

Project 2 Overview

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High Level Overview

- The project must give you more depth in one aspect of wireless networking
- There must be a concrete deliverables
 - A design, implementation, measurements that are interesting, ..
- There is a strong preference for projects that involve real wireless signals being abused by propagation through the ether
 - Simulation may be a reasonable alternative in some cases
- An ideal project will have both conservative and stretch goals
- You should consider any risks, e.g., access to hardware/software

Deliverables

- A short e-mail with team members, 2-3 possible, ranked project topics
- A projects proposal of 2-3 pages.
 - The more detail you provide, the more feedback I can give
- 2 checkpoints as specified in the project schedule. Details on format will be provided closer to the deadlines
- A short presentation at the end of the semester, possibly with demo
- An extended set of slides describing the project based on feedback after the poster session.
 - This is an informal project report that provides a detailed overview of not only of what you did, but also what you learned
- Meetings with course instructor to discuss your project proposal and checkpoints

Example Topics Fall 2018

- An information-centric wireless datalink layer
- A system to monitor Low Earth Orbit (LEO) satellites
- A WiFi system for buggies
- A TDM protocol for sensor networks
- A Cross Technology Communication system for WiFi to ZigBee communication
- Evaluation of routing protocols for vehicular networks
- Evaluation of a Visible Light communication system
- WiFi relay placement selection using a Roomba vacuum cleaner

Discussion

- If you want to talk about possible projects and get early input, please use office hours
 - This can save a lot of time by avoiding spending time on projects that are unrealistic, not interesting, ...
- One example project: I am interested in exploring the use of 802.11ad (and eventually) 802.11ay) for vehicular