MACHINE LEARNING DEPARTMENT

## 10-601 Introduction to Machine Learning

## Machine Learning Department

School of Computer Science
Carnegie Mellon University

## PCA

## + <br> AdaBoost

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Lecture 30
April 27, 2018

## Reminders

- Homework 8: Reinforcement Learning
- Out: Tue, Apr 17
- Due: Fri, Apr 27 at 11:59pm
- Homework 9: Learning Paradigms
- Out: Sat, Apr 28
- Due: Fri, May 4 at 11:59pm


## DIMENSIONALITY REDUCTION

## PCA Outline

- Dimensionality Reduction
- High-dimensional data
- Learning (low dimensional) representations
- Principal Component Analysis (PCA)
- Examples:2D and 3D
- Data for PCA
- PCA Definition
- Objective functions for PCA
- PCA, Eigenvectors, and Eigenvalues
- Algorithms for finding Eigenvectors / Eigenvalues
- PCA Examples
- Face Recognition
- Image Compression


## High Dimension Data

## Examples of high dimensional data:

- High resolution images (millions of pixels)



## High Dimension Data

## Examples of high dimensional data:

- Multilingual News Stories
(vocabulary of hundreds of thousands of words)


저4. அரアチ


## High Dimension Data

## Examples of high dimensional data:

- Brain Imaging Data (100s of MBs per scan)



## High Dimension Data

## Examples of high dimensional data:

- Customer Purchase Data




Engineering Books
ssitens

## Learning Representations

PCA, Kernel PCA, ICA: Powerful unsupervised learning techniques for extracting hidden (potentially lower dimensional) structure from high dimensional datasets.

## Useful for:

- Visualization
- More efficient use of resources
(e.g., time, memory, communication)
- Statistical: fewer dimensions $\rightarrow$ better generalization
- Noise removal (improving data quality)
- Further processing by machine learning algorithms


## Shortcut Example


https://www.youtube.com/watch?v=MIJN9pEfPfE

PRINCIPAL COMPONENT ANALYSIS (PCA)

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## Principal Component Analysis (PCA)



In case where data lies on or near a low d-dimensional linear subspace, axes of this subspace are an effective representation of the data.

Identifying the axes is known as Principal Components Analysis, and can be obtained by using classic matrix computation tools (Eigen or Singular Value Decomposition).

## 2D Gaussian dataset



Slide from Barnabas Poczos

## $1^{\text {st }}$ PCA axis



Slide from Barnabas Poczos

## $2^{\text {nd }}$ PCA axis



Slide from Barnabas Poczos

## Principal Component Analysis (PCA)

Whiteboard

- Data for PCA
- PCA Definition
- Objective functions for PCA


## Data for PCA

$$
\mathcal{D}=\left\{\mathbf{x}^{(i)}\right\}_{i=1}^{N}
$$

$$
\mathbf{X}=\left[\begin{array}{c}
\left(\mathbf{x}^{(1)}\right)^{T} \\
\left(\mathbf{x}^{(2)}\right)^{T} \\
\vdots \\
\left(\mathbf{x}^{(N)}\right)^{T}
\end{array}\right]
$$

We assume the data is centered

$$
\mu=\frac{1}{N} \sum_{i=1}^{N} \mathbf{x}^{(i)}=\mathbf{0}
$$

A: Subtract off the<br>sample mean

## Sample Covariance Matrix

The sample covariance matrix is given by:

$$
\Sigma_{j k}=\frac{1}{N} \sum_{i=1}^{N}\left(x_{j}^{(i)}-\mu_{j}\right)\left(x_{k}^{(i)}-\mu_{k}\right)
$$

Since the data matrix is centered, we rewrite as:

$$
\boldsymbol{\Sigma}=\frac{1}{N} \mathbf{X}^{T} \mathbf{X}
$$

$$
\mathbf{X}=\left[\begin{array}{c}
\left(\mathbf{x}^{(1)}\right)^{T} \\
\left(\mathbf{x}^{(2)}\right)^{T} \\
\vdots \\
\left(\mathbf{x}^{(N)}\right)^{T}
\end{array}\right]
$$

## Maximizing the Variance

Quiz: Consider the two projections below

1. Which maximizes the variance?
2. Which minimizes the reconstruction error?

Option A


Option B


## PCA

## Equivalence of Maximizing Variance and Minimizing Reconstruction Error

Claim: Minimizing the reconstruction error is equivalent to maximizing the variance.
Proof: First, note that:

$$
\begin{equation*}
\left\|\mathbf{x}^{(i)}-\left(\mathbf{v}^{T} \mathbf{x}^{(i)}\right) \mathbf{v}\right\|^{2}=\left\|\mathbf{x}^{(i)}\right\|^{2}-\left(\mathbf{v}^{T} \mathbf{x}^{(i)}\right)^{2} \tag{1}
\end{equation*}
$$

since $\mathbf{v}^{T} \mathbf{v}=\|\mathbf{v}\|^{2}=1$.
Substituting into the minimization problem, and removing the extraneous terms, we obtain the maximization problem.

