

# Representations for Automated Reasoning

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Automated Reasoning and Satisfiability

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Basic Constraints

Solver Input

Representing Integers

Cardinality Constraints

Lazy Encodings

# Basic Constraints

Solver Input

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Lazy Encodings

## AtLeastOne

Given a set of Boolean variables  $x_1, \dots, x_n$ , how to encode

$$\text{ATLEASTONE}(x_1, \dots, x_n)$$

into SAT?

**Hint:** This is easy...

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$$(x_1 \vee x_2 \vee \dots \vee x_n)$$

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$x_1$	$x_2$	$\text{XOR}(x_1, x_2)$
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$$(x_1 \vee x_2) \wedge (\bar{x}_1 \vee \bar{x}_2)$$



## Exclusive OR (2)

Given a set of Boolean variables  $x_1, \dots, x_n$ , how to encode

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The direct encoding requires  $2^{n-1}$  clauses of length  $n$ :

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$$\begin{aligned} \text{XOR}(x_1, x_2, x_3) = & (x_1 \vee x_2 \vee x_3) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee x_3) \wedge \\ & (\bar{x}_1 \vee x_2 \vee \bar{x}_3) \wedge (x_1 \vee \bar{x}_2 \vee \bar{x}_3) \end{aligned}$$

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**Question:** How many solutions does this formula have?

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Can we encode large XORs with **fewer clauses**?

Make it compact:  $\text{XOR}(x_1, x_2, y) \wedge \text{XOR}(\bar{y}, x_3, \dots, x_n)$

**Tradeoff:** increase the number of variables but decreases the number of clauses!

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Is it possible to use fewer clauses?

## AtMostOne: Linear Encoding

Given a set of Boolean variables  $x_1, \dots, x_n$ , how to encode

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## AtMostOne: Linear Encoding

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By splitting the constraint using additional variables. Apply the direct encoding if  $n \leq 4$  otherwise replace  $\text{ATMOSTONE}(x_1, \dots, x_n)$  by

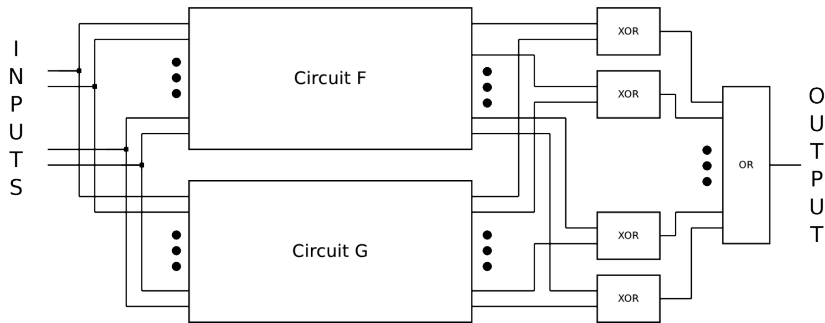
$$\text{ATMOSTONE}(x_1, x_2, x_3, y) \wedge \text{ATMOSTONE}(\bar{y}, x_4, \dots, x_n)$$

resulting in  $3n - 6$  clauses and  $(n - 3)/2$  new variables

## AtMostOne: Equivalence

How to show that two encodings of  $\text{ATMOSTONE}(x_1, x_2)$  are equivalent?

If we have a circuit representation of each encoding then we can use a **miter** circuit to show that for the same inputs, the output variables are equivalent:



## AtMostOne: Equivalence

Are these two encoding of  $\text{ATMOSTONE}(x_1, x_2)$  equivalent?

$\varphi_1$ (direct encoding)	$\varphi_2$ (split encoding)
$\bar{x}_1 \vee \bar{x}_2$	$\bar{x}_1 \vee y$
	$\bar{y} \vee \bar{x}_2$

**Question:** Is  $\varphi_1$  equivalent to  $\varphi_2$ ?

**Note:**  $\varphi_1 \leftrightarrow \varphi_2$  is **valid** if  $\neg\varphi_1 \wedge \varphi_2$  and  $\varphi_1 \wedge \neg\varphi_2$  are **unsatisfiable**.

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Is  $\neg\varphi_1 \wedge \varphi_2$  unsatisfiable?

**Note:**  $\neg\varphi_1 \equiv x_1 \wedge x_2$

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Is  $\neg\varphi_1 \wedge \varphi_2$  unsatisfiable? **yes!**

**Note:**  $\neg\varphi_1 \equiv x_1 \wedge x_2$

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$\bar{x}_1 \vee \bar{x}_2$	$\bar{x}_1 \vee y$
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Is  $\varphi_1 \wedge \neg\varphi_2$  unsatisfiable?

**Note:**  $\neg\varphi_2 \equiv (x_1 \vee y) \wedge (x_1 \vee x_2) \wedge (\bar{y} \vee x_2)$



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$\bar{x}_1 \vee \bar{x}_2$	$\bar{x}_1 \vee y$
	$\bar{y} \vee \bar{x}_2$

Is  $\varphi_1 \wedge \neg\varphi_2$  unsatisfiable? **no!**

**Note:**  $\neg\varphi_2 \equiv (x_1 \vee y) \wedge (x_1 \vee x_2) \wedge (\bar{y} \vee x_2)$

## AtMostOne: Equivalence

Are these two encoding of  $\text{ATMOSTONE}(x_1, x_2)$  equivalent?

$\varphi_1$ (direct encoding)	$\varphi_2$ (split encoding)
$\bar{x}_1 \vee \bar{x}_2$	$\bar{x}_1 \vee y$ $\bar{y} \vee \bar{x}_2$

$\varphi_1$  and  $\varphi_2$  are **equisatisfiable**:

- ▶  $\varphi_1$  is satisfiable iff  $\varphi_2$  is satisfiable.

