



10-601 Introduction to Machine Learning

Machine Learning Department School of Computer Science Carnegie Mellon University

Model Selection

Matt Gormley Lecture 4 January 29, 2018

Q&A

- **Q:** How do we deal with ties in k-Nearest Neighbors (e.g. even k or equidistant points)?
- A: I would ask you all for a good solution!
- Q: How do we define a distance function when the features are categorical (e.g. weather takes values {sunny, rainy, overcast})?
- A: Step 1: Convert from categorical attributes to numeric features (e.g. binary)

 Step 2: Select an appropriate distance function (e.g. Hamming distance)

Reminders

- Homework 2: Decision Trees
 - Out: Wed, Jan 24
 - Due: Mon, Feb 5 at 11:59pm
- 10601 Notation Crib Sheet

K-NEAREST NEIGHBORS

k-Nearest Neighbors

Chalkboard:

- KNN for binary classification
- Distance functions
- Efficiency of KNN
- Inductive bias of KNN
- KNN Properties

KNN ON FISHER IRIS DATA

Fisher Iris Dataset

Fisher (1936) used 150 measurements of flowers from 3 different species: Iris setosa (0), Iris virginica (1), Iris versicolor (2) collected by Anderson (1936)

Species	Sepal Length	Sepal Width	Petal Length	Petal Width
0	4.3	3.0	1.1	0.1
0	4.9	3.6	1.4	0.1
0	5.3	3.7	1.5	0.2
1	4.9	2.4	3.3	1.0
1	5.7	2.8	4.1	1.3
1	6.3	3.3	4.7	1.6
1	6.7	3.0	5.0	1.7

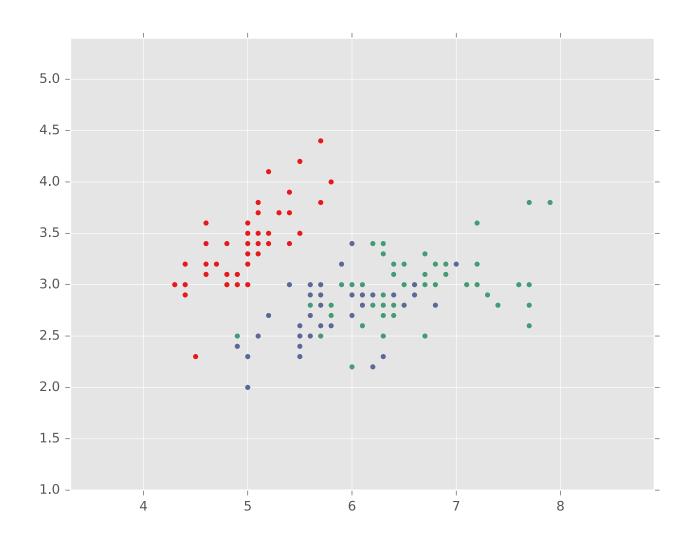
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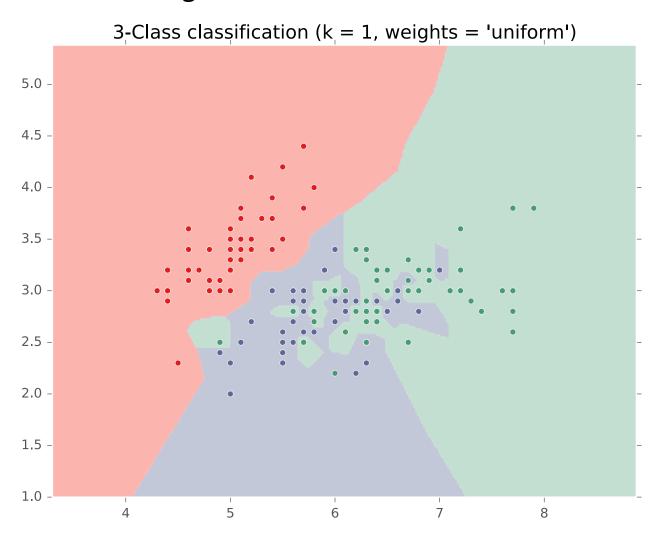
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Deleted two of the four features, so that input space is 2D

