

Time-Space Tradeoffs for Counting NP Solutions Modulo Integers

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[Diehl-Van Melkebeek], [Viola] Lower bounds for QSAT with randomized algorithms

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Recent Attention: Fueled by Valiant's *accidental algorithms*

– For some $\#P$ -complete problems,

- Can determine in P if the number of solutions is divisible by 7,
- But $\text{MOD}_2 P$ -hard to determine if the number of solutions is divisible by 2.

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- (Valiant-Vazirani)

RP -reduction from SAT to $\text{MOD}_m \text{SAT}$

- (Naik-Regan-Sivakumar)

$O(n \cdot \text{poly}(\log n))$ -time randomized reduction from SAT to $\text{MOD}_2 \text{SAT}$

- (Toda-Ogihara, Gupta)

$O(n^{k+1})$ -time randomized 2-sided reduction from $\Sigma_k \text{SAT}$ to $\text{MOD}_2 \text{SAT}$

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Naive Idea For $\text{MOD}_m \text{SAT}$ Lower Bounds:

*Prove lower bounds for $\text{MOD}_m \text{SAT}$ by applying above reduction(s)
and appealing to known SAT lower bounds.*

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- Could we get rid of the randomness?
- **Derandomizations? We don't know no stinking derandomizations!**
(But we have good reason to believe they exist [Klivans-Van Melkebeek])

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SAT cannot be solved in t time and s space,

then for every $\varepsilon > 0$ and primes $p \neq q$, there is a proof that:

One of MOD_p SAT or MOD_q SAT can't be solved
in $t^{1-\varepsilon}$ time and $s^{1-\varepsilon}$ space.

Outline of Talk

- Introduction
- Some Notation
- Some Preliminaries
- Alternation-Trading Proofs
- Transfer Principle

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Define $\text{DTS}[t] := \text{DTISP}[t^{1+o(1)}, n^{o(1)}]$.

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Notation for Alternating Classes:

- $(\exists f(n)) C$ = class of problems solved by a machine that:
 \exists -guesses $f(n)^{1+o(1)}$ bits, then runs a C -machine.
Example: $\text{NTIME}[n^{1+o(1)}] = (\exists n)\text{DTIME}[n^{1+o(1)}]$.
- $(\forall f(n)) C$ defined similarly.

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- $(\forall f(n)) C$ defined similarly.

- $(\text{MOD}_m f(n)) C$ = class of problems solved by a machine that:
guesses $y : |y| = f(n)^{1+o(1)}$, runs a C -machine N ,
accepts iff the number of y that make N accept is divisible by m .

Example: $\text{MOD}_m \text{TIME}[n^{1+o(1)}] = (\text{MOD}_m n) \text{DTIME}[n^{1+o(1)}]$.

Some Preliminaries

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Proof Sketches:

[Kannan]

Existentially guess configs C_1, \dots, C_{b+1} of a DTISP machine.

Universally guess $i \in [b]$.

Accept iff $C_i \vdash^{t/b} C_{i+1}$ and C_1 is initial and C_{b+1} is accepting.

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[Fortnow-van Melkebeek]

Universally guess configs C_1, \dots, C_{b+1} of a DTISP machine.

Existentially guess $i \in [b]$.

Accept iff $(\neg(C_i \vdash^{t/b} C_{i+1}))$ or C_1 is not initial or C_{b+1} is not rejecting).

A Slowdown Lemma (*Trading Alternations For Time*)

Idea: The assumption $\text{NTIME}[n] \subseteq \text{DTS}[n^c]$

lets you remove alternations from a computation at little time cost

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Let $c \geq 1$.

Theorem: For all $b \geq a \geq 1$,

$$\text{NTIME}[n] \subseteq \text{DTS}[n^c] \implies (\exists n^a)(\forall n^b)\text{DTS}[n^b] \subseteq (\exists n^a)\text{DTS}[n^{bc}]$$

and $(\forall n^a)(\exists n^b)\text{DTS}[n^b] \subseteq (\forall n^a)\text{DTS}[n^{bc}]$.

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An *alternation-trading proof* that $\text{SAT} \notin \text{DTS}[n^c]$ works by:

- Showing $\text{NTIME}[n] \not\subseteq \text{DTS}[n^c]$
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3. (**Combination**) $(\exists n^a)(\exists n^b)\text{DTS}[n^d] \subseteq (\exists n^a + n^b)\text{DTS}[n^d]$
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Example: Alternation-Trading Proofs

There is an alternation-trading proof of

$$\text{SAT} \notin \text{DTS}[n^{\sqrt{2}-\varepsilon}] \quad [\text{Lipton-Viglas'99}]$$

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Can prove $\text{SAT} \notin \text{DTS}[n^{2 \cos(\pi/7)-\varepsilon}]$ using alternation-trading.