**Note:** Equisatisfiability is weaker than equivalence but useful if all we want we want to do is determine satisfiability.

Basic Constraints

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## Solver Input: DIMACS format

c famous problem (in CNF)

p cnf 6 9

1 4 0

2 5 0

3 6 0

-1 -2 0

-1 -3 0

-2 -3 0

-4 -5 0

-4 -6 0

-5 -6 0

## Solver Input: DIMACS format

c pigeon hole problem

p cnf 6 9

```
1 4 0          #  pigeon[1]@hole[1]  $\vee$   pigeon[1]@hole[2]
2 5 0          #  pigeon[2]@hole[1]  $\vee$   pigeon[2]@hole[2]
3 6 0          #  pigeon[3]@hole[1]  $\vee$   pigeon[3]@hole[2]
-1 -2 0        #  $\neg$ pigeon[1]@hole[1]  $\vee$   $\neg$ pigeon[2]@hole[1]
-1 -3 0        #  $\neg$ pigeon[1]@hole[1]  $\vee$   $\neg$ pigeon[3]@hole[1]
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- ▶ SAT solvers take as input a formula in CNF
- ▶ What is the complexity of transformation any formula  $\varphi$  in CNF?

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In some cases, converting a formula to CNF can have an **exponential** explosion on the size of the formula.

If we convert  $(x_1 \wedge y_1) \vee (x_2 \wedge y_2) \vee \dots \vee (x_n \wedge y_n)$  using De Morgan's laws and distributive law to CNF:

$$(x_1 \vee x_2 \vee \dots \vee x_n) \wedge (y_1 \vee x_2 \vee \dots \vee x_n) \wedge \dots \wedge (y_1 \vee y_2 \vee \dots \vee y_n)$$

- ▶ How can we avoid the exponential blowup? In this case, the equivalent formula would have  $2^n$  clauses!

## Solver Input: Tseitin Transformation (1)

- ▶ SAT solvers take as input a formula in CNF
- ▶ What is the complexity of transformation any formula  $\varphi$  in CNF?
  
- ▶ Tseitin's transformation converts a formula  $\varphi$  into an **equisatisfiable** CNF formula that is linear in the size of  $\varphi$ !
- ▶ **Key idea:** introduce auxiliary variables to represent the output of subformulas, and constrain those variables using CNF clauses!



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$$\boxed{p \rightarrow (q \wedge r)}$$

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$$(t_1 \vee p) \wedge (t_1 \vee \bar{t}_2) \wedge (\bar{t}_1 \vee \bar{p} \vee t_2)$$

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$$\begin{aligned}F_1 &:(t_1 \vee p) \wedge (t_1 \vee \bar{t}_2) \wedge (\bar{t}_1 \vee \bar{p} \vee t_2) \\F_2 &:(\bar{t}_2 \vee q) \wedge (\bar{t}_2 \vee r) \wedge (t_2 \vee \bar{q} \vee \bar{r})\end{aligned}$$

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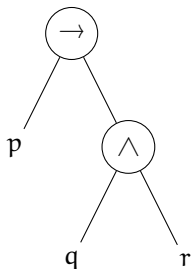
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$$t_1 \wedge F_1 \wedge F_2$$

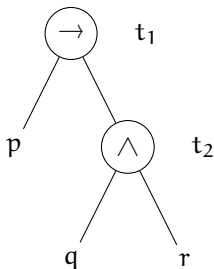
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Tree representation of the Tseitin Transformation:



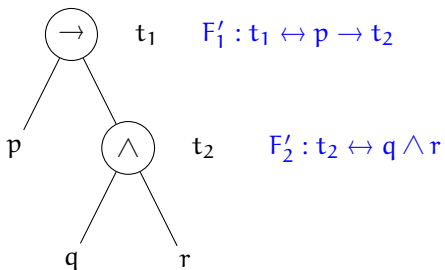
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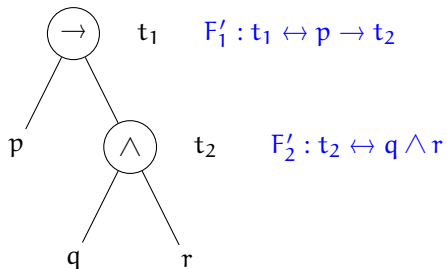
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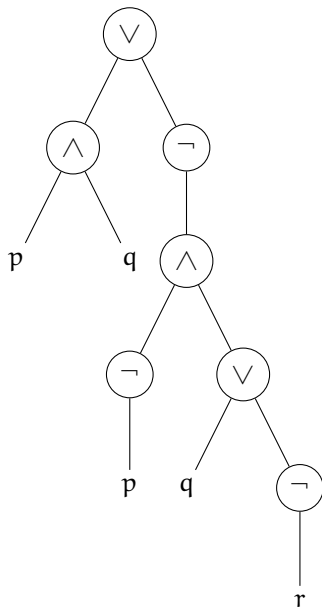
Tree representation of the Tseitin Transformation:



$$p \rightarrow (q \wedge r) \equiv t_1 \wedge \text{CNF}(F'_1) \wedge \text{CNF}(F'_2)$$

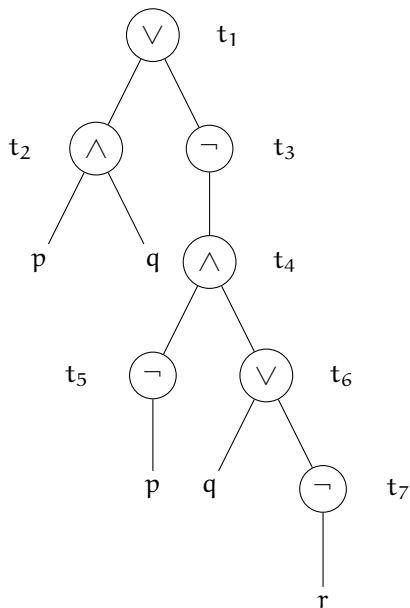
## Solver Input: Tseitin Transformation (4)

$F : (p \wedge q) \vee \neg(\neg p \wedge (q \vee \neg r))$



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## Solver Input: Tseitin Transformation (4)

