Inheritance & Abstract Classes

15-121 Fall 2020 Margaret Reid-Miller

Today

Hw7 is due Wednesday, Nov 4 at 11:55pm.

Today:

- Inheritance
- Abstract Classes
- (Clone)

Object Oriented Programming Inheritance

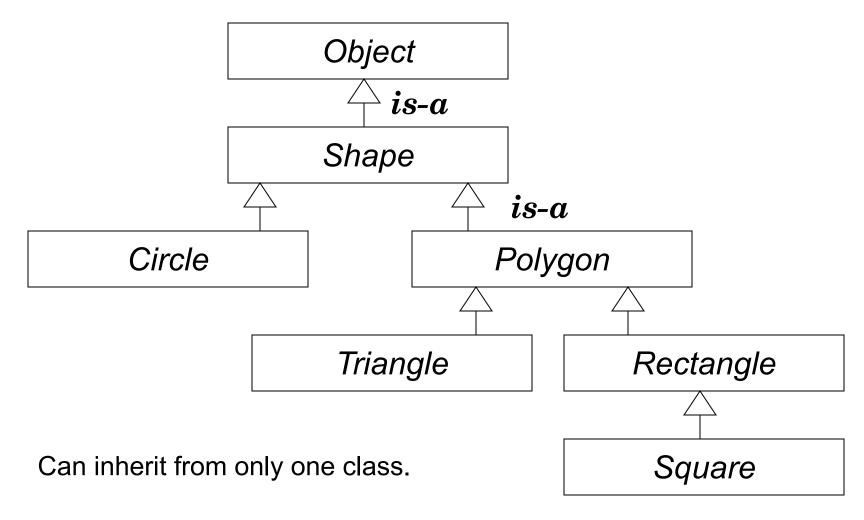
Inheritance enables defining a new class based on an existing class.

- The key idea is to refine an existing class to derive a new class, by adding new fields, and adding new methods or redefining existing methods.
- It enables code reuse because the new class *inherits* the all the fields and methods of the existing class.
- The original class is called the superclass and the class based on the superclass class is called the subclass.

Inheritance

- Every class inherits (implicitly) from the Object class in Java.
- Every class is-a Object
- There are no fields in Object, but there are methods such as equals and toString.
- All classes are arranged in a hierarchy (a tree) with Object at the top of the hierarchy.

Superclasses & Subclasses



Java's inheritance keywords

- A class that extends another class is a subclass that inherits all fields and methods (but not constructors) of the superclass.
- The subclass has direct access to all fields that are public and protected.
- The subclass can override the definitions of inherited methods with new implementations (using the same signature) and can access overridden methods using the super keyword.

Example: A superclass

```
public class BankAccount {
   private double balance;
                                    automatically inherits
                                    from Object if no other
                                    superclass is specified
   public BankAccount() {...}
   public BankAccount(double initBalance) {...}
   public void deposit(double amount) {...}
   public void withdraw(double amount) {...}
   public double getBalance() {...}
   public String toString() {...}
```

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Example: A subclass

```
public class SavingsAccount extends BankAccount
{
   private double interestRate;
```

- The subclass need only define the fields and methods that distinguishes the subclass from the superclass.
- E.g., SavingsAccount inherits the balance field and methods from BankAccount.
- It does not inherit constructors, though.

Inheritance: extends

- Fields of a subclass comes for two sources:
 - It inherits all the fields of all its ancestor classes.
 - It can define additional fields of its own.
- That is, objects of the subclass may store more data than objects of the superclass.
- Methods of a subclass can be defined as follows:
 - inherits from ancestor classes automatically,
 - override (redefine) inherited methods,
 - add instructions to inherited methods,
 - define new methods, possibly overloading inherited methods.

In the constructor, super() calls the constructor of the superclass

```
public SavingsAccount(double initBalance,
              double initRate) {
 interestRate = initRate;
public SavingsAccount(double initRate) {
 super();
             the superclass initializes balance
 interestRate = initRate;
```

You can define new methods in a subclass.

```
public void addInterest() {
    deposit(getBalance()*interestRate);
}

Use public method to get
    balance from super class.
```

Field and Method visibility

- Classes (and their parts) have visibility modifiers:
 - public: accessible to everyone
 - protected: inside package, inside class, inside subclass
 - package-private (default, <u>no modifier used</u>): inside package, inside class
 - private: accessible only within the class

A subclass can access a field in an ancestor class that is protected.

```
In BankAccount:
    protected double balance;
In SavingsAccount:
    public void addInterest() {
        deposit(balance*interestRate);
    }
```

Overriding a method redefines an inherited method.

