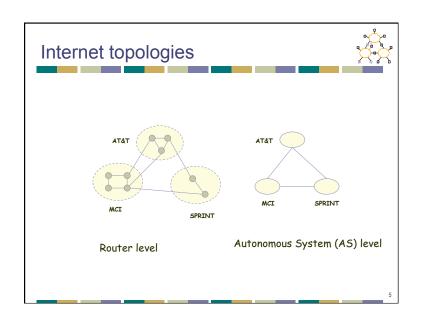


- · Motivation/Background
- Power Laws
- · Optimization Models
- Graph Generation

# Why study topology?



- Correctness of network protocols typically independent of topology
- Performance of networks critically dependent on topology
  - e.g., convergence of route information
- Internet impossible to replicate
- Modeling of topology needed to generate test topologies



## More on topologies..



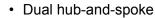
- Router level topologies reflect physical connectivity between nodes
  - Inferred from tools like *traceroute* or well known public measurement projects like Mercator and Skitter
- AS graph reflects a peering relationship between two providers/clients
  - Inferred from inter-domain routers that run BGP and public projects like Oregon Route Views
- Inferring both is difficult, and often inaccurate

# Hub-and-Spoke Topology

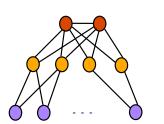


- · Single hub node
  - · Common in enterprise networks
  - · Main location and satellite sites
  - · Simple design and trivial routing
- Problems
  - Single point of failure
  - · Bandwidth limitations
  - · High delay between sites
  - · Costs to backhaul to hub

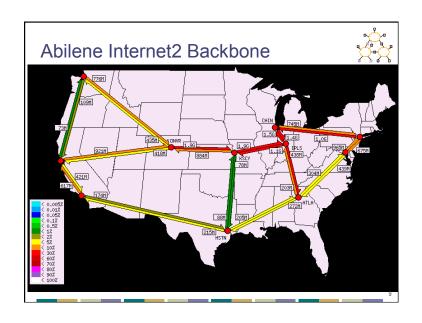
# Simple Alternatives to Hub-and-Spoke

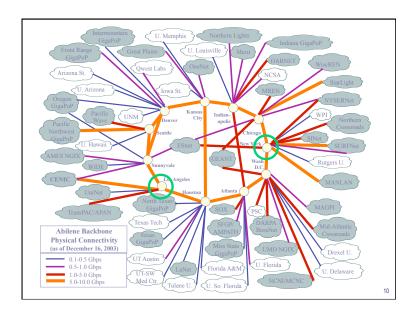


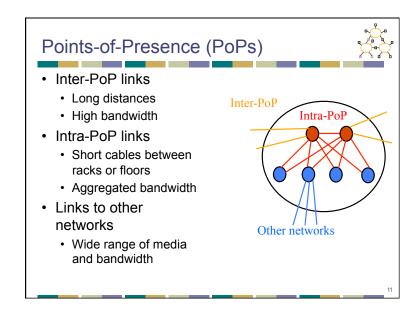
- Higher reliability
- Higher cost
- · Good building block
- · Levels of hierarchy
  - Reduce backhaul cost
  - Aggregate the bandwidth
  - Shorter site-to-site delay



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# Deciding Where to Locate Nodes and Links

- Placing Points-of-Presence (PoPs)
  - Large population of potential customers
  - · Other providers or exchange points
  - · Cost and availability of real-estate
  - · Mostly in major metropolitan areas
- Placing links between PoPs
  - · Already fiber in the ground
  - Needed to limit propagation delay
  - · Needed to handle the traffic load

## Trends in Topology Modeling



#### Observation

- · Long-range links are expensive
- Real networks are not random, but have obvious hierarchy
- Internet topologies exhibit power law degree distributions (Faloutsos et al., 1999)
- Physical networks have hard technological (and economic) constraints.

#### **Modeling Approach**

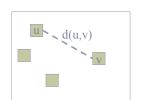
- Random graph (Waxman88)
- Structural models (GT-ITM Calvert/Zegura, 1996)
- Degree-based models replicate power-law degree sequences
- Optimization-driven models topologies consistent with design tradeoffs of network engineers

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# Waxman model (Waxman 1988)



- Router level model
- Nodes placed at random in 2-d space with dimension L
- Probability of edge (u,v):
  - ae^{-d/(bL)}, where d is Euclidean distance (u,v), a and b are constants
- Models locality



