



10-301/10-601 Introduction to Machine Learning

Machine Learning Department
School of Computer Science
Carnegie Mellon University

K-Means + Principal Component Analysis (PCA)

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Lecture 25

Apr. 16, 2025

Reminders

- **Homework 8: Deep RL**
 - Out: Tue, Apr. 8
 - Due: Wed, Apr. 16 at 11:59pm
- **Homework 9: Learning Paradigms**
 - Out: Wed, Apr. 16
 - Due: Thu, Apr. 24 at 11:59pm

CLUSTERING

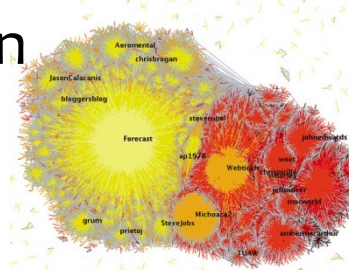
Clustering

Motivation

- **Goal:** automatically partition **unlabeled** data into groups of similar points
- **Algorithms:**
 - hierarchical agglomerative clustering
 - top-down divisive clustering
 - Gaussian mixture models
 - spectral clustering
 - **K-Means**

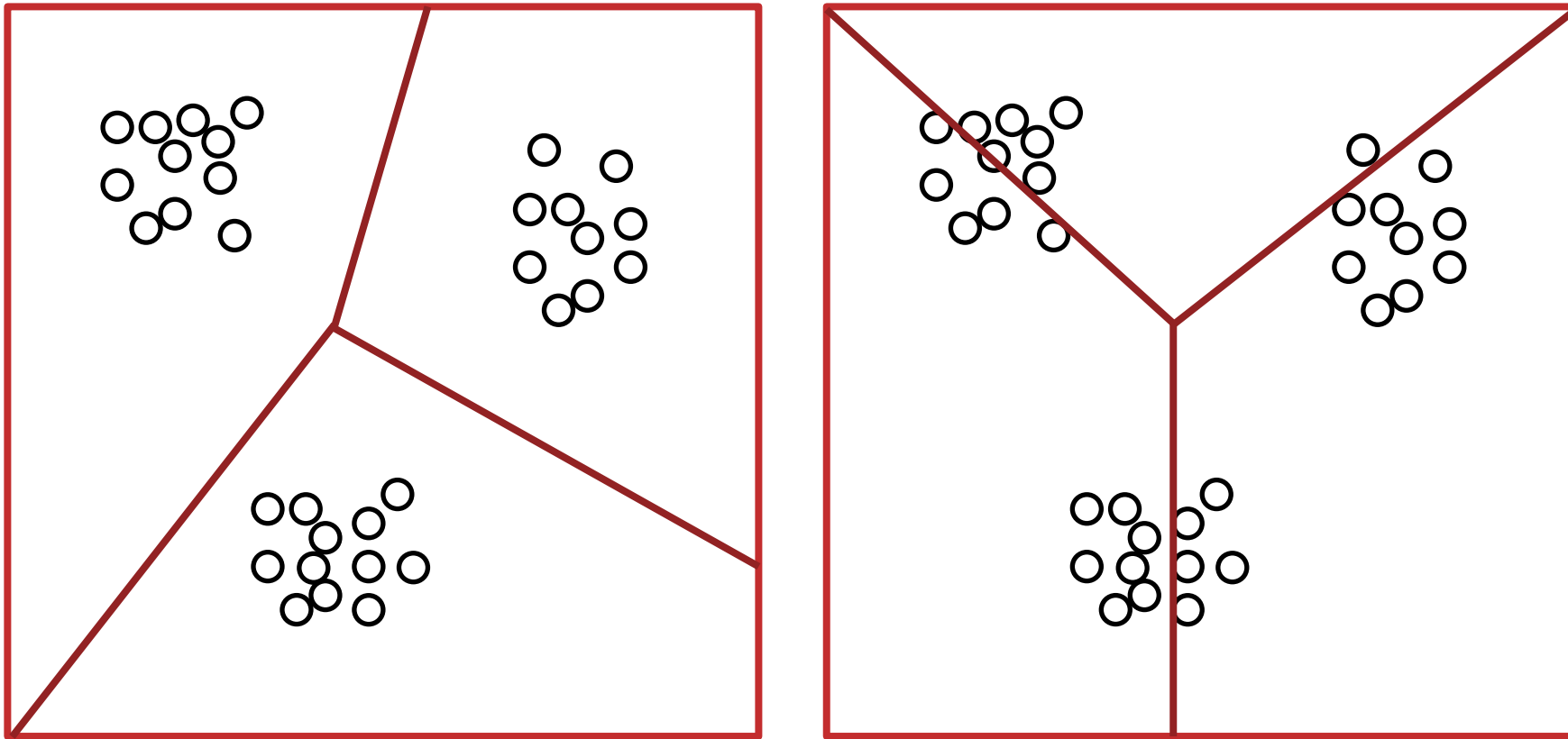
Applications

- **Topic modeling:** Cluster news articles or web pages or search results by topic.
- **Gene expression analysis:** Cluster protein sequences by function or genes according to expression profile.
- **Community detection:** Cluster users of social networks by interest (community detection).
- **Fraud detection:** Spot unusual transaction clusters for fraud detection.
- **Sloan Digital Sky Survey analysis:** Group galaxies or nearby stars



Clustering

Question: Which of these partitions is “better”?



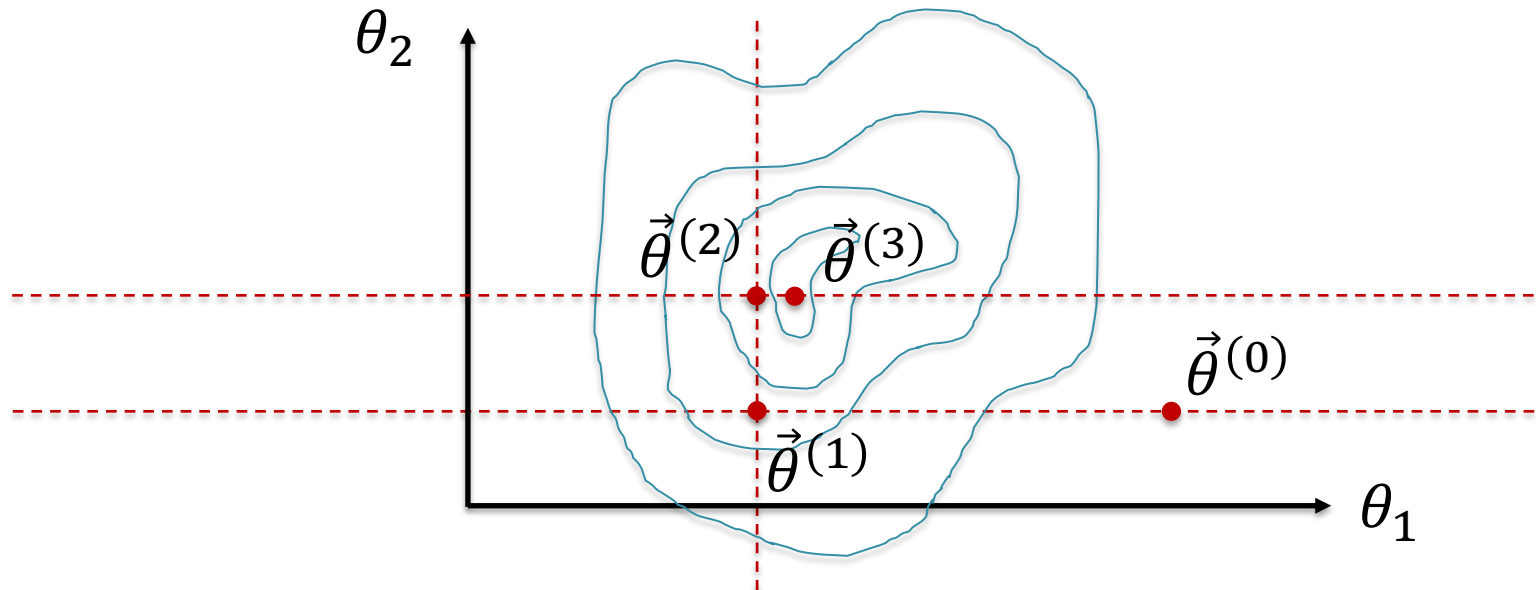
OPTIMIZATION BACKGROUND

Coordinate Descent

- Goal: minimize some objective

$$\vec{\theta}^* = \underset{\vec{\theta}}{\operatorname{argmin}} J(\vec{\theta})$$

- Idea: iteratively pick one variable and minimize the objective w.r.t. just that one variable, *keeping all the others fixed*.



Block Coordinate Descent

- Goal: minimize some objective (with 2 blocks)

$$\vec{\alpha}^*, \vec{\beta}^* = \underset{\vec{\alpha}, \vec{\beta}}{\operatorname{argmin}} J(\vec{\alpha}, \vec{\beta})$$

- Idea: iteratively pick one *block* of variables ($\vec{\alpha}$ or $\vec{\beta}$) and minimize the objective w.r.t. that block, keeping the other(s) fixed.

while not converged:

$$\vec{\alpha} = \underset{\vec{\alpha}}{\operatorname{argmin}} J(\vec{\alpha}, \vec{\beta})$$

$$\vec{\beta} = \underset{\vec{\beta}}{\operatorname{argmin}} J(\vec{\alpha}, \vec{\beta})$$

K-MEANS

K-Means Algorithm (Derivation)

Recipe for K-Means Derivation:

- 1) Define a Model.
- 2) Choose an objective function.
- 3) Optimize it!

K-Means Algorithm (Derivation)

- Input: unlabeled data $\mathcal{D} = \{\mathbf{x}^{(i)}\}_{i=1}^N$, $\mathbf{x}^{(i)} \in \mathbb{R}^M$
- Goal: Find an assignment of points to clusters
- Model Parameters:
 - cluster centers: $\mathbf{C} = [\mathbf{c}_1, \mathbf{c}_2, \dots, \mathbf{c}_K]$, $\mathbf{c}_j \in \mathbb{R}^M$
 - cluster assignments: $\mathbf{z} = [z^{(1)}, z^{(2)}, \dots, z^{(N)}]$, $z^{(i)} \in \{1, \dots, K\}$
- Decision Rule: assign each point $\mathbf{x}^{(i)}$ to its nearest cluster center $\mathbf{c}_j$

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- Decision Rule: assign each point $\mathbf{x}^{(i)}$ to its nearest cluster center $\mathbf{c}_j$
- Objective:

$$\hat{\mathbf{C}} = \underset{\mathbf{C}}{\operatorname{argmin}} \sum_{i=1}^N \min_j \|\mathbf{x}^{(i)} - \mathbf{c}_j\|_2^2$$

Poll Question 1: In English, what is this quantity?

Answer:

K-Means Algorithm (Derivation)

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- Objective:

$$\begin{aligned}\hat{\mathbf{C}} &= \operatorname{argmin}_{\mathbf{C}} \sum_{i=1}^N \min_j \|\mathbf{x}^{(i)} - \mathbf{c}_j\|_2^2 \\ &= \operatorname{argmin}_{\mathbf{C}} \sum_{i=1}^N \min_{z^{(i)}} \|\mathbf{x}^{(i)} - \mathbf{c}_{z^{(i)}}\|_2^2\end{aligned}$$

K-Means Algorithm (Derivation)

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Now apply
Block Coordinate Descent!

K-Means Algorithm

1) **Given** unlabeled feature vectors

$$D = \{\mathbf{x}^{(1)}, \mathbf{x}^{(2)}, \dots, \mathbf{x}^{(N)}\}$$

2) **Initialize** cluster centers $\mathbf{c} = \{\mathbf{c}_1, \dots, \mathbf{c}_K\}$

3) **Repeat** until convergence:

- a) $\mathbf{z} \leftarrow \operatorname{argmin}_{\mathbf{z}} J(\mathbf{C}, \mathbf{z})$
(pick each *cluster assignment* to minimize distance)
- b) $\mathbf{C} \leftarrow \operatorname{argmin}_{\mathbf{C}} J(\mathbf{C}, \mathbf{z})$
(pick each *cluster center* to minimize distance)



This is an application of
Block Coordinate Descent!
The only remaining step is to figure out
what the argmins boil down to...

K-Means Algorithm

- 1) **Given** unlabeled feature vectors
 $D = \{\mathbf{x}^{(1)}, \mathbf{x}^{(2)}, \dots, \mathbf{x}^{(N)}\}$
- 2) **Initialize** cluster centers $\mathbf{c} = \{\mathbf{c}_1, \dots, \mathbf{c}_K\}$
- 3) **Repeat** until convergence:

a) for i in $\{1, \dots, N\}$
 $z^{(i)} \leftarrow \underset{j}{\operatorname{argmin}} (\|\mathbf{x}^{(i)} - \mathbf{c}_j\|_2)^2$

b) for j in $\{1, \dots, K\}$
 $\mathbf{c}_j \leftarrow \underset{\mathbf{c}_j}{\operatorname{argmin}} \sum_{i: z^{(i)} = j} (\|\mathbf{x}^{(i)} - \mathbf{c}_j\|_2)^2$

The minimization over cluster assignments decomposes, so that we can find each $z^{(i)}$ independently of the others

Likewise, the minimization over cluster centers decomposes, so we can find each $\mathbf{c}_j$ independently

K-Means Algorithm

- 1) **Given** unlabeled feature vectors
 $D = \{\mathbf{x}^{(1)}, \mathbf{x}^{(2)}, \dots, \mathbf{x}^{(N)}\}$
- 2) **Initialize** cluster centers $\mathbf{c} = \{\mathbf{c}_1, \dots, \mathbf{c}_K\}$
- 3) **Repeat** until convergence:
 - a) for i in $\{1, \dots, N\}$
 $z^{(i)} \leftarrow$ **index** j of cluster center **nearest** to $\mathbf{x}^{(i)}$
 - b) for j in $\{1, \dots, K\}$
 $\mathbf{c}_j \leftarrow$ **mean** of **all** points assigned to cluster j

