

Final Exam

15-814 Types and Programming Languages
Frank Pfenning

December 13, 2018

Name:

Andrew ID:

Instructions

- This exam is closed-book, closed-notes.
- You have 180 minutes to complete the exam.
- There are 5 problems.
- For reference, on pages 15–18 there is an appendix with sections on the syntax, statics, and dynamics.

	Parametric Polymorphism	Data Abstraction	Exceptions	Quotation	Session Types	
	Prob 1	Prob 2	Prob 3	Prob 4	Prob 5	Total
Score						
Max	50	55	50	45	50	250

1 Parametric Polymorphism (50 pts)

In this problem we use the implicit form of parametric polymorphism and we only allow pure λ -expressions (in particular, we disallow fixed points $\text{fix } x. e$). As a reminder, we have the following typing rules, with the usual provisos:

$$\frac{\Delta, \alpha \text{ type}; \Gamma \vdash e : \tau}{\Delta; \Gamma \vdash e : \forall \alpha. \tau} \text{ (I-}\forall\text{)} \qquad \frac{\Delta; \Gamma \vdash e : \forall \alpha. \tau \quad \Delta \vdash \sigma \text{ type}}{\Delta; \Gamma \vdash e : [\sigma/\alpha]\tau} \text{ (E-}\forall\text{)}$$

We define the a family of types **only** τ by

$$\mathbf{only} \tau = \forall \gamma. (\tau \rightarrow \gamma) \rightarrow \gamma$$

Task 1 (10 pts). Define

$$\mathit{in} : \forall \alpha. \alpha \rightarrow \mathbf{only} \alpha$$

Task 2 (10 pts). Define

$$\mathit{out} : \forall \alpha. \mathbf{only} \alpha \rightarrow \alpha$$

Task 3 (10 pts). Evaluate $\mathit{out} (\mathit{in} v)$ for a closed value $v : \tau$.

Task 4 (10 pts). Evaluate $in (out w)$ for a closed value $w : \text{only } \tau$

Task 5 (10 pts). Circle all statements that are true in the setting of this problem as explained at the beginning of this section.

- (i) Any closed well-typed expression evaluates to a value.
- (ii) There is no closed expression of type $\forall \alpha. \alpha$.
- (iii) We can conclude without knowing the definitions of out and in that

$$(out \circ in) \sim (\lambda x. x) : \forall \alpha. \alpha \rightarrow \alpha$$

- (iv) We can conclude without knowing the definitions of out and in that for any closed value $v : \tau$ we have

$$out (in v) \mapsto^* v$$

- (v) For any closed expression of type $e : \tau$ we have $e \sim e : \tau$.

2 Data Abstraction (55 points)

In this problem we explore data abstraction. More specifically, we consider whether the usual convention in C-like languages that $0 = \text{false}$ and $n = \text{true}$ for $n > 0$ is somehow defensible.

For this enterprise we use existential types to represent abstraction and logical equality to reason about representation independence. Recall that the baseline for logical equality is Kleene equality, $e \simeq e'$ which means that there is a value v such that $e \mapsto^* v$ and $e' \mapsto^* v$. As during lectures, we assume that all expressions we are concerned with terminate.

As a reminder, we define $e \sim e' : \tau$ inductively on the structure of τ , assuming e and e' are closed and of type τ . We then close the relation on both sides under Kleene equality. Here are two cases in the definition:

(\rightarrow) $e \sim e' : \tau_1 \rightarrow \tau_2$ iff for all $v_1 \sim v'_1 : \tau_1$ we have $e v_1 \sim e' v'_1 : \tau_2$

($+$) $v \sim v' : \tau_1 + \tau_2$ iff either $v = l \cdot v_1, v' = l \cdot v'_1$, and $v_1 \sim v'_1 : \tau_1$ or $v = r \cdot v_2, v' = r \cdot v'_2$, and $v_2 \sim v'_2 : \tau_2$

Task 1 (5 pts). We define as usual, $\text{bool} = (\text{false} : 1) + (\text{true} : 1)$. Give a necessary and sufficient condition for

$$v \sim v' : \text{bool}$$

for closed values v and v' of type bool (which is then closed under Kleene equality to obtain $e \sim e' : \text{bool}$).

