

Interior-point methods



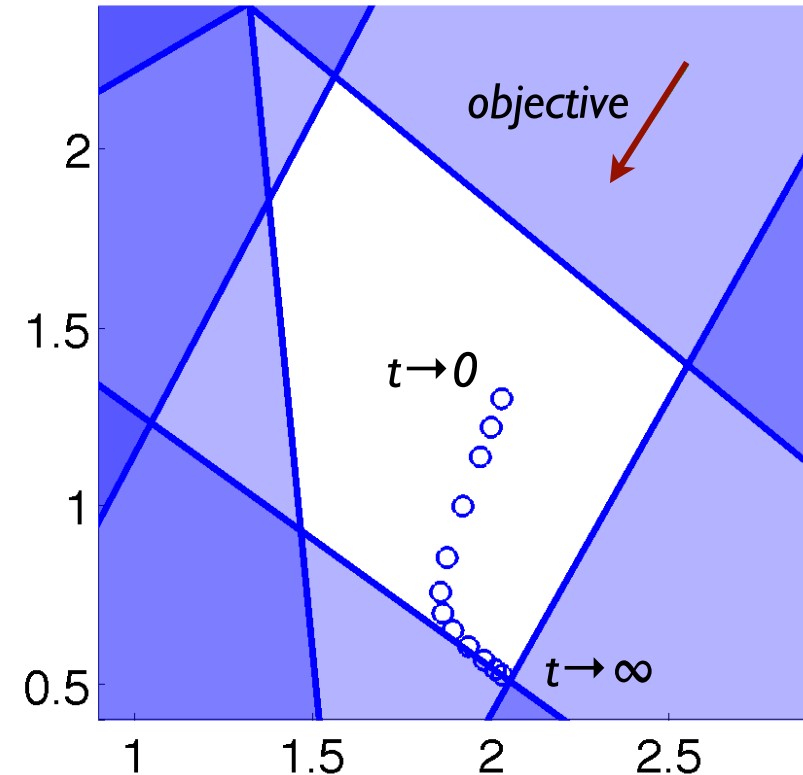
10-725 Optimization
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Review

- Analytic center
 - ▶ force field interpretation
 - ▶ Newton's method: $y = 1./(Ax+b)$ $A^T Y^2 A \Delta x = A^T y$
- Dikin ellipsoid
 - ▶ unit ball of Hessian norm for log barrier
 - ▶ contained in feasible region
 - ▶ Dikin ellipsoid at analytic center: scale up by m , contains feasible region

Review

- Central path:
 - ▶ force field
 - ▶ Newton: $A^T Y^2 A \Delta x = A^T y - tc$
 - ▶ trading centering v. optimality
- Affine invariance
- Constraint form v. penalty form of central path
- Primal-dual correspondence for central path
 - ▶ duality gap m/t



Primal-dual constraint form

- Primal-dual pair:
 - ▶ $\min c^T x \quad \text{st} \quad Ax + b \geq 0$
 - ▶ $\max -b^T y \quad \text{st} \quad A^T y = c \quad y \geq 0$
- KKT:
 - ▶ $Ax + b \geq 0$ (primal feasibility)
 - ▶ $y \geq 0 \quad A^T y = c$ (dual feasibility)
 - ▶ $c^T x + b^T y \leq 0$ (strong duality)
 - ▶ ...or, $c^T x + b^T y \leq \lambda$ (relaxed strong duality)