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Corollary: For every prime p (except for possibly one of them)

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Corollary: $\text{MOD}_6 \text{ SAT} \notin \text{DTS}[n^{1.8}]$.

Proof: If not, then both $\text{MOD}_2 \text{ SAT}$ and $\text{MOD}_3 \text{ SAT}$ are in $\text{DTS}[n^{1.8}]$, a contradiction.

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- $\text{MOD}_p \text{ SAT} \in \text{DTS}[n^c] \Rightarrow \text{MOD}_p \text{ TIME}[n] \subseteq \text{DTS}[n^c]$
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- The alternation-trading rules have “modular counting counterparts”:

For all primes $p \neq q$ and $\varepsilon > 0$,

(Speedup) $\text{DTS}[n^b] \subseteq (\text{MOD}_p n^a)(\text{MOD}_q \log n)\text{DTS}[n^{b-a+\varepsilon}]$

(Slowdown) $\text{MOD}_q \text{ TIME}[n] \subseteq \text{DTS}[n^c]$ implies

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(Combination)

$(\text{MOD}_p n^a)(\text{MOD}_p n^b)\text{DTS}[n^d] \subseteq (\text{MOD}_p n^a + n^b)\text{DTS}[n^d]$

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Informally, if $\text{SAT} \in \text{DTS}[n^c]$ implies $\text{DTS}[t] \subseteq \text{DTS}[t^{1-\varepsilon}]$, then $\text{MOD}_p \text{ SAT}$ and $\text{MOD}_q \text{ SAT}$ are in $\text{DTS}[n^{c-\varepsilon}]$ also implies it.

Speedup of DTISP via Modular Counting

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Theorem: For all $\varepsilon > 0$ and $b \geq a \geq 1$,

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Proof Steps:

1. Convert $\text{DTS}[n^b]$ machine into a “canonical form” that runs in time $n^{b+\varepsilon}$ and space $n^{o(1)}$
2. By essentially replacing “ \exists ” with “ MOD_p ” and “ \forall ” with “ MOD_q ”, the Alternating Speedup Theorem works on a canonical machine.

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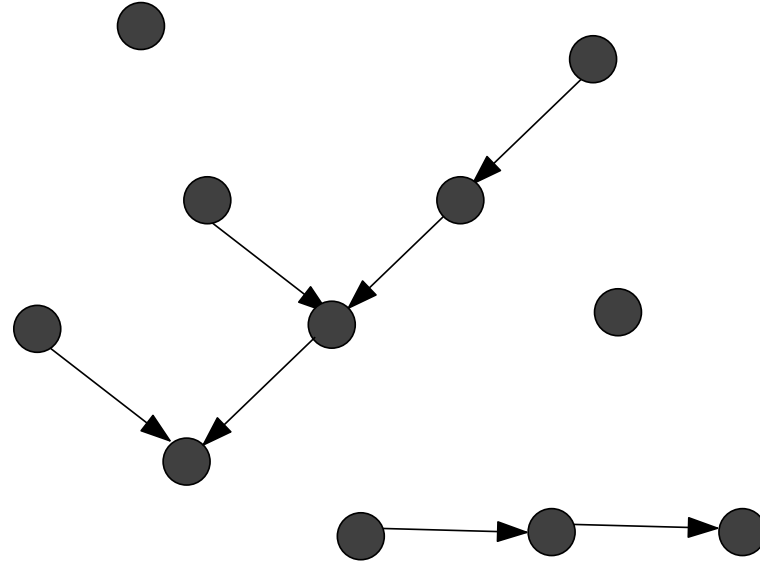
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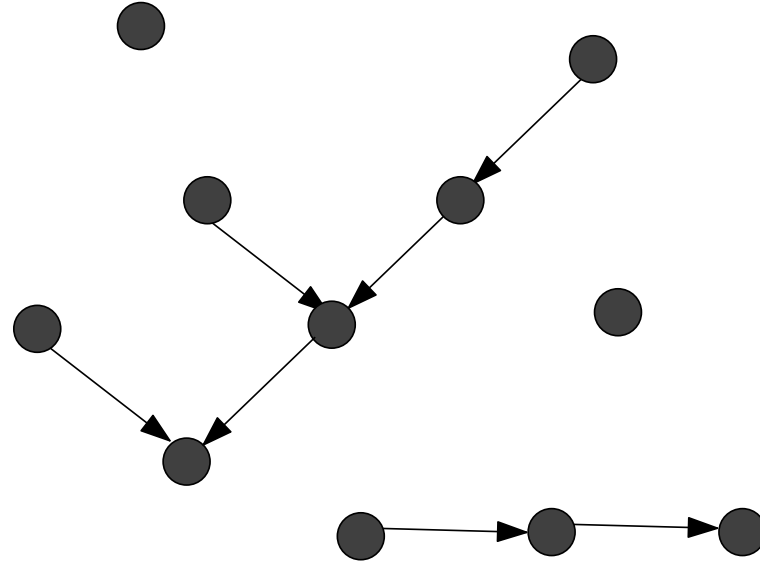


