



10-601 Introduction to Machine Learning

Machine Learning Department School of Computer Science Carnegie Mellon University

PCA + AdaBoost

Matt Gormley Lecture 30 April 27, 2018

Reminders

- Homework 8: Reinforcement Learning
 - Out: Tue, Apr 17
 - Due: Fri, Apr 27 at 11:59pm
- Homework 9: Learning Paradigms
 - Out: Sat, Apr 28
 - Due: Fri, May 4 at 11:59pm

DIMENSIONALITY REDUCTION

PCA Outline

Dimensionality Reduction

- High-dimensional data
- Learning (low dimensional) representations

Principal Component Analysis (PCA)

- Examples: 2D and 3D
- Data for PCA
- PCA Definition
- Objective functions for PCA
- PCA, Eigenvectors, and Eigenvalues
- Algorithms for finding Eigenvectors / Eigenvalues

PCA Examples

- Face Recognition
- Image Compression

Examples of high dimensional data:

- High resolution images (millions of pixels)







Examples of high dimensional data:

Multilingual News Stories
 (vocabulary of hundreds of thousands of words)



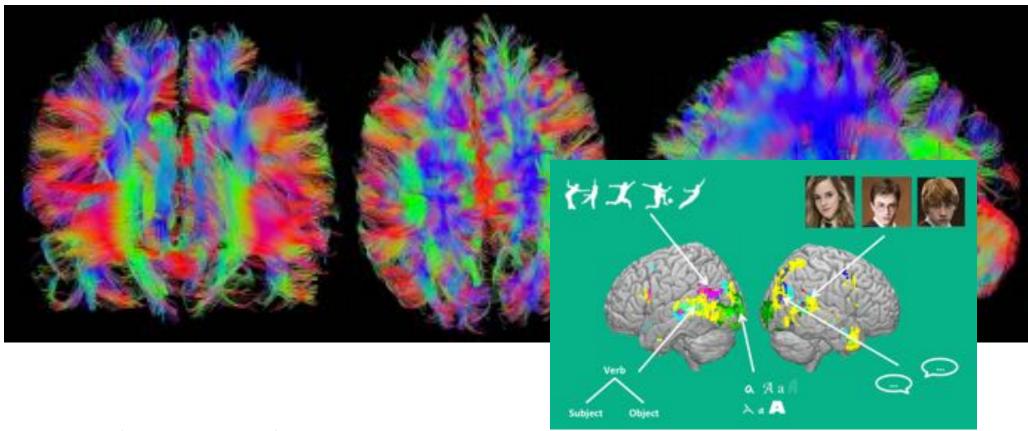






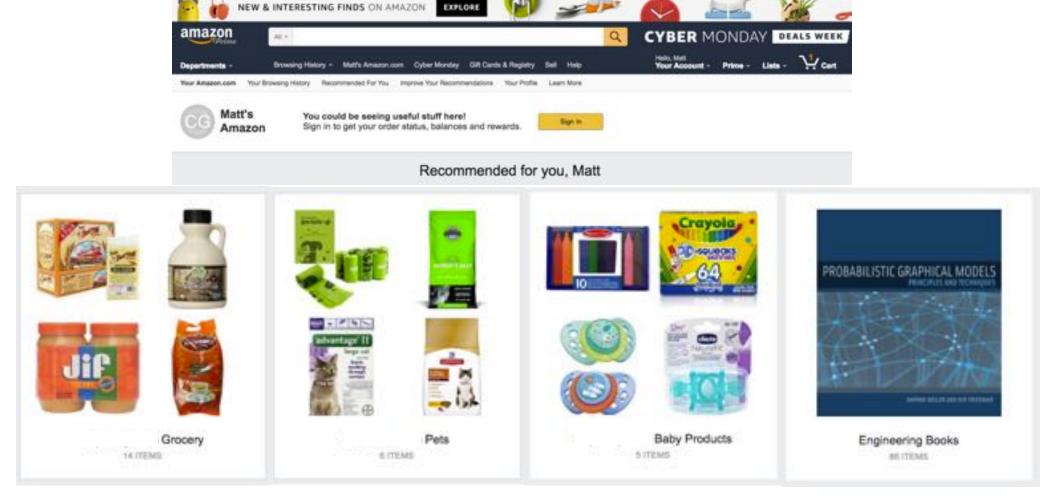
Examples of high dimensional data:

Brain Imaging Data (100s of MBs per scan)



Examples of high dimensional data:

Customer Purchase Data



Learning Representations

PCA, Kernel PCA, ICA: Powerful unsupervised learning techniques for extracting hidden (potentially lower dimensional) structure from high dimensional datasets.

Useful for:

- Visualization
- More efficient use of resources (e.g., time, memory, communication)
- Statistical: fewer dimensions → better generalization
- Noise removal (improving data quality)
- Further processing by machine learning algorithms

Shortcut Example



https://www.youtube.com/watch?v=MlJN9pEfPfE

PRINCIPAL COMPONENT ANALYSIS (PCA)

PCA Outline

Dimensionality Reduction

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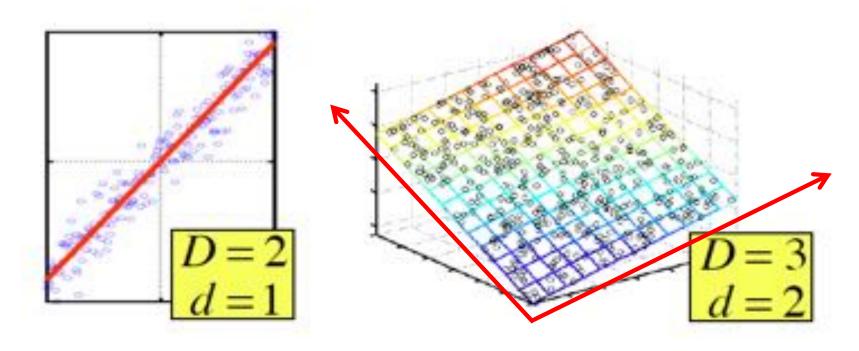
Principal Component Analysis (PCA)

- Examples: 2D and 3D
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PCA Examples

