

# Reductions & NP-completeness

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Section 8.1

# Computational Complexity

- ▶ We've seen algorithms for lots of problems, and the goal was always to design an algorithm that ran in **polynomial** time.
- ▶ Sometimes we've claimed a problem is **NP-hard** as evidence that no such algorithm exists.
- ▶ Now, we'll formally say what that means.

# Decision Problems

## Decision Problems:

- ▶ Usually, we've considered **optimization** problems: given some input instance, output some answer that maximizes or minimizes a particular objective function.
- ▶ Most of **computational complexity** deals with a seemingly simpler type of problem: the decision problem.
- ▶ A decision problem just asks for a **yes** or a **no**.
- ▶ We phrased CIRCULATION WITH DEMANDS as a decision problem.

## Decision is no harder than Optimization

The decision version of a problem is easier than (or the same as) the optimization version.

Why, for example, is this true of, say, Max Flow: “Is there a flow of value at least  $C$ ?”

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Why, for example, is this true of, say, Max Flow: “Is there a flow of value at least  $C$ ?”

- ▶ If you could solve the optimization version and got a solution of value  $F$  for the flow, then you could just check to see if  $F > C$ .
- ▶ If you can solve the optimization problem, you can solve the decision problem.
- ▶ If the *decision* problem is hard, then so is the optimization version.

## Encoding an Instance

We can **encode** an instance of a decision problem as a string.

**Example.** The encoding of a NETWORK FLOW might be:

$$u_1, v_1, c_1; u_2, v_2, c_2; u_3, v_3, c_3; ; s, t$$

More explicitly,

$$1, 10, 5; 3, 7, 20; 12, 15, 1; ; 10$$

How do we “know” intuitively that all of the problems we’ve considered so far can be encoded as a single string?

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How do we “know” intuitively that all of the problems we’ve considered so far can be encoded as a single string?

Because we can represent them in RAM as a string of bits!

## Decision Problems and Languages

A decision problem  $X$  is really just sets of strings:

String	$\in X?$
1,10,5;3,7,20;12,15,1;;1;12	Yes
1,10,5;3,7,20;12,15,1;;1;200	No
$\vdots$	$\vdots$

**Def.** A **language** is a set of strings.

(Analogy: English is the set of valid English words.)

Hence, any decision problem is equivalent to **deciding membership in some language**.

We talk about “decision problems” and “languages” pretty much interchangeably.

## Recap

Computational complexity primarily deals with **decision problems**.

A decision problem is no harder than the corresponding optimization problem.

A decision problem can be thought of as a set of the strings that encode “**yes**” instances.

Such sets are called **languages**.

How can we say a decision problem is hard?

## A Model of Computation

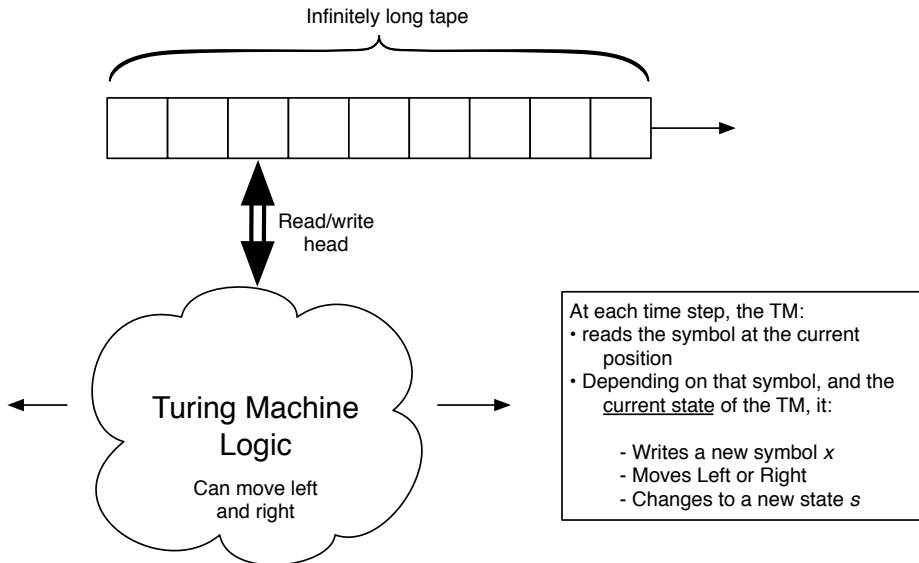
Ultimately, we want to say that “a computer can’t recognize some language efficiently.”