- If an inherited method does not do what the subclass needs, the subclass can redefine it.
- A method overrides the inherited method if it has the same signature and return type as the parent's definition.
- An object of the superclass will have the superclass method definition.
- An object of a subclass will have the subclass method definition; the superclass' definition of the method is not visible to the object of a subclass.

Use super. to call the superclass method that is overridden.

- A savings account subtracts a fee of \$10 for withdrawals over \$1000.
- We need to override the withdraw method and provide a new implementation that is appropriate.

What happens if you forget to use super?

Exercise: Write a toString method for the SavingsAccount class. Take advantage of code reuse!

Inheritance: extends

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You should override the methods inherited from Object class.

These methods typically do not work properly for our specific subclasses so we must override them.

```
public boolean equals(Object obj) {
    SavingsAccount other = (SavingsAccount)obj;

return
    this.interestRate == other.interestRate
    && this.balance == other.balance;
}

(assumes balance is protected in the BankAccount class)
```

Casting an Object type error

In the equals method, we used the following cast:

SavingsAccount other = (SavingsAccount)obj;

What if obj is not a SavingsAccount?

A ClassCastException is thrown at runtime.

We can use the instanceof operator to check the object's actual type during runtime to avoid the exception.

Use instanceof to prevent a runtime exception.

```
an operator
public boolean equals(Object obj) {
   if (obj instanceof SavingsAccount) {
     SavingsAccount other = (SavingsAccount)obj;
     return
           this.interestRate == other.interestRate
           && this.balance == other.balance;
   return false; // obj is not a SavingsAccount
```

You should override these 3 Object class methods

- public boolean equals (Object obj)
 Compares this object with the specified object by comparing the references only.
- public String toString()
 Returns the class name + "@" + the hexadecimal representation of the object's hashcode.
- public int hashCode()
 Calculates the hashcode of this object based on its reference only.

Polymorphism: Which method is called depends on the actual object type not its declared type.

```
BankAccount acct;
acct = new BankAccount(15121.0);
acct.withdraw(2000.0);
System.out.println(acct.getBalance());
acct = new SavingsAccount(15121.0);
acct.withdraw(2000.0);
System.out.println(acct.getBalance());
```

The same statement, but are calls to two different methods. Determined at runtime.

Interfaces (review)

A Java interface (not a GUI) is a means for defining **specifications** for behaviors that are common across classes that are not directly related by inheritance.

```
public interface Comparable<T> {
    int compareTo(T obj);
}
abstract method(s)
```

An interface cannot be instantiated directly:

```
Comparable<String> s = new Comparable<String>();
```

WRONG!

Any class that implement an interface must provide *implementations* for the methods specified.

Inheritance vs Implements

How many classes can a class extend?

- 1 exactly. Why "exactly" one?
- Every class inherits from the Object class

How many interfaces can a class implement?

- Zero or more.
- Provides a form of multiple inheritance.

Java class hierarchy can have Abstract classes

- An abstract class can have abstract methods like interfaces, but can also have fields.
- Abstract classes can have constructors that initialize the fields defined in the abstract class.
- Abstract classes can also have concrete (implemented) methods.
- An abstract class cannot be instantiated directly.

Abstract Class Example

```
public abstract class Vehicle {
   private int speed;
   private String manufacturer;
   public int getSpeed { return speed; }
   public String getManufacturer
          { return manufacturer; }
   public abstract double toll();
```

A subclass of an abstract class must implement the abstract methods

```
public class Truck extends Vehicle {
   private int numWheels;
   ...
   public double toll() {
     return 10.0 * numWheels;
   }
   ...
}
```

You cannot instantiate a Vehicle (it's abstract) but you can a Truck (it's concrete).