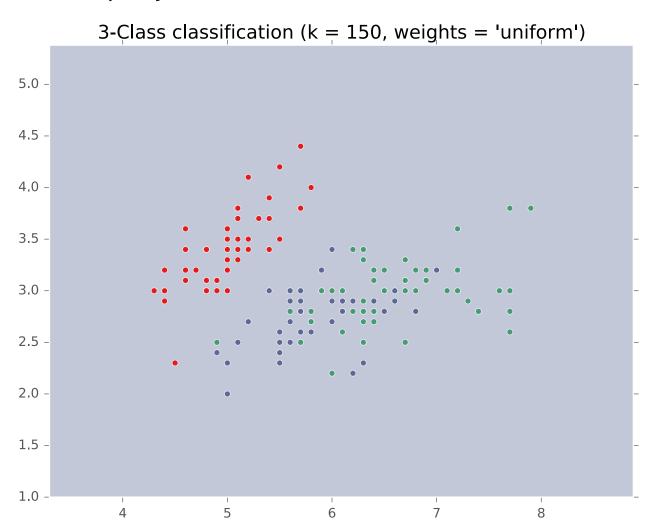


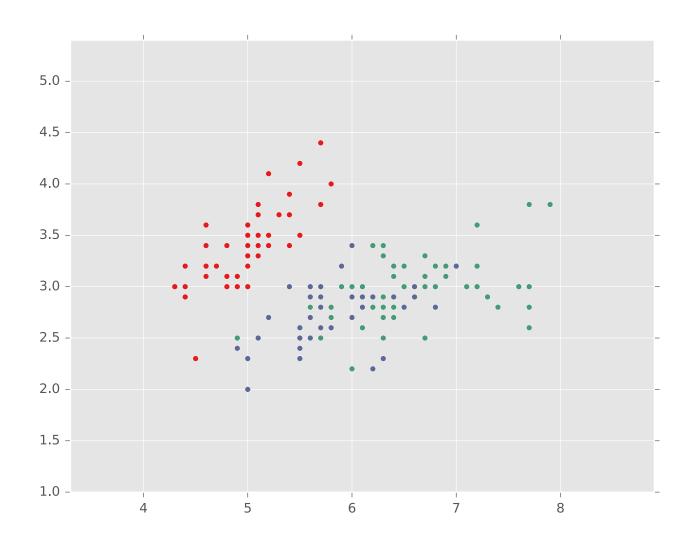


Special Case: Nearest Neighbor

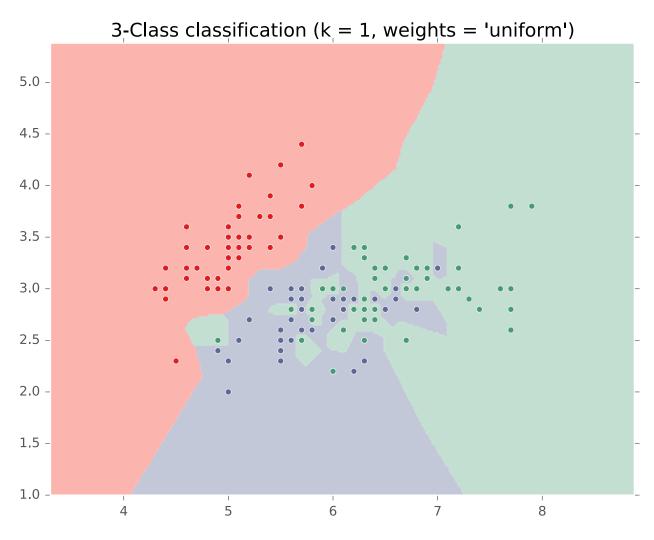


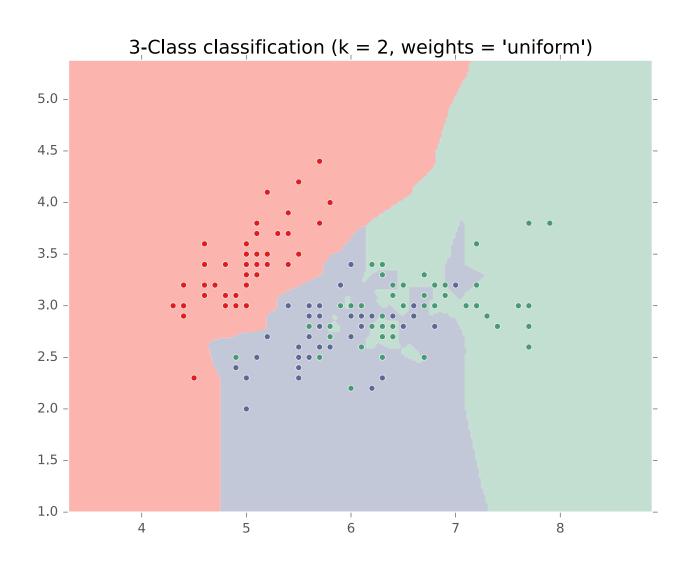
Special Case: Majority Vote

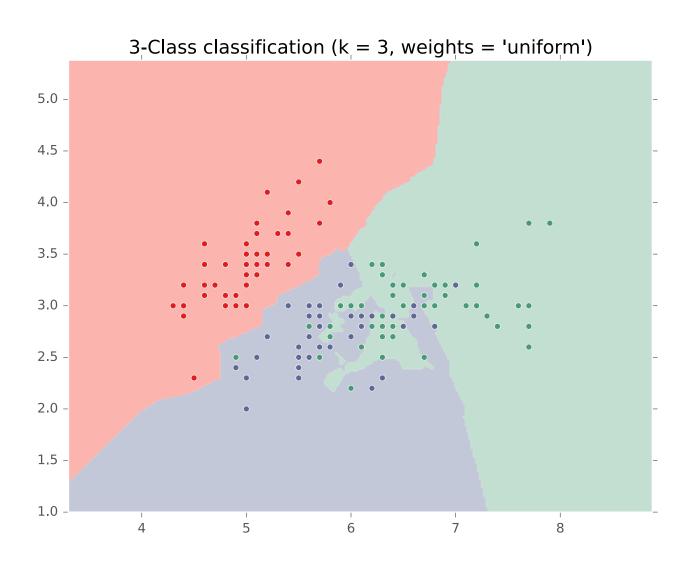


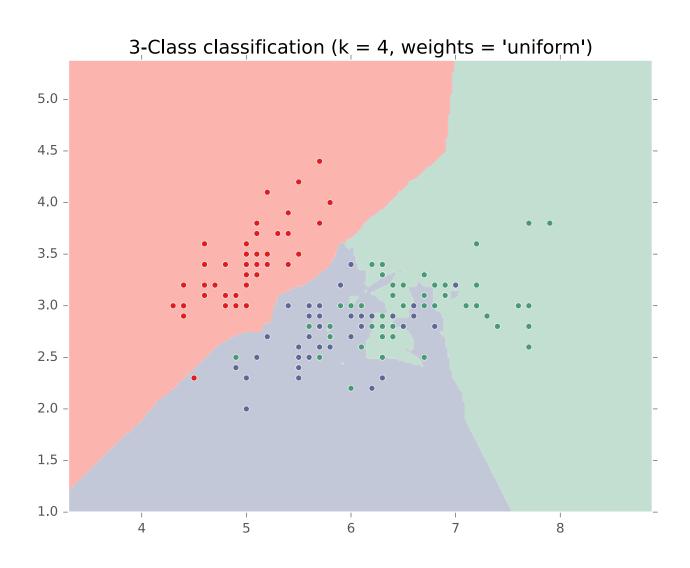


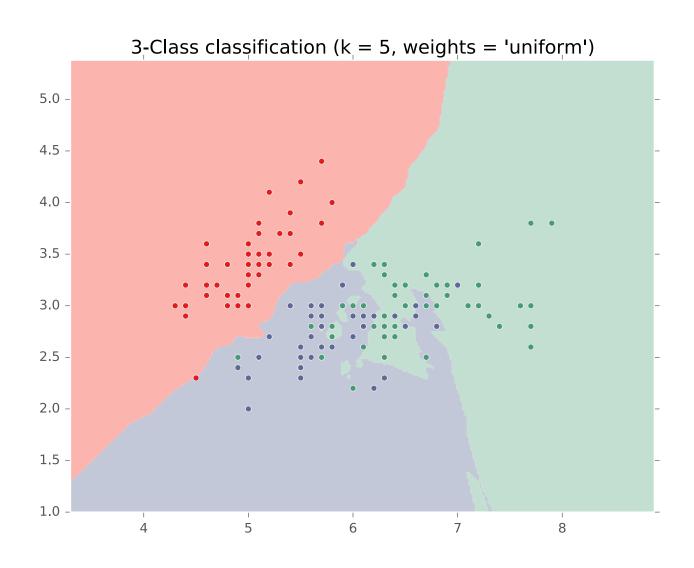
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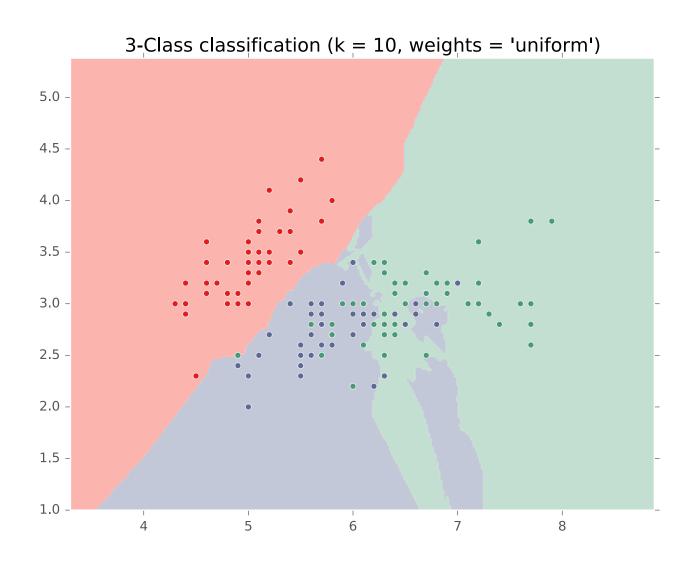