To do that, we have to decide what we mean by a *computer*.

We will mean a **Turing Machine**.

**Church-Turing Thesis** Everything that is efficiently computable is efficiently computable on a Turing Machine.

# Turing Machine



## The class **P**

**P** is the set of languages whose memberships are decidable by a Turing Machine that makes a polynomial number of steps.

By the Church-Turing thesis, this is the “same” as:

**P** is the set of decision problems that can be decided by a computer in a polynomial time.

From now on, you can just think of your normal computer as a Turing Machine — and we won't worry too much about that formalism.

## The Class NP

Now that we have a different (more formal) view of **P**, we will define another class of problems called **NP**.

We need some new ideas.

# Certificates

Recall the independent set problem (decision version):

**Problem (Independent Set).** *Given a graph  $G$ , is there set  $S$  of size  $\geq k$  such that no two nodes in  $S$  are connected by an edge?*

Finding the set  $S$  is hard (we will see).

But if I give you a set  $S^*$ , **checking** whether  $S^*$  is the answer is easy: check that  $|S^*| \geq k$  and no edges go between 2 nodes in  $S^*$ .

$S^*$  acts as a **certificate** that  $\langle G, k \rangle$  is a **yes** instance of Independent Set.

## Efficient Certification

**Def.** An algorithm  $B$  is an **efficient certifier** for problem  $X$  if:

1.  $B$  is a polynomial time algorithm that takes two input strings  $I$  (instance of  $X$ ) and  $C$  (a certificate).
2.  $B$  outputs either **yes** or **no**.
3. There is a polynomial  $p(n)$  such that for every string  $I$ :

*$I \in X$  if and only if there exists string  $C$  of length  $\leq p(|I|)$  such that  $B(I, C) = \text{yes}$ .*

$B$  is an algorithm that can decide whether an instance  $I$  is a **yes** instance if it is given some “help” in the form of a polynomially long certificate.

## The class NP

**NP** is the set of languages for which there exists an efficient certifier.

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**NP** is the set of languages for which there exists an efficient certifier.

**P** is the set of languages for which there exists an efficient certifier that **ignores the certificate**.

That's the difference:

A problem is in **P** if we can decide it in polynomial time. It is in **NP** if we can decide them in polynomial time, if we are given the right certificate.

Do we have to find the certificates?

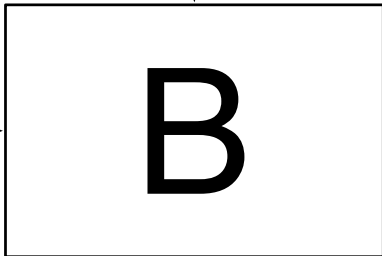
User provides  
instance as usual

Instance I



Certificate C →

Certificate is  
magically guessed



$$\mathbf{P} \subseteq \mathbf{NP}$$

**Theorem.**  $\mathbf{P} \subseteq \mathbf{NP}$

*Proof.* Suppose  $X \in \mathbf{P}$ . Then there is a polynomial-time algorithm  $A$  for  $X$ .

To show that  $X \in \mathbf{NP}$ , we need to design an efficient certifier  $B(I, C)$ .

Just take  $B(I, C) = A(I)$ .  $\square$

Every problem with a polynomial time algorithm is in **NP**.

$$\mathbf{P} \neq \mathbf{NP}?$$

The big question:

$$\mathbf{P} = \mathbf{NP}?$$

We know  $\mathbf{P} \subseteq \mathbf{NP}$ . So the question is:

Is there some problem in  $\mathbf{NP}$  that is **not** in  $\mathbf{P}$ ?

