

17-708 SOFTWARE PRODUCT LINES: CONCEPTS AND IMPLEMENTATION

FEATURE-ORIENTED PROGRAMMING

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PROJECT UPDATE

READING

ASSIGNMENT NOV 4

Apel, S., Batory, D., Kästner, C., & Saake, G. (2013). Feature-Oriented Software Product Lines. Berlin: Springer.

remainder of Chapter 6

Adams, Bram, Wolfgang De Meuter, Herman Tromp, and Ahmed E. Hassan. "Can we refactor conditional compilation into aspects?." In Proceedings of the 8th ACM international conference on Aspect-oriented software development, pp. 243-254. ACM, 2009.

LEARNING GOALS

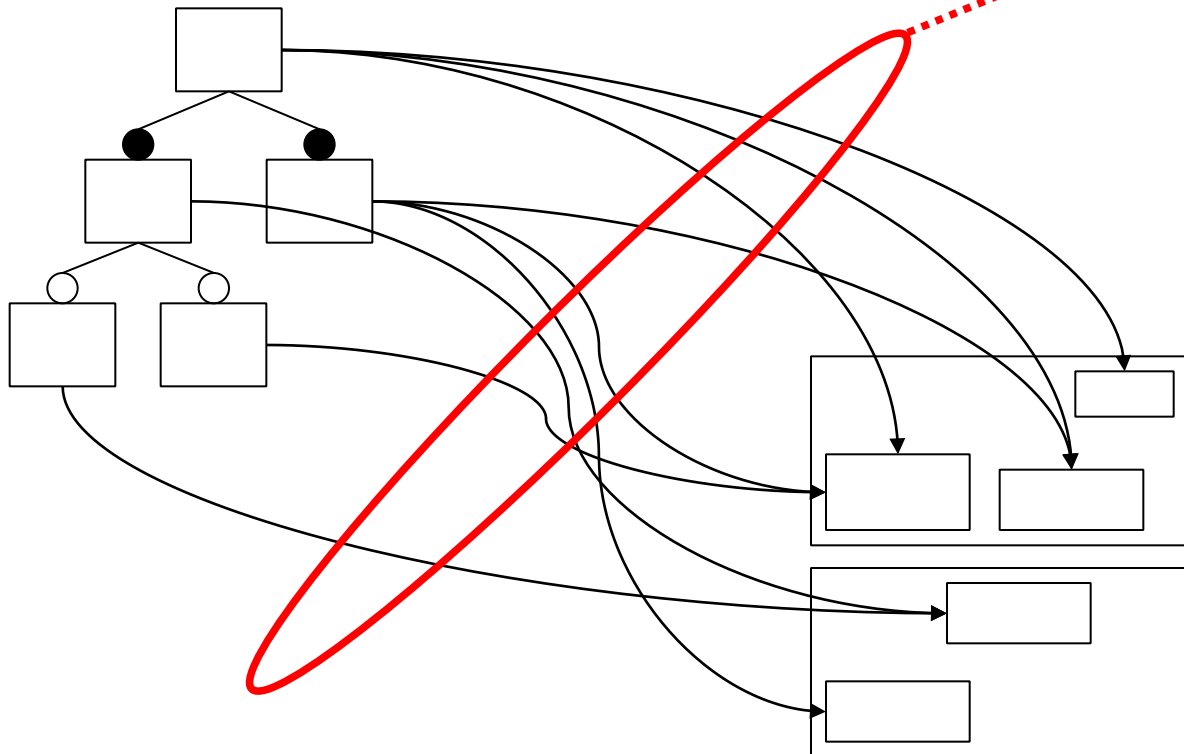
Understand key concepts of feature-oriented programming

Implement variations with feature-oriented programming

Understand modularity implications of feature-oriented programming and mechanisms to mitigate issues