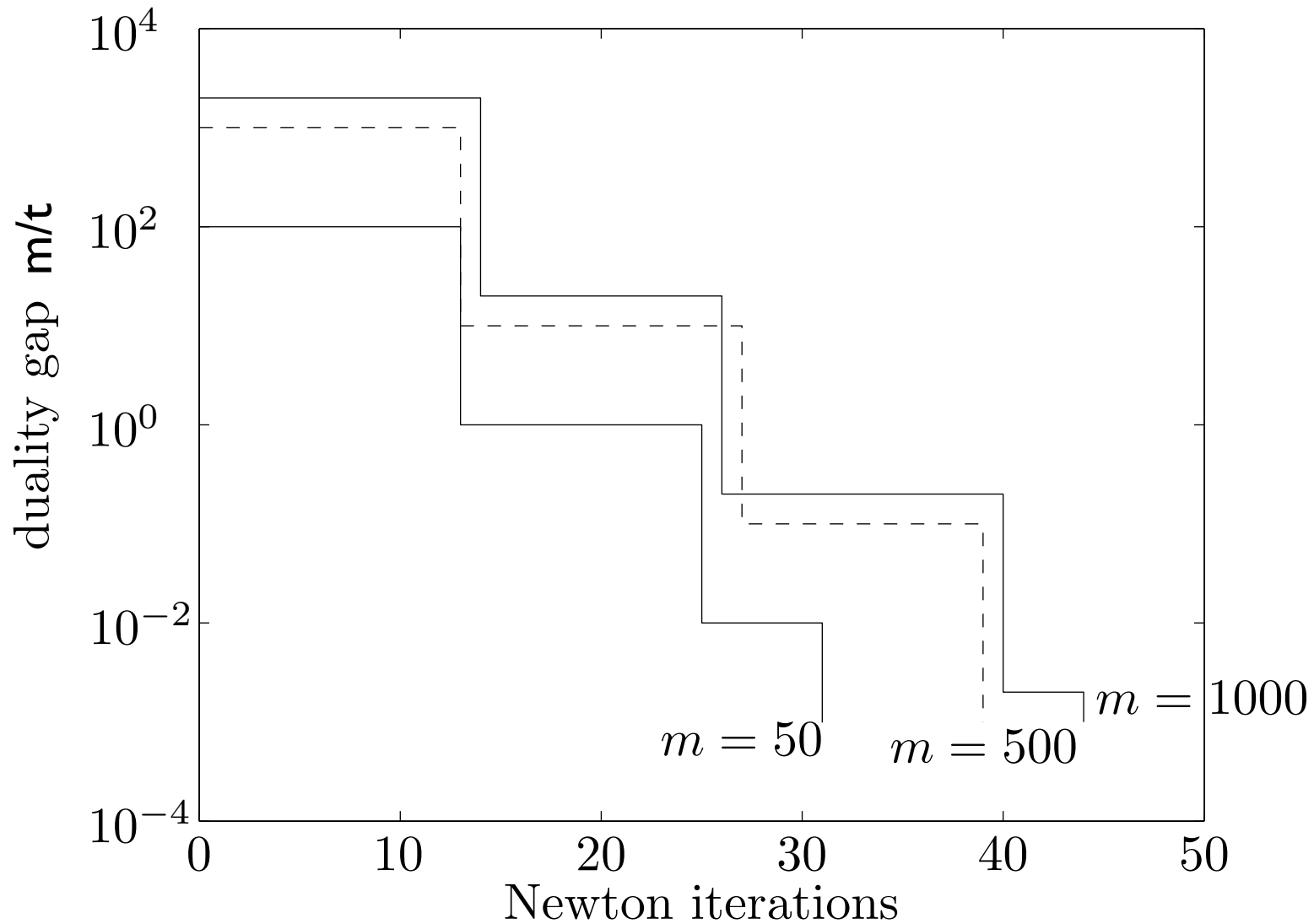
Analytic center of relaxed KKT

- Relaxed KKT conditions:
 - ▶ $Ax + b = s \geq 0$
 - ▶ $y \geq 0$
 - ▶ $A^T y = c$
 - ▶ $c^T x + b^T y \leq \lambda$
- Central path = {analytic centers of relaxed KKT}

A simple algorithm

- $t := 1, y := 1^m, x := 0^n$
- Repeat:
 - ▶ Use infeasible-start Newton to find point y on dual central path (and corresponding multipliers x)
 - ▶ $t := \alpha t$ ($\alpha > 1$)
- After any outer iteration:
 - ▶ Multipliers x are primal feasible; gap $c^T x + b^T y = m/t$
 - ▶ or, recover w/ duality: $s = 1./ty$ $x = A \setminus (s - b)$