$$
\begin{align*}
\mathbf{v}^{*} & =\underset{\mathbf{v}:\|\mathbf{v}\|^{2}=1}{\operatorname{argmin}} \frac{1}{N} \sum_{i=1}^{N}\left\|\mathbf{x}^{(i)}-\left(\mathbf{v}^{T} \mathbf{x}^{(i)}\right) \mathbf{v}\right\|^{2}  \tag{2}\\
& =\underset{\mathbf{v}:\|\mathbf{v}\| \|^{2}=1}{\operatorname{argmin}} \frac{1}{N} \sum_{i=1}^{N}\left\|\mathbf{x}^{(i)}\right\|^{2}-\left(\mathbf{v}^{T} \mathbf{x}^{(i)}\right)^{2}  \tag{3}\\
& =\underset{\mathbf{v}:\|\mathbf{v}\|^{2}=1}{\operatorname{argmax}} \frac{1}{N} \sum_{i=1}^{N}\left(\mathbf{v}^{T} \mathbf{x}^{(i)}\right)^{2} \tag{4}
\end{align*}
$$

## Principal Component Analysis (PCA)

Whiteboard

- PCA, Eigenvectors, and Eigenvalues
- Algorithms for finding Eigenvectors /

Eigenvalues

## Principal Component Analysis (PCA)

$\left(X X^{T}\right) v=\lambda v$, so $v$ (the first PC) is the eigenvector of sample correlation/covariance matrix $X X^{T}$

Sample variance of projection $\mathrm{v}^{T} X X^{T} \mathrm{v}=\lambda \mathrm{v}^{T} \mathrm{v}=\lambda$
Thus, the eigenvalue $\lambda$ denotes the amount of variability captured along that dimension (aka amount of energy along that
 dimension).

Eigenvalues $\lambda_{1} \geq \lambda_{2} \geq \lambda_{3} \geq \cdots$

- The $1^{\text {st }} \mathrm{PC} v_{1}$ is the the eigenvector of the sample covariance matrix $X X^{T}$ associated with the largest eigenvalue
- The $2 \mathrm{nd} \mathrm{PC} v_{2}$ is the the eigenvector of the sample covariance matrix $X X^{T}$ associated with the second largest eigenvalue
- And so on ...


## How Many PCs?

- For $M$ original dimensions, sample covariance matrix is $M x M$, and has up to $M$ eigenvectors. So M PCs.
- Where does dimensionality reduction come from?

Can ignore the components of lesser significance.


- You do lose some information, but if the eigenvalues are small, you don't lose much
- M dimensions in original data
- calculate $M$ eigenvectors and eigenvalues
- choose only the first $D$ eigenvectors, based on their eigenvalues
- final data set has only $D$ dimensions


## PCA EXAMPLES

## Projecting MNIST digits

## Task Setting:

1. Take $25 \times 25$ images of digits and project them down to K components
2. Report percent of variance explained for K components
3. Then project back up to $25 \times 25$ image to visualize how much information was preserved


## Projecting MNIST digits

## Task Setting:

1. Take $25 \times 25$ images of digits and project them down to 2 components
2. Plot the 2 dimensional points


## Projecting MNIST digits

## Task Setting:

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Slides from Barnabas Poczos

Original sources include:

- Karl Booksh Research group
- Tom Mitchell
- Ron Parr


## PCA EXAMPLES

## Face recognition

## Challenge: Facial Recognition

- Want to identify specific person, based on facial image
- Robust to glasses, lighting,...
$\Rightarrow$ Can't just use the given $256 \times 256$ pixels



## Applying PCA: Eigenfaces

Method: Build one PCA database for the whole dataset and then classify based on the weights.


- Example data set: Images of faces
- Famous Eigenface approach [Turk \& Pentland], [Sirovich \& Kirby]
- Each face $\mathbf{x}$ is ...
- $256 \times 256$ values (luminance at location)
$-\mathbf{X}$ in $\mathfrak{R}^{256 \times 256}$ (view as 64 K dim vector)


## Principle Components



## Reconstructing...



- ... faster if train with...
- only people w/out glasses
- same lighting conditions


## Shortcomings

- Requires carefully controlled data:
- All faces centered in frame
- Same size
- Some sensitivity to angle
- Alternative:
- "Learn" one set of PCA vectors for each angle
- Use the one with lowest error
- Method is completely knowledge free
- (sometimes this is good!)
- Doesn't know that faces are wrapped around 3D objects (heads)
- Makes no effort to preserve class distinctions


