

Computational Genomics

10-810/02-710, Spring 2009

Inferring gene regulatory

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Reading: handouts

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Gene regulatory networks

- Regulation of expression of genes is crucial:
 - Genes control cell behavior by controlling which proteins are made by a cell and when and where they are delivered
- Regulation occurs at many stages:
 - pre-transcriptional (chromatin structure)
 - transcription initiation
 - RNA editing (splicing) and transport
 - Translation initiation
 - Post-translation modification
 - RNA & Protein degradation
- Understanding regulatory processes is a central problem of biological research

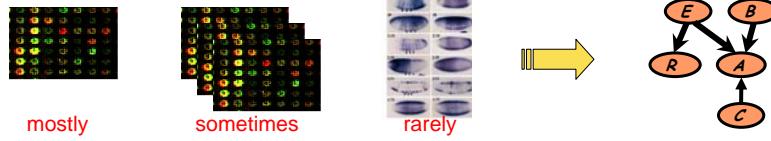


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Inferring gene regulatory networks

- Expression network



- gets most attentions so far, many algorithms
- still algorithmically challenging

- Protein-DNA interaction network

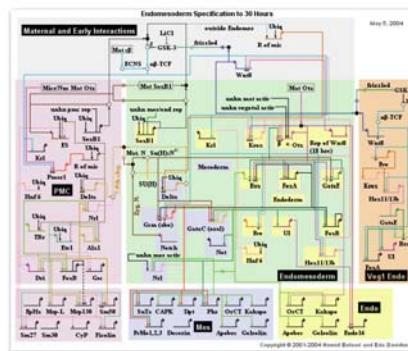


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Inferring gene regulatory networks

- Network of cis-regulatory pathways



- Success stories in sea urchin, fruit fly, etc, from decades of experimental research
- Statistical modeling and automated learning just started

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1: Expression networks



- Early work
 - Clustering of expression data
 - Groups together genes with **similar** expression pattern
 - Disadvantage: does not reveal **structural relations** between genes
 - Boolean Network
 - Deterministic models of the **logical interactions** between genes
 - Disadvantage: **deterministic, static**
 - Deterministic linear models
 - Disadvantage: under-constrained, capture **only linear interactions**
- The challenge:
 - Extract biologically meaningful information from the expression data
 - Discover genetic interactions based on statistical associations among data
- Currently dominant methodology
 - Probabilistic network

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Probabilistic Network Approach



- Characterize **stochastic** (non-deterministic!) relationships between expression patterns of different genes
- Beyond **pair-wise interactions => structure!**
 - Many interactions are explained by **intermediate factors**
 - Regulation involves **combined effects** of several gene-products
- Flexible in terms of **types** of interactions (not necessarily linear or Boolean!)

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What is a Graphical Model?

--- example from a signal transduction pathway



- A possible world for cellular signal transduction:

Receptor A x_1

Receptor B x_2

Kinase C x_3

Kinase D x_4

Kinase E x_5

TF F x_6

Gene G x_7

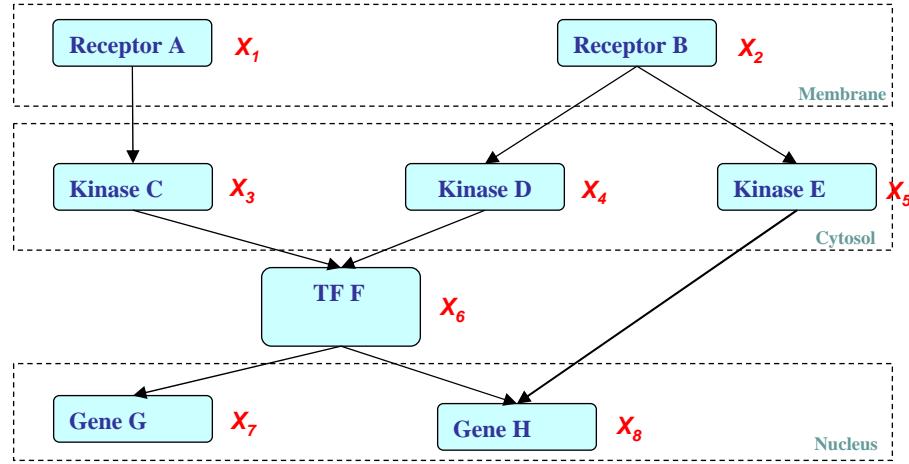
Gene H x_8

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GM: Structure Simplifies Representation