TOOL-BASED TRACEABILITY

Feature Model

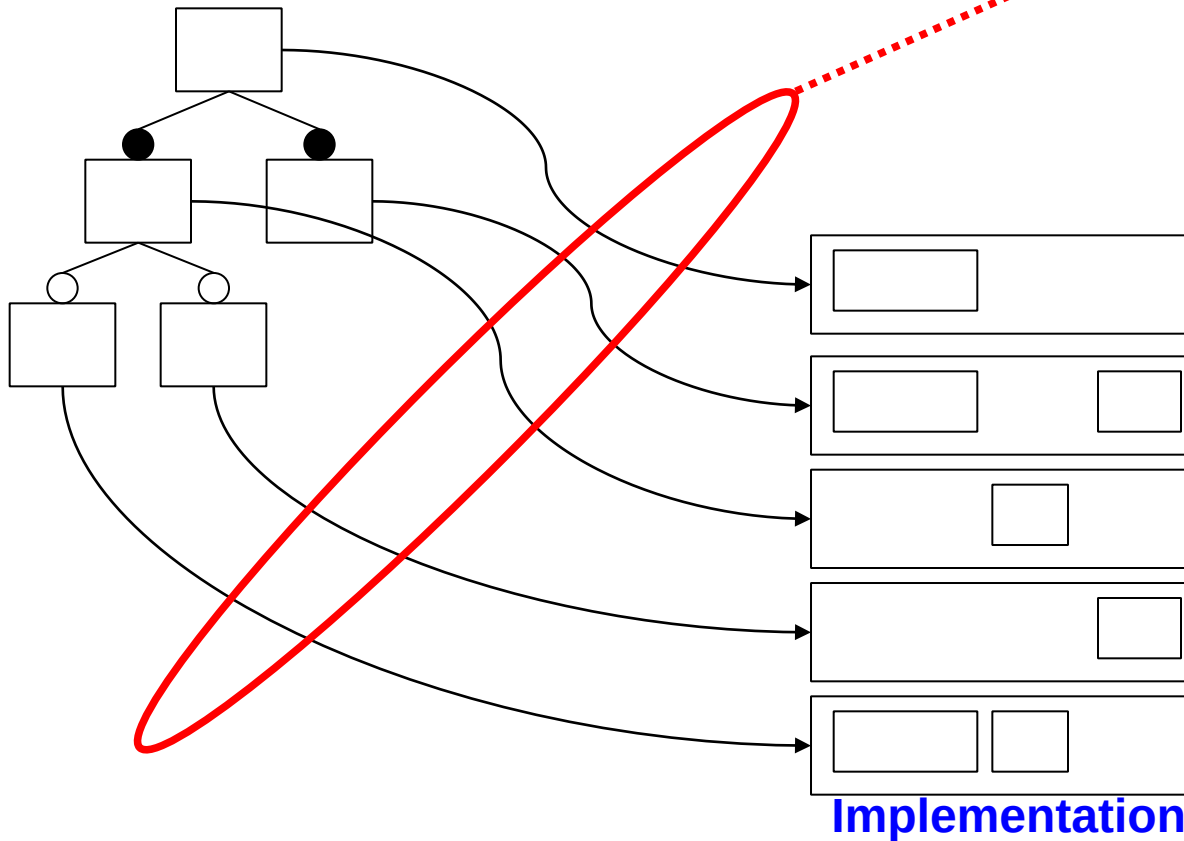


Tool manages mapping

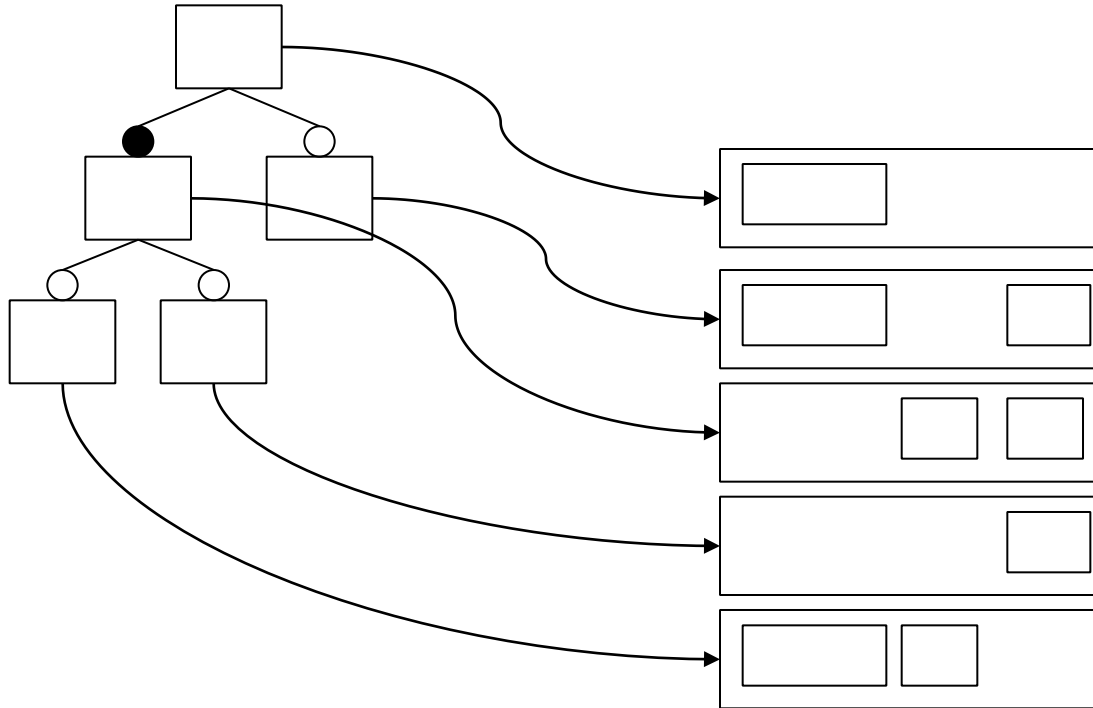
Implementation

LANGUAGE-BASED TRACEABILITY

