

Preliminary NIME 2021 Paper Schedule - April 26

Poster Session	Session Time (UTC+0)	Paper Type	Local Time (UTC+_)	Paper ID	Paper Title	Author Names	Q1 (PubPub)
1A & 1B	June 15 1am	full paper	-4	49	MapLooper: Live-looping of distributed gesture-to-sound mappings	Christian Frisson (McGill University)*; Mathias Bredholt (McGill University); Joseph Malloch (Dalhousie University); Marcelo Wanderley (McGill)	<a href="https://nime.pubpub.org/pub/2pqbusk7/">https://nime.pubpub.org/pub/2pqbusk7/</a>
			-4	175	Design of Hathaani - A Robotic Violinist for Carnatic Music	Raghavasimhan Sankaranarayanan (Georgia Tech Center for Music Technology)*; Gil Weinberg (Georgia Tech Center for Music Technology)	<a href="https://nime.pubpub.org/pub/225tmviw">https://nime.pubpub.org/pub/225tmviw</a>
			-4	69	Changing GEAR: The Girls Electronic Arts Retreat's Teaching Interfaces for Musical Expression	Abby Aresty (Oberlin Conservatory)*; Rachel Gibson (University of Virginia)	<a href="https://nime.pubpub.org/pub/8lop0zi4/draft?access=xg5bmr0">https://nime.pubpub.org/pub/8lop0zi4/draft?access=xg5bmr0</a>
			-4	76	Grisey's 'Talea': Musical Representation As An Interactive 3D Map	Anne Sophie Andersen (UC Irvine)*; Derek Kwan (Georgia Institute of Technology)	<a href="https://nime.pubpub.org/pub/oiwz8bb7/draft?access=0glzsl62">https://nime.pubpub.org/pub/oiwz8bb7/draft?access=0glzsl62</a>
			-4	203	Evaluation of Timbre-Based Control of a Parametric Synthesizer	Jeffrey Gregorio (Drexel University)*; Youngmoo Kim (Drexel University)	<a href="https://nime.pubpub.org/pub/adtb2z15">https://nime.pubpub.org/pub/adtb2z15</a>
			-4	141	A Visualization Tool to Explore Interactive Sound Installations	Valérien Fraise (McGill University)*; Catherine Guastavino (McGill University); Marcelo Wanderley (McGill)	<a href="https://nime.pubpub.org/pub/i1rx1t2e/draft">https://nime.pubpub.org/pub/i1rx1t2e/draft</a>
			-3	12	Documentation and Replicability in the NIME Community	Filipe Calegario (Mistic, Centro de Informática, UFPE)*; Christian Frisson (McGill); João Tragtenberg (Batebit Artesania Digital); Eduardo Meneses (McGill University); Joseph Malloch (Dalhousie University); Vincent Cusson (McGill); Marcelo Wanderley (McGill)	<a href="https://nime.pubpub.org/pub/czq0nt9i/">https://nime.pubpub.org/pub/czq0nt9i/</a>
	June 15 1pm	short paper	-4	52	The T-Stick Music Creation Project: An approach to building a creative community around a DMI	Takuto Fukuda (McGill University)*; Eduardo Meneses (McGill University); Travis J West (McGill University); Marcelo Wanderley (McGill)	Draft main URL: <a href="https://nime.pubpub.org/pub/7c4qdj4u/draft">https://nime.pubpub.org/pub/7c4qdj4u/draft</a> View URL: <a href="https://nime.pubpub.org/pub/7c4qdj4u/draft?access=6xgz3qi7">https://nime.pubpub.org/pub/7c4qdj4u/draft?access=6xgz3qi7</a>
			-4	118	Living Sounds: Live Nature Sound as Online Performance Space	Gershon Dublon (MIT Media Lab)*; Xin Liu (slow immediate)	<a href="https://nime.pubpub.org/pub/46by9xxn/draft">https://nime.pubpub.org/pub/46by9xxn/draft</a>
			-4	153	CHILLER: a Computer Human Interface for the Live Labeling of Emotional Responses	Claire Pelofi (NYU); Michal N Goldstein (New York University); Dana Bevilacqua (New York University); Michael McFee (New York University); Ellie Abrams (New York University); Pablo Ripollés (New York University)*	<a href="https://nime.pubpub.org/pub/kdahf9fg/draft">https://nime.pubpub.org/pub/kdahf9fg/draft</a>