- Dependencies among variables

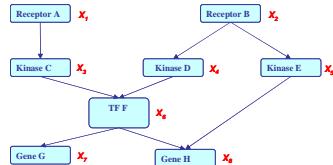


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Probabilistic Graphical Models

- If X_i 's are **conditionally independent** (as described by a **PGM**), the joint can be factored to a product of simpler terms, e.g.,



$$\begin{aligned}
 & P(X_1, X_2, X_3, X_4, X_5, X_6, X_7, X_8) \\
 & = P(X_1) P(X_2) P(X_3/X_1) P(X_4/X_2) P(X_5/X_3) \\
 & \quad P(X_6/X_3, X_4) P(X_7/X_6) P(X_8/X_5, X_6)
 \end{aligned}$$

- Why we may favor a PGM?

- Incorporation of domain knowledge and causal (logical) structures
 $2+2+4+4+4+8+4+8=36$, an 8-fold reduction from 2^8 in representation cost !
- Modular combination of heterogeneous parts – data fusion
- Bayesian Philosophy
 - Knowledge meets data



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Probabilistic Inference

- Computing statistical queries regarding the network, e.g.:
 - Is node X independent on node Y given nodes Z,W ?
 - What is the probability of X=true if (Y=false and Z=true)?
 - What is the joint distribution of (X,Y) if R=false?
 - What is the likelihood of some full assignment?
 - What is the most likely assignment of values to all or a subset the nodes of the network?
- General purpose algorithms exist to fully automate such computation
 - Computational cost depends on the topology of the network
 - Exact inference:
 - The junction tree algorithm
 - Approximate inference;
 - Loopy belief propagation, variational inference, Monte Carlo sampling

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Two types of GMs



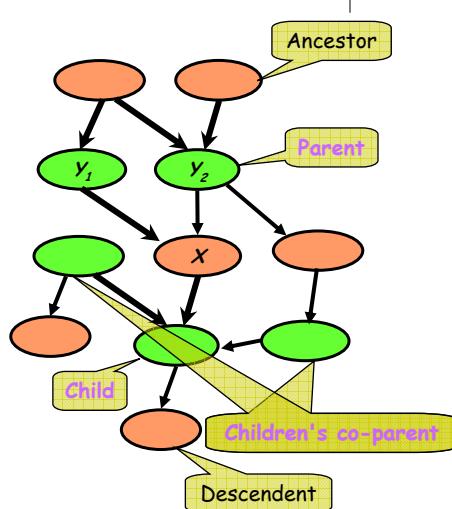
- Directed edges give causality relationships (**Bayesian Network** or **Directed Graphical Model**):
- Undirected edges simply give correlations between variables (**Markov Random Field** or **Undirected Graphical model**):

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Bayesian Network

- Structure: **DAG**
- Meaning: a node is **conditionally independent** of every other node in the network outside its **Markov blanket**
- Location conditional distributions (**CPD**) and the **DAG** completely determines the **joint** dist.



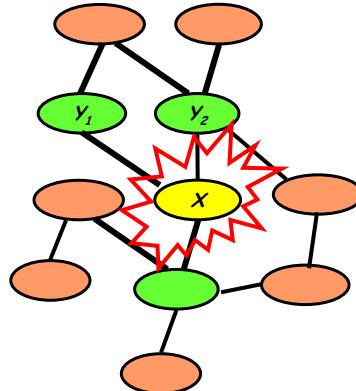
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Markov Random Fields

Structure: an *undirected graph*

- Meaning: a node is **conditionally independent** of every other node in the network given its **directed neighbors**
- Local contingency functions (**potentials**) and the **cliques** in the graph completely determine the **joint** dist.
- Give **correlations** between variables, but no explicit way to generate samples



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Local Structures & Independencies

- Common parent
 - Fixing B **decouples** A and C
"given the level of gene B, the levels of A and C are independent"
- Cascade
 - Knowing B **decouples** A and C
"given the level of gene B, the level gene A provides no extra prediction value for the level of gene C"
- V-structure
 - Knowing C **couples** A and B
because A can "explain away" B w.r.t. C
"If A correlates to C, then chance for B to also correlate to B will decrease"
- The language is compact, the concepts are rich!