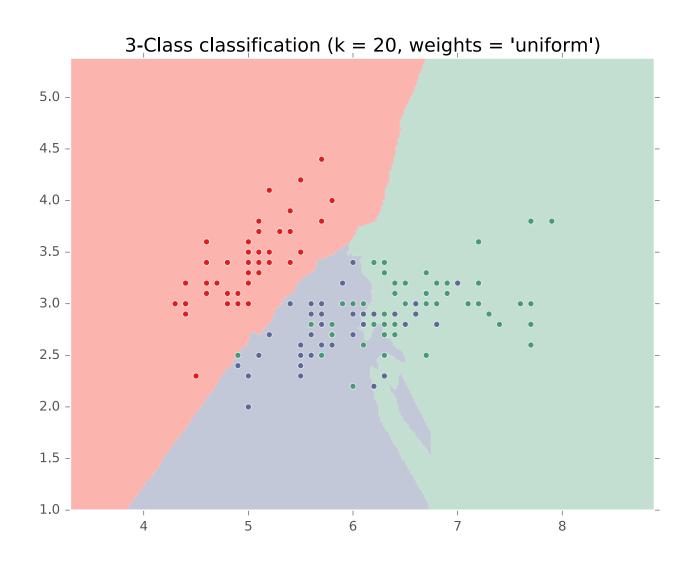


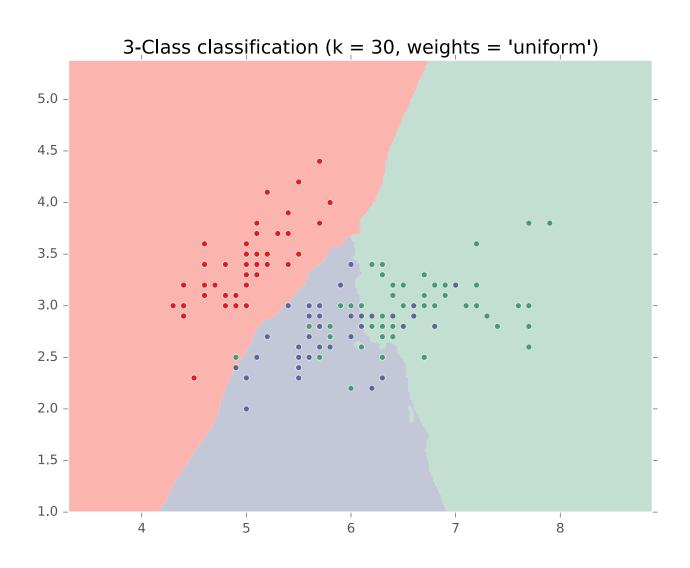




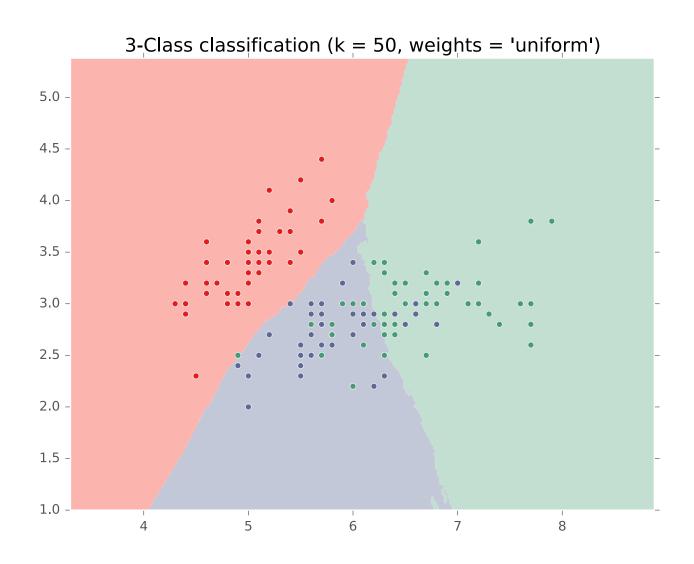






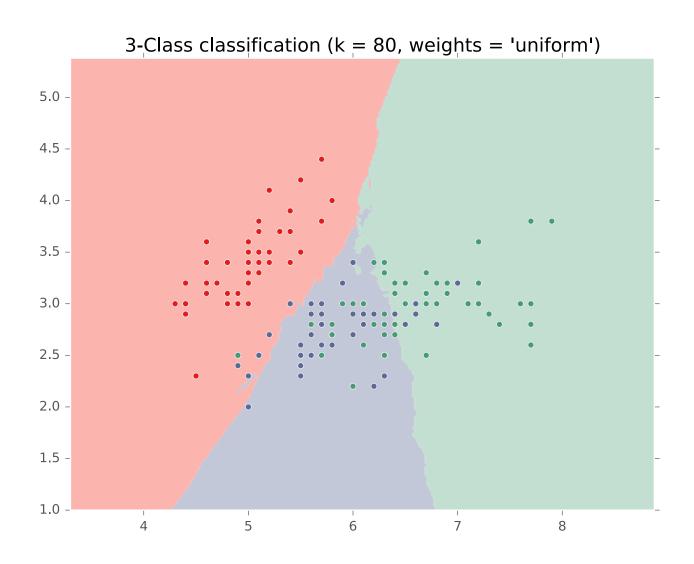


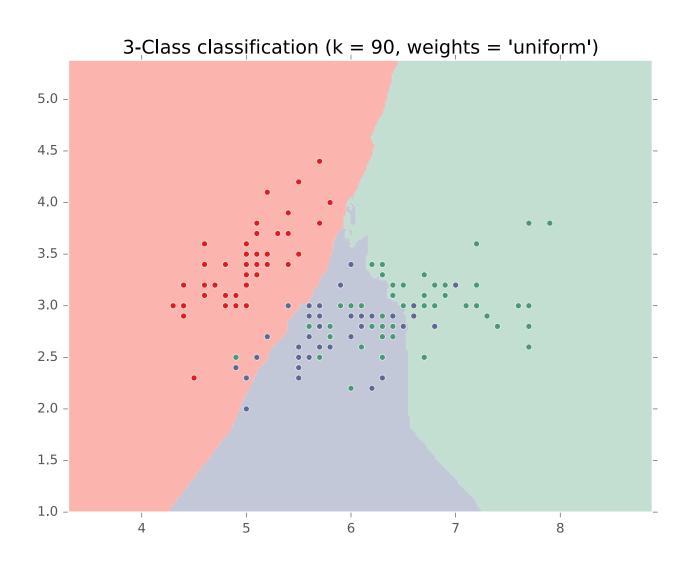








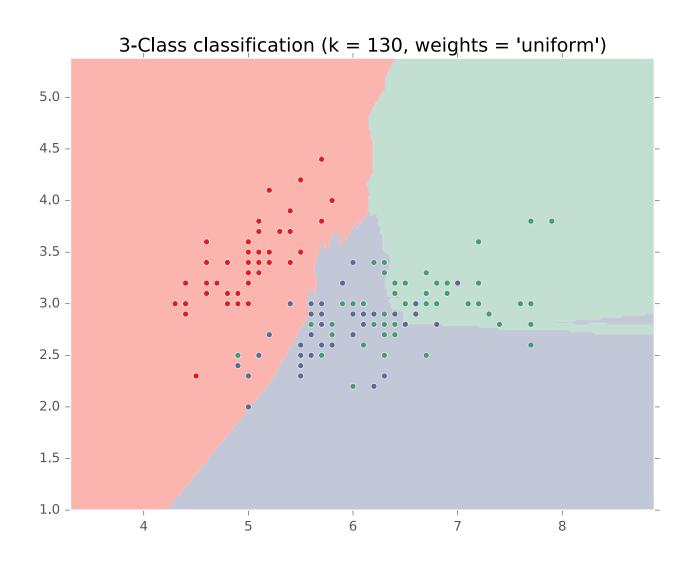


