

Structs, Typedefs and Linked Lists

15-123

Systems Skills in C and Unix

Lesson objectives

- Understanding Structs
- How structs are stored in memory
 - Importance of data ordering
 - Padding the bytes
- Understanding typedefs
- Allocating and deallocating memory for structs
- Introduction to Linked Lists
 - Recursive data structures
 - Basic operations on LL's

Understanding structs

```
struct simple_rec {  
    int data;  
    char ch;  
    char* name;  
};
```

```
typedef struct simple_rec simple_rec;
```

Is this allowed?

```
struct recur rec {  
    char* data;  
    struct recur rec next;  
};
```

Recursive Structs

```
struct recursive rec {  
    char* data;  
    struct recursive rec* next;  
};
```

What is this kind of struct good for?

Allocating and deallocating memory

```
struct recursive_rec {  
    char* data;  
    struct recursive_rec* next;  
};
```

```
struct recursive_rec* newrec = malloc (sizeof(struct recursive_rec));
```

Building dynamic lists

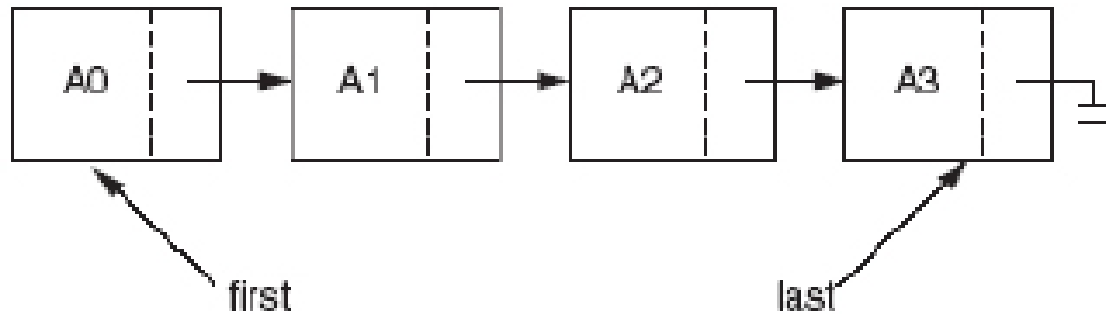


image source: Weiss Data Structures



Coding Examples