

18-452/18-750  
Wireless Networks and Applications

Lecture 20: Localization

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<http://www.cs.cmu.edu/~prs/wirelessS20/>

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Outline

- Properties of localization procedures
- Approaches
  - » Proximity
  - » Trilateration and triangulation (GPS)
  - » Finger printing (RADAR)
  - » Hybrid systems

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Properties of localization  
procedures

- Physical position vs data types
  - Reference systems
  - Processing: localized vs centralized
  - Data quality
    - » Accuracy and precision
    - » Scale
  - Deployment aspects
    - » Limitations
    - » Cost
- ➔ Very diverse systems – lots of research

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Data types

- Point locations in terms of coordinates:
  - » *physical* or *geometric locations*
  - » GPS: latitude and longitude, height
  - » Cartesian coordinate system based on three orthogonal planes
- Extended region locations given by names:
  - » *symbolic locations*
  - » CMU, Wean Hall, room 8202

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## Location-awareness

- **Location model:** data structure that organizes locations

- **Location-based routing**
  - » symbolic location model
  - » geometric location model
  - » hybrid location model

### Examples

- » **symbolic location model:** address hierarchy  
DH.Floor2.2105
- » **geometric location model:** GPS coordinate  
(12.3456°N, 123.456°E)
- » **hybrid location model:** combination of address and coordinate  
DH.Floor2.2105.Seat(0,4)

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## Quality of Position Information

### Positioning accuracy:

largest distance between an estimated position and the true position

Only pairs of precision and accuracy make sense

### Precision:

the ratio with which a given accuracy is reached, averaged over many repeated attempts

#### Example:

average error of less than 20cm in 95% of cases

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## Precision vs. Accuracy

	Accurate	Inaccurate (systematic error)
Precise		
Imprecise (reproducibility error)		

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<https://www.sophia.org/tutorials/accuracy-and-precision-3>

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## Approaches

- **Proximity:** estimate distance between two nodes
- **Trilateration and triangulation**
  - » using elementary trigonometric properties: a triangle is completely determined,
    - if two angles and a side length are known
    - if the lengths of all three sides are known
  - » infer a 3d position from information about two triangles
- **Fingerprinting (scene analysis)**
  - » using radio characteristics as fingerprint to identify it
- **Hybrid methods:** multiple sources of information

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## Proximity and Distance

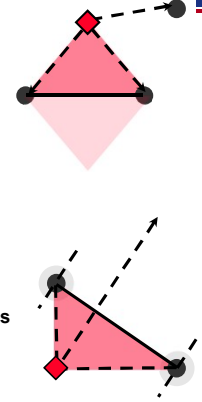
- **Binary nearness: using finite range of wireless communication and/or threshold**
  - » within range of a beacon signal from a source with known position
  - » yields region locations, e.g.: cell in cellular network
- **Distance measurement (ranging)**
  - » Received signal strength
  - » Time of flight (time of arrival)
  - » Time difference of arrival

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## Measuring Location: Trigonometry Basics

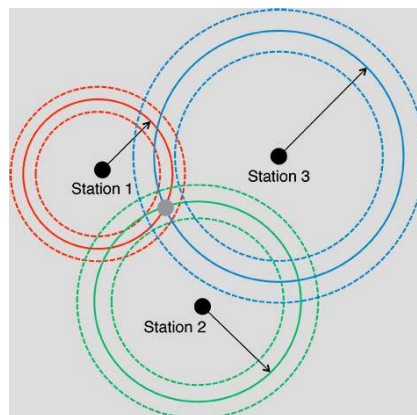
- **Triangles in a plane**
  - » **Lateralation: distance measurement to known reference points**
    - a triangle is fully determined by the length of its sides
    - Time of Flight (e.g. GPS, Active Bat)
    - Attenuation (e.g. RSSI)
  - » **Angulation: measuring the angle with respect to two known reference points and a reference direction or a third point**
    - a triangle is fully determined by two angles and one side as shown
    - Phased antenna arrays
    - aircraft navigation (VOR)



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## Trilateration



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<http://gpsworld.com/innovation-where-are-we/>