			-5	196	RhumbLine: Plectrohyla Exquisita — Spatial Listening of Zoomorphic Musical Robots	Brian D. Smith (Texas State University)*; Margaret Schedel (Stony Brook University)	<a href="https://nime.pubpub.org/pub/f5jtuy87/draft?access=9906s382">https://nime.pubpub.org/pub/f5jtuy87/draft?access=9906s382</a>
			9	225	Reverse-Engineering The Transition Regions of Real-World DJ Mixes using Sub-band Analysis with Convex Optimization	Taejun Kim (KAIST); Yi-Hsuan Yang (Academia Sinica); Juhan Nam (KAIST)*	<a href="https://nime.pubpub.org/pub/g7avi1a7/draft?access=v6s5ix7l">https://nime.pubpub.org/pub/g7avi1a7/draft?access=v6s5ix7l</a>
	demo paper	-4	122	Toneblocks: Block-based musical programming	Michael Quigley (New York University)*; William C Payne (New York University)	<a href="https://nime.pubpub.org/pub/qn6lqnx/draft?access=du1xuk96">https://nime.pubpub.org/pub/qn6lqnx/draft?access=du1xuk96</a>	
		-4	103	Interpolating Audio and Haptic Control Spaces	Juliette Regimbal (McGill)*; Marcelo Wanderley (McGill)	<a href="https://nime.pubpub.org/pub/zd2z1evu/draft?access=5axkl5bi">https://nime.pubpub.org/pub/zd2z1evu/draft?access=5axkl5bi</a>	
		-4	154	Score-Transformer: A Deep Learning Aid for Music Composition	Jeffrey A. T. Lupker (Western University)*	<a href="https://nime.pubpub.org/pub/7a6ij1ak/draft">https://nime.pubpub.org/pub/7a6ij1ak/draft</a>	
			8	60	Hyper-hybrid Flute: Simulating and Augmenting How Breath Affects Octave and Microtone	Daniel Chin (NYU Shanghai); Yian Zhang (NYU); Gus Xia (New York University Shanghai)*	<a href="https://nime.pubpub.org/pub/eshr/draft">https://nime.pubpub.org/pub/eshr/draft</a>

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2A & 2B	June 15 6am	full paper	-7	26	What to Play and How to Play it: Guiding Generative Music Models with Multiple Demonstrations	Jon Gillick (UC Berkeley)*; David Bamman (UC Berkeley)	<a href="https://nime.pubpub.org/pub/s3x60926/draft">https://nime.pubpub.org/pub/s3x60926/draft</a>	
			-7	177	Instrument Design for The Furies: A LaptOpera	Anne K Hege (Mills College)*; Ge Wang (Center for Computer Research in Music and Acoustics, Stanford University); Camille Noufi (Stanford University); Elena Georgieva (NYU)	<a href="https://nime.pubpub.org/pub/gx6klqui/draft?access=11psbhdedit-link-https://nime.pubpub.org/pub/gx6klqui/draft?access=1zairir3">view only - https://nime.pubpub.org/pub/gx6klqui/draft?access=11psbhdedit-link - https://nime.pubpub.org/pub/gx6klqui/draft?access=1zairir3</a>	
			2	6	20 NIMES: Twenty Years of New Interfaces for Musical Expression	Stefano Fasciani (University of Oslo)*; Jackson Goode (University of Oslo)	<a href="https://nime.pubpub.org/pub/20nimes/draft">https://nime.pubpub.org/pub/20nimes/draft</a>	
			2	7	Aeolis: A Virtual Instrument Producing Pitched Tones With Soundscape Timbres	Lior Arbel (Technion - Israel Institute of Technology)*	<a href="https://la2.pubpub.org/pub/practw95/">https://la2.pubpub.org/pub/practw95/</a>	
			2	41	Discourse is critical: Towards a collaborative NIME history	S. M. Astrid Bin (Ableton AG, DE)*	<a href="https://nime.pubpub.org/pub/nbrk8ll">https://nime.pubpub.org/pub/nbrk8ll</a>	
			2	61	Musical Grid Interfaces: Past, Present, and Future Directions	Beat Rossmly (LMU Munich)*; Alexander Wiethoff (LMU Munich)	<a href="https://nime.pubpub.org/pub/grid-past-present-future/draft">https://nime.pubpub.org/pub/grid-past-present-future/draft</a>	
			2	66	Musical Exploration of Volumetric Textures in Mixed and Virtual Reality	Florent Berthaut (Université de Lille)*	<a href="https://nime.pubpub.org/pub/sqceyucq/draft">https://nime.pubpub.org/pub/sqceyucq/draft</a>	
