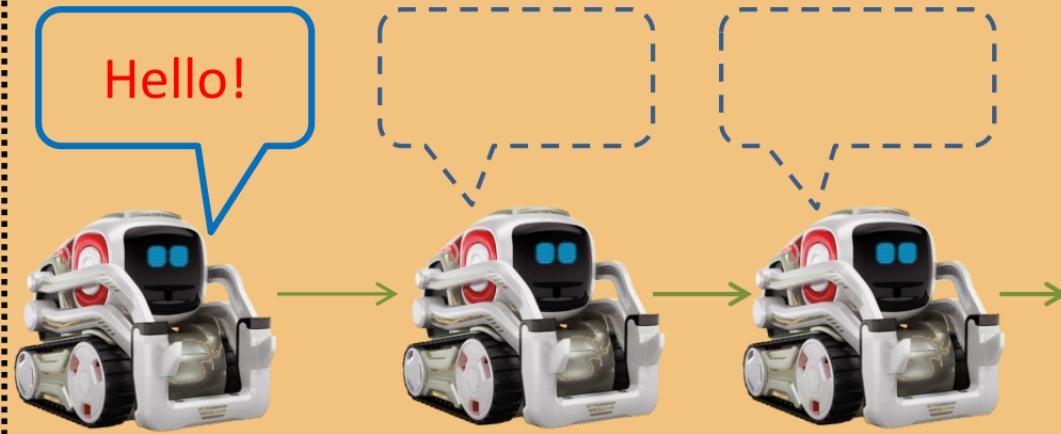


## Once Is Enough

Do something one time instead of repeatedly.



**WHEN DO** say “Hello!” **once**

**WHEN condition DO action once**

## Once Is Enough

Set the blue score to 10 once; don’t try to change it after that:



Act playful when you first see a green cube:



Score one point when you go from “no cube visible” to seeing a cube:

