

18-452/18-750
Wireless Networks and Applications
Lecture 14: Wireless LANs
802.11*

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<http://www.cs.cmu.edu/~prs/wirelessS17/>

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Outline

- Brief history
- 802 protocol overview
- Wireless LANs – 802.11 – overview
- 802.11 MAC, frame format, operations
- 802.11 management
- 802.11 security
- 802.11 power management
- 802.11*: b/g/a, h, e, n

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Some IEEE 802.11 Standards

- » IEEE 802.11a
 - PHY Standard : 8 channels : up to 54 Mbps : some deployment
- » IEEE 802.11b
 - PHY Standard : 3 channels : up to 11 Mbps : widely deployed.
- » IEEE 802.11d
 - MAC Standard : support for multiple regulatory domains (countries)
- » IEEE 802.11e
 - MAC Standard : QoS support : supported by many vendors
- » IEEE 802.11f
 - Inter-Access Point Protocol : deployed
- » IEEE 802.11g
 - PHY Standard: 3 channels : OFDM and PBCC : widely deployed (as b/g)
- » IEEE 802.11h
 - Suppl. MAC Standard: spectrum managed 802.11a (TPC, DFS): standard
- » IEEE 802.11i
 - Suppl. MAC Standard: Alternative WEP : standard
- » IEEE 802.11n
 - MAC Standard: MIMO : standardization expected late 2008

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IEEE 802.11 Family

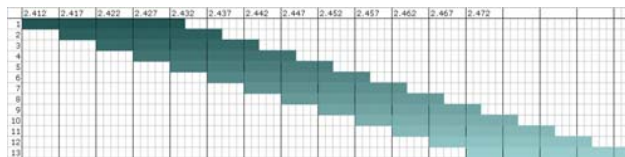
Protocol	Release Data	Freq.	Rate (typical)	Rate (max)	Range (indoor)
Legacy	1997	2.4 GHz	1 Mbps	2Mbps	?
802.11a	1999	5 GHz	25 Mbps	54 Mbps	~30 m
802.11b	1999	2.4 GHz	6.5 Mbps	11 Mbps	~30 m
802.11g	2003	2.4 GHz	25 Mbps	54 Mbps	~30 m
802.11n	2008	2.4/5 GHz	200 Mbps	600 Mbps	~50 m

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802.11b Channels

- In the UK and most of EU: 13 channels, 5MHz apart, 2.412 – 2.472 GHz
- In the US: only 11 channels
- Each channel is 22MHz
- Significant overlap
- Non-overlapping channels are 1, 6 and 11



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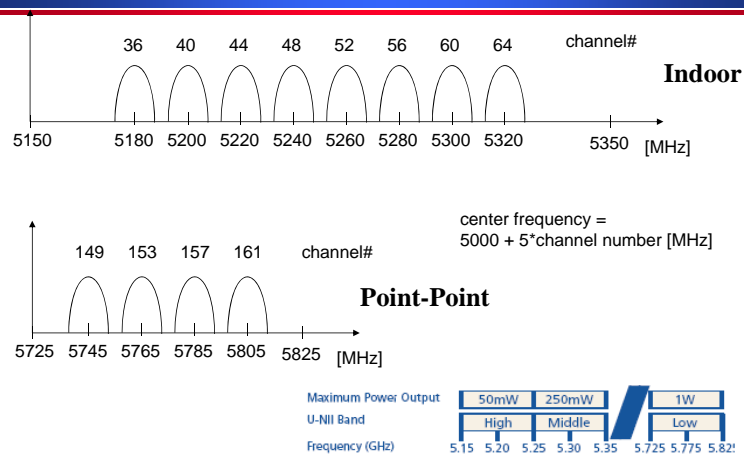
802.11b Physical Layer

- FHSS (legacy)
 - » 2 & 4 GFSK
 - » Using one of 78 hop sequences, hop to a new 1MHz channel (out of the total of 79 channels) at least every 400milliseconds
- DSSS (802.11b)
 - » DBPSK & DQPSK
 - » Uses one of 11 overlapping channels (22 MHz)
 - » 1 and 2 Mbps: multiply the data by an 11-chip spreading code (Barker sequence)
 - » 5.5 and 11 Mbps: uses Complementary Code Keying (CKK) to generate spreading sequences that support the higher data rates
 - Spreading code is calculated based on the data bits

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802.11a Physical Channels

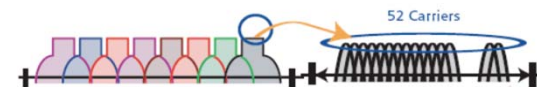


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802.11a Modulation

- Use OFDM to divide each physical channel (20 MHz) into 52 subcarriers (20M/64=312.5 KHz each)
 - » 48 data, 4 pilot



- Adaptive modulation
 - » BPSK: 6, 9 Mbps
 - » QPSK: 12, 18 Mbps
 - » 16-QAM: 24, 36 Mbps
 - » 64-QAM: 48, 54 Mbps

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802.11a Discussion

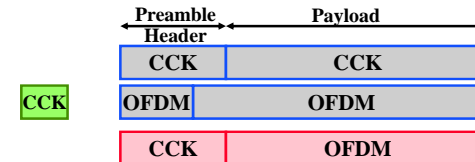
- Uses OFDM in the 5.2 and 5.7 GHz bands
- What are the benefits of 802.11a compared with 802.11b?
 - » Greater bandwidth (up to 54Mb)
 - 54, 48, 36, 24, 18, 12, 9 and 6 Mbs
 - » Less potential interference (5GHz)
 - » More non-overlapping channels
- But does not provide interoperability with 802.11b, as 802.11g does

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Going Faster: 802.11g

- 802.11g basically extends of 802.11b for higher rates – effectively 802.11a at 2.4 GHz
 - » Use the same technology DSSS/CCK for old rates (1,2, 5.5, 11)
 - » Uses 802.11a OFDM technology for new rates (6 Mbs and up)
 - » Using OFDM makes it easier to build 802.11a/g cards
- But it creates an interoperability problem since 802.11b cards cannot interpret OFDM signals
 - » Solutions: send CTS using CCK before OFDM packets in hybrid environments, or use (optional) hybrid packet format



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Spectrum and Transmit Power Management (802.11h)

- Support 802.11 operation in 5 GHz band in Europe: coexistence with primary users
 - » Radar: cannot use the band
 - » Satellite: limit power to 3dB below regulatory limit
- Dynamic Frequency Selection (DFS)
 - » Detect primary users and adapt
- Transmit Power Control (TPC)
 - » Goal is to limit interference
- Has broader uses such as range/interference control, reduced energy consumption, automatic frequency planning, load balancing, ..

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IEEE 802.11e

- Original intent was that 802.11 PCF could be used to provide QoS guarantees
 - » Scheduler in the PCF priorities urgent traffic
 - » But: overhead, “guarantees” are very soft
- 802.11e Enhanced Distributed Coordination Function (EDCF) is supposed to fix this.
 - » Provides Hybrid Coordination Function (HCF) that combines aspects of PCF and DCF
- EDCF supports 4 Access Categories
 - » AC_BK (or AC0) for Back-ground traffic
 - » AC_BE (or AC1) for Best-Effort traffic
 - » AC_VI (or AC2) for Video traffic
 - » AC_VO (or AC3) for Voice traffic

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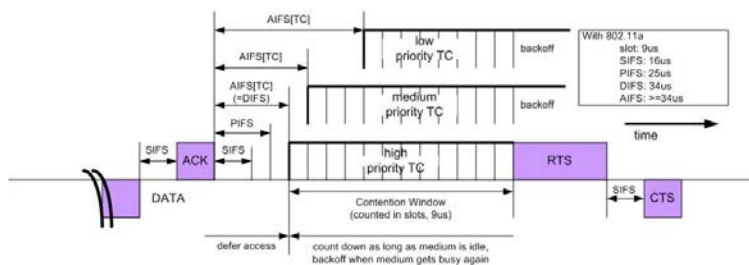
Service Differentiation Mechanisms in EDCF

- The two types of service differentiation mechanisms proposed in EDCF are:
- Arbitrate Inter-frame Space (AIFS) Differentiation
 - Different AIFSs instead of the constant distributed IFS (DIFS) used in DCF.
 - Back-off counter is selected from $[1, CW[AC]+1]$ instead of $[0, CW]$ as in DCF.
- Contention Window (CWmin) Differentiation
 - Different values for the minimum/maximum CWs to be used for the back-off time extraction.

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IEEE 802.11e: Priorities

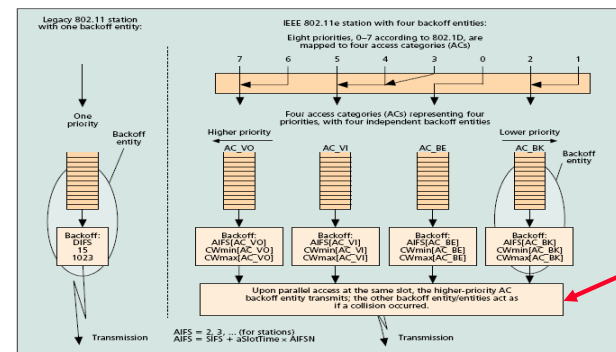


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Mapping different priority frames to different AC

- Each frame arriving at the MAC with a priority is mapped into an AC as shown in figure below.