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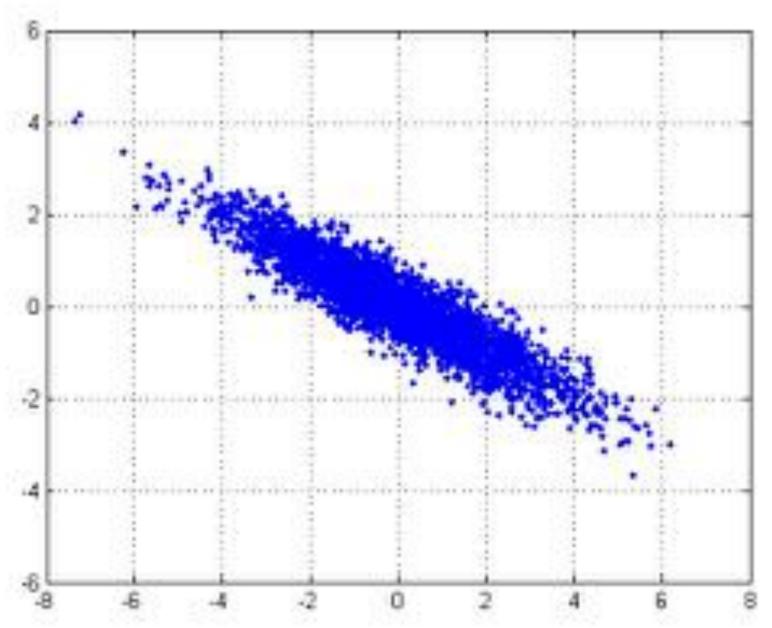
Principal Component Analysis (PCA)



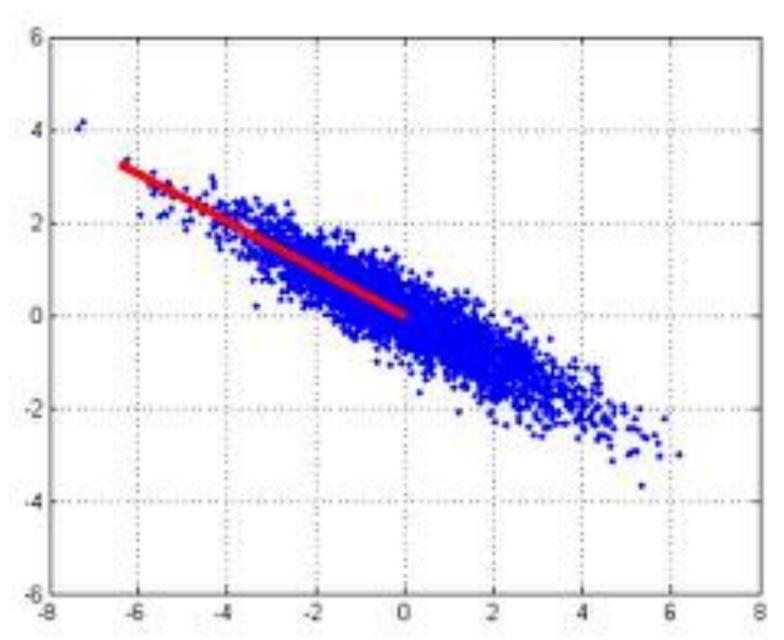
In case where data lies on or near a low d-dimensional linear subspace, axes of this subspace are an effective representation of the data.

Identifying the axes is known as Principal Components Analysis, and can be obtained by using classic matrix computation tools (Eigen or Singular Value Decomposition).

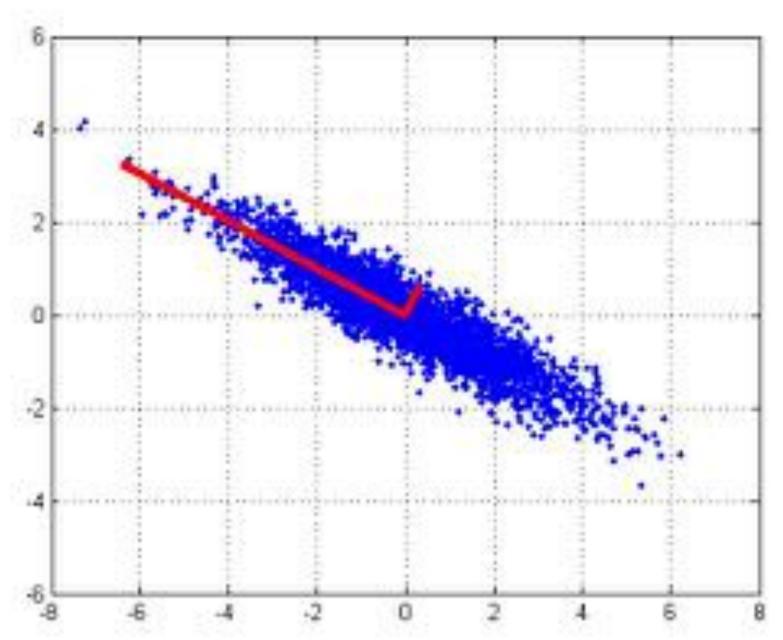
2D Gaussian dataset



1st PCA axis



2nd PCA axis



Principal Component Analysis (PCA)

Whiteboard

- Data for PCA
- PCA Definition
- Objective functions for PCA

Data for PCA

$$\mathcal{D} = \{\mathbf{x}^{(i)}\}_{i=1}^{N} \qquad \mathbf{X} = \begin{bmatrix} (\mathbf{x}^{(1)})^T \\ (\mathbf{x}^{(2)})^T \\ \vdots \\ (\mathbf{x}^{(N)})^T \end{bmatrix}$$

We assume the data is centered

$$\mu = \frac{1}{N} \sum_{i=1}^{N} \mathbf{x}^{(i)} = \mathbf{0}$$

Q: What if your data is **not** centered?

A: Subtract off the sample mean

Sample Covariance Matrix

The sample covariance matrix is given by:

$$\Sigma_{jk} = \frac{1}{N} \sum_{i=1}^{N} (x_j^{(i)} - \mu_j)(x_k^{(i)} - \mu_k)$$

Since the data matrix is centered, we rewrite as:

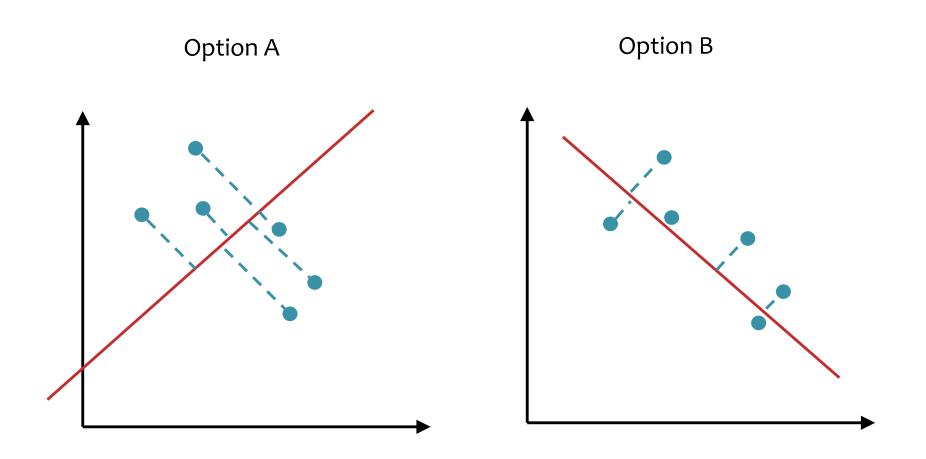
$$\mathbf{\Sigma} = \frac{1}{N} \mathbf{X}^T \mathbf{X}$$

$$\mathbf{X} = egin{bmatrix} (\mathbf{x}^{(1)})^T \ (\mathbf{x}^{(2)})^T \ dots \ (\mathbf{x}^{(N)})^T \end{bmatrix}$$

Maximizing the Variance

Quiz: Consider the two projections below

- 1. Which maximizes the variance?
- 2. Which minimizes the reconstruction error?