$$F : (p \wedge q) \vee \neg(\neg p \wedge (q \vee \neg r))$$

$$F'_1 : t_1 \leftrightarrow t_2 \vee t_3$$

$$F'_2 : t_2 \leftrightarrow p \wedge q$$

$$F'_3 : t_3 \leftrightarrow \neg t_4$$

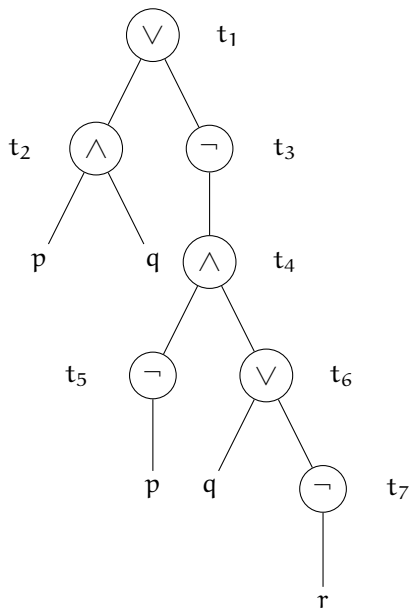
$$F'_4 : t_4 \leftrightarrow t_5 \wedge t_6$$

$$F'_5 : t_5 \leftrightarrow \neg p$$

$$F'_6 : t_6 \leftrightarrow q \vee t_7$$

$$F'_7 : t_7 \leftrightarrow \neg r$$

$$F \equiv t_1 \wedge \text{CNF}(F'_1) \wedge \dots \wedge \text{CNF}(F'_7)$$



## Solver Input: Tseitin Transformation (5)

Tips when doing Tseitin Transformation:

- ▶ The tree representation of the Tseitin Transformation introduces many redundant auxiliary variables
- ▶ Use distributive laws when the formula is simple:
  - ▶  $p \rightarrow (q \wedge r) \equiv (\bar{p} \vee q) \wedge (\bar{p} \vee r)$
- ▶ Introduce fresh variables only for larger subformulas

## Solver Input: Tseitin Transformation (6)

- ▶ Using automated tools to encode to CNF:  
**limboole**: <http://fmv.jku.at/limboole>

## Solver Input: Tseitin Transformation (6)

- ▶ Using automated tools to encode to CNF:  
**limboole**: <http://fmv.jku.at/limboole>
- ▶ Tseitin's encoding may add many redundant variables/clauses!
- ▶ Using **limboole** for the pigeon hole problem ( $n = 3$ ) creates a formula with 40 variables and 98 clauses
- ▶ After unit propagation the formula has 12 variables and 28 clauses
- ▶ Original CNF formula only has 6 variables and 9 clauses

Basic Constraints

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## Representing Integers: Direct Encoding

- ▶ Each number  $i$  is represented by a Boolean variable:  $d_i$
- ▶ At least one number is true:  $d_0 \vee \dots \vee d_n$
- ▶ At most one number is true:  $\bigwedge_{i < j} \bar{d}_i \vee \bar{d}_j$
- ▶ Expressing in a clause that an integer has a specific value  $v$  requires one literal.
- ▶ For example, “if the number is 1, then do  $x$ ”, is encoded as  $\bar{d}_1 \vee x$ .
- ▶ Typically effective when reasoning about a small range of integers.

## Representing Integers: Order Encoding

Order encoding:

- ▶ Variables represent that a number is larger or equal:  $o_{\geq i}$
- ▶ Requires a linear number of binary clauses:  $o_{\geq i} \vee \bar{o}_{\geq i+1}$
- ▶ Expressing in a clause that an integer has a specific value  $v$  requires two literals.
- ▶ For example, “if the number is 1, then do  $x$ ”, is encoded as  $\bar{o}_{\geq 1} \vee o_{\geq 2} \vee x$ .
- ▶ Allows the solver to reason (and produce clauses) that cover multiple cases.

## Representing Integers: Binary Encoding

Binary encoding:

- ▶ Use  $\lceil \log_2 n \rceil$  auxiliary variables  $b_i$  to represent  $n$  in binary
- ▶ All non-occurring numbers  $\leq 2^{\lceil \log_2 n \rceil}$  need to be blocked.  
For example, if we have the numbers 0, 1, and 2, then the number 3 needs to be blocked:  $(\neg b_0 \vee \neg b_1)$
- ▶ Expressing in a clause that an integer has a specific value  $v$  requires  $\lceil \log_2 n \rceil$  literals.
- ▶ For example, “if the number is 1, then do  $x$ ”, is encoded as  $\neg b_0 \vee b_1 \vee x$ .
- ▶ Typically effective when reasoning about a large range of integers.



Basic Constraints

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## How to encode cardinality constraints?

Recall `ATMOSTONE` constraints:

- ▶ Direct encoding for `ATMOSTONE` constraints:
- ▶ `ATMOSTONE`:  $x_1 + x_2 + x_3 + x_4 \leq 1$