## Image Compression

## Oriainal Imaae



- Divide the original $372 \times 492$ image into patches:
- Each patch is an instance that contains $12 \times 12$ pixels on a grid
- View each as a 144-D vector


## $\mathrm{L}_{2}$ error and PCA dim



## PCA compression: 144D $\rightarrow$ 60D



Slide from Barnabas Poczos

## PCA compression: 144D $\rightarrow$ 16D



Slide from Barnabas Poczos

## 16 most important eigenvectors





## PCA compression: 144D $\rightarrow$ 6D



## 6 most important eigenvectors








## PCA compression: 144D $\rightarrow$ 3D



## 3 most important eigenvectors





Slide from Barnabas Poczos

## PCA compression: 144D $\rightarrow$ 1D



60 most important eigenvectors


Looks like the discrete cosine bases of JPG!...

## 2D Discrete Cosine Basis


http://en.wikipedia.org/wiki/Discrete_cosine_transform

## Learning Objectives

## Dimensionality Reduction / PCA

You should be able to...

1. Define the sample mean, sample variance, and sample covariance of a vector-valued dataset
2. Identify examples of high dimensional data and common use cases for dimensionality reduction
3. Draw the principal components of a given toy dataset
4. Establish the equivalence of minimization of reconstruction error with maximization of variance
5. Given a set of principal components, project from high to low dimensional space and do the reverse to produce a reconstruction
6. Explain the connection between PCA, eigenvectors, eigenvalues, and covariance matrix
7. Use common methods in linear algebra to obtain the principal components

## ENSEMBLE METHODS

## Recommender Systems

## NETFLIX

## Netoflix Prize <br> Home Mulet Lawderboard Update



## Recommender Systems



## Recommender Systems

## NETFIIX



## Recommender Systems

## NETFIIX

## Netalix Prize

## COMPLETED

Home Rules Leaderboard Update

## Leaderboard



| Rank | Team Name | Best Tent Score | \% Improvement | Best Submit Time |
| :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |
| 1 | Beikara Progentic Chasa | QSS67 | 50.06 | 2009-07.26 181828 |
| 2 | TeEmserse | 0.5867 | 50.06 | 2009-07.26 18.380 22 |
| 3 | Ganderize Them | 0.sse | 990 | 2009.07-10 21:24:40 |
| 4 |  | 0.8568 | 284 | 2000-67-1601:12.31 |
| 5 | Yandemotindarties | 0.6s9) | 2.81 | 2009-07-9000.32.20 |
| 6 | Prosutctrooy | 0.8594 | 277 | 2009.06 .24120656 |
| $\dagger$ | Hentor in mation | O.000 | 979 | 2009-60-13 60.1409 |
| 6 | Base. | 0.8812 | 259 | 2009-07.24 17.-18.43 |
| ¢ | Eredar | 0.8082 | 248 | 200900-12 13: 1251 |
| 10 | Eachasa | 0.8623 | 2.47 | 2009.0407123059 |
| 11 | Doserstituos | Oster | 9.47 | 2009-07-2400.34.07 |
| 12 | Belike | 0.8824 | 2.45 | 2009-07.26 17:10:11 |

## Recommender Systems

- Setup:
- Items:
movies, songs, products, etc.
(often many thousands)
- Users: watchers, listeners, purchasers, etc. (often many millions)
- Feedback:

5-star ratings, not-clicking 'next', purchases, etc.

- Key Assumptions:
- Can represent ratings numerically as a user/item matrix

|  |  |  |  |
| :---: | :---: | :---: | :---: |
| Alice | 1 |  | 5 |
| Bob | 3 | 4 |  |
| Charlie | 3 | 5 | 2 |

- Users only rate a small number of items (the matrix is sparse)


## Recommender Systems



## Weighted Majority Algorithm

## (Littlestone \& Warmuth, 1994)

- Given: pool A of binary classifiers (that you know nothing about)
- Data: stream of examples (i.e. online learning setting)
- Goal: design a new learner that uses the predictions of the pool to make new predictions
- Algorithm:
- Initially weight all classifiers equally
- Receive a training example and predict the (weighted) majority vote of the classifiers in the pool
- Down-weight classifiers that contribute to a mistake by a factor of $\beta$



## Weighted Majority Algorithm

(Littlestone \& Warmuth, 1994)
Suppose we have a pool of $T$ binary classifiers $\mathcal{A}=\left\{h_{1}, \ldots, h_{T}\right\}$ where $h_{t}: \mathbb{R}^{M} \rightarrow\{+1,-1\}$. Let $\alpha_{t}$ be the weight for classifier $h_{t}$.