# Real world topologies

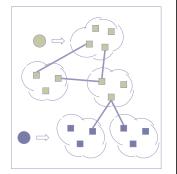


- Real networks exhibit
  - Hierarchical structure
  - Specialized nodes (transit, stub..)
  - Connectivity requirements
  - Redundancy
- Characteristics incorporated into the Georgia Tech Internetwork Topology Models (GT-ITM) simulator (E. Zegura, K.Calvert and M.J. Donahoo, 1995)

Transit-stub model (Zegura 1997)



- · Router level model
- Transit domains
- placed in 2-d space
- · populated with routers
- · connected to each other
- · Stub domains
  - · placed in 2-d space
  - · populated with routers
  - connected to transit domains
- Models hierarchy



## So...are we done?



- No!
- In 1999, Faloutsos, Faloutsos and Faloutsos published a paper, demonstrating power law relationships in Internet graphs
- Specifically, the node degree distribution exhibited power laws

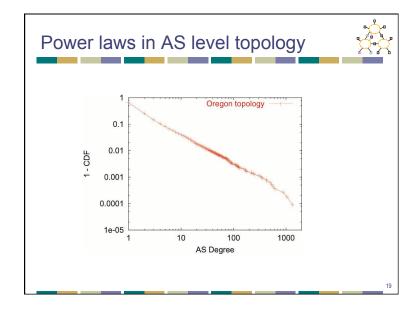
That Changed Everything.....

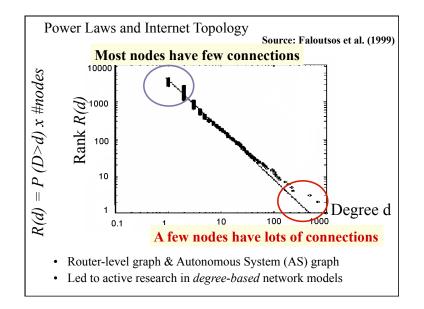
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## GT-ITM abandoned..

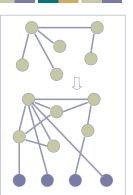


- GT-ITM did not give power law degree graphs
- New topology generators and explanation for power law degrees were sought
- Focus of generators to match degree distribution of observed graph

Inet (Jin 2000)



- Generate degree sequence
- Build spanning tree over nodes with degree larger than 1, using preferential connectivity
  - randomly select node u not in tree
  - join u to existing node v with probability d(v)/∑d(w)
- Connect degree 1 nodes using preferential connectivity
- Add remaining edges using preferential connectivity



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# Power law random graph (PLRG)



- Operations
  - · assign degrees to nodes drawn from power law distribution
  - create kv copies of node v; kv degree of v.
  - randomly match nodes in pool
  - · aggregate edges



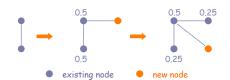
may be disconnected, contain multiple edges, self-loops

contains unique giant component for right choice of parameters

Barabasi model: fixed exponent



- · incremental growth
  - initially, m0 nodes
  - step: add new node i with m edges
- linear preferential attachment
  - connect to node i with probability ki / ∑ kj



may contain multi-edges, self-loops

## Features of Degree-Based Models



Preferential Attachment





- Degree sequence follows a power law (by construction)
- High-degree nodes correspond to highly connected central "hubs", which are crucial to the system
- Achilles' heel: robust to random failure, fragile to specific attack

Does Internet graph have these properties



- Emphasis on degree distribution structure ignored
- Real Internet very structured
- · Evolution of graph is highly constrained

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# **Problem With Power Law**



- ... but they're descriptive models!
- No correct physical explanation, need an understanding of:
  - the driving force behind deployment
  - · the driving force behind growth

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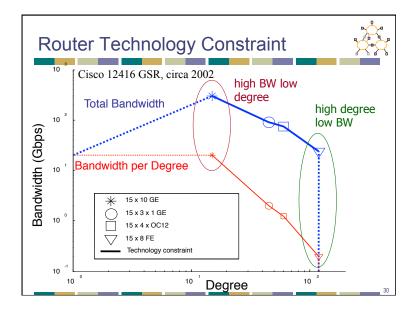


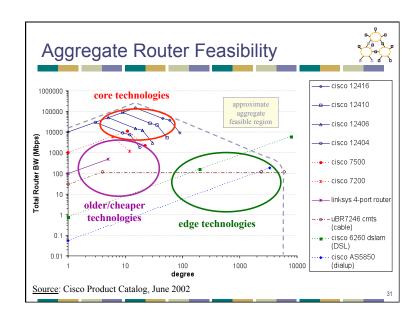
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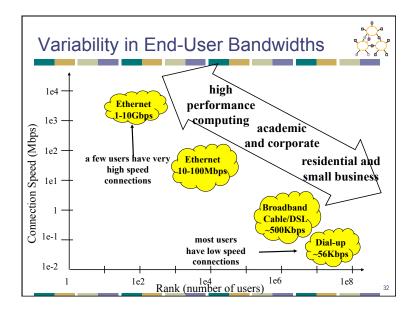
#### Li et al.

