

Modular Multiset Rewriting

Iliano Cervesato
iliano@cmu.edu



Edmund S.L. Lam
sllam@qatar.cmu.edu



Carnegie Mellon University

Supported by QNRF grants NPRP 09-667-1-100 and NPRP 4-341-1-059



LPAR-20, November 2015

Outline

- 1 Motivations
- 2 Core Language
 - Logical Foundations
 - Mild Second-order Extension
- 3 Modularity
- 4 Conclusions

Rule-based Languages

Modify a global state by concurrently rewriting disjoint portions

- Forward logic programming
 - Datalog (databases, networking, robotics, security, spreadsheets)
- Rewriting-based languages
 - MSR, Petri nets (concurrency)
 - CHR (general purpose)
 - Maude (specification and reasoning)
 - CoMingle (distributed mobile programming)
- Process algebras
 - π -calculus (specification and reasoning)
 - Strand spaces (protocol verification)
- Others
 - jQuery (web programming)
 - Actor model
 - Agent paradigm, ...

An Increasingly Popular Paradigm

- Appeal
 - Declarative
 - Native support for concurrency
 - Concise specifications
 - Logic-based
 - Potential for effective reasoning
- But limited support for programming-in-the-large
 - Team-based development
 - Hierarchical components with clear interfaces
 - Swappable implementations
 - Code reuse
 - Separate compilation

An Increasingly Popular Paradigm

- Appeal
 - Declarative
 - Native support for concurrency
 - Concise specifications
 - Logic-based
 - Potential for effective reasoning
- But limited support for programming-in-the-large
 - Team-based development
 - Hierarchical components with clear interfaces
 - Swappable implementations
 - Code reuse
 - Separate compilation

Modularity tames complexity

The Challenges of Writing Large Rule-based Programs

- Flat name space
 - No protection against reusing a name
 - No shadowing
 - No local definitions or private names
- Proactive semantics
 - Rule fires once applicable
 - No explicit “calls”
- Pitfalls of concurrency
 - Race conditions
 - Deadlocks, livelocks, etc

Writing correct code of even moderate size is difficult

Modularity in Logic Languages

- Mainly for backward-logic programming languages
 - Exceptions: Maude, MSR2
- Largely ad-hoc
 - Module layer on top of a logic language
 - Provided in commercial languages (e.g., SWI and SICStus Prolog)
- A few logic-based proposals
 - Use of embedded implication in λ Prolog [2]

$$p(x) \leftarrow (M \rightarrow q(x))$$

Clauses in M available to prove body atom $q(x)$

- Use of second-order quantification [1]

$$\forall \text{sorted}. \exists le. \text{sorted } [x] \wedge (\text{sorted } [x, y|z] \rightarrow le(x, y) \wedge \text{sorted } [y|z])$$

Modularity in Logic Languages

- Mainly for backward-logic programming languages
 - Exceptions: Maude, MSR2
- Largely ad-hoc
 - Module layer on top of a logic language
 - Provided in commercial languages (e.g., SWI and SICStus Prolog)
- A few logic-based proposals
 - Use of **embedded implication** in λ Prolog [2]

$$p(x) \leftarrow (M \rightarrow q(x))$$

Clauses in M available to prove body atom $q(x)$

- Use of **second-order quantification** [1]

$$\forall \text{sorted}. \exists le. \text{sorted } [x] \wedge (\text{sorted } [x, y|z] \rightarrow le(x, y) \wedge \text{sorted } [y|z])$$

Outline

- 1 Motivations
- 2 Core Language
 - Logical Foundations
 - Mild Second-order Extension
- 3 Modularity
- 4 Conclusions

\mathcal{L}^1 , a Prototypical Rule-based Language

First-order terms $t ::= x \mid \dots$

Atoms $A ::= p \ t$

LHS $L ::= \cdot \mid A, L$

Rules $R ::= L \multimap P \mid \forall x. R$

Programs $P ::= \cdot \mid P, P \mid A \mid R \mid !R \mid \exists x. P$

Rules have the form

$$\forall \vec{x}. L \multimap P$$

Safety requirement:

- free variables in P occur in enclosing LHS

Examples

- Adding two numbers

$$!\forall x. \forall y. \text{ add}(s(x), y) \multimap \text{ add}(x, s(y))$$

$$\forall m. \forall n. \dots \multimap \dots, \text{ add}(n, m)$$

$$\forall r. \text{ add}(z, r), \dots \multimap \dots$$

- Adding two numbers — nested rules

$$\forall m. \forall n. \dots \multimap \left[\begin{array}{l} !\forall x. \forall y. \text{ add}(s(x), y) \multimap \text{ add}(x, s(y)), \\ \dots, \text{ add}(n, m), \\ \forall r. \text{ add}(z, r), \dots \multimap \dots \end{array} \right]$$

Examples

- Queue as a linked list

.

$$\multimap \exists d. \begin{bmatrix} \text{head}(d), \\ \text{tail}(d) \end{bmatrix}$$

$$!\forall e. \forall d. \begin{bmatrix} \text{enq}(e), \\ \text{head}(d) \end{bmatrix} \multimap \exists d'. \begin{bmatrix} \text{data}(e, d', d), \\ \text{head}(d') \end{bmatrix}$$

$$!\forall e. \forall d. \forall d'. \begin{bmatrix} \text{deq_req}, \\ \text{tail}(d'), \\ \text{data}(e, d, d') \end{bmatrix} \multimap \begin{bmatrix} \text{deq}(e), \\ \text{tail}(d) \end{bmatrix}$$

Compositional Semantics

Signatures $\Sigma ::= \cdot \mid \Sigma, f \mid \Sigma, p$

State: $\Sigma. \Pi$ with Π *ground* program

$$\Sigma. \Pi \mapsto \Sigma'. \Pi'$$

$$\begin{array}{lll} \Sigma. (\Pi, L, L \multimap P) & \mapsto & \Sigma. (\Pi, P) \\ \Sigma. (\Pi, \forall x. R) & \mapsto & \Sigma. (\Pi, [t/x]R) \quad \text{if } \cdot \vdash_{\Sigma} t : \iota \\ \Sigma. (\Pi, !R) & \mapsto & \Sigma. (\Pi, !R, R) \\ \Sigma. (\Pi, \exists x. P) & \mapsto & (\Sigma, x). (\Pi, P) \end{array}$$

Atomic Semantics

$\Sigma. \Pi$ with no top-level \exists is *stable*

$$\begin{array}{l} \Sigma. \Pi \Rightarrow \Sigma'. \Pi' \\ \Sigma. \Pi \Rightarrow \Sigma'. \Pi' \end{array}$$

$$\Sigma. (\Pi, \exists x. P) \Rightarrow (\Sigma, x). (\Pi, P)$$

$$\Sigma. \Pi, L\theta, \forall(L \multimap P) \Rightarrow \Sigma. (\Pi, P\theta)$$

$$\Sigma. \Pi, L\theta, !\forall(L \multimap P) \Rightarrow \Sigma. (\Pi, !\forall(L \multimap P), P\theta)$$

Theorem (Soundness)

- 1 If $\Sigma. \Pi \Rightarrow \Sigma'. \Pi'$, then $\Sigma. \Pi \mapsto \Sigma'. \Pi'$
- 2 If $\Sigma. \Pi \Rightarrow \Sigma'. \Pi'$, then $\Sigma. \Pi \mapsto^* \Sigma'. \Pi'$

Relation to other Languages

- Classical multiset rewriting

$$!\forall (L \multimap L')$$

- Generative multiset rewriting

$$!\forall \vec{x}. (L \multimap \exists \vec{y}. L')$$

- Asynchronous π -calculus

$$\nu c. (x(m). (\bar{c}\langle m \rangle \parallel \bar{y}\langle c \rangle))$$

$$\rightsquigarrow \exists c. \forall m. \underline{\text{ch}}(x, m) \multimap [\underline{\text{ch}}(c, m), \underline{\text{ch}}(y, c)]$$

- Datalog

$$!\forall \vec{x}. (L \multimap !A)$$

Logical Foundations — Compositional Semantics

\cdot	\longleftrightarrow	$\mathbf{1}$
A, I	\longleftrightarrow	$\varphi \otimes \varphi$
$I \multimap P$	\longleftrightarrow	$\varphi \multimap \varphi$
$\forall x. R$	\longleftrightarrow	$\forall x. \varphi$
$\exists x. P$	\longleftrightarrow	$\exists x. \varphi$
$!R$	\longleftrightarrow	$!\varphi$

$$\Sigma. (\Pi, \exists x. P) \mapsto (\Sigma, x). (\Pi, P) \longleftrightarrow \frac{\Delta, \varphi \longrightarrow_{\Sigma, x} \psi}{\Delta, \exists x. \varphi \longrightarrow_{\Sigma} \psi} \exists\text{L}$$