- ▶ Clauses:

$$\left. \begin{array}{l} (x_1 \rightarrow \bar{x}_2) \\ (x_1 \rightarrow \bar{x}_3) \\ (x_1 \rightarrow \bar{x}_4) \\ \dots \end{array} \right\} \begin{array}{l} \bar{x}_1 \vee \bar{x}_2 \\ \bar{x}_1 \vee \bar{x}_3 \\ \bar{x}_1 \vee \bar{x}_4 \\ \dots \end{array}$$

- ▶ Complexity:  $\mathcal{O}(n^2)$  clauses

## How to encode cardinality constraints?

ATMOSTK constraints:

- ▶ Naive encoding for ATMOSTK constraints:
- ▶ Cardinality constraint:  $x_1 + x_2 + x_3 + x_4 \leq 2$
- ▶ Clauses:

$$\left. \begin{array}{l} (x_1 \wedge x_2 \rightarrow \bar{x}_3) \\ (x_1 \wedge x_2 \rightarrow \bar{x}_4) \\ (x_2 \wedge x_3 \rightarrow \bar{x}_4) \\ \dots \end{array} \right\} \begin{array}{l} (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3) \\ (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_4) \\ (\bar{x}_2 \vee \bar{x}_3 \vee \bar{x}_4) \\ \dots \end{array}$$

- ▶ Complexity:  $\mathcal{O}(n^k)$  clauses
- ▶ What **properties** should these encodings have?

## How to encode cardinality constraints?

ATMOSTK constraints:

- ▶ Naive encoding for ATMOSTK constraints:
- ▶ Cardinality constraint:  $x_1 + x_2 + x_3 + x_4 \leq 2$
- ▶ Clauses:

$$\left. \begin{array}{l} (x_1 \wedge x_2 \rightarrow \bar{x}_3) \\ (x_1 \wedge x_2 \rightarrow \bar{x}_4) \\ (x_2 \wedge x_3 \rightarrow \bar{x}_4) \\ \dots \end{array} \right\} \begin{array}{l} (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3) \\ (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_4) \\ (\bar{x}_2 \vee \bar{x}_3 \vee \bar{x}_4) \\ \dots \end{array}$$

- ▶ Complexity:  $\mathcal{O}(n^k)$  clauses
- ▶ What **properties** should these encodings have?  
Number of variables? Number of clauses? Other?

## Consistency and Arc-Consistency (1)

- ▶ Let us consider an encoding of a constraint  $C$  such that there is a correspondence between assignments of the variables in  $C$  with Boolean assignments of the variables in the encoding
- ▶ The encoding is **consistent** if whenever  $M$  is partial assignment inconsistent wrt  $C$  (i.e., cannot be extended to a solution of  $C$ ), unit propagation leads to conflict

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- ▶ The encoding is **arc-consistent** if
  1. it is consistent, and
  2. unit propagation discards arc-inconsistent values (values that cannot be assigned)
- ▶ These are good properties for encodings: SAT solvers are very good at **unit propagation!**

## Consistency and Arc-Consistency (2)

In the case of the `ATMOSTONE` constraint

$$x_1 + x_2 + \dots + x_n \leq 1:$$

- ▶ **Consistency**  $\equiv$  if there are two variables  $x_i$  assigned to *true* then unit propagation should give a conflict
- ▶ **Arc-consistency**  $\equiv$  Consistency + if there is one  $x_i$  assigned to *true* then all others  $x_j$  should be assigned to *false* by unit propagation

## Cardinality Constraints: Sinz encoding (1)

Can we build an encoding that is arc-consistent and uses a polynomial number of variables/clauses for at-most-k constraints?



## Cardinality Constraints: Sinz encoding (1)

Can we build an encoding that is arc-consistent and uses a polynomial number of variables/clauses for at-most-k constraints?

Yes! By adding  $O(n \cdot k)$  auxiliary variables we only need  $O(n \cdot k)$  clauses!

## Cardinality Constraints: Sinz encoding (2)

$$x_1 + x_2 + x_3 \leq 2$$

