

# 10-301/601: Introduction to Machine Learning

## Lecture 4 – Overfitting

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5/13/25

**True or False: if we use mutual information maximization as the splitting criterion, we will always learn the shortest possible decision tree with zero training error.**

True

False

Unsure

**True or False: if we use training error minimization as the splitting criterion, we will always learn the shortest possible decision tree with zero training error.**

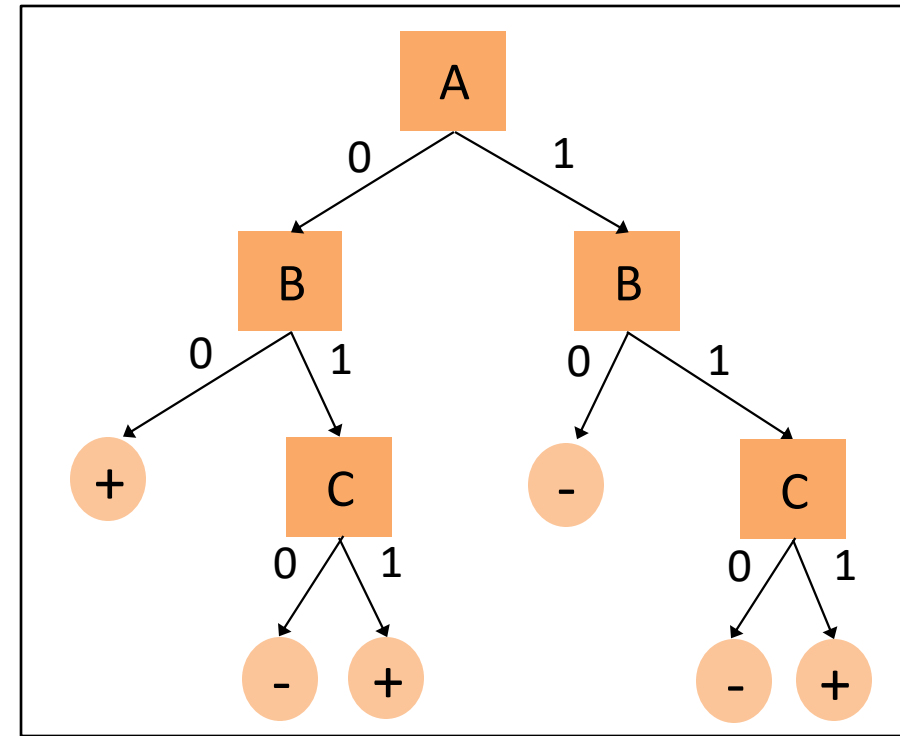
True

False

Unsure

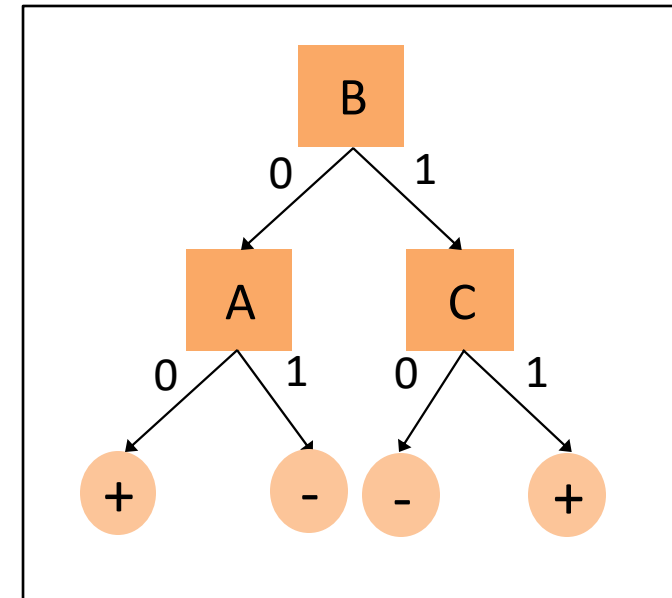
Given this dataset, if you used training error rate as the splitting criterion, you would learn this tree...

$A$	$B$	$C$	$y$
0	0	0	+
0	0	1	+
0	1	0	-
0	1	1	+
1	0	0	-
1	0	1	-
1	1	0	-
1	1	1	+



... but there actually exists a shorter decision tree with zero training error!

$A$	$B$	$C$	$y$
0	0	0	+
0	0	1	+
0	1	0	-
0	1	1	+
1	0	0	-
1	0	1	-
1	1	0	-
1	1	1	+



# Decision Trees: Inductive Bias

- The **inductive bias** of a machine learning algorithm is the principal by which it generalizes to unseen examples
- What is the inductive bias of the ID3 algorithm i.e., decision tree learning with mutual information maximization as the splitting criterion?
  - Try to find the shortest tree that achieves lowest possible training error with most informative features at the top

# Decision Trees: Pros & Cons

- Pros
  - Interpretable
  - Efficient (computational cost and storage)
  - Can be used for classification and regression tasks
  - Compatible with categorical and real-valued features
- Cons

# Real-Valued Features: Example - $x$ = Outside Temperature (°F)

$x$	$y$
74	Drive
55	Bus
63	Bike
33	Drive
80	Drive
81	Drive
44	Bus
45	Bus
78	Drive
51	Bus



$x$	$y$
33	Drive
44	Bus
45	Bus
51	Bus
55	Bus
63	Bike
74	Drive
78	Drive
80	Drive
81	Drive

←  $x < 38.5$



# Real-Valued Features: Example - $x$ = Outside Temperature (°F)

$x$	$y$
74	Drive
55	Bus
63	Bike
33	Drive
80	Drive
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$x$	$y$
33	Drive
44	Bus
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63	Bike
74	Drive
78	Drive
80	Drive
81	Drive

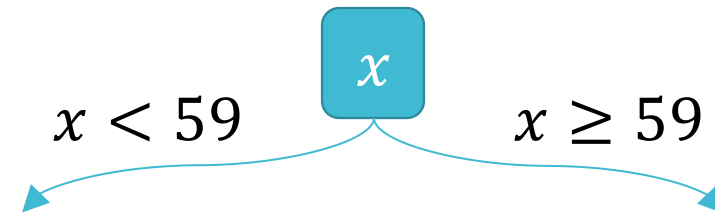
←  $x < 44.5$

# Real-Valued Features: Example - $x$ = Outside Temperature (°F)

$x$	$y$
74	Drive
55	Bus
63	Bike
33	Drive
80	Drive
81	Drive
44	Bus
45	Bus
78	Drive
51	Bus



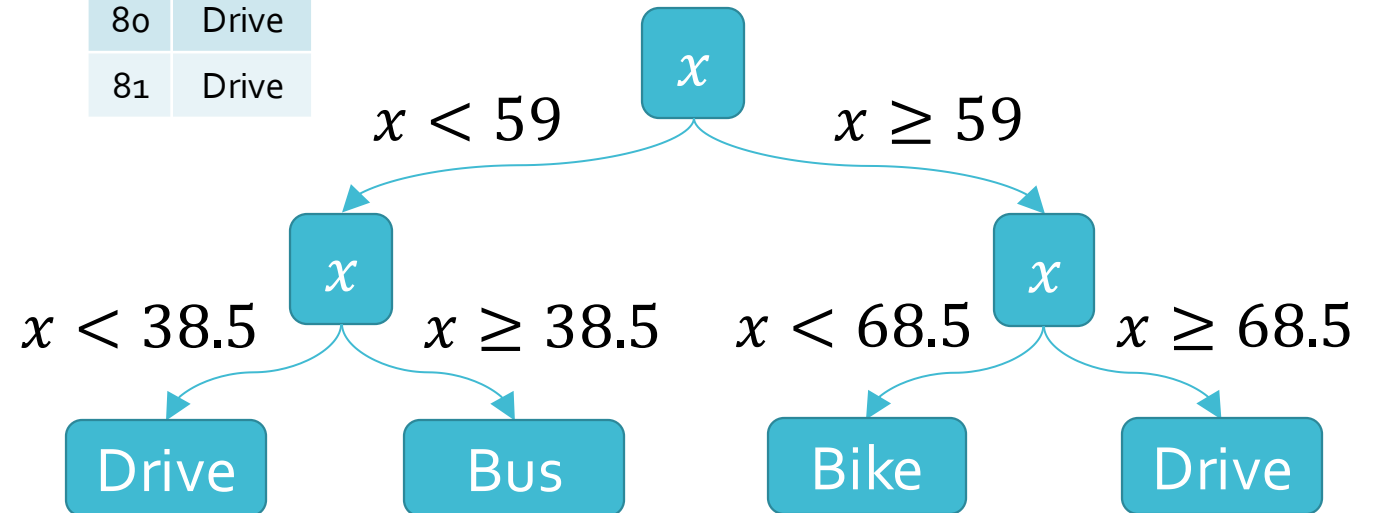
$x$	$y$
33	Drive
44	Bus
45	Bus
51	Bus
55	Bus
63	Bike
74	Drive
78	Drive
80	Drive
81	Drive



