

**This lecture is being recorded**

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**18-452/18-750**

**Wireless Networks and Applications**

**Lecture 17: LTE Advanced**

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**Spring Semester 2021**

**<http://www.cs.cmu.edu/~prs/wirelessS21/>**

# Announcements

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- **There is no lecture on Wednesday**
  - » Schedule on the web page has been adjusted
- **Survey topics have been assigned**
- **Homework 3 will be released at the end of the week**
- **Please sign up for P2 meetings if you have not done so**

# Overview LTE

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- **Motivation**
- **Architecture**
- **Resource management**
- **LTE protocols**
- **Radio access network**
- **LTE advanced**

# LTE Radio Access Network

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- **LTE uses OFDM and MIMO**
- **OFDM offers benefits similar to those of CDMA**
  - » Good immunity to fading as only a small portion of the energy for any one link is typically lost due to a fade
  - » Fast power control to keep the noise floor as low as possible
- **Additional advantages**
  - » Highly resistant to fading and inter-symbol interference
  - » Low modulation rates on each of the many sub-carriers
  - » Sophisticated error correction
  - » Scales rates easier than CDMA
  - » Allows more advanced antenna technologies, like MIMO
- **Breaks information into pieces and assigns each one to a specific set of sub-carriers**

# OFDMA: OFDM with Multiple Access

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- **LTE downlink uses OFDM with Multiple Access:**
- **In any time slot, multiple clients receive data on separate groups of subcarriers**
  - » This is a form of FDMA (similar to GSM), but using groups of orthogonal subcarriers in
- **For each group of subcarriers, multiple clients receive data in separate time slots**
  - » TDMA (also similar to GSM)
  - » Multiple low bandwidth users can share subcarriers
- **For each client, this enables frequency hopping to mitigate effects of narrowband fading**

# OFDM disadvantages

## SC-FDMA

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- **As the number of sub-carriers increases, the composite time-domain signal starts to look like Gaussian noise**
- **This translates into a high peak-to-Average Power ratio (PAPR)**
- **Avoiding distortion requires increases in cost, size and power consumption**
- **To avoid this cost on mobile devices, the uplink uses Single-Carrier FDMA**
  - » **Does some preprocessing of the signal to reduce the high PAPR, at the cost of some loss in efficiency**
  - » **Provides better energy and cost efficiency for battery-operated mobiles**

