## **Linked List Operations**

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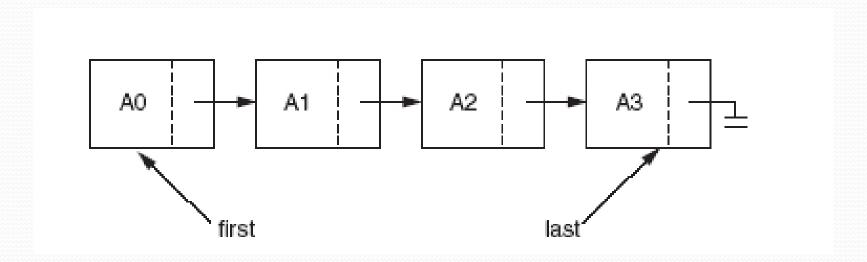
Systems Skills in C and Unix

#### Why Linked Lists?

- Flexible memory management
- Easy adds and deletes from a list
- A data structure you would always consider using

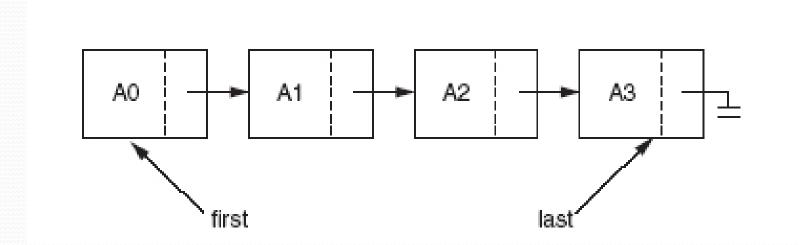
## Types of Linked Lists

### Singly Linked Lists

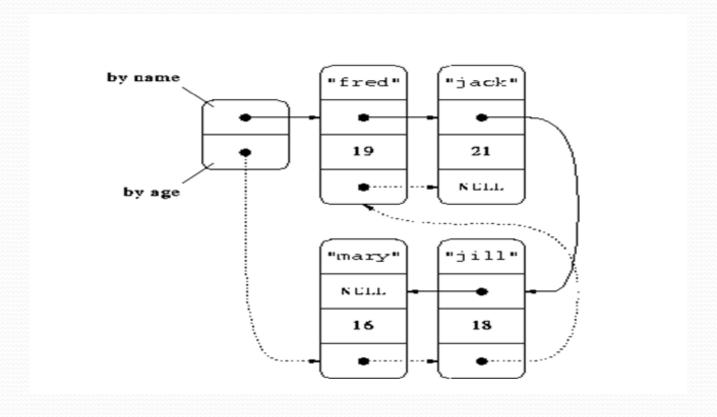


### **Doubly Linked Lists**



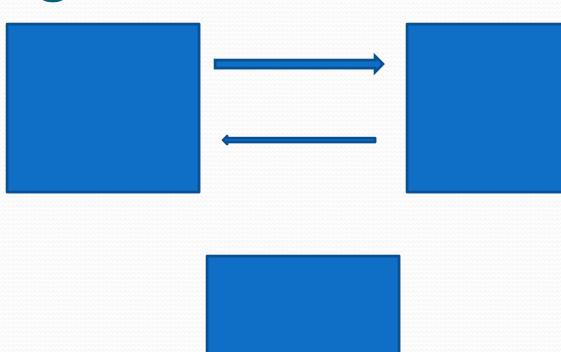


#### **Multilinked Lists**

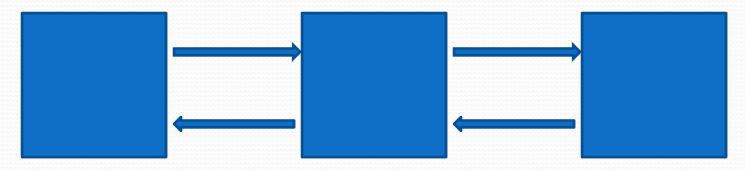


# Linked List operations on DLL's

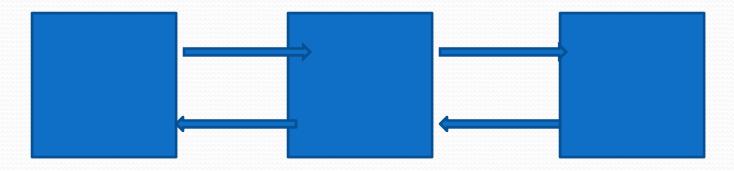
## Adding Nodes



## Deleting Nodes



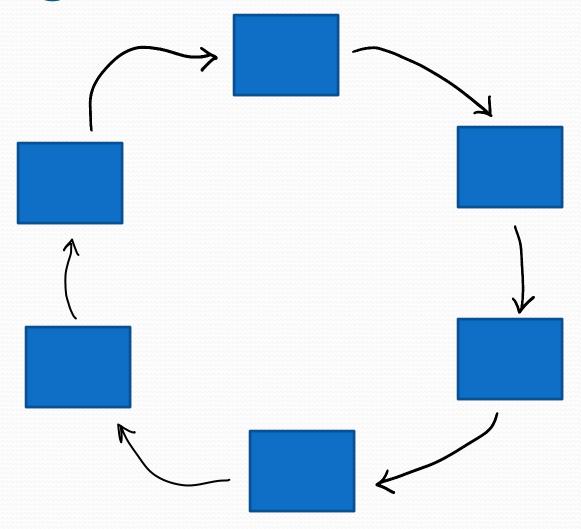
## Traversing a DLL



## Making a singly LL circular



# Rotating a circular LL





#### Things we should know about LL's

- Understand the difference between a LL node and a pointer to a node
- Head is typically NOT a node, but a pointer to the first node
- Be careful dealing with LL nodes, as misguided link could create infinite loops, memory leaks or incorrect outputs

## **Coding Examples**