

First-order methods

Convexity

10-725 Optimization
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Administrivia

- HW1 out, due 9/20
 - ▶ in class, at **beginning** of class—no skipping lecture to keep working on it ;-)
 - ▶ if you use late days, hand in to course assistant before 1:30PM on due date + k days
- Reminder: think about project teams and project proposals (due 9/25)

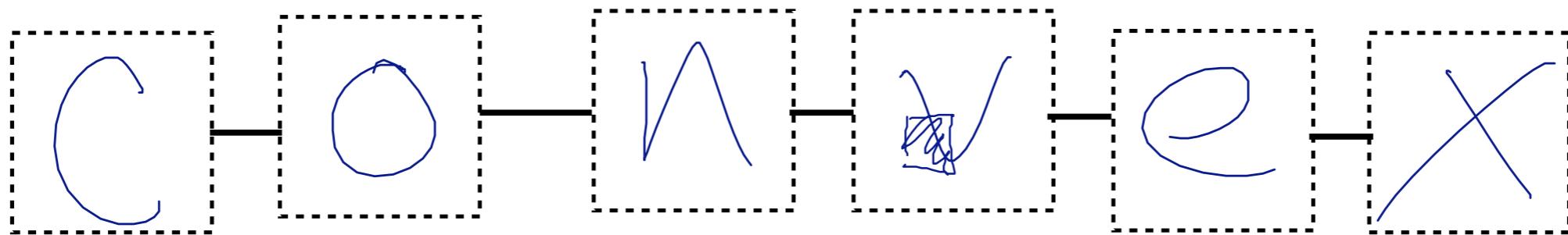
Review

- Convex sets
 - ▶ primal (convex hull) vs. dual (intersect hyperplanes)
 - ▶ supporting, separating hyperplanes
 - ▶ operations that preserve convexity
 - ▶ affine fn; perspective
 - ▶ open/closed/compact

Review

- Convex functions
 - ▶ epigraph
 - ▶ domain
 - ▶ sublevel sets; quasiconvexity
 - ▶ first order, 2nd order conditions
 - ▶ operations that preserve convexity
 - ▶ perspective; minimization over one argument

Ex: structured classifier



x_i pixels of char i

$\varphi_j(x_i)$ feature of a char

y_i a ... z

$\Psi_{ijk}(x_i, y_i)$ $\phi_j(x_i) S(y_i = k)$ $\leftarrow w_{ijk}$

$X_{ikl}(y_i, y_{i+1})$ $S(y_i = k) \delta(y_{i+1} = l)$ $\leftarrow v_{ikl}$

$$L(x, y; v, w) = \sum_{ijk} \Psi_{ijk} w_{ijk} + \sum_{ikl} X_{ikl} (y_i, y_{i+1}) v_{ikl}$$

Classifier:

$$y = \arg \max_y L(x, y; v, w)$$

Learning structured classifier

- Get it right if: $L(x, y; \psi, \omega) \geq L(x, y'; \psi, \omega)$ $\forall y' \neq y$
- So, want: $L(x, y; \psi, \omega) \geq \max_{y'} (L(x, y'; \psi, \omega) + \pi(y, y'))$
- Where $\pi(y, y') = \begin{cases} 0 & y = y' \\ > 0 & y \neq y' \end{cases}$
- RHS: convex in y, ω
- RHS - LHS: convex
- Train: lots of pairs (x^t, y^t) $\min_{\psi, \omega} \sum_t (RHS^t - LHS^t)$

Strict convexity; strong convexity

- Strictly convex:
 - ▶
- k-strongly convex:
 - ▶

Extended reals

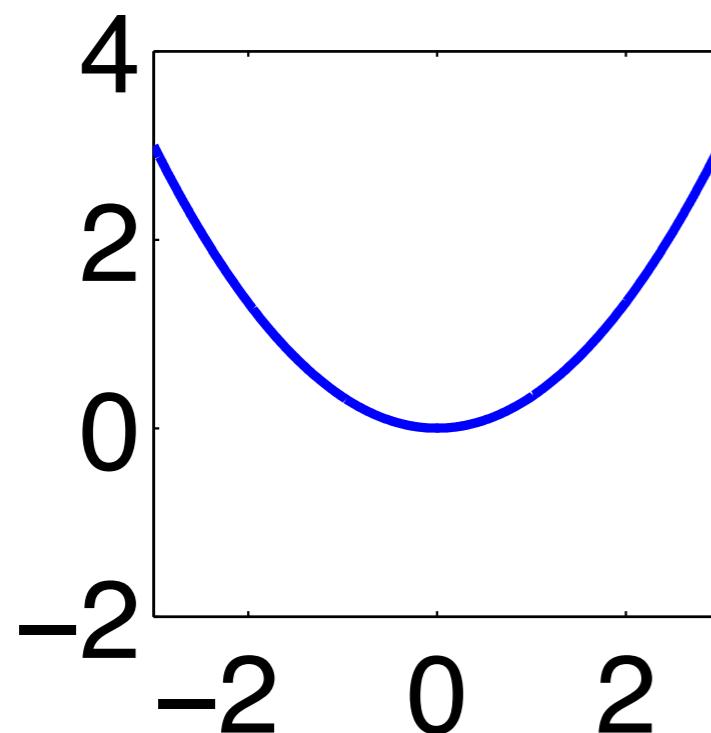
- Suppose $\text{dom } f \subset \mathbb{R}^n$
- Define $g(x) = \{$
- f convex g convex
 - ▶ $f(tx + (1-t)y) \leq tf(x) + (1-t)f(y)$
 - ▶ $g(tx + (1-t)y) \leq tg(x) + (1-t)g(y)$
 - ▶ cases:

Lipschitz

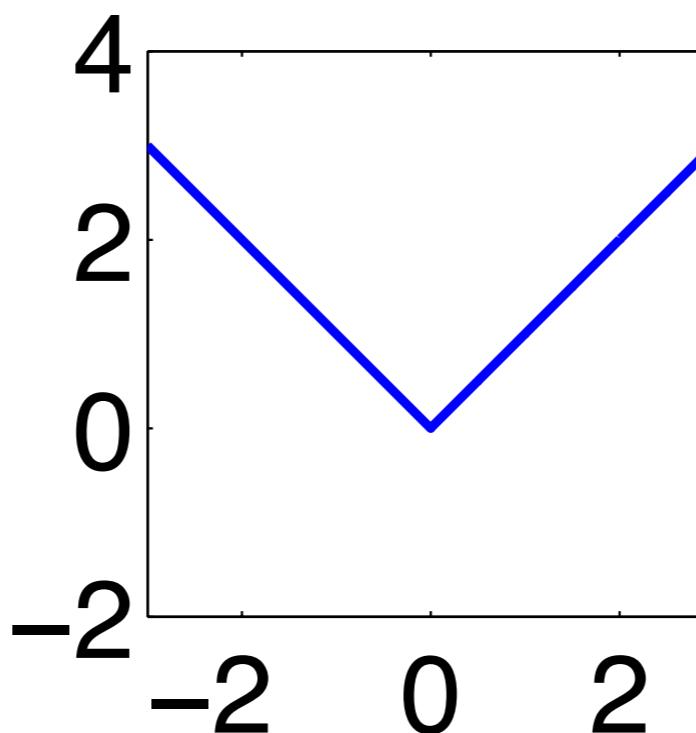
- Function $f(x)$ is Lipschitz (in norm $\|x\|$) if:



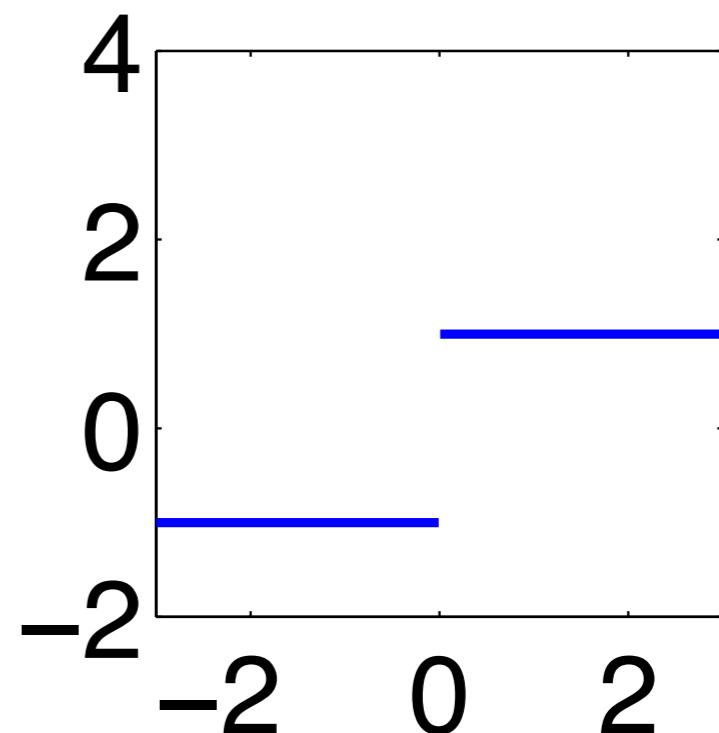
$x^2/3$



$|x|$



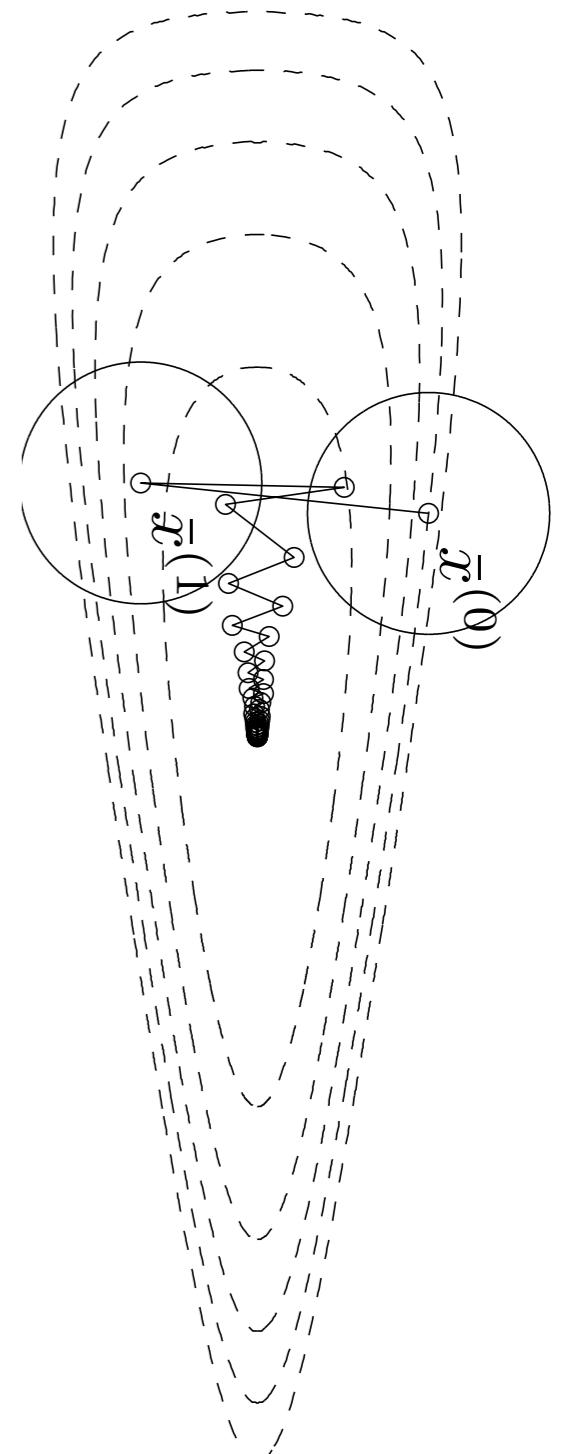
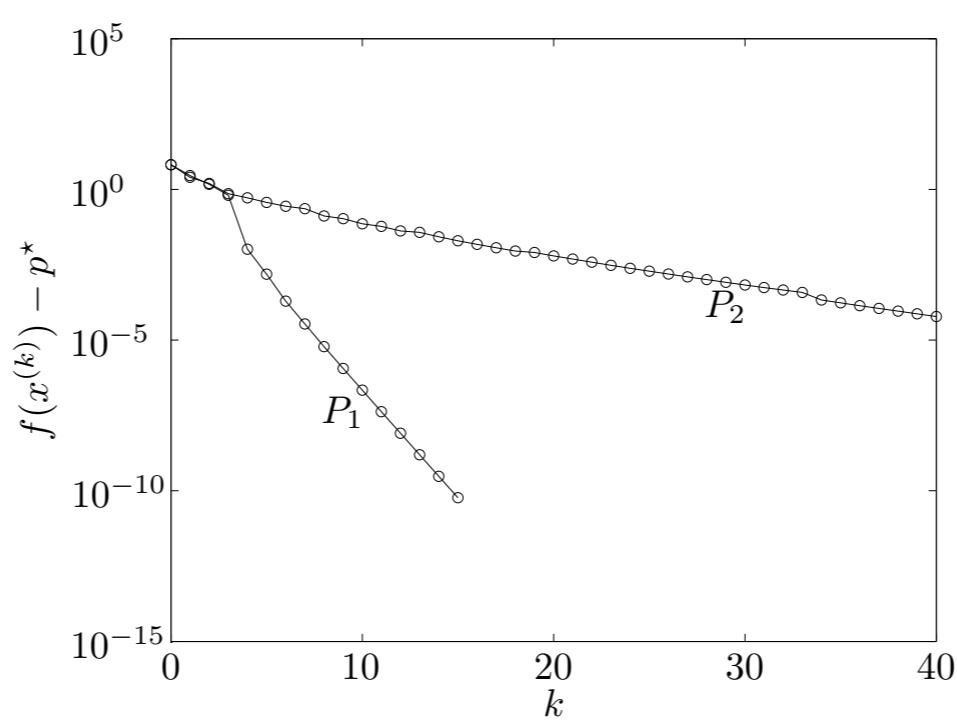
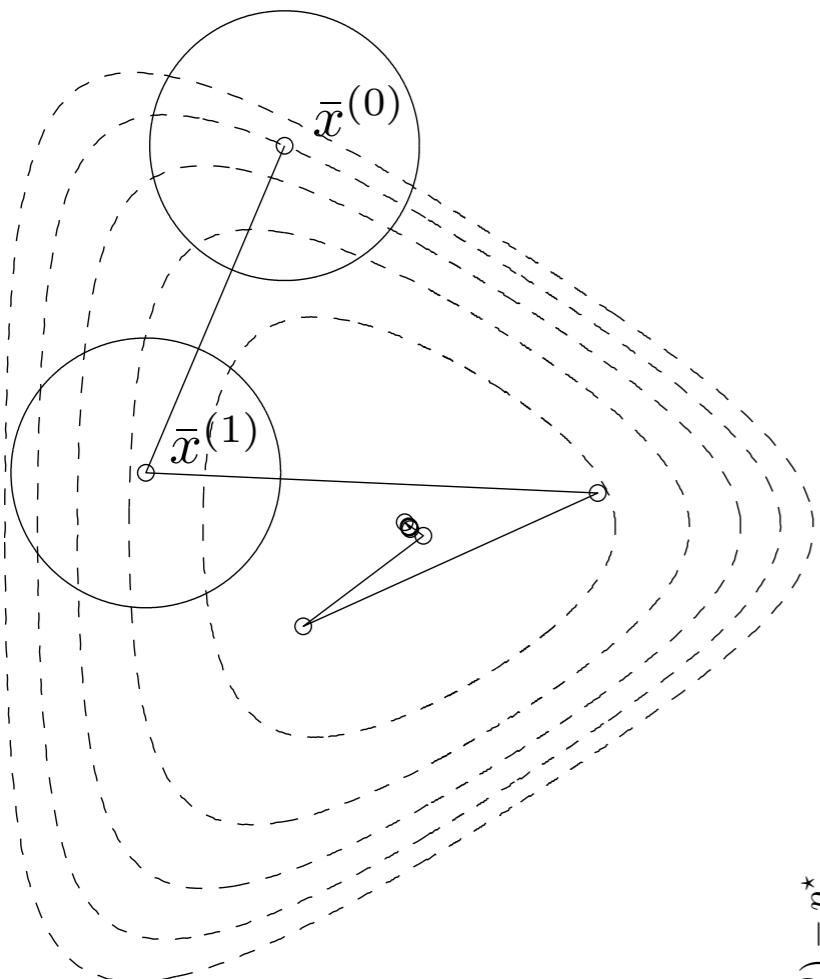
$\text{sgn}(x)$



