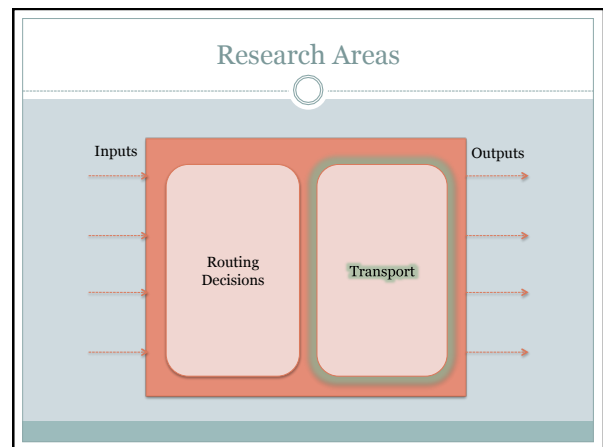
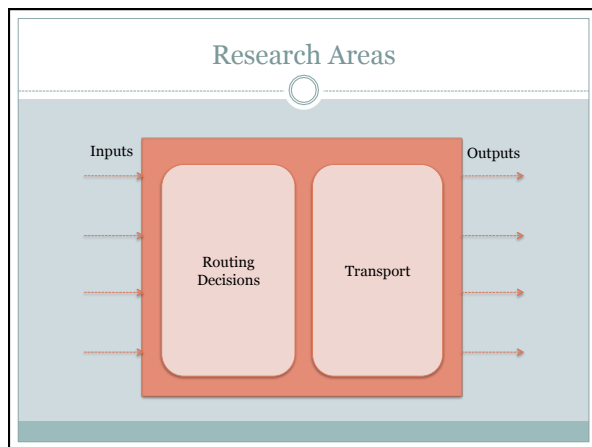
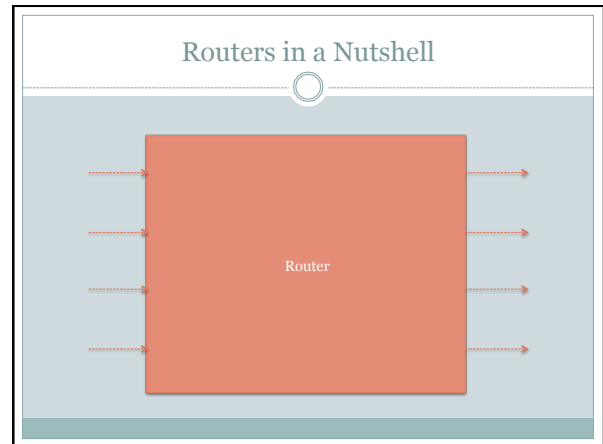


Overview of Research in Router Design

KARL NADEN - NETWORKS (18-744) FALL 2010



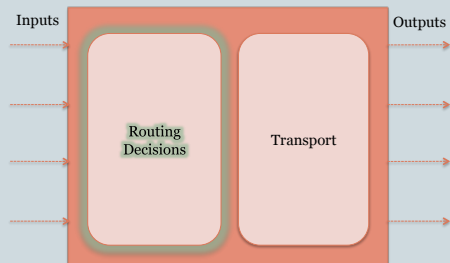
Switches vs Buses

- **A Fast Switched Backplane for a Gigabit Switched Router**
 - McKeown
 - 1997
- **Key Ideas**
 - Shared Buses are not fast enough
 - Switches combined with well designed algorithms improve performance

Transportation on a BIG router

- **Scaling Internet Routers Using Optics**
 - Keslassy et. al.
 - 2003
- **Design Goals**
 - Lots of Linecards (Input/Outputs)
 - High throughput requirements, with guarantees
 - Previous switched architecture and algorithms not good enough
 - Physical limitations
 - Power
 - Heat dissipation
 - Space
 - Easy configuration (linecard failures)
 - Consequence of two-level switched architecture

Research Areas



Data Structures for the Routing Table

- **Make IP routing decisions fast with well designed data structures**
- **Small Forwarding Tables for Fast Routing Lookups**
 - Degermark et. al.
 - 1997
- **Key Points:**
 - Why use specialized hardware when general-purpose processors can handle IP routing decisions?
 - Efficient algorithm to limit memory accesses
 - Make necessary accesses fast by ensuring they will be in the cache

QoS via Packet Classification

- **How do you support differentiated services?**
 - Need to make decisions at edge routers efficient
- **Scalable Packet Classification**
 - Baboescu and Varghese
 - 2000
- **EffiCuts: Optimizing Packet Classification for Memory and Throughput**
 - Vamanan, Voskuilen, and Vijaykumar
 - 2010
- **Basic idea:**
 - With good data structures and algorithms for matching packets up to rules, we can make QoS decisions efficiently