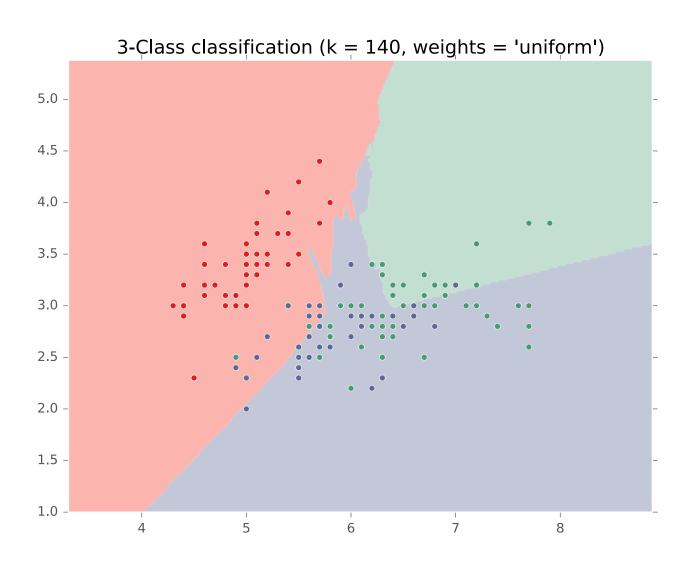






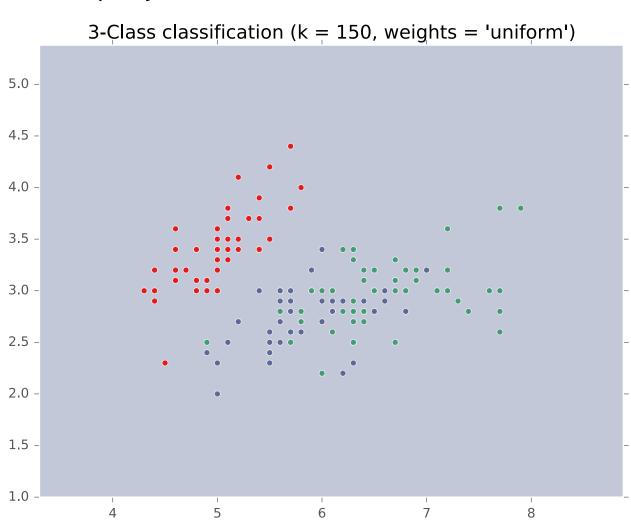






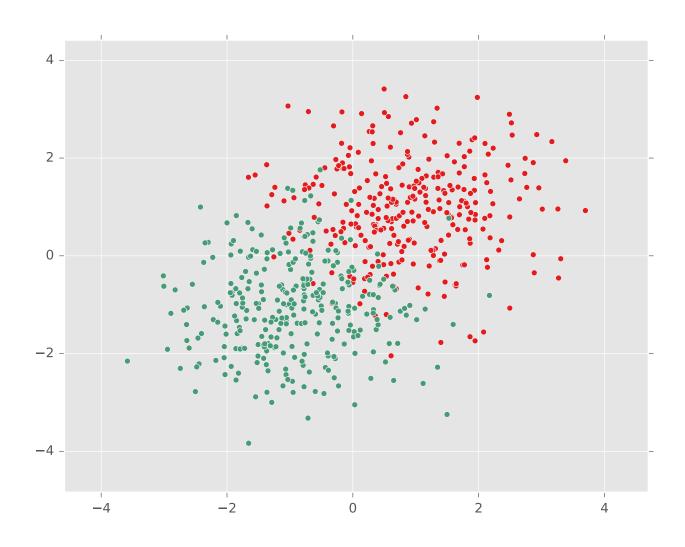


Special Case: Majority Vote

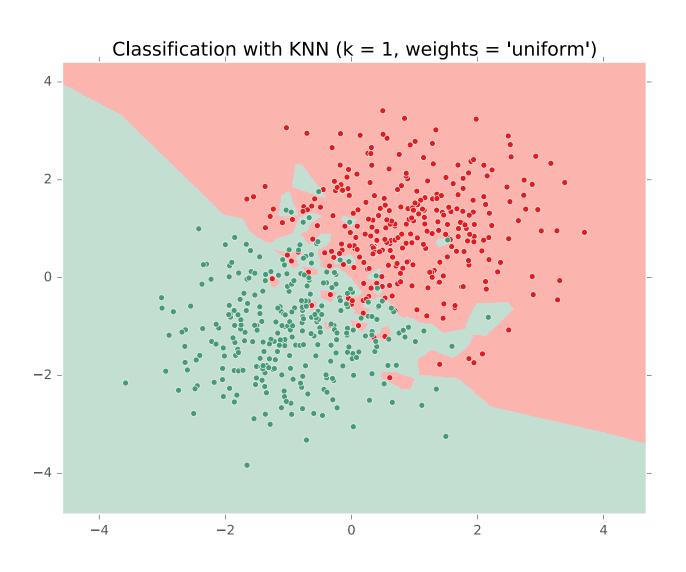


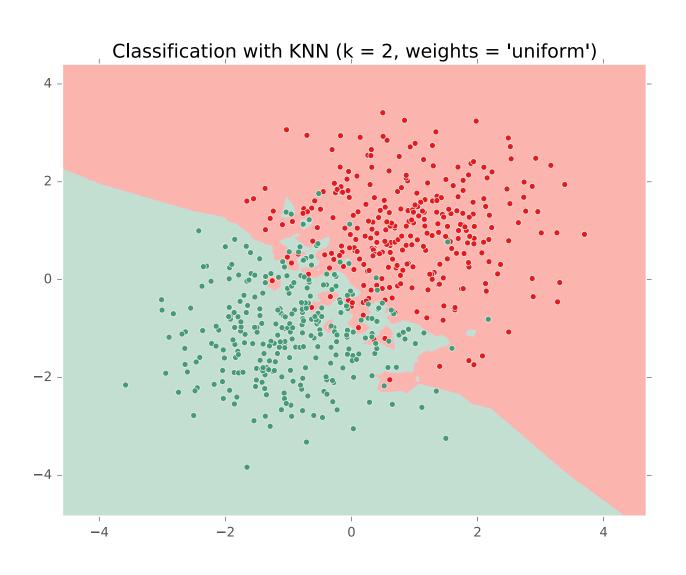