PCA

Equivalence of Maximizing Variance and Minimizing Reconstruction Error

Claim: Minimizing the reconstruction error is equivalent to maximizing the variance.

Proof: First, note that:

$$||\mathbf{x}^{(i)} - (\mathbf{v}^T \mathbf{x}^{(i)}) \mathbf{v}||^2 = ||\mathbf{x}^{(i)}||^2 - (\mathbf{v}^T \mathbf{x}^{(i)})^2$$
(1)

since $\mathbf{v}^T\mathbf{v} = ||\mathbf{v}||^2 = 1$.

Substituting into the minimization problem, and removing the extraneous terms, we obtain the maximization problem.

$$\mathbf{v}^* = \underset{\mathbf{v}:||\mathbf{v}||^2=1}{\operatorname{argmin}} \frac{1}{N} \sum_{i=1}^N ||\mathbf{x}^{(i)} - (\mathbf{v}^T \mathbf{x}^{(i)}) \mathbf{v}||^2$$
 (2)

$$= \underset{\mathbf{v}:||\mathbf{v}||^2=1}{\operatorname{argmin}} \frac{1}{N} \sum_{i=1}^{N} ||\mathbf{x}^{(i)}||^2 - (\mathbf{v}^T \mathbf{x}^{(i)})^2$$
(3)

$$= \underset{\mathbf{v}:||\mathbf{v}||^2=1}{\operatorname{argmax}} \frac{1}{N} \sum_{i=1}^{N} (\mathbf{v}^T \mathbf{x}^{(i)})^2$$
(4)

(5)

Principal Component Analysis (PCA)

Whiteboard

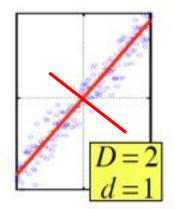
- PCA, Eigenvectors, and Eigenvalues
- Algorithms for finding Eigenvectors / Eigenvalues

Principal Component Analysis (PCA)

 $(X X^T)v = \lambda v$, so v (the first PC) is the eigenvector of sample correlation/covariance matrix $X X^T$

Sample variance of projection $\mathbf{v}^T X X^T \mathbf{v} = \lambda \mathbf{v}^T \mathbf{v} = \lambda$

Thus, the eigenvalue λ denotes the amount of variability captured along that dimension (aka amount of energy along that dimension).

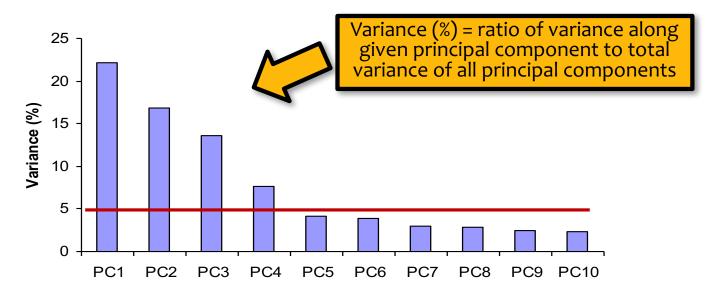


Eigenvalues $\lambda_1 \ge \lambda_2 \ge \lambda_3 \ge \cdots$

- The 1st PC v_1 is the the eigenvector of the sample covariance matrix X X^T associated with the largest eigenvalue
- The 2nd PC v_2 is the the eigenvector of the sample covariance matrix XX^T associated with the second largest eigenvalue
 - And so on ...

How Many PCs?

- For M original dimensions, sample covariance matrix is MxM, and has up to M eigenvectors. So M PCs.
- Where does dimensionality reduction come from?
 Can ignore the components of lesser significance.



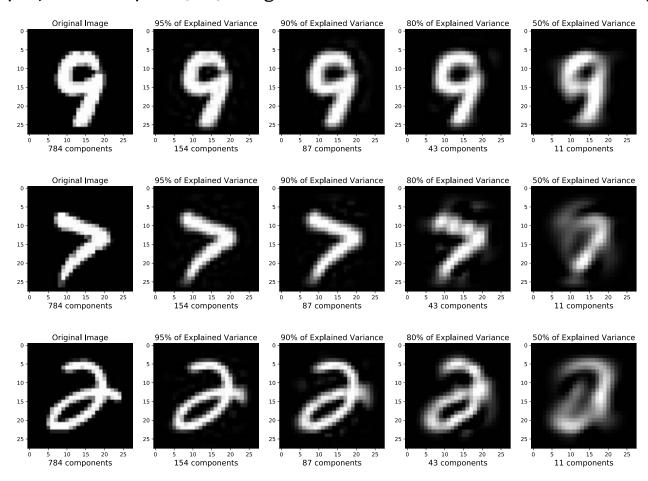
- You do lose some information, but if the eigenvalues are small, you don't lose much
 - M dimensions in original data
 - calculate M eigenvectors and eigenvalues
 - choose only the first D eigenvectors, based on their eigenvalues
 - final data set has only D dimensions

PCA EXAMPLES

Projecting MNIST digits

Task Setting:

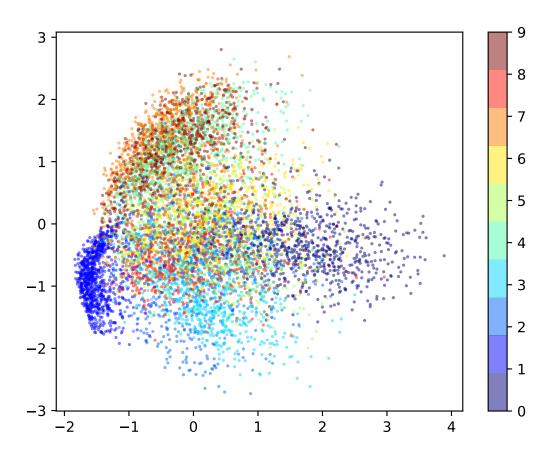
- 1. Take 25x25 images of digits and project them down to K components
- 2. Report percent of variance explained for K components
- 3. Then project back up to 25x25 image to visualize how much information was preserved



