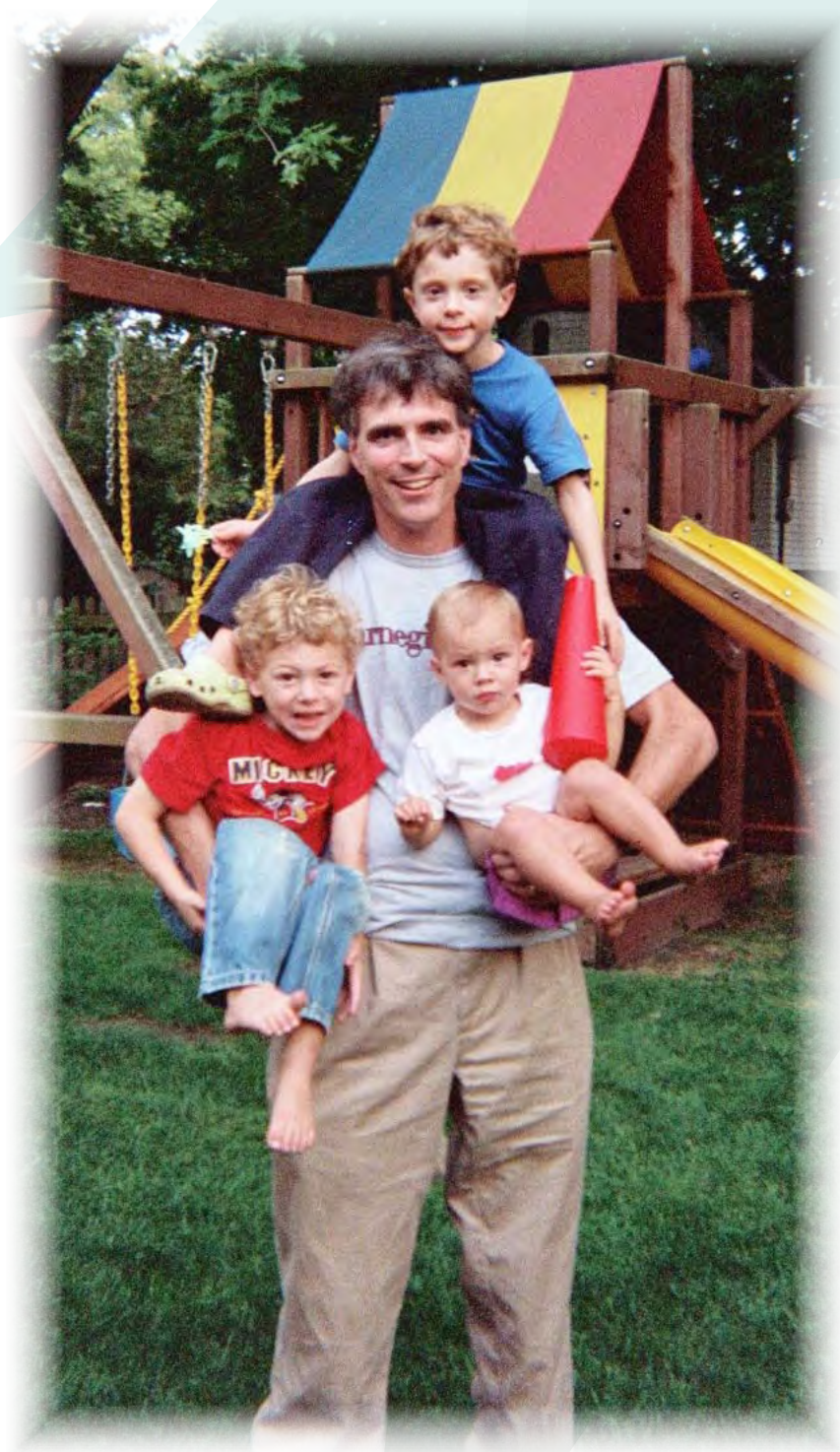**CarnegieMellon**

Randy Pausch

Computer Science, HCII, and Design

Really Achieving Your Childhood Dreams

Tuesday September 18th 2007 4:30pm McConomy Auditorium

Almost all of us have childhood dreams; for example, being an astronaut, or making movies or video games for a living. Sadly, most people don't achieve theirs, and I think that's a shame. I had several specific childhood dreams, and I've actually achieved most of them. More importantly, I have found ways, in particular the creation (with Don Marinelli), of CMU's Entertainment Technology Center (http://www.etc.cmu.edu) of helping many young people actually *achieve* their childhood dreams.

This talk will discuss how I achieved my childhood dreams (being in zero gravity, designing theme park rides for Disney, and a few others), and will contain realistic advice on how *you* can live your life so that you can make your childhood dreams come true, too.

JOURNEYS
COMPOSING A LIFE

"Journeys" are special University Lectures in which Carnegie Mellon faculty members share their reflections on their journeys – the everyday actions, decisions, challenges and joys that make a life.