Example



An algorithm and proof

- **Feasible** for KKT conditions:
 - ▶ $Ax + b = s \geq 0$
 - ▶ $y \geq 0$
 - ▶ $A^T y = c$
- **Optimal** for KKT conditions:
 - ▶ $c^T x + b^T y \leq 0$ or $s^T y \leq 0$
- A potential combining feasibility & optimality:
 - ▶ $p(s, y) = (m+k) \ln y^T s - \sum \ln y_i - \sum \ln s_i$

Potential reduction

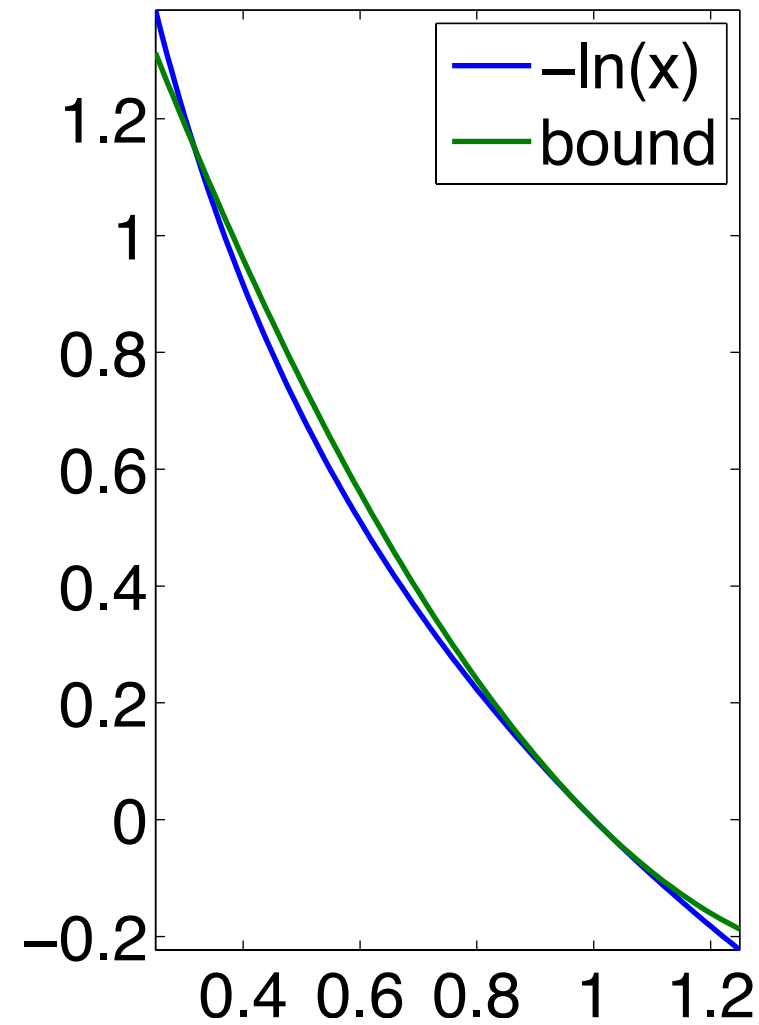
- Potential:
 - ▶ $p(s,y) = (m+k) \ln y^T s - \sum \ln y_i - \sum \ln s_i$
 $= k \ln y^T s + [m \ln y^T s - \sum \ln y_i - \sum \ln s_i]$
- Algorithm strategy:
 - ▶ start w/ strictly feasible (x, y, s)
 - ▶ update by $(\Delta x, \Delta y, \Delta s)$:
 - ▶ reduce $p(s,y)$ by at least δ per iter:

Potential reduction strategy

- Upper bound $p(s,y)$ locally with a quadratic
 - ▶ will look like Hessian from Newton's method
 - ▶ analyze upper bound: reduce by at least δ / iter
 - ▶ $p(s,y) = (m+k) \ln y^T s - \sum \ln y_i - \sum \ln s_i$
- $p_i(s,y) \leq$