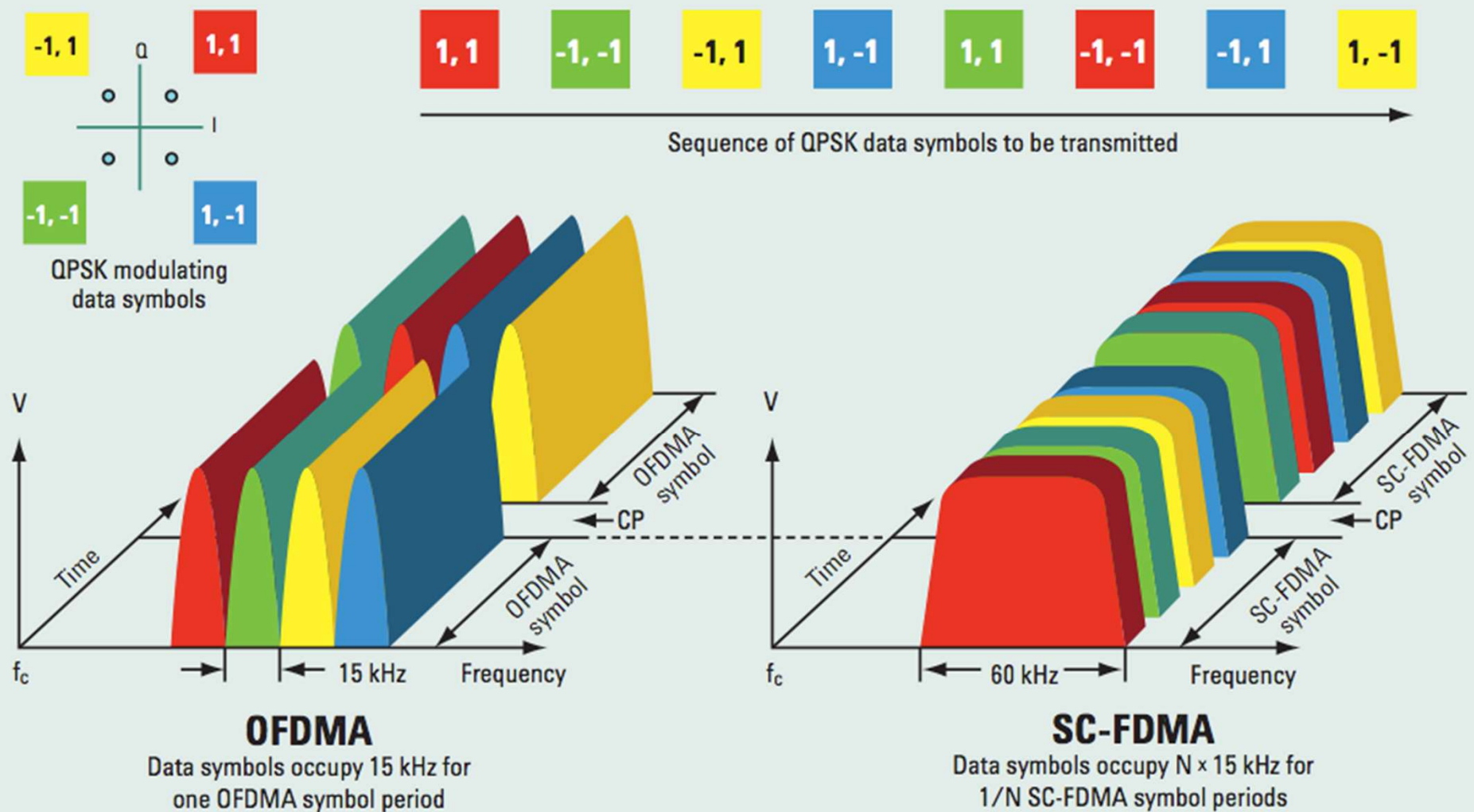
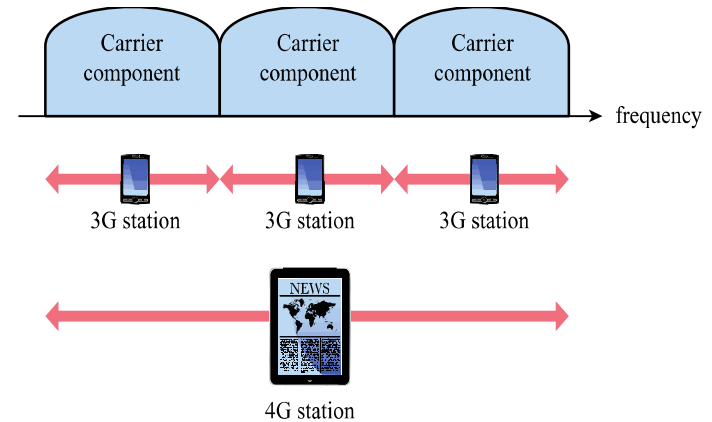


Figure 2. Comparison of how OFDMA and SC-FDMA transmit a sequence of QPSK data symbols

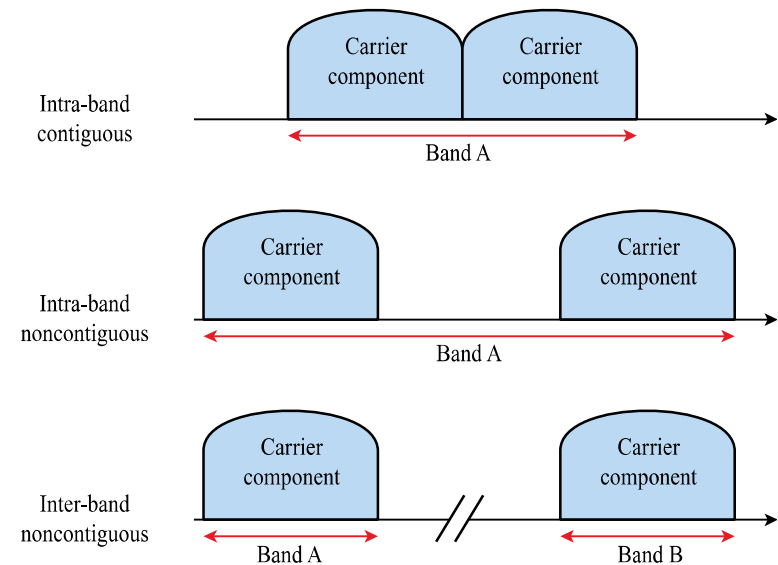
<http://cp.literature.agilent.com/litweb/pdf/5989-7898EN.pdf>