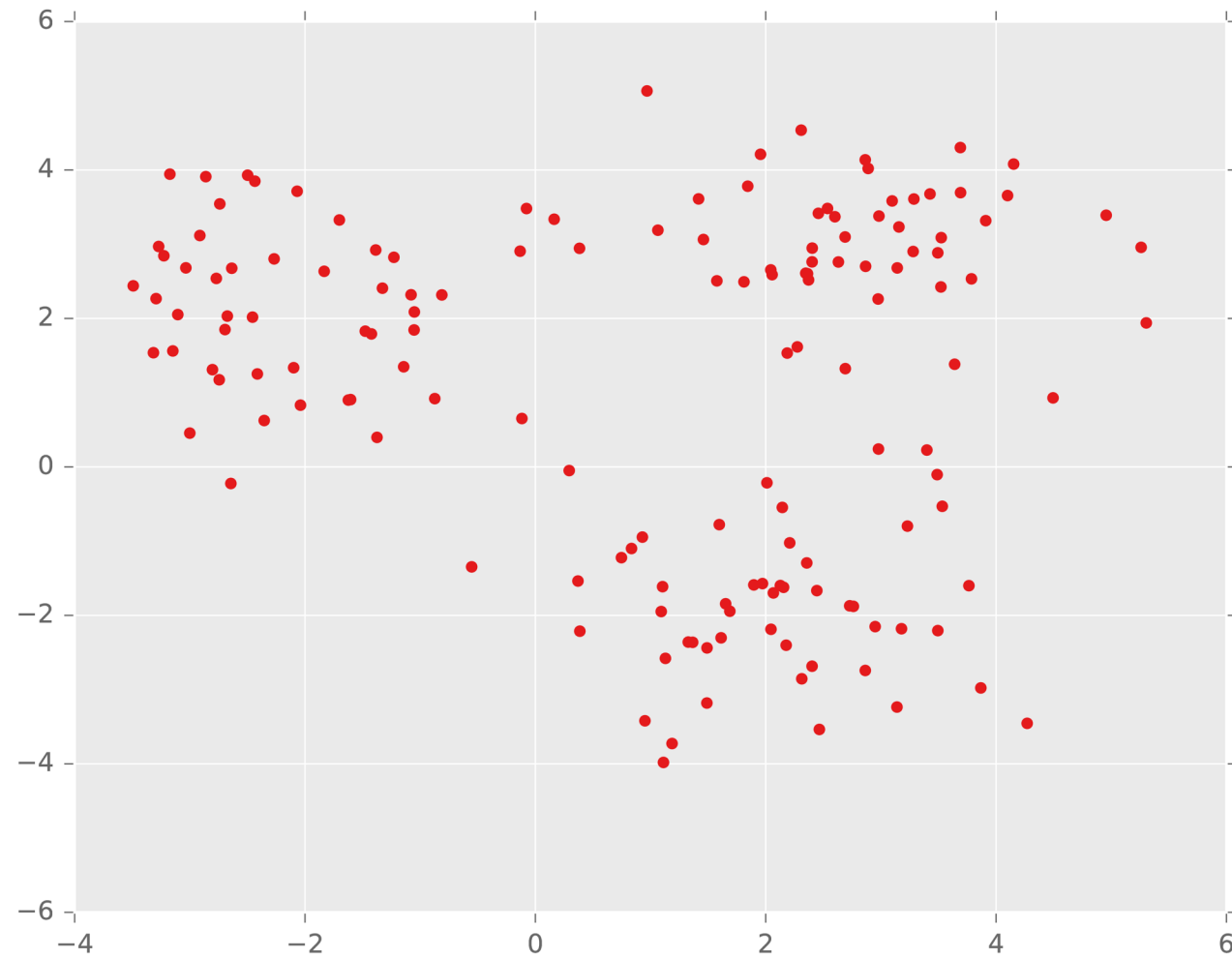
K=3 cluster centers

K-MEANS EXAMPLE

Example: K-Means



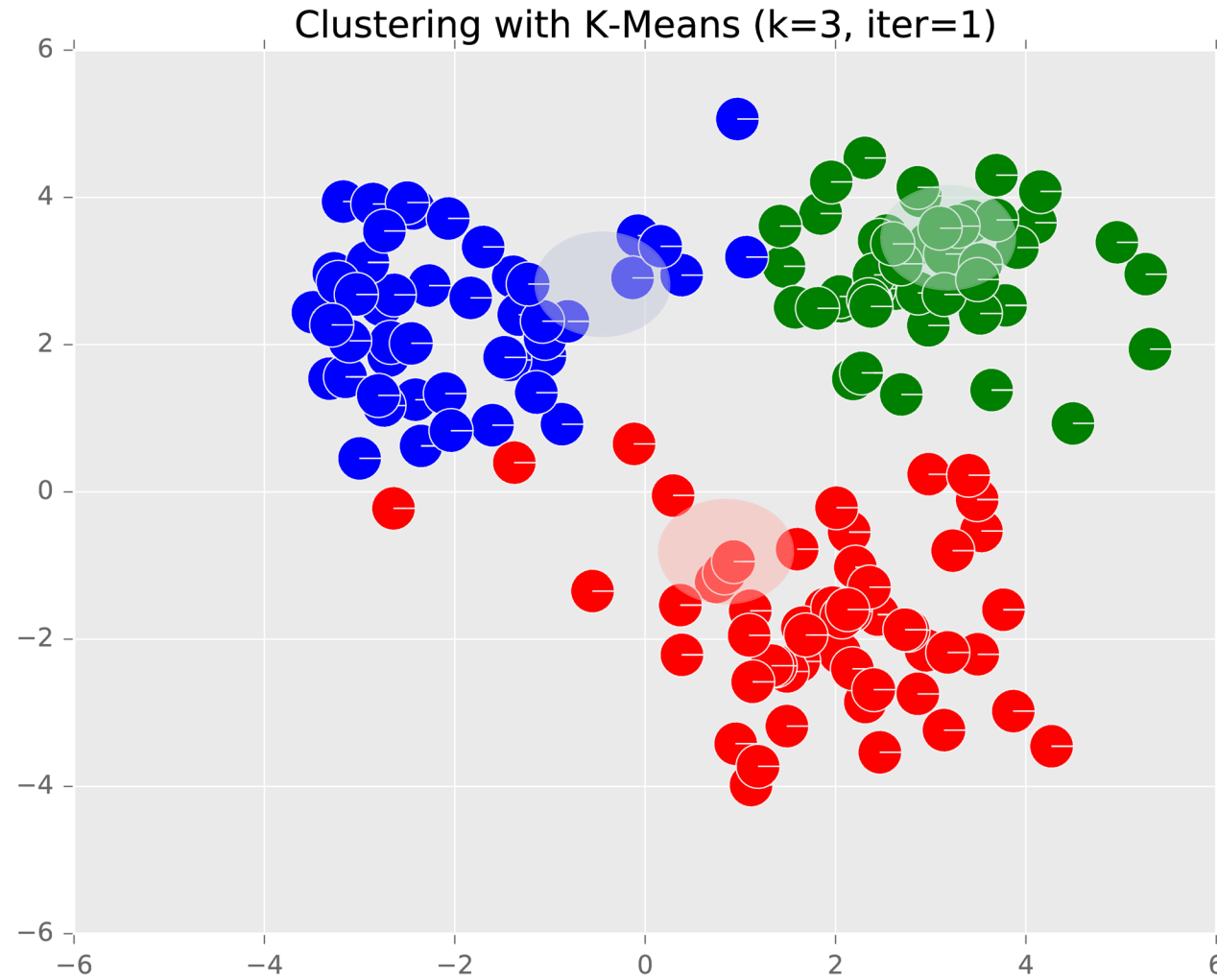
Example: K-Means



Example: K-Means



Example: K-Means



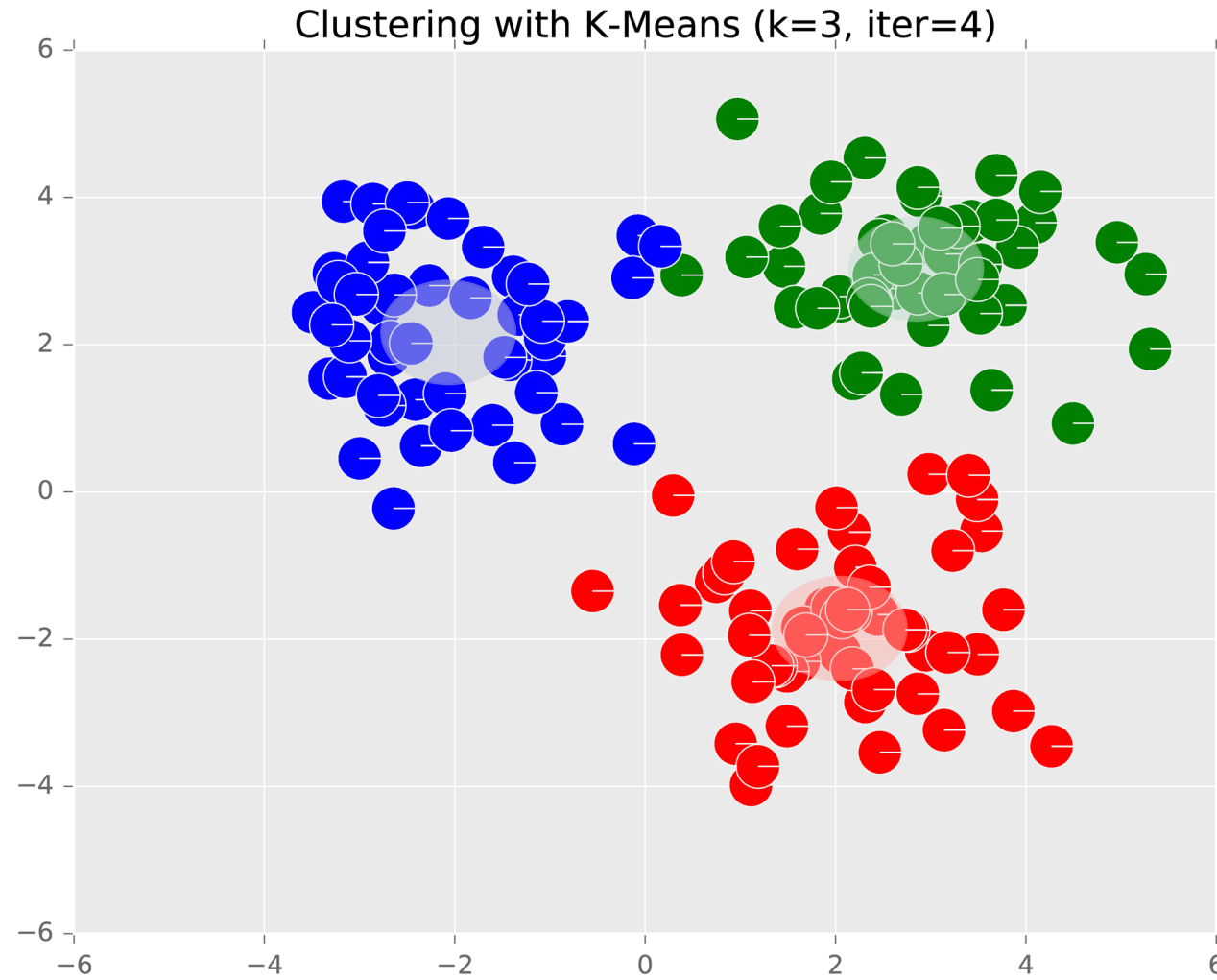
Example: K-Means



Example: K-Means



Example: K-Means



Example: K-Means



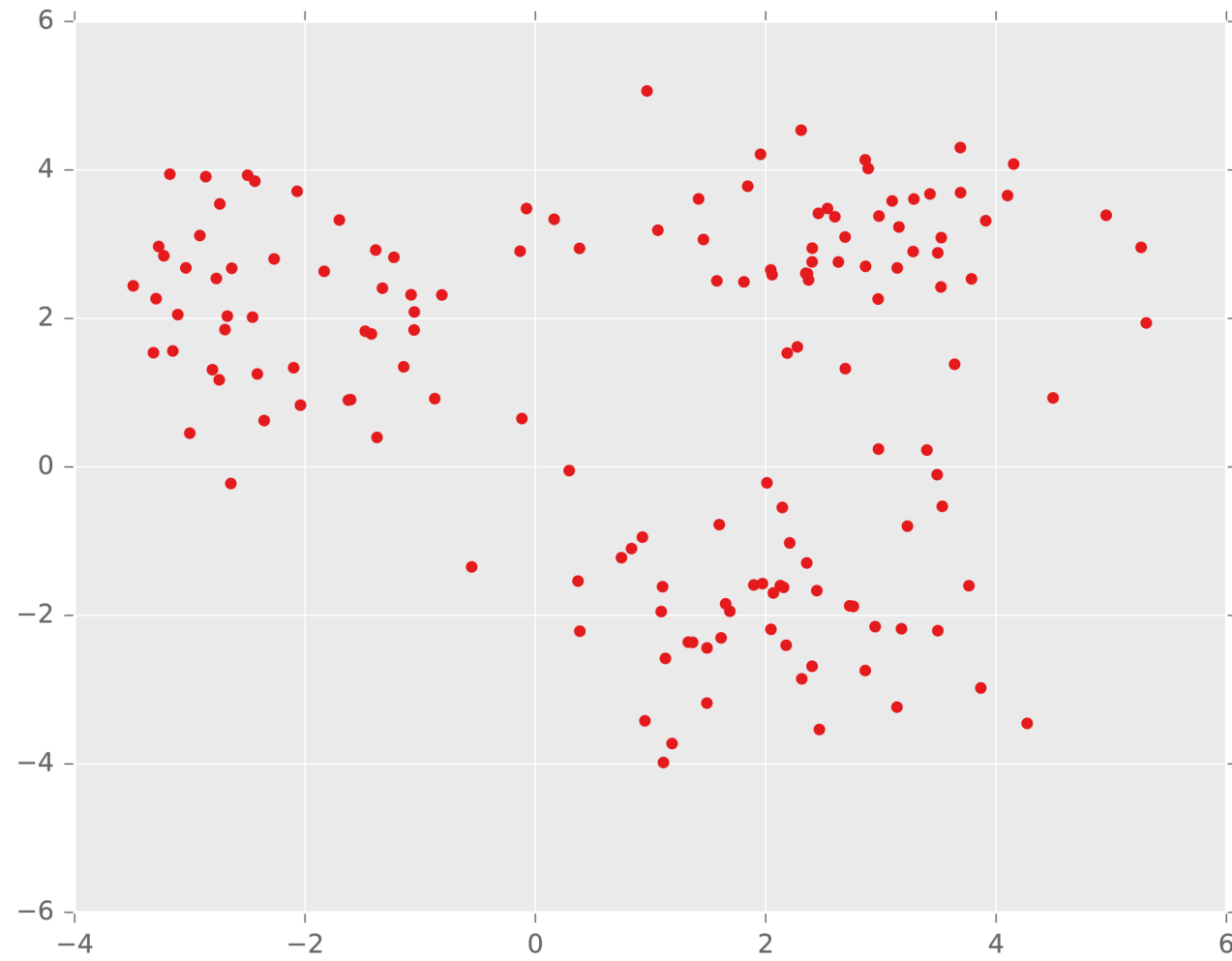
K=2 cluster centers

K-MEANS EXAMPLE

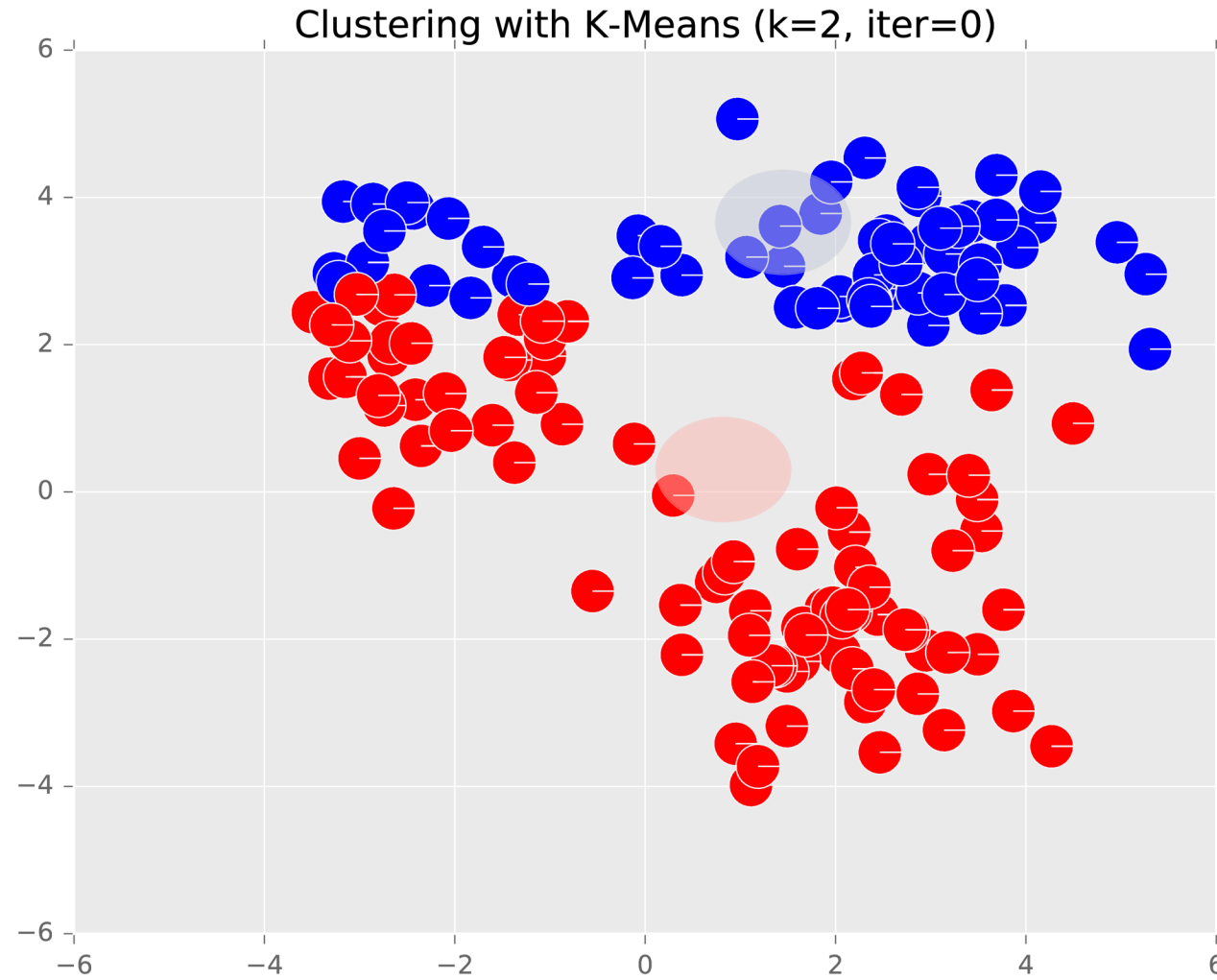
Example: K-Means



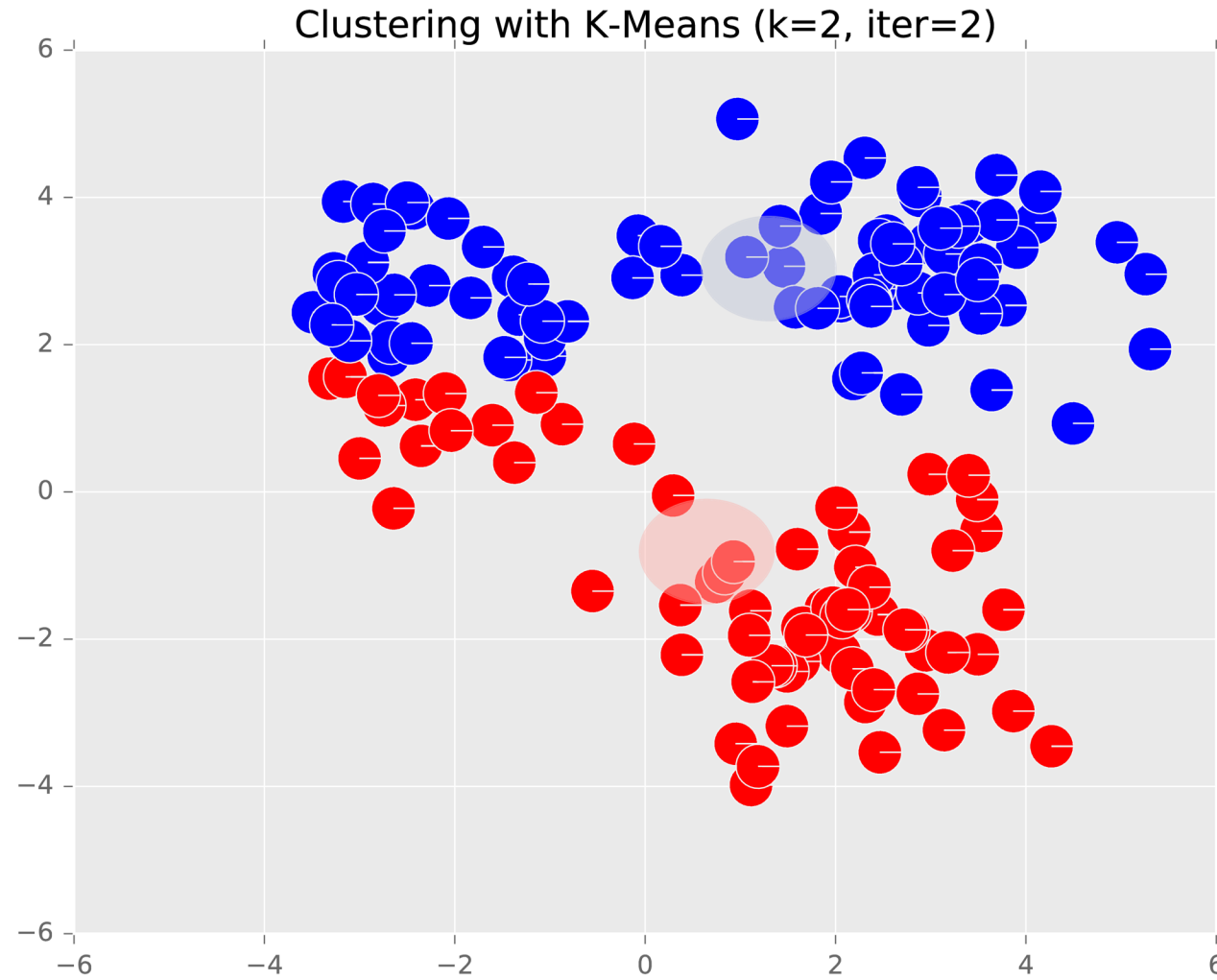
Example: K-Means



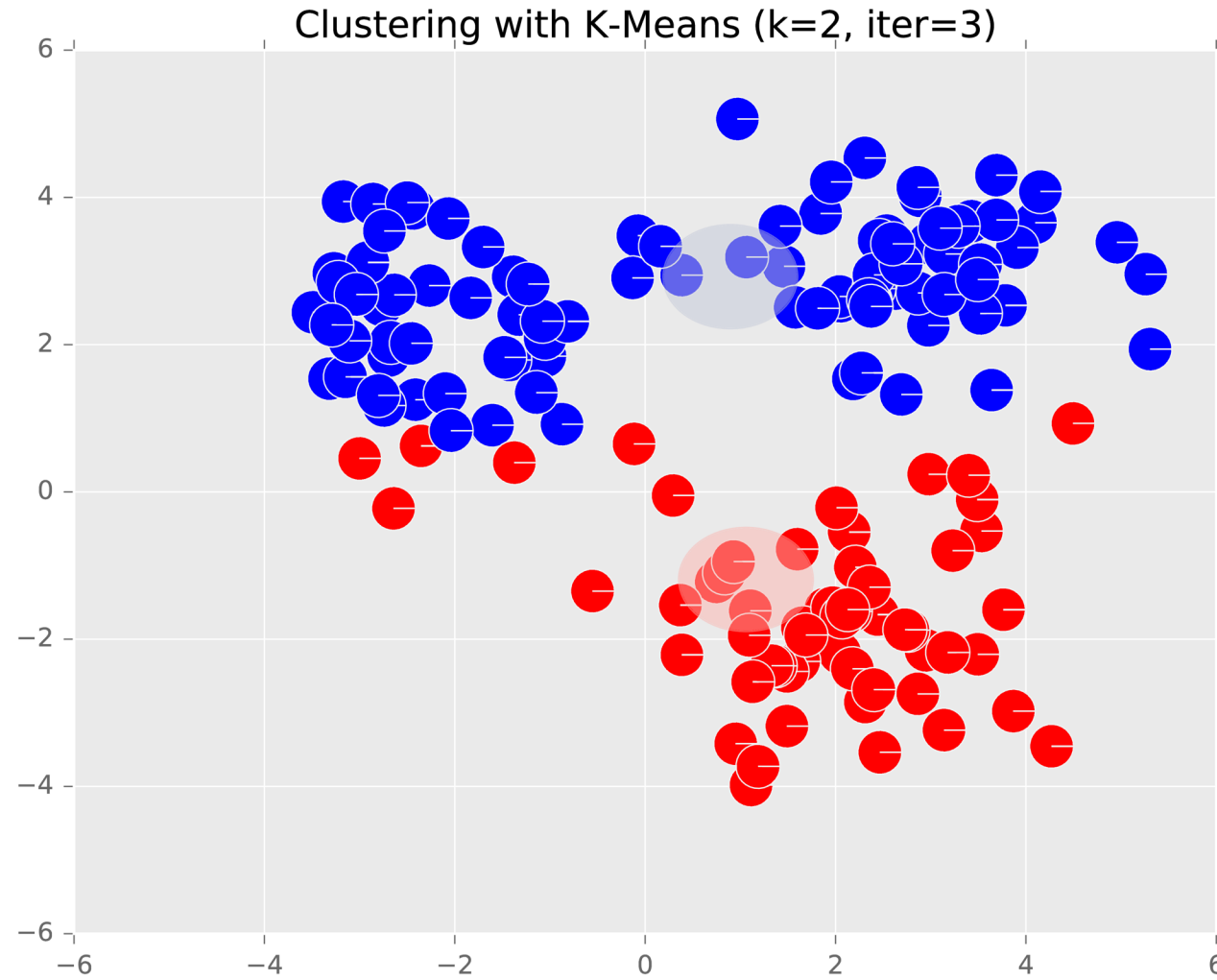
Example: K-Means



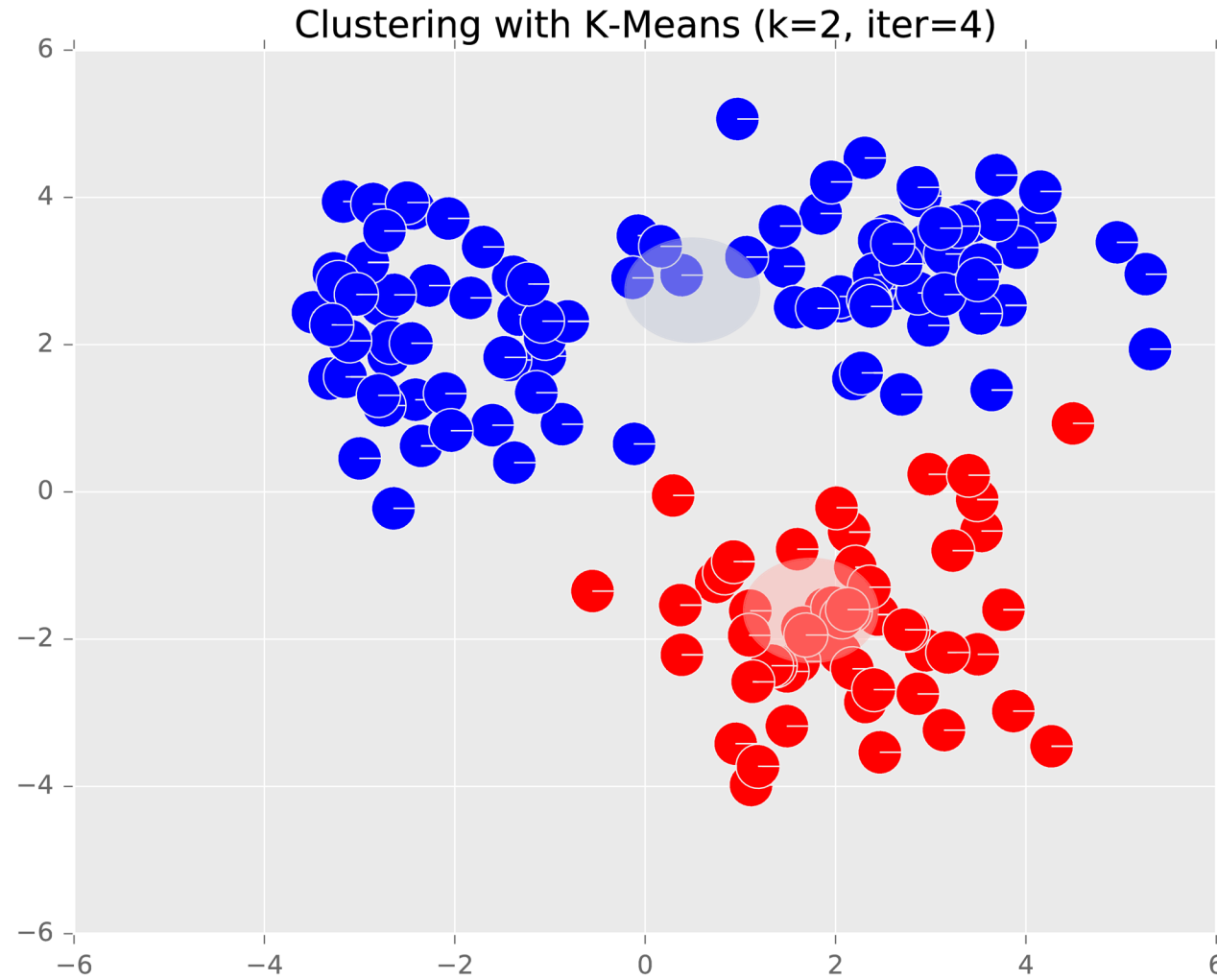
Example: K-Means



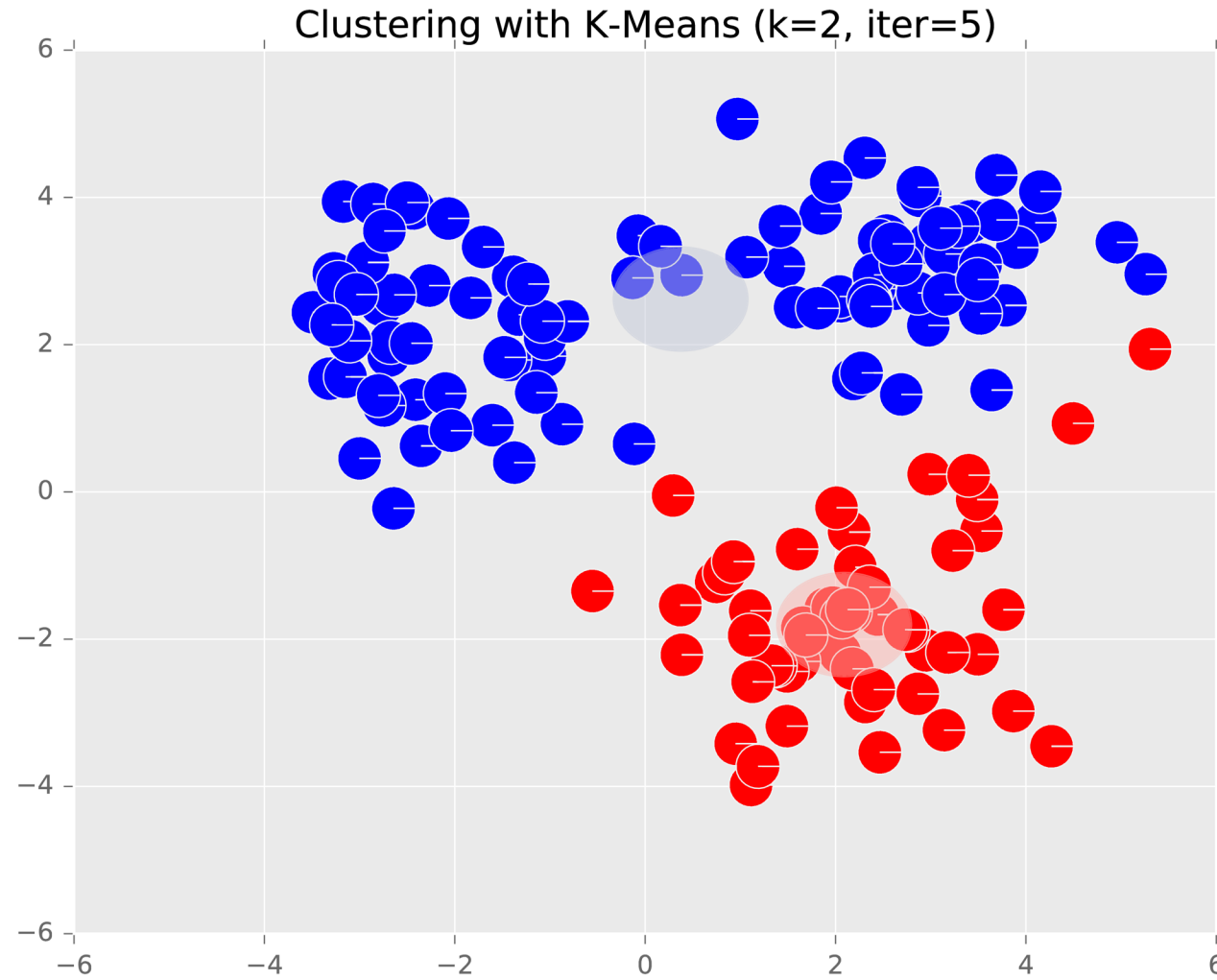
Example: K-Means



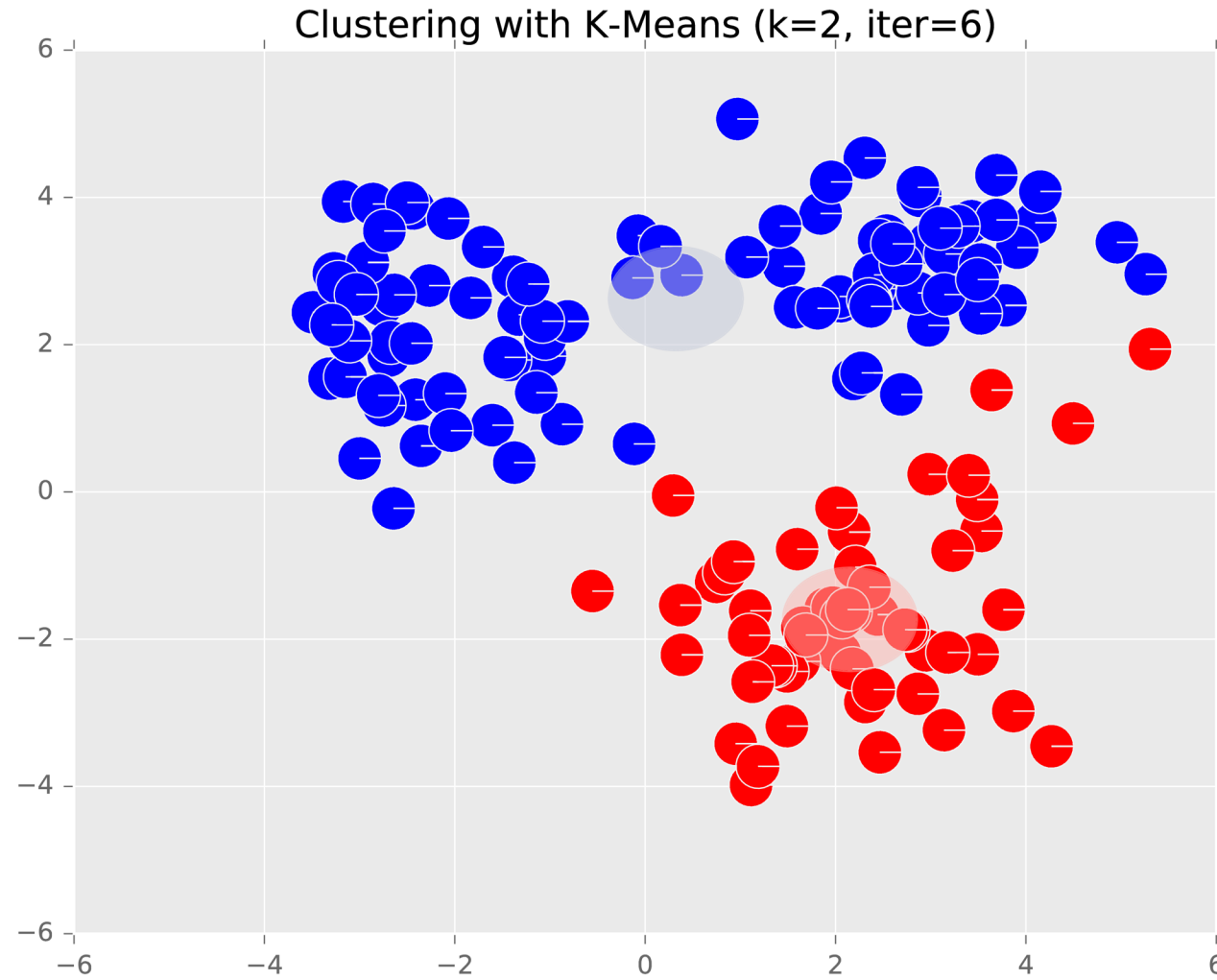
Example: K-Means



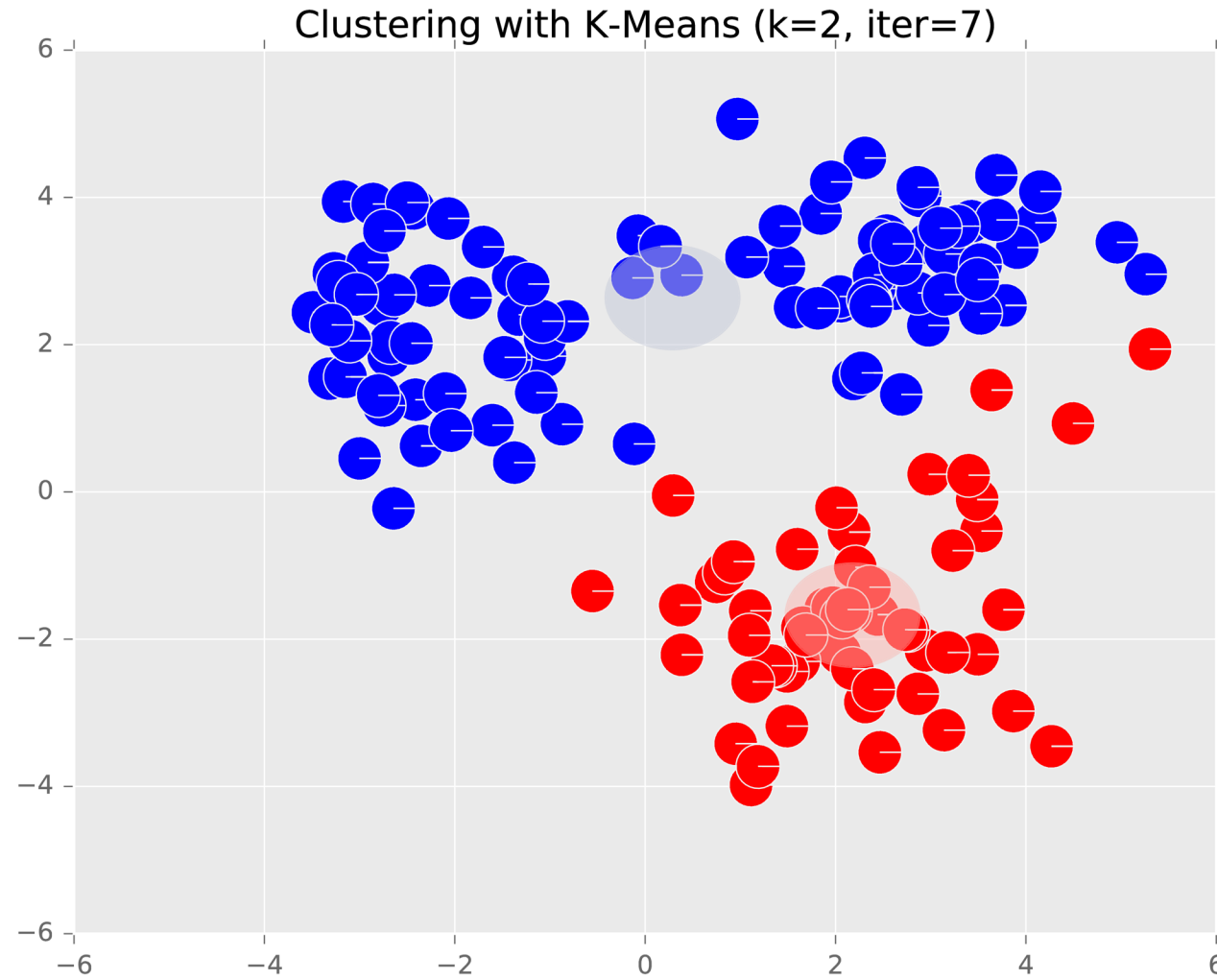
Example: K-Means



Example: K-Means



Example: K-Means



INITIALIZING K-MEANS

Initialization of K-Means

K-Means Algorithm

1) **Given** unlabeled feature vectors

$$D = \{\mathbf{x}^{(1)}, \mathbf{x}^{(2)}, \dots, \mathbf{x}^{(N)}\}$$

2) **Initialize** cluster centers $c = \{\mathbf{c}_1, \dots, \mathbf{c}_K\}$

3) **Repeat** until convergence

a) for i in $\{1, \dots, N\}$

