

10-301/601: Introduction to Machine Learning

Lecture 26 – Generative Models for Vision

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4/21/25

Front Matter

- Announcements
 - HW9 released 4/17, due 4/24 (Thursday) at 11:59 PM
 - **You may only use at most 2 late days on HW9**
 - Exam 3 on 5/1 from 1 PM to 3 PM
 - **We will not use the full 3-hour window**
 - All topics from Lectures 17 to 25 (inclusive) are in-scope, excluding the MLE/MAP portion of Lecture 17
 - Exam 1 and 2 content may be referenced but will not be the primary focus of any question
 - Please watch Piazza carefully for your room and seat assignments
 - You are allowed to bring one letter-size sheet of notes; you may put *whatever* you want on *both sides*

Q: So how do we actually solve for principal components?

- A: By maximizing the variance of our projections (which is equivalent to minimizing the reconstruction error)

$$\hat{v} = \operatorname{argmax}_{v: \|v\|_2^2 = 1} v^T (X^T X) v$$

$$\begin{aligned} L(v, \lambda) &= v^T (X^T X) v - \lambda (\|v\|_2^2 - 1) \\ &= v^T (X^T X) v - \lambda (v^T v - 1) \end{aligned}$$

$$\Rightarrow \nabla_v L = 2(X^T X)v - 2\lambda v$$

$$\Rightarrow 0 = 2(X^T X)\hat{v} - 2\lambda\hat{v}$$

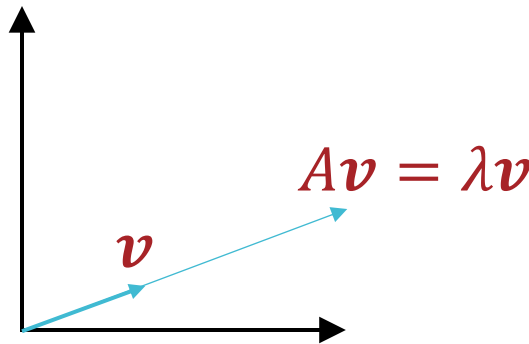
$$\Rightarrow \lambda\hat{v} = (X^T X)\hat{v}$$

$\Rightarrow \hat{v}$ is an eigenvector of $X^T X$, λ is the eigenvalue

Background: Eigenvectors & Eigenvalues

- Given a square matrix $A \in \mathbb{R}^{N \times N}$, a vector $\mathbf{v} \in \mathbb{R}^{N \times 1}$ is an **eigenvector** of A iff there exists some scalar λ such that

$$A\mathbf{v} = \lambda\mathbf{v}$$



Intuition: A scales or stretches $\mathbf{v}$ but does not rotate it

- Key property: the eigenvectors of symmetric matrices (e.g., the covariance matrix of a data set) are orthogonal!

Maximizing the Variance

$$\hat{\mathbf{v}} = \operatorname{argmax}_{\mathbf{v}: \|\mathbf{v}\|_2^2 = 1} \mathbf{v}^T (X^T X) \mathbf{v}$$

$$(X^T X) \hat{\mathbf{v}} = \lambda \hat{\mathbf{v}} \rightarrow \hat{\mathbf{v}}^T (X^T X) \hat{\mathbf{v}} = \lambda \hat{\mathbf{v}}^T \hat{\mathbf{v}} = \lambda$$

- The first principal component is the eigenvector $\hat{\mathbf{v}}_1$ that corresponds to the largest eigenvalue λ_1
- The second principal component is the eigenvector $\hat{\mathbf{v}}_2$ that corresponds to the second largest eigenvalue λ_2
 - $\hat{\mathbf{v}}_1$ and $\hat{\mathbf{v}}_2$ are orthogonal
- Etc ...
- λ_i is a measure of how much variance falls along $\hat{\mathbf{v}}_i$

Singular Value Decomposition (SVD) for PCA

- Every real-valued matrix $X \in \mathbb{R}^{N \times D}$ can be expressed as

$$X = USV^T$$

where:

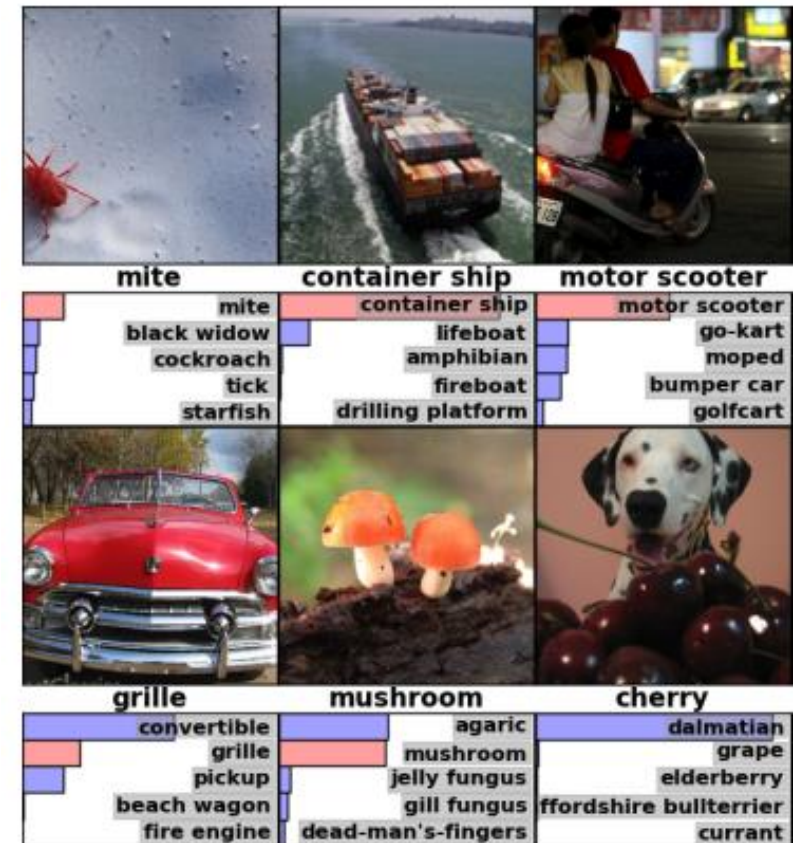
1. $U \in \mathbb{R}^{N \times N}$ - columns of U are eigenvectors of XX^T
2. $V \in \mathbb{R}^{D \times D}$ - columns of V are eigenvectors of $X^T X$
3. $S \in \mathbb{R}^{N \times D}$ - diagonal matrix whose entries are the eigenvalues of $X \rightarrow$ **squared entries are the eigenvalues of XX^T and $X^T X$**

Common Tasks in Computer Vision

- Image Classification
- Object Localization
- Object Detection
- Semantic Segmentation
- Instance Segmentation
- Image Captioning
- Image Generation

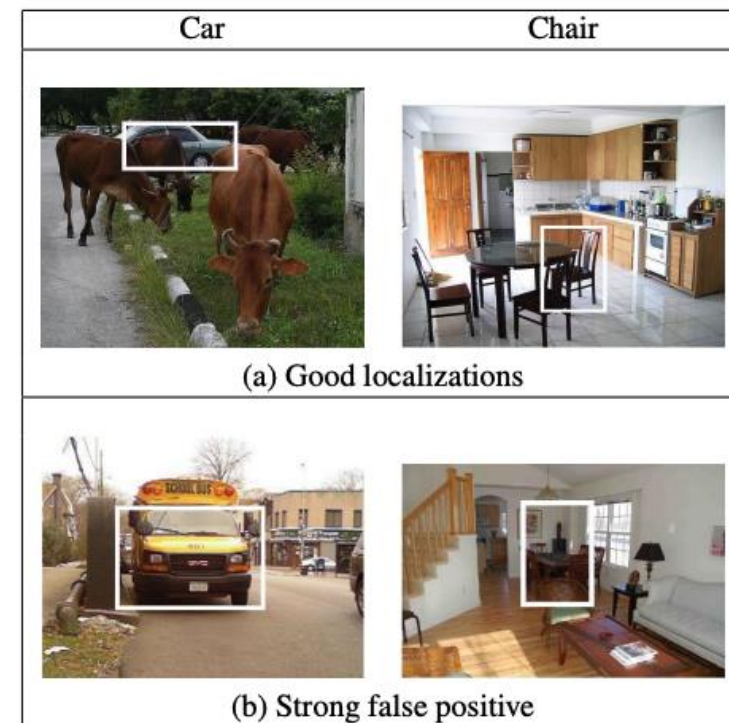
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Common Tasks in Computer Vision

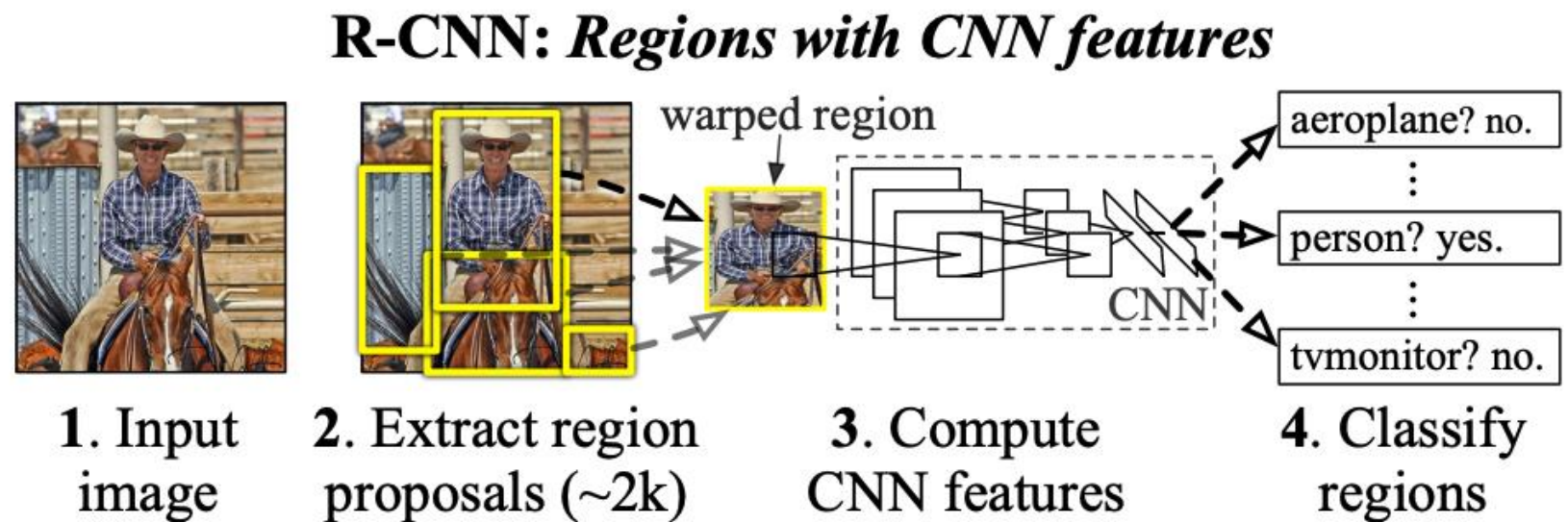
- Image Classification
- **Object Localization**
- Object Detection
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- Instance Segmentation
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- Image Generation



- Given an image, predict a single label and a bounding box, represented as position (x, y) and height/width (h, w) .