# Carrier Aggregation

- **Ultimate goal of LTE-Advanced is 100 MHz bandwidth**
  - » Combine up to 5 “component carriers” (CCs)
  - » Each CC can be 1.4, 3, 5, 10, 15, or 20 MHz
  - » Up to 100 MHz
- **Three approaches to combine CCs**
  - » **Intra-band Contiguous:** carriers adjacent to each other
  - » **Intra-band noncontiguous:** Multiple CCs belonging to the same band are used in a noncontiguous manner
  - » **Inter-band noncontiguous:** Use different bands



(a) Logical view of carrier aggregation

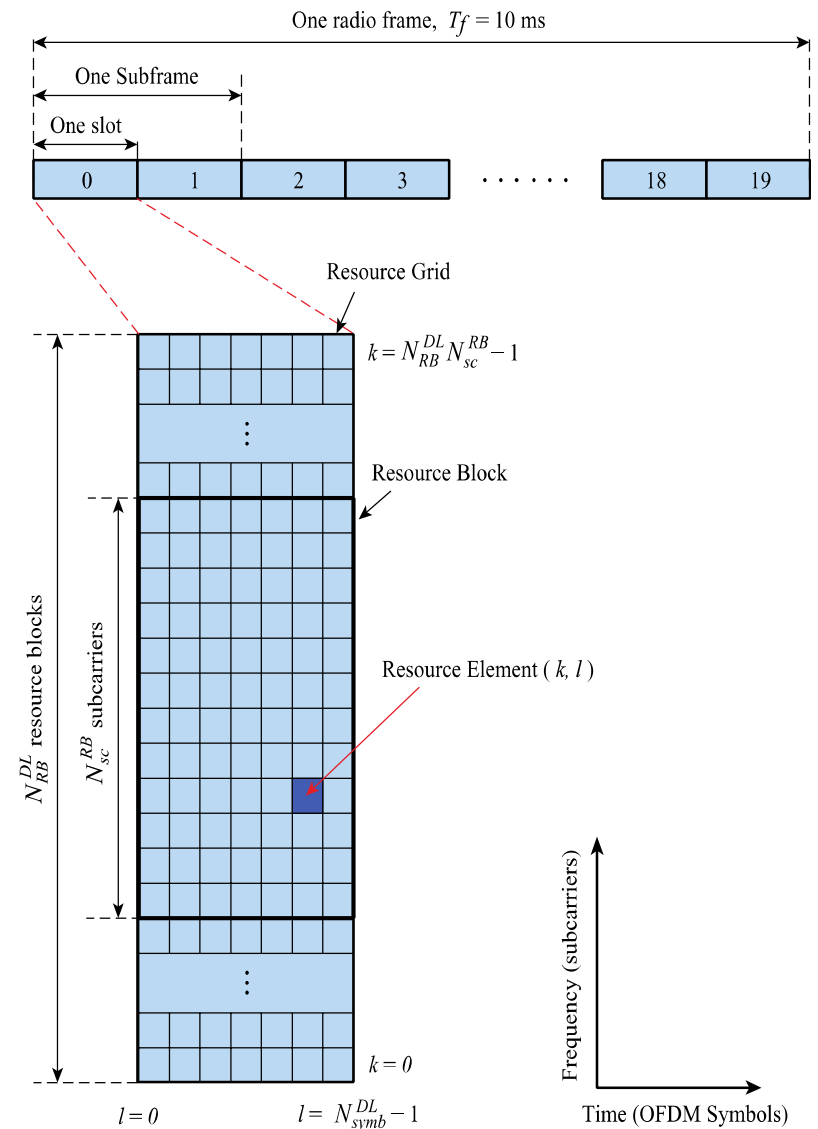


(b) Types of carrier aggregation

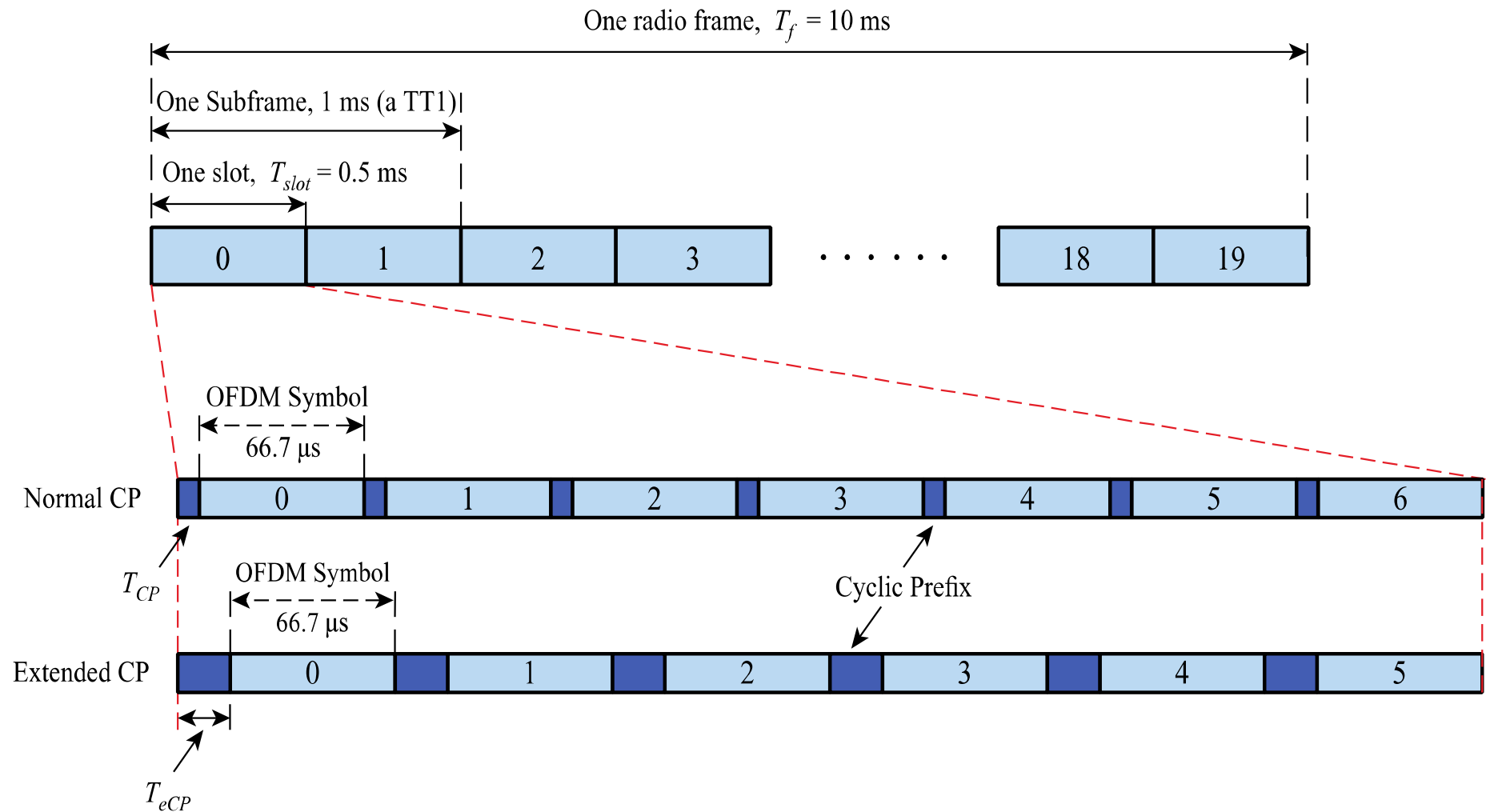


# Resource Blocks

- A time-frequency grid is used to illustrate allocation of physical resources
- Each column is 6 or 7 OFDM symbols per slot
- Each row corresponds to a subcarrier of 15 kHz
  - » Some subcarriers are used for guard bands
  - » 10% of bandwidth is used for guard bands for channel bandwidths of 3 MHz and above