$$v \sim v' : \text{bool} \text{ iff}$$

Task 2 (5 pts). We define as usual, $\text{nat} = \rho\alpha. (z : 1) + (s : \alpha)$. Give a necessary and sufficient condition for

$$v \sim v' : \text{nat}$$

for closed values v and v' of type nat (which is then closed under Kleene equality to obtain $e \sim e' : \text{nat}$).

$$v \sim v' : \text{nat} \text{ iff}$$

Now we consider the type

$$\text{BOOL} = \exists \alpha. (\text{bool} \rightarrow \alpha) \otimes (\alpha \rightarrow \alpha) \otimes (\alpha \rightarrow \text{bool})$$

which represents a module with hidden implementation type τ for α and functions

$$\begin{aligned} \text{to} & : \text{bool} \rightarrow \tau && \text{map a boolean to its representation} \\ \text{neg} & : \tau \rightarrow \tau && \text{negate the representation} \\ \text{from} & : \tau \rightarrow \text{bool} && \text{map a representation back to a boolean} \end{aligned}$$

In the first implementation, booleans are represented with type *bool*. For our own reasons, a Boolean value is **internally represented by its negation**.

$$\begin{aligned} \text{Impl}_1 & : \text{BOOL} \\ \text{Impl}_1 & = \langle \text{bool}, \text{not}, \text{not}, \text{not} \rangle \end{aligned}$$

In the second implementation, booleans are represented with type *nat* where *zero* represents false and all non-zero numbers represent true.

$$\begin{aligned} \text{Impl}_2 & : \text{BOOL} \\ \text{Impl}_2 & = \langle \text{nat}, \text{rep}, \text{neg}, \text{unrep} \rangle \end{aligned}$$

Task 3 (15 pts). Provide definitions for *rep*, *neg* and *unrep*. You may use the following constructors and also pattern-match against them.

$$\begin{aligned} \text{False} & = \text{false} \cdot \langle \rangle \\ \text{True} & = \text{true} \cdot \langle \rangle \\ \text{Z} & = \text{fold} (\text{z} \cdot \langle \rangle) \\ \text{S } x & = \text{fold} (\text{s} \cdot x) \end{aligned}$$

Please make sure to explicitly state the type and the definition of each function.

Now we want to prove that these two implementations are logically equivalent and therefore indistinguishable in a language satisfying parametricity.

Task 4 (10 pts). Define an appropriate relation $R : \text{bool} \leftrightarrow \text{nat}$ between the representations.

Task 5 (10 pts). Prove that $\text{not} \sim \text{rep} : \text{bool} \rightarrow R$.

Task 6 (10 pts). Proof that $not \sim neg : R \rightarrow R$.

It should also be true that $not \sim unrep : R \rightarrow bool$ but you do not have to prove this.

3 Exceptions in the K Machine (50 points)

In this problem we explore extending our functional language with *exceptions*. For simplicity, we have just two new forms of expressions:

$$\text{Expressions } e ::= \dots \mid \mathbf{fail} \mid \mathbf{try } e \mathbf{ catch } e'$$

The intended semantics is as follows.

- **try** e **catch** e' evaluates e . If it returns normally with value v we ignore the exception handler e' and return v . If e raises an exception we handle this exception and continue evaluation with e' .
- **fail** raises an exception instead of returning a value. The innermost enclosing handler (if there is one) will catch this exception; otherwise the whole computation will simply fail.

We do not formalize the usual dynamics, but here are some examples:

$$\begin{aligned} &\mathbf{try } v_1 \mathbf{ catch } v_2 \mapsto^* v_1 \\ &\mathbf{try fail catch } v_2 \mapsto^* v_2 \\ &\mathbf{try (try fail catch } v_1) \mathbf{ catch } v_2 \mapsto^* v_1 \\ &\mathbf{try fail catch fail} \mapsto^* \mathbf{fail} \\ &(\mathbf{try } (\lambda x. \mathbf{fail}) \mathbf{ catch } v_2) v_1 \mapsto^* \mathbf{fail} \end{aligned}$$

The last example illustrates the scoping of the try/catch blocks.

Task 1 (10 pts). Give typing rules for the new expressions such that type preservation holds.