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**Note:** this is easy to encode but we will use it to give intuition.  
How would you encode this with a single clause?

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**Note:** this is easy to encode but we will use it to give intuition.

How would you encode this with a single clause?

$$\neg(x_1 \wedge x_2 \wedge x_3) \equiv (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)$$

## Cardinality Constraints: Sinz encoding (2)

$$x_1 + x_2 + x_3 \leq 2$$

$x_1$	$x_2$	$x_3$
$s_{1,1}$	$s_{2,1}$	$s_{3,1}$
—	$s_{2,2}$	$s_{3,2}$
—	—	$s_{3,3}$

- $s_{i,j} \equiv$  At least  $j$  variables  $x_1, \dots, x_i$  are assigned 1

## Cardinality Constraints: Sinz encoding (2)

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►  $x_1 \rightarrow ???$

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▶  $x_1 \rightarrow s_{1,1}$

▶  $x_2 \rightarrow s_{2,1}$

▶  $x_3 \rightarrow s_{3,1}$

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►  $s_{1,1} \rightarrow ???$



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▶  $s_{1,1} \rightarrow s_{2,1}$

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—	—	$s_{3,3}$

►  $(x_2 \wedge s_{1,1}) \rightarrow ???$

## Cardinality Constraints: Sinz encoding (2)

$$x_1 + x_2 + x_3 \leq 2$$

$x_1$	$x_2$	$x_3$
$s_{1,1}$	$s_{2,1}$	$s_{3,1}$
—	$s_{2,2}$	$s_{3,2}$
—	—	$s_{3,3}$

▶  $(x_2 \wedge s_{1,1}) \rightarrow s_{2,2}$

▶  $(x_3 \wedge s_{2,1}) \rightarrow s_{3,2}$

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- ▶ What are we missing?
- ▶ We need to enforce that at most two  $x_i$  are assigned to 1. How can we do this?

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- ▶ What are we missing?
- ▶ We need to enforce that at most two  $x_i$  are assigned to 1. How can we do this?
- ▶  $\bar{s}_{3,3}$

## Cardinality Constraints: Sinz encoding (2)

$$x_1 + x_2 + x_3 \leq 2$$

p cnf 9 10

-1 4 0	# $\bar{x}_1 \vee s_{1,1}$
-2 5 0	# $\bar{x}_2 \vee s_{2,1}$
-3 7 0	# $\bar{x}_3 \vee s_{3,1}$
-4 5 0	# $\bar{s}_{1,2} \vee s_{2,1}$
-5 7 0	# $\bar{s}_{2,1} \vee s_{3,1}$
-6 8 0	# $\bar{s}_{2,2} \vee s_{3,2}$
-2 -4 6 0	# $\bar{x}_2 \vee \bar{s}_{1,1} \vee s_{2,2}$
-3 -5 8 0	# $\bar{x}_3 \vee \bar{s}_{2,1} \vee s_{3,2}$
-3 -6 9 0	# $\bar{x}_3 \vee \bar{s}_{2,2} \vee s_{3,3}$
-9 0	# $\bar{s}_{3,3}$

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If  $x_1 = 1$  and  $x_2 = 1$  then by unit propagation we have  $x_3 = 0$ .

## Cardinality Constraints: Sinz encoding (2)

$$x_1 + x_2 + x_3 \leq 2$$

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-3 -5 8 0

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If  $x_1 = 1$  and  $x_2 = 1$  then by unit propagation we have  $x_3 = 0$ .

## Cardinality Constraints: Sinz encoding (3)

Encoding for the general case  $x_1 + \dots + x_n \leq k$ :

$$\begin{aligned} & (\bar{x}_1 \vee s_{1,1}) \\ & (\bar{s}_{1,j}) \quad \text{for } 1 < j \leq k \\ & \left. \begin{aligned} & (\bar{x}_i \vee s_{i,1}) \\ & (\bar{s}_{i-1,1} \vee s_{i,1}) \\ & (\bar{s}_i \vee \bar{s}_{i-1,k}) \end{aligned} \right\} \quad \text{for } 1 < i < n \\ & \left. \begin{aligned} & (\bar{x}_i \vee \bar{s}_{i-1,j-1} \vee s_{i,j}) \\ & (\bar{s}_{i-1,j} \vee s_{i,j}) \end{aligned} \right\} \quad \text{for } 1 < i < n \text{ and } 1 < j \leq k \\ & (\bar{x}_n \vee \bar{s}_{n-1,k}) \end{aligned}$$

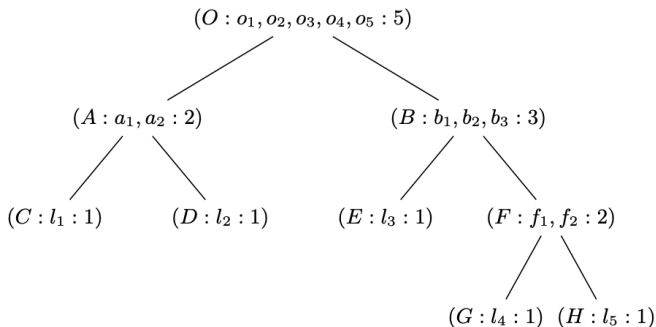