Projecting MNIST digits

Task Setting:

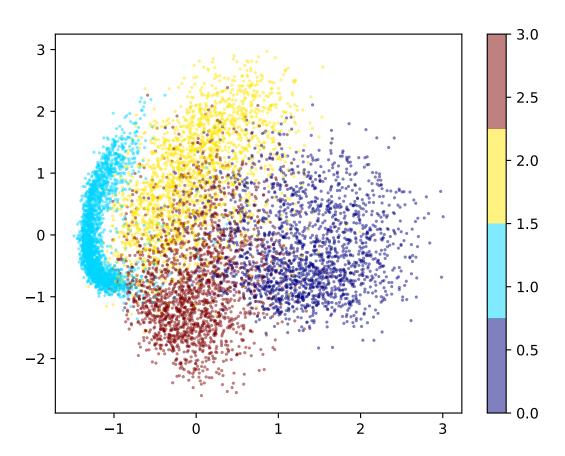
- 1. Take 25x25 images of digits and project them down to 2 components
- 2. Plot the 2 dimensional points



Projecting MNIST digits

Task Setting:

- 1. Take 25x25 images of digits and project them down to 2 components
- 2. Plot the 2 dimensional points



Slides from Barnabas Poczos

Original sources include:

- Karl Booksh Research group
- Tom Mitchell
- Ron Parr

PCA EXAMPLES

Face recognition

Challenge: Facial Recognition

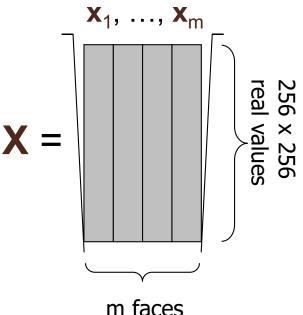
- Want to identify specific person, based on facial image
- Robust to glasses, lighting,...
 - ⇒ Can't just use the given 256 x 256 pixels



Applying PCA: Eigenfaces

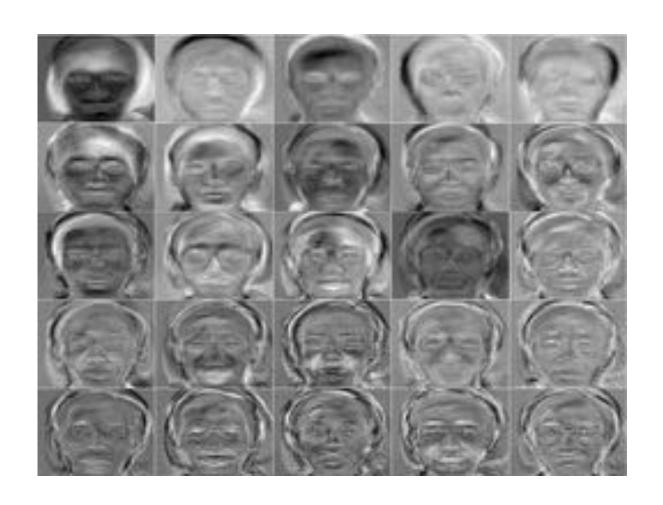
Method: Build one PCA database for the whole dataset and then classify based on the weights.





- Example data set: Images of faces
 - Famous Eigenface approach
 [Turk & Pentland], [Sirovich & Kirby]
- Each face x is ...
 - -256×256 values (luminance at location)
 - $x in \Re^{256 \times 256}$ (view as 64K dim vector)

Principle Components



Reconstructing...



- ... faster if train with...
 - only people w/out glasses
 - same lighting conditions

Shortcomings

- Requires carefully controlled data:
 - All faces centered in frame
 - Same size
 - Some sensitivity to angle
- Alternative:
 - "Learn" one set of PCA vectors for each angle
 - Use the one with lowest error
- Method is completely knowledge free
 - (sometimes this is good!)
 - Doesn't know that faces are wrapped around 3D objects (heads)
 - Makes no effort to preserve class distinctions

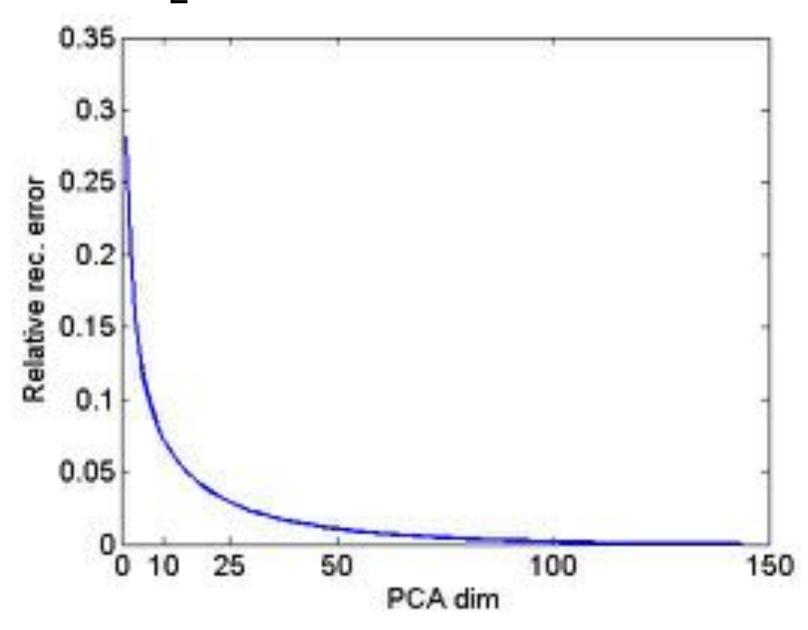
Image Compression

Original Image



- Divide the original 372x492 image into patches:
 - Each patch is an instance that contains 12x12 pixels on a grid
- View each as a 144-D vector