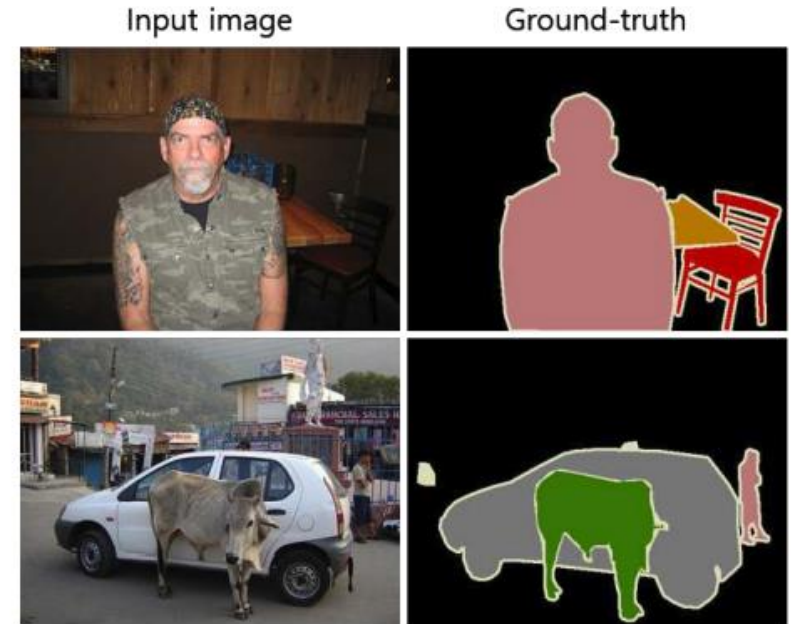
Common Tasks in Computer Vision

- Image Classification
 - Object Localization
 - **Object Detection**
- Given an image, for each object predict a bounding box and a label, $l: (x, y, w, h, l)$



Common Tasks in Computer Vision

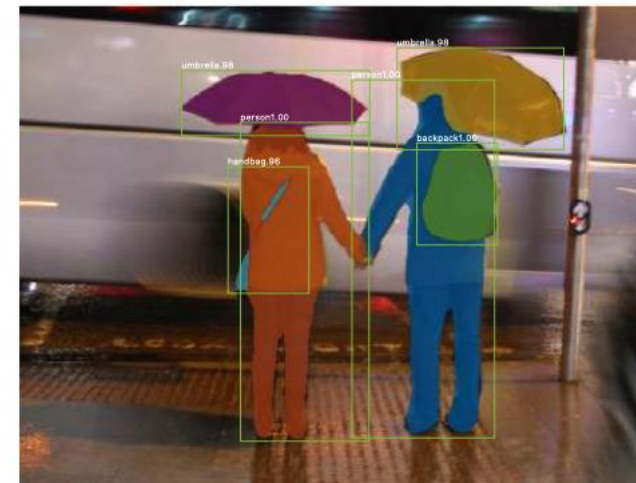
- Image Classification
- Object Localization
- Object Detection
- **Semantic Segmentation**
- Instance Segmentation
- Image Captioning
- Image Generation



- Given an image, predict a label for every pixel in the image

Common Tasks in Computer Vision

- Image Classification
- Object Localization
- Object Detection
- Semantic Segmentation
- **Instance Segmentation**
- Image Captioning
- Image Generation



- Predict per-pixel labels as in semantic segmentation, but differentiate between different instances of the same label e.g., given two people, one should be labeled **person-1** and one should be labeled **person-2**

Common Tasks in Computer Vision

- Image Classification
- Object Localization
- Object Detection
- Semantic Segmentation
- Instance Segmentation
- **Image Captioning**
- Image Generation



Ground Truth Caption: A little boy runs away from the approaching waves of the ocean.

Generated Caption: A young boy is running on the beach.



Ground Truth Caption: A brunette girl wearing sunglasses and a yellow shirt.

Generated Caption: A woman in a black shirt and sunglasses smiles.

- Take an image as input, and generate a sentence describing it as output
 - *Dense captioning* generates one description per bounding box
 - Typical methods use both a CNN *and* some sort of language model

Common Tasks in Computer Vision

- Image Classification
 - Object Localization
 - Object Detection
 - Semantic Segmentation
 - Instance Segmentation
 - Image Captioning
 - **Image Generation**
- Class-conditional generation
 - Super resolution
 - Image Editing
 - Style transfer
 - Text-to-image (TTI) generation

Image Generation

sea anemone

brain coral

slug



- Given a class label, sample a new image from that class
 - Image classification takes an image and predicts its label $p(y|x)$
 - Class-conditional generation is doing this in reverse $p(x|y)$
- **Class-conditional generation**
- Super resolution
- Image Editing
- Style transfer
- Text-to-image (TTI) generation

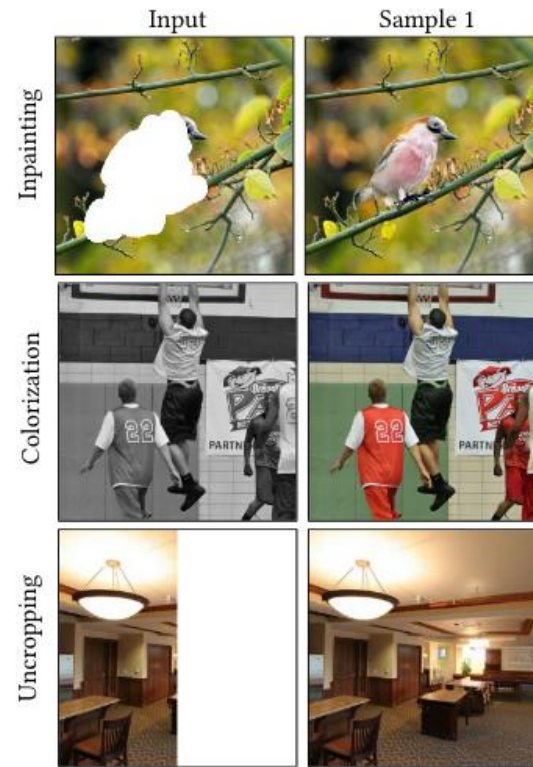
Image Generation



- Given a low-resolution image, generate a high-resolution reconstruction of the image

- Class-conditional generation
- **Super resolution**
- Image Editing
- Style transfer
- Text-to-image (TTI) generation

Image Generation



- **Inpainting** fills in the (pre-specified) missing pixels
- **Colorization** restores color to a greyscale image
- **Uncropping** creates a photo-realistic reconstruction of a missing side of an image

- Class-conditional generation
- Super resolution
- **Image Editing**

Image Generation



- Given two images, present the semantic content of the *source* image in the style of the *reference* image
- Class-conditional generation
- Super resolution
- Image Editing
- **Style transfer**
- Text-to-image (TTI) generation

Image Generation

- Given a text description, sample an image that depicts the prompt
- Class-conditional generation
- Super resolution
- Image Editing
- Style transfer
- **Text-to-image (TTI) generation**

Prompt: powerpoint slide explaining variational autoencoders for an intro to ML course, easy to follow, with an explanation of the evidence lower bound

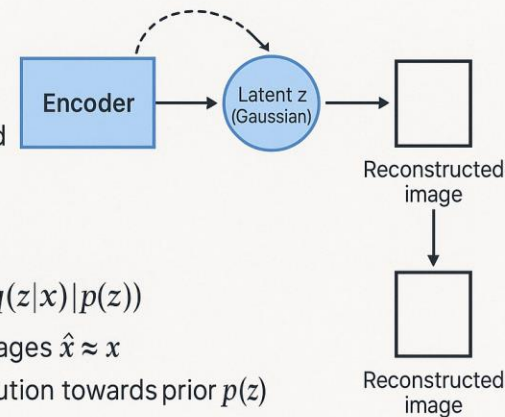
- [illegible]

Slide Generation!

Prompt: powerpoint slide explaining variational autoencoders for an intro to ML course, easy to follow, with an explanation of the evidence lower bound

Variational Autoencoders (VAE)

- Unsupervised generative model that learns a latent space
- Encoder: maps input x to distribution $q(z|x)$
- Decoder: maps latent z to reconstructed $\hat{x}$ from $p(x|z)$
- Training objective: maximize Evidence Lower Bound (ELBO)
$$\log p(x) \geq E_{q(z|x)} [\log p(x|z) - \text{KL}q(z|x)||p(z))]$$
- Reconstruction term (likelihood) encourages $\hat{x} \approx x$
- KL divergence regularizes latent distribution towards prior $p(z)$