Theorem

If $\Sigma. \Pi \mapsto \Sigma'. \Pi'$, then $\ulcorner \Pi \urcorner \longrightarrow_{\Sigma} \exists \Sigma'. \ulcorner \Pi' \urcorner$

Logical Foundations — Atomic Semantics

$$\begin{array}{c}
\Sigma. \Pi, L\theta, \forall(L \multimap P) \\
\quad \Rightarrow \\
\Sigma. (\Pi, P\theta)
\end{array}
\rightsquigarrow
\frac{\dots \quad A\theta \Longrightarrow_{\Sigma} A\theta \quad \dots}{\dots} \quad
\frac{\Delta_1, \varphi_P\theta \Longrightarrow_{\Sigma} \psi}{\Delta_1, \varphi_L\theta \Longrightarrow_{\Sigma} \psi} \text{blurL}
\quad
\frac{\Delta_2 \Longrightarrow_{\Sigma} \varphi_L\theta \quad \Delta_1, \varphi_P\theta \Longrightarrow_{\Sigma} \psi}{\Delta_1, \Delta_2, \varphi_L\theta \multimap \varphi_P\theta \Longrightarrow_{\Sigma} \psi} \multimap L$$

(repeated)

$$\frac{\Delta_1, \Delta_2, \forall(\varphi_L \multimap \varphi_P) \Longrightarrow_{\Sigma} \psi}{\Delta_1, \Delta_2, \forall(\varphi_L \multimap \varphi_P) \Longrightarrow_{\Sigma} \psi} \forall L$$

focusL

Theorem

- 1 If $\Sigma. \Box \Rightarrow \Sigma'. \Box'$, then $\Box \Rightarrow_{\Sigma} \exists \Sigma'. \Box'$
- 2 If $\Sigma. \Box \Rightarrow \Sigma'. \Box'$, then $\Box \Rightarrow_{\Sigma} \exists \Sigma'. \Box'$

Mild Second-order Extension

 $\mathcal{L}^{1.5}$ — a Mild Second-order Extension

Terms $t ::= x \mid \dots \mid X \mid p$
Atoms $A ::= p \ t \mid X \ t$
LHS $L ::= \cdot \mid A, L$
Rules $R ::= L \multimap P \mid \forall x. R \mid \forall X. R$
Programs $P ::= \cdot \mid P, P \mid A \mid R \mid !R \mid \exists x. P \mid \exists X. P$

Safety requirement:

- if $X \ t$ on LHS, then X must occur in earlier LHS term

Avoids

$$!\forall X. \forall x. \ X \ x \multimap \cdot$$

but accepts

$$!\forall X. \forall x. \ \text{delete_all}(X), X \ x \multimap \cdot$$

$\mathcal{L}^{1.5}$ — Semantics

- Compositional semantics

$$\Sigma. (\Pi, \forall X. R) \stackrel{\dots}{\mapsto} \Sigma. [p/X]R \quad \text{if } p \text{ in } \Sigma$$

- Atomic semantics

$$\Sigma. (\Pi, \exists X. P) \stackrel{\dots}{\Rightarrow} (\Sigma, X). (\Pi, P)$$

Compiles to \mathcal{L}^1

Outline

- 1 Motivations
- 2 Core Language
 - Logical Foundations
 - Mild Second-order Extension
- 3 Modularity**
- 4 Conclusions

Example: Information Hiding

Adding two numbers

$$!\forall x. \forall y. \text{ add}(s(x), y) \quad \multimap \quad \text{ add}(x, s(y))$$

$$\forall m. \forall n. \quad \dots \quad \multimap \quad \dots, \text{ add}(n, m)$$

$$\forall r. \text{ add}(z, r), \dots \quad \multimap \quad \dots$$

Example: Information Hiding

Adding two numbers

$!\forall x. \forall y. \text{ add}(s(x), y) \quad \multimap \quad \text{ add}(x, s(y))$ “module code”

$\forall m. \forall n. \quad \dots \quad \multimap \quad \dots, \text{ add}(n, m)$ “client code”

$\forall r. \text{ add}(z, r), \dots \quad \multimap \quad \dots$

Example: Information Hiding

Adding two numbers

$!\forall x. \forall y. \text{ add}(s(x), y) \quad \multimap \quad \text{add}(x, s(y))$ “module code”

$\forall m. \forall n. \quad \dots \quad \multimap \quad \dots, \text{ add}(n, m)$ “client code”

$\forall r. \text{ add}(z, r), \dots \quad \multimap \quad \dots$

Does not work with more than one client

Example: Information Hiding

Adding two numbers

$!\forall x. \forall y. \text{ add}(s(x), y) \quad \multimap \quad \text{add}(x, s(y))$ “module code”

$\forall m. \forall n. \quad \dots \quad \multimap \quad \dots, \text{ add}(n, m)$ “client code”

$\forall r. \text{ add}(z, r), \dots \quad \multimap \quad \dots$

Does not work with more than one client

- whose result is $\text{add}(z, r)$??