Seems like the power of the certificate would help a lot.  
But no one knows. . . .

How do we prove a problem is probably hard?

## Reductions as tool for hardness

We want prove some problems are computationally difficult.

As a first step, we settle for relative judgements:

Problem  $X$  is at least as hard as problem  $Y$

To prove such a statement, we **reduce** problem  $Y$  to problem  $X$ :

*If you had a black box that can solve instances of problem  $X$ , how can you solve any instance of  $Y$  using polynomial number of steps, plus a polynomial number of calls to the black box that solves  $X$ ?*

## We've Seen Reductions Before

Examples of Reductions:

- ▶  $\text{MAX BIPARTITE MATCHING} \leq_P \text{MAX NETWORK FLOW}$ .
- ▶  $\text{IMAGE SEGMENTATION} \leq_P \text{MIN-CUT}$ .
- ▶  $\text{AIRPLANE SCHEDULING} \leq_P \text{MAX NETWORK FLOW}$ .
- ▶  $\text{DISJOINT PATHS} \leq_P \text{CIRCULATION WITH DEMANDS \& LOWER BOUNDS}$ .
- ▶  $\text{CIRCULATION WITH DEMANDS \& LOWER BOUNDS} \leq_P \text{CIRCULATION WITH DEMANDS}$ .
- ▶  $\text{CIRCULATION WITH DEMANDS} \leq_P \text{MAX NETWORK FLOW}$ .

## Polynomial Reductions

- ▶ If problem  $Y$  can be reduced to problem  $X$ , we denote this by  $Y \leq_P X$ .
- ▶ This means “ $Y$  is polynomial-time reducible to  $X$ .”
- ▶ It also means that  $X$  is at least as hard as  $Y$  because if you can solve  $X$ , you can solve  $Y$ .
- ▶ Note: We reduce *to* the problem we want to show is the harder problem.

## Polynomial Problems

Suppose:

- ▶  $Y \leq_P X$ , and
- ▶ there is an polynomial time algorithm for  $X$ .

Then, there is a polynomial time algorithm for  $Y$ .

Why?

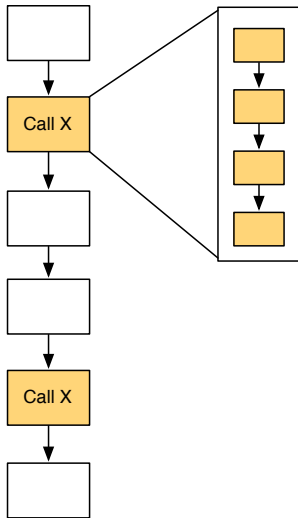
## Polynomial Problems

Suppose:

- ▶  $Y \leq_P X$ , and
- ▶ there is an polynomial time algorithm for  $X$ .

Then, there is a polynomial time algorithm for  $Y$ .

**Why?** Because polynomials compose.



## Reductions for Hardness

**Theorem.** *If  $Y \leq_P X$  and  $Y$  cannot be solved in polynomial time, then  $X$  cannot be solved in polynomial time.*

Why? If we *could* solve  $X$  in polynomial time, then we'd be able to solve  $Y$  in polynomial time using the reduction, contradicting the assumption.

So: If we could find one hard problem  $Y$ , we could prove that another problem  $X$  is hard by reducing  $Y$  to  $X$ .

# Vertex Cover

**Def.** A **vertex cover** of a graph is a set  $S$  of nodes such that every edge has at least one endpoint in  $S$ .

In other words, we try to “cover” each of the edges by choosing at least one of its vertices.

**Problem (Vertex Cover).** *Given a graph  $G$  and a number  $k$ , does  $G$  contain a vertex cover of size at most  $k$ .*

## Independent Set to Vertex Cover

**Problem (Independent Set).** *Given graph  $G$  and a number  $k$ , does  $G$  contain a set of at least  $k$  independent vertices?*

Can we reduce independent set to vertex cover?