Upper bound, cont'd

▶ $p_2(s,y) = -\sum \ln y_i - \sum \ln s_i$



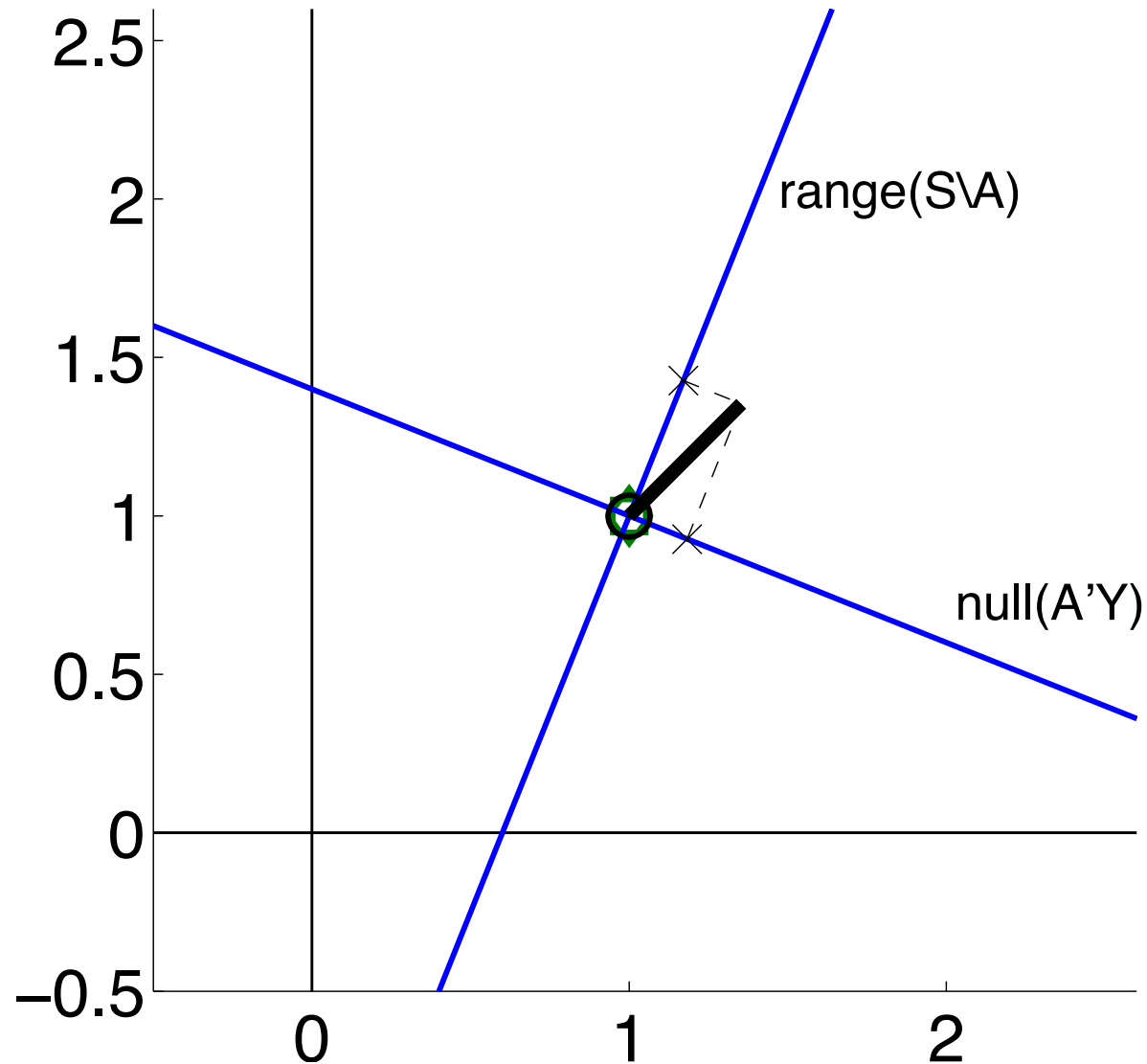
Algorithm: repeat...