Example: Information Hiding

Solution: generate the add predicate dynamically

$$\forall m. \forall n. \dots \multimap \exists \text{add.} \left[\begin{array}{l} !\forall x. \forall y. \text{add}(s(x), y) \multimap \text{add}(x, s(y)), \\ \dots, \text{add}(n, m), \\ \forall r. \text{add}(z, r), \dots \multimap \dots \end{array} \right]$$

Safety requirement prevents interception

Example: Information Hiding

Solution: generate the add predicate dynamically

$$\forall m. \forall n. \dots \multimap \exists \textcolor{blue}{add}. \left[\begin{array}{l} !\forall x. \forall y. \textit{add}(s(x), y) \multimap \textit{add}(x, s(y)), \\ \dots, \textit{add}(n, m), \\ \forall r. \textit{add}(z, r), \dots \multimap \dots \end{array} \right]$$

Safety requirement prevents interception

Does not look like modular code

Example: Information Hiding

Solution: generate the add predicate dynamically

$$\forall m. \forall n. \dots \multimap \exists \text{add}. \left[\begin{array}{l} !\forall x. \forall y. \text{add}(s(x), y) \multimap \text{add}(x, s(y)), \\ \dots, \text{add}(n, m), \\ \forall r. \text{add}(z, r), \dots \multimap \dots \end{array} \right]$$

Safety requirement prevents interception

Does not look like modular code

Can we do better?

Example: Information Hiding

- Pull it out
- Give it a public name `adder`
- Pass private predicate

$$!\forall add. \text{ adder}(add) \multimap \left[!\forall x. \forall y. \text{ add}(s(x), y) \multimap \text{ add}(x, s(y)) \right]$$

$$\forall m. \forall n. \dots \multimap \exists add. \left[\begin{array}{l} \text{ adder}(add), \\ \dots, \text{ add}(n, m), \\ \forall r. \text{ add}(z, r), \dots \multimap \dots \end{array} \right]$$

Example: Information Hiding

- Pull it out
- Give it a public name `adder`
- Pass private predicate

$$!\forall add. \text{ adder}(add) \multimap \left[!\forall x. \forall y. \text{ add}(s(x), y) \multimap \text{ add}(x, s(y)) \right]$$

$$\forall m. \forall n. \dots \multimap \exists add. \left[\begin{array}{l} \text{ adder}(add), \\ \dots, \text{ add}(n, m), \\ \forall r. \text{ add}(z, r), \dots \multimap \dots \end{array} \right]$$

- Next, provide syntactic sugar

Example: Information Hiding

Module:

```

module adder
  provide    add    : nat × nat → o
             ! $\forall m. \forall n. \text{add}(s(m), n) \multimap \text{add}(m, s(n))$ 
end

```

Client code:

$$\forall m. \forall n. \dots \multimap \text{A as adder.} \left[\dots, \text{A.add}(n, m), \right. \\ \left. \forall r. \text{A.add}(z, r), \dots \multimap \dots \right]$$

Example: Capabilities

```

module adder'
  provide  out  add_req  : nat × nat → o
              in   add_res : nat → o
  !∀x. ∀y. add_req(s(x), y)  →◦ add_req(x, s(y))
        ∀z. add_req(z, z)    →◦ add_res(z)
end

```

and the client code assumes the concrete form:

$$\forall m. \forall n. \dots \rightarrow\!\!\circ A \text{ as } \text{adder}'. \left[\dots, A.\text{add_req}(n, m), \right. \\ \left. \forall r. A.\text{add_res}(r), \dots \rightarrow\!\!\circ \dots \right]$$