**Problem (Vertex Cover).** *Given a graph  $G$  and a number  $k$ , does  $G$  contain a vertex cover of size at most  $k$ .*

## Relation btwn Vertex Cover and Indep. Set

**Theorem.** *If  $G = (V, E)$  is a graph, then  $S$  is an independent set  $\iff V - S$  is a vertex cover.*

*Proof.*  $\implies$  Suppose  $S$  is an independent set, and let  $e = (u, v)$  be some edge. Only one of  $u, v$  can be in  $S$ . Hence, at least one of  $u, v$  is in  $V - S$ . So,  $V - S$  is a vertex cover.

$\impliedby$  Suppose  $V - S$  is a vertex cover, and let  $u, v \in S$ . There can't be an edge between  $u$  and  $v$  (otherwise, that edge wouldn't be covered in  $V - S$ ). So,  $S$  is an independent set.  $\square$

## Independent Set $\leq_P$ Vertex Cover

### Independent Set $\leq_P$ Vertex Cover

To show this, we change any instance of Independent Set into an instance of Vertex Cover:

- ▶ Given an instance of Independent Set  $\langle G, k \rangle$ ,
- ▶ We ask our Vertex Cover black box if there is a vertex cover  $V - S$  of size  $\leq |V| - k$ .

By our previous theorem,  $S$  is an independent set iff  $V - S$  is a vertex cover. If the Vertex Cover black box said:

*yes*: then  $S$  must be an independent set of size  $\geq k$ .

*no*: then there is no vertex cover  $V - S$  of size  $\leq |V| - k$ , hence there is no independent set of size  $\geq k$ .

## Vertex Cover $\leq_P$ Independent Set

Actually, we also have:

Vertex Cover  $\leq_P$  Independent Set

*Proof.* To decide if  $G$  has a vertex cover of size  $k$ , we ask if it has an independent set of size  $n - k$ .  $\square$

So: VERTEX COVER and INDEPENDENT SET are equivalently difficult.

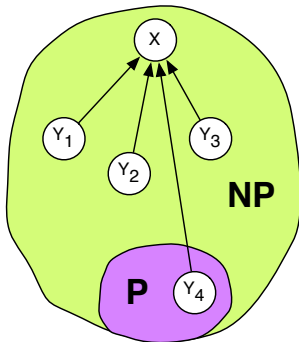
# NP-completeness

**Def.** We say  $X$  is **NP-complete** if:

- ▶  $X \in \mathbf{NP}$
- ▶ for all  $Y \in \mathbf{NP}$ ,  $Y \leq_P X$ .

If these hold, then  $X$  can be used to solve every problem in **NP**.

Therefore,  $X$  is definitely at least as hard as every problem in **NP**.



## NP-completeness and $P=NP$

**Theorem.** *If  $X$  is NP-complete, then  $X$  is solvable in polynomial time if and only if  $P = NP$ .*

*Proof.* If  $P = NP$ , then  $X$  can be solved in polytime.

Suppose  $X$  is solvable in polytime, and let  $Y$  be any problem in **NP**. We can solve  $Y$  in polynomial time: reduce it to  $X$ .

Therefore, every problem in **NP** has a polytime algorithm and  $P = NP$ .

## Reductions and NP-completeness

**Theorem.** *If  $Y$  is NP-complete, and*

1.  $X$  is in NP
2.  $Y \leq_P X$

*then  $X$  is NP-complete.*

In other words, we can prove a new problem is NP-complete by reducing some other NP-complete problem to it.

*Proof.* Let  $Z$  be any problem in **NP**. Since  $Y$  is NP-complete,  $Z \leq_P Y$ . By assumption,  $Y \leq_P X$ . Therefore:  $Z \leq_P Y \leq_P X$ .  $\square$

## Some First NP-complete problem

We need to find some first NP-complete problem.

Finding the first NP-complete problem was the result of the Cook-Levin theorem.