	June 15 6pm	short paper	2	78	Embodied Gestures: Sculpting Energy-Motion Models into Musical Interfaces	Enrique Tomás (Tangible Music Lab, University of Art and Design Linz)*; Thomas Gorbach (Institute of Visual Computing & Human-Centered Tecnology, Vienna University of Technology); Hilda Tellioğlu (Institute of Visual Computing & Human-Centered Tecnology, Vienna University of Technology); Martin Kaltenbrunner (Tangible	<a href="https://nime.pubpub.org/pub/gsx1wqt5/draft?access=po18v6ss">https://nime.pubpub.org/pub/gsx1wqt5/draft?access=po18v6ss</a>	
	-7		106	Entangled: A Multi-Modal, Multi-User Interactive Instrument in Virtual 3D Space Using the Smartphone for Gesture Control	Myungin Lee (Media Arts and Technology Program, University of California, Santa Barbara)*	<a href="https://nime.pubpub.org/pub/4gt8wiy0">https://nime.pubpub.org/pub/4gt8wiy0</a>		
	2		9	LoopBlocks: Design and Preliminary Evaluation of an Accessible Tangible Musical Step Sequencer	Andreas Förster (IMul e.V.)*; Mathias Komesker (imui e.V.)	<a href="https://imui.pubpub.org/pub/qpv2vqlk">https://imui.pubpub.org/pub/qpv2vqlk</a>		
				2	86	Global Hyperorgan: a platform for telematic musicking and research	Randall Harlow (University of Northern Iowa); Mattias Petersson (Royal College of Music, Stockholm); Robert Ek (LTU); Federico Visi (Luleå University of Technology)*; Stefan Östersjö (Lulea University of Technology)	<a href="https://nime.pubpub.org/pub/a626cbqh">https://nime.pubpub.org/pub/a626cbqh</a>
		demo paper	-7	121	An Infinitely Sustaining Piano Achieved Through a Soundboard-Mounted Shaker	William A Thompson (Louisianan State University EMDM)*; Edgar Berdahl (Louisiana State University)	<a href="https://nime.pubpub.org/pub/cde9r70r/draft?access=145lezy7">https://nime.pubpub.org/pub/cde9r70r/draft?access=145lezy7</a>	
	-7		56	Reactive Video: Movement Sonification as Auditory Feedback for Supporting Physical Activity	Doga Cavdir (Center for Computer Research in Music and Acoustics, Stanford University)*; Christopher Clarke (University of Bath); Patrick Chiu (FXPAL); Laurent Denoue (FXPAL); Don Kimber (FXPAL)	<a href="https://nime.pubpub.org/pub/dzlsifz6/draft?access=vmyfh52e">https://nime.pubpub.org/pub/dzlsifz6/draft?access=vmyfh52e</a>		
	2		160	Wireless Sound Modules	V. L.D. R. (HfG)*; Zh. Lee (HfG)	<a href="https://nime.pubpub.org/pub/muvvx0v5">https://nime.pubpub.org/pub/muvvx0v5</a>		

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3A & 3B	June 15 8am	full paper	1	46	NIME Scores: a Systematic Review of How Scores Have Shaped Performance Ecologies in NIME	Raul Masu (ITI)*; Nuno N. Correia (Greenwich university); Teresa Romão (FCT/UNL)	<a href="https://nime.pubpub.org/pub/41cj1pyt/draft">https://nime.pubpub.org/pub/41cj1pyt/draft</a>
			1	63	Creativity in Children's Digital Music Composition	Corey J Ford (Queen Mary University of London)*; Nick Bryan-Kinns (Queen Mary University of London); Chris Nash (UWE Bristol)	<a href="https://nime.pubpub.org/pub/ker5w948/draft?access=3q3e3rh4">https://nime.pubpub.org/pub/ker5w948/draft?access=3q3e3rh4</a>
			1	83	NIME and the Environment: Toward a More Sustainable NIME Practice	Raul Masu (ITI)*; Adam Pultz Melbye (Sonic Arts Research Centre, Queen's University Belfast); John Sullivan (McGill University); Alexander Refsum Jensenius (University of Oslo)	<a href="https://nime.pubpub.org/pub/4bbl5lod/draft">https://nime.pubpub.org/pub/4bbl5lod/draft</a>