L₂ error and PCA dim



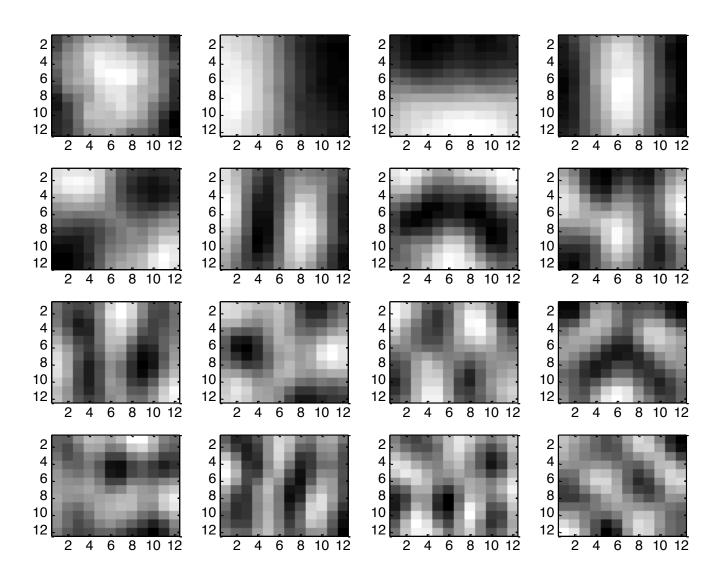
PCA compression: 144D → 60D



PCA compression: 144D → 16D



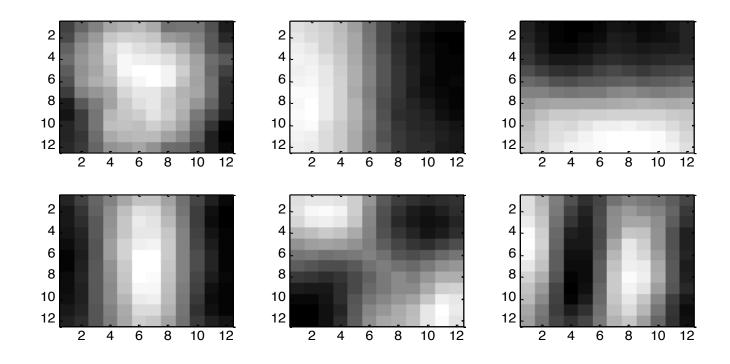
16 most important eigenvectors



PCA compression: 144D → 6D



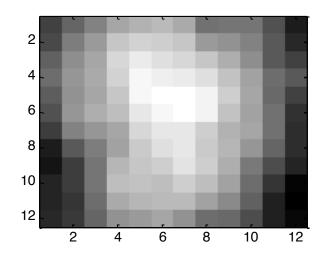
6 most important eigenvectors

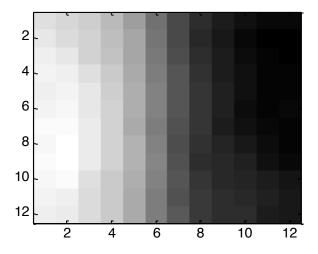


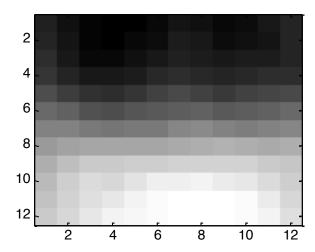
PCA compression: 144D → 3D



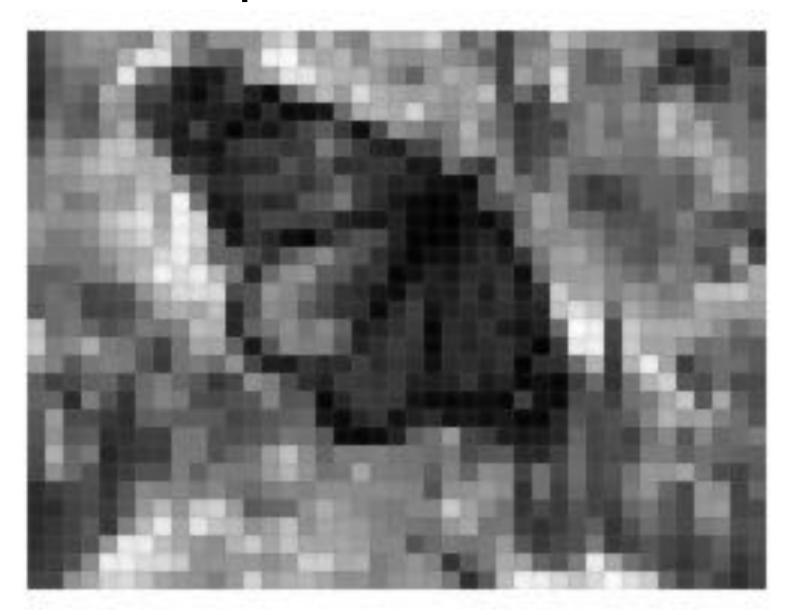
3 most important eigenvectors



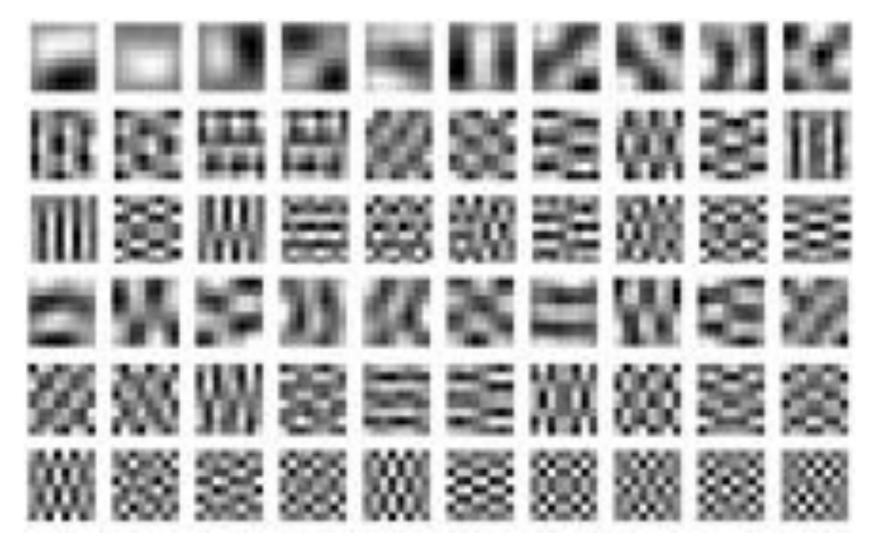




PCA compression: 144D → 1D

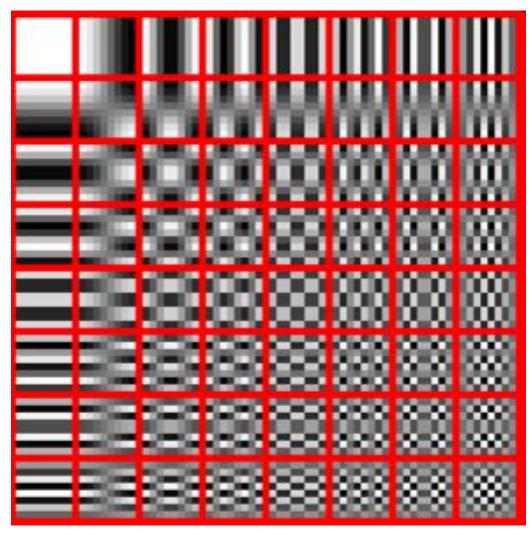


60 most important eigenvectors



Looks like the discrete cosine bases of JPG!...