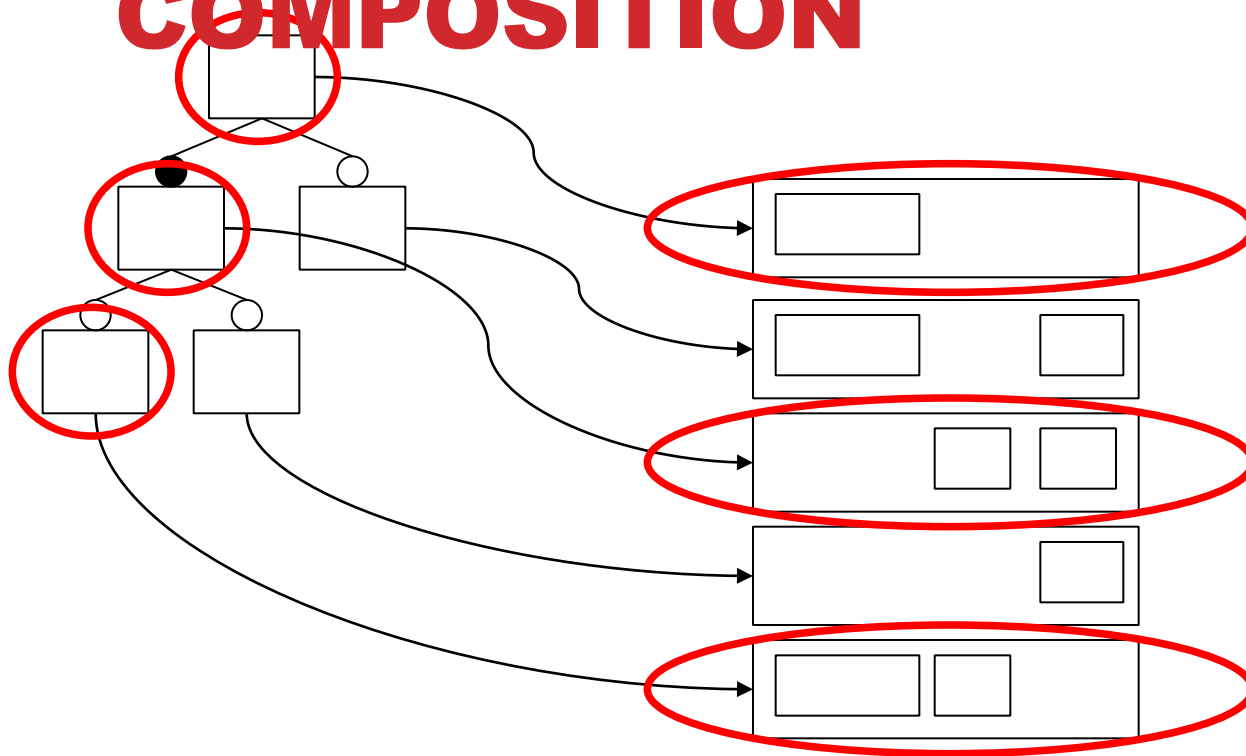
Feature Model



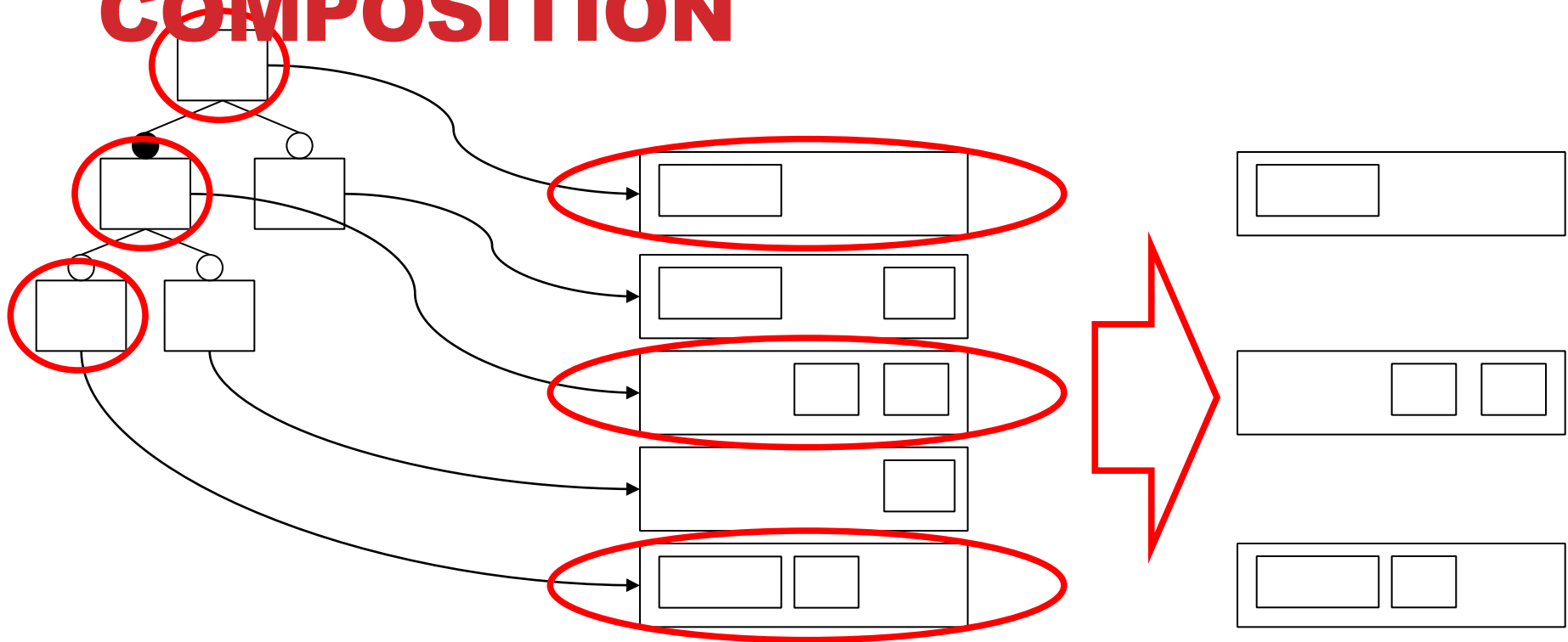
FEATURE COMPOSITION



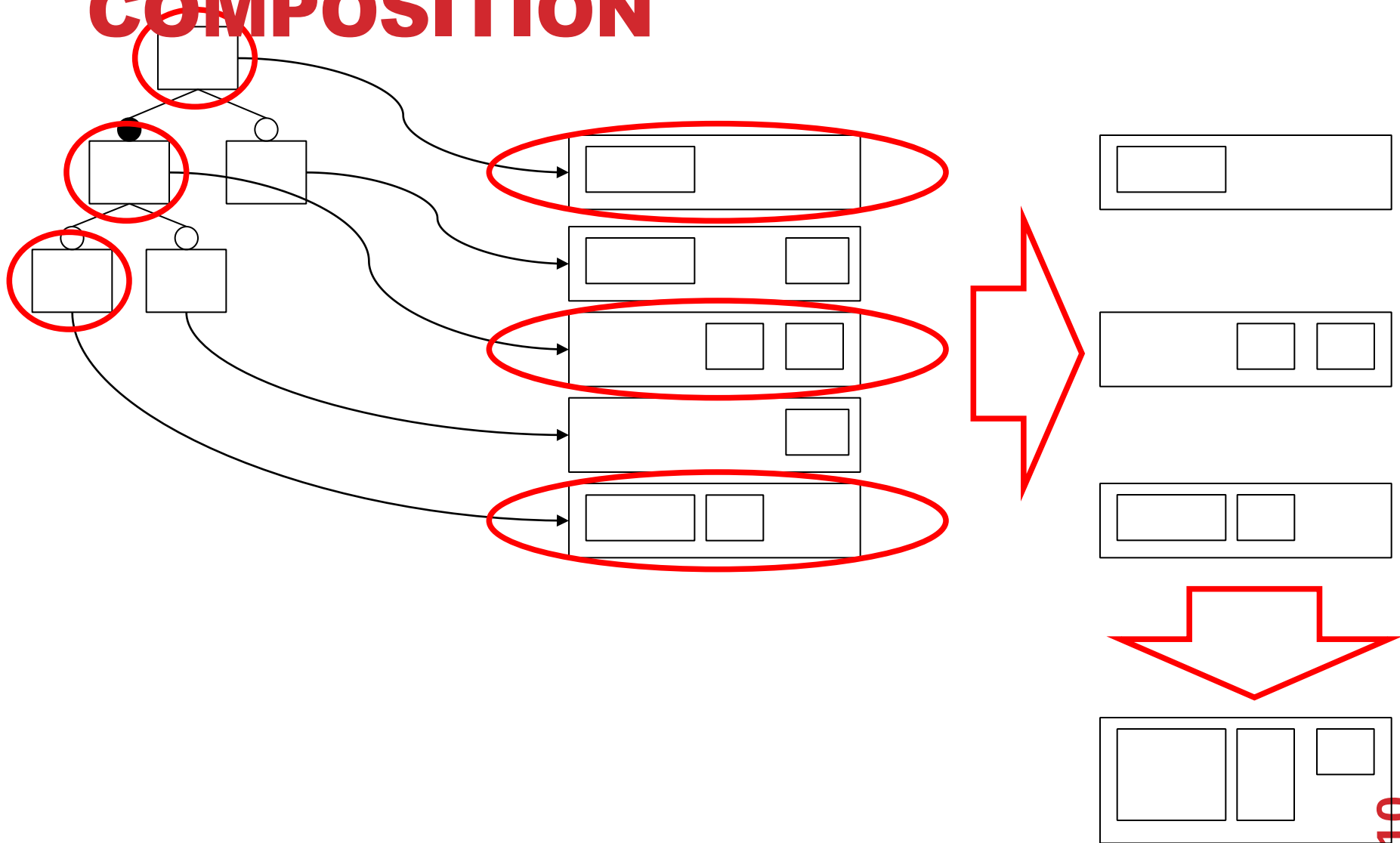