$$z^{(i)} \leftarrow \text{index of } \mathbf{c}_k \text{ such that } \|\mathbf{x}^{(i)} - \mathbf{c}_k\| \text{ is minimized}$$

b) for j in $\{1, \dots, K\}$

$$\mathbf{c}_j \leftarrow \text{mean of } \{\mathbf{x}^{(i)} \mid z^{(i)} = j\}$$

Remaining Question:

How should we initialize the cluster centers?

Three Solutions:

1. Random centers (picked from the data points)
2. Furthest point heuristic
3. K-Means++

Initialization for K-Means

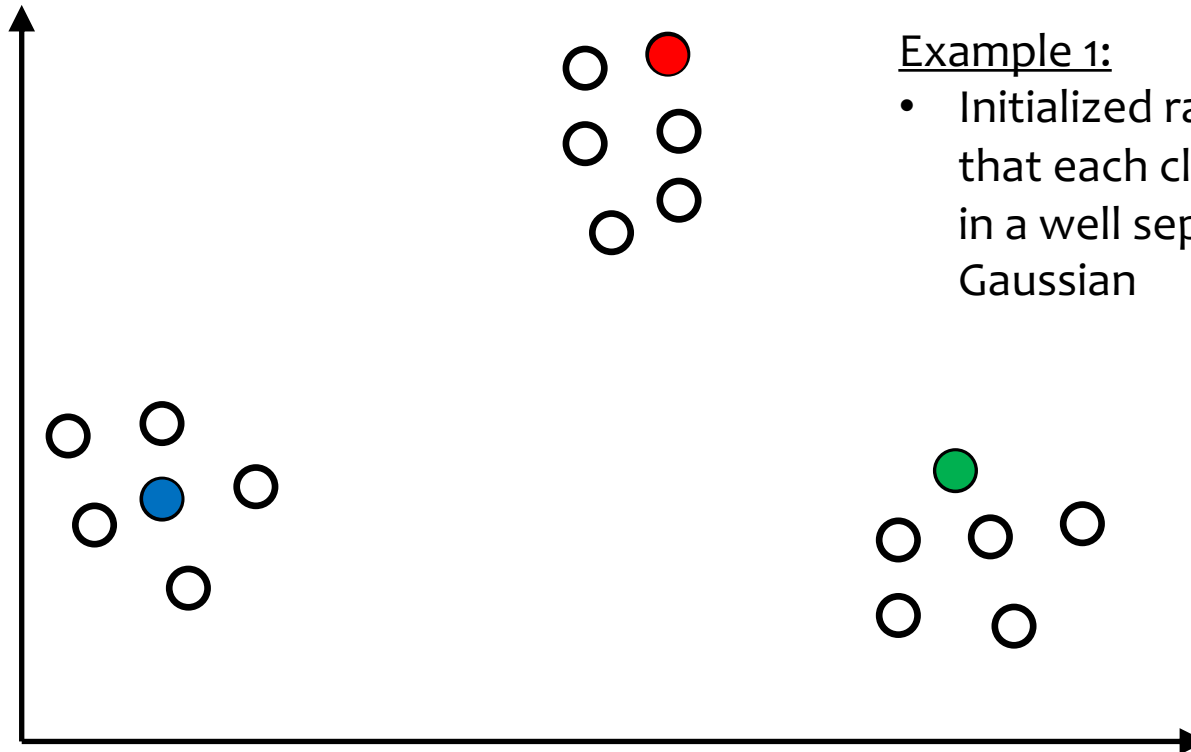
Algorithm #1: Random Initialization

Select each cluster center uniformly at random from the data points in the training data

Observations:

Even when data comes from well-separated Gaussians...

- ...sometimes works great!
- ...sometimes get stuck in poor local optima.



Example 1:

- Initialized randomly such that each cluster center is in a well separated Gaussian

Initialization for K-Means

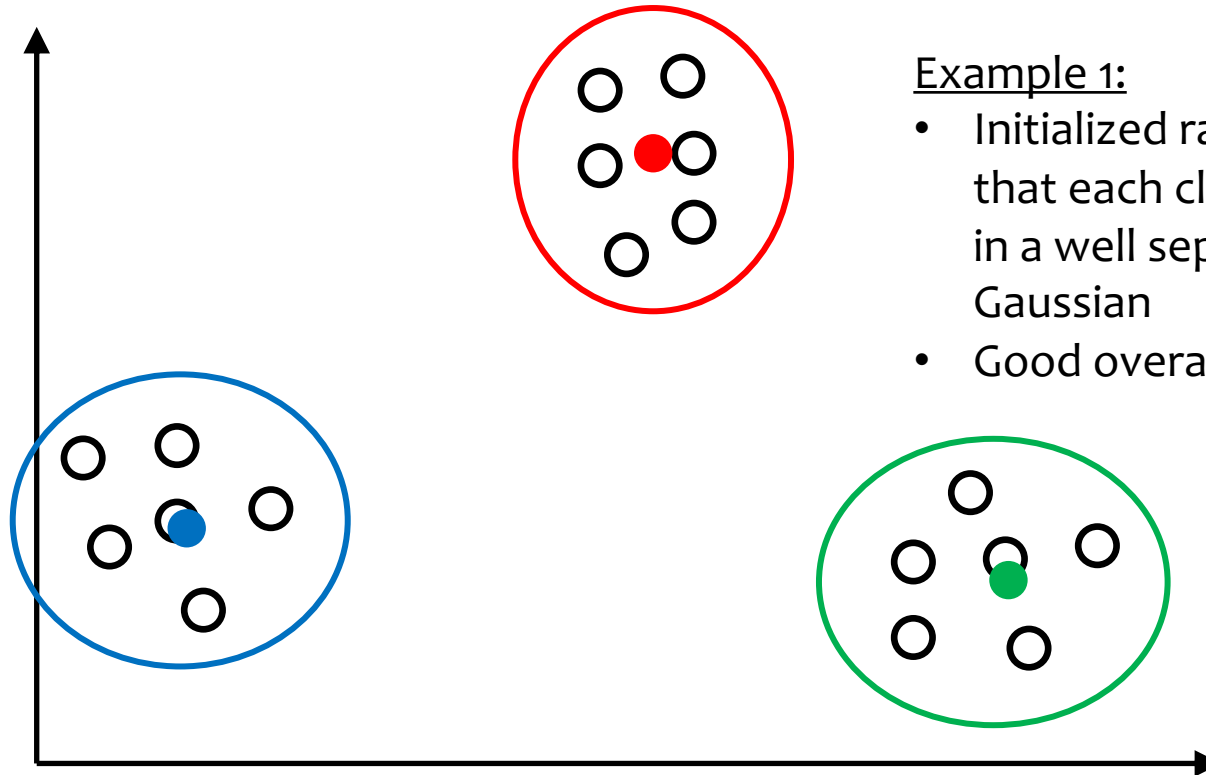
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Observations:

Even when data comes from well-separated Gaussians...

- ...sometimes works great!
- ...sometimes get stuck in poor local optima.



Example 1:

- Initialized randomly such that each cluster center is in a well separated Gaussian
- Good overall performance