KNN ON GAUSSIAN DATA

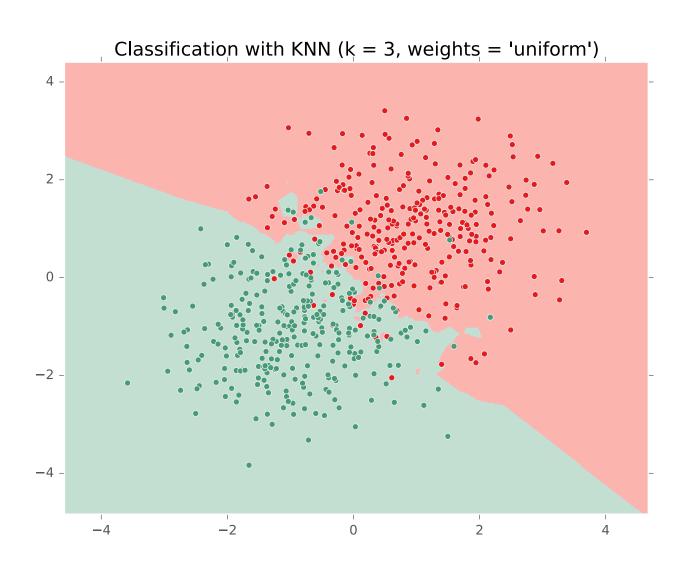
KNN on Gaussian Data

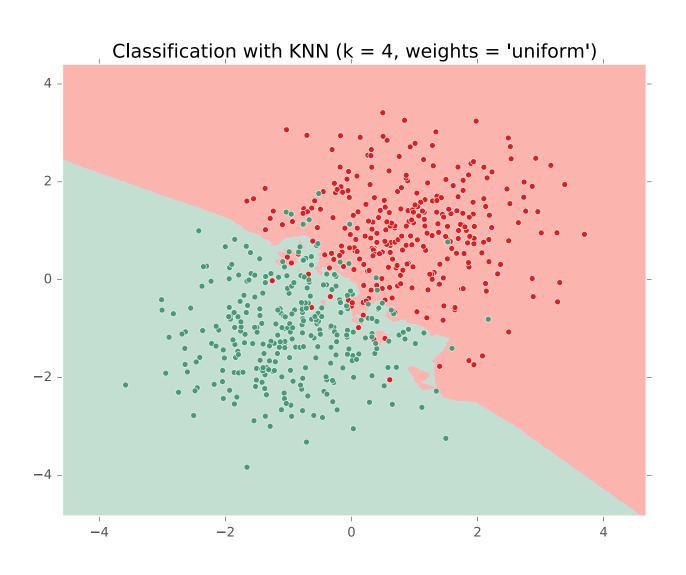


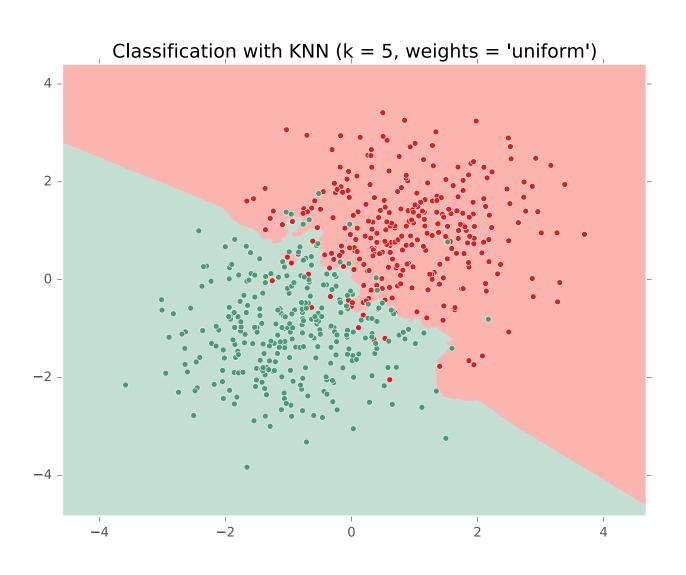
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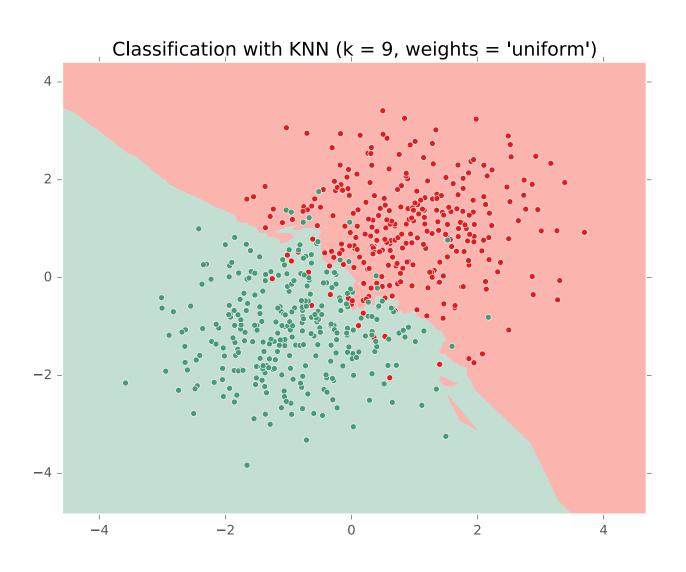




