

SOME MIDTERM PRACTICE PROBLEMS

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No warranty is made or implied regarding whether these are good problems, or whether they are harder, easier, or about the same difficulty level as the problems on the midterm.

0 Write the definition of the following terms:

- alphabet
- string
- $\langle X \rangle_{\Sigma}$
- decision problem
- function problem
- search problem
- language
- Boolean circuit
- Boolean formula
- Boolean function
- the PATH problem
- the PALINDROMES problem
- the BOUNDED-ACCEPTANCE $_{f(n)}$  problem
- the  $k$ COL problem (for  $k \geq 2$ )
- the LCS (longest common subsequence) problem
- the CLIQUE and  $k$ -CLIQUE problems
- the HAMILTONIAN-PATH problem
- CIRCUIT-SAT, (FORMULA-)SAT, CNF-SAT,  $k$ SAT, EkSAT, and NAE $k$ SAT problems
- the CIRCUIT-EVAL problem
- CNF formula, DNF formula, literal
- Church–Turing Thesis
- Extended Church–Turing Thesis
- Turing Machine
- transition function
- configuration
- computation trace of a Turing Machine
- decider
- Turing Machine  $M$  decides language  $L$

- Turing Machine  $M$  runs in time  $f(n)$
- $f(n)$  is  $O(g(n))$
- multitape Turing Machine
- nondeterministic pseudocode / Turing Machines (including what it means for such a machine to “accept string  $x$ ” and what its “running time” is)
- universal Turing Machine
- $\text{TIME}(f(n))$
- $\text{NTIME}(f(n))$
- $\text{P}$
- $\text{NP}$
- $\text{EXP}$
- $\text{NEXP}$
- $V$  is a verifier for language  $L$
- polynomial-time verifier
- Exponential Time Hypothesis (ETH), Strong Exponential Time Hypothesis (SETH)
- polynomial-time mapping reductions ( $A \leq_m^P B$ )
- $\text{NP}$ -hard
- $\text{NP}$ -complete
- search-to-decision reduction
- “padding” (we didn’t give a completely formal definition, but give the concept)

1. Let  $L \in \text{NP}$ . First, show that if  $L = \emptyset$  or  $L = \{0, 1\}^*$  then  $L$  is not  $\text{NP}$ -hard. Otherwise, show that  $\text{P} = \text{NP}$  implies  $L$  is  $\text{NP}$ -complete.
2. A “two-dimensional Turing Machine” is one where the tape — rather than being a one-dimensional bi-infinite grid with cells indexed by  $\mathbb{Z}$  — is a two-dimensional bi-infinite grid with cells indexed by  $\mathbb{Z} \times \mathbb{Z}$ . Assume it allows head movements of North, South, East, and West. Write explicitly what a transition function would look like. Sketch an appropriate definition of “configuration” and an appropriate definition of “NextConfig” (i.e., the function used in defining computation trace). Sketch a proof that a two-dimensional Turing Machine running in time  $T(n)$  can be simulated by a one-dimensional Turing Machine running in time  $\text{poly}(T(n))$ .
3. Suppose  $L \in \text{NP}$ . Show that  $L^* \in \text{NP}$ .
4. Write pseudocode for checking if an input number (written in binary) is a perfect square. Assuming two  $n$ -bit integers can be multiplied in time  $M(n)$ , analyze the running time of your algorithm as a function of  $M(n)$ . Can you get a faster running time if you allow your pseudocode to be nondeterministic?
5. Complete the proof (begun in Lecture 12) that **INDEPENDENT-SET** is  $\text{NP}$ -complete.
6. Write careful proofs/disproofs of each of the following statements: “ $\leq_m^P$  is reflexive”, “ $\leq_m^P$  is symmetric”, “ $\leq_m^P$  is transitive”. (Look it up on Wikipedia if you forget what those terms about relations mean.)

7. Show that if  $f(n)$  and  $g(n)$  are time-constructible, then so is  $f(n) + g(n)$ .
8. Analyze the running time and correctness of the following 3SAT algorithm (which has the flavor of “search-to-decision”) due to Monien and Speckenmeyer. Given a 3SAT instance  $\phi$ , if all  $\phi$ ’s clauses have width at most 2 then use the polynomial-time algorithm for 2SAT to decide it. Otherwise, pick any clause, say  $(\ell_i \vee \ell_j \vee \ell_k)$ , and recursively decide  $\phi_{\ell_i=\top}$ ,  $\phi_{\ell_i=\text{F}, \ell_j=\top}$ , and  $\phi_{\ell_i=\text{F}, \ell_j=\text{F}, \ell_k=\top}$ , accepting iff at least one recursive call accepts. (Here the  $\ell$ ’s are “literals” — either a variable or its negation — and the things that look like  $\phi_{\ell=\dots}$  are sub-3CNFs you get by plugging in values for literals and simplifying.) You may like to prove/use the fact that the recurrence  $T(m) = T(m-1) + T(m-2) + T(m-3)$ , with  $T(\text{const.}) = \text{const.}$  solves to  $T(m) = O(c^n)$ , where  $c$  is the real solution of  $c^3 - c^2 - c - 1 = 0$ .
9. Write down the Time Hierarchy Theorem, but replace every instance of  $\text{TIME}(\cdot)$  with  $\text{NTIME}(\cdot)$ . Now go through the proof of the theorem — does the proof still work? (Remark: depending on time, we may prove the Nondeterministic Time Hierarchy Theorem in this course.)
10. Define  $\text{EEXP} = \bigcup_{k \in \mathbb{N}} \text{TIME}(2^{2^{n^k}})$ , and define  $\text{NEEXP}$  to be the nondeterministic analogue. Prove that  $\text{EXP} = \text{NEXP}$  implies  $\text{EEXP} = \text{NEEXP}$ .