

10-601 Introduction to Machine Learning

Machine Learning Department School of Computer Science Carnegie Mellon University

Neural Networks

Matt Gormley Lecture 11 Feb. 21, 2018

Reminders

- Homework 4: Logistic Regression
 - Out: Wed, Feb 16
 - Due: Sun, Feb 25 at 11:59pm
- New reading on Probabilistic Learning (reused later in the course for MLE/MAP)
- Schedule changes:
 - lecture on Friday (2/23)
 - no lecture on Monday (2/26)

Q&A

Neural Networks Outline

- Logistic Regression (Recap)
 - Data, Model, Learning, Prediction
- Neural Networks
 - A Recipe for Machine Learning
 - Visual Notation for Neural Networks
 - Example: Logistic Regression Output Surface
 - 2-Layer Neural Network
 - 3-Layer Neural Network
- Neural Net Architectures
 - Objective Functions
 - Activation Functions
- Backpropagation
 - Basic Chain Rule (of calculus)
 - Chain Rule for Arbitrary Computation Graph
 - Backpropagation Algorithm
 - Module-based Automatic Differentiation (Autodiff)

NEURAL NETWORKS

Background

A Recipe for Machine Learning

- 1. Given training data: $\{oldsymbol{x}_i,oldsymbol{y}_i\}_{i=1}^N$
- 2. Choose each of these:
 - Decision function
 - $\hat{\boldsymbol{y}} = f_{\boldsymbol{\theta}}(\boldsymbol{x}_i)$
 - Loss function
 - $\ell(\hat{oldsymbol{y}},oldsymbol{y}_i)\in\mathbb{R}$



Examples: Linear regression, Logistic regression, Neural Network

Examples: Mean-squared error, Cross Entropy

Background

A Recipe for Machine Learning

- 1. Given training data: $\{oldsymbol{x}_i,oldsymbol{y}_i\}_{i=1}^N$
- 2. Choose each of these:
 - Decision function
 - $\hat{\boldsymbol{y}} = f_{\boldsymbol{\theta}}(\boldsymbol{x}_i)$
 - Loss function
 - $\ell(\hat{oldsymbol{y}},oldsymbol{y}_i)\in\mathbb{R}$

- 3. Define goal: $\boldsymbol{\theta}^* = \arg\min_{\boldsymbol{\theta}} \sum_{i=1}^N \ell(f_{\boldsymbol{\theta}}(\boldsymbol{x}_i), \boldsymbol{y}_i)$
- 4. Train with SGD:(take small steps opposite the gradient)

 $\boldsymbol{\theta}^{(t+1)} = \boldsymbol{\theta}^{(t)} - \eta_t \nabla \ell(f_{\boldsymbol{\theta}}(\boldsymbol{x}_i), \boldsymbol{y}_i)$

Background

A Recipe for Gradients

1. Given training dat $\{oldsymbol{x}_i,oldsymbol{y}_i\}_{i=1}^N$

2. Choose each of the

– Decision function

$$\hat{\boldsymbol{y}} = f_{\boldsymbol{\theta}}(\boldsymbol{x}_i)$$

Loss function

 $\ell(\hat{oldsymbol{y}},oldsymbol{y}_i)\in\mathbb{R}$

Backpropagation can compute this gradient!

And it's a **special case of a more general algorithm** called reversemode automatic differentiation that can compute the gradient of any differentiable function efficiently!

opposite the gradient)

 $\boldsymbol{y}^{(t)} = \eta_t
abla \ell(f_{oldsymbol{ heta}}(oldsymbol{x}_i), oldsymbol{y}_i)$

A Recipe for

Goals for Today's Lecture

- Explore a new class of decision functions (Neural Networks)
 - 2. Consider variants of this recipe for training

2. Choose each or these.

– Decision function

$$\hat{\boldsymbol{y}} = f_{\boldsymbol{\theta}}(\boldsymbol{x}_i)$$

Loss function

$$\ell(\hat{oldsymbol{y}},oldsymbol{y}_i)\in\mathbb{R}$$

Train with SGD:
Ike small steps
opposite the gradient)

 $oldsymbol{ heta}^{(t+1)} = oldsymbol{ heta}^{(t)} - \eta_t
abla \ell(f_{oldsymbol{ heta}}(oldsymbol{x}_i), oldsymbol{y}_i)$











From Biological to Artificial

The motivation for Artificial Neural Networks comes from biology...

Biological "Model"

- Neuron: an excitable cell
- Synapse: connection between neurons
- A neuron sends an electrochemical pulse along its synapses when a sufficient voltage change occurs
- **Biological Neural Network:** collection of neurons along some pathway through the brain

Biological "Computation"

- Neuron switching time : ~ 0.001 sec
- Number of neurons: ~ 10¹⁰
- Connections per neuron: $\sim 10^{4-5}$
- Scene recognition time: ~ 0.1 sec

Artificial Mode

- **Neuron:** node in a directed acyclic graph (DAG)
- Weight: multiplier on each edge
- **Activation Function:** nonlinear thresholding function, which allows a neuron to "fire" when the input value is sufficiently high

Synapses

Axon

Artificial Neural Network: collection of neurons into a DAG, which define some differentiable function

Artificial Computation

- Many neuron-like threshold switching units
- Many weighted interconnections among units
- Highly parallel, distributed processes

Dendrites Nodes Synapse (weights)



Neural Networks

Chalkboard

- Example: Neural Network w/1 Hidden Layer
- Example: Neural Network w/2 Hidden Layers
- Example: Feed Forward Neural Network

Decision Functions

Neural Network



Decision Functions

Neural Network



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DECISION BOUNDARY EXAMPLES

Example #3: Four Gaussians

Example #2: One Pocket

Example #4: Two Pockets

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Logistic Regression

Tuned Neural Network (hidden=2, activation=logistic)

LR1 for Tuned Neural Network (hidden=2, activation=logistic)

LR2 for Tuned Neural Network (hidden=2, activation=logistic)

Tuned Neural Network (hidden=2, activation=logistic)

LR1 for Tuned Neural Network (hidden=2, activation=logistic)

LR2 for Tuned Neural Network (hidden=2, activation=logistic)

Tuned Neural Network (hidden=2, activation=logistic)

Logistic Regression

Tuned Neural Network (hidden=3, activation=logistic)

LR1 for Tuned Neural Network (hidden=3, activation=logistic)

LR3 for Tuned Neural Network (hidden=3, activation=logistic)

Tuned Neural Network (hidden=3, activation=logistic)

Tuned Neural Network (hidden=3, activation=logistic)

SVM (kernel=rbf, gamma=80.00000)

K-NN (k=5, metric=euclidean)

Logistic Regression

SVM (kernel=linear)

SVM (kernel=rbf, gamma=80.000000)

K-NN (k=5, metric=euclidean)

Tuned Neural Network (hidden=2, activation=logistic)

Tuned Neural Network (hidden=3, activation=logistic)

Tuned Neural Network (hidden=4, activation=logistic)

Tuned Neural Network (hidden=10, activation=logistic)

Neural Networks Objectives

You should be able to...

- Explain the biological motivations for a neural network
- Combine simpler models (e.g. linear regression, binary logistic regression, multinomial logistic regression) as components to build up feed-forward neural network architectures
- Explain the reasons why a neural network can model nonlinear decision boundaries for classification
- Compare and contrast feature engineering with learning features
- Identify (some of) the options available when designing the architecture of a neural network
- Implement a feed-forward neural network