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Recall the notion of a configuration graph for M on x :

$G_{M,x}$:



Nodes = Configurations C of $M(x)$, **Edge** $(C, C') \iff C \vdash C'$

M is deterministic $\implies \text{outdeg}(G_{M,x}) \leq 1$.

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1. Convert $\text{DTS}[n^b]$ machine into a “canonical form”

A deterministic machine M is *canonical* if, for every input x ,

$$\text{indeg}(G_{M,x}) = \text{outdeg}(G_{M,x}) = 1.$$

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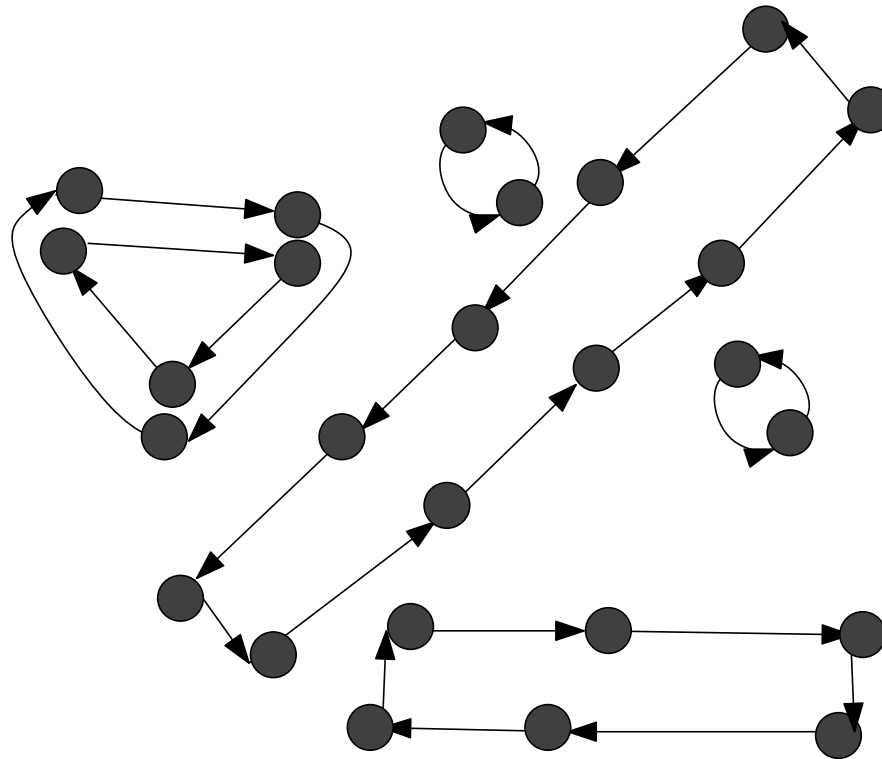
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Theorem: [Bennett'89] $\text{DTISP}[t, s] \subseteq \text{rTISP}[t^{1+\varepsilon}, s \log t]$.

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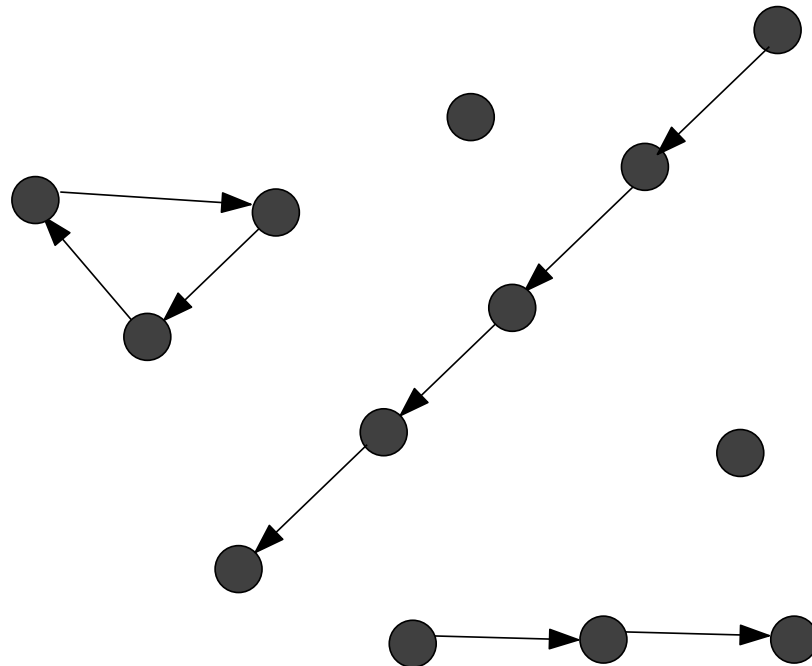
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Conversion to Canonical Machines