More details in paper: “Towards an Optimal CNF Encoding of Boolean Cardinality Constraints”, CP2005

- ▶ This version considers extra auxiliary variables that can be removed (e.g., sum at  $x_1$  is never greater than 1)

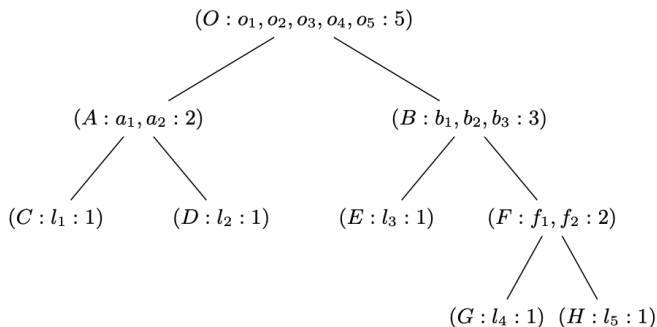
## Cardinality Constraints: Totalizer encoding (1)

What is another example of an at-most-k encoding for  $l_1 + \dots + l_5 \leq k$ ?

Totalizer encoding is based on a tree structure and also only needs  $O(n \cdot k)$  clauses/variables.

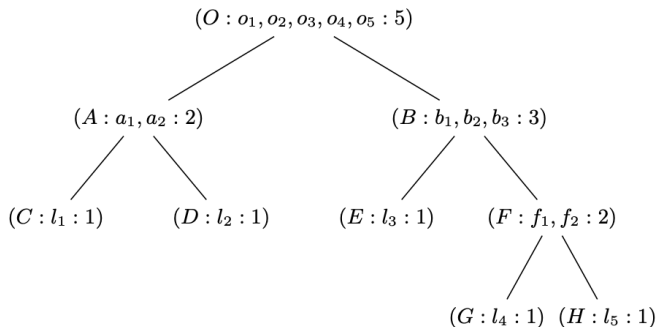


## Cardinality Constraints: Totalizer encoding (2)



- ▶ Use auxiliary variables to count the sum of the subtree:
  - ▶  $f_1 \equiv l_4 + l_5 = 1$
  - ▶  $f_2 \equiv l_4 + l_5 = 2$
- ▶ Note that only  $f_1$  or  $f_2$  will be assigned to 1.

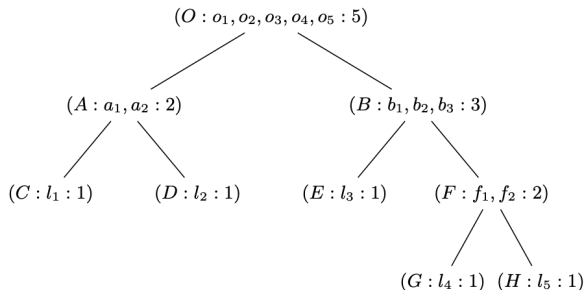
## Cardinality Constraints: Totalizer encoding (3)



► Use auxiliary variables to count the sum of the subtree:

- $b_1 \equiv l_3 + f_1 + 2 \times f_2 = 1$
- $b_2 \equiv l_3 + f_1 + 2 \times f_2 = 2$
- $b_3 \equiv l_3 + f_1 + 2 \times f_2 = 3$

## Cardinality Constraints: Totalizer encoding (4)



Any parent node  $P$ , counting up to  $n_P$ , has two children  $L$  and  $R$  counting up to  $n_L$  and  $n_R$  respectively s.t.  $n_L + n_R = n_P$ .

## Further reading

More details about cardinality encodings can be found in:

- ▶ Sinz's encoding:  
Carsten Sinz. Towards an Optimal CNF Encoding of Boolean Cardinality Constraints. CP 2005. pp. 827-831  
<http://www.carstensinz.de/papers/CP-2005.pdf>
- ▶ Totalizer encoding:  
Olivier Bailleux, Yacine Boufkhad. Efficient CNF Encoding of Boolean Cardinality Constraints. CP 2003. pp. 108-122  
<https://tinyurl.com/y6ph76au>
- ▶ Modulo Totalizer encoding:  
Toru Ogawa, Yangyang Liu, Ryuzo Hasegawa, Miyuki Koshimura, Hiroshi Fujita. Modulo Based CNF Encoding of Cardinality Constraints and Its Application to MaxSAT Solvers. ICTAI 2013. pp. 9-17 <https://ieeexplore.ieee.org/document/6735224>
- ▶ Cardinality networks:  
Roberto Asin, Robert Nieuwenhuis, Albert Oliveras, Enric Rodriguez-Carbonell. Cardinality Networks and Their Applications. SAT 2009. pp. 167-180 <https://tinyurl.com/yxwrzxso>

## Other encodings

Many other encodings exist for cardinality constraints!

Majority are based on circuits!

**Example:** Sorting Networks use  $O(n \log^2 k)$  variables and clauses

We can also generalize to linear constraints with integer coefficients called **pseudo-Boolean** constraints:

$$a_1x_1 + \dots + a_nx_n \leq k$$



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**Question:** Can we generalize Sinz's encoding to pseudo-Boolean constraints?

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**Question:** Can we generalize Sinz's encoding to pseudo-Boolean constraints? **Yes!** We just need to consider the coefficient when writing the sum constraints.

More efficient encodings: **Binary merger** encoding only requires  $O(n^2 \log^2(n) \log(w_{\max}))$  clauses and maintains arc-consistency!

Basic Constraints

Solver Input

Representing Integers

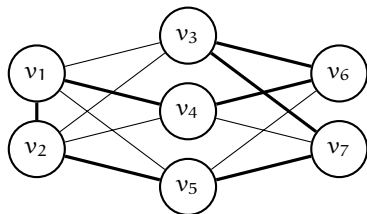
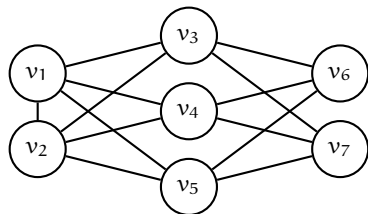
Cardinality Constraints

Lazy Encodings

## Hamiltonian Cycles: Two Constraints

Hamiltonian Cycle Problem (HCP):

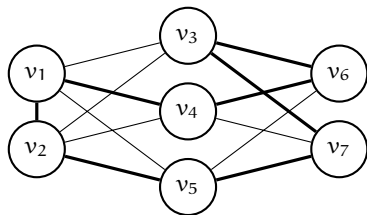
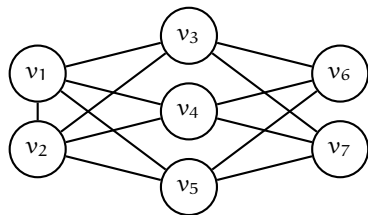
Does there exist a cycle that visits **all vertices exactly once**?