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## Mathematical Background

- **Computing positions between three known positions  $(x_i, y_i)$  and an unknown position  $(x_u, y_u)$  given distances  $r_i$  btw  $(x_i, y_i)$  and  $(x_u, y_u)$**
- **Yields three equations  $(x_i - x_u)^2 + (y_i - y_u)^2 = r_i^2$**
- **Linear equations by subtracting 3<sup>rd</sup> from 1<sup>st</sup> and 2<sup>nd</sup>: quadratic terms  $x_u^2$  and  $y_u^2$  disappear**
  - »  $2(x_3 - x_1)x_u + 2(y_3 - y_1)y_u = (r_1^2 - r_3^2) - (x_1^2 - x_3^2) - (y_1^2 - y_3^2)$
  - »  $2(x_3 - x_2)x_u + 2(y_3 - y_2)y_u = (r_2^2 - r_3^2) - (x_2^2 - x_3^2) - (y_2^2 - y_3^2)$
- **In 3D: yields two points**
- **Positioning with imprecise information:**
  - » Add redundancy: over determined solution
  - » Least squares estimates

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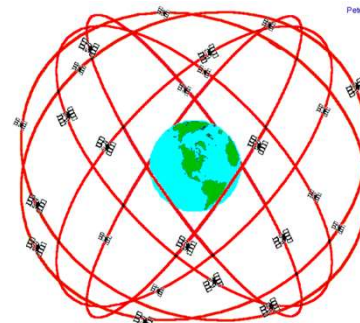
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## GPS

- Radio-based navigation system developed by DoD
  - » Initial operation in 1993
  - » Fully operational in 1995
- System is called NAVSTAR
  - » NAVigation with Satellite Timing And Ranging
  - » Referred to as GPS
  - » Has been improved over time
- Series of 24 (now 32) satellites, in 6 orbital planes
- Works anywhere in the world, 24 hours a day, in all weather conditions and provides:
  - » Location or positional fix
  - » Velocity, direction of travel
  - » Accurate time

Peter A. Steenkiste, CMU [www.fws.gov/southeast/gis/training\\_2k5/GPS\\_overview\\_APR\\_04.ppt](http://www.fws.gov/southeast/gis/training_2k5/GPS_overview_APR_04.ppt) 15

## GPS Constellation



- 24 satellites are needed to guarantee that 4 are always visible everywhere
- Extra satellites provide redundancy
  - » Deal with maintenance, replacement, ...

GPS Nominal Constellation  
24 Satellites in 6 Orbital Planes  
4 Satellites in each Plane  
20,200 km Altitudes, 55 Degree Inclination

Peter A. Steenkiste, CMU [https://www.colorado.edu/geography/gcraft/notes/gps/gps\\_f.html](https://www.colorado.edu/geography/gcraft/notes/gps/gps_f.html)

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## GPS involves 5 Basic Steps

- Satellite Ranging
  - » Determining distance from satellite
- Trilateration
  - » Intersection of spheres
- Timing
  - » Why consistent, accurate clocks are required
- Positioning
  - » Knowing where satellite is in space
- Correction of errors
  - » Correcting for ionospheric and tropospheric delays

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## How GPS works?

- Range from each satellite calculated
  - $range = time\ delay \times speed\ of\ light$
- Technique called trilateration is used to determine your position or "fix"
  - » Intersection of spheres as described earlier
- At least 3 satellites required for 2D fix
- However, 4 satellites are used
  - » The 4<sup>th</sup> satellite used to calculate drift of clock in GPS receivers relative to that of the satellites
  - » Yields much better accuracy and provides 3D fix

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## Satellite Positions

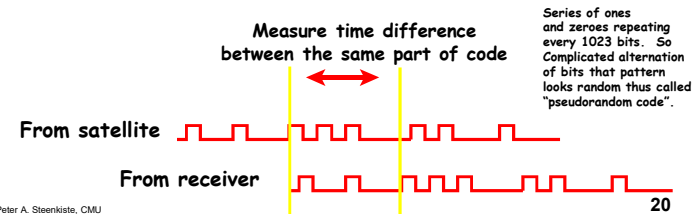
- Each satellite has an atomic clock that keeps time very accurately
  - » Satellites synchronize their clocks
  - » Also periodically synchronize with the true time maintained on earth
- Satellites also know their location very accurately

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## Determining Range

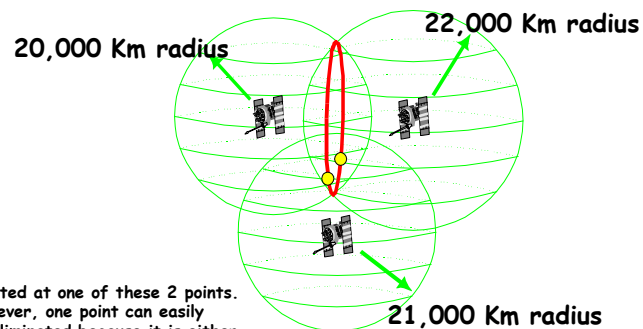
- Each satellite periodically generates a pseudo random code
  - » Receivers also locally generate the codes in synchronized fashion
- Receivers measure Time of Arrival (TOA) of codes
- Transmission includes Time of Transmission (TOT) of code and the location of the satellite at that time
  - » Allows receiver to calculate Time of Flight and distance