Take a $\text{DTS}[n^b]$ machine M and make it reversible using **Bennett**.

On an input, its config graph looks like:



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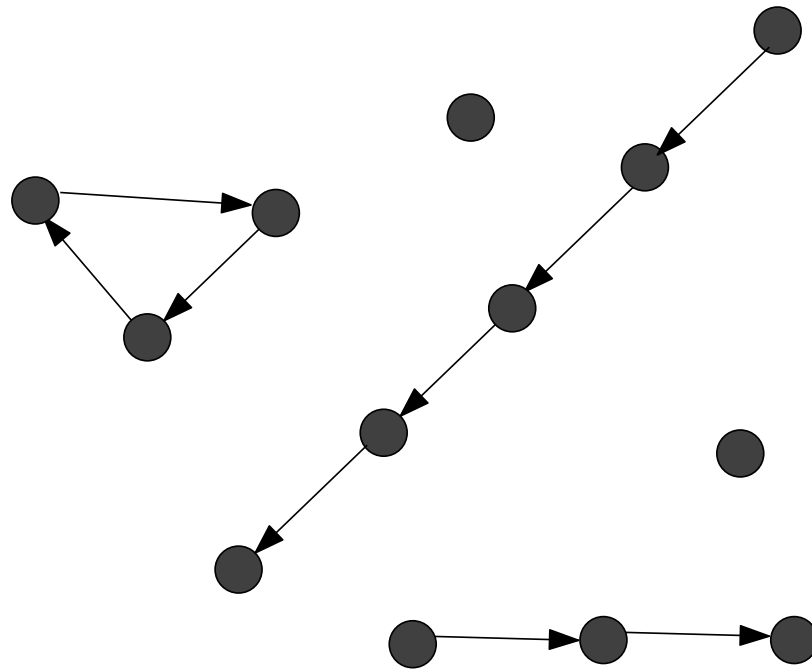
From Reversible Machine to Canonical Machine

To make M canonical, we make another machine that simulates it, but starts running “backwards” when it reaches a dead end.