Task 2 (15 pts). Extend the K machine so that there are three possible forms of states s :

- $k \triangleright e$: evaluate e with continuation k
- $k \triangleleft v$: return value v to continuation k
- $k \blacktriangleleft \text{fail}$: signal an exception to continuation k

In addition to the new rules, indicate if any of the existing rules need to be changed.

Task 3 (5 pts). Recall that we typed continuations as $k \div \tau \Rightarrow \sigma$, expressing that k maps a value of type τ to a final answer of type σ . Provide the typing rules for all new forms of continuation from your answer in Task 2.

Task 4 (10 pts). We write $s : \sigma$ if state s returns a final answer of type σ if it terminates. There are three typing rules, one for each kind of state. We have filled in one for you already supply the other two.

$$\frac{k \div \tau \Rightarrow \sigma \quad \cdot \vdash e : \tau}{k \triangleright e : \sigma}$$

Task 5 (10 pts). State the progress theorem for the extended K machine.

4 Quotation (45 points)

In this problem we explore quotation and staged computation. Recall the judgment $\Psi ; \Gamma \vdash e : \tau$ where Ψ contains expression variables $u : \tau$ and Γ contains ordinary value variables $x : \tau$. We have one new type constructor $\Box\tau$ with the following statics:

$$\frac{\Psi ; \cdot \vdash e : \tau}{\Psi ; \Gamma \vdash \mathbf{box} e : \Box\tau} \text{ (I-}\Box\text{)} \quad \frac{\Psi ; \Gamma \vdash e : \Box\tau \quad \Psi, u : \tau ; \Gamma \vdash e' : \tau'}{\Psi ; \Gamma \vdash \mathbf{case} e \{ \mathbf{box} u \Rightarrow e' \} : \tau'} \text{ (E-}\Box\text{)}$$

We define the booleans as usual as $bool = (\mathbf{false} : 1) + (\mathbf{true} : 1)$ and allow definitions by pattern matching that can be desugared into the usual case constructs as in Problem 2. In particular:

$not : bool \rightarrow bool$

$not \mathbf{False} = \mathbf{True}$

$not \mathbf{True} = \mathbf{False}$

$and : bool \rightarrow bool \rightarrow bool$

$or : bool \rightarrow bool \rightarrow bool$

We have omitted the definitions of and and or . We assume these three functions as well as the constructors \mathbf{False} and \mathbf{True} can be used freely, including inside quoted expressions $\mathbf{box} e$.

Task 1 (10 pts). Write a well-typed (that is, properly staged) function

$and' : bool \rightarrow \Box(bool \rightarrow bool)$

Task 2 (5 pts). The proposed staged definition for equivalence of booleans,

$equiv' : bool \rightarrow \Box(bool \rightarrow bool)$

$equiv' x = \mathbf{box} (\lambda y. or (and x y) (and (not x) (not y)))$

is not well-typed. Explain where and why typing fails.

Task 3 (10 pts). Restage the definition of $equiv'$ so it is correctly typed, using and' from Task 1 wherever possible.

Task 4 (10 pts). Implement directly an even more streamlined staged version of equivalence.

$equiv'' : bool \rightarrow \square(bool \rightarrow bool)$

Task 5 (10 pts). Circle all true statements.

- (i) We can define a function $bool \rightarrow \square bool$.
- (ii) We can define a function $\forall \alpha. \alpha \rightarrow \square \alpha$.
- (iii) We can define a function $\forall \alpha. \square \alpha \rightarrow \alpha$.
- (iv) We can define a function $\forall \alpha. \forall \beta. (\square \alpha) \otimes (\square \beta) \rightarrow \square (\alpha \otimes \beta)$.
- (v) We can define a function $\forall \alpha. \forall \beta. \square (\alpha \otimes \beta) \rightarrow (\square \alpha) \otimes (\square \beta)$

5 Session Types (50 points)

For a quick reference on session types and processes, see page 18 in the appendix. As usual in this course, we define numbers in binary representation as

$$bin = \oplus\{b0 : bin, b1 : bin, \epsilon : 1\}$$

Task 1 (10 pts). Complete the following definition of *zero*.

$\Vdash zero :: (z : bin)$

$z \leftarrow zero =$

Task 2 (10 pts). Complete the following definition of *succ*, which produces on *y* the sequence of bits representing the successor of *x*.