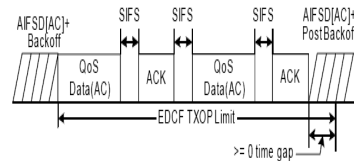
Resolves Virtual Collisions

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Other 802.11 MAC Improvements

- **TXOP- Transmission opportunity (TXOP)** is an interval of time during which a back-off entity has the right to deliver multiple MSDUs.
 - » A TXOP is defined by its starting time and duration
 - » Announced using a traffic specification (length, period)
 - » Can give more transmission opportunities to a station
 - » Can also limit transmission time (e.g. for low rate stations)
- **CFB- In a single TXOP, multiple MSDUs can be transmitted.**
 - » “Contention Free Burst” (CFB)
 - » Can use a block acknowledgement



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Increasing Capacity: MIMO

- Refresher: spatial diversity
- Multiple-In Multiple-Out basics
- **MIMO in 802.11:**
 - » Single user MIMO: 802.11n
 - » Multi user MIMO: 802.11ac

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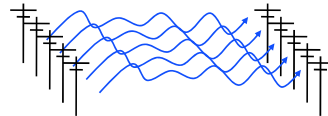
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How Do We Increase Throughput in Wireless?

- **Wired world:**
Pull more wires!



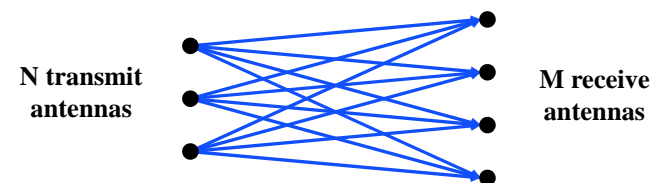
- **Wireless world:**
How about if we could do the same thing and simply use more antennas?



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MIMO Multiple In Multiple Out



- **N x M subchannels** that can be used to send multiple data streams simultaneously
- Fading on channels is largely independent
 - » Assuming antennas are separate $\frac{1}{2}$ wavelength or more
- Combines ideas from spatial diversity, e.g. 1 x N and N x 1
- Very effective if there is no direct line of sight
 - » Subchannels become more independent

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Why So Exciting?

Method	Capacity
SISO	$B \log_2(1 + \rho)$
Diversity (1xN or Nx1)	$B \log_2(1 + \rho N)$
Diversity (NxN)	$B \log_2(1 + \rho N^2)$
Multiplexing	$NB \log_2(1 + \rho)$

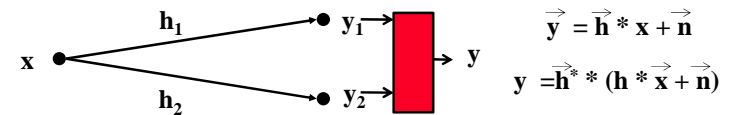
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Spatial Diversity

- Use multiple antennas that pick up the signal in slightly different locations
 - » Channels uncorrelated with sufficient antenna separation

- Receiver diversity: $\mathbf{y} = \mathbf{H} \mathbf{x} + \mathbf{n}$



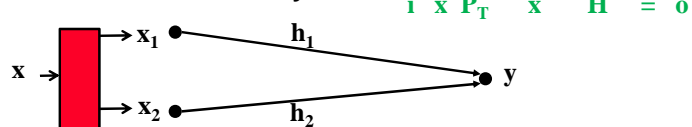
- Receiver can pick strongest signal: y_1 or y_2
- Or combines the signals: multiply y with the complex conjugate h^* of the channel vector h
 - » Can learn h based on training data

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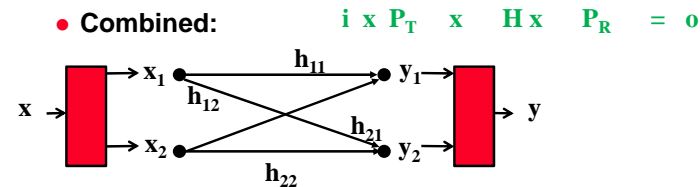
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Other Diversity Options

- Transmit diversity:



- Combined:

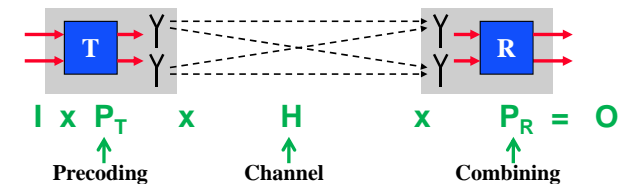


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MIMO How Does it Work?