# FDD Frame Structure



# Resource Blocks

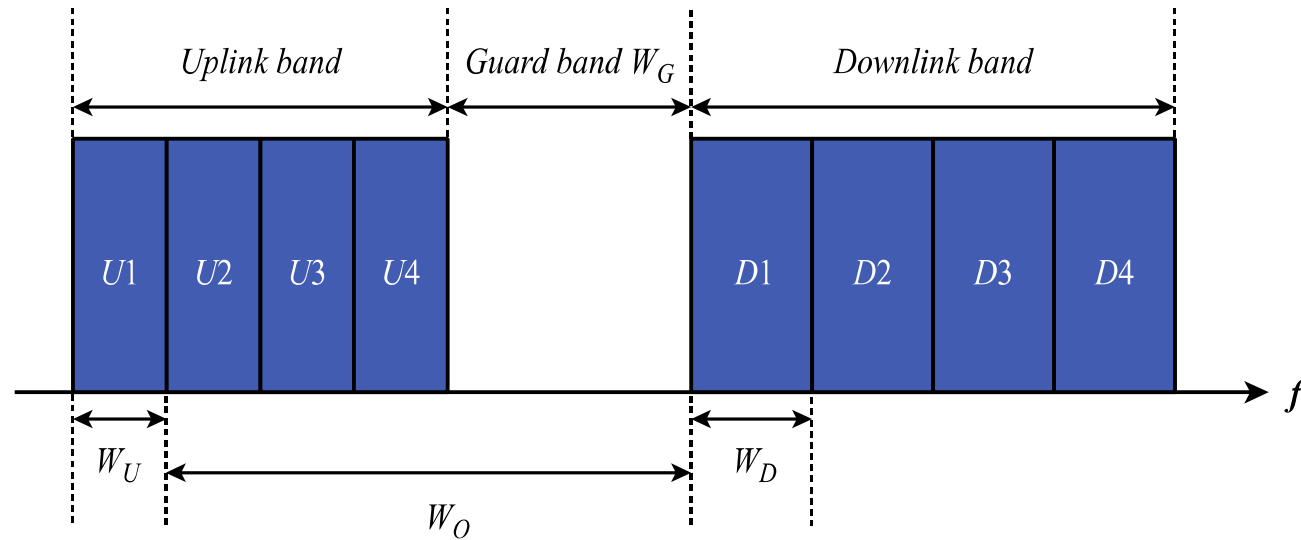
- **Resource Block**
  - » 12 subcarriers, 6 or 7 OFDM symbols
  - » Results in 72 or 84 *resource elements* in a *resource block*
- **MIMO: 4×4 in LTE, 8×8 in LTE-Advanced**
  - » Separate resource grids per antenna port
- **eNodeB assigns RBs with channel-dependent scheduling**
- ***Multuser diversity* can be exploited**
  - » To increase bandwidth usage efficiency
  - » Assign resource blocks for UEs with favorable qualities on certain time slots and subcarriers
  - » Can also consider fairness, QoS priorities, typical channel conditions, ..

# Managing Uplink and Downlink

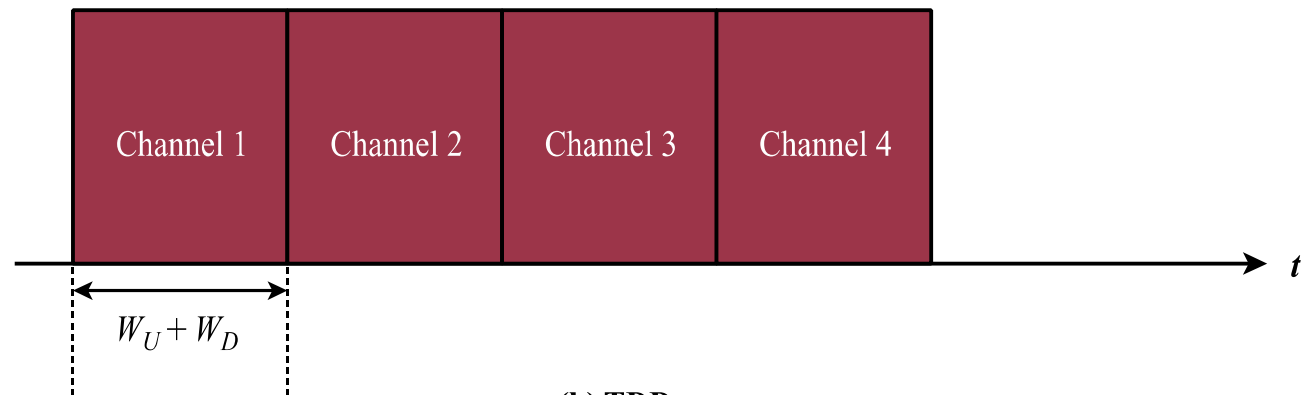
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- **LTE uses both TDD and FDD**
  - » Both have been widely deployed
- **Time Division Duplexing (TDD)**
  - » Uplink and downlink transmit in the same frequency band, but alternating in the time domain
- **Frequency Division Duplexing (FDD)**
  - » Different frequency bands for uplink and downlink
- **LTE uses two cyclic prefixes (CPs)**
  - » Extended CP is for worse environments