- **out**: request only on RHS
- **in**: result only on LHS

Abstract Data Types

```
interface QUEUE
```

```
  out    $enq: \text{nat} \rightarrow o$ 
```

```
  out    $deq\_req: o$       in    $deq: \text{nat} \rightarrow o$ 
```

```
end
```

```
module queue
```

```
  provide  QUEUE
```

```
  local    $head: \iota \rightarrow o$     $tail: \iota \rightarrow o$     $data: \text{nat} \times \iota \times \iota \rightarrow o$ 
```

```
          .  $\multimap \exists d. head(d), tail(d)$ 
```

```
           $! \forall e. \forall d. enq(e), head(d)$   $\multimap \exists d'. data(e, d', d), head(d')$ 
```

```
           $! \forall e. \forall d. \forall d'. \left[ \begin{array}{l} deq\_req, \\ tail(d'), \\ data(e, d, d') \end{array} \right] \multimap deq(e), tail(d)$ 
```

```
end
```


Sharing Private Names

```

module cell (v: nat)
  provide   out  get   : o           in  got   : nat → o
              out  set   : nat → o
  local    content : nat → o
              .                → content(v)
              !∀v.  get, content(v) → got(v), content(v)
              !∀v. ∀v'. set(v'), content(v) → content(v')
end

```

```

              .                → C as cell(s(z)). [ p(C.set),
                                                    q(C.get, C.got) ]
  ∀write.    p(write)          → write(z)
  [ ∀read_req.
    ∀read. ] q(read_req, read) → [ read_req,
                                     ∀r. read(r) → s(r) ]

```

Parametric Modules

```

module prodcons(Q: QUEUE)
  provide      in produce: nat → o
                in consume_req: o   out consume: nat → o

  . →o B as Q.
    [
      !∀e. produce(e) →o B.enq(e)
      !consume_req →o [
        B.deq_req,
        ∀e. B.deq(e) →o consume(e)
      ]
    ]
end

```

```

. →o B as prodcons(queue). [
  p1(B.produce), p2(B.produce),
  c1(B.consume_req, B.consume)
]

```

\mathcal{L}^M — an Extension with Modules

Extends $\mathcal{L}^{1.5}$ with

- A convenience syntax for
 - Module definitions

```

module  $p$  ( $\Sigma_{par}$ )
  provide  $\Sigma_{export}$ 
  local  $\Sigma_{local}$ 
   $P$ 
end

```

Module name and parameters
Exported names
Local predicates and constructors
Module definition

- Module instantiation: $N \text{ as } p \text{ t. } P$
 - Use of exported names $N.p$
- Static restrictions on use (**in**, **out**)

Elaboration of \mathcal{L}^M into $\mathcal{L}^{1.5}$

Compiles into $\mathcal{L}^{1.5}$

- **module** $p(\Sigma_{par})$
 provide Σ_{export}
 local Σ_{local}
 P
 end

$$\rightsquigarrow \forall \Sigma_{par}. \forall \Sigma_{export}. p(\Sigma_{par}^*, \Sigma_{export}^*) \multimap \exists \Sigma_{local}. P$$

- $N \text{ as } p \ t. P \rightsquigarrow \exists \Sigma_{export}. p(t, \vec{X}), [\vec{X} / N.\vec{X}]P$

which compiles into \mathcal{L}^1

Outline

- 1 Motivations
- 2 Core Language
 - Logical Foundations
 - Mild Second-order Extension
- 3 Modularity
- 4 Conclusions

Looking Back

- \mathcal{L}^1 — an foundational rule-based language
 - at the core of many existing languages
 - clear operational semantics
 - solid logical foundations
- Module system blueprint for rule-based languages
 - Featureful
 - name space separation
 - support for abstract data types
 - parametrization (functors, possibly higher-order and recursive)
 - selective sharing
 - Compiles into \mathcal{L}^1
 - Broadly applicable
 - forward-chaining logic programming languages
 - rewriting-based languages
 - process algebras

Future Work

- Implementation within CoMingle
 - Distributed logic programming language
 - For programming distributed mobile applications
 - Based on decentralized multiset rewriting with comprehension
 - Available at <https://github.com/sllam/comingle>
 - Show your support, please STAR CoMingle GitHub repository!
- Separate compilation
 - Comingle is compiled CHR-style
 - Essential for efficiency
 - Essential for team-based programming

Questions?

Bibliography



M.A. Nait Abdallah.

Procedures in Horn-clause Programming.

In *ICLP'86*, pages 433–447. Springer LNCS 225, 1986.



Dale Miller.

A Proposal for Modules in λ Prolog.

In *ELP'94*, pages 206–221. Springer LNCS 798, 1994.