$x : bin \Vdash succ :: (y : bin)$

$y \leftarrow succ \leftarrow x =$

 case *x* (b0 \Rightarrow

 | b1 \Rightarrow

 | $\epsilon \Rightarrow$

)

Task 3 (10 pts). Complete the following definition of the predecessor process *pred*. It produces on *y* a sequence of bits representing the predecessor of *x*, where *x* must represent a strictly positive number. This constraint is expressed by the type

$$pos = \oplus\{b0 : pos, b1 : bin\}$$

$x : pos \Vdash pred :: (y : bin)$

$y \leftarrow pred \leftarrow x =$

Task 4 (15 pts). Define the following process that calculates the number of bits in x and outputs that number along y . We define this as the number of b0 and b1 labels, and not counting ϵ . You may use *zero*, *succ*, and *pred* as needed, at the indicated types.

$x : \text{bin} \Vdash \text{numbits} :: (y : \text{bin})$

$y \leftarrow \text{numbits} \leftarrow x =$

Task 5 (5 pts). We might conjecture that the number of bits in a strictly positive binary number is equal to the floor of the logarithm of that number plus one, that is $\text{numbits}(n) = \lfloor \log_2(n) \rfloor + 1$ provided $n > 0$. However, this is not the case. Explain briefly why, and how you might write the logarithm function (you do not need to write any code).

Appendix: Some Inference Rules

A Syntax

Types τ and terms e are given by the following grammars, where I ranges over finite index sets. We present disjoint sums in their n -ary form and lazy pairs in their binary form, because it is these forms we use in this exam.

$$\begin{aligned} \tau & ::= \alpha \mid \tau_1 \rightarrow \tau_2 \mid \tau_1 \otimes \tau_2 \mid 1 \mid \sum_{i \in I} (i : \tau_i) \mid \tau_1 \& \tau_2 \mid \rho(\alpha.\tau) \\ e & ::= x && \text{(variables)} \\ & \mid \lambda x. e \mid e_1 e_2 && (\rightarrow) \\ & \mid i \cdot e \mid \mathbf{case} e \{i \cdot x_i \Rightarrow e_i\}_{i \in I} && (+) \\ & \mid \langle e_1, e_2 \rangle \mid \mathbf{case} e_0 \{\langle x_1, x_2 \rangle \Rightarrow e'\} && (\otimes) \\ & \mid \langle \rangle \mid \mathbf{case} e_0 \{\langle \rangle \Rightarrow e'\} && (1) \\ & \mid \langle e_1, e_2 \rangle \mid e \cdot l \mid e \cdot r && (\&) \\ & \mid \mathbf{fold}(e) \mid \mathbf{unfold}(e) && (\rho) \\ & \mid \mathbf{fix}(x.e) && \text{(recursion)} \end{aligned}$$

