



15-441 15-641 Computer Networking

Lecture 7 – IP in Practice

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www.cs.cmu.edu/~prs/15-441-F16

Outline



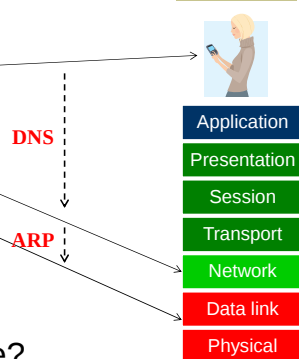
- The IP protocol
 - IPv4
 - IPv6
- IP in practice
 - Network address translation
 - Address resolution protocol
 - Tunnels

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How Do We Identify Hosts?



- Hosts have a
 - host name
 - IP address
 - MAC address
- There is a reason ..
 - Remember?
- But how do we translate?



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IP to MAC Address Translation



- How does one find the Ethernet address of a IP host?
- Address Resolution Protocol - ARP
 - Broadcast search for IP address
 - E.g., “who-has 128.2.184.45 tell 128.2.206.138” sent to Ethernet broadcast (all FF address)
 - Destination responds (only to requester using unicast) with appropriate 48-bit Ethernet address
 - E.g., “reply 128.2.184.45 is-at 0:d0:bc:f2:18:58” sent to 0:c0:4f:d:ed:c6

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Caching ARP Entries

- Efficiency Concern
 - Would be very inefficient to use ARP request/reply every time need to send IP message to machine
- Each Host Maintains Cache of ARP Entries
 - Add entry to cache whenever get ARP response
 - “Soft state”: set timeout of ~20 minutes

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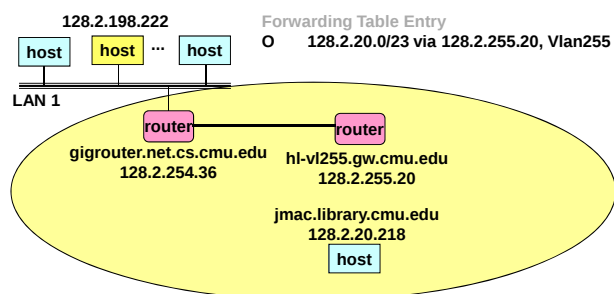
ARP Cache Example

- Show using command “arp -a”

```
Interface: 128.2.222.198 on Interface 0x1000003
Internet Address      Physical Address      Type
128.2.20.218          00-b0-8e-83-df-50     dynamic
128.2.102.129          00-b0-8e-83-df-50     dynamic
128.2.194.66           00-02-b3-8a-35-bf     dynamic
128.2.198.34           00-06-5b-f3-5f-42     dynamic
128.2.203.3            00-90-27-3c-41-11     dynamic
128.2.203.61           08-00-20-a6-ba-2b     dynamic
128.2.205.192          00-60-08-1e-9b-fd     dynamic
128.2.206.125          00-d0-b7-c5-b3-f3     dynamic
128.2.206.139          00-a0-c9-98-2c-46     dynamic
128.2.222.180          08-00-20-a6-ba-c3     dynamic
128.2.242.182          08-00-20-a7-19-73     dynamic
128.2.254.36           00-b0-8e-83-df-50     dynamic
```

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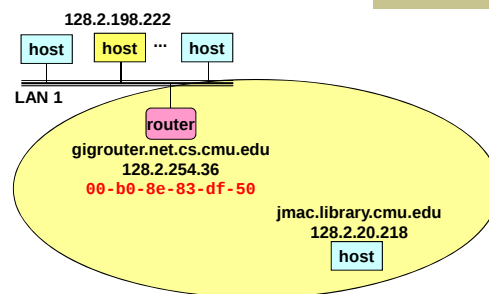
CMU's Internal Network Structure



- CMU Uses Routing Internally
 - Maintains forwarding tables using OSPF
 - Most CMU hosts cannot be reached at link layer

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Proxy ARP



- Provides Link-Layer Connectivity Using IP Routing
 - Local router (gigrouter) sees ARP request
 - Uses IP addressing to locate host, i.e., which subnet
 - Replies with its own MAC address - becomes “Proxy” for remote host
 - Must then forward packets for that destination
 - Requestor thinks that it is communicating directly with remote host

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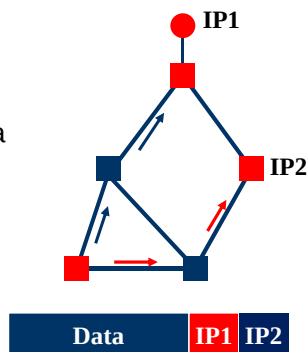
Motivation

- There are many cases where not all routers have the same features or consistent state
- An experimental IP feature is only selectively deployed – how do we use this feature e-e?
 - E.g., IP multicast
 - A few are using a protocol other than IPv4 – how can they communicate?
 - E.g., incremental deployment of IPv6
 - I am traveling with a CMU laptop - how can I keep my CMU IP address?
 - E.g., must have CMU address to use services
 - How do we make this happen?

