# Carnegie Mellon University

Master Thesis Proposal

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November 1, 2012

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# Background

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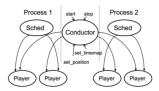


Figure: Architecture of HCMP

Human Computer Music Performance(HCMP) Project

- ► Conductor, Scheduler
- ► HCMP Player

#### Overview

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Summary

► Conductor, Schduler

► HCMP Player

Especially Tailor For HCMP

Standalone Mode

Connection Mode

### Software Architecture

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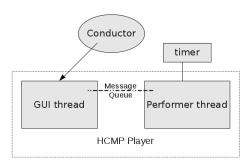


Figure: Architecture of HCMP

# Control Thread Design

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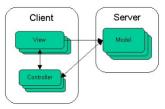


Figure: Fontend Design

#### GUI thread

- ► Classic client/server model
- ► Response to user action
- ► Update canvas based on backend response

# Performer Thread Design

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#### Performer thread

- ► Communicate with GUI thread via message queue
- ► Execute predefine command from GUI thread
- ► Update canvas based on backend response
- ► Sample API
  - play play midi message
  - $\bullet$  reset reset all backend player's settings to default valuea
  - pause store current play information
  - set\_position set play position to the given parameter

# Network API Support

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Future Works

- ► Fully support network control
- ► GUI thread will be a proxy for backend
- ► Sample API
  - $\bullet$  play\_all indicate conductor to play
  - stop\_all indicate conductor to stop
  - $\bullet$  ready tell the conductor that the player is ready
  - $\bullet$  position indicate conductor to set to given position

#### **Data Visualization**



Design Features

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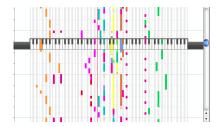


Figure: Midi data display integrated with virtual keyboard

- ► Map different track with color
- ► Map midi to note on keyboard
- ▶ a Intuitive visualization effect

# A Midi Score Library

Overview

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Figure: HCMP player audio library

- ▶ a "Project" file to store user setting
- ► Manage all the user audio
- ► Support fetch midi from website

# Implementation

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- ▶ wxWidget for GUI part
- ► Use Serpent for backend
  - Many buildin midi message function
  - Support multi-thread
  - ► Fully compatible with HCMP project

#### **Future Works**

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- ► Fully integrated with score display feature
- ► Integrate with Dawen Liang's previous work
  - music database function into user audio library

# Summary

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- Robustness of code is first priority!
  - develop unit test for all the functional component
- ▶ a Engineering project
- ▶ a Live performance for the final defense