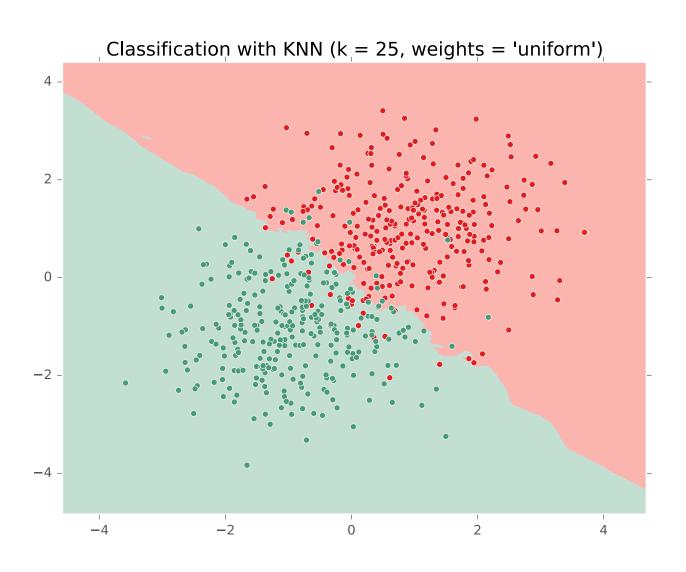


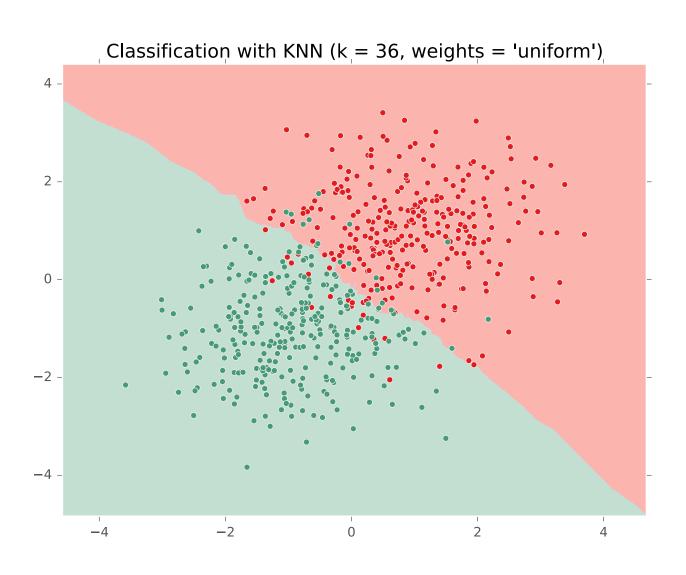


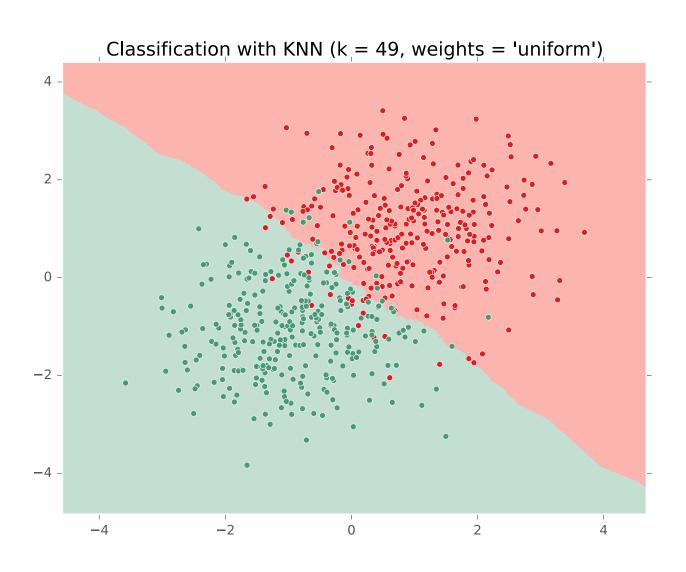


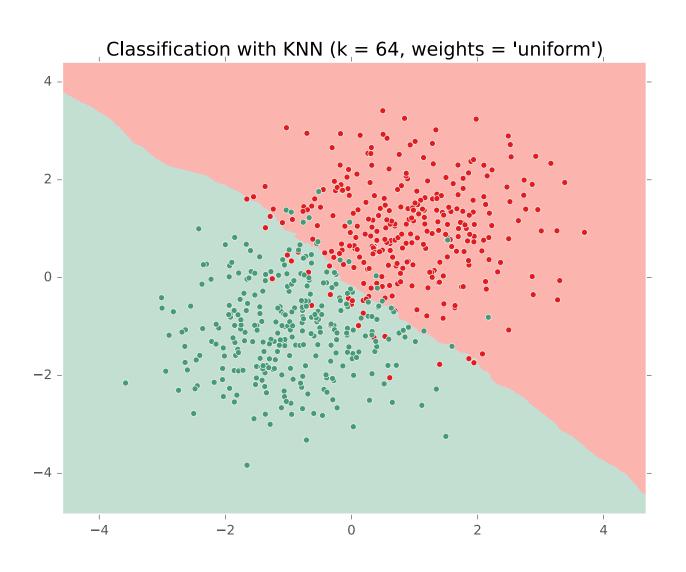




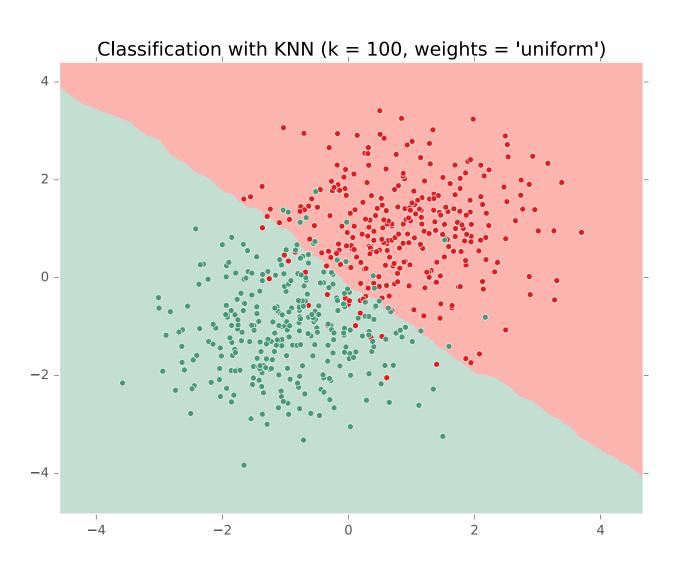


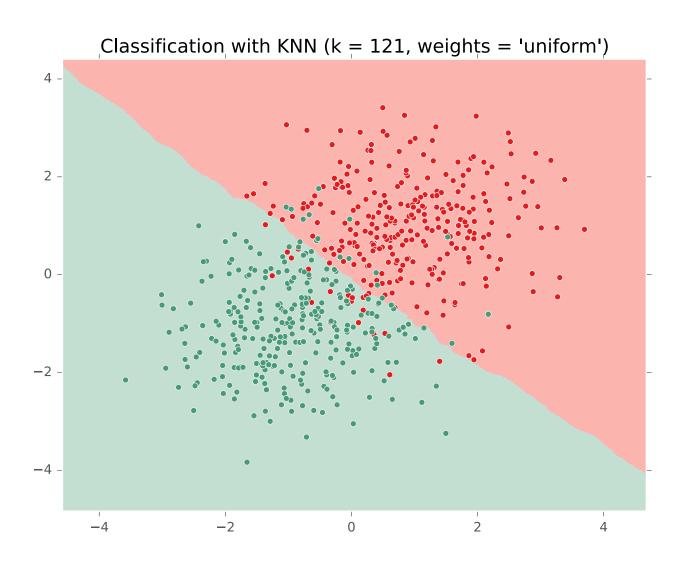


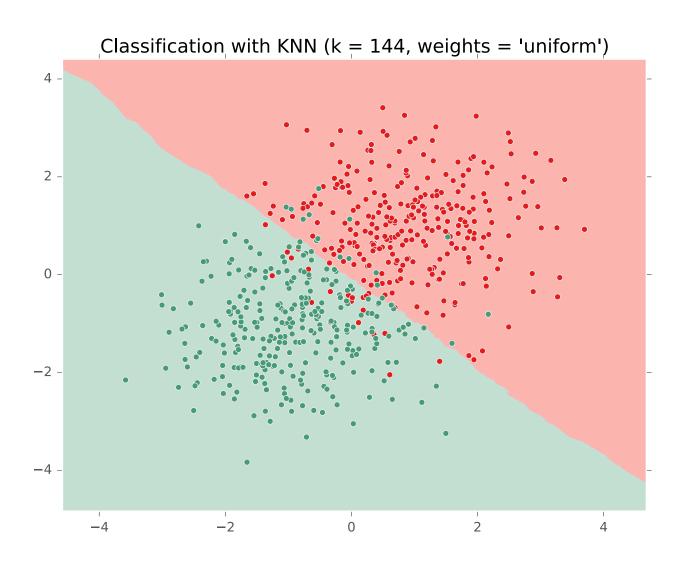


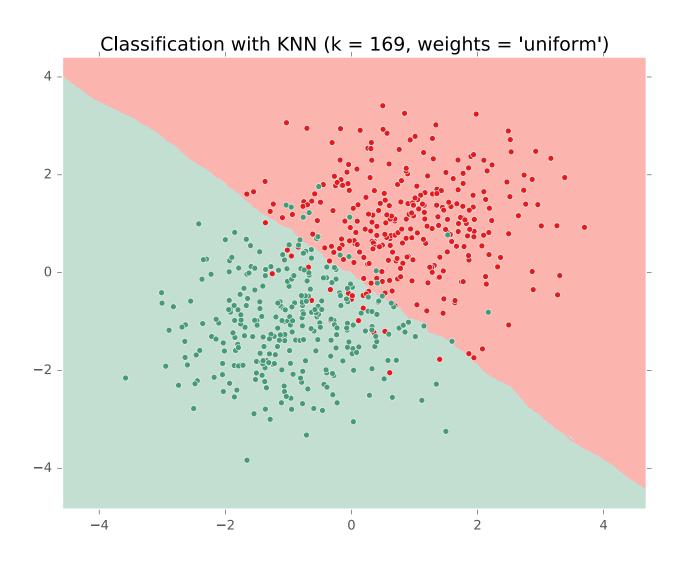


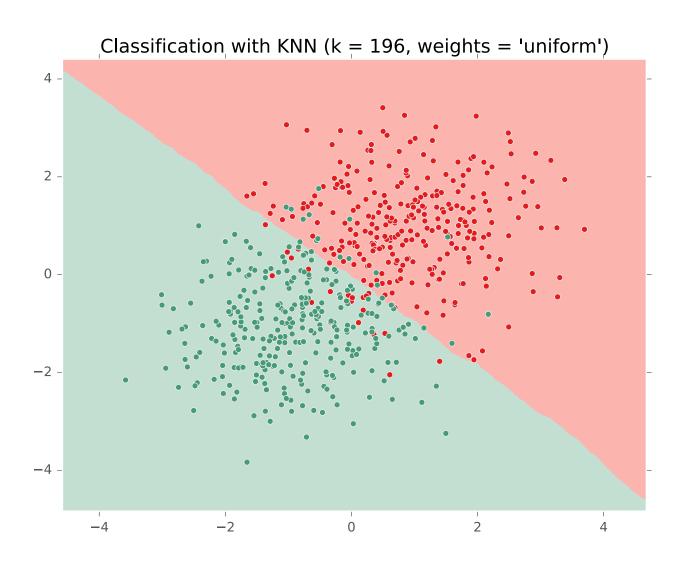


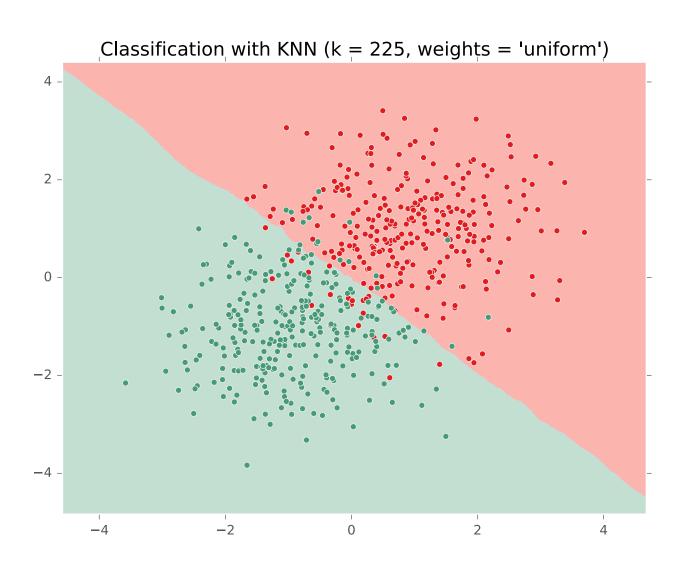


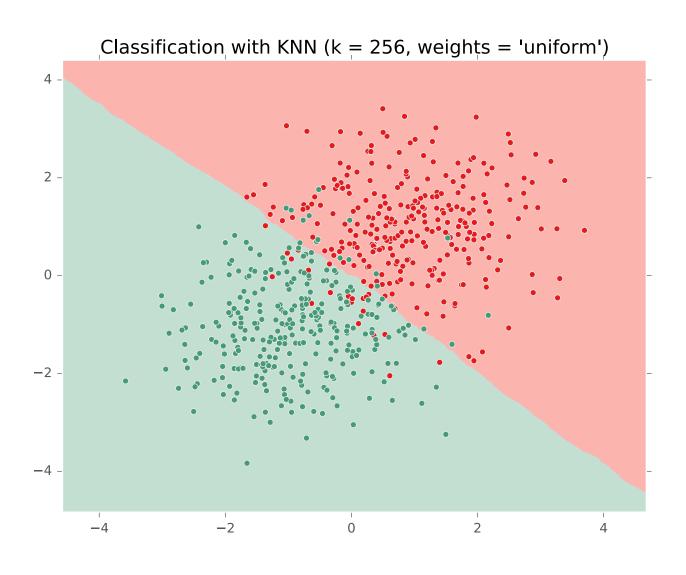


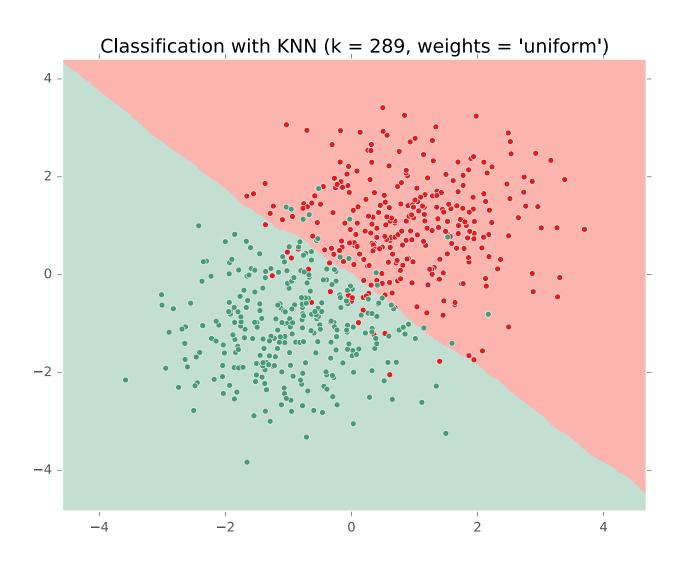


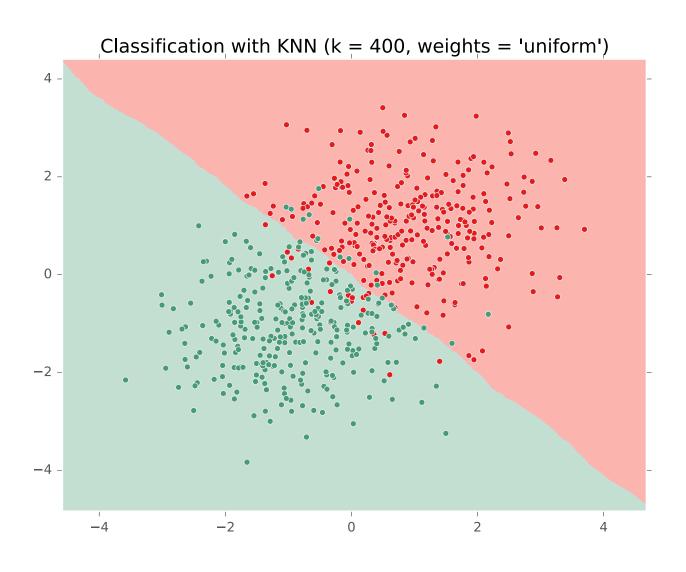


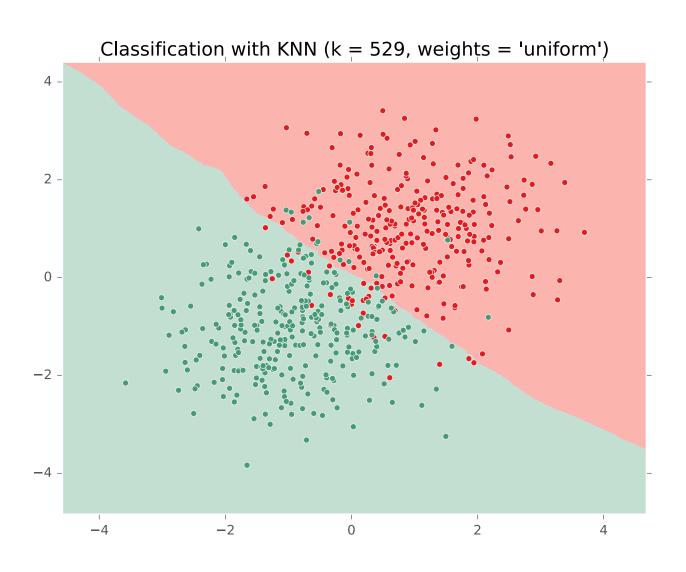


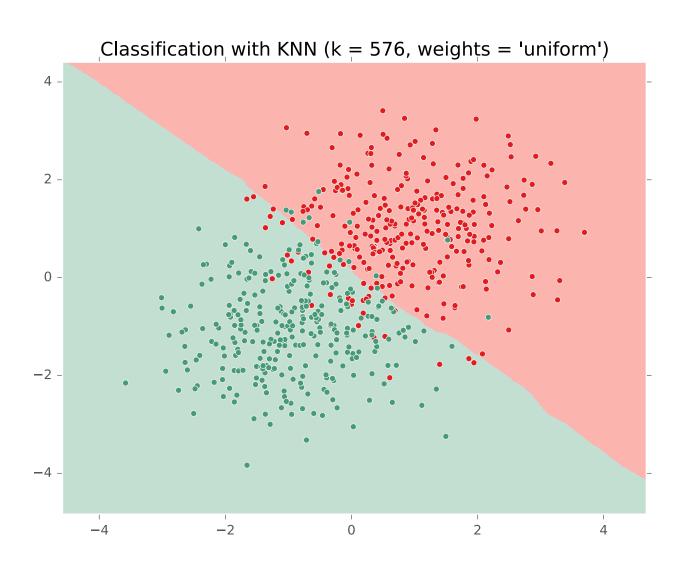


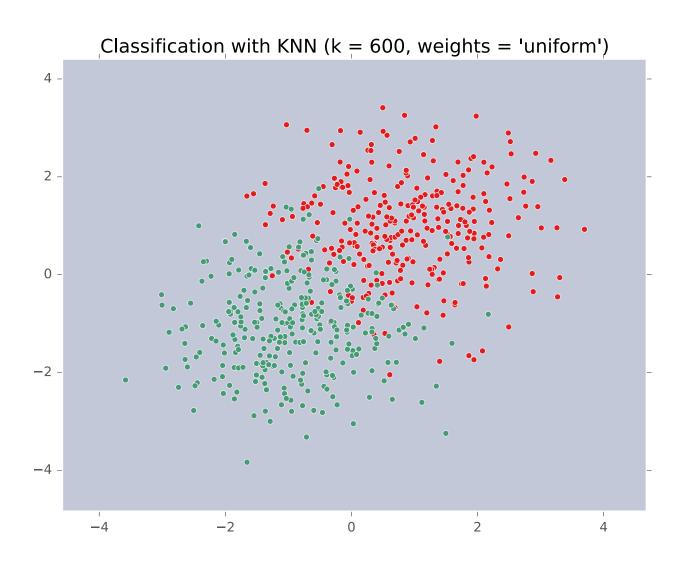












K-NEAREST NEIGHBORS

Questions

- How could k-Nearest Neighbors (KNN) be applied to regression?
- Can we do better than majority vote? (e.g. distance-weighted KNN)
- Where does the Cover & Hart (1967) Bayes error rate bound come from?

KNN Learning Objectives

You should be able to...

- Describe a dataset as points in a high dimensional space [CIML]
- Implement k-Nearest Neighbors with O(N) prediction
- Describe the inductive bias of a k-NN classifier and relate it to feature scale [a la. CIML]
- Sketch the decision boundary for a learning algorithm (compare k-NN and DT)
- State Cover & Hart (1967)'s large sample analysis of a nearest neighbor classifier
- Invent "new" k-NN learning algorithms capable of dealing with even k
- Explain computational and geometric examples of the curse of dimensionality

k-Nearest Neighbors

But how do we choose k?

MODEL SELECTION

WARNING:

- In some sense, our discussion of model selection is premature.
- The models we have considered thus far are fairly simple.
- The models and the many decisions available to the data scientist wielding them will grow to be much more complex than what we've seen so far.

Statistics

- Def: a model defines the data generation process (i.e. a set or family of parametric probability distributions)
- Def: model parameters are the values that give rise to a particular probability distribution in the model family