We'll deal with this later. For now, trust me that:

- ▶ Independent Set is a *packing problem* and is NP-complete.
- ▶ Vertex Cover is a *covering problem* and is NP-complete.

## Set Cover

Another very general and useful covering problem:

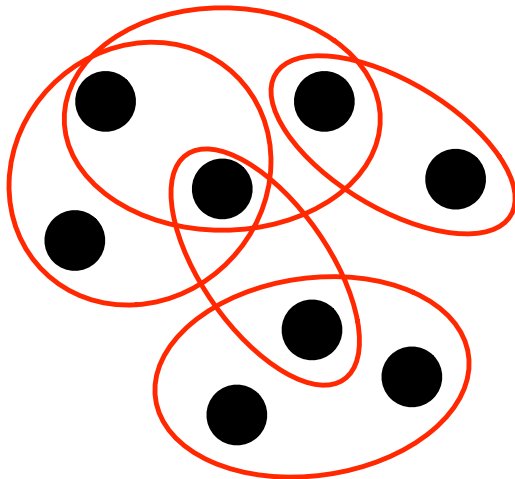
**Problem (Set Cover).** *Given a set  $U$  of elements and a collection  $S_1, \dots, S_m$  of subsets of  $U$ , is there a collection of at most  $k$  of these sets whose union equals  $U$ ?*

We will show that

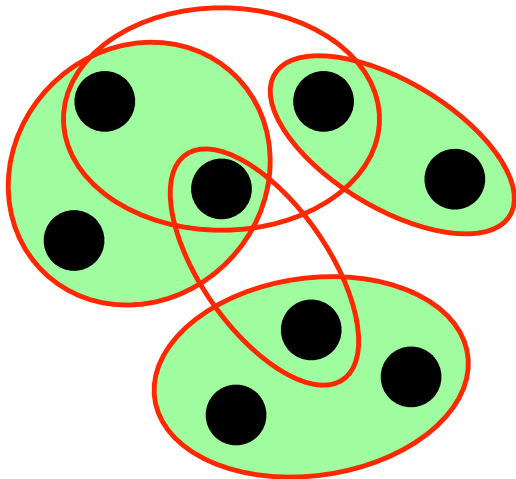
$$\begin{aligned} \text{SET COVER} &\in NP \\ \text{VERTEX COVER} &\leq_P \text{SET COVER} \end{aligned}$$

And therefore that SET COVER is NP-complete.

## Set Cover, Figure



## Set Cover, Figure



## Vertex Cover $\leq_P$ Set Cover

**Thm.** Vertex Cover  $\leq_P$  Set Cover

*Proof.* Let  $G = (V, E)$  and  $k$  be an instance of VERTEX COVER.  
Create an instance of SET COVER:

- ▶  $U = E$
- ▶ Create a  $S_u$  for each  $u \in V$ , where  $S_u$  contains the edges adjacent to  $u$ .

$U$  can be covered by  $\leq k$  sets iff  $G$  has a vertex cover of size  $\leq k$ .

Why? If  $k$  sets  $S_{u_1}, \dots, S_{u_k}$  cover  $U$  then every edge is adjacent to at least one of the vertices  $u_1, \dots, u_k$ , yielding a vertex cover of size  $k$ .

If  $u_1, \dots, u_k$  is a vertex cover, then sets  $S_{u_1}, \dots, S_{u_k}$  cover  $U$ .  $\square$

## Last Step:

We still have to show that Set Cover is in **NP**!

The certificate is a list of  $k$  sets from the given collection.

We can check in polytime whether they cover all of  $U$ .

Since we have a certificate that can be checked in polynomial time, Set Cover is in **NP**.

## Summary

You can prove a problem is NP-complete by reducing a known NP-complete problem to it.

We know the following problems are NP-complete:

- ▶ Vertex Cover
- ▶ Independent Set
- ▶ Set Cover

Warning: You should reduce the *known* NP-complete problem to the problem you are interested in. (You *will* mistakenly do this backwards sometimes.)