Initialization for K-Means

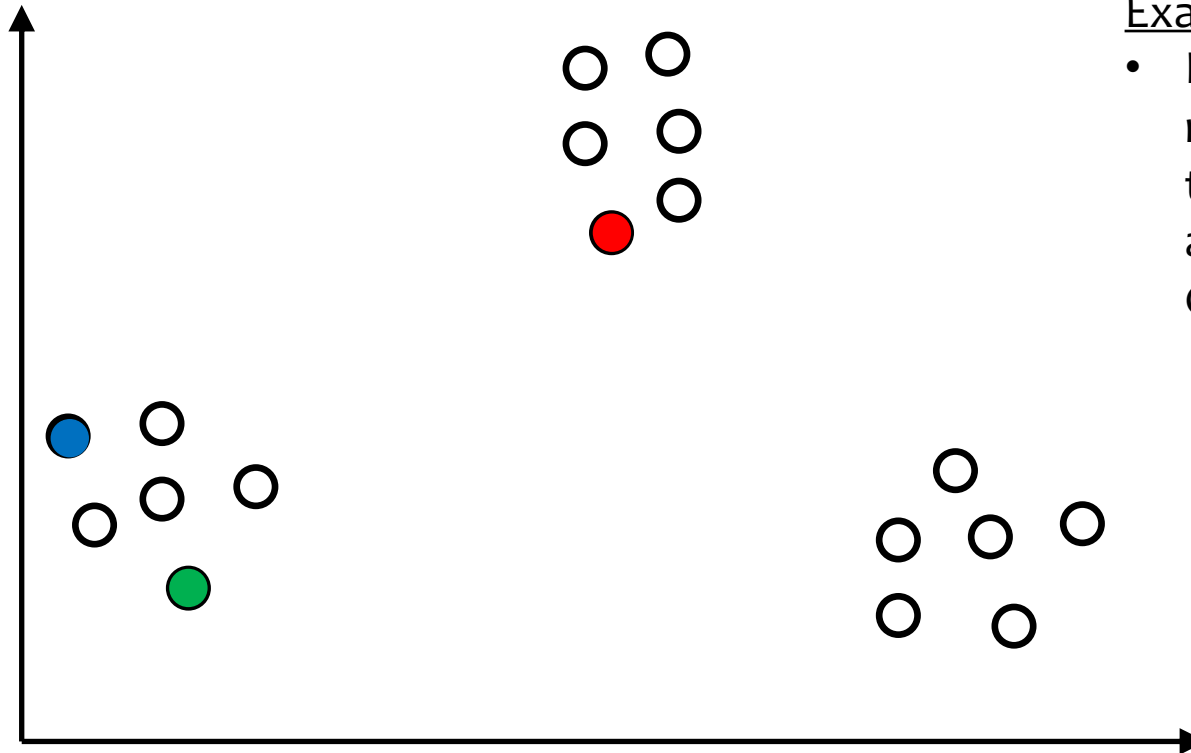
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Example 2:

- Initialized randomly such that two centers are in the same Gaussian cluster

Initialization for K-Means

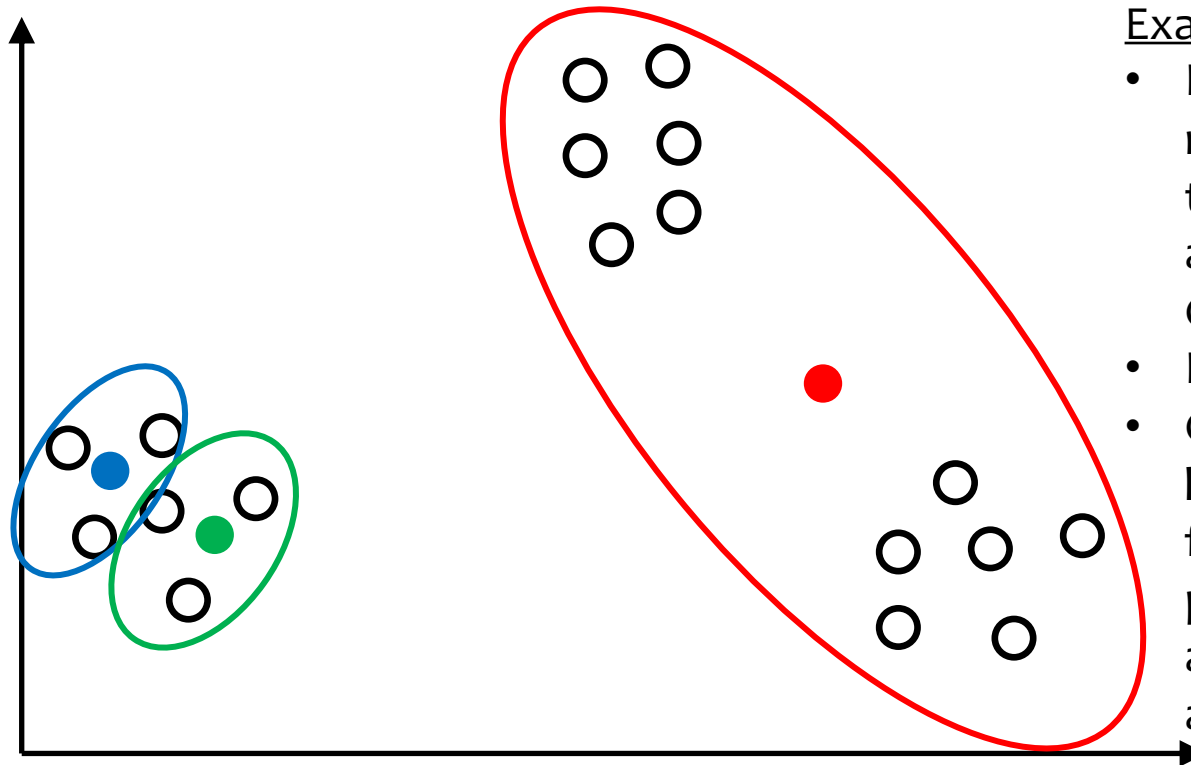
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Select each cluster center uniformly at random from the data points in the training data

Observations:

Even when data comes from well-separated Gaussians...

- ...sometimes works great!
- ...sometimes get stuck in poor local optima.



Example 2:

- Initialized randomly such that two centers are in the same Gaussian cluster
- Poor performance
- Can be **arbitrarily bad** (imagine the final red cluster points moving arbitrarily far away!)

Initialization for K-Means

K-Mean Performance (with Random Initialization)

If we do **random initialization**, as k increases, it becomes more likely we won't have perfectly picked one center per Gaussian in our initialization (so K-Means will output a bad solution).

- For k equal-sized Gaussians,

$$\Pr[\text{each initial center is in a different Gaussian}] \approx \frac{k!}{k^k} \approx \frac{1}{e^k}$$

- Becomes unlikely as k gets large.

