10-607 Computational Foundations for Machine Learning

# Dynamic Programming 

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## Data Structures

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Lecture 8
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## Reminders

- Homework B: Complexity \& Recursion
- Out: Thu, Nov. 8
- Due: Tue, Nov. 20 at 11:59pm
- Quiz 1: Logic \& Proofs; Computation
- Mon, Nov. 19, in-class
- Covers Lectures 1 - 6
$Q \& A$

RECURSION

## Example: Greedy Search



## Goal:

- Search space consists of nodes and weighted edges
- Goal is to find the lowest (total) weight path from root to a leaf


## Greedy Search:

- At each node, selects the edge with lowest (immediate) weight
- Heuristic method of search (i.e. does not necessarily find the best path)


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Example: Decision Trees


Sech spence: all possible tres
ID3: greedy seach, maximziy infor gin at each spilt \& beaches for smallest true e
consistent with the trans
data
"inductive bias" af ID 3
$W H \|$
*Occam's Razor: prefers the simplest bypothesis that explains the data. (ie. 1300 s smallest expel is hest)

## Proof by Induction

Chalkboard:

- Weak Induction
- basis case
- inductive hypothesis
- inductive step
- Example: sum of powers of two
- Why does proof by induction work?
- propositional logic interpretation


## Proof by Induction

In-Class Exercise Prove the following statement by induction.

$$
\sum_{i=1}^{n} i=n(n+1) / 2
$$

Answer Here:

## Recursion

Chalkboard:

- Example: Factorial (iterative implementation)
- Example: Factorial (recursive implementation)
- Strong Induction
- multiple basis cases
- complete assumption
- Proof of recursive factorial correctness


## Recursion

Chalkboard:

- Definition: Sorted Array
- Example: Insertion Sort (iterative implementation)
- Example: Insertion Sort (recursive implementation)
- Big Idea: Divide and Conquer
- Example: Merge Sort


## Insertion Sort

```
def swap(a, i, j):
    '''Swap the values in a[i] and a[j].'',
    assert 0<= i and i < len(a)
    assert 0 <= j and j < len(a)
    tmp = a[i]
    a[i] = a[j]
    a[j] = tmp
def insertion_sort(a):
    '''Sort an array in place via insertion sort.'','
    for i in range(o, len(a)):
        for j in range(i, 0, -1):
            if a[j-1] < a[j]:
                break
            swap(a, j, j - 1)
    return
def recursive_insertion_sort(a, n=None):
    ','Sort an array in place via insertion sort up to its
        n'th element.'''
    if n == None:
        n = len(a)
    if n == 1:
        return
    recursive_insertion_sort(a, n-1)
    for j in range(n-1, 0, -1):
        if a[j-1]< a[j]:
            break
        swap(a, j, j -1)

\section*{Divide and Conquer}

Key Idea: Divide a large problem into independent subproblems and solve each subproblem separately

\section*{Merge Sort}
```

def merge_sort(a):
'''Sort the array a in place via merge sort.,',
if len(a) <= 1:
return
\# Split into two halves
mid = int(len(a)/2)
left = a[:mid]
right = a[mid:]
\# Sort each half
merge_sort(left)
merge_sort(right)
\# Merge sorted halves back into original
i = o
j = o
for k in range(o, len(a)):
if i >= len(left):
a[k] = right[j]
j += 1
elif j >= len(right):
a[k] = left[i]
i += 1
elif left[i] < right[j]:
a[k] = left[i]
i += 1
else:
a[k] = right[j]
j += 1
return

```

\section*{DYNAMIC PROGRAMMING}

\section*{Hidden Markov Model}

A Hidden Markov Model (HMM) provides a joint distribution over the the tunnel states / travel times with an assumption of dependence between adjacent tunnel states.
\(p(\mathrm{O}, \mathrm{S}, \mathrm{S}, \mathrm{O}, \mathrm{C}, 2 \mathrm{~m}, 3 \mathrm{~m}, 18 \mathrm{~m}, 9 \mathrm{~m}, 27 \mathrm{~m})=(.8 * .08 * .2 * .7 * .03 * \ldots)\)


\section*{Forward-Backward Algorithm: Finds Marginals}


\section*{Example Task:}

\section*{Constituency Parsing}
- Variables:
- Constituent type (or \(\varnothing\) ) for each of \(\mathrm{O}\left(\mathrm{n}^{2}\right)\) substrings
- Interactions:
- Constituents must describe a binary tree
- Tag bigrams
- Nonterminal triples (parent, left-child, right-child)
[these factors not shown]


\section*{Dynamic Programming}

\section*{Key Idea: Divide a large problem into reusable subproblems and solve each subproblem, storing the result of each for later reuse}
"Let's take a word that has an absolutely precise meaning, namely dynamic, in the classical physical sense. It also has a very interesting property as an adjective, and that is it's impossible to use the word, dynamic, in a pejorative sense. Try thinking of some combination that will possibly give it a pejorative meaning. [. . .] Thus, I thought dynamic programming was a good name. It was something not even a Congressman could object to. So I used it as an umbrella for my activities."

Richard Bellman, Autobiography (1984)

\section*{Dynamic Programming}

Chalkboard:
- Big Idea: Dynamic Programming
- Example: Fibonacci with and without dynamic programming
- Recursive Fibonacci's computational complexity
- Dynamic programming Fibonacci's computational complexity
- Types of Dynamic Programming
- Tabulation (bottom-up)
- Memoization (top-down)
- Example: Matrix Product Parenthesization

\section*{DATA STRUCTURES FOR ML}

\section*{Abstractions vs. Data Structures}

\section*{Abstractions}
- List
- Set
- Map
- Queue (FIFO)
- Stack (LIFO)
- Graph
- Priority Queue

\section*{Data Structures}
- Array (fixed size)
- Array (variable size)
- Linked List
- Doubly-Linked List
- Multidimensional Array
- Tensor
- Hash Map
- Binary Search Tree
- Balanced Tree
- Trie
- Stack
- Heap
- Graph
- Bipartite Graph
- Sparse Vector
- Sparse Matrix

\section*{Data Structures for ML}
- Data:
- Dense feature vector (array)
- Sparse feature vector (sparse vector)
- Design matrix (multidimensional array)
- Models:
- Decision Trees (tree)
- Bayesian Network (directed acyclic graph)
- Factor Graph (bipartite graph)
- Algorithms:
- Greedy Search (weighted graph)
- A* Search (priority queue/heap)
- Forward-backward for HMM (trellis)

\section*{Trees}

\section*{Chalkboard:}
- Binary Tree
- Representation
- Depth First Search
- pre-order traversal
- in-order traversal
- post-order traversal
- Breadth First Search
- Decision Tree
- Representation

\section*{Tree Traversals}

Depth First Search


Breadth First Search


\section*{Sparse Vectors}

Chalkboard:
- Sparse Vector
- Representation
- Sparse Dot Product
- Addition of dense vector and sparse vector

\section*{Data Structures \& Algorithms}

Chalkboard:
- Weighted Directed Acyclic Graph
- Representation
- Greedy Search
- Dijkstra's Algorithm
- A* Search
- Binary Search Tree
- Representation
- Average vs. Worst Case Time Complexity
- Search
- Insertion
- Deletion

\section*{Efficiency}
- CPython vs. PyPy
- Example: Python's Tuple
- https://stackoverflow.com/questions/14135542/h ow-is-tuple-implemented-in-cpython
- https://bitbucket.org/python_mirrors/cpython/sr c/d81d4b3059e4e5dca67515315c2ada6dfe1c52a4/ Objects/tupleobject.c?at=default\&fileviewer=file -view-default```