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Why Bayesian Networks?

- Sound statistical foundation and intuitive probabilistic semantics
- Compact and flexible representation of **(in)dependency structure** of multivariate distributions and interactions
- Natural for modeling **global processes** with **local interactions** => good for biology
- Natural for statistical **confidence analysis** of results and answering of queries
- **Stochastic** in nature: models stochastic processes & deals ("sums out") noise in measurements
- General-purpose learning and inference
- Capture causal relationships

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Possible Biological Interpretation

Measured expression level of each gene



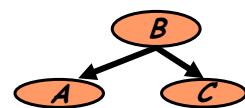
Random variables (node)

Gene interaction



Probabilistic dependencies (edge)

- Common cause



- Intermediate gene



- Common/combinatorial effects

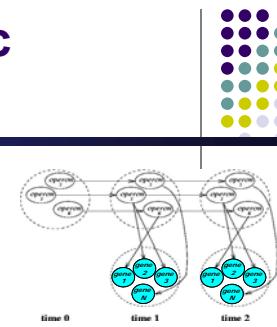
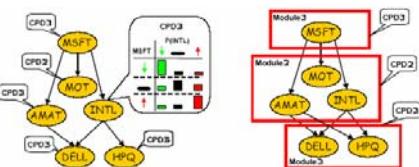


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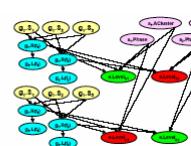
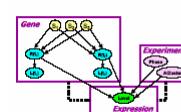
More directed probabilistic networks

- Dynamic Bayesian Networks (Ong et. al)
 - Temporal series "static"



- Module network (Segal et al.)
 - Partition variables into modules that share the same parents and the same CPD.

- Probabilistic Relational Models (Segal et al.)
 - Data fusion: integrating related data from multiple sources



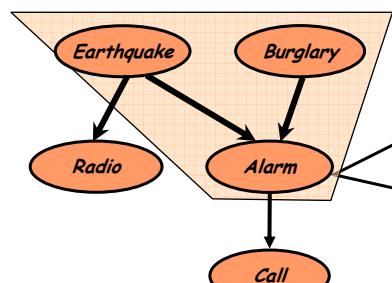
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Bayesian Network – CPDs

Local Probabilities: CPD - conditional probability distribution $P(X_i | Pa_i)$

- Discrete variables: Multinomial Distribution (can represent **any** kind of statistical dependency)



F	B	$P(A FB)$	
e	b	0.9	0.1
e	\bar{b}	0.2	0.8
\bar{e}	b	0.9	0.1
\bar{e}	\bar{b}	0.01	0.99

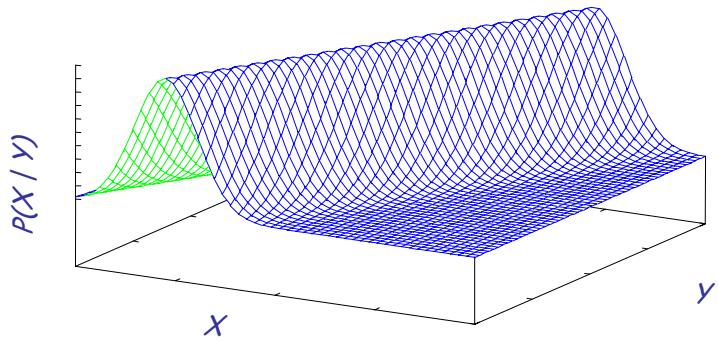
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Bayesian Network – CPDs (cont.)