# Real-Valued Features: Example - $x$ = Outside Temperature (°F)

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74	Drive
78	Drive
80	Drive
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# Decision Trees: Pros & Cons

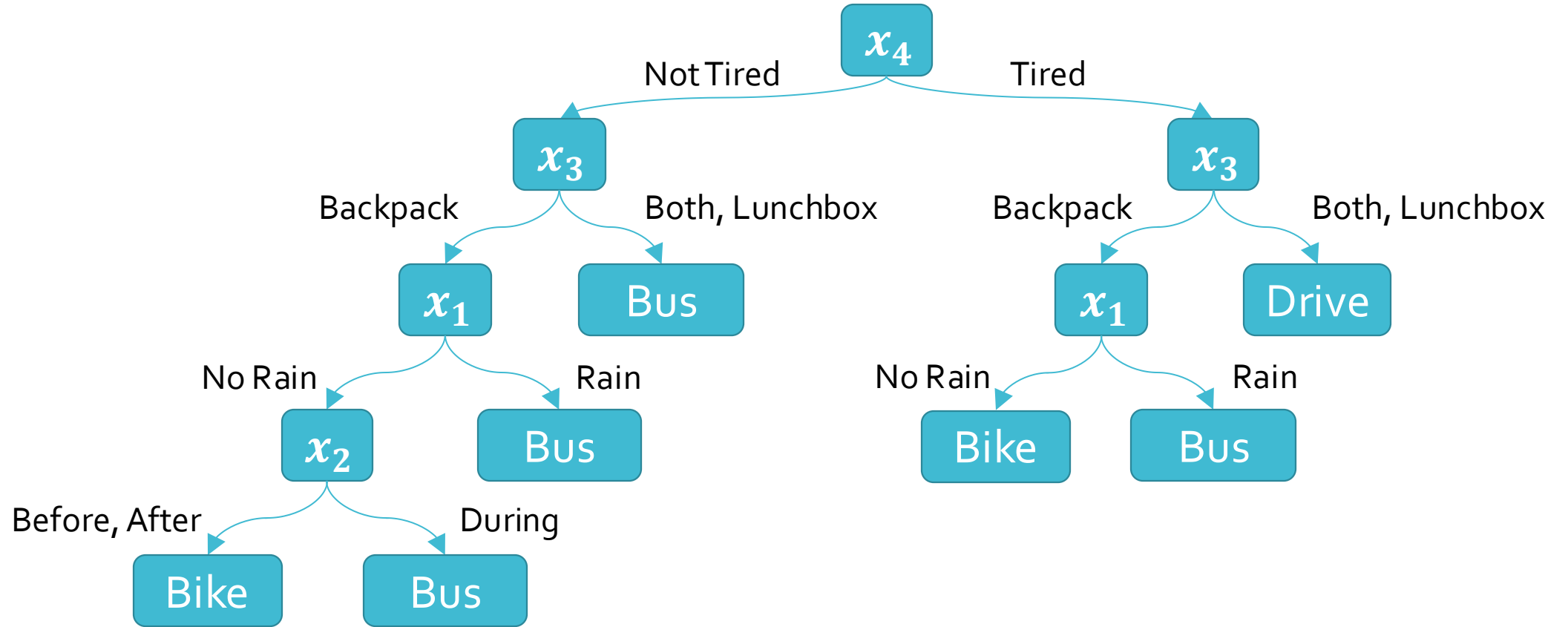
- Pros
  - Interpretable
  - Efficient (computational cost and storage)
  - Can be used for classification and regression tasks
  - Compatible with categorical and real-valued features
- Cons
  - Learned greedily: each split only considers the immediate impact on the splitting criterion
    - Not guaranteed to find the smallest (fewest number of splits) tree that achieves a training error rate of 0.
  - Liable to overfit!

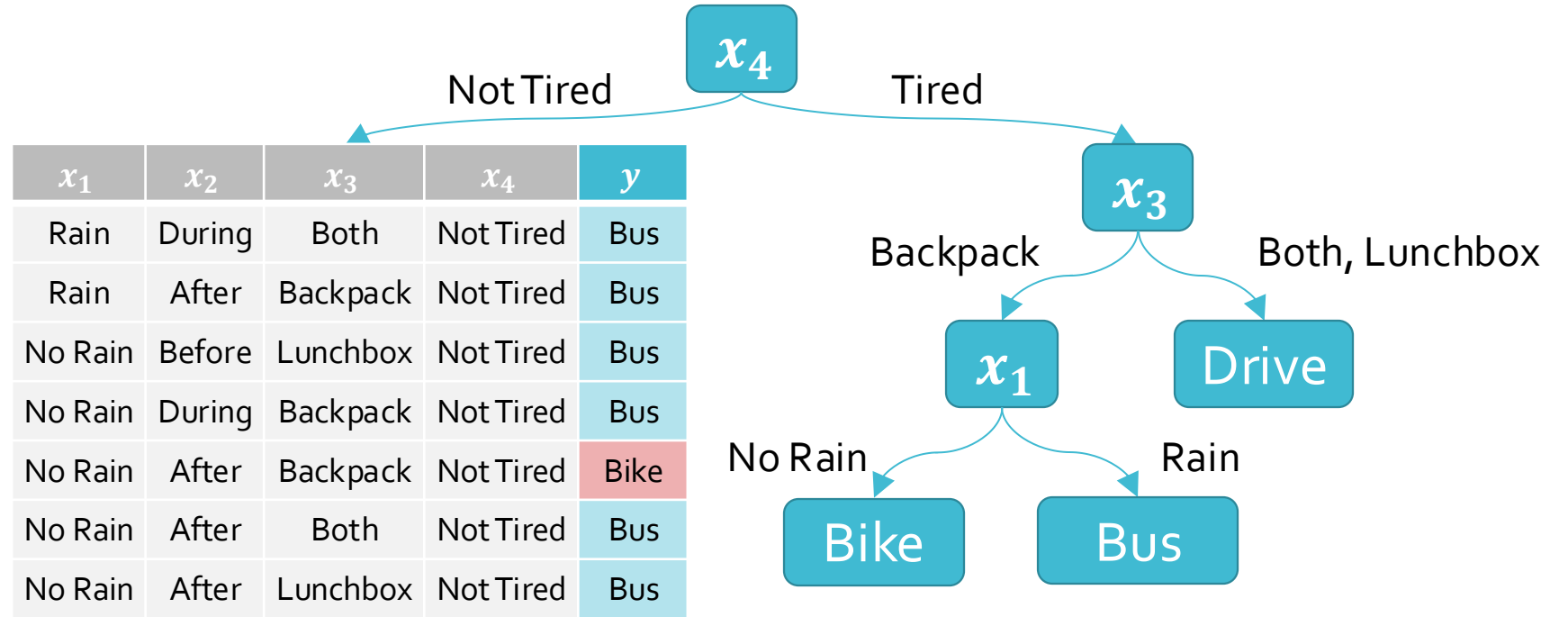
# Overfitting

- Overfitting occurs when the classifier (or model)...
  - is too complex
  - fits noise or “outliers” in the training dataset as opposed to the actual pattern of interest
  - doesn’t have enough inductive bias pushing it to generalize
- Underfitting occurs when the classifier (or model)...
  - is too simple
  - can’t capture the actual pattern of interest in the training dataset
  - has too much inductive bias