2D Discrete Cosine Basis



http://en.wikipedia.org/wiki/Discrete_cosine_transform

Learning Objectives

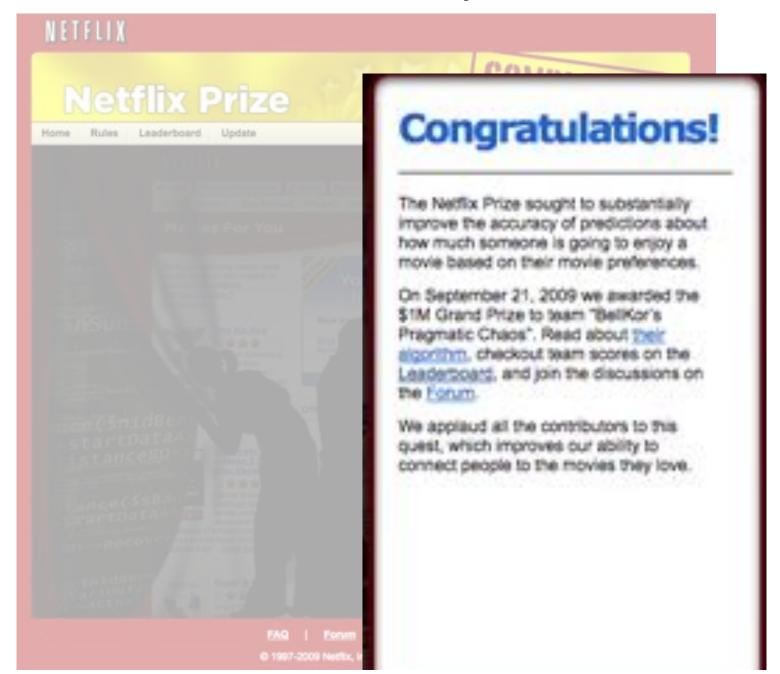
Dimensionality Reduction / PCA

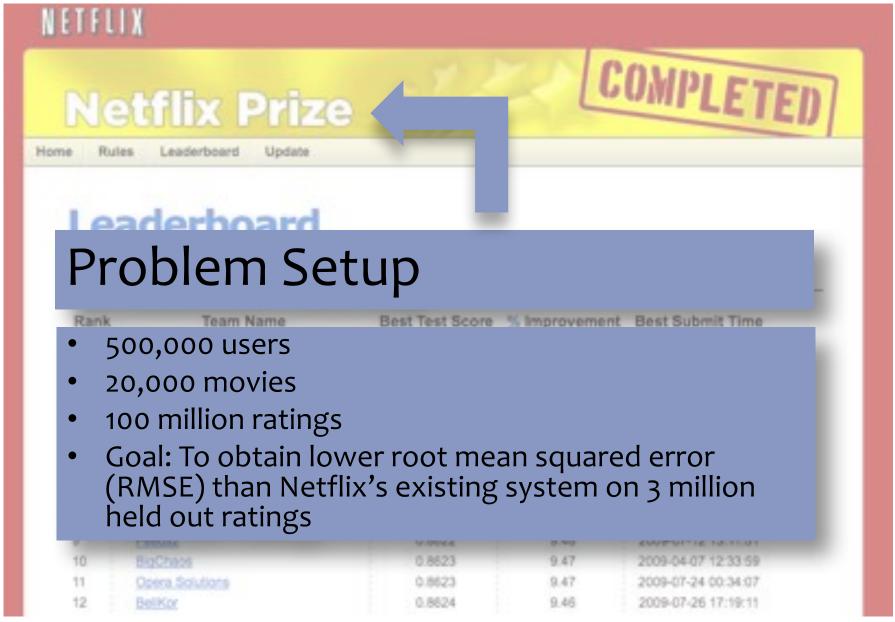
You should be able to...

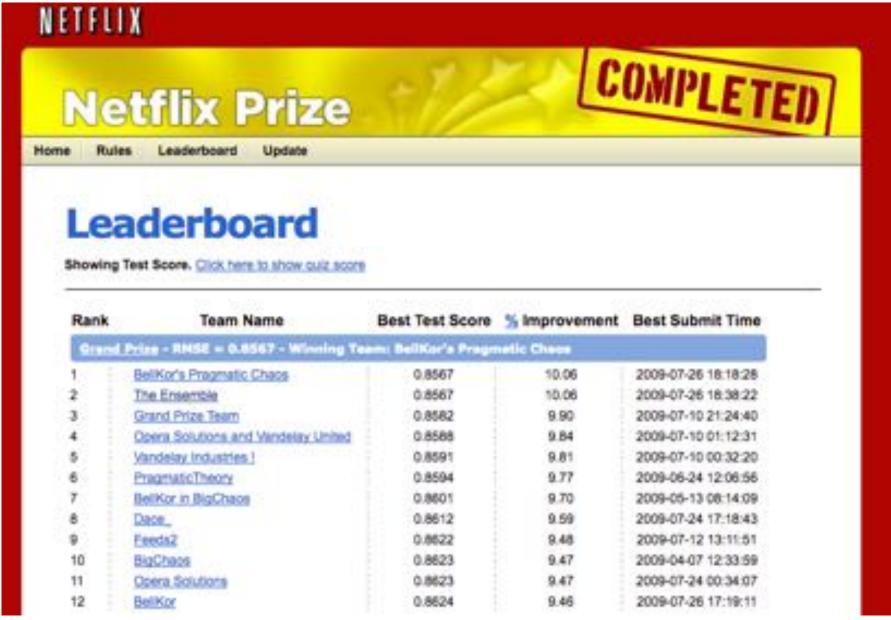
- Define the sample mean, sample variance, and sample covariance of a vector-valued dataset
- 2. Identify examples of high dimensional data and common use cases for dimensionality reduction
- 3. Draw the principal components of a given toy dataset
- 4. Establish the equivalence of minimization of reconstruction error with maximization of variance
- 5. Given a set of principal components, project from high to low dimensional space and do the reverse to produce a reconstruction
- 6. Explain the connection between PCA, eigenvectors, eigenvalues, and covariance matrix
- 7. Use common methods in linear algebra to obtain the principal components