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Does there exist a cycle that visits **all vertices exactly once**?



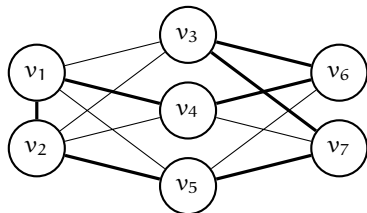
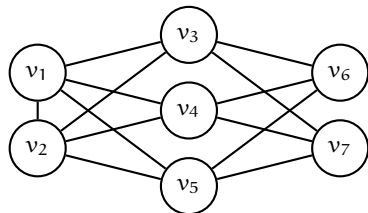
How do we encode this problem into SAT?

- ▶ Create Boolean variables and give them meaning
- ▶ Let  $x_{ij}$  be a Boolean variable for each edge between  $v_i, v_j$ :
  - ▶  $x_{ij} = 1$  if this edge is used in the solution cycle
  - ▶  $x_{ij} = 0$  if this edge is **not** used in the solution cycle

## Hamiltonian Cycles: Two Constraints

Hamiltonian Cycle Problem (HCP):

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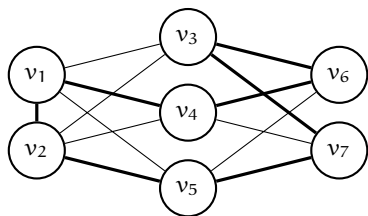
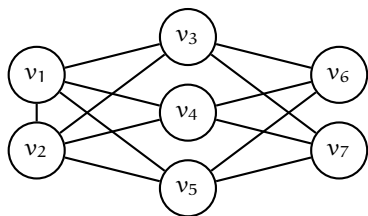
How do we encode this problem into SAT?

- ▶ Use the Boolean variables to encode the problem
- ▶ Exactly two edges per vertex
- ▶ Exactly one cycle

# Hamiltonian Cycles: Two Constraints

Hamiltonian Cycle Problem (HCP):

Does there exist a cycle that visits **all vertices exactly once**?



Exactly two edges per vertex:

▶  $\sum_{(i,j) \in E} x_{i,j} = 2$

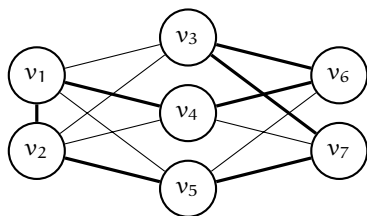
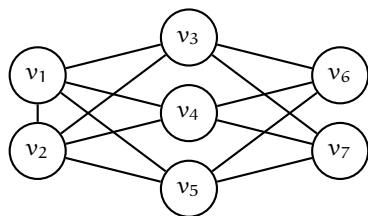
▶ Example:  $x_{v_1,v_2} + x_{v_1,v_3} + x_{v_1,v_4} + x_{v_1,v_5} = 2$



# Hamiltonian Cycles: Two Constraints

Hamiltonian Cycle Problem (HCP):

Does there exist a cycle that visits **all vertices exactly once**?



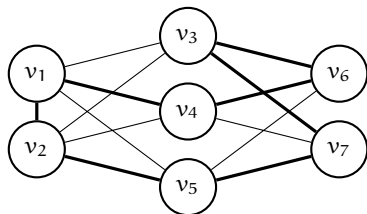
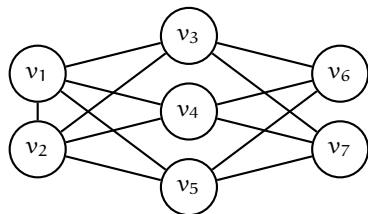
Exactly one cycle:

- ▶ How to encode?

## Hamiltonian Cycles: Two Constraints

Hamiltonian Cycle Problem (HCP):

Does there exist a cycle that visits **all vertices exactly once**?



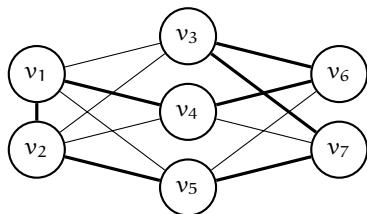
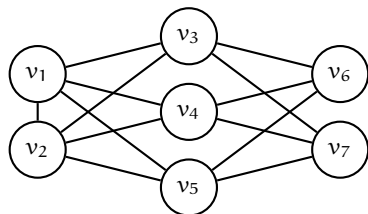
Exactly one cycle:

- ▶  $S \subset V, 2 \leq |S| \leq n - 2$
- ▶  $\sum_{i,j \in S} x_{i,j} \leq |S| - 1$  (the path must leave  $S \rightarrow$  no cycle)
- ▶ Example:  $S = \{v_1, v_2, v_4\} : x_{v_1, v_2} + x_{v_1, v_4} + x_{v_2, v_4} \leq 2$

## Hamiltonian Cycles: Two Constraints

Hamiltonian Cycle Problem (HCP):

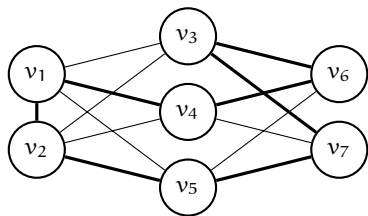
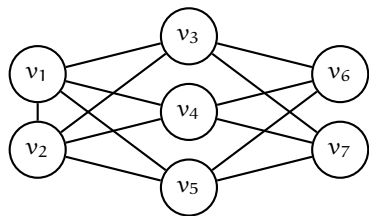
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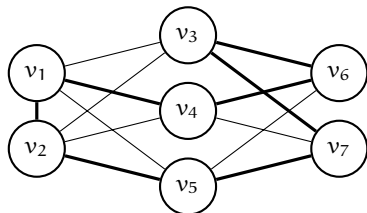
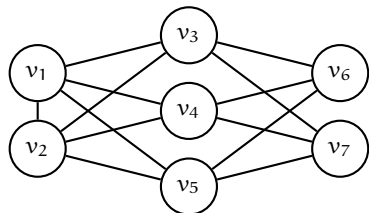
- ▶ There is an **exponential number of subtours** and encoding connectivity constraints with this approach is often not practical!

## Hamiltonian Cycle Problem (2)



Can we encode this problem using fewer constraints?

## Hamiltonian Cycle Problem (2)

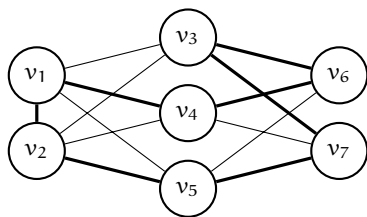
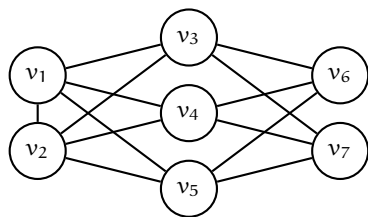


Can we encode this problem using fewer constraints?

Boolean variables:

- ▶ Consider a path that connects  $n$  vertices as a sequence of positions  $p_{i,j}$  to denote vertex  $i$  occurs  $j$ th in the path.
- ▶ Example:  $p_{1,v_1} = 1, p_{2,v_2} = 1, p_{3,v_5} = 1, \dots$

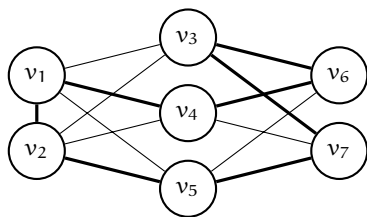
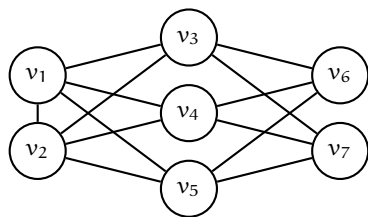
## Hamiltonian Cycle Problem (2)



Constraints:

- ▶ Each vertex occurs exactly once in the path
- ▶ Example:  $p_{1,v_1} + p_{2,v_1} + \dots + p_{7,v_1} = 1$

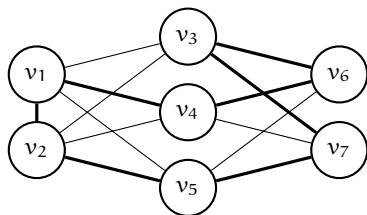
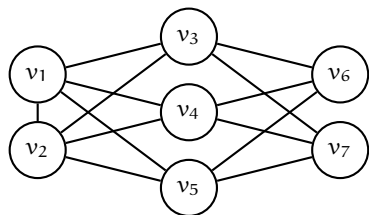
## Hamiltonian Cycle Problem (2)



Constraints:

- ▶ Each location in the path has exactly one vertex
- ▶ Example:  $p_{1,v_1} + p_{1,v_2} + \dots + p_{1,v_7} = 1$