A variable can be declared with its interface or its supertypes

Interfaces:

```
String s = new String("Pittsburgh");
Comparable<String> s2 = new String("Erie");
```

Abstract or super classes:

```
Truck myTruck = new Truck("Good Humor");
Vehicle myRide = new Truck("Ryder");
BankAccount bob = new SavingsAccount(1000.0);
```

Comparison

	Actual Class	Abstract Class	Interface
Instances can be created	Y	N	N
Can define fields and methods	Y	Y	N
Can define constants	Y	Y	Y
Number of these a class can extend	0 or 1	0 or 1	0
Number of these a class can implement	0	0	any number
Can extend another class	Y	Y	N
Can declare abstract methods	N	Y	Y
Can declare variables of this type	Y	Y	Y

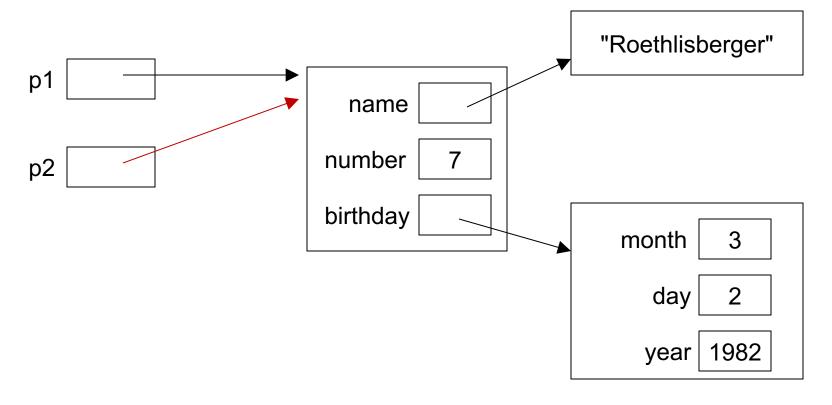
Copying data

```
public class Person {
    String name;
    int number;
    CalendarDate birthday;
}
```



Copying data

Person p2 = p1;



Cloning: Shallow Copy

Cloning: Shallow Copy

Person p2 = (Person)p1.clone(); name "Roethlisberger" p1 number birthday month 3 name p2 number day birthday 1982 year

copies references only

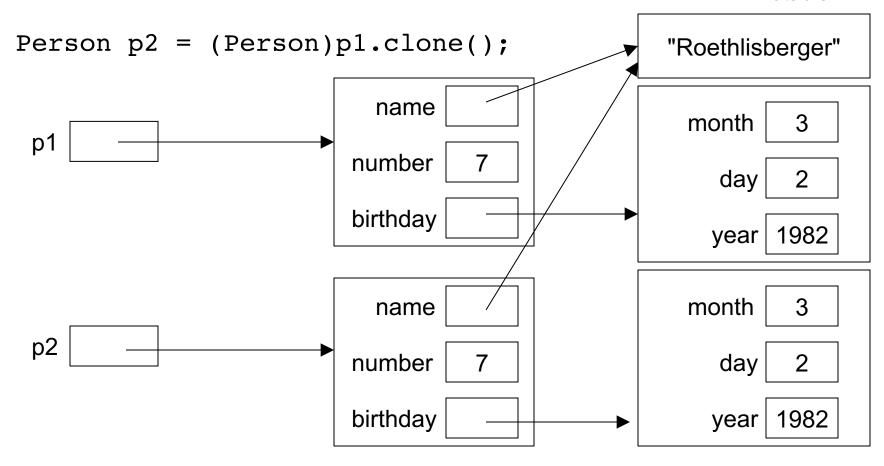
```
@ Override
                                Object has a clone method
                                that performs the shallow copy.
public Object clone() {
    try {
      Person newPerson = (Person)super.clone();
      newPerson.birthday =
            (CalendarDate)birthday.clone();
      return newPerson;
    } catch (CloneNotSupportedExcept\ion e) {
      throw new InternalError();
                                  CalendarDate must also
                                  have a clone method.
```

```
@ Override
public Object clone() {
   try {
     CalendarDate newDate =
           (CalendarDate)super.clone();
     return newDate;
   } catch (CloneNotSupportedException e) {
     throw new InternalError();
```

```
The method Object.clone will generate a
CloneNotSupportedException if it is called in a class
that does not implement the Cloneable interface.
Therefore:
public class Person implements Cloneable {
public class CalendarDate implements Cloneable {
```

Strings are immutable

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