- Transmit and receive multiple data streams
- Coordinate the processing at the transmitter and receiver to overcome channel impairments
 - » Maximize throughput or minimize interference

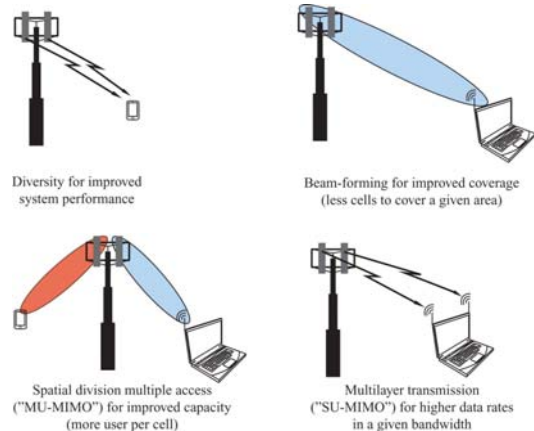


- Combines previous techniques

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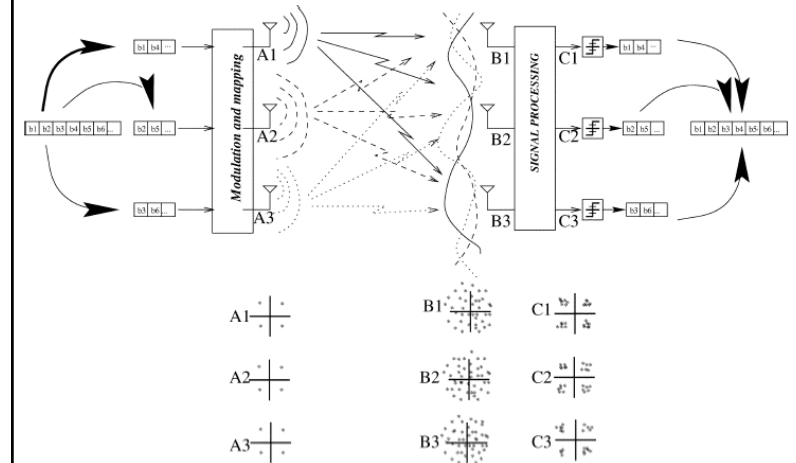
Mechanisms Supported by MIMO



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An Example of Space Coding



Direct-Mapped NxM MIMO

Effect of transmission $\vec{R} = \overset{M}{H} * \overset{M \times N}{\vec{C}} + \overset{N}{\vec{N}}$

Decoding $\vec{O} = \underset{D}{P_R} * \underset{D \times M}{\vec{R}} \quad \vec{C} = \underset{N}{\vec{I}}$

Results $\vec{O} = \underset{D}{P_R} * \underset{M}{H} * \underset{N}{\vec{I}} + \underset{D}{P_R} * \underset{N}{\vec{N}}$

- How do we pick P_R ? "Inverse" of H : H^{-1}
 - » Equivalent of nulling the interfering possible (zero forcing)
 - » Only possible if the paths are completely independent
- Noise amplification is a concern if H is non-invertible – its determinant will be small
 - » Minimum Mean Square Error detector balances two effects

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Precoded NxM MIMO

Effect of transmission $\vec{R} = \overset{M}{H} * \overset{M \times N}{\vec{C}} + \overset{N}{\vec{N}}$

Coding/decoding $\vec{O} = \underset{D}{P_R} * \underset{D \times M}{\vec{R}} \quad \vec{C} = \underset{N}{P_T} * \underset{N \times D}{\vec{I}}$

Results $\vec{O} = \underset{D}{P_R} * \underset{M}{H} * \underset{N}{P_T} * \underset{D}{\vec{I}} + \underset{D}{P_R} * \underset{N}{\vec{N}}$

- How do we pick P_R and P_T ?
- Singular value decomposition of $H = U * S * V$
 - » U and V are unitary matrices – $U^H * U = V^H * V = I$
 - » S is diagonal matrix

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MIMO Discussion

- **Need channel matrix H: use training with known signal**
- **So far we have ignored multi-path**
 - » Each channel is multiple paths with different properties
 - » Becomes even messier!
- **MIMO is used in 802.11n**
 - » Can use two adjacent non-overlapping “WiFi channels”
 - » Raises lots of compatibility issues
 - » Potential throughputs of 100s of Mbps
- **Focus is on maximizing throughput between two nodes**
 - » Is this always the right goal?