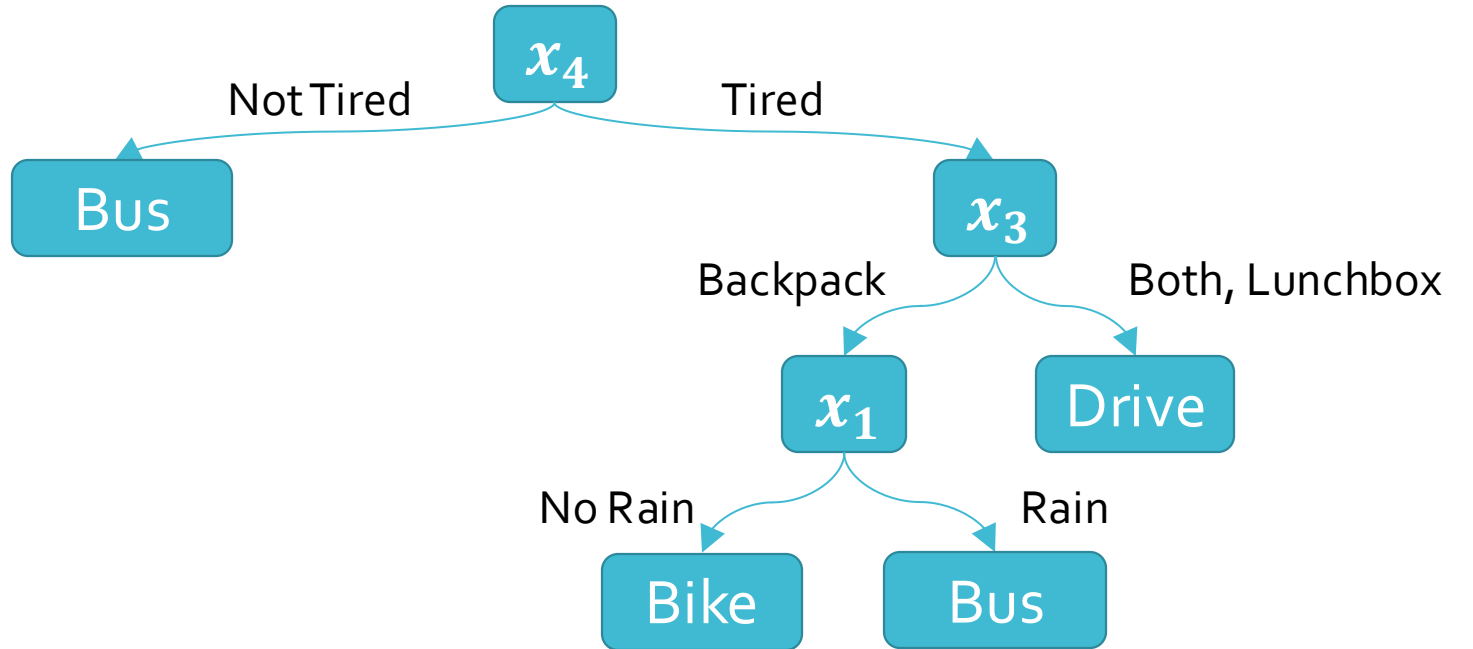
# Different Kinds of Error

- Training error rate =  $err(h, \mathcal{D}_{train})$
- Test error rate =  $err(h, \mathcal{D}_{test})$
- True error rate =  $err(h)$ 
  - = the error rate of  $h$  on all possible examples
  - In machine learning, this is the quantity that we care about but, in most cases, it is unknowable.
- Overfitting occurs when  $err(h) > err(h, \mathcal{D}_{train})$ 
  - $err(h) - err(h, \mathcal{D}_{train})$  can be thought of as a measure of overfitting



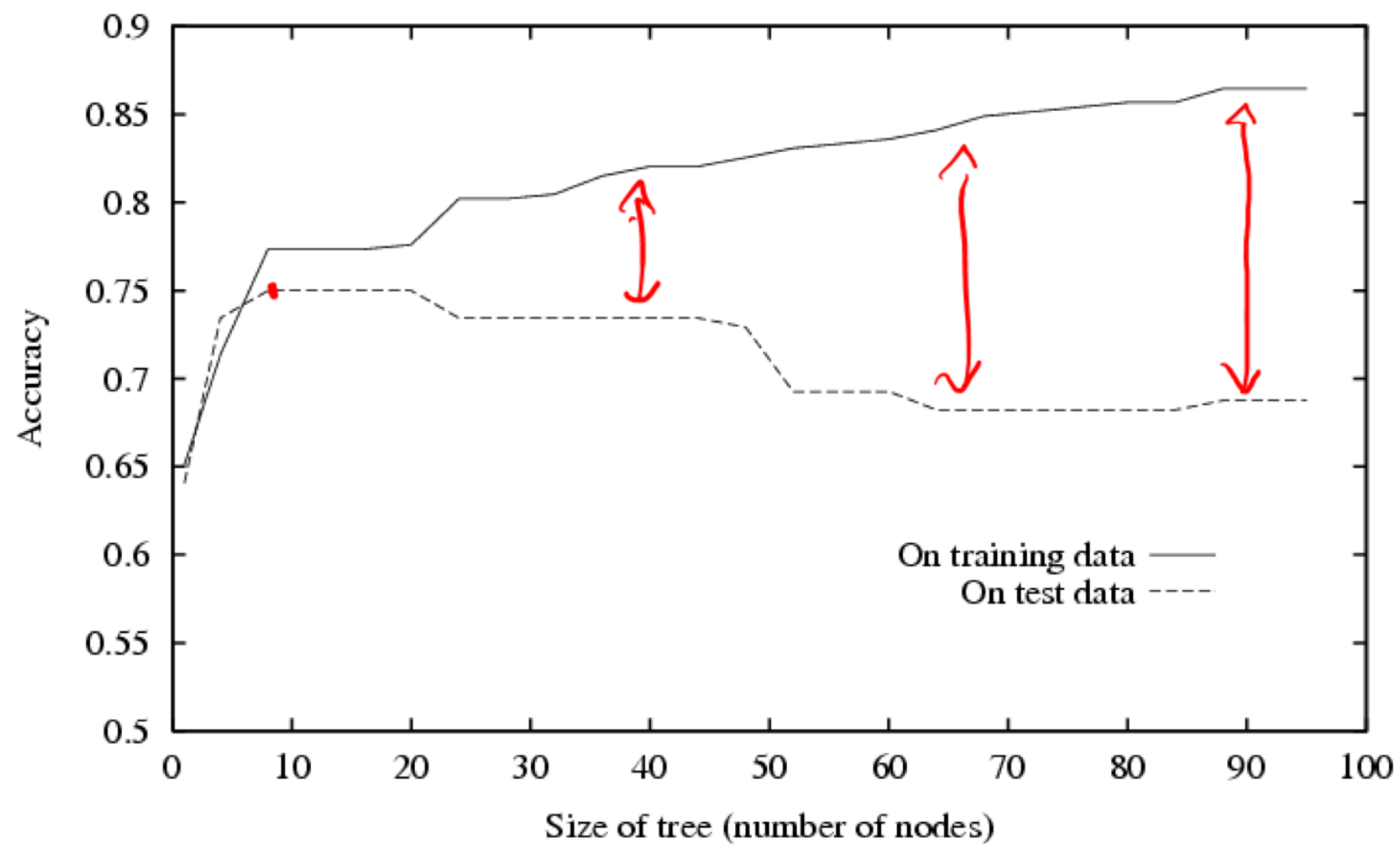






This tree only misclassifies one training data point!

# Overfitting in Decision Trees



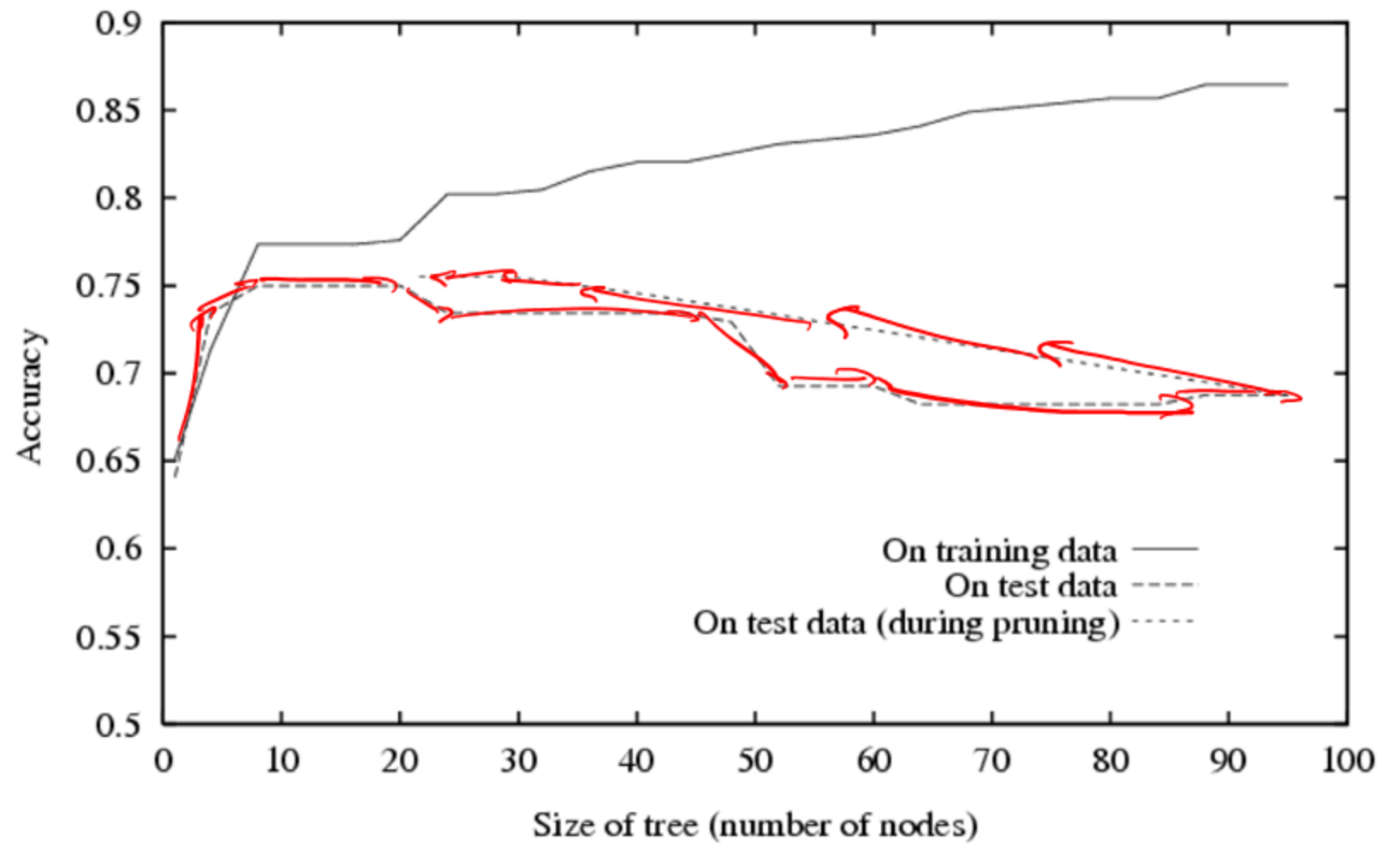
# Combatting Overfitting in Decision Trees