## Algorithm 1 Weighted Majority Algorithm

1: $\operatorname{procedure}$ WeightedMajority $(\mathcal{A}, \beta)$
2: $\quad$ Initialize classifier weights $\alpha_{t}=1, \forall t \in\{1, \ldots, T\}$
3: for each training example ( $\mathbf{x}, y$ ) do
4: Predict majority vote class (splitting ties randomly)

$$
\hat{h}(x)=\operatorname{sign}\left(\sum_{t=1}^{T} \alpha_{t} h_{t}(x)\right)
$$

if a mistake is made $\hat{h}(x) \neq y$ then
for each classifier $t \in\{1, \ldots, T\}$ do If $h_{t}(x) \neq y$, then $\alpha_{t} \leftarrow \beta \alpha_{t}$

## Weighted Majority Algorithm

## (Littlestone \& Warmuth, 1994)

Theorem 0.1 (Littlestone \& Warmuth, 1994). If the Weighted Majority Algorithm is applied to a pool $\mathcal{A}$ of classifiers, and if each algorithm makes at most $m$ mistakes on the sequence of examples, then the total number of mistakes is upper bounded by $2.4(\log |\mathcal{A}|+m)$.


This is a "mistake bound" of the variety we saw for the Perceptron algorithm

## ADABOOST

## Comparison

## Weighted Majority Algorithm

- an example of an ensemble method
- assumes the classifiers are learned ahead of time
- only learns (majority vote) weight for each classifiers


## AdaBoost

- an example of a boosting method
- simultaneously learns:
- the classifiers themselves
- (majority vote) weight for each classifiers


## AdaBoost

Whiteboard:

- Weak Learners vs. Strong Learners
- Weak Learning = Strong Learning
- Key Idea behind AdaBoost
- AdaBoost algorithm
- Toy Example: Learning with Decision Stumps


## AdaBoost: Toy Example


weak classifiers $=$ vertical or horizontal half-planes

## AdaBoost: Toy Example



## AdaBoost: Toy Example



## AdaBoost: Toy Example



$$
\begin{aligned}
& \varepsilon_{3}=0.14 \\
& \alpha_{3}=0.92
\end{aligned}
$$

## AdaBoost: Toy Example



## AdaBoost

Given: $\left(x_{1}, y_{1}\right), \ldots,\left(x_{m}, y_{m}\right)$ where $x_{i} \in X, y_{i} \in Y=\{-1,+1\}$ Initialize $D_{1}(i)=1 / \mathrm{m}$.
For $t=1, \ldots, T$ :

- Train weak learner using distribution $D_{t}$.
- Get weak hypothesis $h_{t}: X \rightarrow\{-1,+1\}$ with error

$$
\epsilon_{t}=\operatorname{Pr}_{i \sim D_{t}}\left[h_{t}\left(x_{i}\right) \neq y_{i}\right]
$$

- Choose $\alpha_{t}=\frac{1}{2} \ln \left(\frac{1-\epsilon_{t}}{\epsilon_{t}}\right)$.
- Update:

$$
\begin{aligned}
D_{t+1}(i) & =\frac{D_{t}(i)}{Z_{t}} \times \begin{cases}e^{-\alpha_{t}} & \text { if } h_{t}\left(x_{i}\right)=y_{i} \\
e^{\alpha_{t}} & \text { if } h_{t}\left(x_{i}\right) \neq y_{i}\end{cases} \\
& =\frac{D_{t}(i) \exp \left(-\alpha_{t} y_{i} h_{t}\left(x_{i}\right)\right)}{Z_{t}}
\end{aligned}
$$

where $Z_{t}$ is a normalization factor (chosen so that $D_{t+1}$ will be a distribution).
Output the final hypothesis:

$$
H(x)=\operatorname{sign}\left(\sum_{t=1}^{T} \alpha_{t} h_{t}(x)\right)
$$

## AdaBoost

## Whiteboard:

- Theoretical Results:
- training error
- generalization error


## AdaBoost




Figure 2: Error curves and the margin distribution graph for boosting C 4.5 on the letter dataset as reported by Schapire et al. [41]. Left: the training and test error curves (lower and upper curves, respectively) of the combined classifier as a function of the number of rounds of boosting. The horizontal lines indicate the test error rate of the base classifier as well as the test error of the final combined classifier. Right: The cumulative distribution of margins of the training examples after 5, 100 and 1000 iterations, indicated by short-dashed, long-dashed (mostly hidden) and solid curves, respectively.

## Learning Objectives

## Ensemble Methods / Boosting

You should be able to...

1. Implement the Weighted Majority Algorithm
2. Implement AdaBoost
3. Distinguish what is learned in the Weighted Majority Algorithm vs. Adaboost
4. Contrast the theoretical result for the Weighted Majority Algorithm to that of Perceptron
5. Explain a surprisingly common empirical result regarding Adaboost train/test curves