- Choose $(\Delta x, \Delta y, \Delta s)$ to minimize $\bar{p}_1 + \bar{p}_2$ st
 - ▶ $A^T \Delta y = 0 \quad \Delta s = A \Delta x$
 - ▶ $\Delta y^T Y^{-2} \Delta y + \Delta s^T S^{-2} \Delta s \leq (2/3)^2$
 - ▶ stronger than box constraint
- Step along $(\Delta x, \Delta y, \Delta s)$ while keeping $y > 0, s > 0$
- Claim: can always decrease potential by $\delta = 1/4$ per iteration

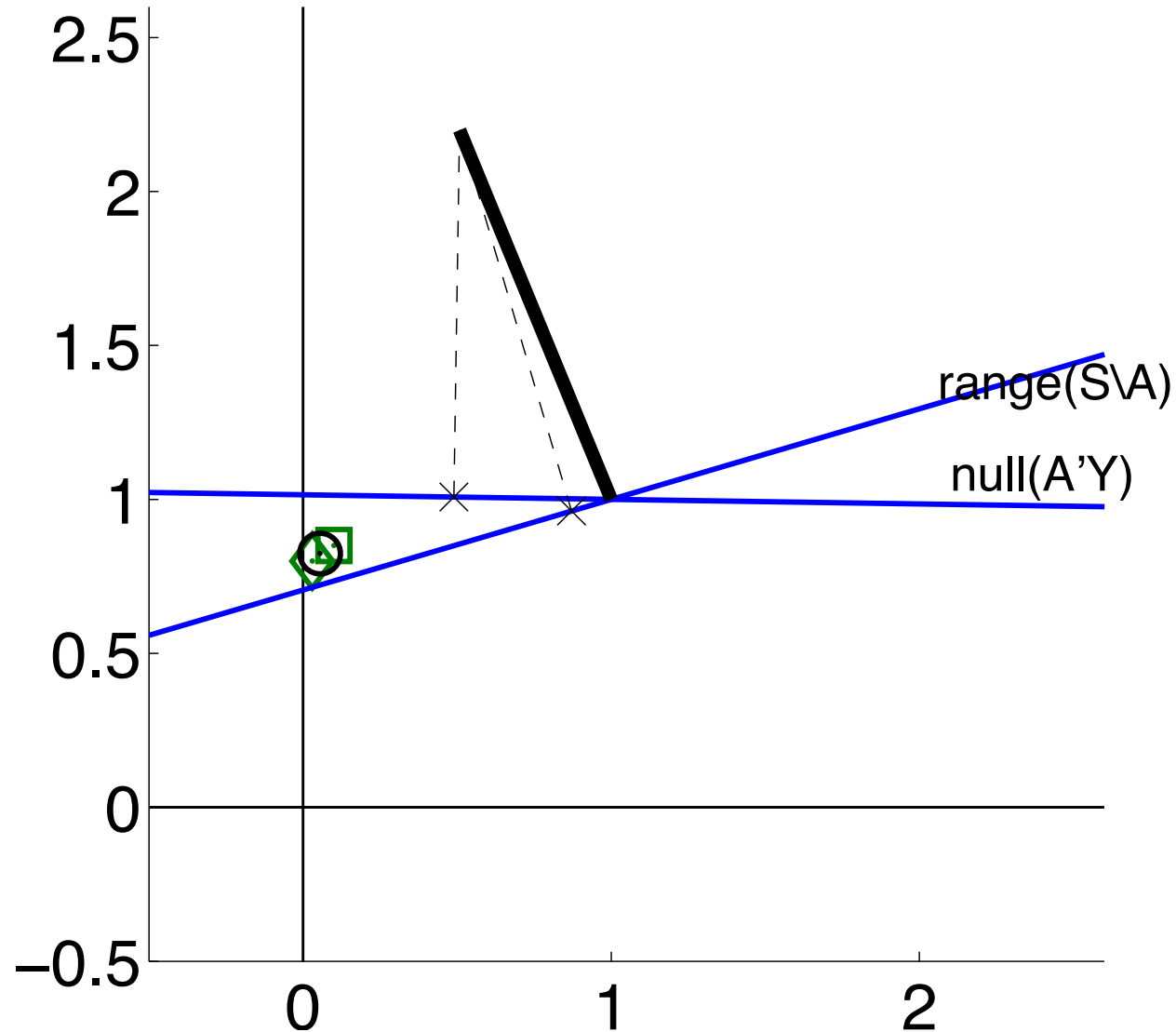
Intuition

- Suppose $s = y = I^m$
 - ▶ $\bar{p}_1 = p_1 + [(m+k)/m] [I^T \Delta y + I^T \Delta s]$
 - ▶ $\bar{p}_2 = p_2 - I^T \Delta y - I^T \Delta s + \Delta y^T \Delta y + \Delta s^T \Delta s$