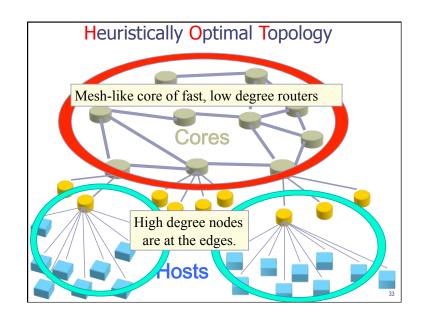


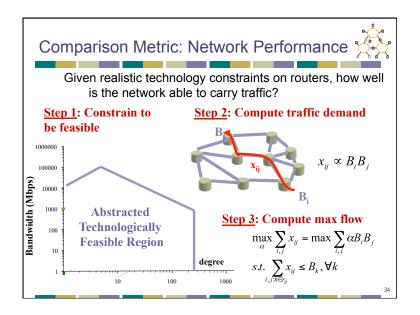
- · Consider the explicit design of the Internet
  - Annotated network graphs (capacity, bandwidth)
  - Technological and economic limitations
  - Network performance
- Seek a theory for Internet topology that is explanatory and not merely descriptive.
  - · Explain high variability in network connectivity
  - Ability to match large scale statistics (e.g. power laws) is only secondary evidence











# Likelihood-Related Metric

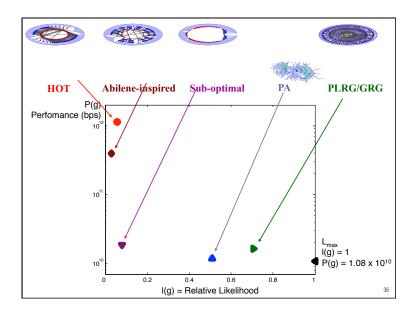


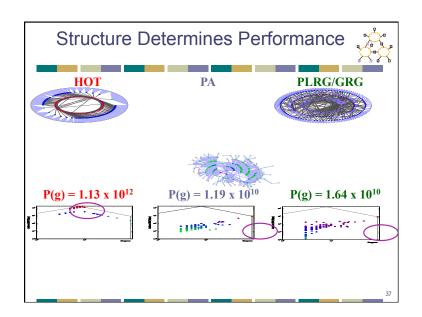
Define the metric  $L(g) = \sum_{i,j} d_i d_j$   $(d_i = \text{degree of node } i)$ 

- · Easily computed for any graph
- Depends on the structure of the graph, not the generation mechanism
- · Measures how "hub-like" the network core is
- For graphs resulting from probabilistic construction (e.g. PLRG/ GRG),

LogLikelihood (LLH)  $\propto L(g)$ 

• <u>Interpretation</u>: How likely is a particular graph (having given node degree distribution) to be constructed?





# **Summary Network Topology**



- Faloutsos<sup>3</sup> [SIGCOMM99] on Internet topology
  - · Observed many "power laws" in the Internet structure
  - Router level connections, AS-level connections, neighborhood sizes
  - Power law observation refuted later, Lakhina [INFOCOM00]
- Inspired many degree-based topology generators
  - Compared properties of generated graphs with those of measured graphs to validate generator
  - What is wrong with these topologies? Li et al [SIGCOMM04]
    - · Many graphs with similar distribution have different properties
    - Random graph generation models don't have network-intrinsic meaning
    - Should look at fundamental trade-offs to understand topology
       Technology constraints and economic trade-offs
    - Graphs arising out of such generation better explain topology and its properties, but are unlikely to be generated by random processes!

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# **Graph Generation**

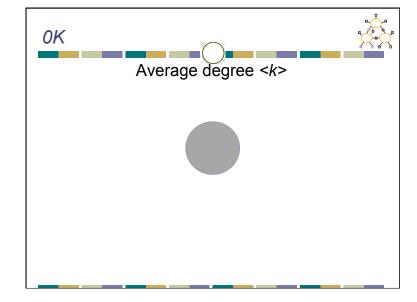


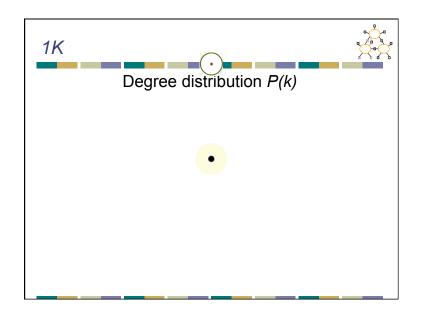
- · Many important topology metrics
  - Spectrum
  - · Distance distribution
  - · Degree distribution
  - Clustering...
- No way to reproduce most of the important metrics
- No guarantee there will not be any other/ new metric found important