			1	88	DMI Apprenticeship: Sharing and Replicating Musical Artefacts	Luis Zayas Garin (QMUL)*; Jacob Harrison (Queen Mary University of London); Robert Jack (Queen Mary University of London); Andrew McPherson (QMUL)	<a href="https://nime.pubpub.org/pub/dmiapprenticeship">https://nime.pubpub.org/pub/dmiapprenticeship</a>
			1	110	Virtuoso mapping for the Electrumpet, a hyperinstrument strategy	Hans Leeuw (University of the Arts Utrecht / University of Huddersfield)*	<a href="https://nime.pubpub.org/pub/fxe52ym6/draft">https://nime.pubpub.org/pub/fxe52ym6/draft</a>
			1	114	Live Coding With the Cloud and a Virtual Agent	Anna Xambó (De Montfort University)*; Gerard Roma (University of Huddersfield); Sam Roig (University of Huddersfield); Eduard Solaz (IKLECTIK)	<a href="https://nime.pubpub.org/pub/zpdgg2fg/draft?access=igqwtfm5">https://nime.pubpub.org/pub/zpdgg2fg/draft?access=igqwtfm5</a>
			2	90	The Body Electric: A NIME designed through and with the somatic experience of singing	Kelsey I Cotton (Kungliga Tekniskahögskolan)*; Pedro Sanches (Kungliga Tekniskahögskolan); Vasiliki Tsaknaki (IT University of Copenhagen); Pavel Karpashevich (KTH)	<a href="https://nime.pubpub.org/pub/ntm5kbux/draft?access=nq56iakq">https://nime.pubpub.org/pub/ntm5kbux/draft?access=nq56iakq</a>
	2	94	Re-Imagining (Accessible) Digital Musical Instruments: A Survey on Electronic Music-Making Tools	Emma Frid (KTH)*; Alon A Ilisar (SensiLab, Monash University)	<a href="https://nime.pubpub.org/pub/reimaginingadmis/draft?access=evye1dk8">https://nime.pubpub.org/pub/reimaginingadmis/draft?access=evye1dk8</a>		
	June 15 8pm	13	38	Click::RAND#2. An Indeterminate Sound Sculpture	Paul Dunham (Victoria University of Wellington)*; Mo Zareei (Victoria University of Wellington); Dale Carnegie (Victoria University of Wellington); Dugal McKinnon (Victoria University of Wellington)	<a href="https://nime.pubpub.org/pub/lac4s48h">https://nime.pubpub.org/pub/lac4s48h</a>	
	short paper	1	95	SoftMRP: a Software Emulation of the Magnetic Resonator Piano	Jonathan Pitkin (Royal College of Music)*	<a href="https://nime.pubpub.org/pub/m9nhdm0p/draft?access=vygstpxz">https://nime.pubpub.org/pub/m9nhdm0p/draft?access=vygstpxz</a>	
		1	99	Guitar augmentation for Percussive Fingerstyle: Combining self-reflexive practice and user-centred design	Andrea Martelloni (Queen Mary University of London)*; Andrew McPherson (QMUL); Mathieu Barthet (QMUL)	<a href="https://nime.pubpub.org/pub/zgi85mzv/draft?access=1n1p3o1a">https://nime.pubpub.org/pub/zgi85mzv/draft?access=1n1p3o1a</a>	
		2	62	TouchGrid – Combining Touch Interaction with Musical Grid Interfaces	Beat Rossmly (LMU Munich)*; Alexander Wiethoff (LMU Munich)	<a href="https://nime.pubpub.org/pub/touchgrid/draft">https://nime.pubpub.org/pub/touchgrid/draft</a>	
		2	158	Amstramgrame: Making Scientific Concepts More Tangible Through Music Technology at School	Romain Michon (Grame: Centre National de Création Musicale)*; Catinca Dumitrascu (GRAME-CNCM); Sandrine Chudet (Réseau Canopé); Yann Orlarey (GRAME); Stéphane Letz (Grame); Dominique Fober (GRAME)	<a href="https://nime.pubpub.org/pub/3zeala6v">https://nime.pubpub.org/pub/3zeala6v</a>	
	demo paper	1	162	The Timbre Explorer: A Synthesizer Interface for Educational Purposes and Perceptual Studies	Joshua Ryan G Lam (QMUL)*; Charalampos Saitis (Queen Mary University of London)	<a href="https://nime.pubpub.org/pub/q5oc20wg/draft?access=7l529uv8">https://nime.pubpub.org/pub/q5oc20wg/draft?access=7l529uv8</a>	
		2	130	Designing and performing with Pandora's Box: transforming feedback physically and with algorithms	Ward J Slager (University of the Arts Utrecht)*	<a href="https://nime.pubpub.org/pub/kx6d0553/">https://nime.pubpub.org/pub/kx6d0553/</a>	

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4A & 4B	June 16 1am	full paper	-4	149	Le Bâton: A Digital Musical Instrument Based on the Chaotic Triple Pendulum	Matthew Skarha (McGill)*; Vincent Cusson (McGill); Christian Frisson (McGill); Marcelo Wanderley (McGill)	<a href="https://nime.pubpub.org/pub/uh1zfz1f/draft">https://nime.pubpub.org/pub/uh1zfz1f/draft</a>
			-4	50	Embracing Less Common Evaluation Strategies for Studying User Experience in NIME	P J Charles Reimer (McGill University)*; Marcelo Wanderley (McGill)	URL: <a href="https://nime.pubpub.org/pub/figs435/draft">https://nime.pubpub.org/pub/figs435/draft</a> View URL: <a href="https://nime.pubpub.org/pub/figs435/draft?access=b15cn3bn">https://nime.pubpub.org/pub/figs435/draft?access=b15cn3bn</a>
			-4	188	On Parallel Performance Practices: some observations on personalizing DMLs as percussionists	Timothy Roth (University of Toronto)*; Aiyun Huang (University of Toronto); Tyler Cunningham (University of Toronto)	<a href="https://nime.pubpub.org/pub/226ilaug/draft?access=l1rrvix">https://nime.pubpub.org/pub/226ilaug/draft?access=l1rrvix</a>
			-4	190	Synthetic Erudition Assist Lattice	Sofya Yuditskaya (NYU)*	<a href="https://nime.pubpub.org/pub/5oupvoun/draft?access=ihkokrol">https://nime.pubpub.org/pub/5oupvoun/draft?access=ihkokrol</a>
			-4	98	Making Mappings: Design Criteria for Live Performance	Travis J West (McGill University)*; Stéphane Huot (INRIA); Marcelo Wanderley (McGill); Baptiste Caramiaux (CNRS)	<a href="https://idmil.pubpub.org/pub/icxi2ehx">https://idmil.pubpub.org/pub/icxi2ehx</a> or possibly: <a href="https://nime.pubpub.org/pub/f1ueovwv/draft?access=gojf2f8c">https://nime.pubpub.org/pub/f1ueovwv/draft?access=gojf2f8c</a> also maybe: <a href="https://nime.pubpub.org/pub/f1ueovwv/draft?access=j7xm19oi">https://nime.pubpub.org/pub/f1ueovwv/draft?access=j7xm19oi</a>
			-3	135	Comparative Latency Analysis of Optical and Inertial Motion Capture Systems for Gestural Analysis and Musical Performance	Geise Santos (University of Campinas)*; Johnty Wang (McGill University); Carolina Medeiros (McGill University); Marcelo Wanderley (McGill); Tiago Tavares (University of Campinas); Anderson Rocha (UNICAMP)	<a href="https://nime.pubpub.org/pub/wmcqkw1/draft?access=tl8xlyzn">https://nime.pubpub.org/pub/wmcqkw1/draft?access=tl8xlyzn</a> <a href="https://nime.pubpub.org/pub/wmcqkw1/draft?access=uxi7uoti">https://nime.pubpub.org/pub/wmcqkw1/draft?access=uxi7uoti</a>
	-3	185	Gambiarra and Techno-Vernacular Creativity in NIME Research	João Tragtenberg (Batebit Artesania Digital)*; GG Albuquerque (Grupop, Centro de Artes e Comunicação, UFPE); Filipe Calegario (Mustic, Centro de Informática, UFPE)	<a href="https://nime.pubpub.org/pub/aqm27581">https://nime.pubpub.org/pub/aqm27581</a>		
	June 16 1pm	short paper	-4	173	Canons for Conlon: Composing and Performing Multiple Tempi on the Web	Roger Dannenberg (School of Computer Science, Carnegie Mellon University)*	<a href="https://nime.pubpub.org/pub/jxo0v8r7">https://nime.pubpub.org/pub/jxo0v8r7</a>
			-4	214	Nerve Sensors in Inclusive Musical Performance	Lloyd May (Dartmouth College)*	<a href="https://nime.pubpub.org/pub/yxcp36ii/draft?access=7gf33vkv">https://nime.pubpub.org/pub/yxcp36ii/draft?access=7gf33vkv</a>