FEATURE COMPOSITION



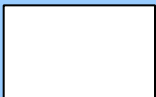
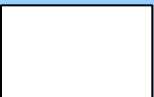
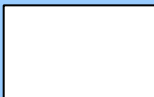
FEATURE COMPOSITION



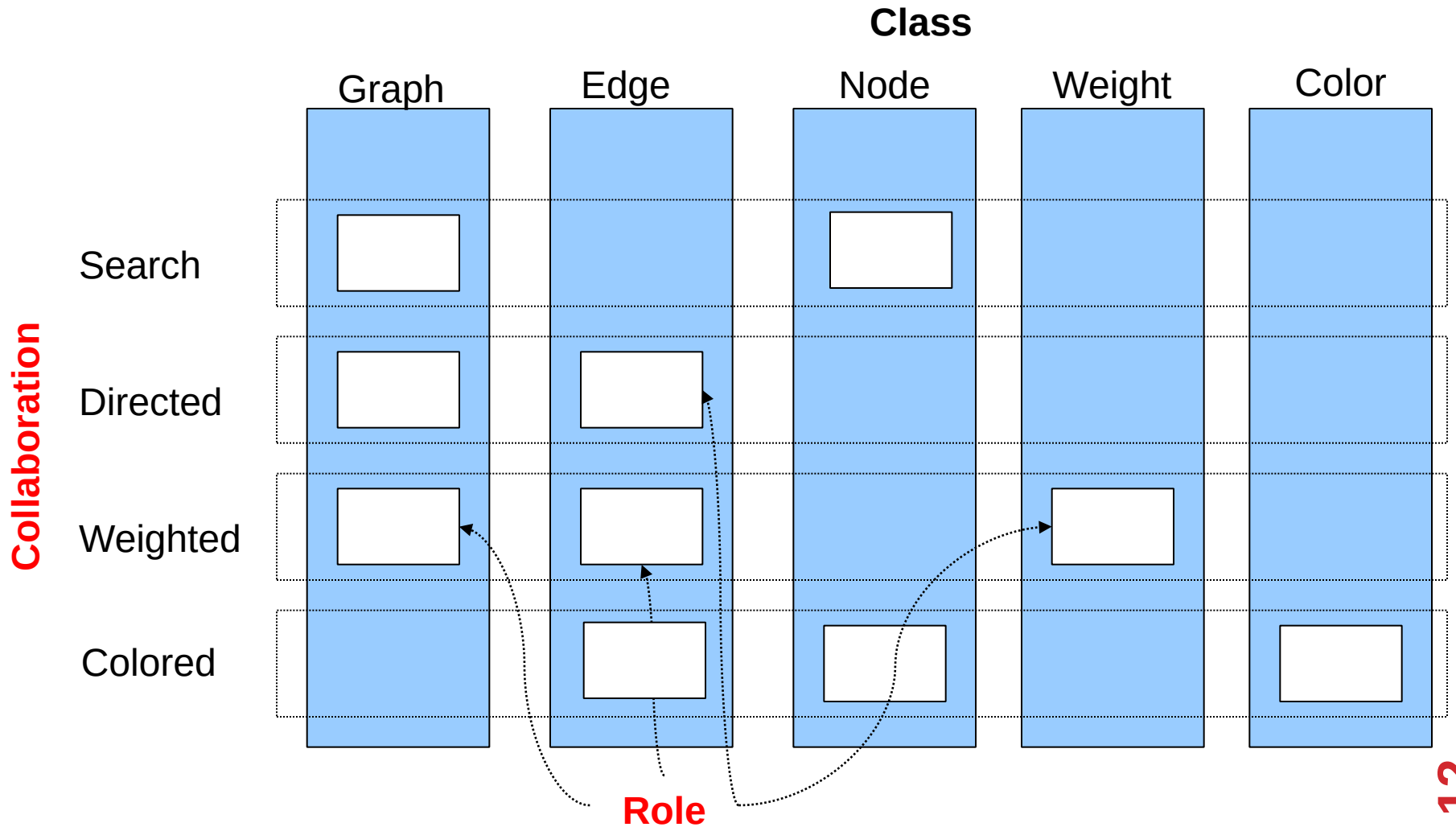
FEATURE COMPOSITION



PARTIAL CLASSES

		Class				
		Graph	Edge	Node	Weight	Color
Features	Search					
	Directed					
	Weighted					
	Colored					

COLLABORATIONS AND ROLES



```

class Graph {
    Vector nv = new Vector();
    Vector ev = new Vector();
    Edge add(Node n, Node m) {
        Edge e = new Edge(n, m);
        nv.add(n); nv.add(m);
        ev.add(e); return e;
    }
    void print() {
        for(int i = 0; i < ev.size(); i++)
            ((Edge)ev.get(i)).print();
    }
}

```

```

class Edge {
    Node a, b;
    Edge(Node _a, Node _b) {
        a = _a; b = _b;
    }
    void print() {
        a.print(); b.print();
    }
}

```

```

class Node {
    int id = 0;
    void print() {
        System.out.print(id);
    }
}

```

```

refines class Graph {
    Edge add(Node n, Node m) {
        Edge e = Super.add(n, m);
        e.weight = new Weight();
    }
    Edge add(Node n, Node m, Weight w)
        Edge e = new Edge(n, m);
        nv.add(n); nv.add(m); ev.add(e);
        e.weight = w; return e;
    }
}

```

```

refines class Edge {
    Weight weight = new Weight();
    void print() {
        Super.print(); weight.print();
    }
}

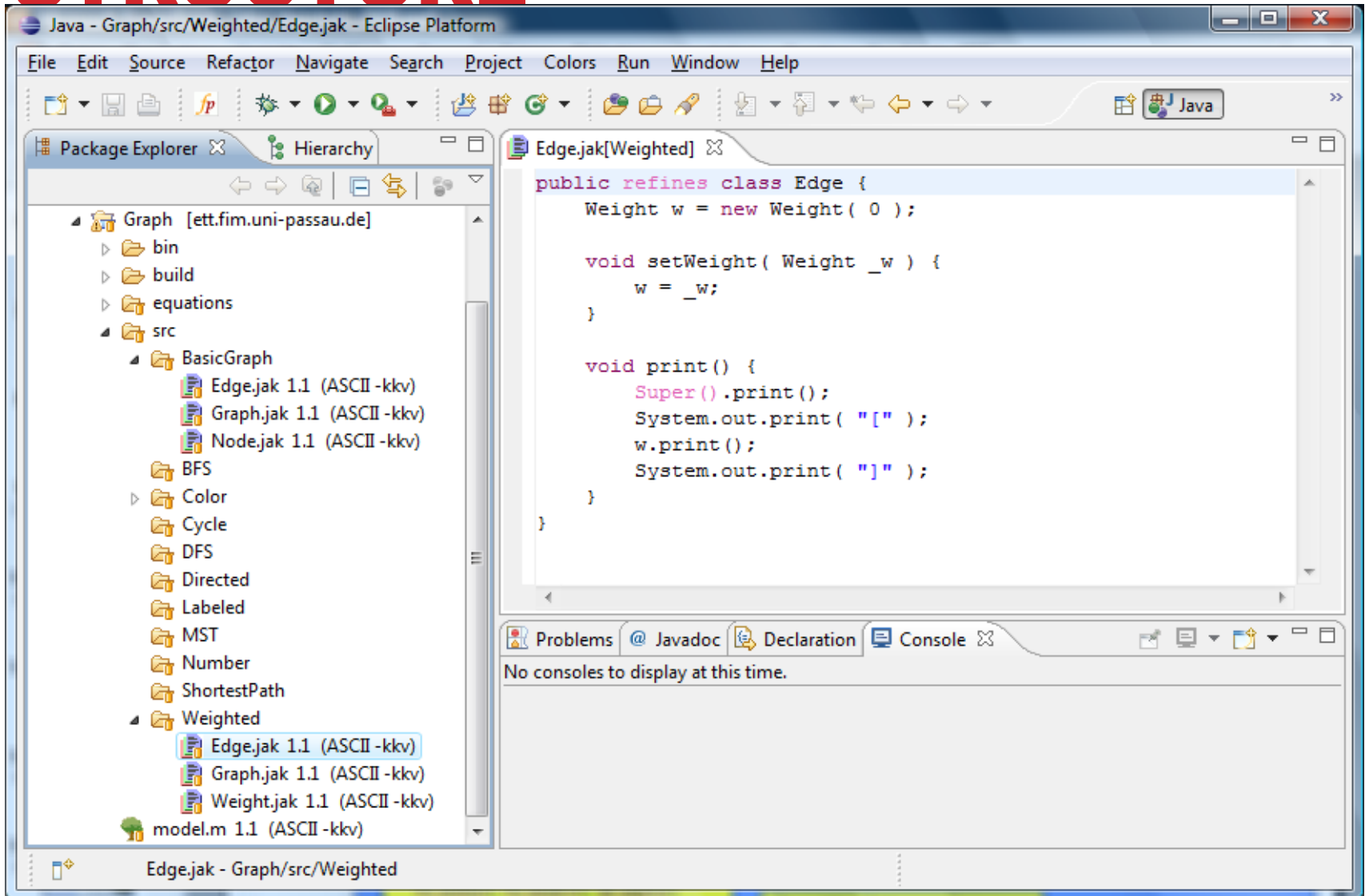
```

```

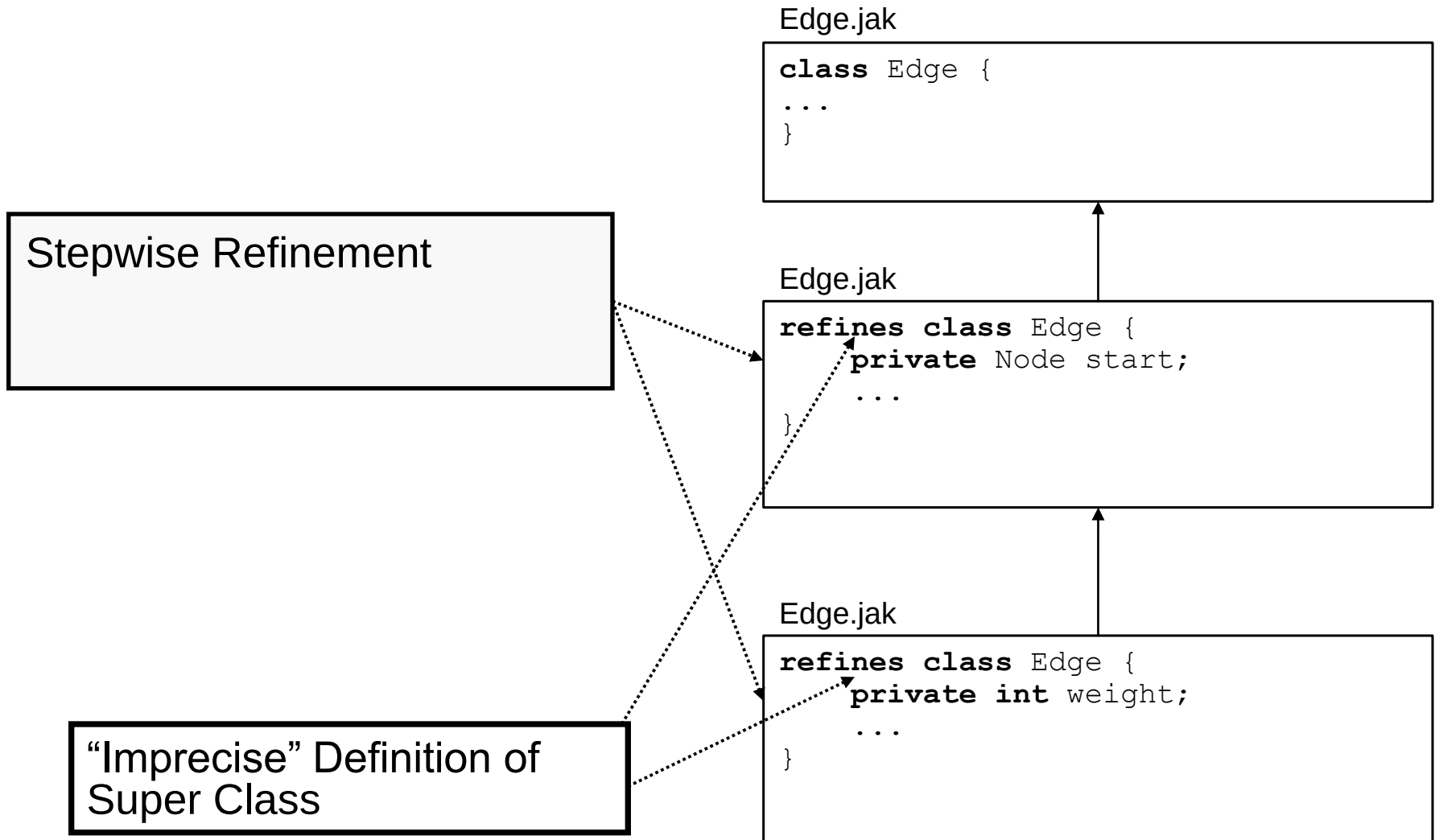
class Weight {
    void print() { ... }
}