## Hamiltonian Cycle Problem (2)

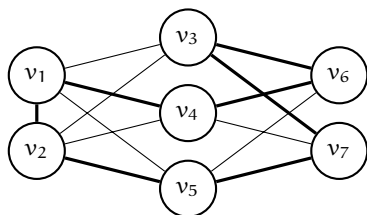
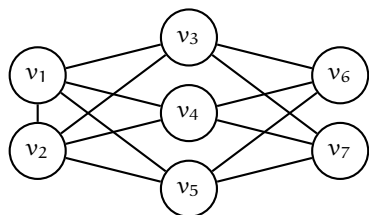


Constraints:

- ▶ Two vertices cannot be contiguous in the path if they are not adjacent in the graph
- ▶ Example:  $p_{1,v_1} \rightarrow \neg p_{2,v_6}$



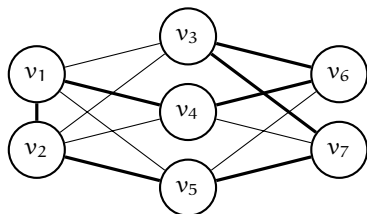
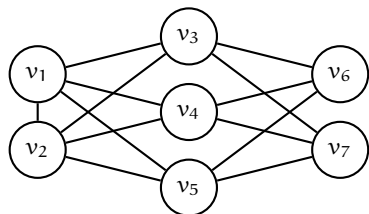
## Hamiltonian Cycle Problem (2)



Constraints:

- ▶ Each vertex occurs exactly once in the path
- ▶ Each location in the path has exactly one vertex
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## Hamiltonian Cycle Problem (2)



Constraints:

- ▶ Each vertex occurs exactly once in the path
- ▶ Each location in the path has exactly one vertex
- ▶ Two vertices cannot be contiguous in the path if they are not adjacent in the graph
- ▶ Still not good enough to handle large graphs!

## Hamiltonian Cycles: Incremental SAT

**Lazy encoding:** instead of encoding the connectivity constraint eagerly, encode it lazily!

Every time the solver returns a solution:

1. Check if it is connected. If it is then we found a solution.
2. Otherwise, add constraints to force connectivity of the current path. Ask for a new solution [Go to 1].

In practice, we can find a solution without adding add subtours! Even though we need to perform several SAT calls to find the solution, this is often faster than most encodings into one large SAT formula.

## Hamiltonian Cycles: Better Encodings

More compact encodings exist that can handle large graphs!  
See for example:

- ▶ Linear-Feedback Shift Register Encoding:  
Michael Haythorpe and Andrew Johnson. Change ringing and Hamiltonian cycles: The search for Erin and Stedman triples. EJTGA 7, 61–75 (2019)  
[https://link.springer.com/content/pdf/10.1007/978-3-030-80223-3\\_15.pdf](https://link.springer.com/content/pdf/10.1007/978-3-030-80223-3_15.pdf)
- ▶ Chinese Remainder Encoding:  
Marijn J. H. Heule. Chinese Remainder Encoding for Hamiltonian Cycles. SAT 2021. pp. 216-224  
<https://www.cs.cmu.edu/~mheule/publications/HamiltonianCycle.pdf>

## Lazy Encodings: Beyond Propositional Logic

What if our formula looks like this?

$$(p \wedge \bar{q} \vee a = f(b - c)) \wedge (g(b) \neq c \vee a - c \leq 7)$$

Talks about integers, functions, sets, lists, ...

We can transform it into a SAT formula

- ▶ can only find solutions within bounds
- ▶ very inefficient, so bounds are small

**Better idea:** combine SAT with special solvers for theories

# Lazy Encodings: Satisfiability Modulo Theories (SMT)

Equality and Uninterpreted Functions

EUF =  $\langle f, g, h, \dots, =, \text{axioms of equality \& congruence} \rangle$

Linear Integer Arithmetic

LIA =  $\langle 0, 1, \dots, +, -, =, \leq, \text{axioms of arithmetic} \rangle$

Arrays, Strings, bitvectors, datatypes, quantifiers, ...

Theories can be combined!

## Lazy Encodings: SMT Solvers

- ▶ Z3 (Microsoft): <https://github.com/Z3Prover/z3/wiki>
- ▶ CVC4 (Stanford): <http://cvc4.cs.stanford.edu/web/>
- ▶ Yices (SRI): <http://yices.csl.sri.com/>
- ▶ Boolector (JKU Austria): <https://boolector.github.io/>

Next lecture we will go over SAT and SMT solvers in practice!

# Representations for Automated Reasoning

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**Carnegie  
Mellon  
University**

<http://www.cs.cmu.edu/~mheule/15816-f23/>

Automated Reasoning and Satisfiability

September 6, 2023