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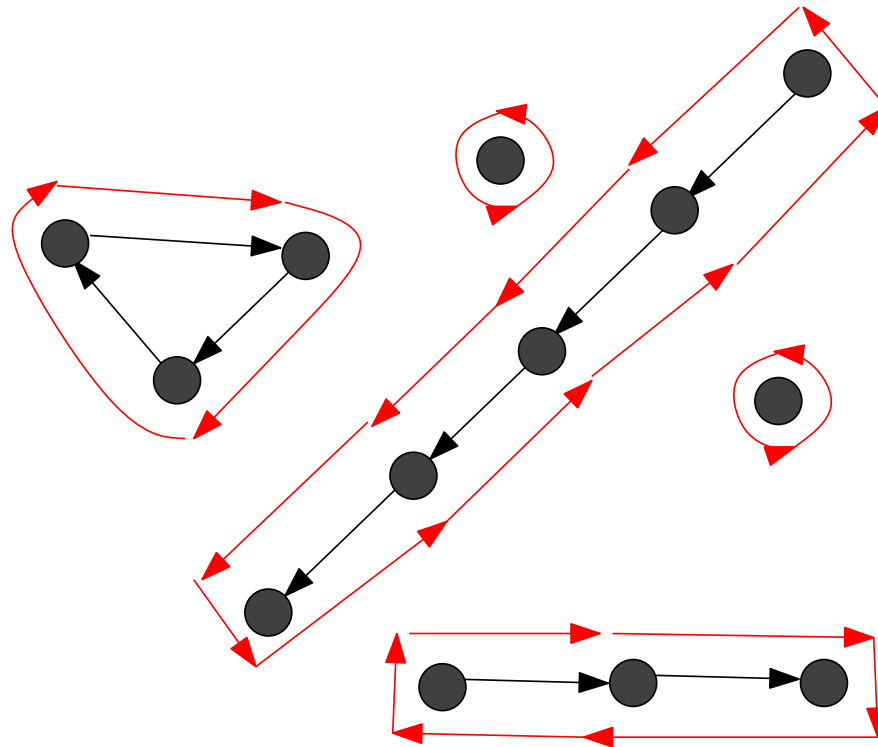
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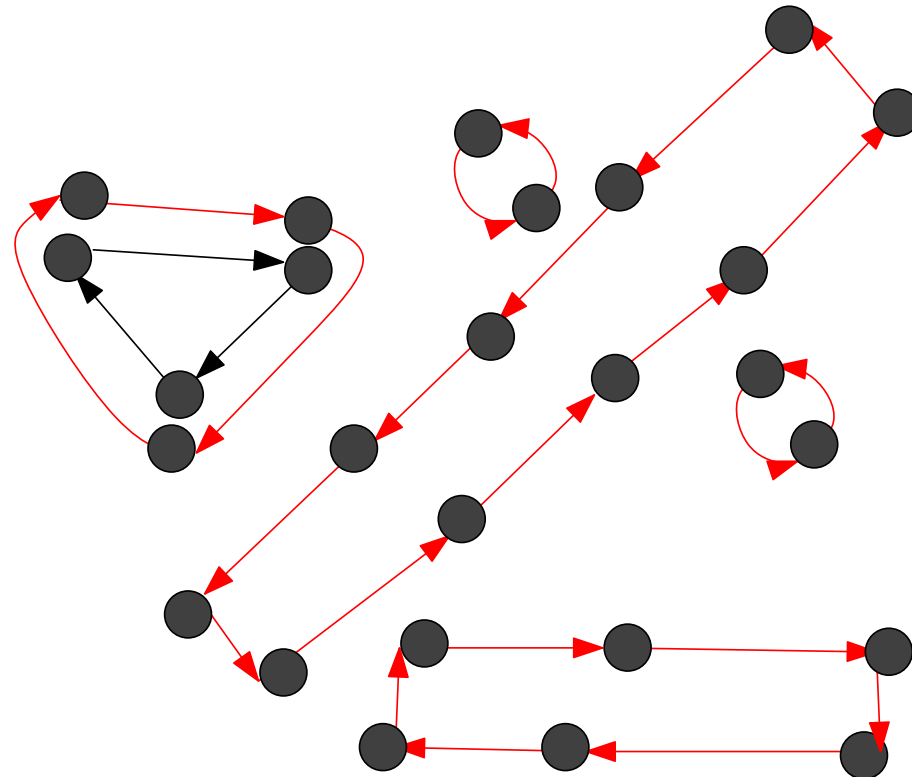
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- Can pre-compute the $\text{mod-}p$ residue for the accepting case.

The Key to the Counting Simulation

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For a canonical machine, input x , integer ℓ , and given configuration C :

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A configuration sequence C_1, \dots, C_{b+1} has k mistakes for $M(x)$ iff there are exactly k pairs (C_i, C_{i+1}) s.t. $\neg(C_i \vdash^{T/b} C_{i+1})$.

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Can show that the number of configuration sequences with k mistakes:

- depends **only** on time-space usage and accepting/rejecting condition
- **not** on subtle properties of the machine's behavior

Formal Statement

Let a *complete configuration sequence* C_1, \dots, C_{b+1} have C_1 as initial and C_{b+1} as accepting.

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Counting Lemma: Let n be an integer, let $k \in \{0, 1, \dots, b + 1\}$, and let \hat{M} be canonical. Then there are positive integers $N_A(n, k, b)$ and $N_R(n, k, b)$ such that, for all inputs x of length n :

1. If $\hat{M}(x)$ **accepts**, then the number of complete b -configuration sequences for $\hat{M}(x)$ with k mistakes is $N_A(n, k, b)$.
2. If $\hat{M}(x)$ **rejects**, then the number of complete b -configuration sequences for $\hat{M}(x)$ with k mistakes is $N_R(n, k, b)$.
3. $N_A(n, k, b) - N_R(n, k, b) = (-1)^k \binom{b+1}{k}$.

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- A mapping from time-space lower bounds for nondeterminism to analogous lower bounds for modular counting of solutions
- Relies on properties of alternation-trading proofs and determinism
- Can we prove better time lower bounds for MAJORITY SAT?
(It's PP-complete...)
- How far can alternation-trading proofs go?

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Formalization of alternation-trading proofs

⇒ Implementation of a theorem prover

Proofs found by a combo of exhaustive search and linear programming

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If this is correct, then some REALLY NEW IDEAS will be required

to make further progress on time-space lower bounds

Thank you!