			-4	43	A Study on Learning Advanced Skills on Co-Playable Robotic Instruments	Sang-won Leigh (Georgia Institute of Technology)*; Jeonghyun (Jonna) Lee (Georgia Institute of Technology)	<a href="https://nime.pubpub.org/pub/h5dgsvpm/draft?access=8plyr20n">https://nime.pubpub.org/pub/h5dgsvpm/draft?access=8plyr20n</a>
			-4	97	Music Computing and Computational Thinking: A Case Study	Kyriakos Tsoukalas (Virginia Tech)*; Ivica I Bukvic (Virginia Tech)	<a href="https://nime.pubpub.org/pub/t94aq9rf/">https://nime.pubpub.org/pub/t94aq9rf/</a>
			8	64	A Wearable Haptic Interface for Breath Guidance in Vocal Training	Yinmiao Li (New York University, Shanghai)*; Ziyue Piao (Shanghai Jiao Tong University); Gus Xia (New York University Shanghai)	<a href="https://nime.pubpub.org/pub/cgi7t0ta/draft">https://nime.pubpub.org/pub/cgi7t0ta/draft</a>
	demo paper	-4	218	Tune Field: A Novel Antenna Based Controller for Musical Expression	Guadalupe Babio Fernandez (MIT Media Lab)*; Kent Larson (Massachusetts Institute of Technology)	<a href="https://nime.pubpub.org/pub/eqvspw3/draft?access=dn3avrmc">https://nime.pubpub.org/pub/eqvspw3/draft?access=dn3avrmc</a>	
		-4	126	Ripples: An Auditory Augmented Reality iOS Application for the Atlanta Botanical Garden	Yi Wu (Georgia Institute of Technology)*; Jason Freeman (Georgia Institute of Technology)	<a href="https://nime.pubpub.org/pub/n1o19efr/">https://nime.pubpub.org/pub/n1o19efr/</a>	
		-4	208	Hybridization No. 1: Standing at the Boundary between Physical and Virtual Space	Milton Riaño (University of Montreal); Milton Riaño (University of Montreal)*	<a href="https://nime.pubpub.org/pub/h1">https://nime.pubpub.org/pub/h1</a>	

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5A & 5B	June 16 6am	full paper	-7	192	Using a Pursuit Tracking Task to Compare Continuous Control of Various NIME Sensors	Michael V Blandino (LSU)*; Edgar Berdahl (Louisiana State University)	<a href="https://nime.pubpub.org/pub/using-a-pursuit-tracking-task-to-compare-continuous-control-of-various-nime-sensors">https://nime.pubpub.org/pub/using-a-pursuit-tracking-task-to-compare-continuous-control-of-various-nime-sensors</a>	
			-7	198	Investigation of a Novel Shape Sensor for Musical Expression	Alex Champagne (University of British Columbia); Robert Pritchard (University of British Columbia); Paul Dietz (Tactical Labs Inc.); Sidney Fels (University of British Columbia)*	<a href="https://nime.pubpub.org/pub/bu2jb1d6/draft">https://nime.pubpub.org/pub/bu2jb1d6/draft</a>	
			2	100	Transformer Neural Networks for Automated Rhythm Generation	Thomas G Nuttall (Universitat Pompeu Fabra)*; Behzad Haki (Universitat Pompeu Fabra); Sergi Jordà (Universitat Pompeu Fabra)	<a href="https://nime.pubpub.org/pub/8947fhly/draft?access=xnbcw4a9">https://nime.pubpub.org/pub/8947fhly/draft?access=xnbcw4a9</a>	
			2	102	Sounds of Futures Passed: Media Archaeology and Design Fiction as a NIME Methodologies	Derek Holzer (KTH Royal Institute of Technology in Stockholm)*; Henrik Frisk (Royal College of Music Stockholm); Andre Holzapfel (KTH Royal Institute of Technology in Stockholm)	<a href="https://nime.pubpub.org/pub/200fpd5a">https://nime.pubpub.org/pub/200fpd5a</a>	
			2	108	Spire Muse: A Virtual Musical Partner for Creative Brainstorming	Notto J. W. Thelle (Norwegian Academy of Music)*; Philippe Pasquier (Simon Fraser University)	<a href="https://nime.pubpub.org/pub/wci8sjee/draft?access=f80qo7bd">https://nime.pubpub.org/pub/wci8sjee/draft?access=f80qo7bd</a>	