ENSEMBLE METHODS









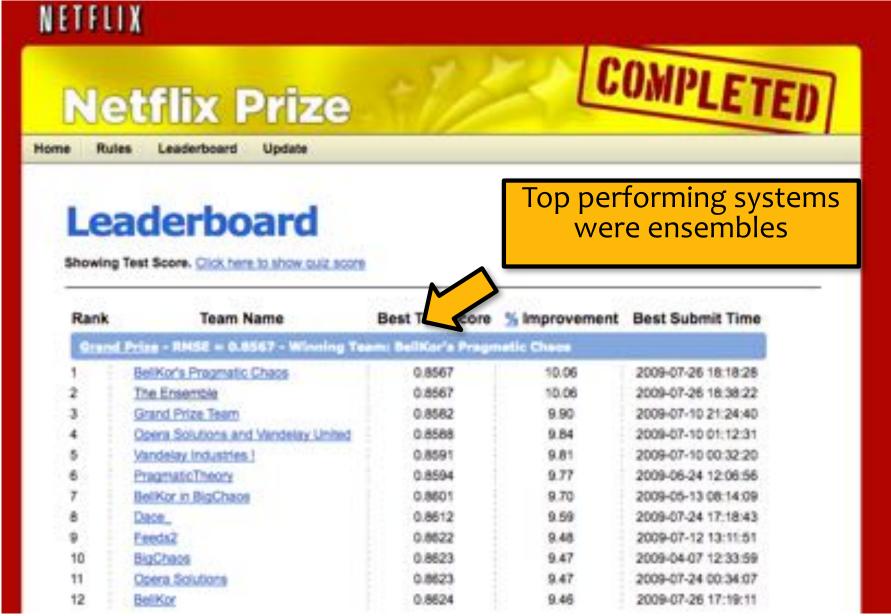
Setup:

- Items:
 - movies, songs, products, etc. (often many thousands)
- Users:

watchers, listeners, purchasers, etc. (often many millions)

- Feedback:
 5-star ratings, not-clicking 'next',
 purchases, etc.
- Key Assumptions:
 - Can represent ratings numerically as a user/item matrix
 - Users only rate a small number of items (the matrix is sparse)

	Doctor Strange	Star Trek: Beyond	Zootopia
Alice	1		5
Bob	3	4	
Charlie	3	5	2



Weighted Majority Algorithm

(Littlestone & Warmuth, 1994)

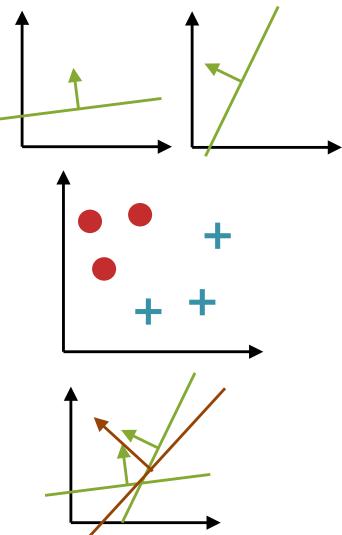
Given: pool A of binary classifiers (that you know nothing about)

 Data: stream of examples (i.e. online learning setting)

 Goal: design a new learner that uses the predictions of the pool to make new predictions

• Algorithm:

- Initially weight all classifiers equally
- Receive a training example and predict the (weighted) majority vote of the classifiers in the pool
- Down-weight classifiers that contribute to a mistake by a factor of β



Weighted Majority Algorithm

(Littlestone & Warmuth, 1994)

Suppose we have a pool of T binary classifiers $\mathcal{A} = \{h_1, \dots, h_T\}$ where $h_t : \mathbb{R}^M \to \{+1, -1\}$. Let α_t be the weight for classifier h_t .

Algorithm 1 Weighted Majority Algorithm

```
1: procedure WEIGHTEDMAJORITY(\mathcal{A}, \beta)
```

- 2: Initialize classifier weights $\alpha_t = 1, \ \forall t \in \{1, \dots, T\}$
- 3: **for** each training example (x, y) **do**
- 4: Predict majority vote class (splitting ties randomly)

$$\hat{h}(x) = \operatorname{sign}\left(\sum_{t=1}^{T} \alpha_t h_t(x)\right)$$

- 5: **if** a mistake is made $\hat{h}(x) \neq y$ **then**
- 6: **for** each classifier $t \in \{1, ..., T\}$ **do**
- 7: If $h_t(x) \neq y$, then $\alpha_t \leftarrow \beta \alpha_t$

Weighted Majority Algorithm

(Littlestone & Warmuth, 1994)

Theorem 0.1 (Littlestone & Warmuth, 1994). If the Weighted Majority Algorithm is applied to a pool $\mathcal A$ of classifiers, and if each algorithm makes at most m mistakes on the sequence of examples, then the total number of mistakes is upper bounded by $2.4(\log |\mathcal A| + m)$.



This is a "mistake bound" of the variety we saw for the Perceptron algorithm

ADABOOST

Comparison

Weighted Majority Algorithm

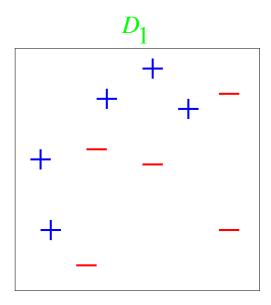
- an example of an ensemble method
- assumes the classifiers are learned ahead of time
- only learns (majority vote) weight for each classifiers

AdaBoost

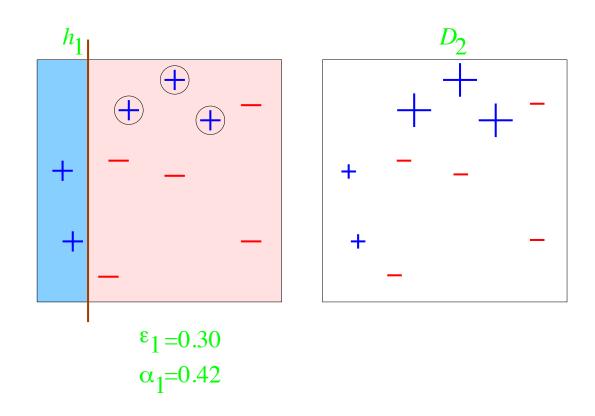
- an example of a boosting method
- simultaneously learns:
 - the classifiers themselves
 - (majority vote) weight for each classifiers

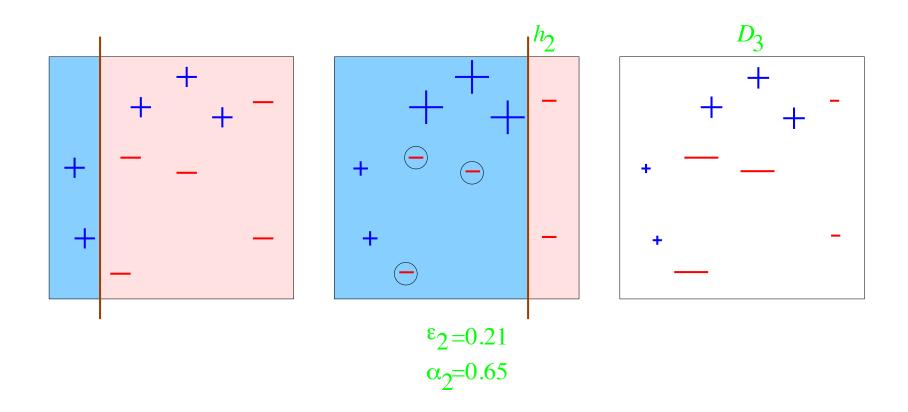
Whiteboard:

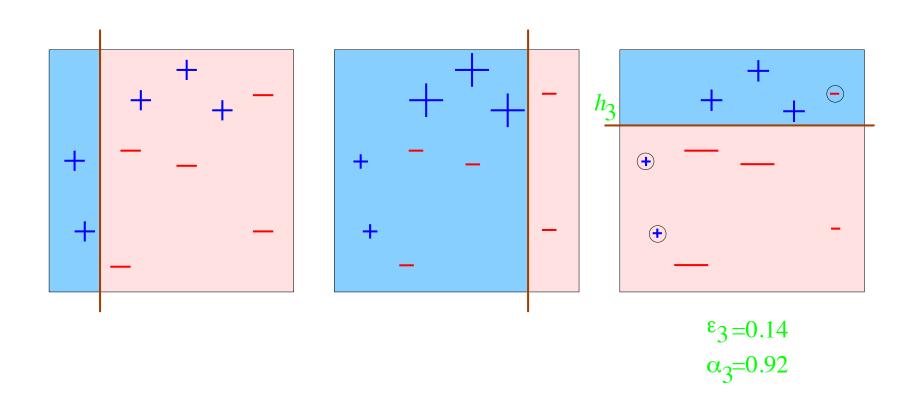
- Weak Learners vs. Strong Learners
- Weak Learning = Strong Learning
- Key Idea behind AdaBoost
- AdaBoost algorithm
- Toy Example: Learning with Decision Stumps

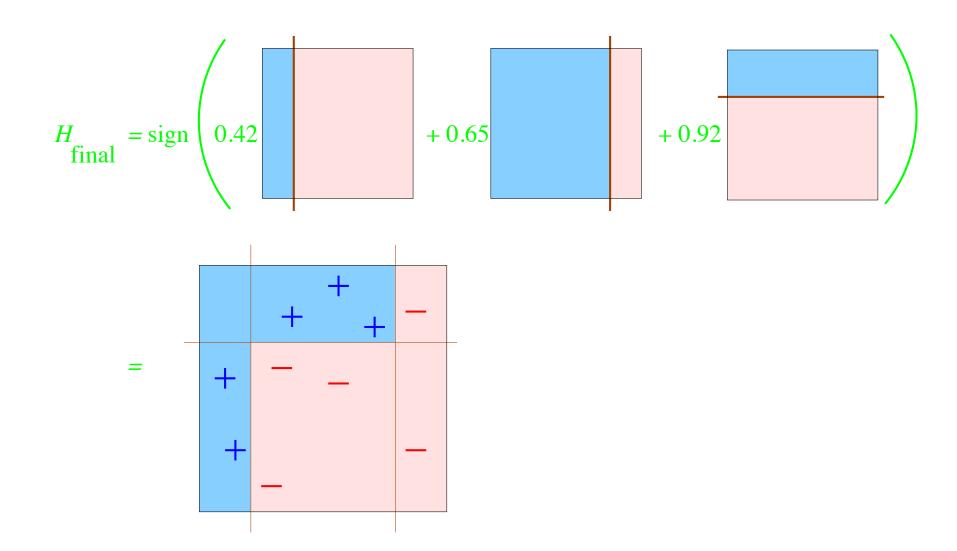


weak classifiers = vertical or horizontal half-planes









Given: $(x_1, y_1), ..., (x_m, y_m)$ where $x_i \in X, y_i \in Y = \{-1, +1\}$ Initialize $D_1(i) = 1/m$. For t = 1, ..., T:

- Train weak learner using distribution D_t .
- Get weak hypothesis $h_t: X \to \{-1, +1\}$ with error

$$\epsilon_t = \Pr_{i \sim D_t} \left[h_t(x_i) \neq y_i \right].$$

- Choose $\alpha_t = \frac{1}{2} \ln \left(\frac{1 \epsilon_t}{\epsilon_t} \right)$.
- Update:

$$D_{t+1}(i) = \frac{D_t(i)}{Z_t} \times \begin{cases} e^{-\alpha_t} & \text{if } h_t(x_i) = y_i \\ e^{\alpha_t} & \text{if } h_t(x_i) \neq y_i \end{cases}$$
$$= \frac{D_t(i) \exp(-\alpha_t y_i h_t(x_i))}{Z_t}$$

where Z_t is a normalization factor (chosen so that D_{t+1} will be a distribution).

Output the final hypothesis:

$$H(x) = \operatorname{sign}\left(\sum_{t=1}^{T} \alpha_t h_t(x)\right).$$

Whiteboard:

- Theoretical Results:
 - training error
 - generalization error

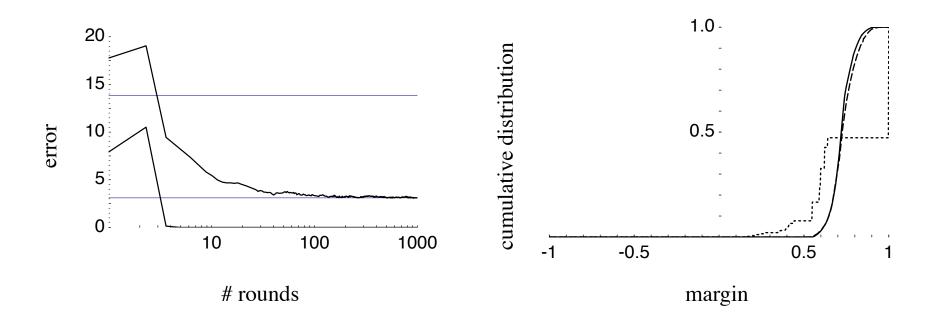


Figure 2: Error curves and the margin distribution graph for boosting C4.5 on the letter dataset as reported by Schapire et al. [41]. *Left*: the training and test error curves (lower and upper curves, respectively) of the combined classifier as a function of the number of rounds of boosting. The horizontal lines indicate the test error rate of the base classifier as well as the test error of the final combined classifier. *Right*: The cumulative distribution of margins of the training examples after 5, 100 and 1000 iterations, indicated by short-dashed, long-dashed (mostly hidden) and solid curves, respectively.

Learning Objectives

Ensemble Methods / Boosting

You should be able to...

- 1. Implement the Weighted Majority Algorithm
- 2. Implement AdaBoost
- Distinguish what is learned in the Weighted Majority Algorithm vs. Adaboost
- Contrast the theoretical result for the Weighted Majority Algorithm to that of Perceptron
- Explain a surprisingly common empirical result regarding Adaboost train/test curves