

# Midterm Review

Machine Learning 10-701

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See practice exams at:

[http://www.cs.cmu.edu/~tom/10601\\_sp09/601-sp09-midterm-solutions.pdf](http://www.cs.cmu.edu/~tom/10601_sp09/601-sp09-midterm-solutions.pdf)

<http://select.cs.cmu.edu/class/10701-F09/exams.html>

**Midterm is open book, open notes, NO computers**

**Covers all material presented up through today's class.**

# Some Topics We've Covered

## Decision trees

entropy, overfitting

## Probability basics

rv's, manipulating probabilities,  
Bayes rule, MLE, MAP,  
conditional indep.

## Instance-based learning

nearest nbr., density estimation,  
Bayes optimal classifier

## Naïve Bayes

conditional indep, # of parameters  
to estimate,

## Logistic regression

form of  $P(Y|X)$  implied by N. Bayes,  
generative vs. discriminative

## Linear Regression

minimizing sum sq. error ~ MLE  
regularization ~ MAP, non-linear

## Neural Networks

gradient descent,  
learning hidden representations

## Model Selection

overfitting, bias-variance

## Clustering

k-means, mixture Gaussians, EM

## Hidden Markov Models

time series model, backward-forward

## Bayesian Networks

factored representation of joint  
distribution, encoding conditional  
independence assumptions

representation  
of  $P(Y|X)$

decision  
surface

optimization  
objective

convergence  
guarantee?

other  
assumptions?

Naïve Bayes

· Logistic Regr.

Linear Regr.

Neural net

Dec. Tree

Gaussian  
Mixture model

HMM

Bayes Net

kNN

# Four Fundamentals for ML

1. Learning is an optimization problem
2. Learning is a parameter estimation problem
3. Error arises from three sources
4. Practical learning requires modeling assumptions, such as ...

# Learning is an optimization problem

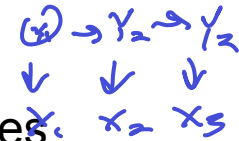
- many algorithms are best understood as optimization algs
- what objective do they optimize, and how?
- naïve Bayes? logistic regression? linear regression?

suppose want  $f(x) = y, P(y|x)$

# Learning is parameter estimation

$\theta$  defines learned  $f$ .

HMM



- the more training data, the more accurate the estimates
- to measure accuracy of learned model, we must use test (not  $P(\text{data}|\theta)$  train) data
- cross validation

N Bayes  $P(y|x_1, \dots, x_n)$

$$= \prod_i P(x_i | y) \cdot P(y)$$

if assume  $N(\theta, \sigma)$   
 $y = f(x, \theta) + \epsilon$

training examps:  $x^1 y^1, x^2 y^2, \dots, x^k y^k$

$P(\text{data}|\theta)$

data likelihood  $(\theta) = \prod_{k=1}^k P(x^k y^k | \theta)$

Lin regr.  $\hat{\theta} = \underset{\theta}{\text{argmin}} \sum_k (y^k - \hat{f}(x^k, \theta))^2$

MLE =

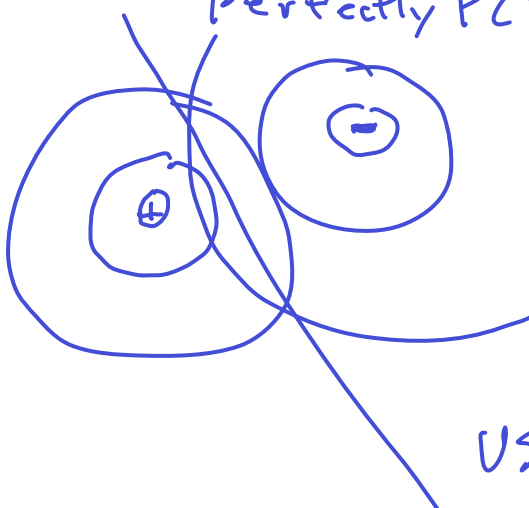
$\underset{\theta}{\text{argmax}} \text{data likelihood}(\theta) = \prod_{k=1}^k P(x^k | y^k, \theta) P(y^k | \theta)$

MAP  $\rightarrow \underset{\theta}{\text{argmax}} P(\theta | \text{data}) = \frac{P(\text{data}|\theta) P(\theta)}{P(\text{data})}$

# Error arises from three sources

- Bayes optimal error, <sup>2</sup>bias, variance

inescapable error even if know perfectly  $P(Y|X)$



learning  $f_{\theta}(x)$  means picking  $\theta$

v.v. because sample of training data is drawn randomly from  $P(X, Y)$

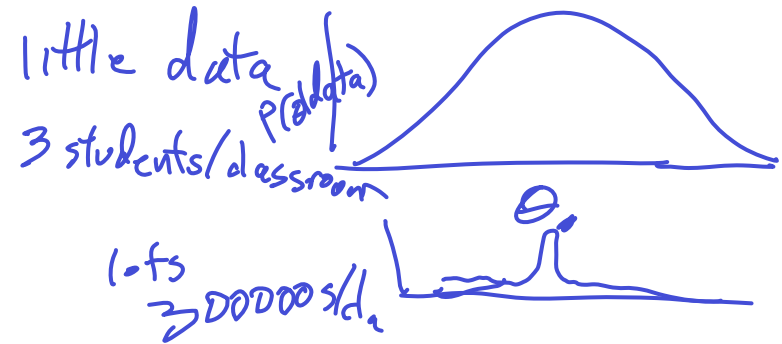
$$E[\hat{\theta}] \neq \theta$$

$$E[\hat{\theta}] - \theta$$

$$E[\hat{\theta} - E[\hat{\theta}]]$$

Usually simpler models exhibit higher bias, lower variance

more data  $\rightarrow$  lower variance



# Bias and Variance

$\hat{\theta}$  estimate

given some estimator  $Y$  for some parameter  $\theta$ , we note  
 $Y$  is a random variable (why?)

the bias of estimator  $Y$ :  $E[Y] - \theta$  — if  $Y$  is unbiased then  $E[Y] = \theta$

the variance of estimator  $Y$ :  $E[(Y - E[Y])^2]$

↑  
↑  
expectation is over different  
draws of training data

consider when

- $\theta$  is the probability of “heads” for my coin
- $Y$  = proportion of heads observed from 3 flips



# Practical learning requires making assumptions

- Why?
- form of the  $f: X \rightarrow Y$ , or  $P(Y|X)$ , or  $P(\dots)$  to be learned
- priors on parameters  $\rightarrow$  MAP, regularization
- Conditional independence  $\rightarrow$  Naive Bayes, Bayes nets

# Four Fundamentals for ML

## 1. Learning is an optimization problem

- many algorithms are best understood as optimization algs
- what objective do they optimize, and how?

## 2. Learning is a parameter estimation problem

- the more training data, the more accurate the estimates
- MLE, MAP, M(Conditional)LE, ...
- to measure accuracy of learned model, we must use test (not train) data

## 3. Error arises from three sources

- Bayes optimal error, bias, variance

## 4. Practical learning requires modeling assumptions

- Why?
- form of the  $f: X \rightarrow Y$ , or  $P(Y|X)$  to be learned
- priors on parameters: MAP, regularization
- Conditional independence: Naive Bayes, Bayes nets, HMM's