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Tunneling

- Force a packet to go to a specific point in the network
 - Cannot rely on routers on regular path, e.g., an IPv6 packet
- Achieved by adding an extra IP header to the packet with a new destination address
 - Similar to putting a letter in another envelope
- Used to deal with new IP features
 - Mobile IP, ..
 - Multicast, IPv6, research, ..



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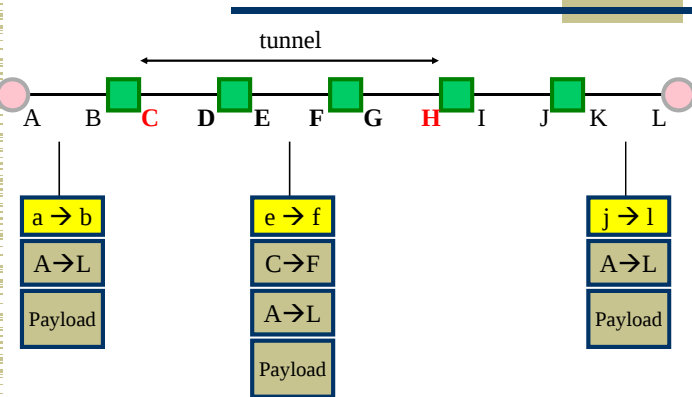
IP-in-IP Tunneling

- Described in RFC 1993.
- IP source and destination address identify tunnel endpoints.
- Protocol id = 4.
 - IP
- Several fields are copies of the inner-IP header.
 - TOS, some flags, ..
- Inner header is not modified, except for decrementing TTL.

V/HL	TOS	Length
ID	Flags/Offset	
TTL	4	H. Checksum
Tunnel Entry IP		
Tunnel Exit IP		
V/HL	TOS	Length
ID	Flags/Offset	
TTL	Prot.	H. Checksum
Source IP address		
Destination IP address		
Payload		

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Tunneling Example



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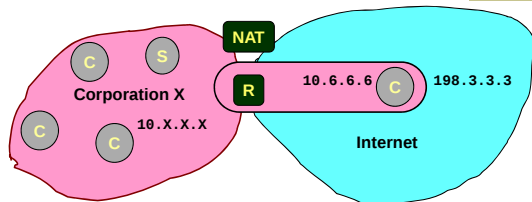
Tunneling Applications

- Virtual private networks.
 - Connect subnets of a corporation using IP tunnels
 - Often combined with IP Sec (later)
- Support for new or unusual protocols.
 - Routers that support the protocols use tunnels to “bypass” routers that do not support it
 - E.g. multicast, IPv6 (!)
- Force packets to follow non-standard routes.
 - Routing is based on outer-header
 - E.g. mobile IP (later)

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Extending Private Network

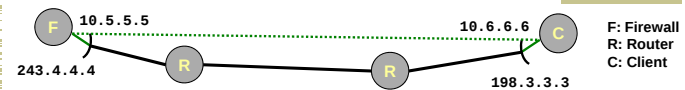
C: Client
S: Server



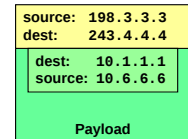
- Supporting Road Warrior
 - Employee working remotely with assigned IP address 198.3.3.3
 - Wants to appear to rest of corporation as if working internally
 - From address 10.6.6.6 – can also be a public address, e.g., 128.2.6.6
 - Gives access to internal services (e.g., ability to send mail)
- Virtual Private Network (VPN)
 - Overlays private network on top of regular Internet

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Supporting VPN by Tunneling



- Idea: client sets up tunnel to company's firewall
- Example: client wants to send packet to internal node 10.1.1.1
- Entering Tunnel
 - Add extra IP header directed to firewall (243.4.4.4)
 - Original header becomes part of payload
 - Possible to encrypt it
- Exiting Tunnel
 - Firewall receives packet
 - Strips off header
 - Sends through internal network to destination



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