B Statics, Expressions: $\Gamma \vdash e : \tau$

$$\begin{array}{c}
\frac{x : \tau \in \Gamma}{\Gamma \vdash x : \tau} \text{ (VAR)} \quad \frac{\Gamma, x : \tau \vdash e : \tau'}{\Gamma \vdash \lambda x. e : \tau \rightarrow \tau'} \text{ (I-}\rightarrow\text{)} \\
\\
\frac{\Gamma \vdash e_1 : \tau \rightarrow \tau' \quad \Gamma \vdash e_2 : \tau}{\Gamma \vdash e_1 e_2 : \tau'} \text{ (E-}\rightarrow\text{)} \\
\\
\frac{\Gamma \vdash e : \tau_j \quad (j \in I)}{\Gamma \vdash j \cdot e : \sum_{i \in I} (i : \tau_i)} \text{ (I-+)} \\
\\
\frac{\Gamma \vdash e : \sum_{i \in I} (i : \tau_i) \quad \Gamma, x_i : \tau_i \vdash e_i : \tau \quad (\forall i \in I)}{\Gamma \vdash \mathbf{case} e \{i \cdot x_i \Rightarrow e_i\}_{i \in I} : \tau} \text{ (E-+)} \\
\\
\frac{\Gamma \vdash e_1 : \tau_1 \quad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash \langle e_1, e_2 \rangle : \tau_1 \otimes \tau_2} \text{ (I-}\otimes\text{)} \quad \frac{\Gamma \vdash e_0 : \tau_1 \otimes \tau_2 \quad \Gamma, x_1 : \tau_1, x_2 : \tau_2 \vdash e' : \tau}{\Gamma \vdash \mathbf{case} e_0 \{ \langle x_1, x_2 \rangle \Rightarrow e' \} : \tau} \text{ (E-}\otimes\text{)} \\
\\
\frac{}{\Gamma \vdash \langle \rangle : 1} \text{ (I-1)} \quad \frac{\Gamma \vdash e_0 : 1 \quad \Gamma \vdash e' : \tau}{\Gamma \vdash \mathbf{case} e_0 \{ \langle \rangle \Rightarrow e' \} : \tau} \text{ (E-1)} \\
\\
\frac{\Gamma \vdash e_1 : \tau_1 \quad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash \langle e_1, e_2 \rangle : \tau_1 \& \tau_2} \text{ (I-}\&\text{)} \quad \frac{\Gamma \vdash e : \tau_1 \& \tau_2}{\Gamma \vdash e \cdot l : \tau_1} \text{ (E-}\&l\text{)} \quad \frac{\Gamma \vdash e : \tau_1 \& \tau_2}{\Gamma \vdash e \cdot r : \tau_2} \text{ (E-}\&r\text{)} \\
\\
\frac{\Gamma \vdash e : [\rho(\alpha.\tau)/\alpha]\tau}{\Gamma \vdash \mathbf{fold}(e) : \rho(\alpha.\tau)} \text{ (I-}\rho\text{)} \quad \frac{\Gamma \vdash e : \rho(\alpha.\tau)}{\Gamma \vdash \mathbf{unfold}(e) : [\rho(\alpha.\tau)/\alpha]\tau} \text{ (E-}\rho\text{)} \\
\\
\frac{\Gamma, x : \tau \vdash e : \tau}{\Gamma \vdash \mathbf{fix}(x.e) : \tau} \text{ (FIX)}
\end{array}$$

C Statics, Closed Values: $v :: \tau$

$$\begin{array}{c}
\frac{x : \tau \vdash e : \tau'}{\lambda x. e :: \tau \rightarrow \tau'} \text{ (IV-}\rightarrow\text{)} \quad \frac{v :: \tau_j \quad (j \in I)}{j \cdot v :: \sum_{i \in I} (i : \tau_i)} \text{ (IV-+)} \\
\\
\frac{v_1 :: \tau_1 \quad v_2 :: \tau_2}{\langle v_1, v_2 \rangle :: \tau_1 \otimes \tau_2} \text{ (IV-}\otimes\text{)} \quad \frac{}{\langle \rangle :: 1} \text{ (IV-1)} \\
\\
\frac{\cdot \vdash e_1 : \tau_1 \quad \cdot \vdash e_2 : \tau_2}{\langle e_1, e_2 \rangle :: \tau_1 \& \tau_2} \text{ (IV-}\&\text{)} \quad \frac{v :: [\rho(\alpha.\tau)/\alpha]\tau}{\mathbf{fold}(v) :: \rho(\alpha.\tau)} \text{ (IV-}\rho\text{)}
\end{array}$$

