

# Lightweight Preemptible Functions

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**DEFINITION:** A *lightweight preemptible function* is an unmodified function invoked with bounded execution time.

**GOAL:** Maintain low system-wide tail latency even when using code not trusted for timely completion.

## Use cases: Pause/cancel function calls

### Timed function calls:

- Ensure reliable return from libraries with weak timing constraints (e.g., image decoders)
- Preempt straggler nodes in cluster fanout

### Userland scheduling:

- Implement preemptive threading or coroutines
- Share a process with user code (e.g., FaaS) while maintaining control of the CPU core

## Features: Preemption and cancellation

Building a library for timed function calls that provides:

- Preemption on 10s of microseconds timescales
- Resource tracking for cleanup upon cancellation
- An API that avoids abnormal control flow (e.g., repeated or absent function returns)

### Invoke lambda() with a timeout using our API:

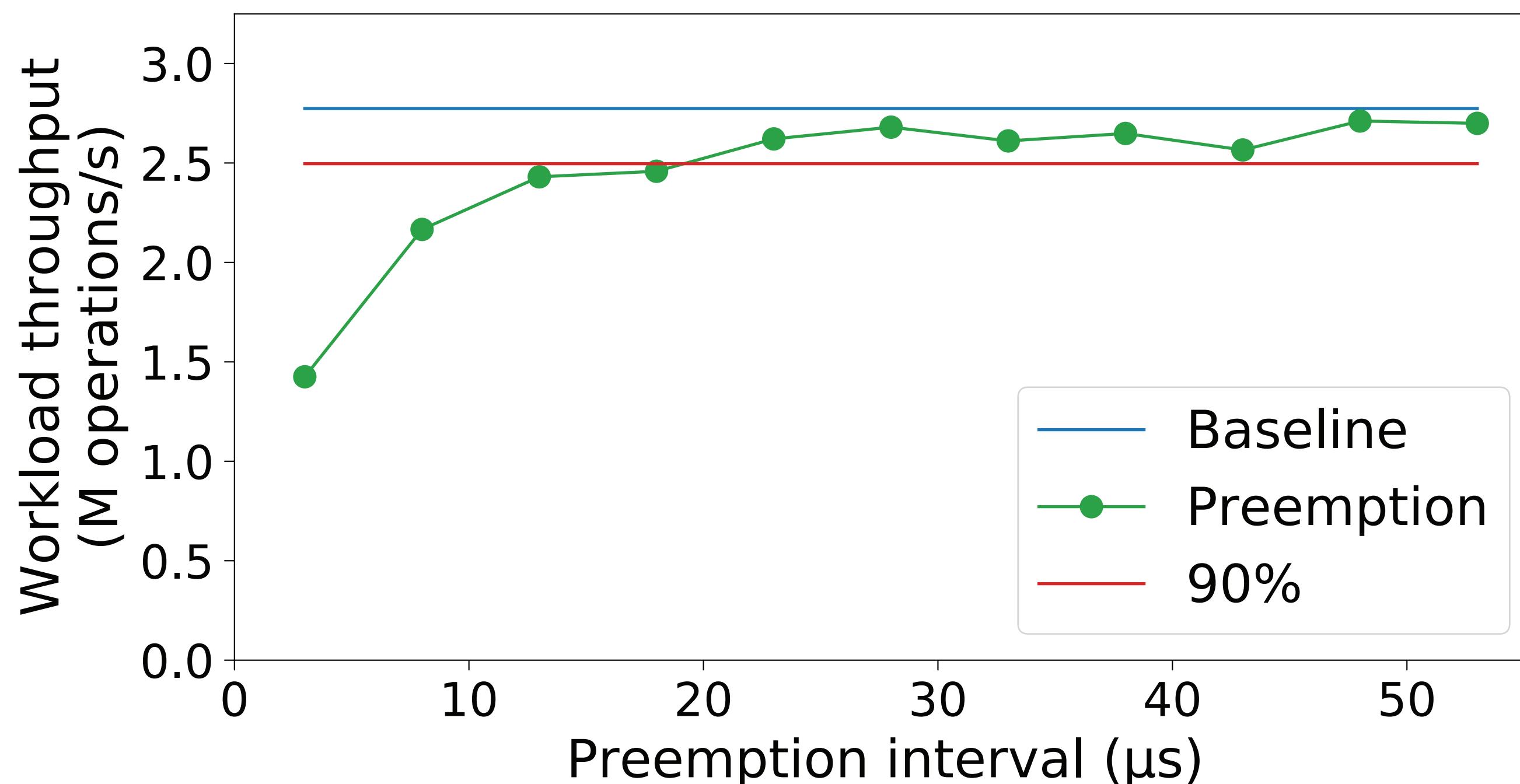
```
res = launch(lambda, TIMEOUT);
if(is_completion(res)) {
    // lambda() completed within the allotted time.
    print("Return value: " + unpack(res));
} else {
    // lambda() timed out; give it a bit more time.
    res = resume(res, TIMEOUT);
}
```

## Implementing preemption and checkpoint/restore

### Preemption: Use POSIX timers

Subscribe to SIGALRM to periodically regain CPU control.

Achieve 90% of baseline SHA-256 throughput by 20µs.



### Checkpoint/restore: Use POSIX contexts

Run a timed function on its own stack to support resumption.

Checkpointing and restoring takes about 3µs.

