

# Composable and Hygienic Typed Syntax Macros (TSMs)

**Cyrus Omar**

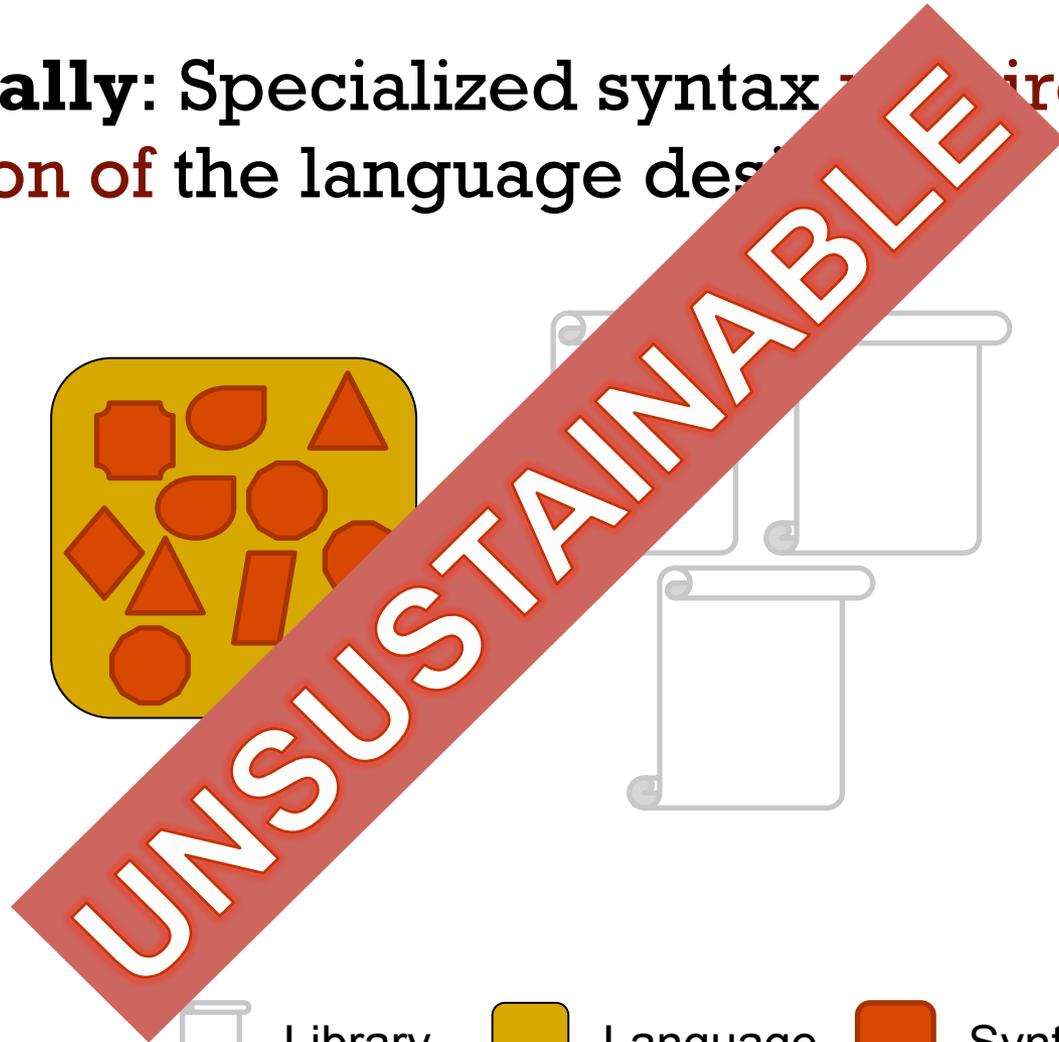
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**Traditionally:** Specialized syntax requires the cooperation of the language designer