			2	165	The Rullen Band- Inclusive Musical Instruments Made for Playing Together	Maria Svahn (Royal Institute of Technology)*	<a href="https://nime.pubpub.org/pub/pvd6davn">https://nime.pubpub.org/pub/pvd6davn</a>	
	June 16 6pm			2	172	A streamlined workflow from Max/gen~ to modular hardware	Graham Wakefield (York University)*	<a href="https://nime.pubpub.org/pub/0u3ruj23">https://nime.pubpub.org/pub/0u3ruj23</a>
				3	197	AI-terity 2.0: An Autonomous NIME Featuring GANSpaceSynth Deep Learning Model	Koray Tahiroğlu (Aalto University)*; Miranda Kastemaa (Aalto University); Oskar Koli (Aalto University)	<a href="https://nime.pubpub.org/pub/9zu49nu5">https://nime.pubpub.org/pub/9zu49nu5</a>
		short paper		2	166	Interaction Taxonomy for Sequencer-Based Music Performances	Stefan Püst (Filmuniversität Babelsberg KONRAD WOLF)*; Lena Gieseke ( Filmuniversität Babelsberg KONRAD WOLF); Angela Brennecke (Filmuniversität Babelsberg KONRAD WOLF)	<a href="https://nime.pubpub.org/pub/gq2ukghi/draft">https://nime.pubpub.org/pub/gq2ukghi/draft</a>
				2	170	Latent Mappings: Generating open-ended expressive mappings using Variational Autoencoders	Tim Murray-Browne (Preverbal Studio)*; Panagiotis Tigas (Oxford University)	<a href="https://nime.pubpub.org/pub/latent-mappings/draft">https://nime.pubpub.org/pub/latent-mappings/draft</a>
				3	18	A Yellow Box with a Key Switch and a 1/4" TRS Balanced Audio Output	Marinos Koutsomichalis (Cyprus University of Technology)*	<a href="https://nime.pubpub.org/pub/n69uznd4/draft">https://nime.pubpub.org/pub/n69uznd4/draft</a>
		demo paper		2	134	Sensitiv – Designing a Sonic Co-play Tool for Interactive Dance	Lisa Andersson López (KTH Royal Institute of Technology in Stockholm)*; Thelma Svrens (KTH Royal Institute of Technology in Stockholm); Andre Holzapfel (KTH Royal Institute of Technology in Stockholm)	<a href="https://nime.pubpub.org/pub/y1y5jolp/draft?access=3t8oubie">https://nime.pubpub.org/pub/y1y5jolp/draft?access=3t8oubie</a>
-7				133	Quadrant: A Multichannel, Time-of-Flight Based Hand Tracking Interface for Computer Music	Chris Chronopoulos (*)	<a href="https://nime.pubpub.org/pub/quadrant/draft?access=6k6q3gez">https://nime.pubpub.org/pub/quadrant/draft?access=6k6q3gez</a>	

Preliminary NIME 2021 Paper Schedule - April 26

6A & 6B	June 16 8am	full paper	1	142	Self-resonating Vibrotactile Feedback Instruments   : Making, Playing, Conceptualising :	Alice Eldridge (University of Sussex); Chris Kiefer (University of Sussex)*; Dan Overholt (Aalborg University Copenhagen); Halldor A Ulfarsson (Emute Lab)	<a href="https://feedback-musicianship.pubpub.org/pub/kl8m5o5y">https://feedback-musicianship.pubpub.org/pub/kl8m5o5y</a>
			1	176	GIVME (Guided Interactions in Virtual Musical Environments):	Damian B Mills (Queen's University Belfast)*; Franziska Schroeder (Queen's University Belfast); John D'Arcy (Queen's University Belfast)	<a href="https://pwb.pubpub.org/pub/21i90tal">https://pwb.pubpub.org/pub/21i90tal</a>
			1	137	HASGS: Five Years of Reduced Augmented Evolution	Henrique Portovedo (CITAR - Portuguese Catholic University)*; Paulo Ferreira Lopes (University of Applied Sciences Mainz); Ricardo Mendes (University of Aveiro); Tiago Gala (University of Aveiro)	<a href="https://nime.pubpub.org/pub/1293exfw/draft?access=31vi2awk">https://nime.pubpub.org/pub/1293exfw/draft?access=31vi2awk</a>