- Continuous variables: e.g. linear Gaussian

$$P(X|Y_1, \dots, Y_k) \sim \mathcal{N}(a_0 + \sum_{i=1}^k a_i y_i, \sigma^2)$$



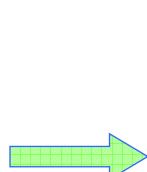
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Learning Bayesian Network

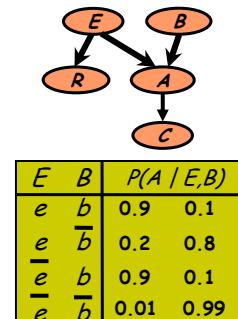
- The goal:

- Given set of independent samples (**assignments** of random variables), find the **best** (the most likely?) Bayesian Network (both DAG and CPDs)

$(B, E, A, C, R) = (T, F, F, T, F)$
 $(B, E, A, C, R) = (T, F, T, T, F)$
 \dots
 $(B, E, A, C, R) = (F, T, T, T, F)$



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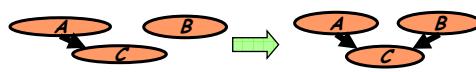


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Learning Bayesian Network



- Learning of best CPDs given DAG is easy
 - collect statistics of values of each node given specific assignment to its parents
- Learning of the graph topology (structure) is **NP-hard**
 - heuristic search must be applied, generally leads to a **locally** optimal network
- Overfitting
 - It turns out, that richer structures give higher likelihood $P(D|G)$ to the data (adding an edge is always preferable)
- We prefer *simpler* (more explanatory) networks
 - **Practical** scores **regularize** the likelihood improvement complex networks.



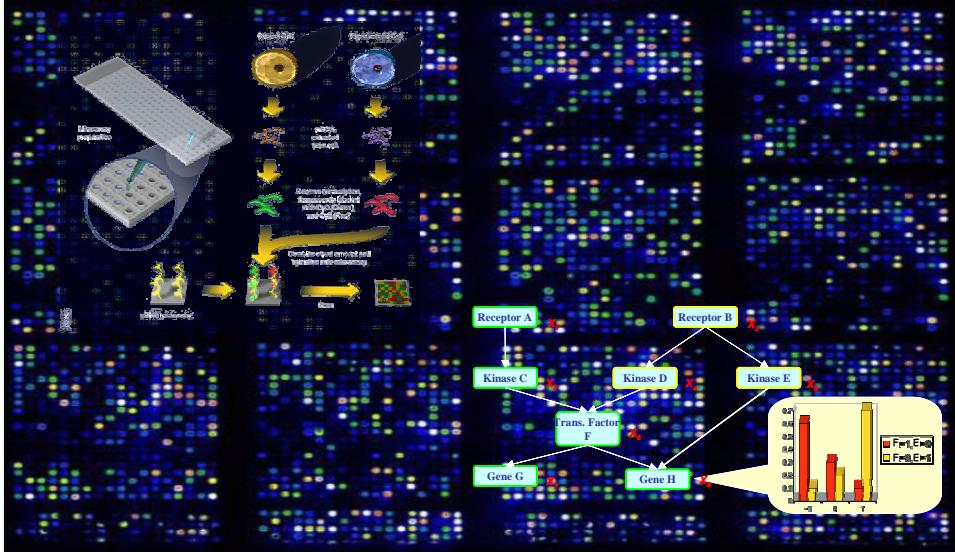
$$P(C | A) \leq P(C | A, B)$$

– more parameters to fit => more freedom => always exist more "optimal" CPD(C)