Library



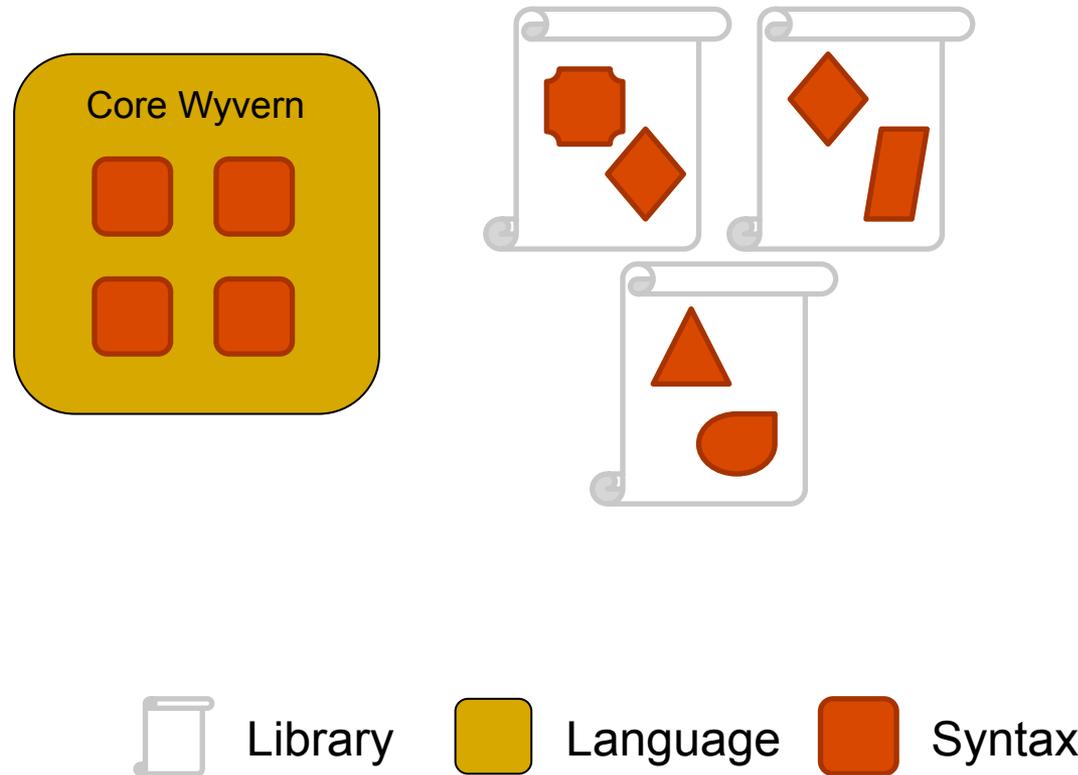
Language



Syntax



**Better approach:** an **extensible language** where **derived syntax** can be distributed in **libraries**.





# Important Concerns

```
import kdb
import collections as c
```

**Composability:** Can there be parsing ambiguities (w/base language?) (w/other extensions?)

**Hygiene:** Can I safely rename name?

```
let name = "test"
let q = {(!R)@&{&/x!/:2_!x}'!R}
let z = {name => q}
```

**Identifiability:** Is this controlled by a syntax extension? Which one?

**Typing Discipline:** What type do these terms have?



# Type-Specific Languages (TSLs)

[Omar, Kurilova, Nistor, Chung, Potanin and Aldrich, ECOOP 2014]

```
import kdb
import collections as c
```

**Composability:** Can there be parsing ambiguities (w/base language?) (w/other extensions?)

**Hygiene:** Can I safely rename name?

```
let name = "test"
let q : kdb.Query = {(!R)@&{/x!/:2_!x}'!R}
let z : c.Map(string, kdb.Query) = {name => q}
```

**Identifiability:** Is this controlled by a syntax extension? Which one?

**Typing Discipline:** What type do these terms have?



# Limitations of TSLs

- Only one choice of syntax per type
- Cannot specify syntax for a type you don't control
- Can't capture idioms that aren't restricted to one type
  - Control flow
  - API protocols
- Can't use specialized syntax to define types themselves



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**Synthetic TSMs**

**Analytic TSMs**

**Type-Level TSMs**



# Synthetic TSMs

```
syntax Q => Query = (* ... *)
```

```
import kdb  
import collections as c
```

**Composability:** Can there be parsing ambiguities (w/base language?) (w/other extensions?)

**Hygiene:** Can I safely rename name?

```
let name = "test"  
let q = kdb.Q {min x mod 2_til x}  
let z : c.Map(str, kdb.Query) = {name => q}
```

**Identifiability:** Is this controlled by a syntax extension? Which one?

**Typing Discipline:** What type will these terms have?



# HTML

```
from web import HTML
```

```
type HTML = casetype
  TextNode of string
  BodyElement of Attributes * HTML
  H1Element of Attributes * HTML
  (* ... *)
```

```
let greeting : HTML = H1Element({}, TextNode("Hello!"))
```



# HTML TSL

```
from web import HTML
```

```
type HTML = casetype
  TextNode of string
  BodyElement of Attributes * HTML
  H1Element of Attributes * HTML
  (* ... *)
```

```
let greeting : HTML = H1Element({}, TextNode("Hello!"))
web.respond(~) (* web.respond : HTML -> () *)
<html>
  <body>
    <{greeting}>
  </body>
</html>
```



# HTML TSL

```
from web import HTML
```

```
type HTML = casetype
  TextNode of string
  BodyElement of Attributes * HTML
  H1Element of Attributes * HTML
  (* ... *)

metadata = new : HasTSL
  val parser : Parser(Exp) = ~
    start <- "<body" attrs ">" start "</body>"
      fn a, c => 'BodyElement($a, $c)'
    start <- "<{" EXP ">"
      fn spliced => spliced
```

```
let greeting : HTML = H1Element({}, TextNode("Hello!"))
```

```
web.respond(~) (* web.respond : HTML -> () *)
```

```
<html>
```

```
<body>
```

```
<{greeting}>
```

```
</body>
```

```
</html>
```