Initialization for K-Means

Algorithm #2: Furthest Point Heuristic

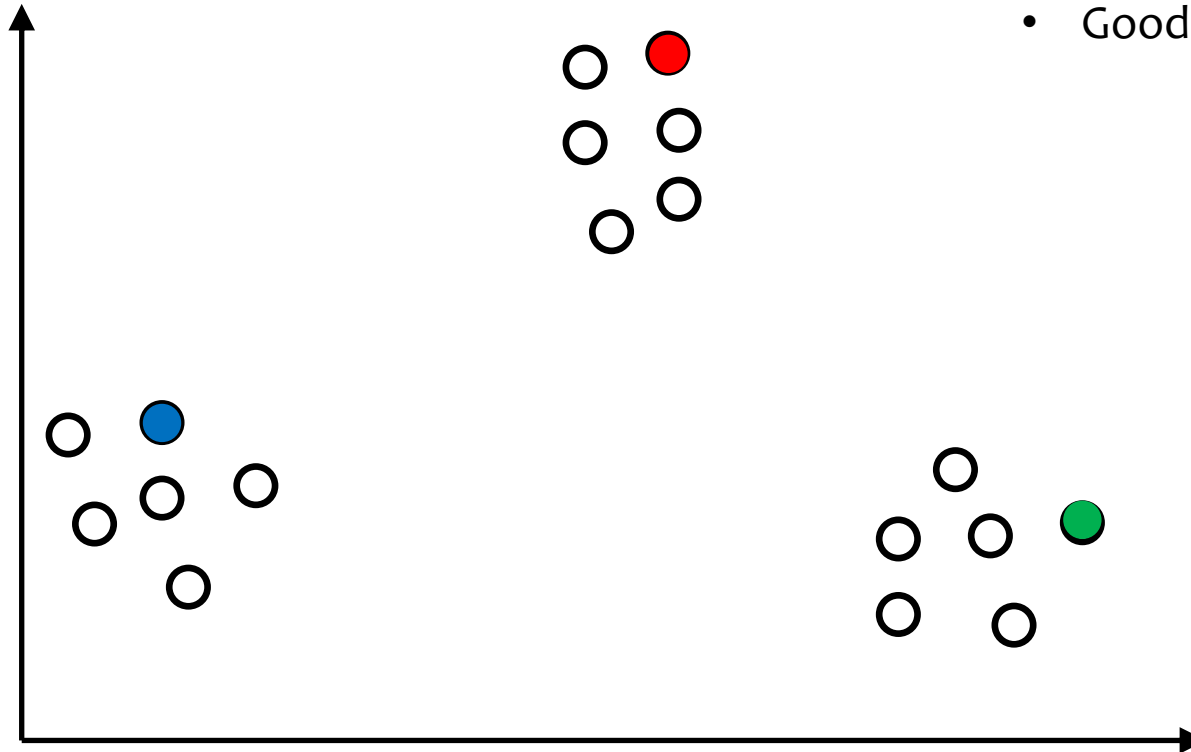
1. Pick the first cluster center c_1 **randomly**
2. Pick each subsequent center c_j so that it is **as far as possible** from the previously chosen centers $c_1, c_2, \dots, c_{j-1}$

Observations:

- Solves the problem with Gaussian data
- But outliers pose a new problem!

Example 1:

- No outliers
- Good performance



Initialization for K-Means

Algorithm #2: Furthest Point Heuristic

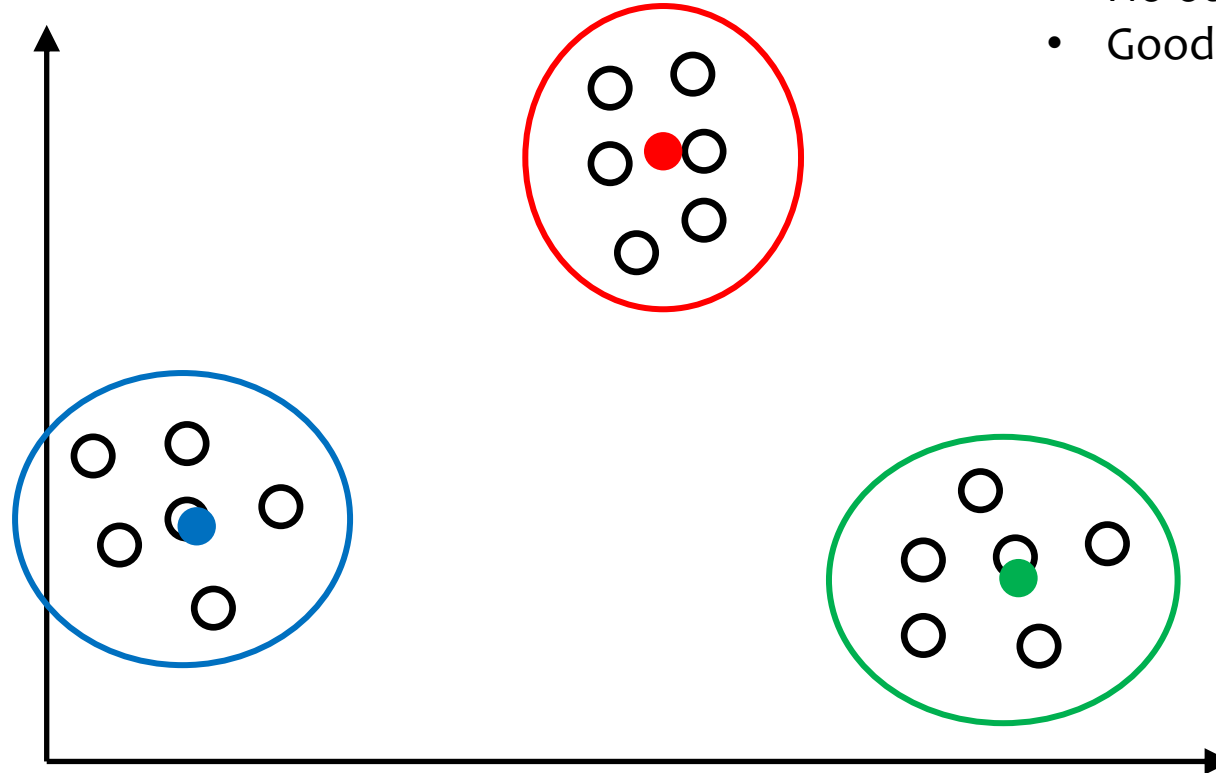
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Initialization for K-Means

Algorithm #2: Furthest Point Heuristic

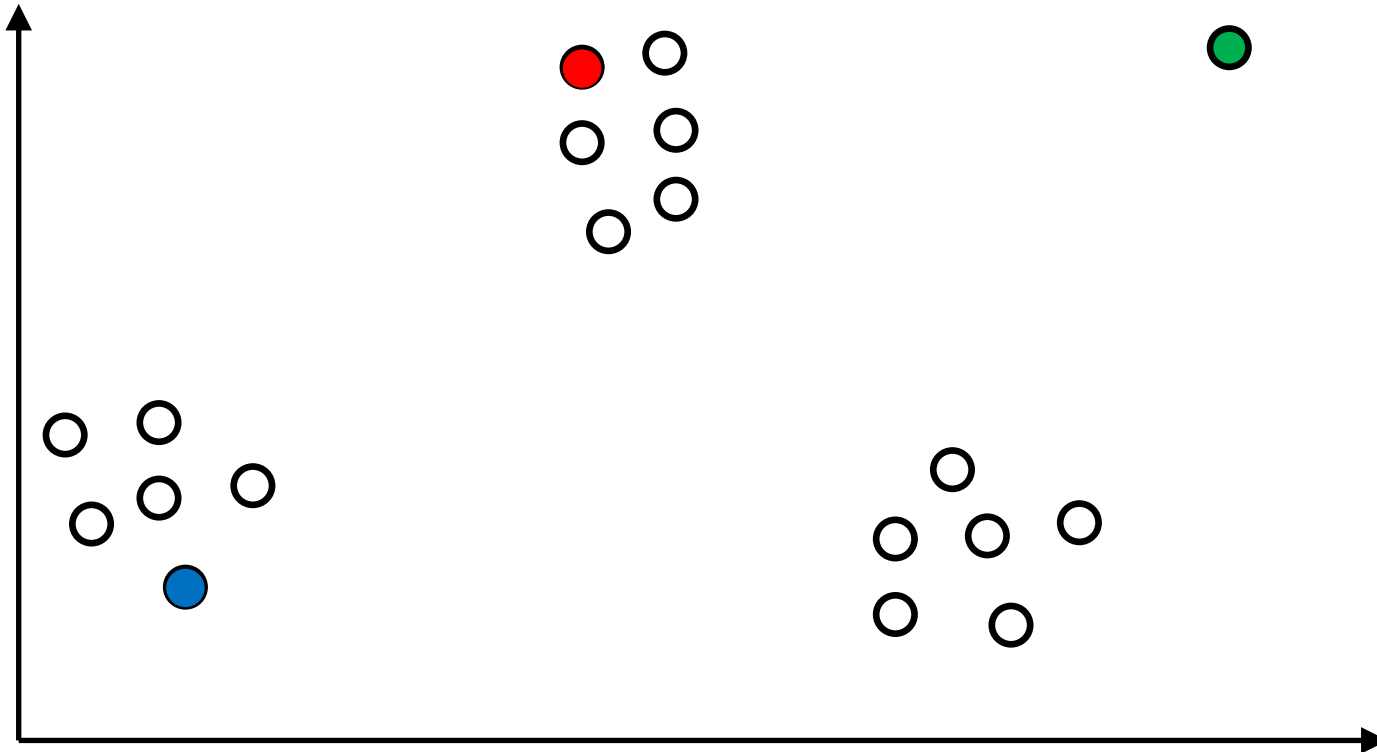
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Observations:

- Solves the problem with Gaussian data
- But outliers pose a new problem!

Example 2:

- One outlier throws off the algorithm
- Poor performance



Initialization for K-Means

Algorithm #2: Furthest Point Heuristic

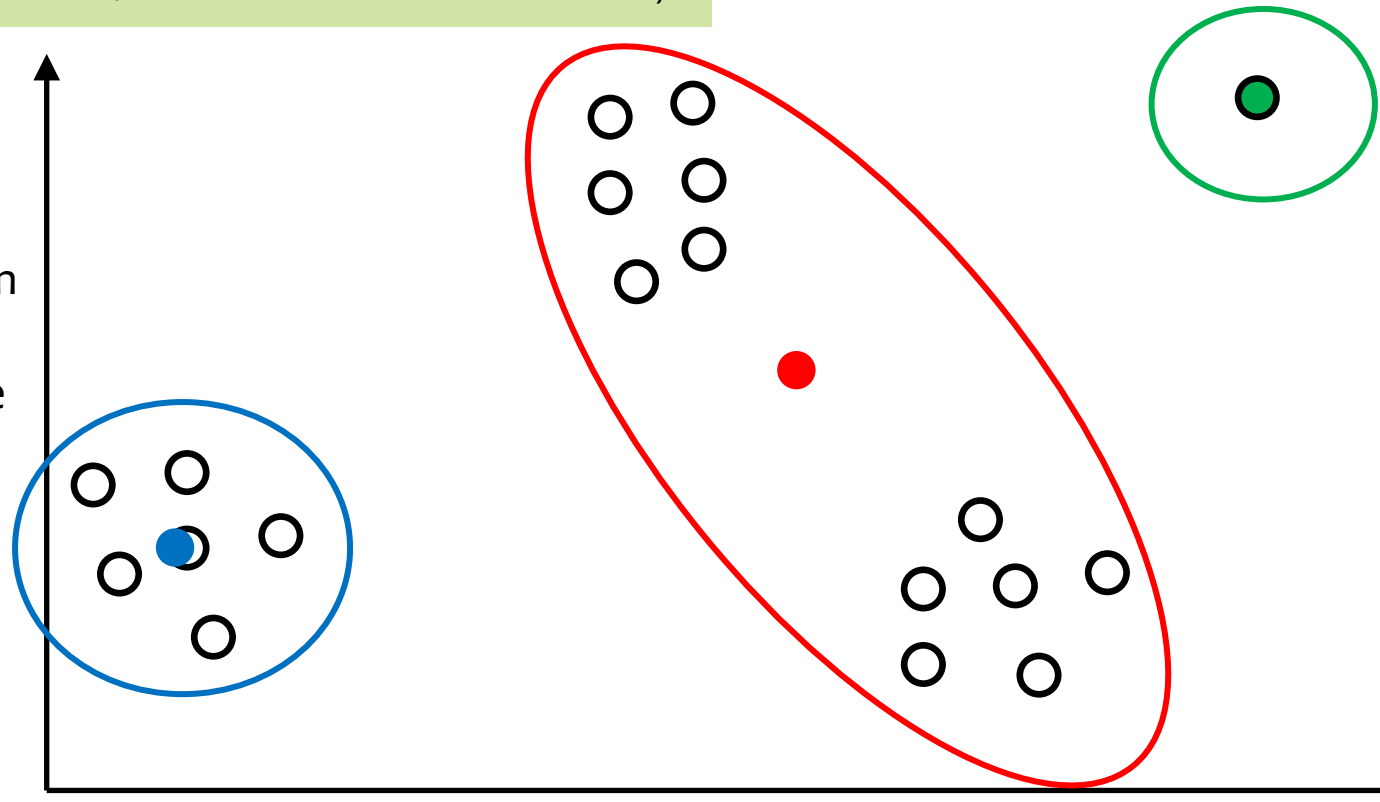
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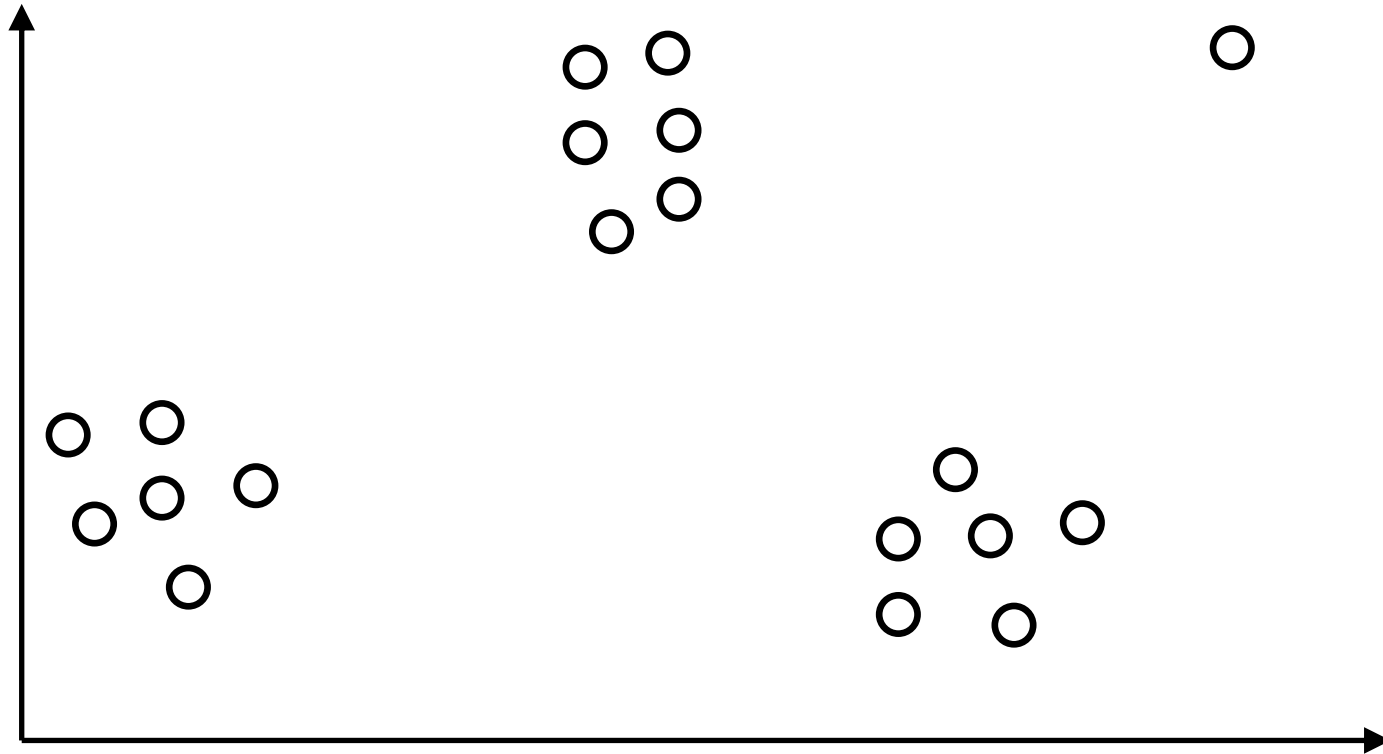
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Initialization for K-Means

Algorithm #3: K-Means++

- Let $D(\mathbf{x})$ be the distance between a point x and its nearest center. Chose the next center proportional to $D^2(\mathbf{x})$.



Initialization for K-M

Algorithm #3: K-Means++

- Let $D(\mathbf{x})$ be the distance between a point x and its nearest center. Chose the next center proportional to $D^2(\mathbf{x})$.

i	D(x)	D ² (x)	P(c ₂ = x ⁽ⁱ⁾)
1	3	9	9/137
2	2	4	4/137
...			
7	4	16	16/137
...			
N	3	9	9/137
Sum:		137	1.0

- Choose $\mathbf{c}_1$ at random.
- For $j = 2, \dots, K$
 - Pick $\mathbf{c}_j$ among $\mathbf{x}^{(1)}, \mathbf{x}^{(2)}, \dots, \mathbf{x}^{(n)}$ according to the distribution

$$P(\mathbf{c}_j = \mathbf{x}^{(i)}) \propto \min_{j' < j} \|\mathbf{x}^{(i)} - \mathbf{c}_{j'}\|^2 D^2(\mathbf{x}^{(i)})$$

Theorem: K-Means++ always attains an $O(\log k)$ approximation to optimal K-Means solution in expectation.