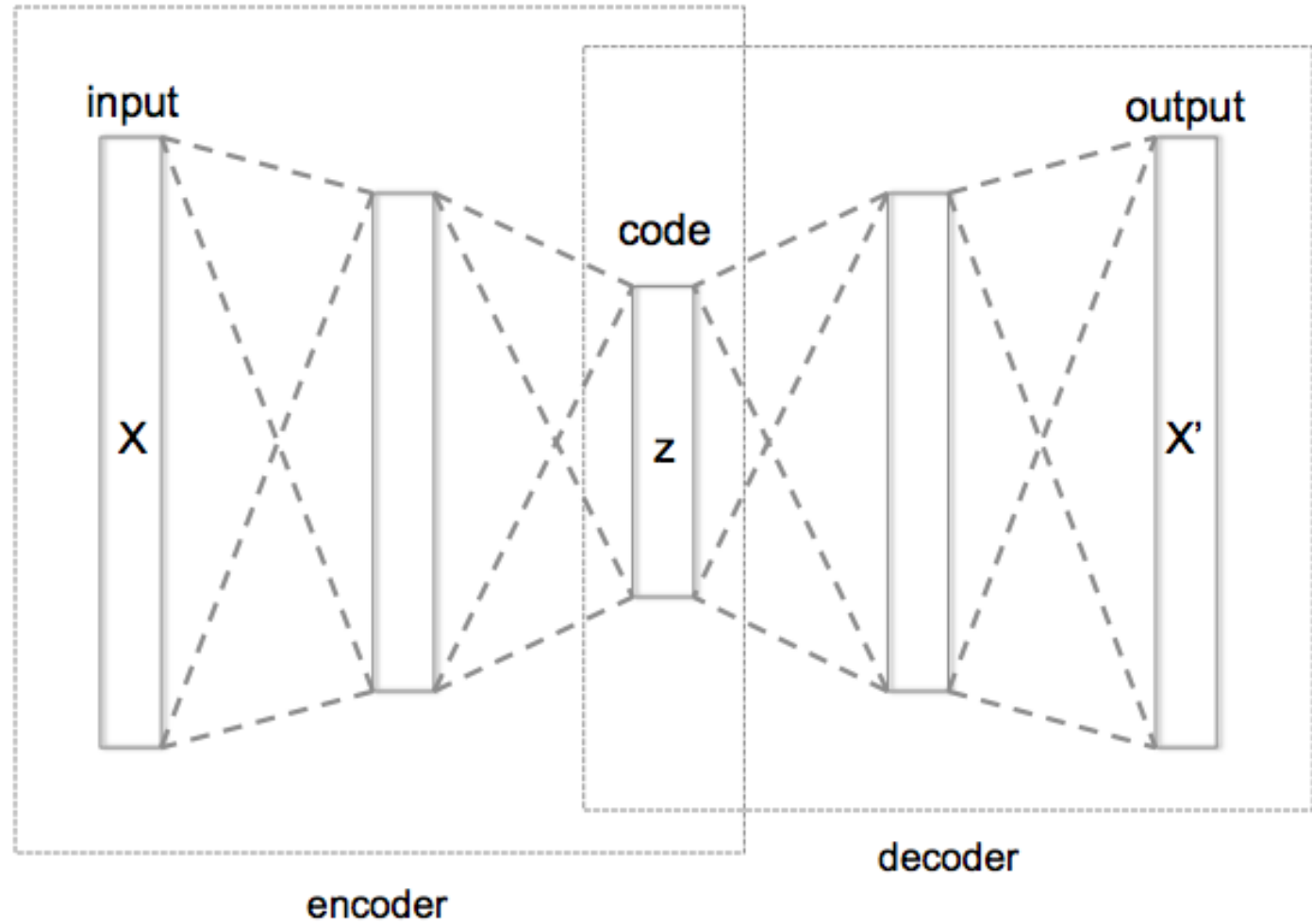
Intro to Machine Learning | Your Name | Date

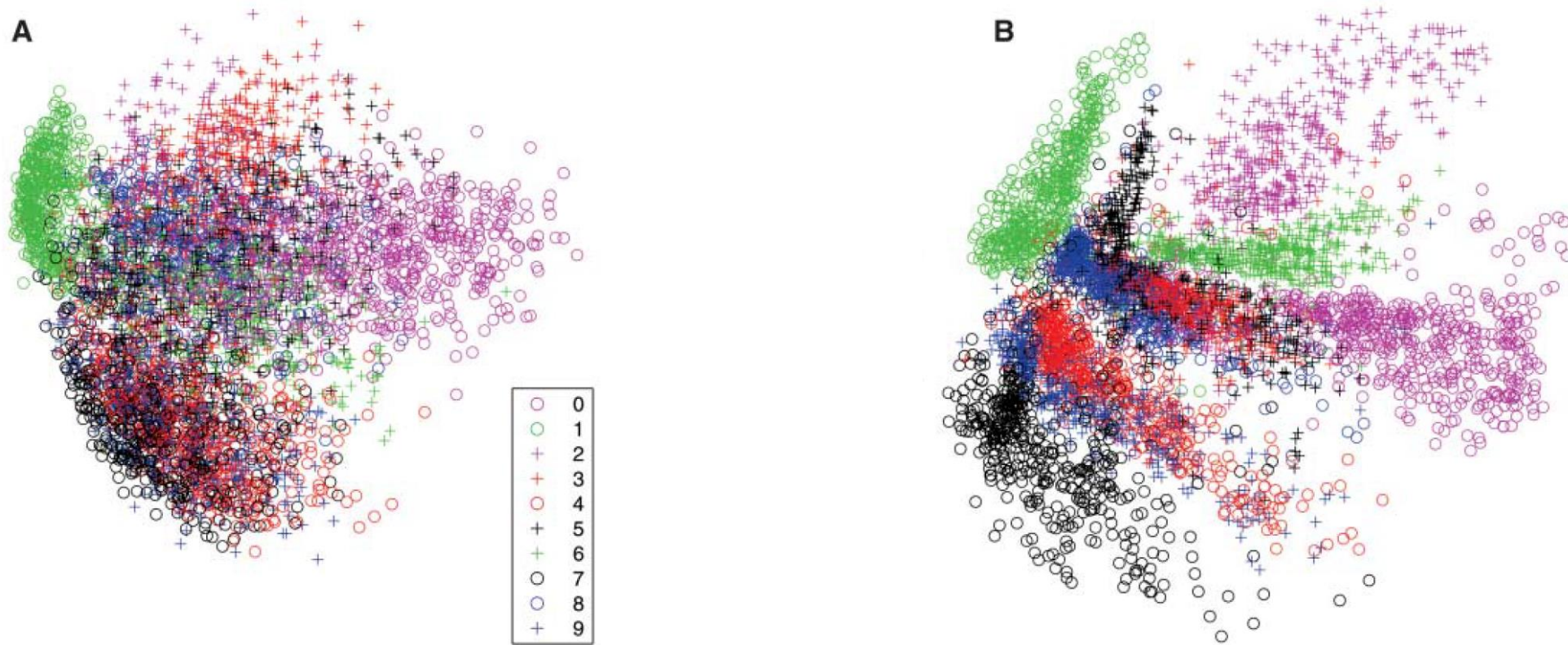
- Class-conditional generation
- Super resolution
- Image Editing
- Style transfer
- **Text-to-image (TTI) generation**

Image Generation

- Fundamental challenge: images are incredibly high-dimensional objects with complex relationships between elements
- Idea: learn a low-dimensional representation of images, sample points in the low-dimensional space and project them up to the original image space

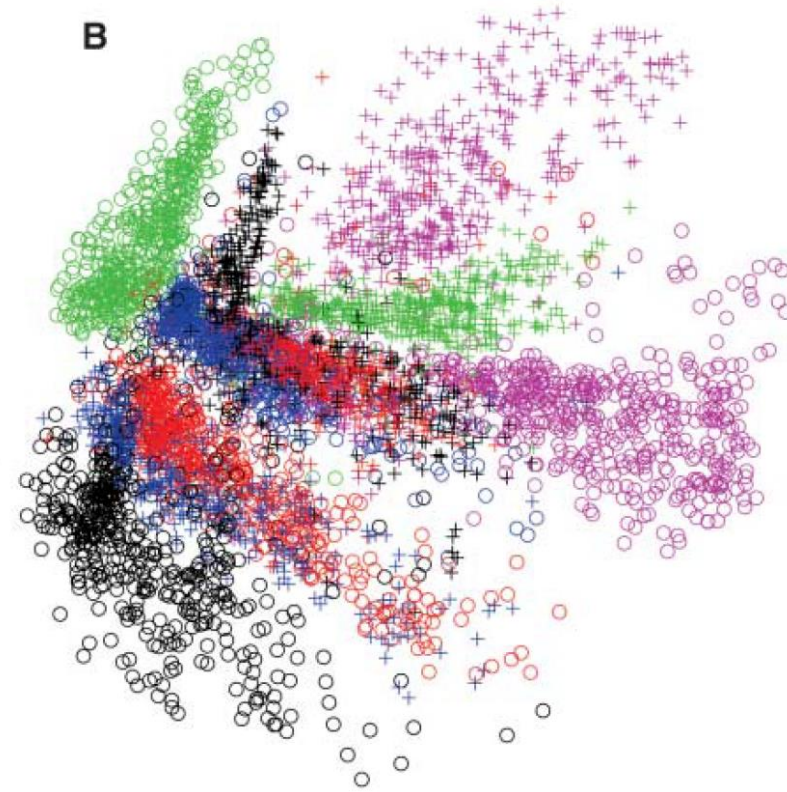
Deep Autoencoders



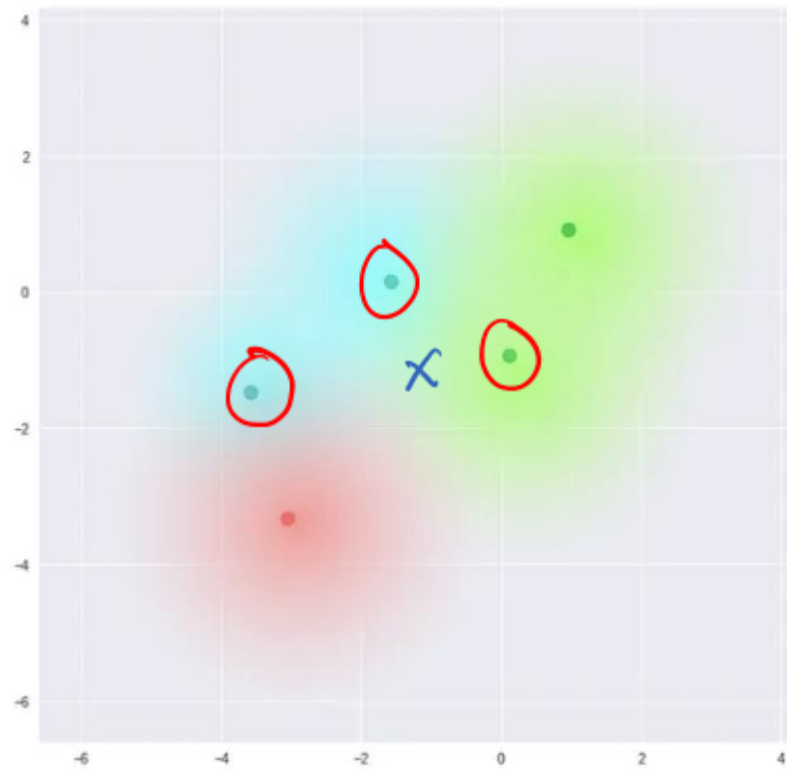


PCA (A) vs. Autoencoders (B) (Hinton and Salakhutdinov, 2006)