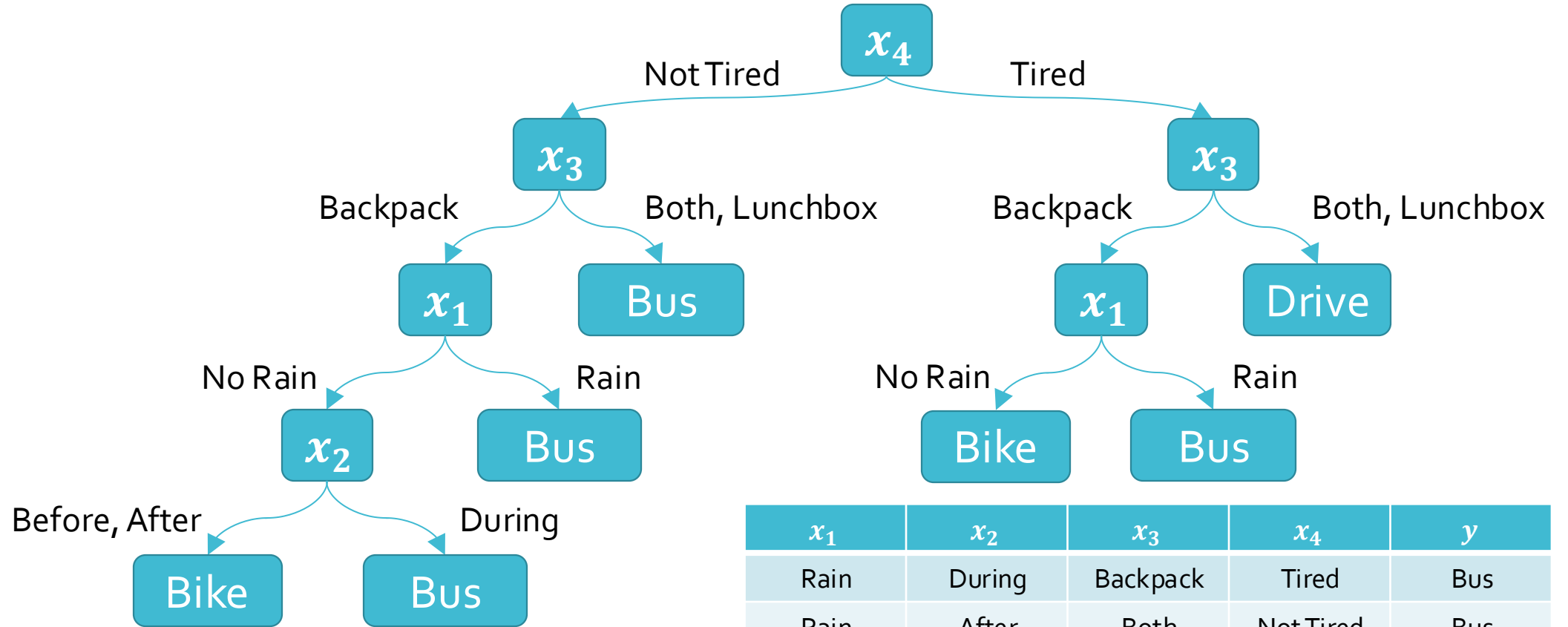
- Heuristics:
  - Do not split leaves past a fixed depth,  $\delta$
  - Do not split leaves with fewer than  $c$  data points
  - Do not split leaves where the maximal information gain is less than  $\tau$
- Take a majority vote in impure leaves

# Combatting Overfitting in Decision Trees

- Pruning:
  1. First, learn a decision tree
  2. Then, evaluate each split using a “validation” dataset by comparing the validation error rate with and without that split
  3. Greedily remove the split that most decreases the validation error rate
    - Break ties in favor of smaller trees
  4. Stop if no split is removed