# Spectrum Allocation for FDD and TDD



(a) FDD



(b) TDD

# Overview LTE

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- **Motivation**
- **Architecture**
- **Resource management**
- **LTE protocols**
- **Radio access network**
  - » OFDM refresher
- **LTE advanced**

# LTE-Advanced

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- **Carrier aggregation – up to 100 MHz**
- **MIMO enhancements to support higher dimensional MIMO – up to 8 x 8**
- **Relay nodes**
- **Heterogeneous networks involving small cells such as femtocells, picocells, and relays**
- **Cooperative multipoint transmission and enhanced intercell interference coordination**
- **Voice over LTE**

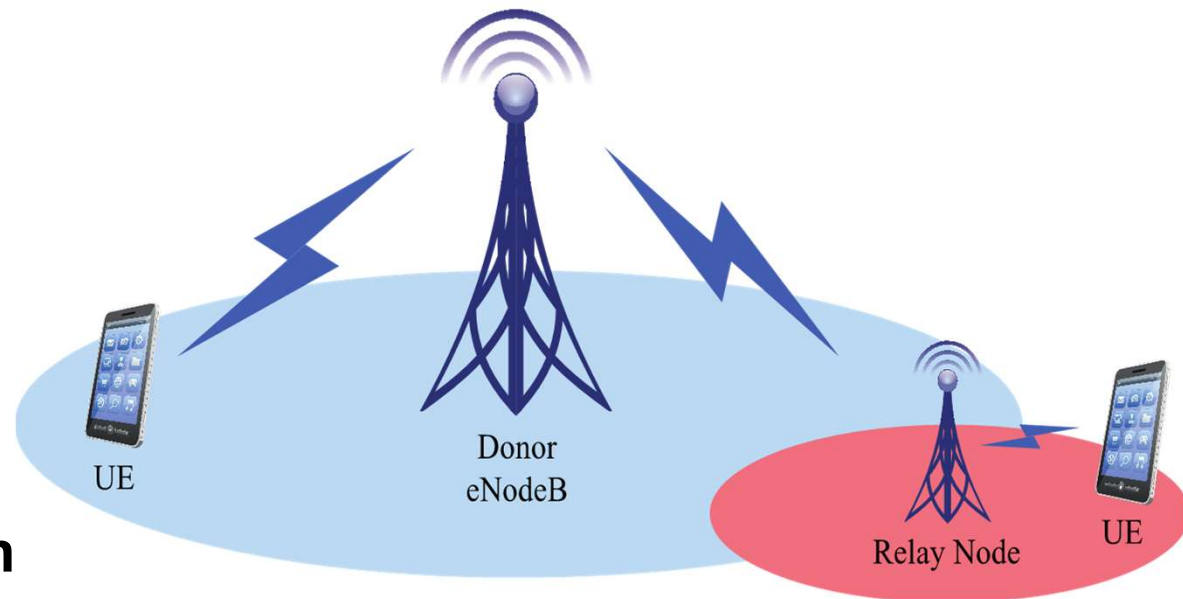
# Comparison LTE and LTE-Advanced

| System Performance            |                   | LTE              | LTE-Advanced       |
|-------------------------------|-------------------|------------------|--------------------|
| Peak rate                     | Downlink          | 100 Mbps @20 MHz | 1 Gbps @100 MHz    |
|                               | Uplink            | 50 Mbps @20 MHz  | 500 Mbps @100 MHz  |
| Control plane delay           | Idle to connected | <100 ms          | < 50 ms            |
|                               | Dormant to active | <50 ms           | < 10 ms            |
| User plane delay              |                   | < 5ms            | Lower than LTE     |
| Spectral efficiency<br>(peak) | Downlink          | 5 bps/Hz @2×2    | 30 bps/Hz @8×8     |
|                               | Uplink            | 2.5 bps/Hz @1×2  | 15 bps/Hz @4×4     |
| Mobility                      |                   | Up to 350 km/h   | Up to 350—500 km/h |