			1	146	The Effect of Control-Display Ratio on User Experience in Immersive Virtual Musical Instruments	Vincent Reynaert (Université de Lille)*; Florent Berthaut (Université de Lille); Yosra Rekik (Polytechnic University Hauts-de France); Laurent Grisoni (university of lille)	<a href="https://nime.pubpub.org/pub/8n8br4cc/draft?access=nljifx">https://nime.pubpub.org/pub/8n8br4cc/draft?access=nljifx</a>
			1	147	Cross-Pollinating Ecological Perspectives in ADMI Design and Evaluation	Alex Lucas (Queen's University Belfast)*; Jacob Harrison (Queen Mary University of London); Franziska Schroeder (Queen's University Belfast); Miguel Ortiz (Sonic Arts Research Centre, Queen's University Belfast)	<a href="https://nime.pubpub.org/pub/d72sylvq/draft?access=ug54tfwf">https://nime.pubpub.org/pub/d72sylvq/draft?access=ug54tfwf</a>
			2	174	A Compositional Exploration of Computational Aesthetic Evaluation and AI Bias	Artemi-Maria Gioti (Institute of Electronic Music and Acoustics (IEM), Graz)*	<a href="https://nime.pubpub.org/pub/zpvgmv74/draft">https://nime.pubpub.org/pub/zpvgmv74/draft</a>
			2	179	Human noise at the fingertip: Positional (non)control under varying haptic x musical conditions	Staas de Jong (Leiden University)*	<a href="https://nime.pubpub.org/pub/bol2r7nr/draft">https://nime.pubpub.org/pub/bol2r7nr/draft</a>
			2	128	Mono-Replay : a software tool for digitized sounds animation	Thomas Lucas (Sorbonne Université)*; Christophe d'Alessandro (CNRS Sorbonne Université); Serge de Laubier (Conservatoire National Supérieur de Musique et de Danse)	<a href="https://nime.pubpub.org/pub/8lqitvq/draft?access=n8ya2lmg">https://nime.pubpub.org/pub/8lqitvq/draft?access=n8ya2lmg</a>
			13	119	Speculātor: visual soundscape augmentation of natural environments	Nathan D Villicana-Shaw (Victoria University of Wellington)*; Dale Carnegie (Victoria University of Wellington); Jim Murphy (Victoria University of Wellington); Mo Zareei (Victoria University of Wellington)	sharing url - <a href="https://nime.pubpub.org/pub/pxr0grnk/draft?access=1dmenml0">https://nime.pubpub.org/pub/pxr0grnk/draft?access=1dmenml0</a> edit url - <a href="https://nime.pubpub.org/pub/pxr0grnk/draft?access=tb1ohaxe">https://nime.pubpub.org/pub/pxr0grnk/draft?access=tb1ohaxe</a> (both generated from the pupup document's sharing link)
	short paper	1	104	Algorithmic Power Ballads	Shelly Knotts (Durham University)*	[Not Answered]	
		1	231	Bespoke Anywhere	Benedict Gaster (Univeristy of West England)*; Ryan Challinor (Independent Developer)	<a href="https://nime.pubpub.org/pub/8iaqbl7m">https://nime.pubpub.org/pub/8iaqbl7m</a>	
		11	199	Debris: A playful interface for direct manipulation of audio waveforms	Frederic A Robinson (University of New South Wales)*	<a href="https://nime21debris.pubpub.org/pub/2ivpa6r5/draft?access=8yfxepbu">https://nime21debris.pubpub.org/pub/2ivpa6r5/draft?access=8yfxepbu</a>	
	demo paper	1	117	COSMIC: A Conversational Interface for Human-AI Music Co-Creation	Yixiao Zhang (Queen Mary University of London)*; Gus Xia (New York University Shanghai); Mark Levy (Apple); Simon Dixon (Queen Mary University of London)	<a href="https://nime.pubpub.org/pub/in6wsc9t/draft?access=33xlz5f3">https://nime.pubpub.org/pub/in6wsc9t/draft?access=33xlz5f3</a>	
		2	183	Emergent Polyrhythmic Patterns with a Neuromorph Electronic Network	Christian Faubel (TH-Koeln)*	<a href="https://nime.pubpub.org/pub/g04egsqn/draft">https://nime.pubpub.org/pub/g04egsqn/draft</a>	
	June 16 8pm						