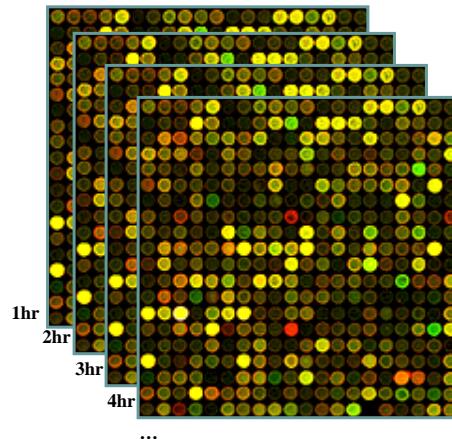
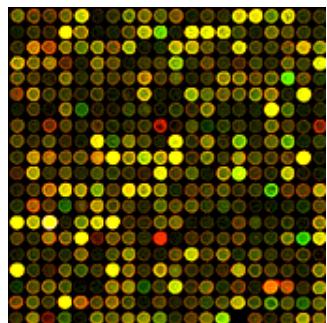
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Gene Expression Profiling by Microarrays



Microarray Data



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BN Learning Algorithms



- Structural EM (Friedman 1998)
 - The original algorithm
- Sparse Candidate Algorithm (Friedman et al.)
 - Discretizing array signals
 - Hill-climbing search using local operators: add/delete/swap of a single edge
 - Feature extraction: Markov relations, order relations
 - Re-assemble high-confidence sub-networks from features
- Module network learning (Segal et al.)
 - Heuristic search of structure in a "module graph"
 - Module assignment
 - Parameter sharing
 - Prior knowledge: possible regulators (TF genes)

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Confidence Estimates

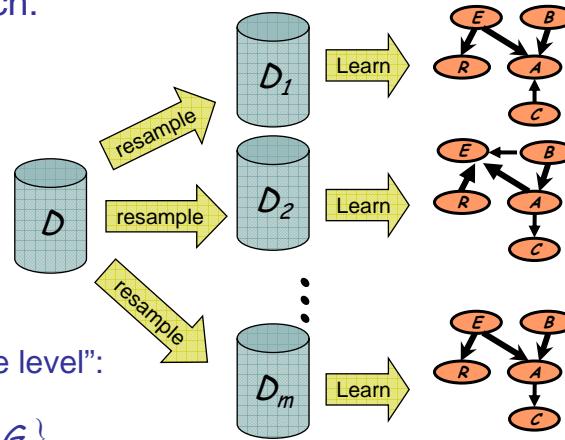
Bootstrap approach:

Estimate “Confidence level”:

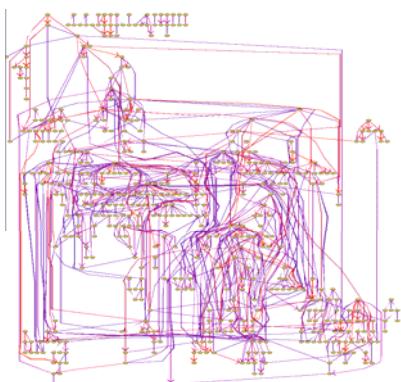
$$C(f) = \frac{1}{m} \sum_{i=1}^m \mathbb{1}\{f \in G_i\}$$

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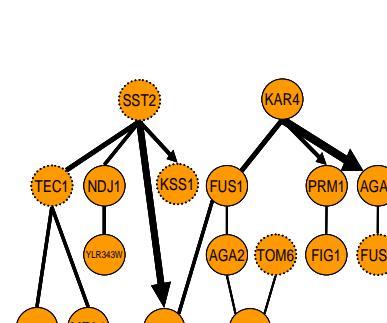
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Results from SCA + feature extraction (Friedman et al.)



The initially learned network of
~800 genes



The “mating response” substructure

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Gaussian Graphical Models



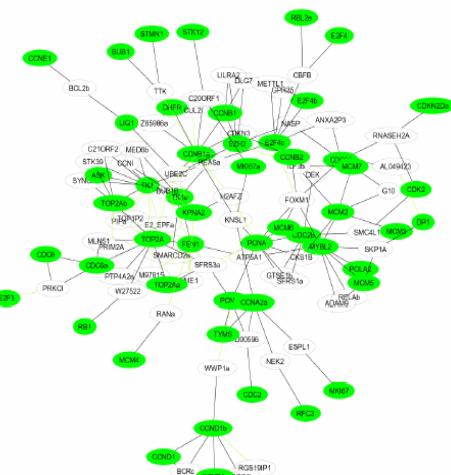
- Why?