Initialization for K-M

Algorithm #3: K-Means++

- Let $D(\mathbf{x})$ be the distance between a point x and its nearest center. Chose the next center proportional to $D^2(\mathbf{x})$.

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Initialization for K-M

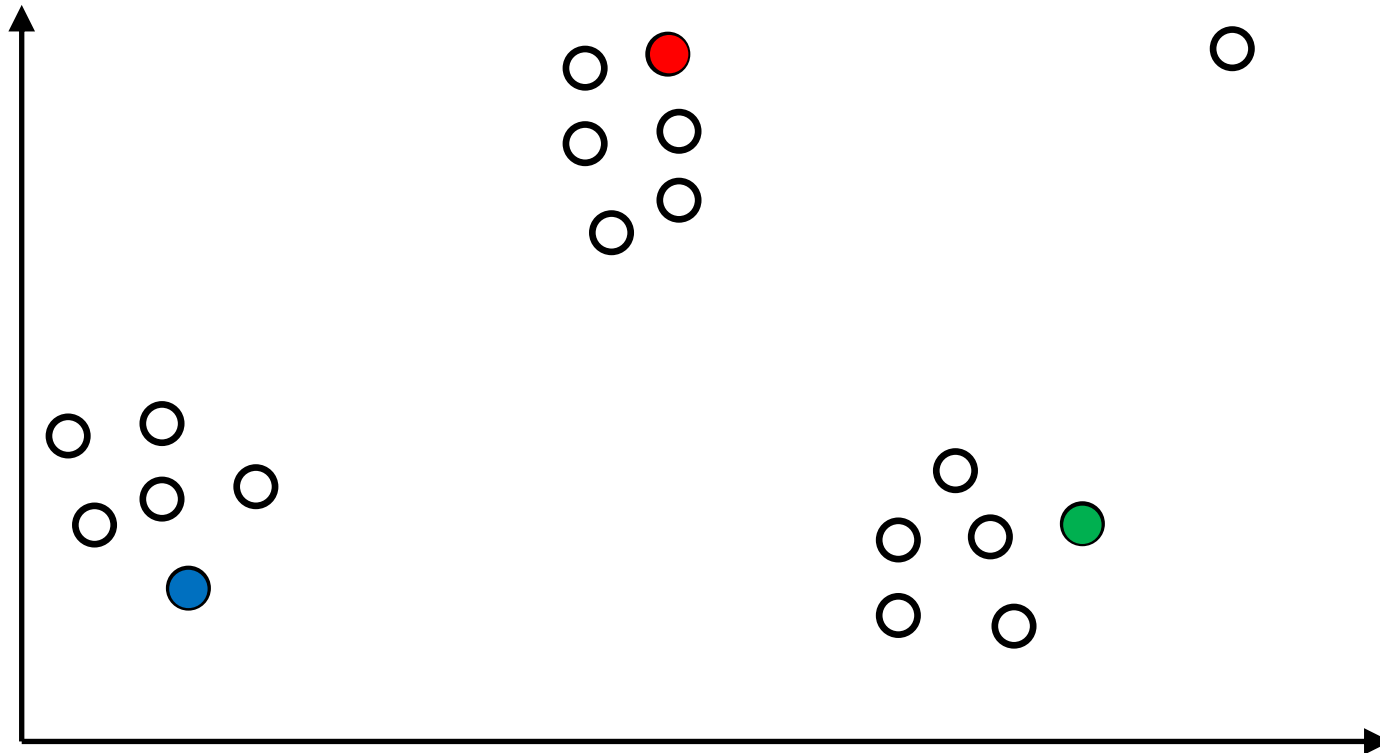
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i	$D(\mathbf{x})$	$D^2(\mathbf{x})$	$P(c_2 = x^{(i)})$
1	3	9	9/137
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...			
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...			
N	3	9	9/137
Sum:		137	1.0

Example 1:

- One outlier
- Good performance



Initialization for K-M

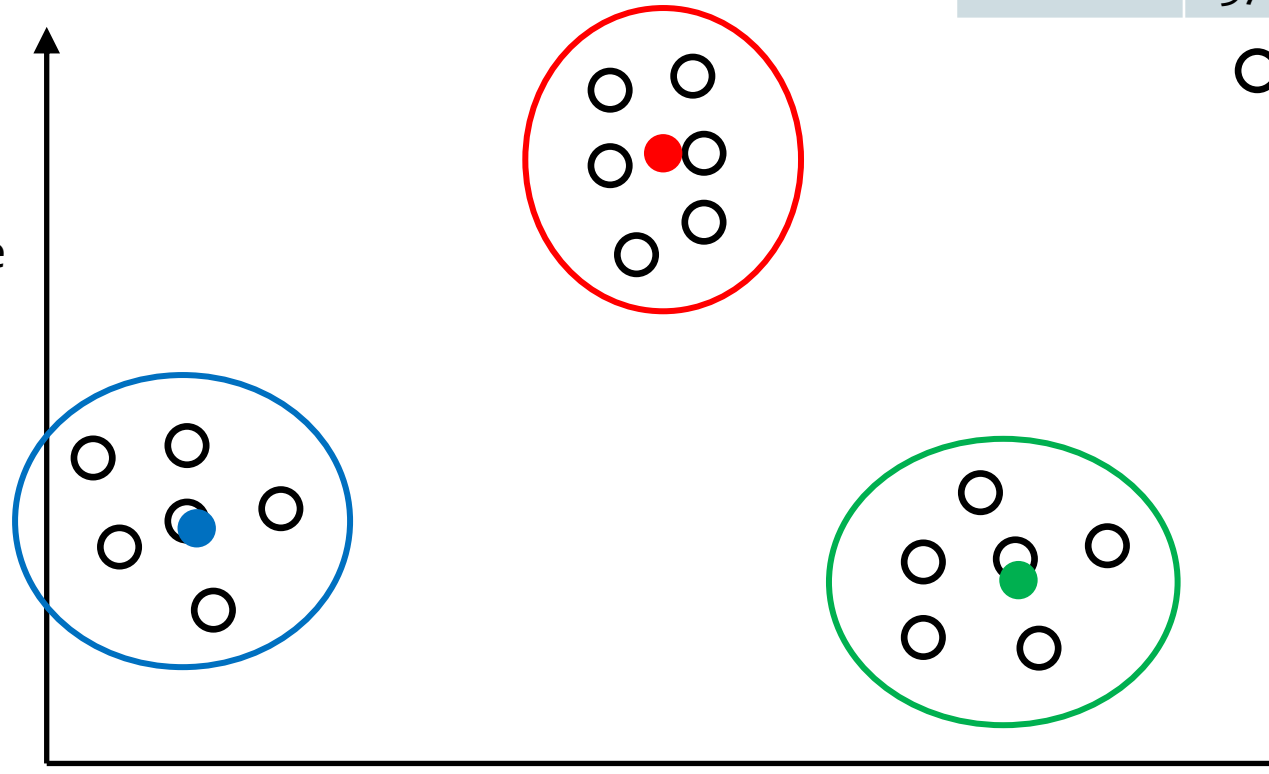
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Example 1:

- One outlier
- Good performance



Initialization for K-Means

Algorithm #3: K-Means++

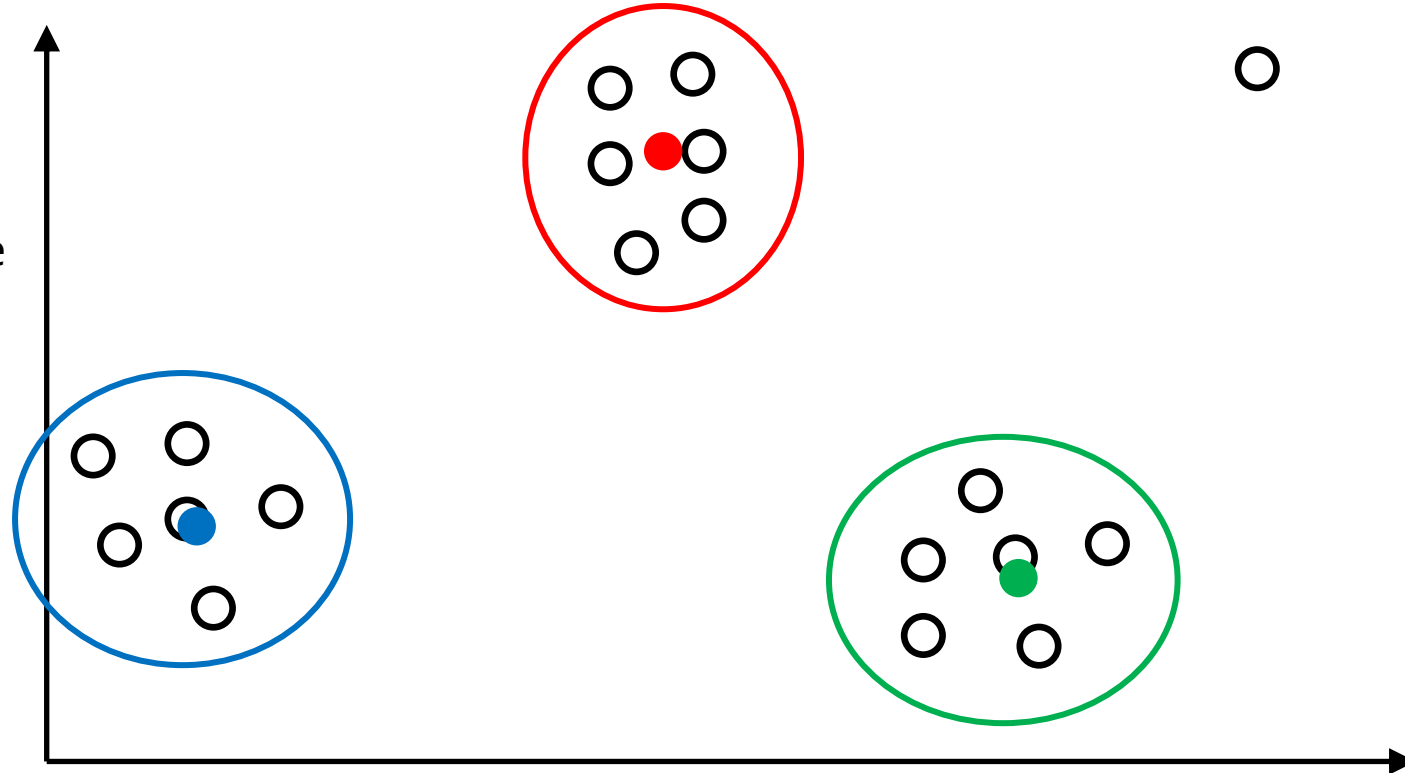
- Let $D(x)$ be the distance between a point x and its nearest center. Chose the next center proportional to $D^2(x)$.

Observations:

- Interpolates between random and farthest point initialization
- Solves the problem with Gaussian data
- And** solves the outlier problem

Example 1:

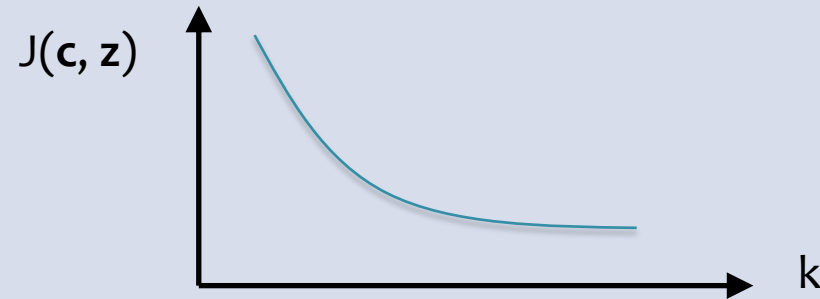
- One outlier
- Good performance



Q&A

Q: In k-Means, since we don't have a validation set, how do we pick k ?

A: Look at the training objective function as a function of k and pick the value at the “elbo” of the curve.



Q: What if our random initialization for k-Means gives us poor performance?

A: Do **random restarts**: that is, run k-means from scratch, say, 10 times and pick the run that gives the lowest training objective function value.

The objective function is **nonconvex**, so we're just looking for the best local minimum.

Learning Objectives

K-Means

You should be able to...

1. Distinguish between coordinate descent and block coordinate descent
2. Define an objective function that gives rise to a "good" clustering
3. Apply block coordinate descent to an objective function preferring each point to be close to its nearest objective function to obtain the K-Means algorithm
4. Implement the K-Means algorithm
5. Connect the non-convexity of the K-Means objective function with the (possibly) poor performance of random initialization

DIMENSIONALITY REDUCTION

High Dimension Data

Examples of high dimensional data:

- High resolution images (millions of pixels)



High Dimension Data

Examples of high dimensional data:

- Multilingual News Stories
(vocabulary of hundreds of thousands of words)



High Dimension Data

Examples of high dimensional data:

- Brain Imaging Data (100s of MBs per scan)

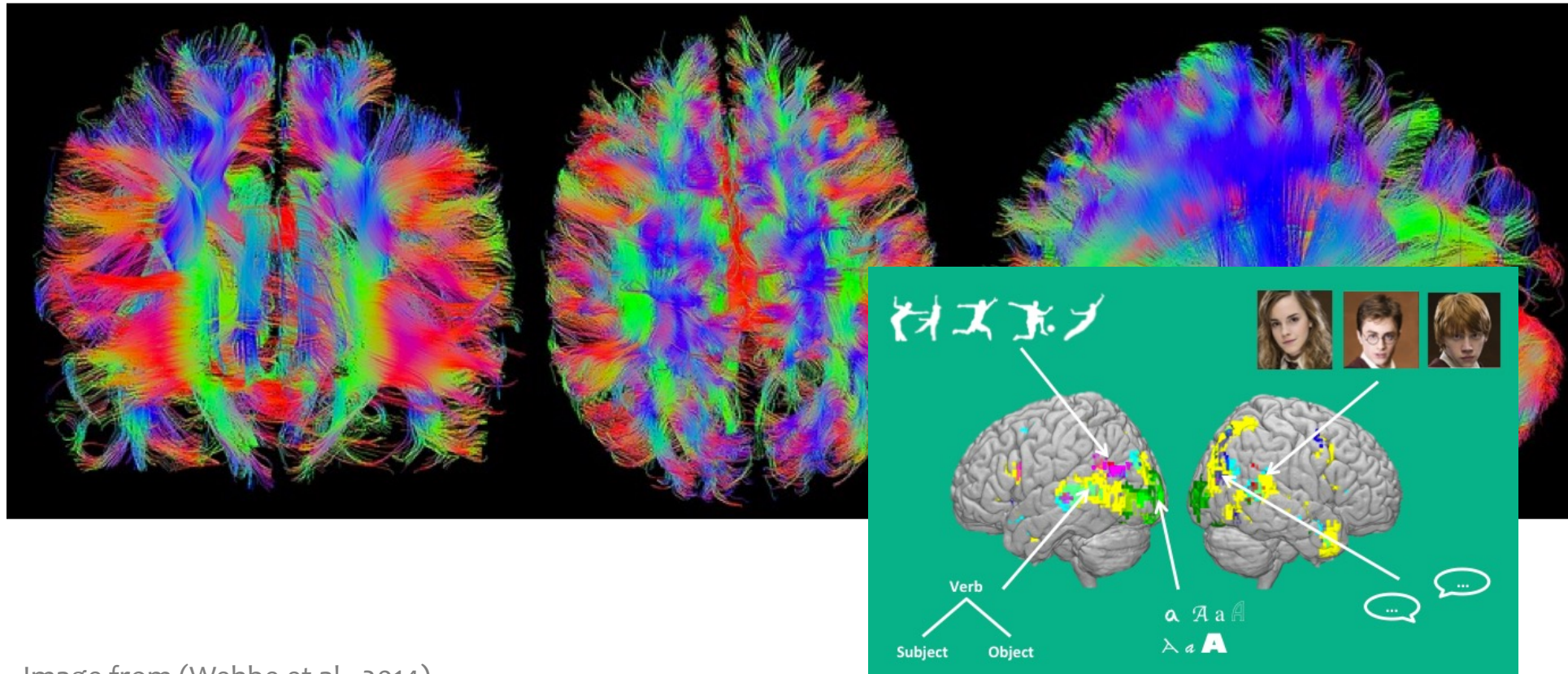


Image from (Wehbe et al., 2014)

Image from <https://pixabay.com/en/brain-mrt-magnetic-resonance-imaging-1728449/>

Learning Representations

Dimensionality Reduction Algorithms:

Powerful (often unsupervised) learning techniques for extracting hidden (potentially lower dimensional) structure from high dimensional datasets.

Examples:

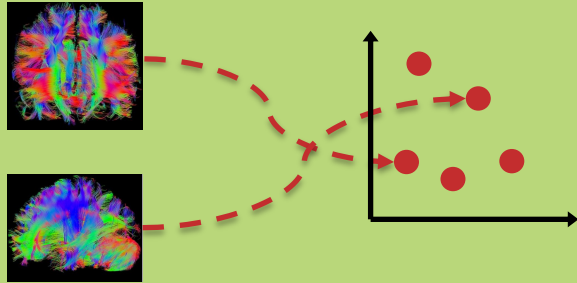
PCA, Kernel PCA, ICA, CCA, t-SNE, Autoencoders, VAEs

Useful for:

- Visualization
- More efficient use of resources (e.g., time, memory, communication)
- Statistical: fewer dimensions → better generalization
- Noise removal (improving data quality)

This section in one slide...