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## Three Satellite Ranges Known



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## Accurate Timing is the Key

- Satellites have very accurate atomic clocks
- Receivers have less accurate clocks
- Measurements made in nanoseconds
  - » Speed of light ( $c$ )  $\sim 1$  ft/nanosecond
- $1/100^{\text{th}}$  of a second error could introduce error of 1,860 miles
- Discrepancy between the satellite clock and the receiver clocks must be resolved
- Fourth satellite is used to solve the 4 unknowns (X, Y, Z and receiver clock error)

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## Satellite Positioning

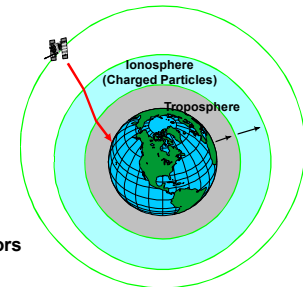
- Required in the equation to solve the 4 unknowns is the actual location of the satellite.
  - » 3 coordinates for location, plus clock drift of receiver relative to the satellite clocks
- Satellites are in relatively stable orbits and constantly monitored on the ground
- Satellite's position is broadcast in the "ephemeris" data streamed down to receiver
  - » Downloading complete set of almanac data requires 12.5 minutes (transmitted at 50 bps)

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## Sources of Errors

- Largest source is due to the atmosphere
  - » Atmospheric refraction
    - Charged particles
    - Water vapor
- Other sources:
  - » Geometry of satellite positions
  - » Multi-path errors
  - » Satellite clock errors
  - » Satellite position or "ephemeris" errors
  - » Quality of GPS receiver



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## How about Indoors?

- We can use received WiFi signal strength (RSS) to measure distance to APs with known location!
- Does not work in practice: too many factors affects RSS: objects, people, ...
  - » Triangulation based on RSS tends to results tend to give large, unpredictable errors
- How about using time of arrival?
  - » E.g., based on sound, radar-like techniques, ...
  - » Works better, but it is still hard
  - » Can work well but often requires special infrastructure
  - » Reflections can also create inaccuracies: longer path!

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## CAESAR: Carrier Sense-based Ranging

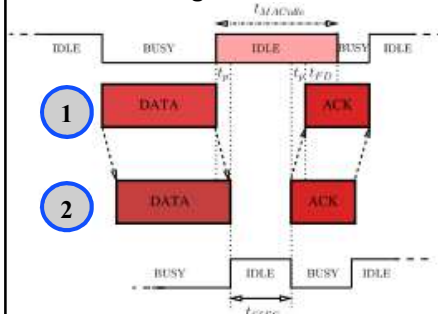
- Question: can we use time of flight ranging using commodity WiFi hardware?
- Yes, but it gets a bit messy
  - » Need to include SNR measurement
- Local station determines location of (mobile) remote stations
- Design criteria
  - » Exploit standard 802.11 protocol implementations
  - » Real time results
  - » Low cost (low network usage, no additional hardware, minimal calibration)

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## CAESAR: Key Idea

- Time of flight from ACKs



- Speed of light:  
 $c \approx 300\text{m/s}$
- WLAN clock 44MHz
- Resolution:  
 $300/(2 \cdot 44) = 3.4\text{m}$
- Distance  
 $d = c \cdot (t_{\text{MacIdle}} - t_{\text{SIFS}} - t_{\text{FD}}) / 2$

Distance =  $\frac{1}{2}$  time from end of data to beginning of ACK

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## CAESAR: Adjustment to Noise

- Method depends on correct estimation of response time, which depends on the SNR
- Automatic gain control is used if
  - Preferred region (PR): no AGC
  - Strong signal detected (SSD): e.g. subtract 30dB from signal
  - Weak signal detected (WSD): may need adjust signal to bring it into PR (or signal is not detected)
- Proposed solution:
  - Detect states SSD, WSD, and preferred range
  - Use different values for Time for Frame Detection ( $t_{\text{FD}}$ )

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## Outline

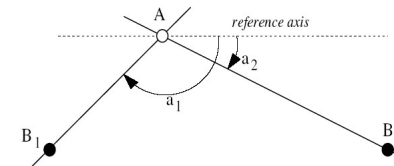
- Properties of localization procedures
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## Angle of Arrival (AoA)

- A measures the direction of the incoming signal using a radio array.
- By using 2 anchors, A can determine its position
- Alternatively: the anchor measure the angle of A's signal and coordinate

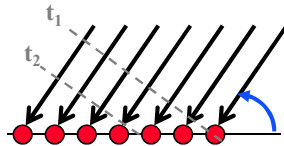


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## Angle of Arrival Techniques

- Antenna arrays are increasingly popular
- They are usually used to steer the signal, but can be used to identify the angle at which it arrives
- Difference in arrival time can be used to measure angle



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## Location Fingerprinting

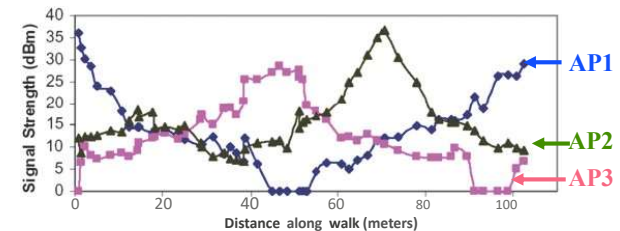
- Fingerprint Methods for Recognizing Locations
  - » Examples
    - Visual identification of places from photos
    - Recognition of horizon shapes
    - Measurement of signal strengths of nearby networks (e.g. RADAR)
  - » Method: computing the difference between a feature set extracted measurements with a feature database
  - » Advantages: passive observation only (protect privacy, prevent communication overhead)
  - » Disadvantage: access to feature database needed

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## RADAR: Key Idea

- RSS from multiple APs tends to be unique to a location



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## RADAR Approach

- Scenario: floor layout with three base stations (in the hallways)
- Empirical method
  - » offline phase: database is constructed
    - collect signal strength measurements from all three base stations at 70 distinct locations
    - store each of the 70 measurement triples together with the spatial location and orientation in a database
  - » online phase: position can be determined
    - measure the current signal strength from all three base stations
    - find the most similar triple(s) in the database
  - » Resolution 2.94m (50<sup>th</sup> percentile)



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★ - Base Station

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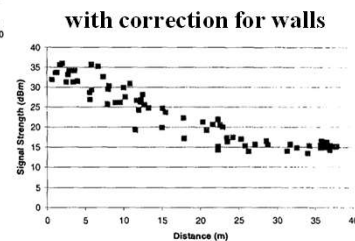
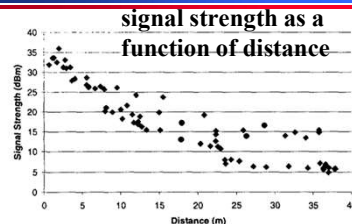
## Model-Based Radio Map

- Model set-up phase has high cost
- Alternative use radio propagation model and floor plan (instead of measurements)
  - » Considered models
    - Rayleigh fading model: small-scale rapid amplitude fluctuation to model multi-path fading
    - Rician distribution model: like Rayleigh but with additional LoS component
    - Floor Attenuation Factor propagation model: large scale path loss with building models
    - Wall Attenuation Factor model: considers effects from walls between transmitter and receiver
  - » Resolution 4.3m (50<sup>th</sup> percentile)

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## Effects of applying correction



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## Limits of Localization Using Signal Strength

- Measuring distance based on signal strength is an attractive idea for wireless sensor networks:
  - » RSS does not require additional hardware
  - » RSS declines with distance
  - » Many different promising methods proposed
- Experimental study:
  - » 802.11 technology with a range of methods and environments tested
  - » Median localization error of 10ft and 97<sup>th</sup> percentile of 30ft
- Fundamental limitations that require
  - » more complex environment models
  - » additional infrastructure

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## Hybrid Technologies

- **Cell phones: have many other sensors**
  - » Accelerometer, compass, ...
- **Can be used to estimate the user's walking speed, direction, ...**
- **This information can be combined with finger printing based techniques**
- **Especially useful if finger printing provides accurate location in specific points**
  - » When entering a store, escalator, elevators
  - » Can use the other sensors starting with these well-known locations

## Literature

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- P. Bahl and V. N. Padmanabhan (2000). **RADAR: An In-Building RF-based User Location and Tracking System**. IEEE INFOCOM 2000, pp. 775-784.
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