# HTML TSM

```
from web import HTML, simpleHTML
```

```
syntax simpleHTML => HTML = ~ (* : Parser(Exp) *)
  start <- ">body"= attrs> start>
  fn a, c => 'BodyElement($a, $c)'
  start <- "<"= EXP>
  fn spliced => spliced
```

```
let greeting : HTML = H1Element({}, TextNode("Hello!"))
web.respond(simpleHTML ~) (* web.respond : HTML -> () *)
  >html
    >body
      < greeting
```



# Limitations of TSLs

- ✔ Only one choice of syntax per type
- ✔ Cannot specify syntax for a type you don't control
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**Synthetic TSMs**

**Analytic TSMs**



# Analytic TSMs

```
type bool = casetype
  True
  False
```

```
def f(error : bool, response : HTML) : HTML
  case(error)
    True => simpleHTML '>h1 Oops!'
    False => response
```

# Analytic TSMs



```
type bool = casetype
  True
  False

syntax if = ~ (* : Parser(Exp) *)
  start <- EXP BOUNDARY EXP BOUNDARY "else" BOUNDARY EXP
  fn (e1, e2, e3) => ~
    case($e1)
      True => $e2
      False => $e3
```

Can only be used in an **analytic** position.

```
def f(error : bool, response : HTML) : HTML
  if [error] (simpleHTML 'Oops!') else (response)
```

4-part delimited form



# Limitations of TSLs

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**Synthetic TSMs**

**Analytic TSMs**

**Type-Level TSMs**

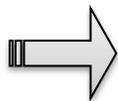


# Type-Level TSMs

```
syntax schema :: * with metadata : HasTSL = ~ (* Parser(Type * HasTSL) *)
```

import S **Kinding Discipline: What kind will these types have?**

```
type StudentDB = SQL.schema ~  
  *ID int  
  Name varchar(256)
```



```
type Entry = objtype  
  val ID : int  
  val Name : string  
  def getByID(ID : int) : Option(Entry)  
  def updateByID(ID : int, entry : Entry)  
  def getName(Name : string) : List(Entry)  
  val connection : SQL.Connection  
  metadata = new : HasTSL  
  val parser = ~  
  ...
```

```
let db : StudentDB = ~  
  url [http://localhost:2099/]  
  username "test"  
  password "wyvern6"  
let entry = db.getByID(758)
```



# Limitations of TSLs

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**Synthetic TSMs**

**Analytic TSMs**

**Type-Level TSMs**

**Identifiability**

**Composability**

**Hygiene**

**Typing Discipline / Kinding Discipline**



# Bidirectionally Typed Elaboration Semantics

$$\boxed{\Delta; \Gamma \vdash_{\Theta}^{\Psi} e \rightsquigarrow i \Rightarrow \tau}$$

$$s[\mathbf{syn}(\tau, i_{tsm})] \in \Psi \quad \text{parsestream}(body) = i_{ps}$$

$$i_{tsm}.parse(i_{ps}) \Downarrow OK(i_{exp}) \quad i_{exp} \uparrow \hat{e}$$

$$\Delta; \emptyset; \Gamma; \emptyset \vdash_{\Theta}^{\Psi} \hat{e} \rightsquigarrow i \Leftarrow \tau$$

$$\Delta; \Gamma \vdash_{\Theta}^{\Psi} \mathbf{eaptsm}[s, body] \rightsquigarrow i \Rightarrow \tau$$

(T-syn)

$$s[\mathbf{ana}(i_{tsm})] \in \Psi \quad \text{parsestream}(body) = i_{ps}$$

$$i_{tsm}.parse(i_{ps}) \Downarrow OK(i_{exp}) \quad i_{exp} \uparrow \hat{e}$$

$$\Delta; \emptyset; \Gamma; \emptyset \vdash_{\Theta}^{\Psi} \hat{e} \rightsquigarrow i \Leftarrow \tau$$

$$\Delta; \Gamma \vdash_{\Theta}^{\Psi} \mathbf{eaptsm}[s, body] \rightsquigarrow i \Leftarrow \tau$$

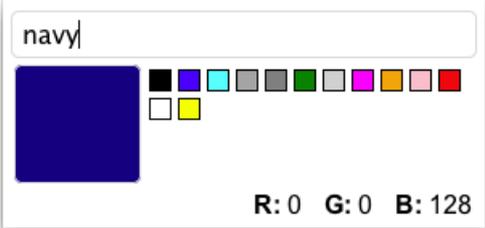
(T-ana)



# Types Organize Languages

- Types represent an organizational unit for programming languages and systems.
- They can be used for more than just ensuring that programs cannot go wrong:
  - Syntax extensions (TSLs and TSMs)
  - IDE extensions (Omar et al., “Active Code Completion”, ICSE 2012)

```
public Color getDefaultColor() {  
    return  
}
```



(a)



```
public Color getDefaultColor() {  
    return new Color(  
        0,  
        0,  
        128); // navy  
}
```

(b)

- Type system extensions (talk to me)