1. Dimensionality reduction:



2. Random Projection:

1. Randomly sample matrix: $\mathbf{V} \in \mathbb{R}^{K \times M}$
 $V_{km} \sim \text{Gaussian}(0, 1)$
2. Project down: $\underbrace{\mathbf{u}^{(i)}}_{K \times 1} = \underbrace{\mathbf{V}}_{K \times M} \underbrace{\mathbf{x}^{(i)}}_{M \times 1}$

3. Definition of PCA:

Choose the matrix $\mathbf{V}$ that either...

1. minimizes reconstruction error
2. consists of the K eigenvectors with largest eigenvalue

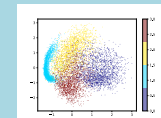
The above are equivalent definitions.

4. Algorithm for PCA:

The option we'll focus on:

Run Singular Value Decomposition (SVD) to obtain all the eigenvectors. Keep just the top- K to form $\mathbf{V}$. Play some tricks to keep things efficient.

5. An Example



DIMENSIONALITY REDUCTION BY RANDOM PROJECTION

Random Projection

Example: 2D to 1D

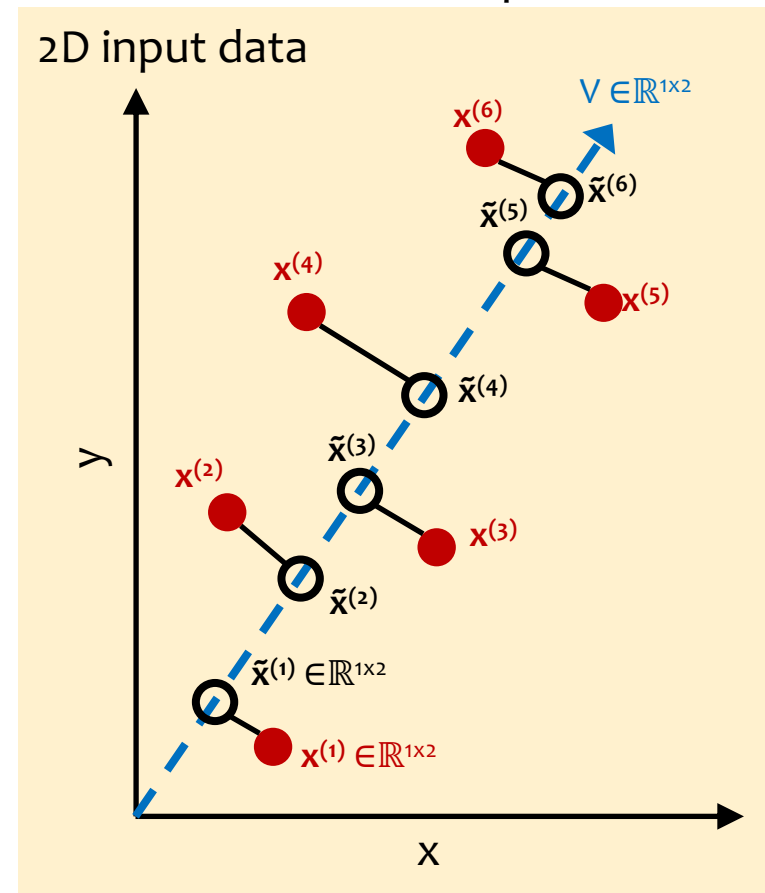
Goal: project from M -dimensions down to K -dimensions

Data:

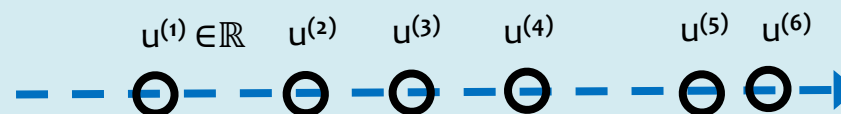
$$\mathcal{D} = \{\mathbf{x}^{(i)}\}_{i=1}^N \text{ where } \mathbf{x}^{(i)} \in \mathbb{R}^M$$

Algorithm:

1. Randomly sample matrix: $\mathbf{V} \in \mathbb{R}^{K \times M}$
 $V_{km} \sim \text{Gaussian}(0, 1)$
2. Project down: $\underbrace{\mathbf{u}^{(i)}}_{K \times 1} = \underbrace{\mathbf{V}}_{K \times M} \underbrace{\mathbf{x}^{(i)}}_{M \times 1}$
3. Project up: $\underbrace{\tilde{\mathbf{x}}^{(i)}}_{M \times 1} = \underbrace{\mathbf{V}^T}_{M \times K} \underbrace{\mathbf{u}^{(i)}}_{K \times 1} = \mathbf{V}^T (\mathbf{V} \mathbf{x}^{(i)})$



1D projection onto the real line



Random Projection

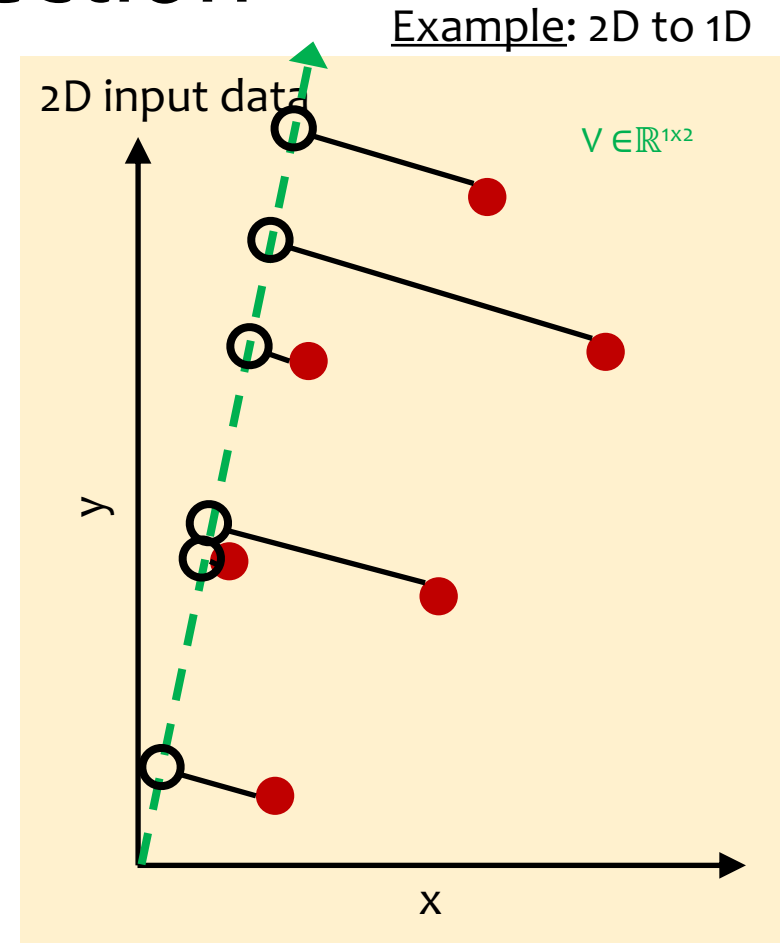
Goal: project from M -dimensions down to K -dimensions

Data:

$$\mathcal{D} = \{\mathbf{x}^{(i)}\}_{i=1}^N \text{ where } \mathbf{x}^{(i)} \in \mathbb{R}^M$$

Algorithm:

1. Randomly sample matrix: $\mathbf{V} \in \mathbb{R}^{K \times M}$
 $V_{km} \sim \text{Gaussian}(0, 1)$
2. Project down: $\underbrace{\mathbf{u}^{(i)}}_{K \times 1} = \underbrace{\mathbf{V}}_{K \times M} \underbrace{\mathbf{x}^{(i)}}_{M \times 1}$
3. Project up: $\underbrace{\mathbf{x}^{(i)}}_{M \times 1} = \underbrace{\mathbf{V}^T}_{M \times K} \underbrace{\mathbf{u}^{(i)}}_{K \times 1} = \mathbf{V}^T (\mathbf{V} \mathbf{x}^{(i)})$



Problem: a random projection might give us a poor low dimensional representation of the data

Johnson-Lindenstrauss Lemma

Q: But how could we ever hope to preserve any useful information by randomly projecting into a low-dimensional space?

A: Even random projection enjoys some surprisingly impressive properties. In fact, a standard of the J-L lemma starts by assuming we have a random linear projection obtained by sampling each matrix entry from a Gaussian(0,1).



An Elementary Proof of a Theorem of Johnson and Lindenstrauss

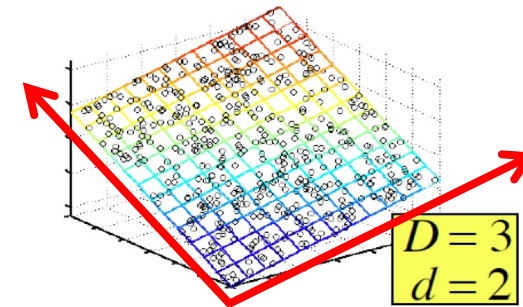
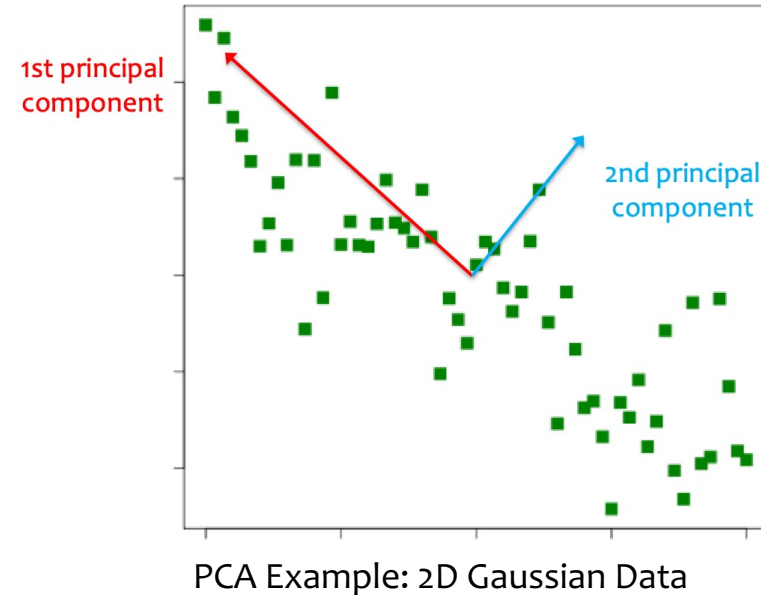
Sanjoy Dasgupta,¹ Anupam Gupta²

ABSTRACT: A result of Johnson and Lindenstrauss [13] shows that a set of n points in high dimensional Euclidean space can be mapped into an $O(\log n/\epsilon^2)$ -dimensional Euclidean space such that the distance between any two points changes by only a factor of $(1 \pm \epsilon)$. In this note, we prove this theorem using elementary probabilistic techniques. © 2003 Wiley Periodicals, Inc. Random Struct. Alg., 22: 60–65, 2002

DEFINITION OF PRINCIPAL COMPONENT ANALYSIS (PCA)

Principal Component Analysis (PCA)

- **Assumption:** the data lies on a low K -dimensional linear subspace
- **Goal:** identify the axes of that subspace, and project each point onto hyperplane
- **Algorithm:** find the K eigenvectors with largest eigenvalue using classic matrix decomposition tools



Data for PCA

$$\mathcal{D} = \{\mathbf{x}^{(i)}\}_{i=1}^N$$

$$\mathbf{x}^{(i)} \in \mathbb{R}^M$$

$$\mathbf{X} = \begin{bmatrix} (\mathbf{x}^{(1)})^T \\ (\mathbf{x}^{(2)})^T \\ \vdots \\ (\mathbf{x}^{(N)})^T \end{bmatrix}$$

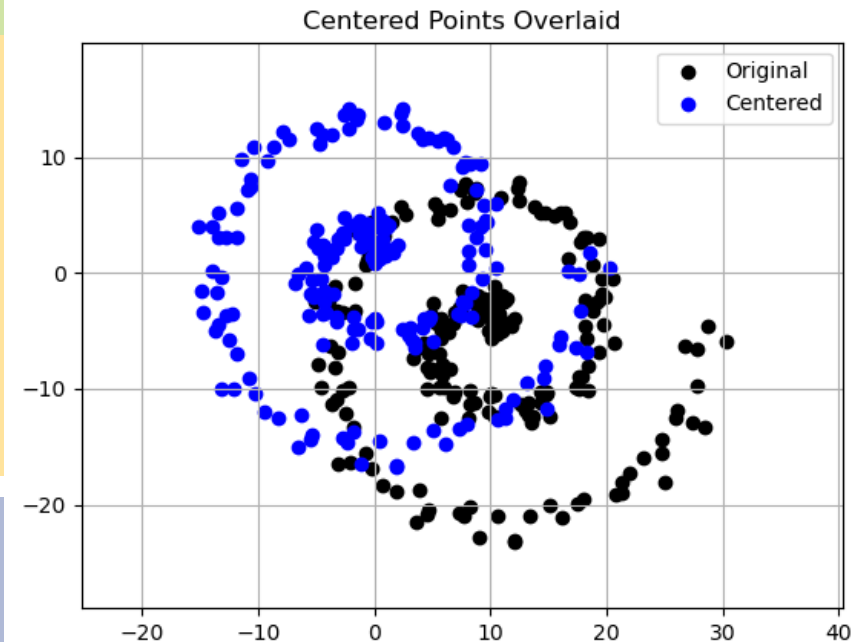
We assume the data is **centered**,
i.e. the **sample mean** is zero

$$\hat{\boldsymbol{\mu}} = \frac{1}{N} \sum_{i=1}^N \mathbf{x}^{(i)} = \mathbf{0}$$

Q: What if
your data is
not centered?

A: Subtract off the sample mean

$$\tilde{\mathbf{x}}^{(i)} = \mathbf{x}^{(i)} - \hat{\boldsymbol{\mu}}, \forall i$$



Sample Covariance Matrix

Background: Sample Variance

Suppose we have a sequence of random samples $\{x^{(1)}, \dots, x^{(N)}\}$ from a random variable X .

The (biased) **sample variance** $\hat{\sigma}^2$ is given by:

$$\hat{\sigma}^2 = \frac{1}{N} \sum_{i=1}^N (x^{(i)} - \hat{\mu})^2$$

where $\hat{\mu}$ is the sample mean.

The **sample covariance matrix** $\Sigma \in \mathbb{R}^{M \times M}$ is given by:

$$\Sigma_{jk} = \frac{1}{N} \sum_{i=1}^N (x_j^{(i)} - \mu_j)(x_k^{(i)} - \mu_k)$$

Since the data matrix is centered, we can rewrite as:

$$\Sigma = \frac{1}{N} \mathbf{X}^T \mathbf{X}$$

where

$$\mathbf{X} = \begin{bmatrix} (\mathbf{x}^{(1)})^T \\ (\mathbf{x}^{(2)})^T \\ \vdots \\ (\mathbf{x}^{(N)})^T \end{bmatrix}$$

Principal Component Analysis (PCA)

Linear Projection:

Given $K \times M$ matrix $\mathbf{V}$, and $M \times 1$ vector $\mathbf{x}^{(i)}$ we obtain the $K \times 1$ projection $\mathbf{u}^{(i)}$ by:

$$\mathbf{u}^{(i)} = \mathbf{V} \mathbf{x}^{(i)}$$

$$\mathbf{V} = \begin{bmatrix} - & \mathbf{v}_1^T & - \\ - & \mathbf{v}_2^T & - \\ & \vdots & \\ - & \mathbf{v}_K^T & - \end{bmatrix}$$

$$\mathbf{u}^{(i)} = \begin{bmatrix} u_1^{(i)} \\ u_2^{(i)} \\ \vdots \\ u_k^{(i)} \end{bmatrix} = \begin{bmatrix} \mathbf{v}_1^T \mathbf{x}^{(i)} \\ \mathbf{v}_2^T \mathbf{x}^{(i)} \\ \vdots \\ \mathbf{v}_k^T \mathbf{x}^{(i)} \end{bmatrix} = \mathbf{V} \mathbf{x}^{(i)}$$

Definition of PCA:

PCA repeatedly chooses a next vector $\mathbf{v}_j$ that **minimizes the reconstruction error** s.t. $\mathbf{v}_j$ is orthogonal to $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_{j-1}$.

Vector $\mathbf{v}_j$ is called the **jth principal component**.

Notice: Two vectors $\mathbf{a}$ and $\mathbf{b}$ are **orthogonal** if $\mathbf{a}^T \mathbf{b} = 0$.