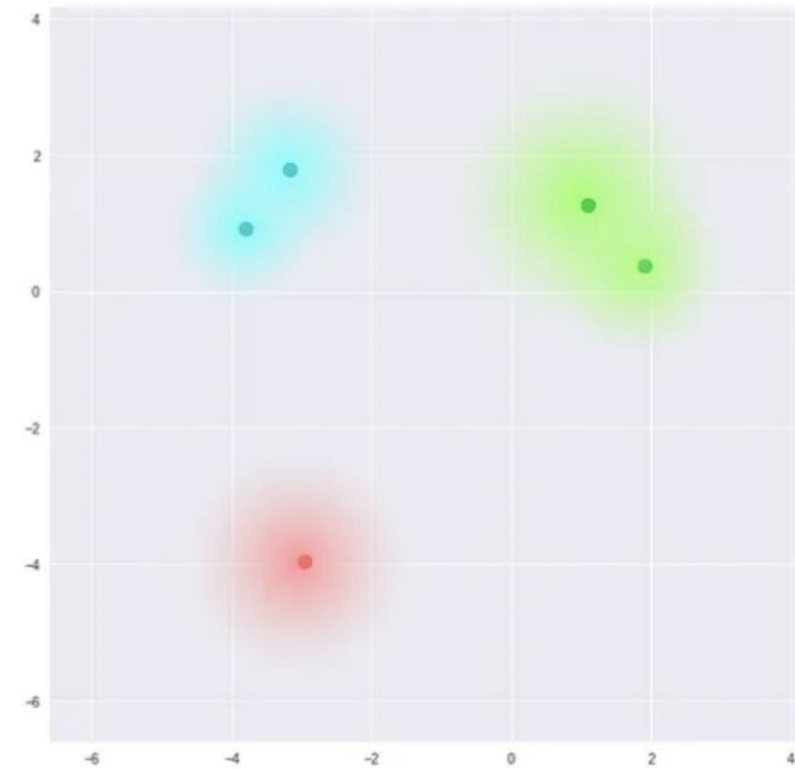
- Issue: latent space is sparse...
 - Sampling from latent space of an autoencoder creates outputs that are effectively identical to images in the training dataset



Autoencoder Latent Space

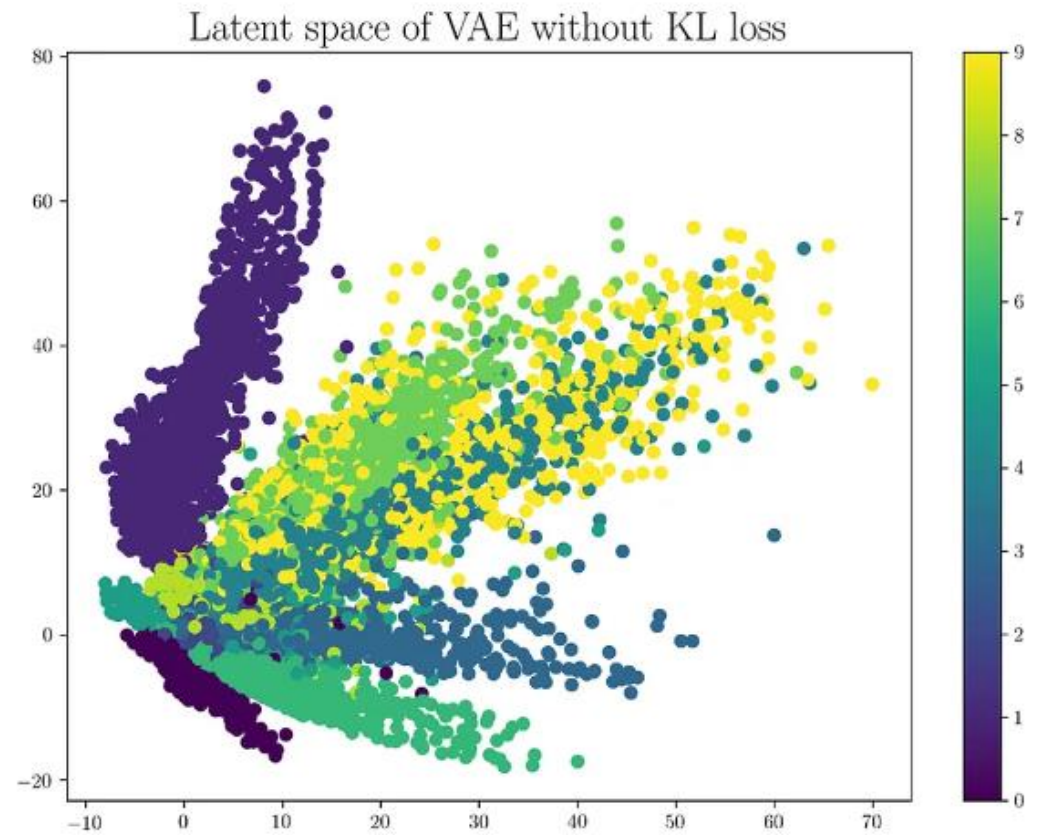
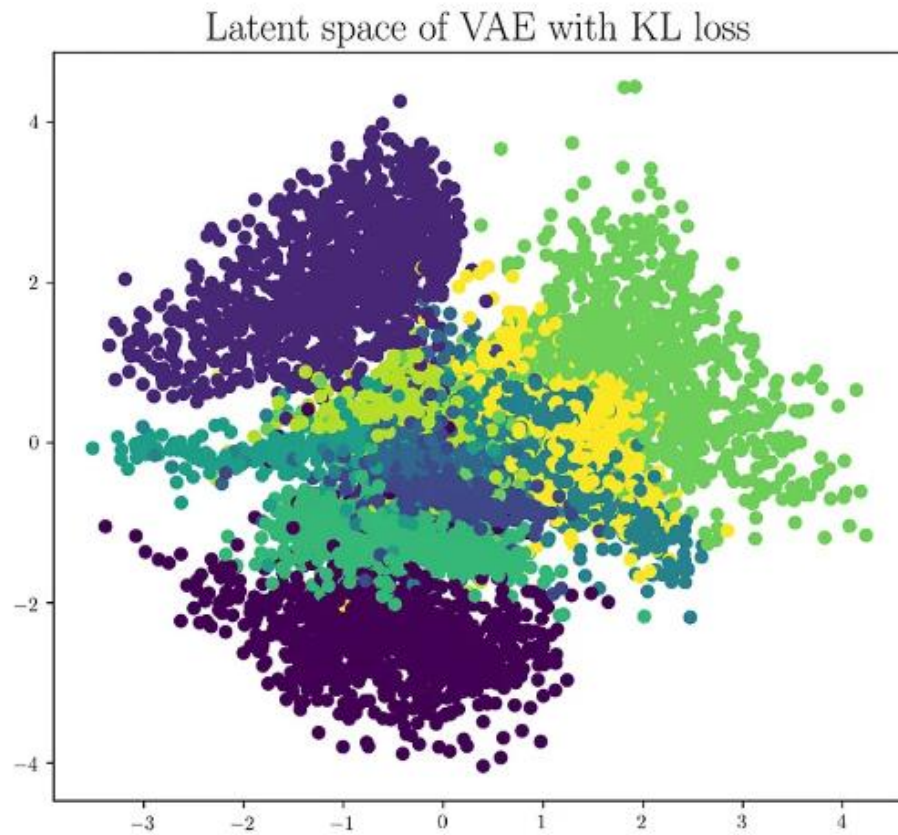