D Dynamics: $e \mapsto e'$ and $v \text{ val}$

$$\begin{array}{c}
\frac{}{\lambda x. e \text{ val}} \text{ (V-}\rightarrow\text{)} \quad \frac{v_2 \text{ val}}{(\lambda x. e_1) v_2 \mapsto [v_2/x]e_1} \text{ (R-}\rightarrow\text{)} \\
\\
\frac{e_1 \mapsto e'_1}{e_1 e_2 \mapsto e'_1 e_2} \text{ (CE-}\rightarrow\text{)}_1 \quad \frac{v_1 \text{ val} \quad e_2 \mapsto e'_2}{v_1 e_2 \mapsto e_1 e'_2} \text{ (CE-}\rightarrow\text{)}_2 \\
\\
\frac{v \text{ val}}{i \cdot v \text{ val}} \text{ (V-+)} \quad \frac{e \mapsto e'}{i \cdot e \mapsto i \cdot e'} \text{ (CI-+)} \quad \frac{e \mapsto e'}{\mathbf{case} \ e \ \{i \cdot x_i \Rightarrow e_i\}_{i \in I} \mapsto \mathbf{case} \ e' \ \{i \cdot x_i \Rightarrow e_i\}_{i \in I}} \text{ (CE-+)} \\
\\
\frac{v_j \text{ val}}{\mathbf{case} \ (j \cdot v_j) \ \{i \cdot x_i \Rightarrow e_i\}_{i \in I} \mapsto [v_j/x_j]e_j} \text{ (R-+)} \\
\\
\frac{v_1 \text{ val} \quad v_2 \text{ val}}{\langle v_1, v_2 \rangle \text{ val}} \text{ (V-}\otimes\text{)} \quad \frac{e_1 \mapsto e'_1}{\langle e_1, e_2 \rangle \mapsto \langle e'_1, e_2 \rangle} \text{ (CI-}\otimes\text{)}_1 \quad \frac{v_1 \text{ val} \quad e_2 \mapsto e'_2}{\langle v_1, e_2 \rangle \mapsto \langle v_1, e'_2 \rangle} \text{ (CI-}\otimes\text{)}_2 \\
\\
\frac{e_0 \mapsto e'_0}{\mathbf{case} \ e_0 \ \{\langle x_1, x_2 \rangle \Rightarrow e'\} \mapsto \mathbf{case} \ e'_0 \ \{\langle x_1, x_2 \rangle \Rightarrow e'\}} \text{ (CE-}\otimes\text{)} \\
\\
\frac{v_1 \text{ val} \quad v_2 \text{ val}}{\mathbf{case} \ \langle v_1, v_2 \rangle \ \{\langle x_1, x_2 \rangle \Rightarrow e'\} \mapsto [v_1/x_1, v_2/x_2]e'} \text{ (R-}\otimes\text{)} \\
\\
\frac{}{\langle \rangle \text{ val}} \text{ (V-1)} \quad \frac{e_0 \mapsto e'_0}{\mathbf{case} \ e_0 \ \{\langle \rangle \Rightarrow e'\} \mapsto \mathbf{case} \ e'_0 \ \{\langle \rangle \Rightarrow e'\}} \text{ (CE-1)} \quad \frac{}{\mathbf{case} \ \langle \rangle \ \{\langle \rangle \Rightarrow e'\} \mapsto e'} \text{ (R-1)} \\
\\
\frac{}{\langle e_1, e_2 \rangle \text{ val}} \text{ (V-}\&\text{)} \quad \frac{e \mapsto e'}{e \cdot l \mapsto e' \cdot l} \text{ (CI-}\&\text{)}_l \quad \frac{e \mapsto e'}{e \cdot r \mapsto e' \cdot r} \text{ (CI-}\&\text{)}_r \\
\\
\frac{}{\langle e_1, e_2 \rangle \cdot l \mapsto e_1} \text{ (R-}\&\text{)}_l \quad \frac{}{\langle e_1, e_2 \rangle \cdot r \mapsto e_2} \text{ (R-}\&\text{)}_r \\
\\
\frac{v \text{ val}}{\mathbf{fold}(v) \text{ val}} \text{ (V-}\rho\text{)} \quad \frac{e \mapsto e'}{\mathbf{fold}(e) \mapsto \mathbf{fold}(e')} \text{ (CI-}\rho\text{)} \\
\\
\frac{e \mapsto e'}{\mathbf{unfold}(e) \mapsto \mathbf{unfold}(e')} \text{ (CE-}\rho\text{)} \quad \frac{v \text{ val}}{\mathbf{unfold}(\mathbf{fold}(v)) \mapsto v} \text{ (R-}\rho\text{)} \\
\\
\frac{}{\mathbf{fix}(x.e) \mapsto [\mathbf{fix}(x.e)/x]e} \text{ (R-FIX)}
\end{array}$$

Session Types

Process expressions: forward, spawn, and tail-call

$c \leftarrow d$	implement c by d and terminate
$x \leftarrow f \leftarrow d_1, \dots, d_n ; Q$	spawn f , passing it channels d_1, \dots, d_n f will provide a fresh channel a to client $[a/x]Q$
$c \leftarrow f \leftarrow d_1, \dots, d_n$	tail call to f providing c and using d_1, \dots, d_n