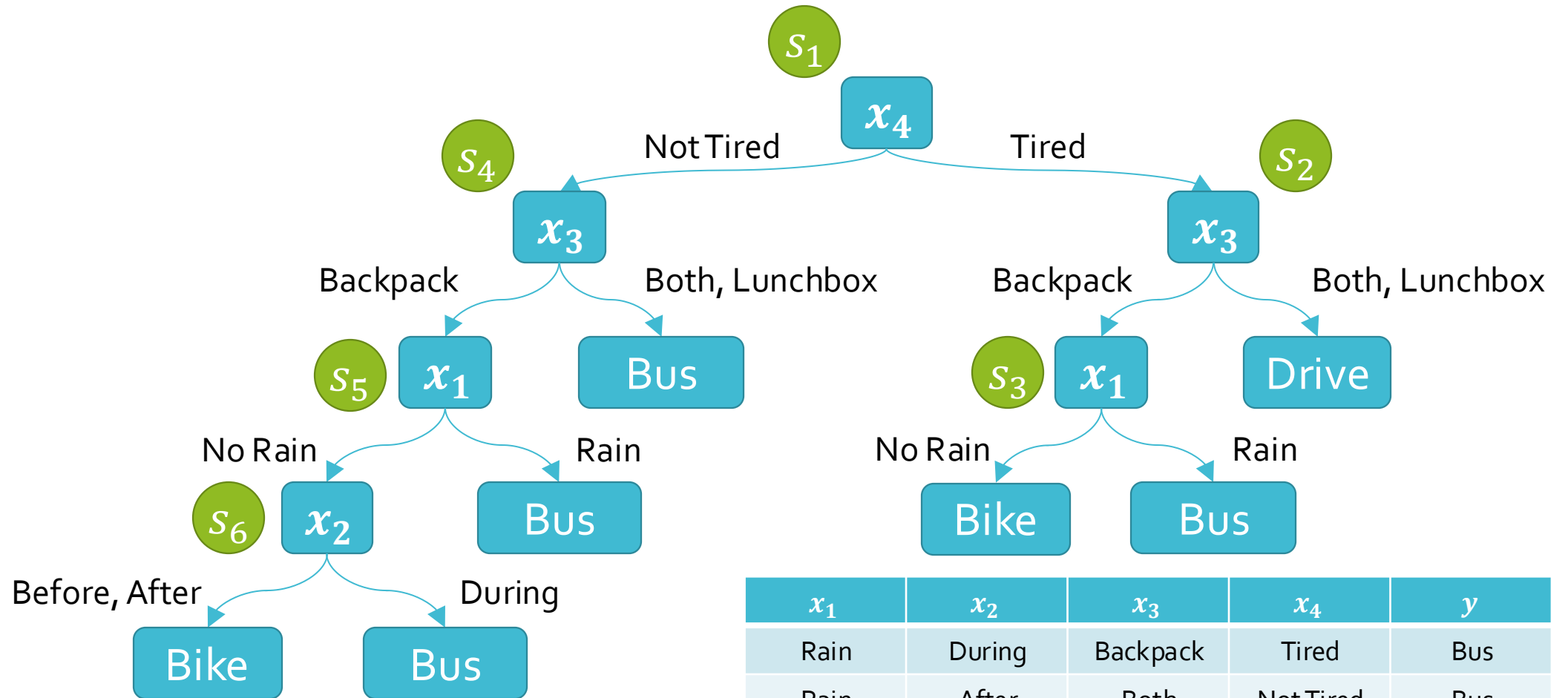
# Pruning Decision Trees





$\mathcal{D}_{val} =$

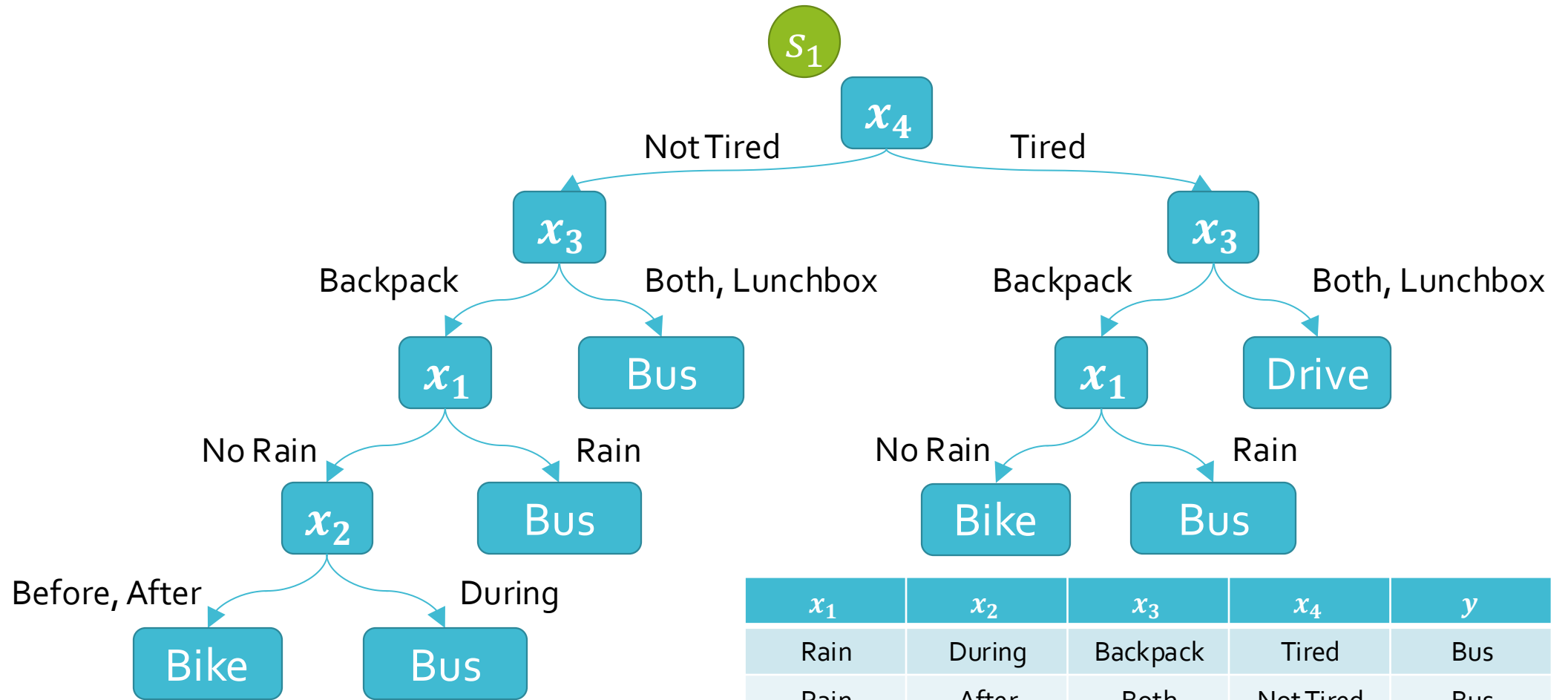
$x_1$	$x_2$	$x_3$	$x_4$	$y$
Rain	During	Backpack	Tired	Bus
Rain	After	Both	Not Tired	Bus
No Rain	Before	Backpack	Not Tired	Bus
No Rain	During	Lunchbox	Tired	Drive
No Rain	After	Lunchbox	Tired	Drive



$\mathcal{D}_{val} =$

$x_1$	$x_2$	$x_3$	$x_4$	$y$
Rain	During	Backpack	Tired	Bus
Rain	After	Both	Not Tired	Bus
No Rain	Before	Backpack	Not Tired	Bus
No Rain	During	Lunchbox	Tired	Drive
No Rain	After	Lunchbox	Tired	Drive

$$err(h, \mathcal{D}_{val}) = 0.2$$

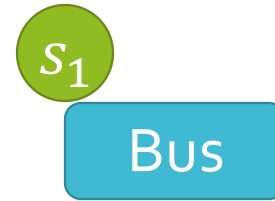


$\mathcal{D}_{val} =$

$$err(h - s_1, \mathcal{D}_{val})$$

$x_1$	$x_2$	$x_3$	$x_4$	$y$
Rain	During	Backpack	Tired	Bus
Rain	After	Both	Not Tired	Bus
No Rain	Before	Backpack	Not Tired	Bus
No Rain	During	Lunchbox	Tired	Drive
No Rain	After	Lunchbox	Tired	Drive

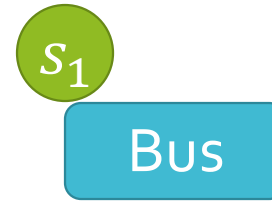




$$err(h - s_1, \mathcal{D}_{val})$$

$$\mathcal{D}_{val} =$$

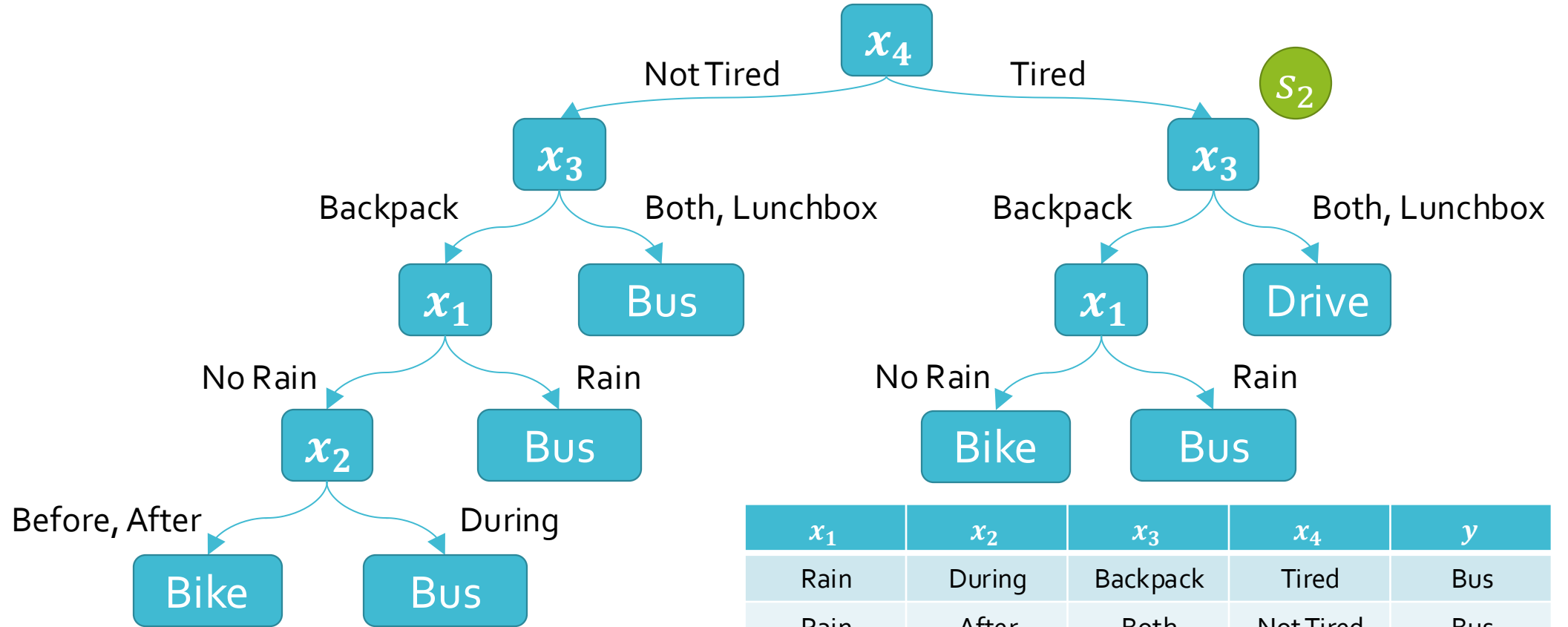
$x_1$	$x_2$	$x_3$	$x_4$	$y$
Rain	During	Backpack	Tired	Bus
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No Rain	Before	Backpack	Not Tired	Bus
No Rain	During	Lunchbox	Tired	Drive
No Rain	After	Lunchbox	Tired	Drive