 - ▶ $\Delta p \leq$
- How much decrease is possible?

The simple case



Farther from equilibrium



In general



Bounding g

- $g = (m+k)y^{\circ} s / y^T s - 1$
- $\min g^T \Delta u + g^T \Delta v + \Delta u^T \Delta u + \Delta v^T \Delta v$
 - ▶ s.t. $A^T Y \Delta u = 0 \quad \Delta v = S^{-1} A \Delta x$
- $\|\pi(g, g)\| \geq g^T \Delta u + g^T \Delta v \quad \forall \text{ feasible } \|(\Delta u, \Delta v)\| \leq 1$

Step size

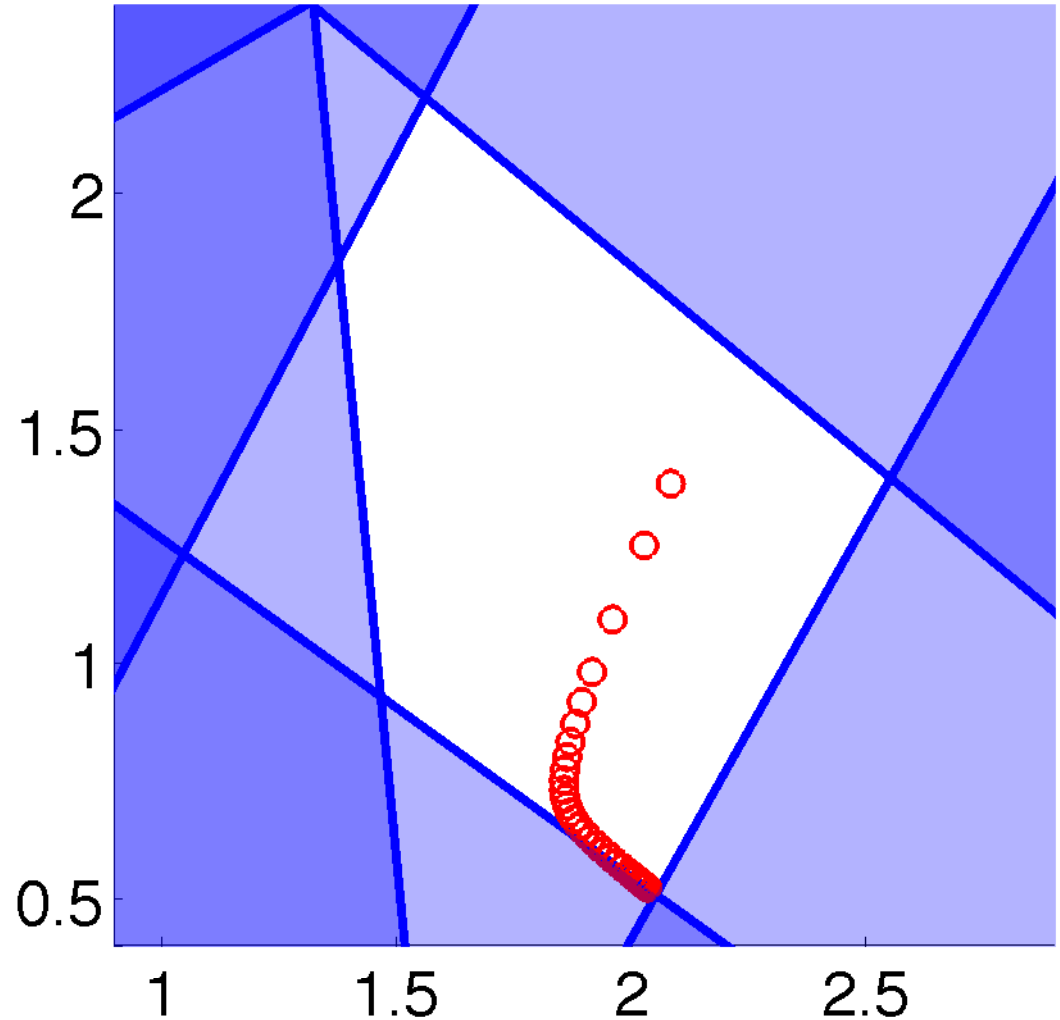
- $\|(g, g)\| \geq k/\sqrt{m}$
 - ▶ step size:
 - ▶ decrease:

Algorithm summary

- Pick parameters $k > 0$, $\tau > 1$ and feasible (x, y, s)
- Repeat until $y^T s$ is small enough:
 - ▶ choose $(\Delta x, \Delta y, \Delta s)$ to minimize
 - ▶ $((m+k)s/y^T s - 1/y)^T \Delta y + ((m+k)y/y^T s - 1/s)^T \Delta s + \tau \Delta y^T Y^{-2} \Delta y / 2 + \tau \Delta s^T S^{-2} \Delta s / 2$
 - ▶ $\Delta s = A \Delta x \quad A^T \Delta y = 0 \quad \Delta y^T Y^{-2} \Delta y + \Delta s^T S^{-2} \Delta s \leq f(\tau)$
 - ▶ quadratic w/ linear constrs—looks like Newton
 - ▶ line search for best step length with $s > 0$, $y > 0$
 - ▶ update (x, y, s) with our direction and step length

Example

- ▶ Infeasible initializer
- ▶ $k = \sqrt{m}$
- ▶ $\tau = 2$
- ▶ $A \in \mathbb{R}^{7 \times 2}$

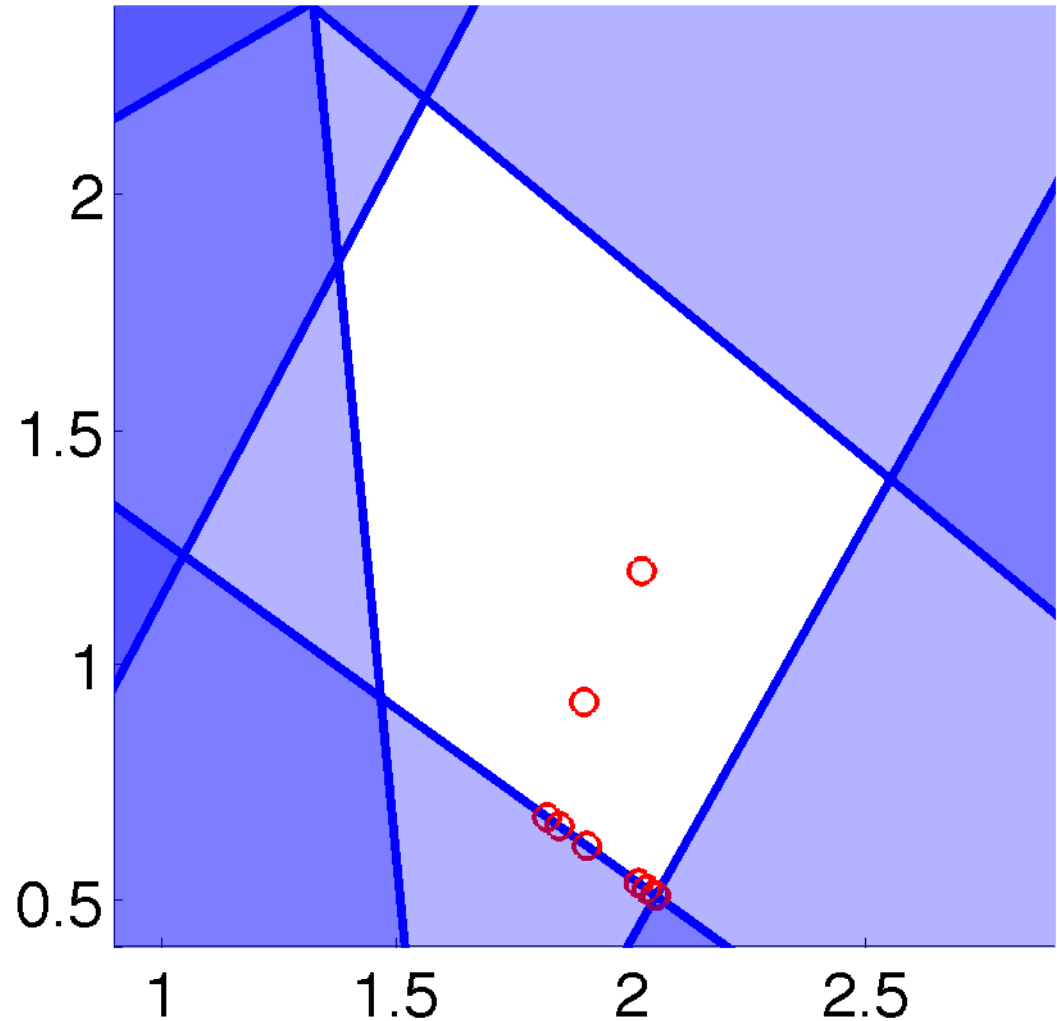


Diagnosics

1: step 1.0000, mean gap $10^{-0.4057}$, pot 17.2774
2: step 1.0000, mean gap $10^{-0.5184}$, pot 15.9290
3: step 1.0000, mean gap $10^{-0.6024}$, pot 15.1694
4: step 1.0000, mean gap $10^{-0.6908}$, pot 14.5695
...
11: step 1.0000, mean gap $10^{-1.3256}$, pot 10.6940
12: step 1.0000, mean gap $10^{-1.4165}$, pot 10.1402
13: step 1.0000, mean gap $10^{-1.5074}$, pot 9.5864
14: step 1.0000, mean gap $10^{-1.5983}$, pot 9.0327
...
21: step 1.0000, mean gap $10^{-2.2340}$, pot 5.1602