- Def: learning (aka. estimation) is the process of finding the parameters that best fit the data
- Def: hyperparameters are the parameters of a prior distribution over parameters

- Def: (loosely) a model defines the hypothesis space over which learning performs its search
- Def: model parameters are the numeric values or structure selected by the learning algorithm that give rise to a hypothesis
- Def: the learning algorithm defines the data-driven search over the hypothesis space (i.e. search for good parameters)
- Def: hyperparameters are the tunable aspects of the model, that the learning algorithm does not select

Example: Decision Tree

- model = set of all possible trees, possibly restricted by some hyperparameters (e.g. max depth)
- parameters = structure of a specific decision tree
- learning algorithm = ID3, CART, etc.
- hyperparameters = maxdepth, threshold for splitting criterion, etc.

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Example: k-Nearest Neighbors

- model = set of all possible nearest neighbors classifiers
- parameters = none (KNN is an instance-based or non-parametric method)
- learning algorithm = for naïve setting, just storing the data
- hyperparameters = k, the number of neighbors to consider

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Example: Perceptron

- model = set of all linear separators
- parameters = vector of weights (one for each feature)
- learning algorithm = mistake based updates to the parameters
- hyperparameters = none (unless using some variant such as averaged perceptron)

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picking the best

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Machine Learning

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- Two very similar definitions:
 - Def: model selection is the process by which we choose the "best" model from among a set of candidates
 - Def: hyperparameter optimization is the process by which we choose the "best" hyperparameters from among a set of candidates (could be called a special case of model selection)