Back to gradient descent

- Suppose $f(x)$ is convex, $\nabla f(x)$ exists
- Iterations to get to accuracy $\epsilon(f(x_0) - f(x^*))$: if
 - ▶ f Lipschitz: $O(1/\epsilon^2)$
 - ▶ ∇f Lipschitz: $O(1/\epsilon)$
 - ▶ f strongly convex: $O(\ln(1/\epsilon))$
- Constant in $O(\dots)$: **conditioning** of f

Conditioning



Extensions

- Subgradient descent
- Prox operator (e.g., $g_t = \arg \min_g \|g\|_p^2 + \nabla f \cdot g$)
- FISTA, mirror descent, conjugate gradient
- Nesterov's smoothing
- Line search (BV sec 9.2)
- Stochastic GD (when $f(x) = E(f_i(x) | i \sim P)$)
 - ▶ sample one i on each iter, use $\nabla f_i(x)$
 - ▶ or, minibatches: sample a few i 's, use mean $\nabla f_i(x)$

Comparison: stochastic GD

- Iteration bounds for stochastic GD
 - ▶ f Lipschitz: $O(1/\epsilon^2)$ (worse const, same $O()$ as GD)
 - ▶ f strongly convex: $O(\ln(1/\epsilon)/\epsilon)$ (much worse)
- f Lipschitz: stochastic GD often wins big
- Even if f strongly convex:
 - ▶ plain GD: each iter $O(N)$, #iters $O(\ln(1/\epsilon))$
 - ▶ stochastic: each iter $O(1)$, #iters $O(\ln(1/\epsilon)/\epsilon)$
 - ▶ stochastic can win if lots of data, loose tolerance
 - ▶ could make sense to throw data away, use full GD