$$err(h - s_1, \mathcal{D}_{val}) = 0.4$$

$\mathcal{D}_{val} =$

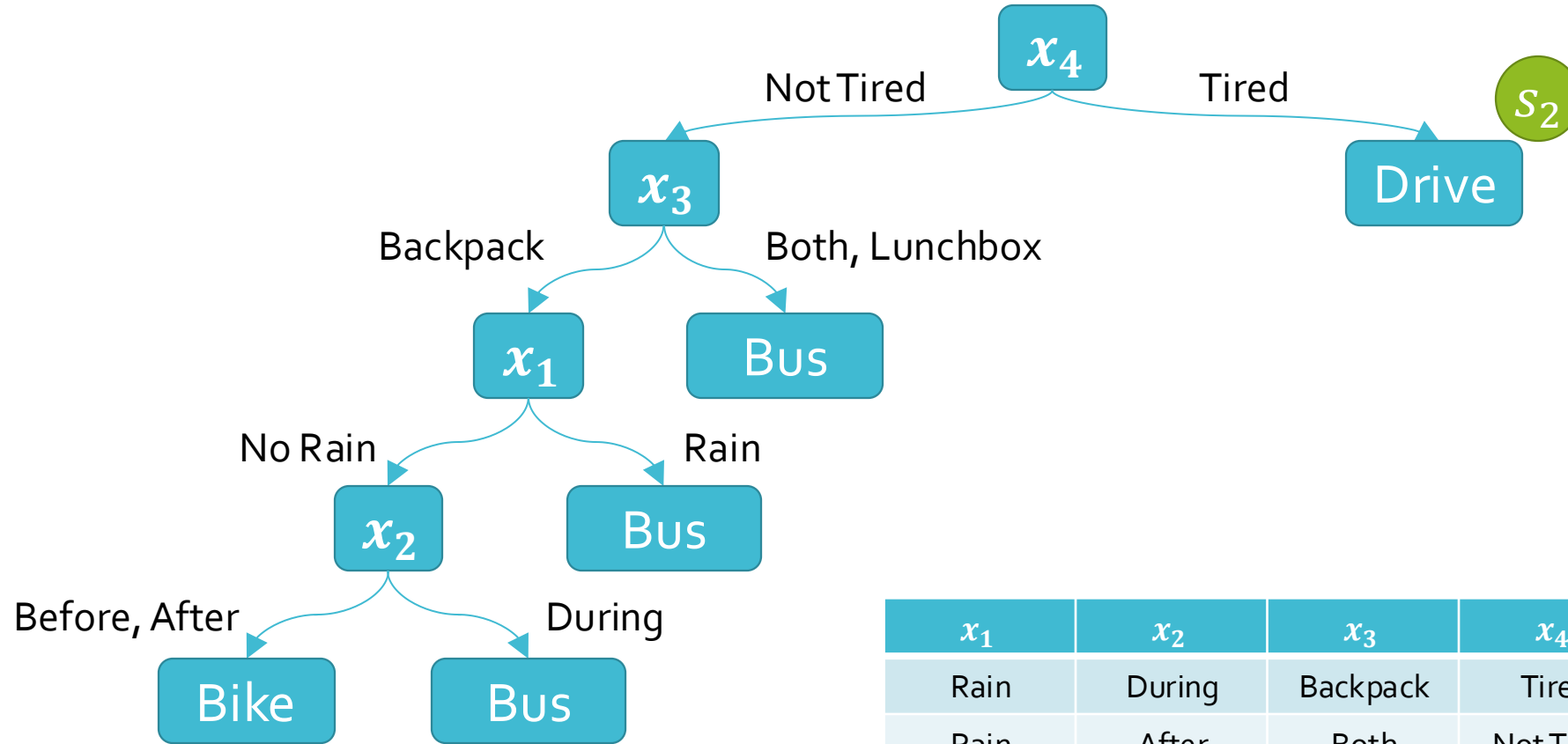
$x_1$	$x_2$	$x_3$	$x_4$	$y$
Rain	During	Backpack	Tired	Bus
Rain	After	Both	Not Tired	Bus
No Rain	Before	Backpack	Not Tired	Bus
No Rain	During	Lunchbox	Tired	Drive
No Rain	After	Lunchbox	Tired	Drive



$\mathcal{D}_{val} =$

$$err(h - s_2, \mathcal{D}_{val})$$

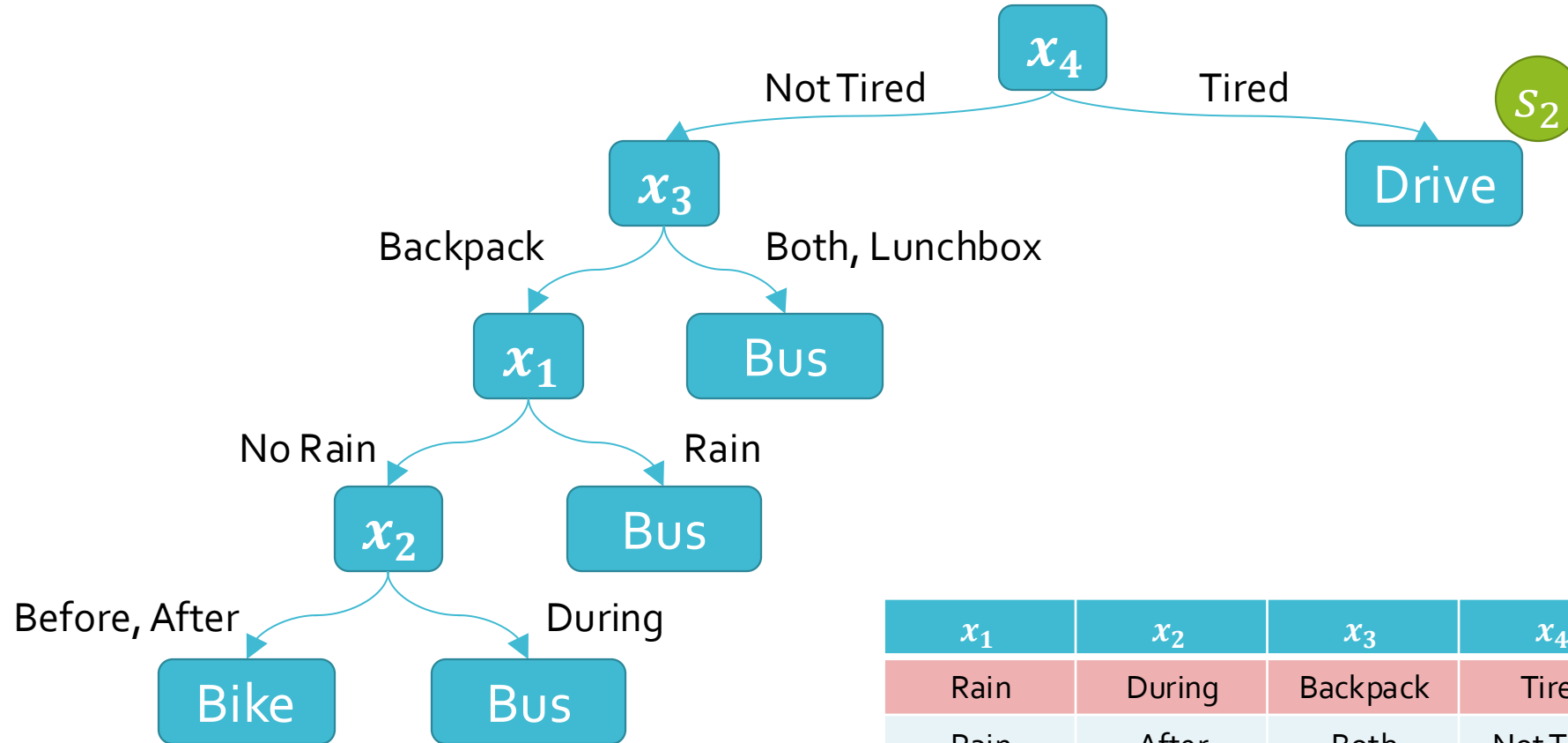
$x_1$	$x_2$	$x_3$	$x_4$	$y$
Rain	During	Backpack	Tired	Bus
Rain	After	Both	Not Tired	Bus
No Rain	Before	Backpack	Not Tired	Bus
No Rain	During	Lunchbox	Tired	Drive
No Rain	After	Lunchbox	Tired	Drive