What we require



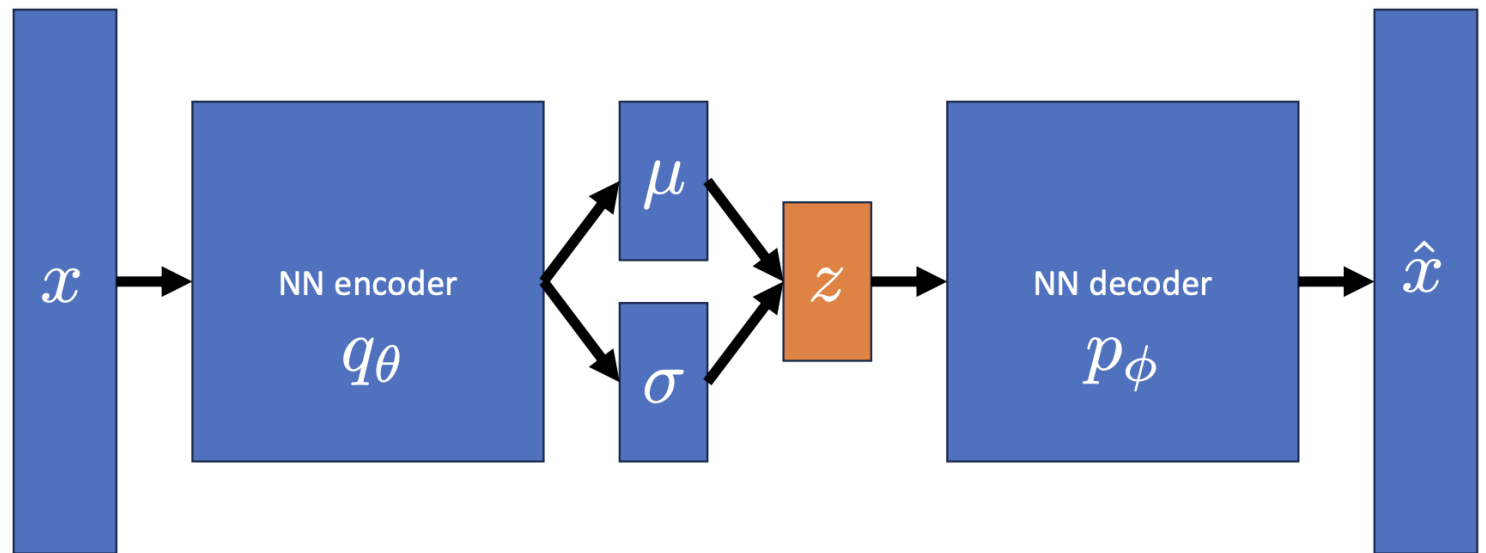
What we may inadvertently end up with

Autoencoder Latent Space

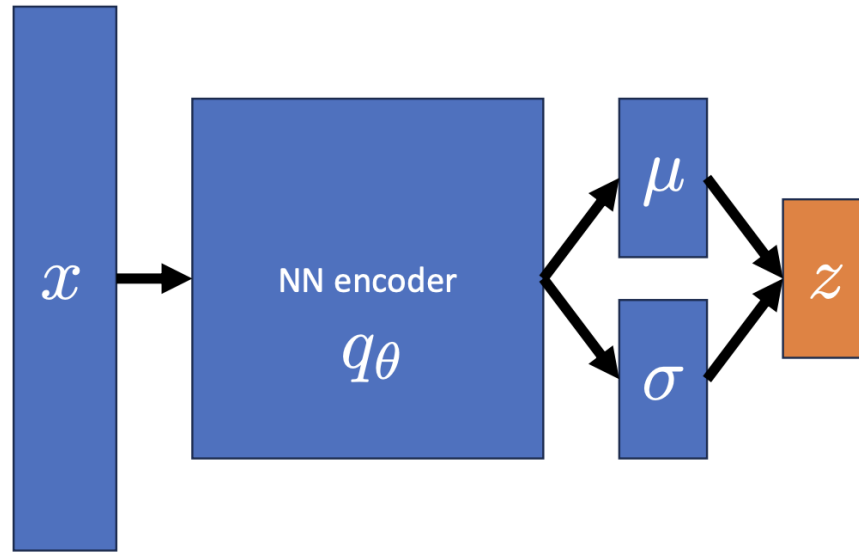


Variational Autoencoder Latent Space

Variational Autoencoder: Network Perspective



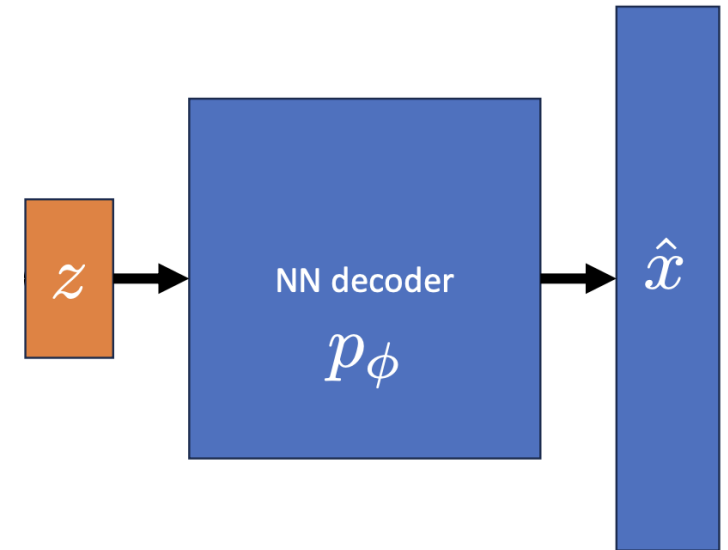
Variational Autoencoder: Network Perspective



- Encoder learns a mean vector and a (diagonal) covariance matrix for each input
- These are used to *sample* a latent representation e.g.,

$$\mathbf{z}^{(i)} \mid \mathbf{x}^{(i)} \sim \mathcal{N} \left(\mu_\theta(\mathbf{x}^{(i)}), \sigma_\theta^2(\mathbf{x}^{(i)}) \right)$$

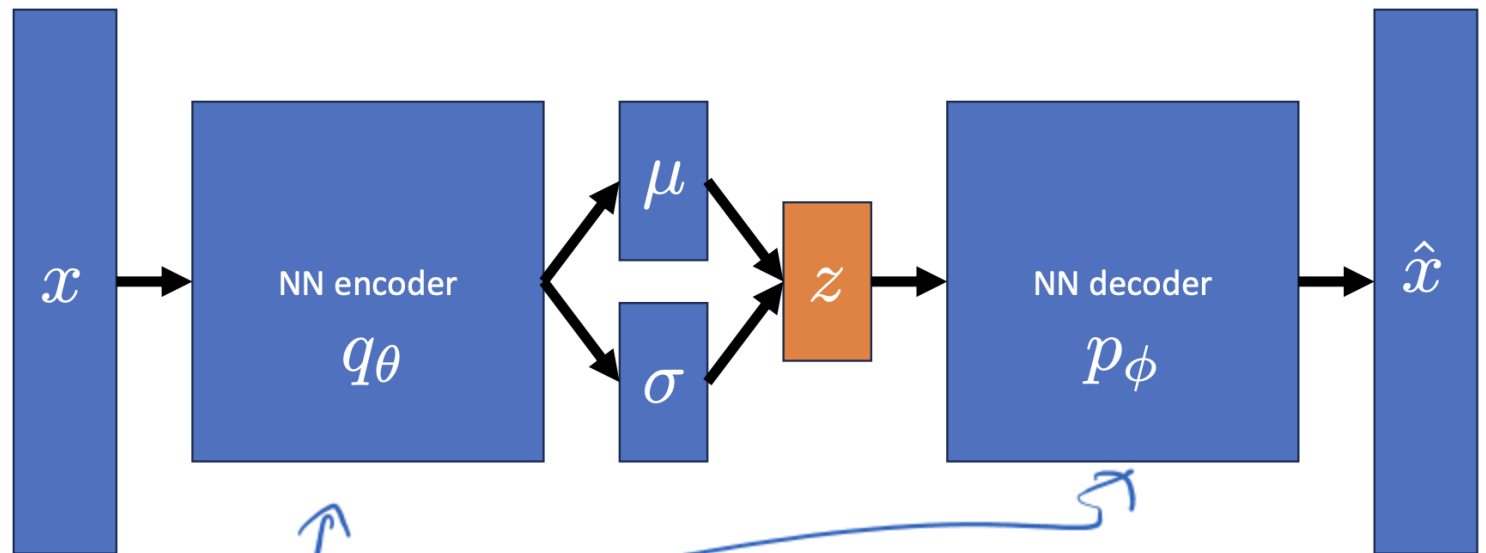
Variational Autoencoder: Network Perspective



- Decoder tries to minimize the reconstruction error *in expectation* between $\mathbf{x}^{(i)}$ and a sample from another (conditional) distribution e.g.,

$$\hat{\mathbf{x}}^{(i)} \mid \mathbf{z}^{(i)} \sim \mathcal{N} \left(\mu_\phi(\mathbf{z}^{(i)}), \sigma_\phi^2(\mathbf{z}^{(i)}) \right)$$

Variational Autoencoder: Network Perspective



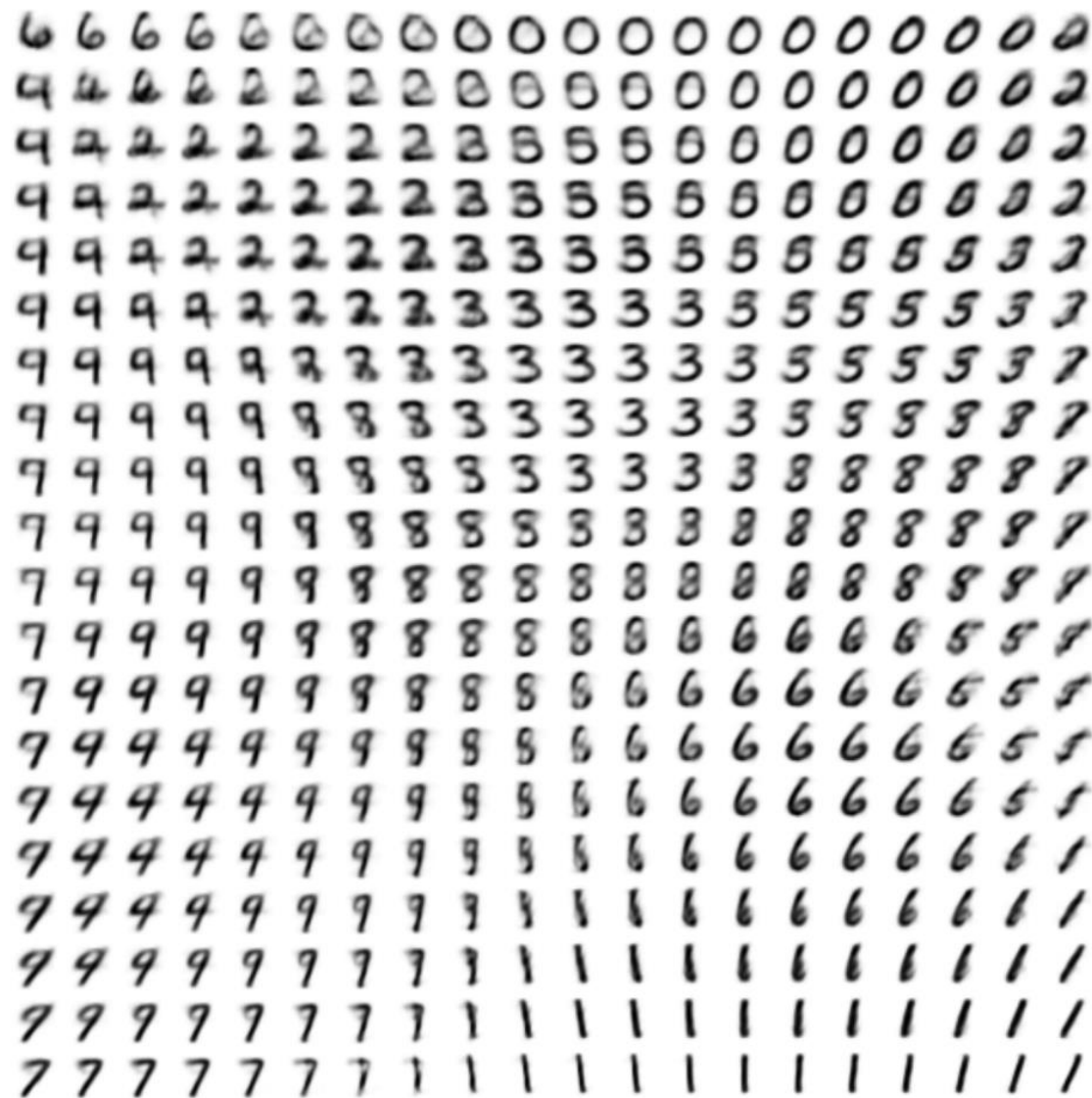
- Objective: minimize the expected reconstruction error plus a *regularizer* that encourages a dense latent space

$$\mathcal{L}(\theta, \phi) = \sum_{i=1}^N \left(-\mathbb{E}_{q_\theta} [\log p_\phi(x^{(i)} | z)] \right) + \text{KL}(q_\theta || p^*)$$

"distance" between probability distributions

reference distribution e.g. $N(0, I)$

Variational Autoencoder: Latent Space Visualization



Variational Autoencoder: Generated Samples



Variational Autoencoder: Generated Samples?



Can we encode
the idea that
samples should
be
indistinguishable
from real
observations into
the objective
function?



