# Testing in the Trenches

15-441: Computer Networks

Matt Mukerjee David Naylor Ben Wasserman

#### **Extras**



liso\_prototype.py

#### What are these?

Apache, Cherokee, lighttpd, nginx, Unicorn, Tornado, gws,

## What are these? Web Servers!

Apache, Cherokee, lighttpd, nginx, Unicorn, Tornado, gws, Liso

So, what's used to test these can also test this

#### Idea 1: Stress Testing Tools

- apachebench concurrency, GETs, HEADs, POSTs, custom header data
- Siege a bit more configurable with URLs file
- Others Read up online, find tests for web servers

#### Idea 2: Real World Browsers

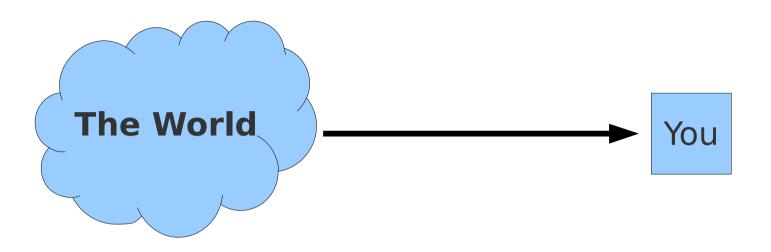
- Send requests from Chrome/Firefox/etc.
- Use Wireshark to help debug errors

●				
<u>F</u> ile	<u>E</u> dit <u>V</u> iew <u>G</u>	o <u>C</u> apture <u>A</u> nalyz	e <u>S</u> tatistics Telephony <u>T</u> o	ools <u>I</u> ntern
				<b>7 1</b> 1
Filter: tcp.port eq 8080 ▼ Expression Cle				ion Clea
No.	Time	Source	Destination	Pr
13	4.887479000	128.237.197.238	107.6.106.82	TC
14	4.887522000	128.237.197.238	107.6.106.82	нт
15	4.889404000	128.237.197.238	128.2.1.10	DN
16	4.889428000	128.237.197.238	128.2.1.10	DN
17	4.889428000	128.237.197.238	128.2.1.10	DN

#### Idea 3: (Python) Scripting

- Let libraries do it: import urllib2
- Rolling your own test suite:
  - Craft requests in files
  - Send via sockets
  - Check returned bytes

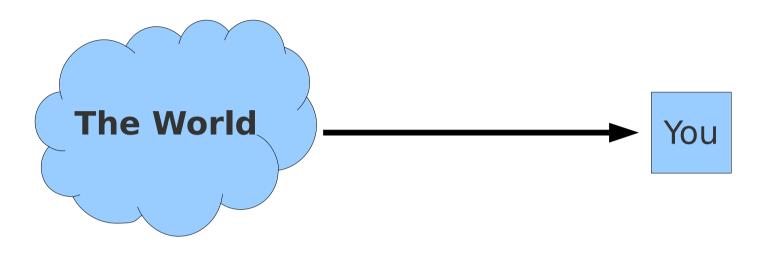
#### Testing: Think Evil, Be Evil



- Hates you
- Is your enemy
- •Is relentless 24/7

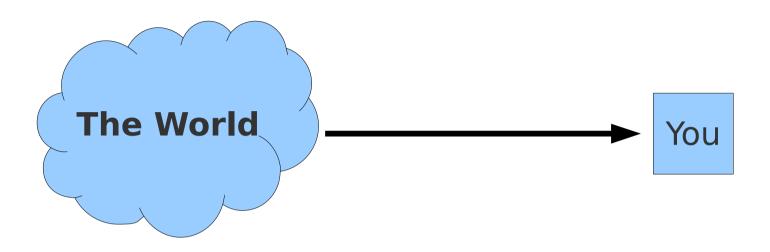
Problem: You must let your enemies communicate with you. 15-441 made you.

#### Testing: Think Evil, Be Evil



- How can the world get in?
  - That thin line in? Ports 80 and 443
  - You're welcoming it in with each recv()

#### Testing: Think Evil, Be Evil



- What can the world get in?
  - The World sends you bytes
- What happens when you get:

Good bytes - designed to work normally

Random bytes - !@#\$()\*&##(\$\*)

Bad bytes - designed to break you

#### Taint Analysis – Kinda

- We aren't formal, we don't care
  - Formal verification would be nice
  - Also, can't explore every possibility, but...
- We want a back-of-the-envelope approach
  - Start with thought experiments
  - The World, the thin line in, and You
  - Then make these happen in real life
  - Leave absolutely nothing to chance
  - Make no assumptions

#### Make No Assumptions

- If you expect 4096 sized buffers
  - You better be checking 4095
  - and 4097
  - And 8192+, 200MB+, ...
- If you expect METHOD == GET, HEAD or POST
  - You better check for DELETE, TRACE
  - And IL&\*\$73j
- If you expect the Request URI to be a file
  - You better check for non-existent files
  - And illegal file paths

### "Oh, I know what will happen, no need to test that case."

How wonderful, you can compile, link, execute, and simulate clients with the x86 component of your human brain!

#### No, hell no.

#### No, hell no.

You better make a minimal test case. And then run it.

#### No, hell no.

You better make a minimal test case.

And then run it.

Know what will happen by making it happen.

#### So...

- This leads to robustness
- This leads to well-tested network code
- This leads to happy 100% in 15-441
- Think outside the box
- Test like crazy—as much as possible

## Testing in the Trenches

15-441: Computer Networks

Matt Mukerjee David Naylor Ben Wasserman