$\mathcal{D}_{val} =$

$$err(h - s_2, \mathcal{D}_{val})$$

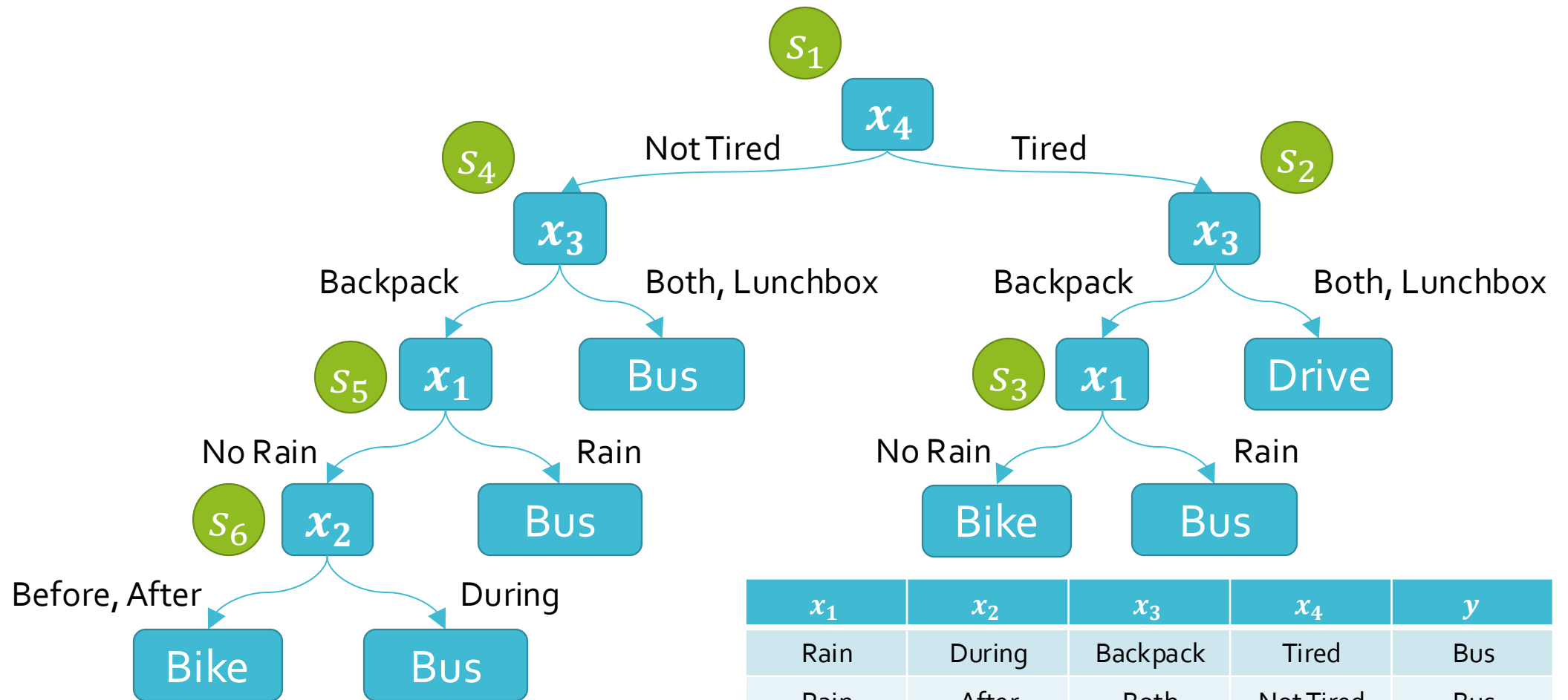
$x_1$	$x_2$	$x_3$	$x_4$	$y$
Rain	During	Backpack	Tired	Bus
Rain	After	Both	Not Tired	Bus
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$\mathcal{D}_{val} =$

$x_1$	$x_2$	$x_3$	$x_4$	$y$
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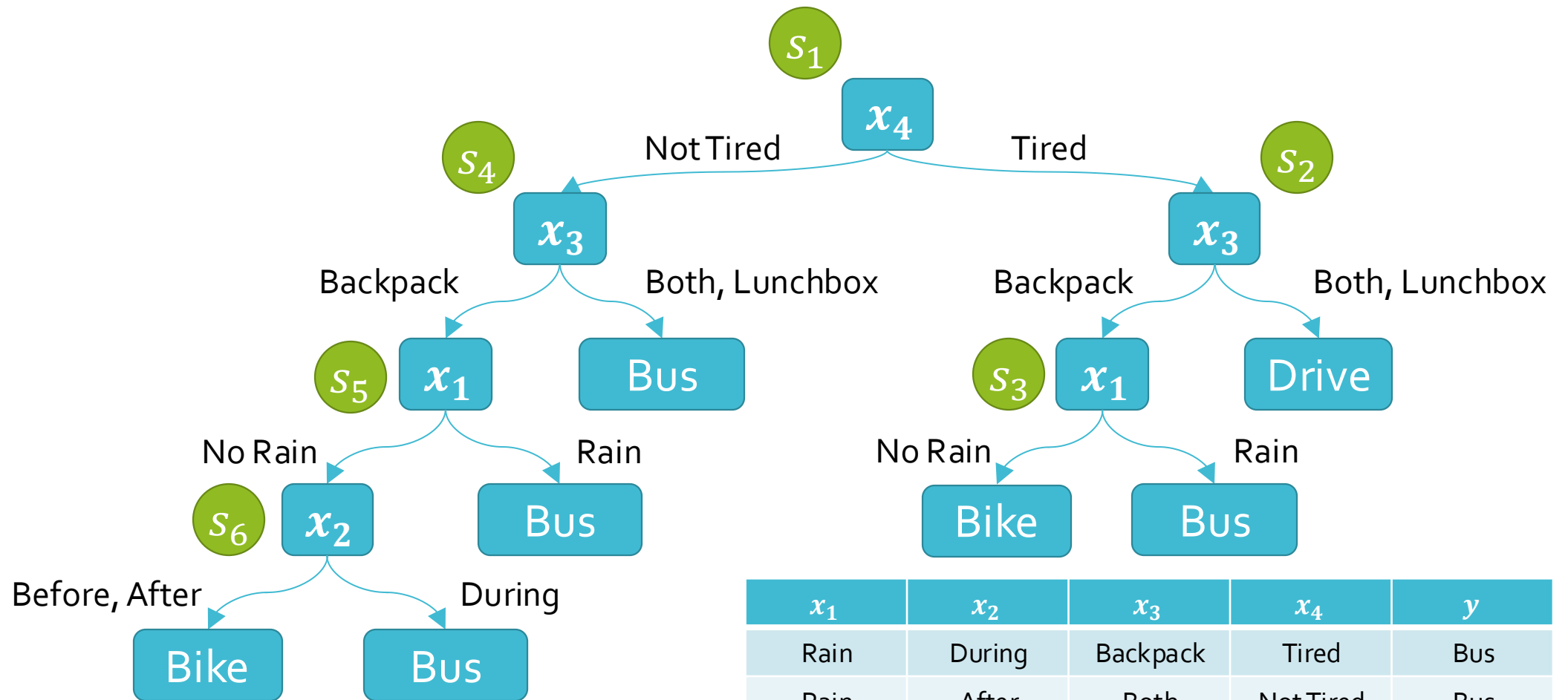
$$err(h - s_2, \mathcal{D}_{val}) = 0.4$$



$s$	$s_1$	$s_2$	$s_3$	$s_4$	$s_5$	$s_6$
$err(h - s, \mathcal{D}_{val})$	0.4	0.4	0.4	0	0	0.2

$\mathcal{D}_{val} =$

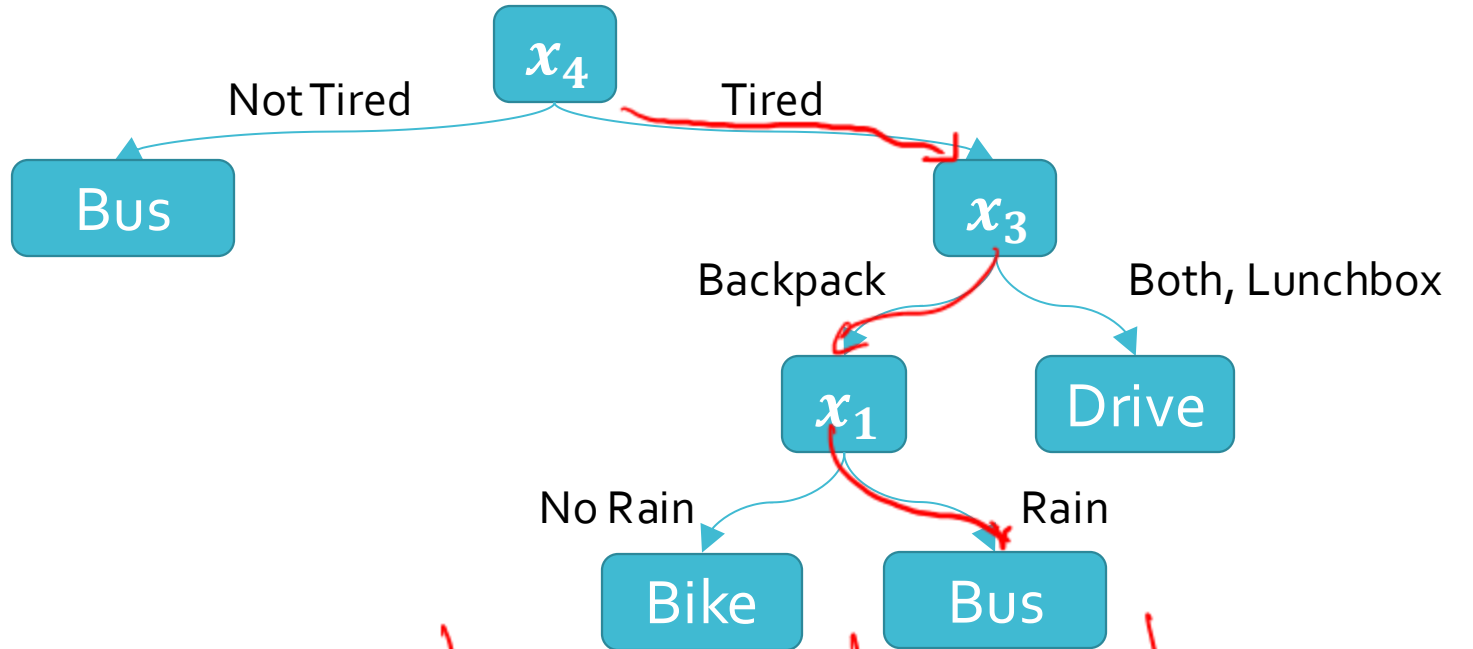
$x_1$	$x_2$	$x_3$	$x_4$	$y$
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$s$	$s_1$	$s_2$	$s_3$	$s_4$	$s_5$	$s_6$
$err(h - s, \mathcal{D}_{val})$	0.4	0.4	0.4	0	0	0.2