Source: <https://arxiv.org/pdf/1312.6114.pdf>

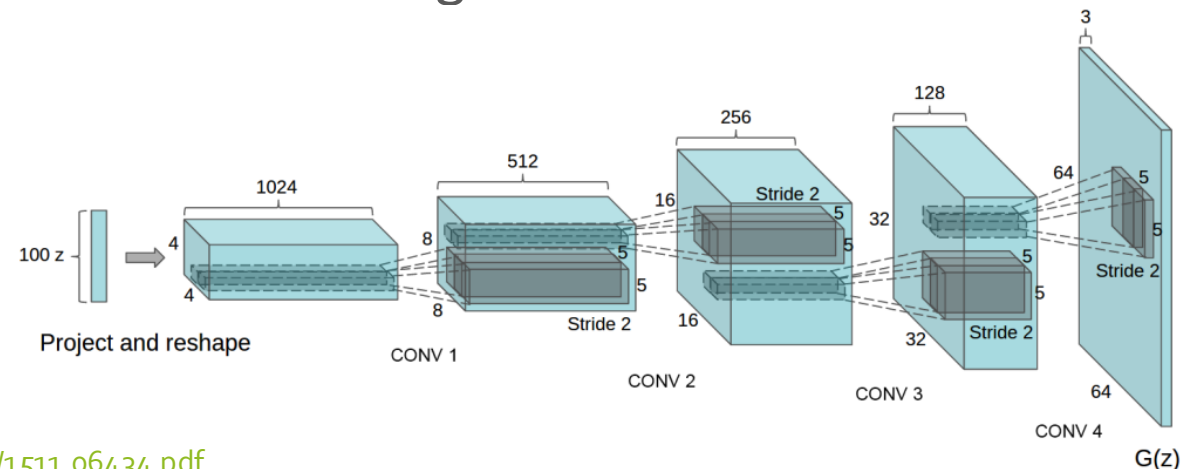
Source: MNIST

Generative Adversarial Networks (GANs)

- A GAN consists of two (deterministic) models:
 - a **generator** that takes a vector of random noise as input, and generates an image
 - a **discriminator** that takes in an image classifies whether it is real (label = 1) or fake (label = 0)
 - Both models are typically (but not necessarily) neural networks
- During training, the GAN plays a two-player minimax game: the generator tries to create realistic images to fool the discriminator and the discriminator tries to identify the real images from the fake ones

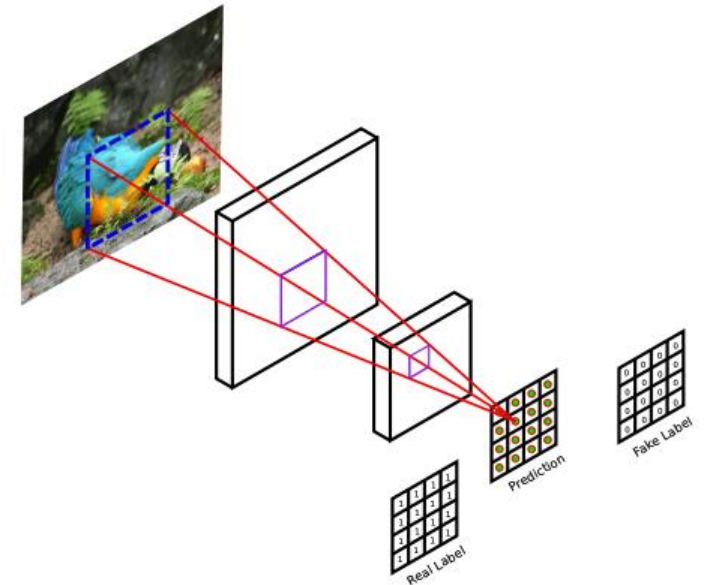
Generative Adversarial Networks (GANs)

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 - a **generator** that takes a vector of random noise as input, and generates an image
- Example generator: DCGAN
 - An inverted CNN with four *fractionally-strided* convolution layers that grow the size of the image from layer to layer; final layer has three channels to generate color images



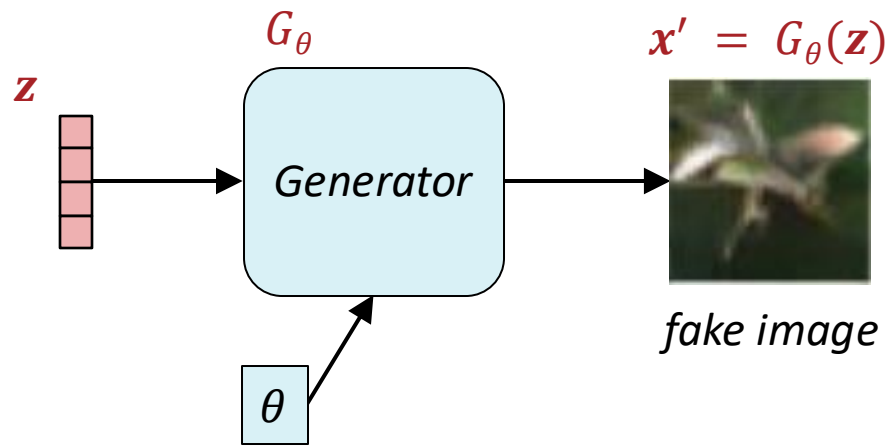
Generative Adversarial Networks (GANs)

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 - a **generator** that takes a vector of random noise as input, and generates an image
 - a **discriminator** that takes in an image classifies whether it is real (label = 1) or fake (label = 0)
- Example discriminator: PatchGAN
 - Traditional CNN that looks at each patch of the image and tries to predict whether it is real or fake; can help encourage to generator to avoid creating blurry images

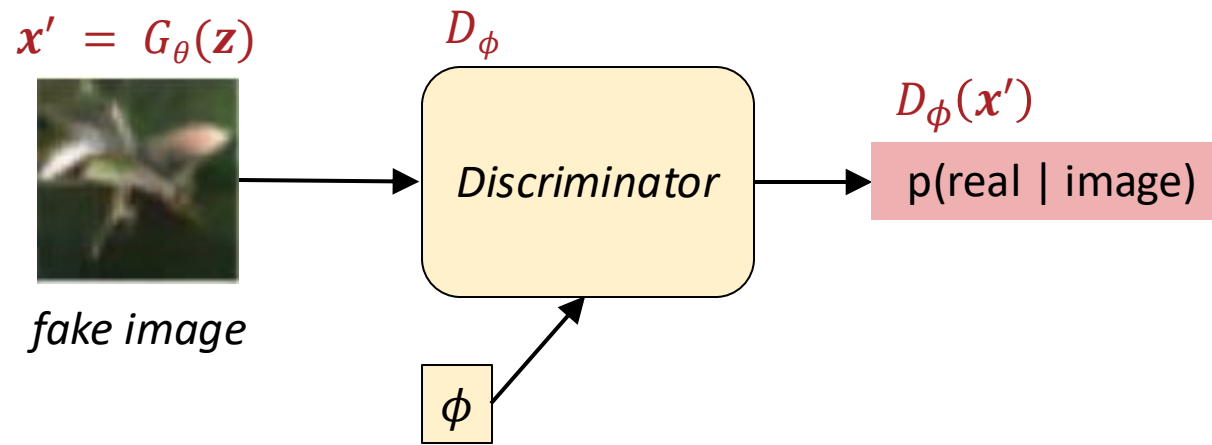


Generative Adversarial Networks (GANs): Training

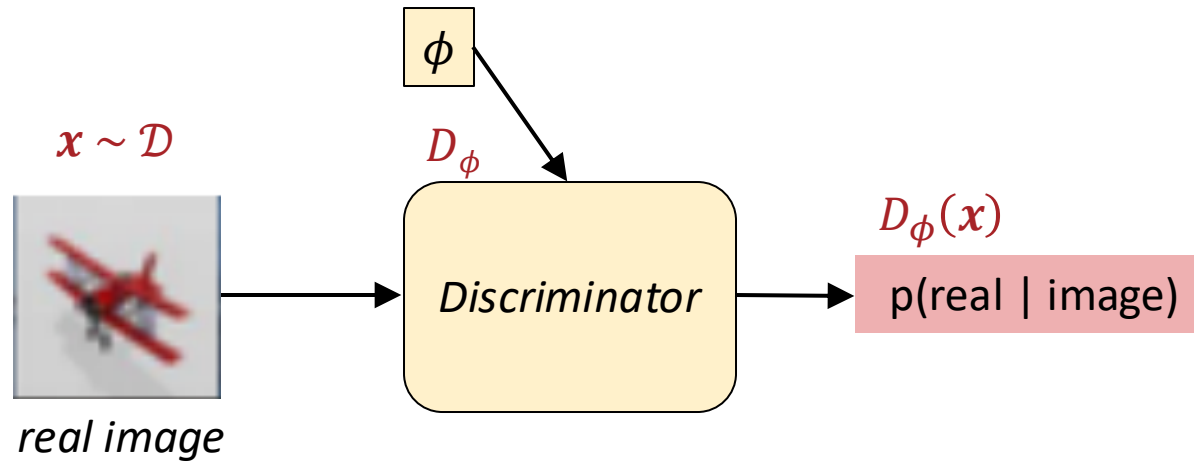
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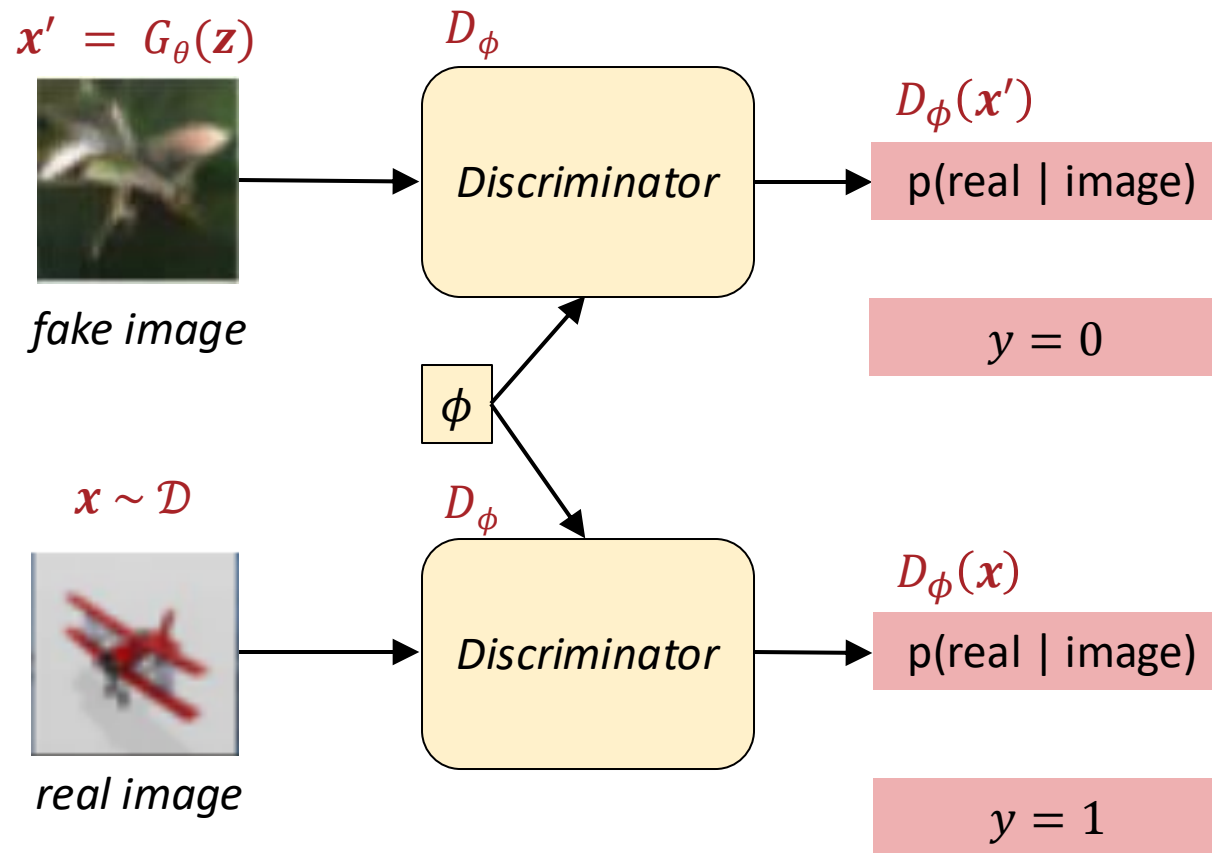
GANs: Architecture