Session types and process expressions: message passing

Type	Provider	Client	Continuation Type
$c : \oplus\{\ell : A_\ell\}_{\ell \in L}$	$(c.k ; P)$	$\mathbf{case} c \{\ell \Rightarrow Q_\ell\}_{\ell \in L}$	$c : A_k$
$c : \&\{\ell : A_\ell\}_{\ell \in L}$	$\mathbf{case} c \{\ell \Rightarrow P_\ell\}_{\ell \in L}$	$(c.k ; Q)$	$c : A_k$
$c : 1$	$\mathbf{close} c$	$\mathbf{wait} c ; Q$	(none)

Statics (where $|y_1 : A_1, \dots, y_n : A_n| = y_1, \dots, y_n$)

$\frac{}{y : A \Vdash (x \leftarrow y) :: (x : A)}$ id		
$\frac{\Delta_1 \Vdash f :: (x : A) \quad \Delta_2, x : A \Vdash Q :: (z : C)}{\Delta_1, \Delta_2 \Vdash (x \leftarrow f \leftarrow \Delta_1 ; Q) :: (z : C)}$	spawn	$\frac{\Delta \Vdash f :: (x : A)}{\Delta \Vdash (x \leftarrow f \leftarrow \Delta) :: (x : A)}$ tail
$\frac{k \in L \quad \Delta \Vdash P :: (x : A_k)}{\Delta \Vdash (x.k ; P) :: (x : \oplus\{\ell : A_\ell\}_{\ell \in L})}$ $\oplus R$	$\frac{(\text{for all } \ell \in L) \quad \Delta, x : A_\ell \Vdash Q_\ell :: (z : C)}{\Delta, x : \oplus\{\ell : A_\ell\}_{\ell \in L} \Vdash (\mathbf{case} x \{\ell \Rightarrow Q_\ell\}_{\ell \in L}) :: (z : C)}$ $\oplus L$	
$\frac{(\text{for all } \ell \in L) \quad \Delta \Vdash P_\ell :: (x : A_\ell)}{\Delta \Vdash (\mathbf{case} x \{\ell \Rightarrow P_\ell\}_{\ell \in L}) :: (x : \&\{\ell : A_\ell\})}$ $\& R$	$\frac{k \in L \quad \Delta, x : A_k \Vdash Q :: (z : C)}{\Delta, x : \&\{\ell : A_\ell\}_{\ell \in L} \Vdash (x.k ; Q) :: (z : C)}$ $\& L$	
$\frac{}{\cdot \Vdash \mathbf{close} x :: (x : 1)}$ $1R$	$\frac{\Delta \Vdash Q :: (z : C)}{\Delta, x : 1 \Vdash (\mathbf{wait} x ; Q) :: (z : C)}$ $1L$	

Dynamics

(idC)	$\mathbf{proc} P d, \mathbf{proc} (c \leftarrow d) c \mapsto \mathbf{proc} ([c/d]P) c$
(spawnC)	$\mathbf{proc} (x \leftarrow f \leftarrow \bar{d} ; Q) c \mapsto \mathbf{proc} ([\bar{d}/\bar{y}, a/x]P) a, \mathbf{proc} ([a/x]Q) c$ (a fresh) where $x \leftarrow f \leftarrow \bar{y} = P$
(tailC)	$\mathbf{proc} (c \leftarrow f \leftarrow \bar{d}) c \mapsto \mathbf{proc} ([\bar{d}/\bar{y}, c/x]P) c$ where $x \leftarrow f \leftarrow \bar{y} = P$
($\oplus C$)	$\mathbf{proc} (c.k ; P) c, \mathbf{proc} (\mathbf{case} c \{\ell \Rightarrow Q_\ell\}_{\ell \in L}) d \mapsto \mathbf{proc} P c, \mathbf{proc} Q_k d$
($\& C$)	$\mathbf{proc} (\mathbf{case} c \{\ell \Rightarrow P_\ell\}_{\ell \in L}) c, \mathbf{proc} (c.k ; Q) d \mapsto \mathbf{proc} P_k c, \mathbf{proc} Q d$
(1C)	$\mathbf{proc} (\mathbf{close} c) c, \mathbf{proc} (\mathbf{wait} c ; Q) d \mapsto \mathbf{proc} Q d$