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802.11n Overview

- **802.11n extends 802.11 for MIMO**
 - » Supports up to 4x4 MIMO
 - » Preamble that includes high throughput training field
- **Standardization was completed in Oct 2009, but, early products have long been available**
 - » WiFi alliance started certification based on the draft standard in mid-2007
- **Supported in both the 2.4 and 5 GHz bands**
 - » Goal: typical indoor rates of 100-200 Mbps; max 600 Mbps
- **Use either 1 or 2 non-overlapping channels**
 - » Uses either 20 or 40 MHz
 - » 40 MHz can create interoperability problems
- **Supports frame aggregation to amortize overheads over multiple frames**
 - » Optimized version of 802.11e

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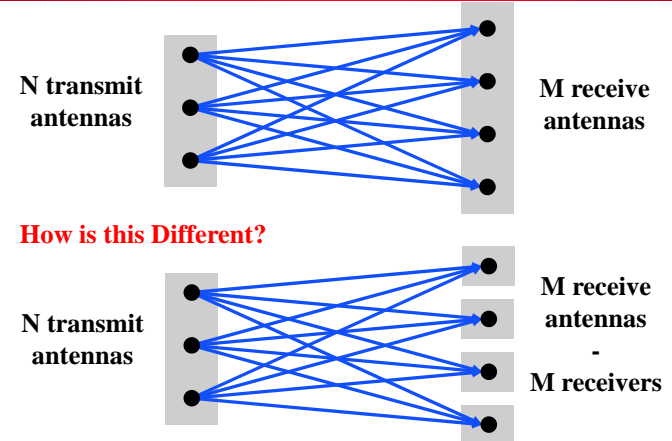
802.11n Backwards Compatibility

- **802.11n can create interoperability problems for existing 802.11 devices (abg)**
 - » 802.11n does not sense their presence
 - » Legacy devices end up deferring and dropping in rate
- **Mixes Mode Format protection embeds an n frame in a g or a frame**
 - » Preamble is structured so legacy systems can decode header, but MIMO can achieve higher speed (training, cod/mod info)
 - » Works only for 20 MHz 802.11n use
 - » Only deals with interoperability with a and g – still need CTS protection for b
- **For 40 MHz 802.11n, we need CTS protection on both the 20 MHz channels – similar to g vs. b**
 - » Can also use RTS/CTS (at legacy rates)
 - » Amortize over multiple transmissions

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MIMO in a Network Context

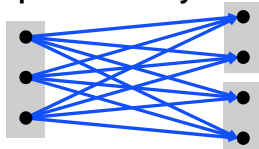


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Multi-User MIMO Discussion

- Math is similar to MIMO, except for the receiver processing (P_R)
 - » Receivers do not have access to the signals received by antennas on other nodes
 - » Limits their ability to cancel interference and extract a useful data stream
 - » Closer to transmit MRC
- MU-MIMO versus MIMO is really a tradeoff between TDMA and use of space diversity
 - » Sequential short packets versus parallel long packets
- Why not used in 802.11?



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Multi-User MIMO Up versus Down Link

- Uplink: Multiple Access Channel (MAC)
 - » Multiple clients transmit simultaneously to a single base station
 - » Requires coordination among clients on packet transmission – hard problem because very fine-grained
- Downlink: Broadcast Channel (BC)
 - » Base station transmit separate data streams to multiple independent users
 - » Easier to do: closer to traditional models of having each client receive a packet from the base station independently

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802.11ac Multi-user MIMO

- Extends beyond 802.11n
 - » MIMO: up to 8 x 8 channels (vs. 4 x 4)
 - » More bandwidth: up to 160 MHz by bonding up to 8 channels (vs. 40 MHz)
 - » More aggressive signal coding: up to 256 QAM (vs. 64 QAM); both use 5/6 coding rate (data vs. total bits)
 - » Uses RTS-CTS for clear channel assessment
 - » Multi-gigabit rates (depends on configuration)
- Support for multi-user MIMO on the downlink
 - » Can support different frames to multiple clients at the same time
 - » Especially useful for smaller devices, e.g., smartphones
 - » Besides beam forming to target signal to device, requires also nulling to limit interference

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802.11ad 60 GHz WiFi

- Uses a new physical layer definition specifically for 60 GHz band
 - » Very different signal propagation properties
 - » Does not penetrate walls, but does work with reflections
 - » Shorter distances
 - » Small antennas and good beamforming properties
- Defined up to 7 Gbps
- Has been used for point-point links for a while
 - » APs now available
 - » Combined with other 802.11 versions
 - » 802.11ad only available for short distances

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