- Both assume access to a function capable of measuring the quality of a model
- Both are typically done "outside" the main training algorithm --- typically training is treated as a black box

Example of Hyperparameter Opt.

Chalkboard:

- Special cases of k-Nearest Neighbors
- Choosing k with validation data
- Choosing k with cross-validation

Cross-Validation

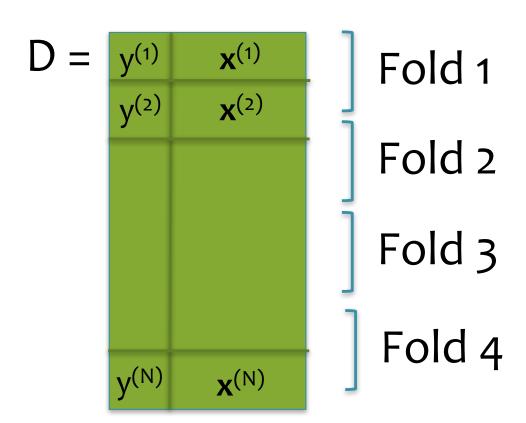
Cross validation is a method of estimating loss on held out data

Input: training data, learning algorithm, loss function (e.g. o/1 error)

Output: an estimate of loss function on held-out data

Key idea: rather than just a single "validation" set, use many!

(Error is more stable. Slower computation.)



Algorithm:

Divide data into folds (e.g. 4)

- 1. Train on folds {1,2,3} and predict on {4}
- 2. Train on folds {1,2,4} and predict on {3}
- 3. Train on folds {1,3,4} and predict on {2}
- 4. Train on folds {2,3,4} and predict on {1}

Concatenate all the predictions and evaluate loss (almost equivalent to averaging loss over the folds)

WARNING (again):

- This section is only scratching the surface!
- Lots of methods for hyperparameter optimization: (to talk about later)
 - Grid search
 - Random search
 - Bayesian optimization
 - Graduate-student descent
 - •

Main Takeaway:

Model selection / hyperparameter optimization is just another form of learning

Model Selection Learning Objectives

You should be able to...

- Plan an experiment that uses training, validation, and test datasets to predict the performance of a classifier on unseen data (without cheating)
- Explain the difference between (1) training error, (2) validation error, (3) cross-validation error, (4) test error, and (5) true error
- For a given learning technique, identify the model, learning algorithm, parameters, and hyperparamters
- Define "instance-based learning" or "nonparametric methods"
- Select an appropriate algorithm for optimizing (aka. learning) hyperparameters