# Relaying

- **Relay nodes (RNs) extend the coverage area of an eNodeB**
  - » Receive, demodulate and decode the data from a UE
  - » Apply error correction as needed
  - » Transmit a new signal to the base station
- **An RN functions as a new base station with smaller cell radius**
- **RNs can use out-of-band or inband frequencies**



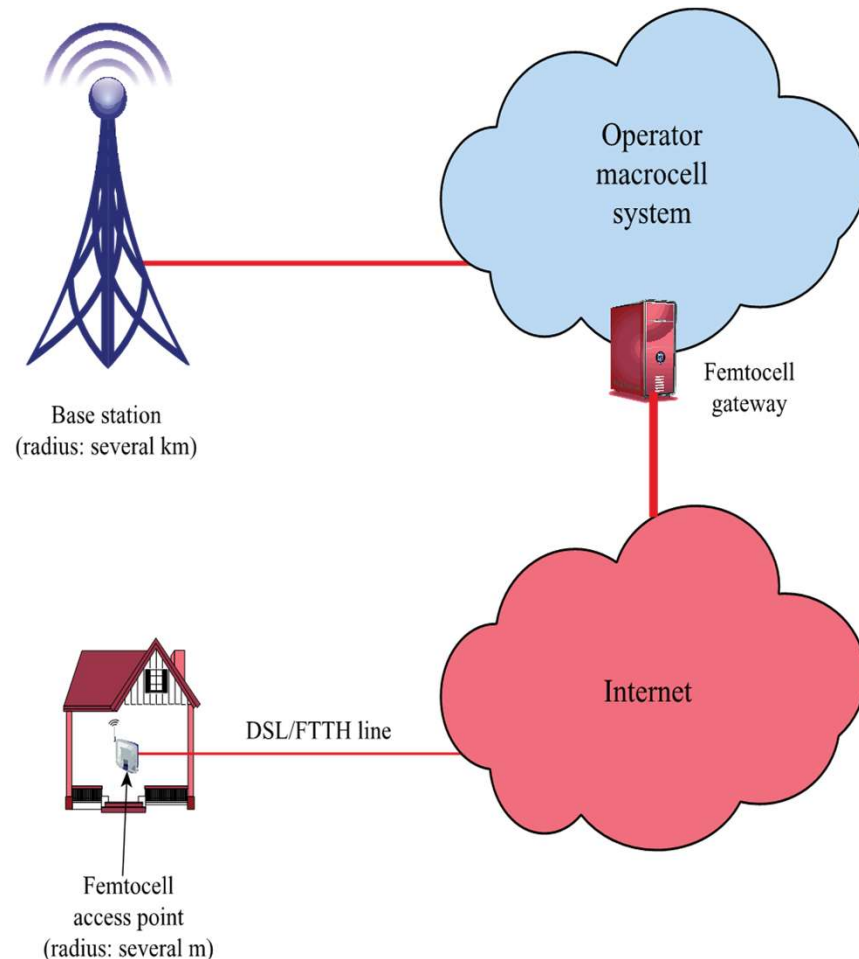
# Heterogeneous Networks

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- It is increasingly difficult to meet data transmission demands in densely populated areas
- ***Small cells*** provide low-powered access nodes
  - » Operate in licensed or unlicensed spectrum
  - » Range of 10 m to several hundred meters indoors or outdoors
  - » Best for low speed or stationary users
- ***Macro cells*** provide typical cellular coverage
  - » Range of several kilometers
  - » Best for highly mobile users

# Heterogeneous Network Examples

- **Femtocell**
  - » Low-power, short-range self-contained base station
  - » In residential homes, easily deployed and use the home's broadband for backhaul
  - » Also in enterprise or metropolitan locations
- **Network densification** is the process of using small cells
  - » Issues: Handovers, frequency reuse, QoS, security
- A network of large and small cells is called a *heterogeneous network (HetNet)*



# Trends

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- **Cloud RAN optimizes spectrum use**
  - » Goal is to reuse frequencies very aggressively
  - » Leverage cloud technology to centralize the processing for many cells
- **Standards are complex and rigid and need to support several generations**
  - » E.g., switch seamlessly from 4G to 3G
  - » Still need to support 2G (legacy phones, voice)
- **Scalability of infrastructure wrt signaling traffic is a growing concern**
  - » Hardware cannot keep up with changes in usage
- **Wide-spread use of custom hardware**
  - » Move to commodity, programmable equipment