22: step 1.0000, mean gap $10^{-2.3248}$, pot 4.6069
23: step 1.0000, mean gap $10^{-2.4157}$, pot 4.0534
24: step 1.0000, mean gap $10^{-2.5066}$, pot 3.4997
...
30: step 1.0000, mean gap $10^{-3.0522}$, pot 0.1756

Example

- ▶ Same initializer
- ▶ $k=.999m$
- ▶ $\tau=1.95$
- ▶ $A \in \mathbb{R}^{7 \times 2}$



Diagnosics

1: step 1.0000, mean gap $10^{-0.6266}$, pot 18.1732
2: step 0.9109, mean gap $10^{-0.9666}$, pot 13.4386
3: step 0.9997, mean gap $10^{-1.4694}$, pot 10.6936
4: step 0.7258, mean gap $10^{-1.9010}$, pot 2.4038
5: step 0.6761, mean gap $10^{-2.2711}$, pot -4.7473
6: step 0.9258, mean gap $10^{-2.8463}$, pot -14.3558
7: step 0.6785, mean gap $10^{-3.3540}$, pot -24.9006
...
17: step 0.9767, mean gap $10^{-8.1569}$, pot -98.7712
...
30: step 1.0000, mean gap $10^{-13.7609}$, pot -193.9617

When is IP useful?

- Newton: naively cubic in $\min(n,m)$
 - ▶ unless we can take advantage of structure, limited to 1000s of variables
 - ▶ but structure often present!
- Convergence rate is on a different level from first-order methods: $\ln(1/\epsilon)$ vs. (at best) $1/\sqrt{\epsilon}$
 - ▶ and the latter requires more smoothness
 - ▶ so, great if accuracy requirements high / bad condition
- Intuition from IP/duality can help algorithm design