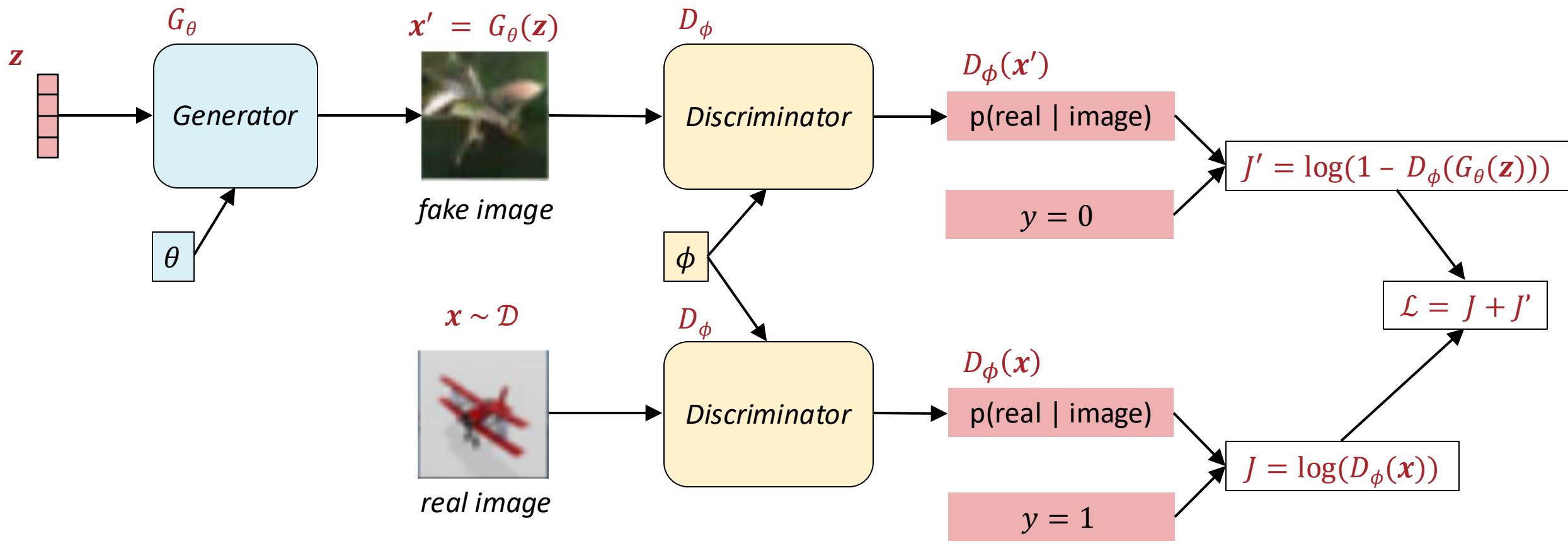
GANs: Architecture



GANs: Architecture



GANs: Architecture

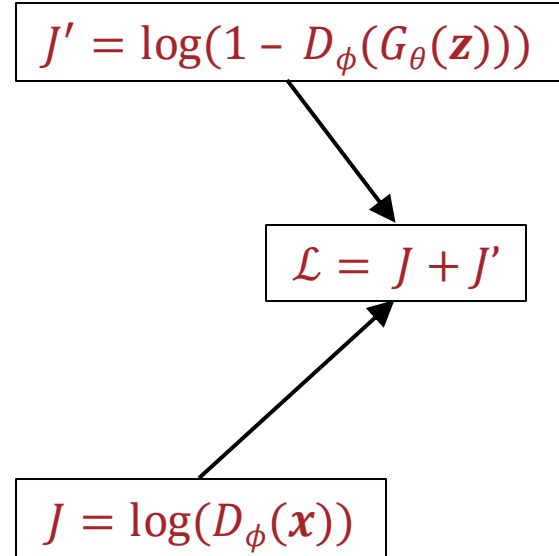


GANs: Architecture

The discriminator is trying to maximize the usual cross-entropy loss for binary classification with labels {real = 1, fake = 0}

$$\min_{\phi} \log \left(D_{\phi}(\mathbf{x}^{(i)}) \right) + \log \left(1 - D_{\phi}(G_{\theta}(\mathbf{z}^{(i)})) \right)$$
$$\max_{\theta} \log \left(1 - D_{\phi}(G_{\theta}(\mathbf{z}^{(i)})) \right)$$

The generator is trying to maximize the likelihood of its generated (fake) image being classified as real, according to a fixed discriminator



GANs: Architecture

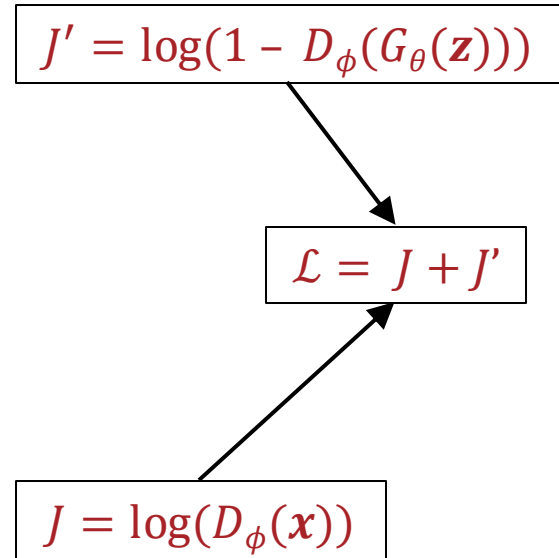
Both objectives (and hence, their sum) are differentiable

$$\min_{\phi} \log \left(D_{\phi}(\mathbf{x}^{(i)}) \right) + \log \left(1 - D_{\phi}(G_{\theta}(\mathbf{z}^{(i)})) \right)$$

$$\max_{\theta} \log \left(1 - D_{\phi}(G_{\theta}(\mathbf{z}^{(i)})) \right)$$

Training alternates between:

1. Keeping θ fixed and backpropagating through D_{ϕ}
2. Keeping ϕ fixed and backpropagating through G_{θ}



GANs: Architecture

GANs: Training

Algorithm 1 Minibatch stochastic gradient descent training of generative adversarial nets. The number of steps to apply to the discriminator, k , is a hyperparameter. We used $k = 1$, the least expensive option, in our experiments.

for number of training iterations **do**

for k steps **do**

- Sample minibatch of m noise samples $\{z^{(1)}, \dots, z^{(m)}\}$ from noise prior $p_g(z)$.
- Sample minibatch of m examples $\{x^{(1)}, \dots, x^{(m)}\}$ from data generating distribution $p_{\text{data}}(x)$.
- Update the discriminator by ascending its stochastic gradient:

$$\nabla_{\theta_d} \frac{1}{m} \sum_{i=1}^m \left[\log D(x^{(i)}) + \log (1 - D(G(z^{(i)}))) \right].$$

end for

- Sample minibatch of m noise samples $\{z^{(1)}, \dots, z^{(m)}\}$ from noise prior $p_g(z)$.
- Update the generator by descending its stochastic gradient:

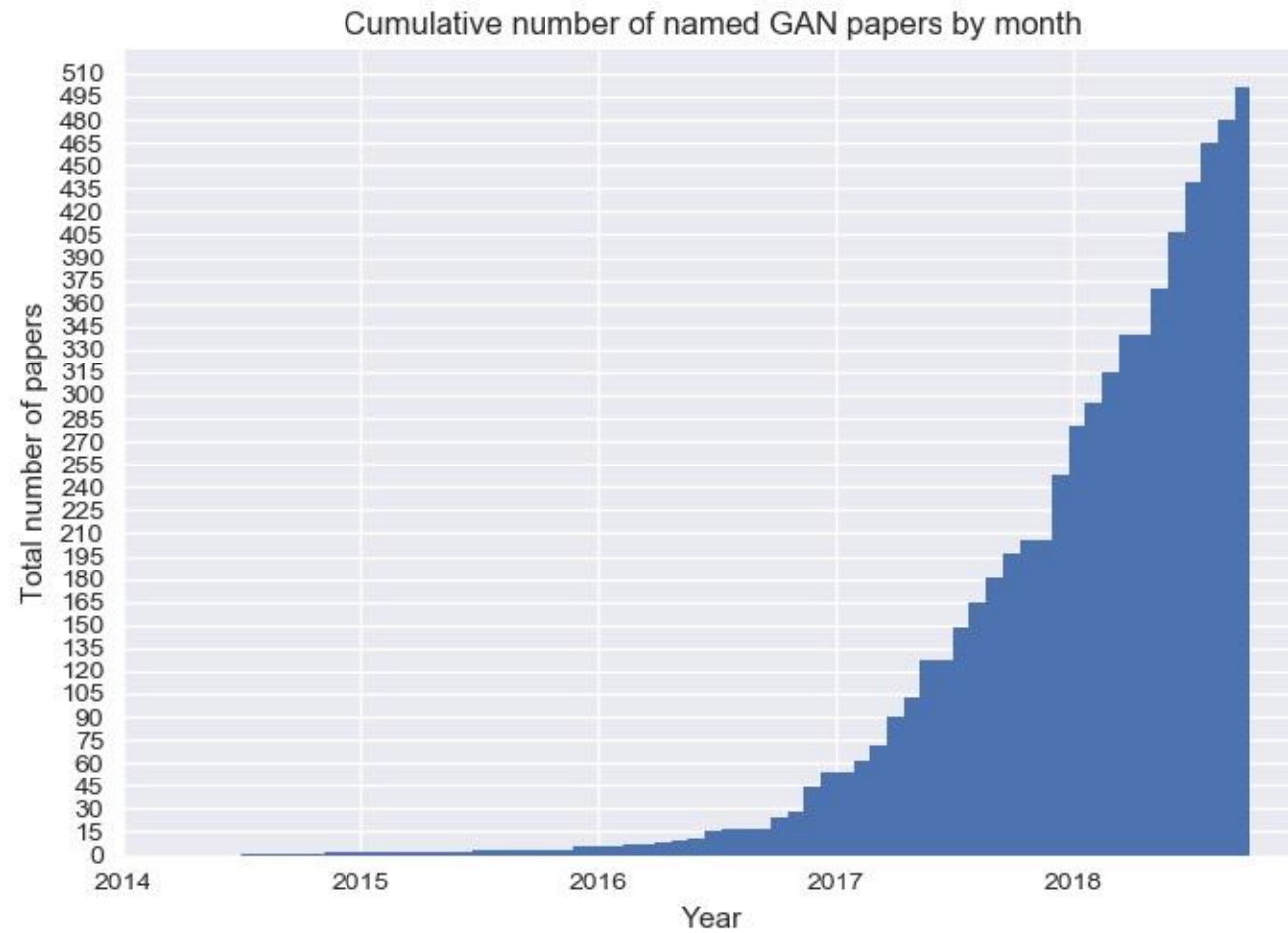
$$\nabla_{\theta_g} \frac{1}{m} \sum_{i=1}^m \log (1 - D(G(z^{(i)}))).$$

end for

The gradient-based updates can use any standard gradient-based learning rule. We used momentum in our experiments.

- Optimization is like block coordinate descent but instead of exact optimization, we take a step of mini-batch SGD

GANs Everywhere!



The rise of vision transformers and diffusion models

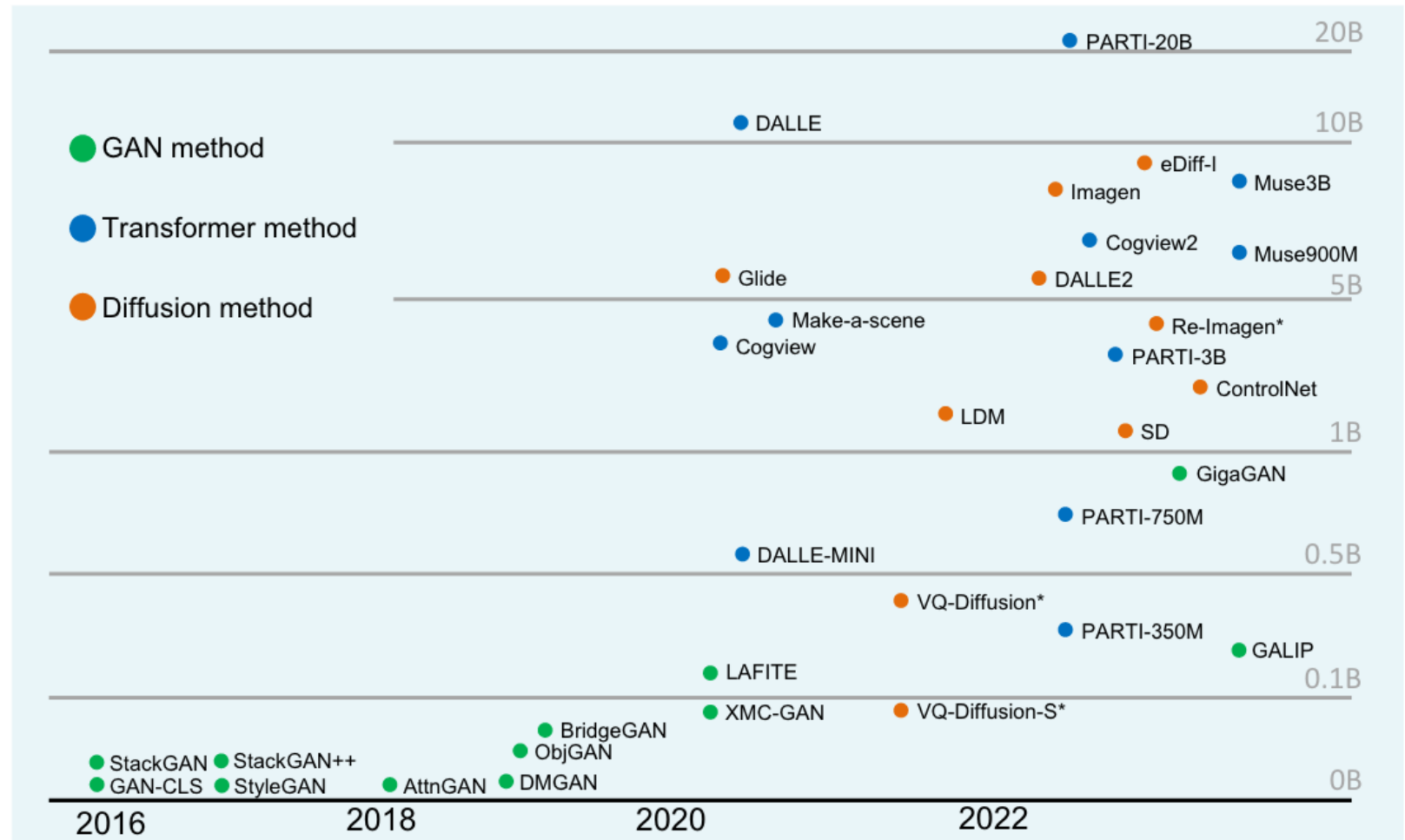


Fig. 5. Timeline of TTI model development, where green dots are GAN TTI models, blue dots are autoregressive Transformers and orange dots are Diffusion TTI models. Models are separated by their parameter, which are in general counted for all their components. Models with asterisk are calculated without the involvement of their text encoders.

But wait, what the heck are “vision transformers” and “diffusion”?

Take 10-423/623 next semester to find out!

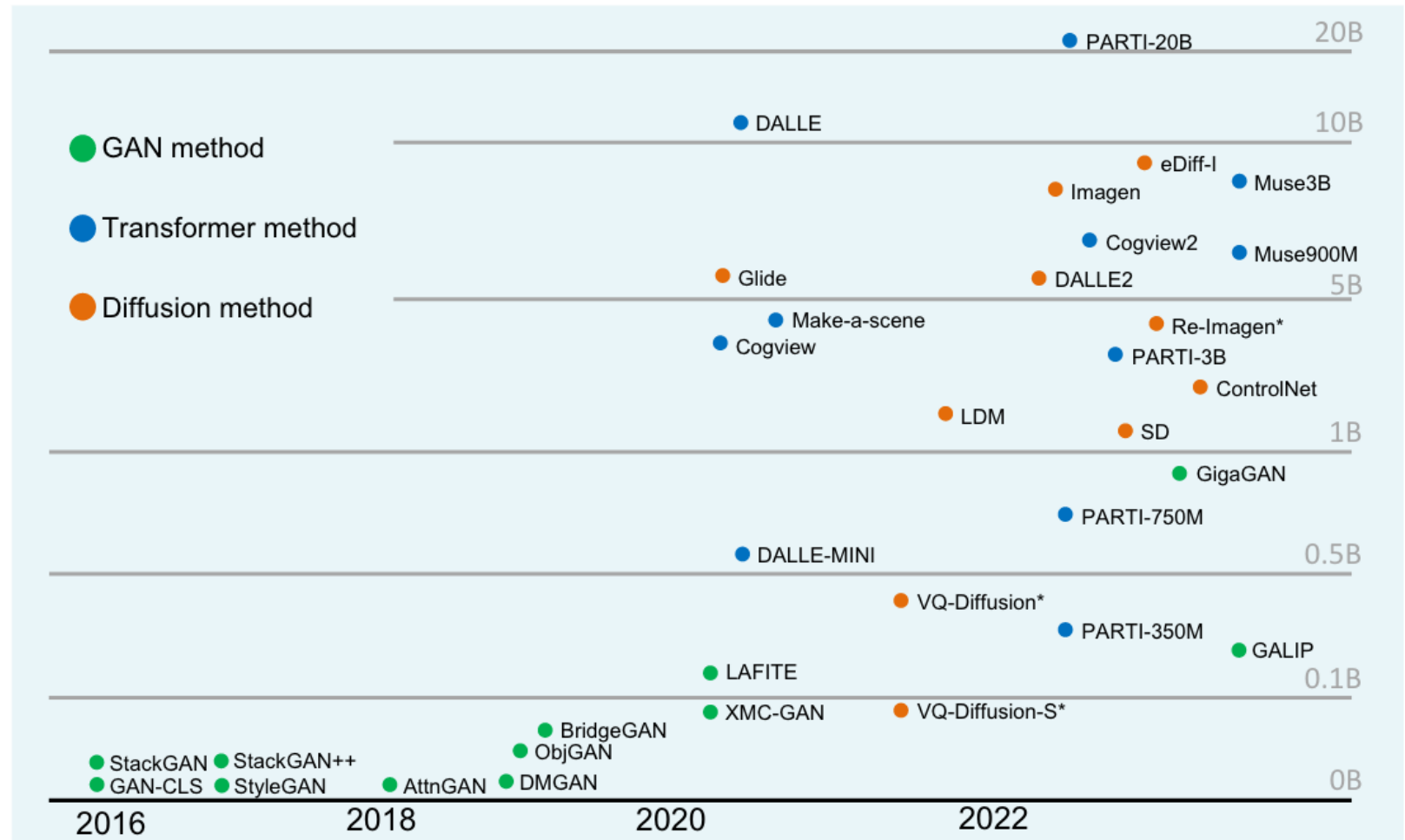


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