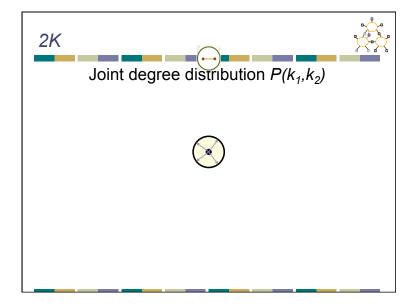
## dK-series approach

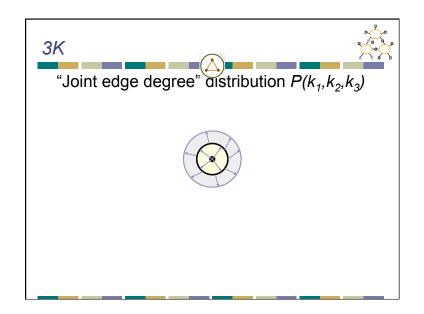


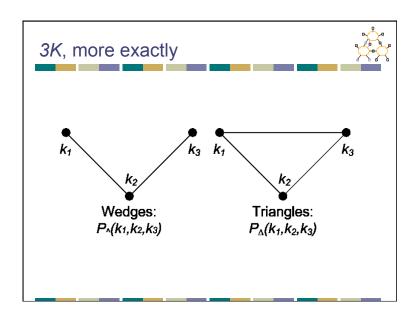
- Look at inter-dependencies among topology characteristics
- See if by reproducing most basic, simple, but not necessarily practically relevant characteristics, we can also reproduce (capture) all other characteristics, including practically important
- Try to find the one(s) defining all others

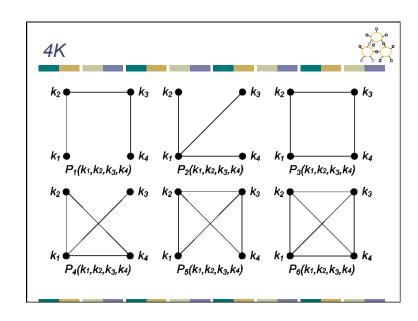


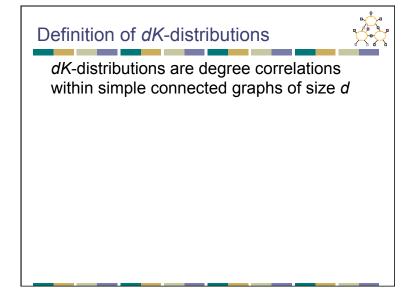








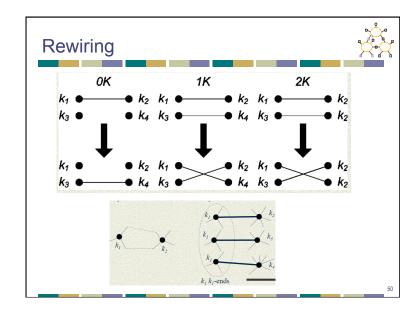




# Nice properties of properties $P_d$



- Constructability: we can construct graphs having properties P<sub>d</sub> (dK-graphs)
- Inclusion: if a graph has property P<sub>d</sub>, then it also has all properties P<sub>i</sub>, with i < d (dKgraphs are also iK-graphs)
- Convergence: the set of graphs having property P<sub>n</sub> consists only of one element, G itself (dK-graphs converge to G)



# Graph Reproduction (a) 0K-graph (b) 1K-graph (c) 2K-graph (e) original HOT graph

# The elephant in the room...



- How good is the underlying data on which these studies are based?
- Impact
  - Sampling bias → traceroute of shortest paths on random graph can produce power-law distribution [Lakhina03]
  - · Similar issues with AS-level views

## **Better Measurements?**



- Rocketfuel [sigcomm02]
  - · Better router alias resolution
  - Detailed maps based on multiple viewpoints
- Reverse traceroute [nsdi10]
  - Improves ability to view peer-to-peer links
- RouteViews and BGP collection efforts

#### **Next Lecture**



- · Overlay networks
- · Challenges in deploying new protocols
- Required readings:
  - Active network vision and reality: lessons from a capsule-based system
- Optional readings:
  - · Resilient Overlay Networks
  - Future Internet Architecture: Clean-Slate Versus Evolutionary Research