$\mathcal{D}_{val} =$

$x_1$	$x_2$	$x_3$	$x_4$	$y$
Rain	During	Backpack	Tired	Bus
Rain	After	Both	Not Tired	Bus
No Rain	Before	Backpack	Not Tired	Bus
No Rain	During	Lunchbox	Tired	Drive
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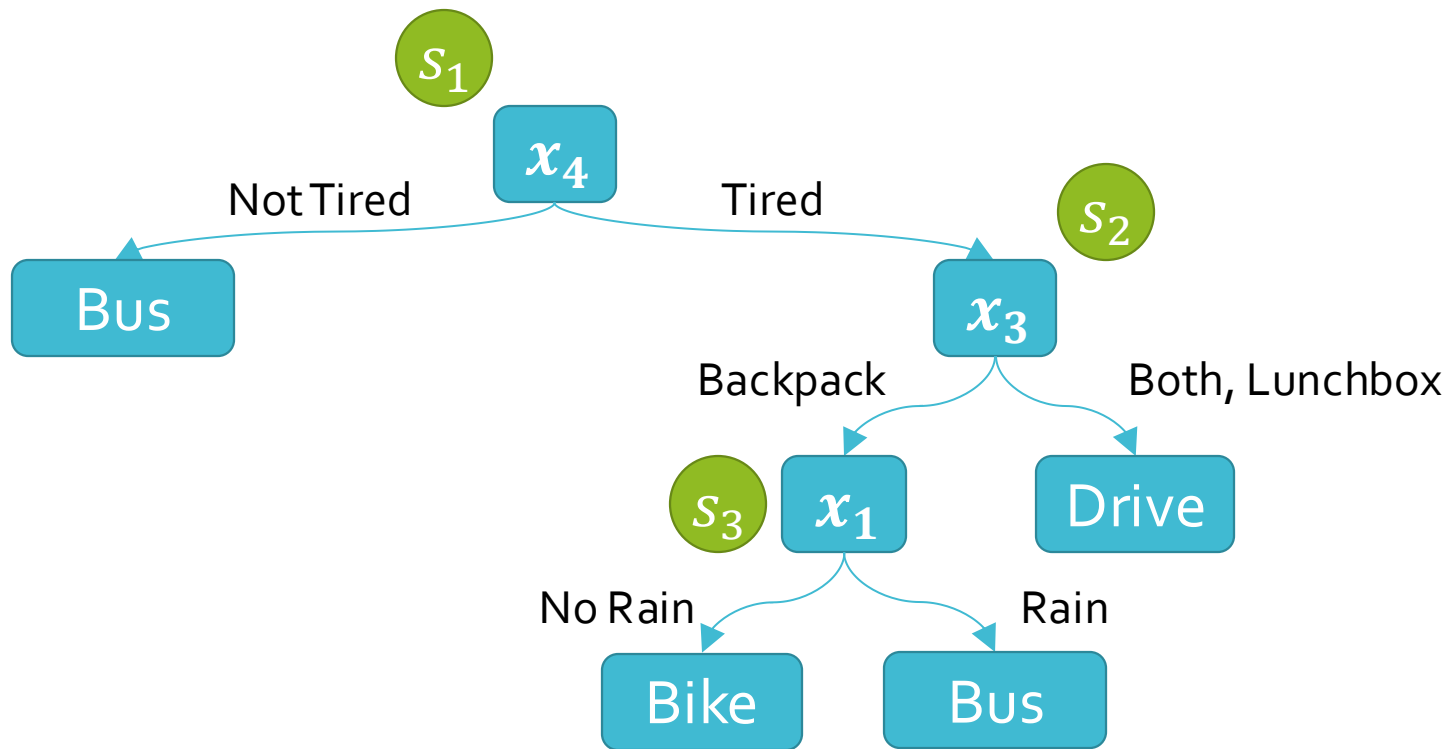
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No Rain	Before	Backpack	Not Tired	Bus
No Rain	During	Lunchbox	Tired	Drive
No Rain	After	Lunchbox	Tired	Drive

$err(h, \mathcal{D}_{val}) = 0$

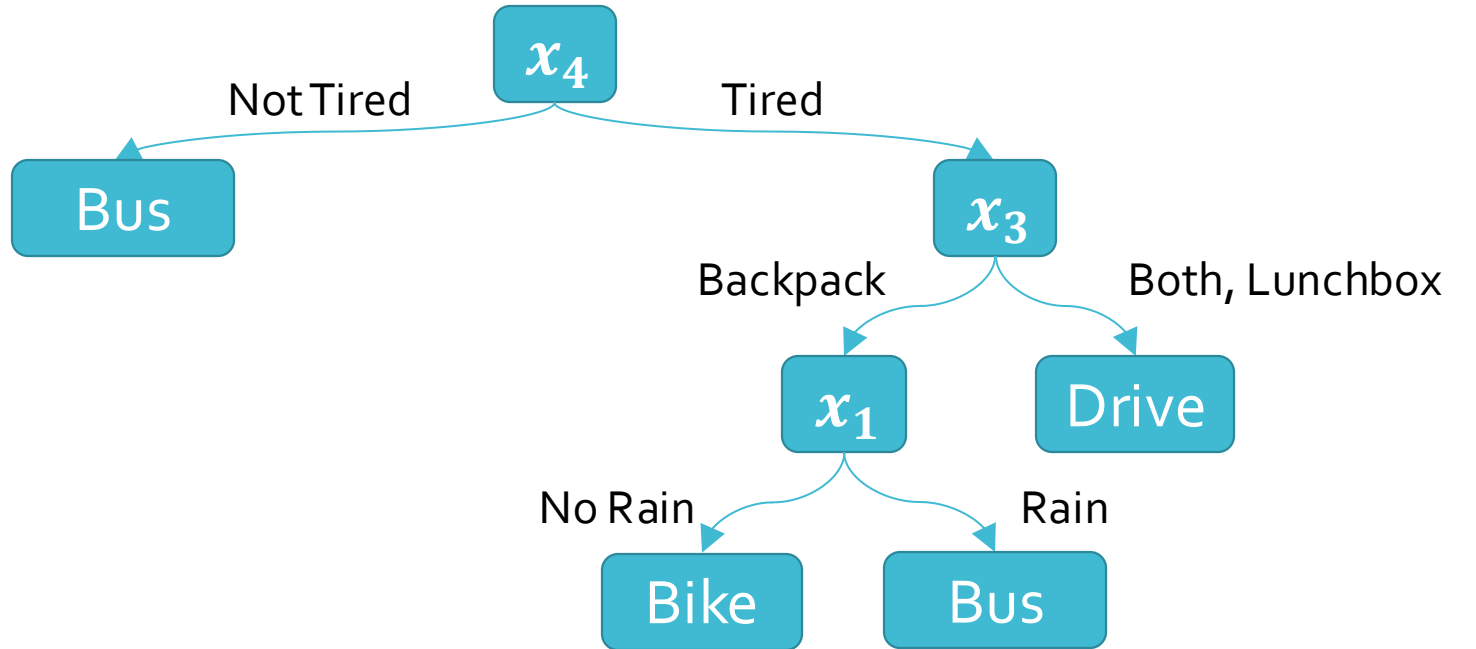


$s$	$s_1$	$s_2$	$s_3$
$err(h - s, \mathcal{D}_{val})$	0.4	0.2	0.2



$\mathcal{D}_{val} =$

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# Key Takeaways

- Inductive bias of decision trees
- Overfitting vs. Underfitting
- How to combat overfitting in decision trees