Sometimes an **UNDIRECTED** association graph makes more sense and/or is more informative

- gene expressions may be influenced by unobserved factor that are **post-transcriptionally** regulated



- The unavailability of the state of B results in a constrain over A and C



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Covariance Selection



- Multivariate Gaussian over all continuous expressions

$$p([x_1, \dots, x_n]) = \frac{1}{(2\pi)^{\frac{n}{2}} |\Sigma|^{\frac{1}{2}}} \exp\left\{-\frac{1}{2} (\vec{x} - \mu)^T \Sigma^{-1} (\vec{x} - \mu)\right\}$$

- The precision matrix $K = \Sigma^{-1}$ reveals the topology of the (undirected) network

- Edge $\sim |K_{ij}| > 0$
$$E(x_i | x_{-i}) = \sum_j (K_{ij} / K_{ii}) x_j$$

- Edge $\sim |K_{ij}| > 0$

- Learning Algorithm: Covariance selection

- Want a sparse matrix

- Regression for each node with degree constraint (Dobra et al.)
- Regression for each node with hierarchical Bayesian prior (Li, et al)

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Learning Ising Model (i.e. pairwise MRF)



- Assuming the nodes are discrete, and edges are weighted, then for a sample \mathbf{x}_d , we have

$$P(\mathbf{x}_d|\Theta) = \exp\left(\sum_{i \in V} \theta_{ii}^t x_{d,i} + \sum_{(i,j) \in E} \theta_{ij} x_{d,i} x_{d,j} - A(\Theta)\right)$$

- Graph lasso** has been used to obtain a sparse estimate of E with continuous X
- We can use graphical L₁ regularized logistic regression to obtain a sparse estimate of with discrete X

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Recall lasso



$$\hat{\theta}_i = \arg \min_{\theta_i} l(\theta_i) + \lambda_1 \|\theta_i\|_1$$

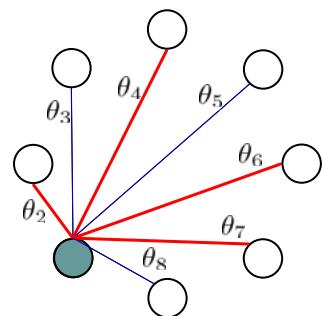
where $l(\theta_i) = \log P(y_i|\mathbf{x}_i, \theta_i)$.

- The neighborhood selection method:

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Graph Regression



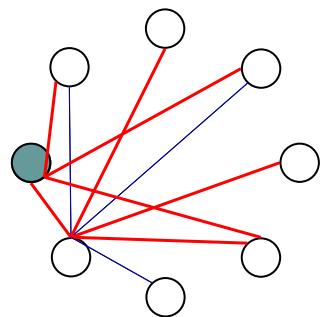
Lasso:

$$\hat{\theta} = \arg \min_{\theta} \sum_{t=1}^T l(\theta) + \lambda_1 \|\theta\|_1$$

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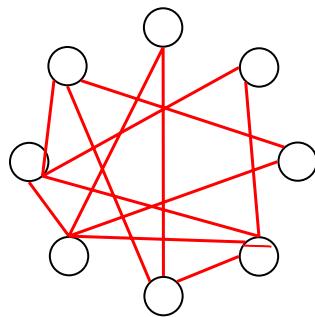
Graph Regression



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Graph Regression



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Consistency

- **Theorem:** for the graphical regression algorithm, under certain verifiable conditions (omitted here for simplicity):

$$\mathbb{P} \left[\hat{G}(\lambda_n) \neq G \right] = \mathcal{O} \left(\exp(-Cn^\epsilon) \right) \rightarrow 0$$

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Summary: Learning GM



- Learning of best CPDs *given DAG* is easy
 - collect statistics of values of each node given specific assignment to its parents
- Learning of the graph topology (structure) is NP-hard
 - heuristic search must be applied, generally leads to a **locally** optimal network
- We prefer *simpler* (more explanatory) networks
 - Regularized graph regression

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