→ the K -dimensions in PCA are uncorrelated

Vector Projection

length of projection of $\mathbf{x}$ onto $\mathbf{v}$

$$a = \frac{(\mathbf{v}^\top \mathbf{x})}{\|\mathbf{v}\|_2^2} \quad \begin{array}{l} \text{if } \|\mathbf{v}\|_2 = 1 \\ \text{otherwise} \end{array}$$

projection of $\mathbf{x}$ onto $\mathbf{v}$

$$\mathbf{u} = \frac{(\mathbf{v}^\top \mathbf{x})\mathbf{v}}{\|\mathbf{v}\|_2^2} \quad \begin{array}{l} \text{if } \|\mathbf{v}\|_2 = 1 \\ \text{otherwise} \end{array}$$

Objectives for PCA

Minimize the Reconstruction Error

Maximize the Variance

Objectives for PCA

Minimize the Reconstruction Error

Maximize the Variance

$$\begin{aligned}\mathbf{v}_1 &= \underset{\mathbf{v}}{\operatorname{argmin}} \frac{1}{N} \sum_{i=1}^N \text{distance} \left(\mathbf{x}^{(i)}, \hat{\mathbf{x}}^{(i)} \right)^2 \\ &= \underset{\mathbf{v}}{\operatorname{argmin}} \frac{1}{N} \sum_{i=1}^N \left\| \mathbf{x}^{(i)} - \left(\begin{array}{c} \text{vector projection} \\ \text{of } \mathbf{x}^{(i)} \text{ onto } \mathbf{v} \end{array} \right) \right\|_2^2 \\ &= \underset{\mathbf{v} \text{ s.t. } \|\mathbf{v}\|_2=1}{\operatorname{argmin}} \frac{1}{N} \sum_{i=1}^N \left\| \mathbf{x}^{(i)} - (\mathbf{v}^\top \mathbf{x}^{(i)}) \mathbf{v} \right\|_2^2\end{aligned}$$

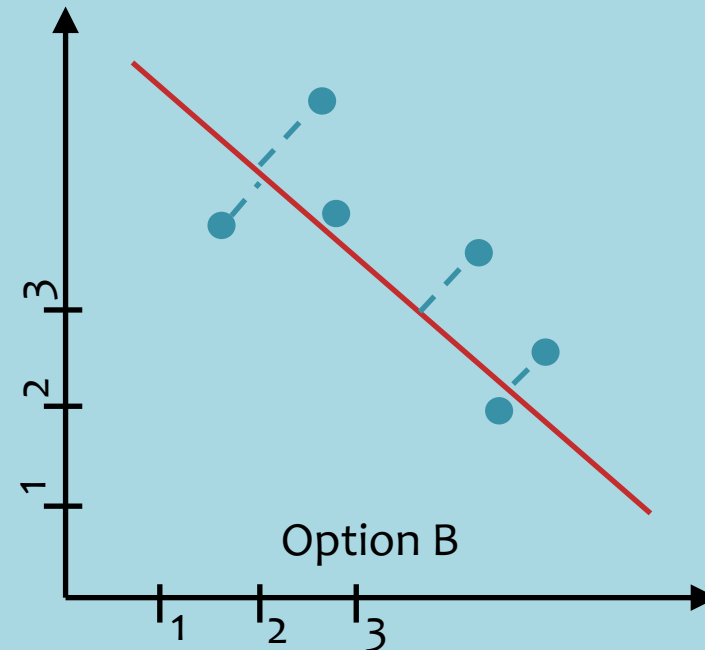
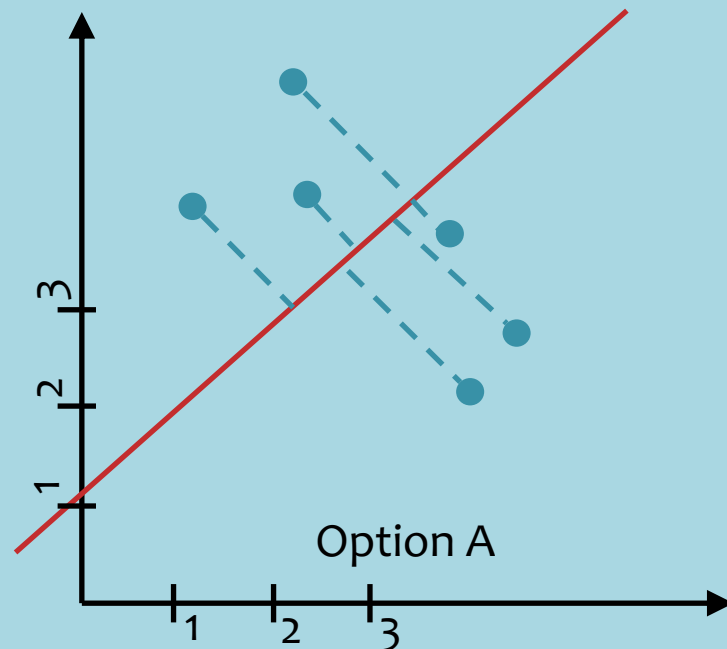
$$\begin{aligned}\mathbf{v}_1 &= \underset{\mathbf{v}}{\operatorname{argmax}} \frac{1}{N} \sum_{i=1}^N \left(\begin{array}{c} \text{length of vector} \\ \text{projection of } \mathbf{x}^{(i)} \text{ onto } \mathbf{v} \end{array} \right)^2 \\ &= \underset{\mathbf{v} \text{ s.t. } \|\mathbf{v}\|_2=1}{\operatorname{argmax}} \frac{1}{N} \sum_{i=1}^N \left(\mathbf{v}^\top \mathbf{x}^{(i)} \right)^2 \\ &= \underset{\mathbf{v} \text{ s.t. } \|\mathbf{v}\|_2=1}{\operatorname{argmax}} \frac{1}{N} (\mathbf{v}^\top \mathbf{X}^\top) (\mathbf{X} \mathbf{v}) \\ &= \underset{\mathbf{v} \text{ s.t. } \|\mathbf{v}\|_2=1}{\operatorname{argmax}} \mathbf{v}^\top \boldsymbol{\Sigma} \mathbf{v}\end{aligned}$$

Projection Example

Below are two plots of the same dataset D. Consider the two projections shown.

1. **Poll Question 2:** Which maximizes the variance?
2. **Poll Question 3:** Which minimizes the reconstruction error?

Answer:



PCA Objective Functions

What is the first principal component $\mathbf{v}_1$ chosen by PCA?

Option 1: The vector that *minimizes* the **reconstruction error**

$$\mathbf{v}_1 = \operatorname{argmin}_{\mathbf{v}: \|\mathbf{v}\|^2=1} \frac{1}{N} \sum_{i=1}^N \|\mathbf{x}^{(i)} - (\mathbf{v}^T \mathbf{x}^{(i)}) \mathbf{v}\|^2$$

Option 2: The vector that *maximizes* the **variance**

$$\mathbf{v}_1 = \operatorname{argmax}_{\mathbf{v}: \|\mathbf{v}\|^2=1} \frac{1}{N} \sum_{i=1}^N (\mathbf{v}^T \mathbf{x}^{(i)})^2$$

Equivalence of Maximizing Variance and Minimizing Reconstruction Error

PCA

Claim: Minimizing the reconstruction error is equivalent to maximizing the variance.

Proof: First, note that:

$$\|\mathbf{x}^{(i)} - (\mathbf{v}^T \mathbf{x}^{(i)}) \mathbf{v}\|^2 = \|\mathbf{x}^{(i)}\|^2 - (\mathbf{v}^T \mathbf{x}^{(i)})^2 \quad (1)$$

since $\mathbf{v}^T \mathbf{v} = \|\mathbf{v}\|^2 = 1$.

Substituting into the minimization problem, and removing the extraneous terms, we obtain the maximization problem.

$$\mathbf{v}^* = \operatorname{argmin}_{\mathbf{v}: \|\mathbf{v}\|^2=1} \frac{1}{N} \sum_{i=1}^N \|\mathbf{x}^{(i)} - (\mathbf{v}^T \mathbf{x}^{(i)}) \mathbf{v}\|^2 \quad (2)$$

$$= \operatorname{argmin}_{\mathbf{v}: \|\mathbf{v}\|^2=1} \frac{1}{N} \sum_{i=1}^N \|\mathbf{x}^{(i)}\|^2 - (\mathbf{v}^T \mathbf{x}^{(i)})^2 \quad (3)$$

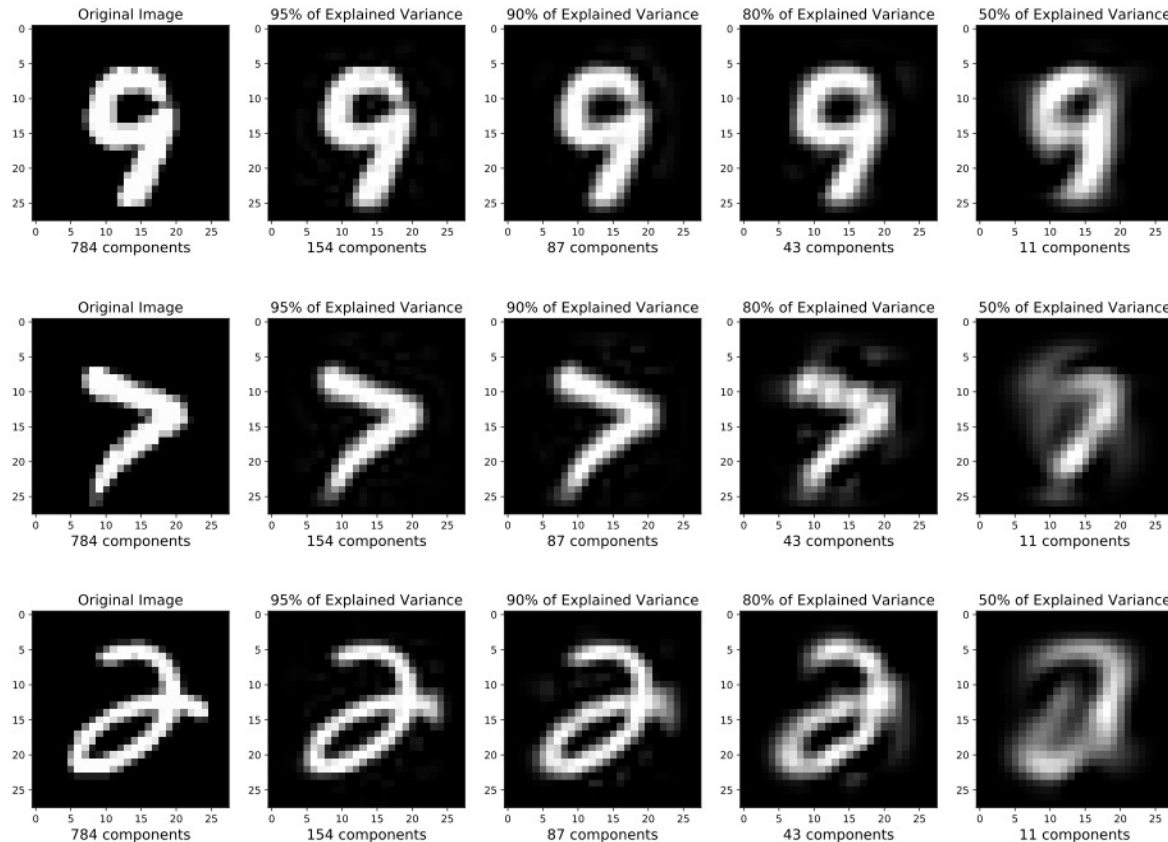
$$= \operatorname{argmax}_{\mathbf{v}: \|\mathbf{v}\|^2=1} \frac{1}{N} \sum_{i=1}^N (\mathbf{v}^T \mathbf{x}^{(i)})^2 \quad (4)$$

PCA EXAMPLES

Projecting MNIST digits

Task Setting:

1. Take each 28x28 image of a digit (i.e. a vector $\mathbf{x}^{(i)}$ of length 784) and project it down to K components (i.e. a vector $\mathbf{u}^{(i)}$)
2. Report percent of variance explained for K components
3. Then project back up to 28x28 image (i.e. a vector $\tilde{\mathbf{x}}^{(i)}$ of length 784) to visualize how much information was preserved



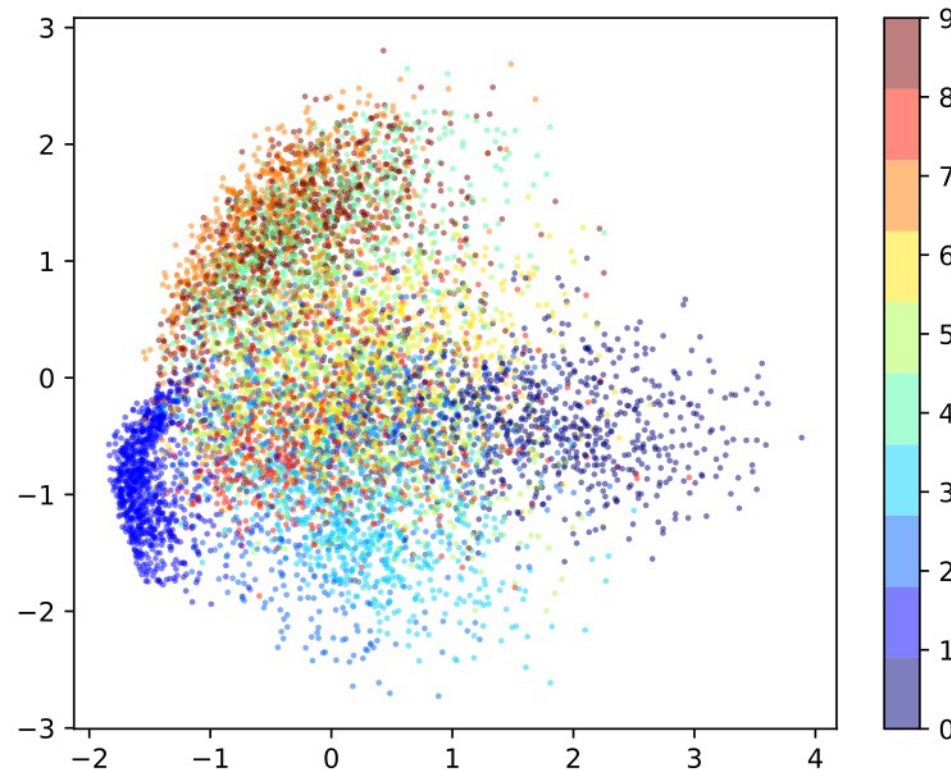
Takeaway:
Using fewer principal components K leads to higher reconstruction error.

But even a small number (say 43) still preserves a lot of information about the original image.

Projecting MNIST digits

Task Setting:

1. Take each 28x28 image of a digit (i.e. a vector $\mathbf{x}^{(i)}$ of length 784) and project it down to $K=2$ components (i.e. a vector $\mathbf{u}^{(i)}$)
2. Plot the 2 dimensional points $\mathbf{u}^{(i)}$ and label with the (unknown to PCA) label $y^{(i)}$ as the color
3. Here we look at all ten digits 0 - 9



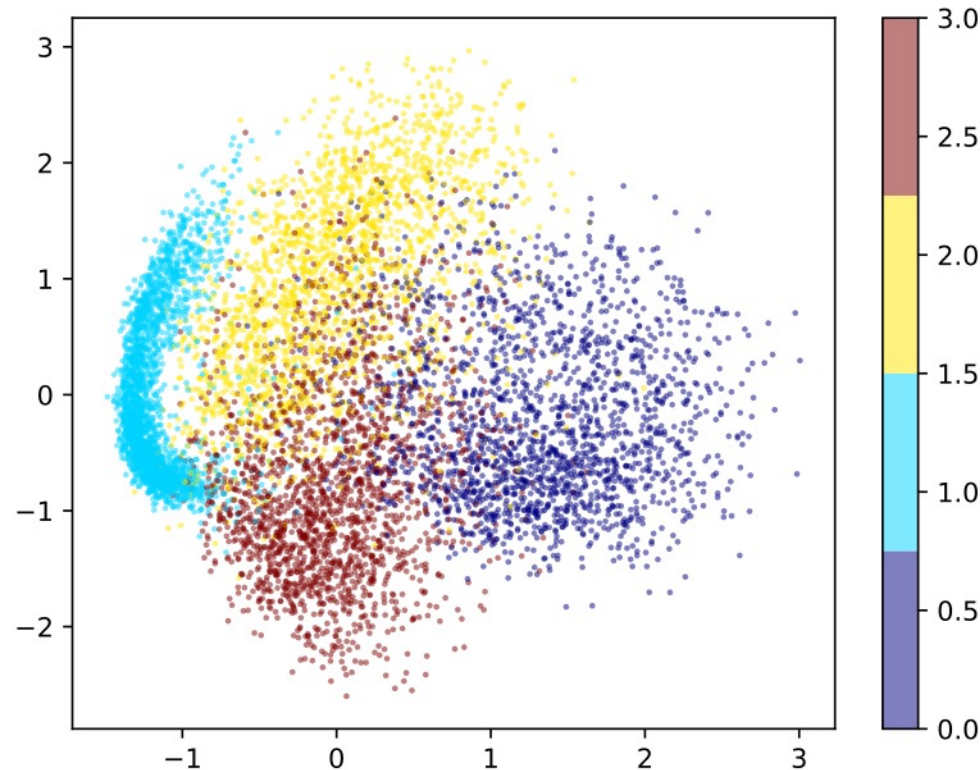
Takeaway:

Even with a tiny number of principal components $K=2$, PCA learns a representation that captures the *latent* information about the type of digit

Projecting MNIST digits

Task Setting:

1. Take each 28x28 image of a digit (i.e. a vector $\mathbf{x}^{(i)}$ of length 784) and project it down to $K=2$ components (i.e. a vector $\mathbf{u}^{(i)}$)
2. Plot the 2 dimensional points $\mathbf{u}^{(i)}$ and label with the (unknown to PCA) label $y^{(i)}$ as the color
3. Here we look at just four digits 0, 1, 2, 3



Takeaway:
Even with a tiny number of principal components $K=2$, PCA learns a representation that captures the *latent* information about the type of digit

Learning Objectives

Dimensionality Reduction / PCA

You should be able to...

1. Define the sample mean, sample variance, and sample covariance of a vector-valued dataset
2. Identify examples of high dimensional data and common use cases for dimensionality reduction
3. Draw the principal components of a given toy dataset
4. Establish the equivalence of minimization of reconstruction error with maximization of variance
5. Given a set of principal components, project from high to low dimensional space and do the reverse to produce a reconstruction
6. Explain the connection between PCA, eigenvectors, eigenvalues, and covariance matrix
7. Use common methods in linear algebra to obtain the principal components