```

DIRECTORY STRUCTURE



CLASS REFINEMENT



METHOD REFINEMENT (AHEAD)

```
class Edge {  
    void print() {  
        System.out.print(  
            " Edge between " + node1 +  
            " and " + node2);  
    }  
}
```

```
refines class Edge {  
    private Node start;  
    void print() {  
        Super().print();  
        System.out.print(  
            " directed from " + start);  
    }  
}
```

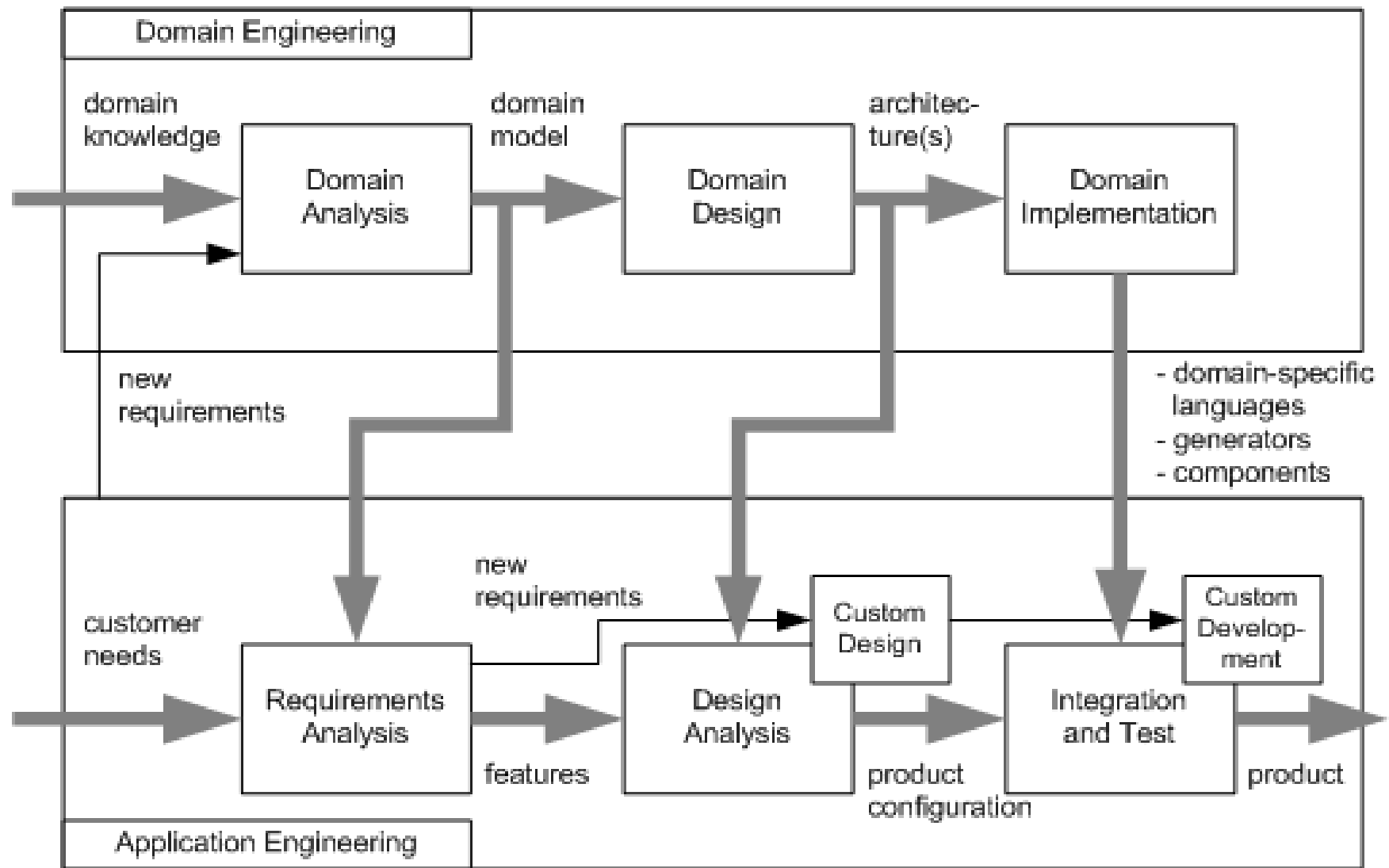
```
refines class Edge {  
    private int weight;  
    void print() {  
        Super().print();  
        System.out.print(  
            " weighted with " + weight);  
    }  
}
```


METHOD REFINEMENT (FEATUREHOUSE)

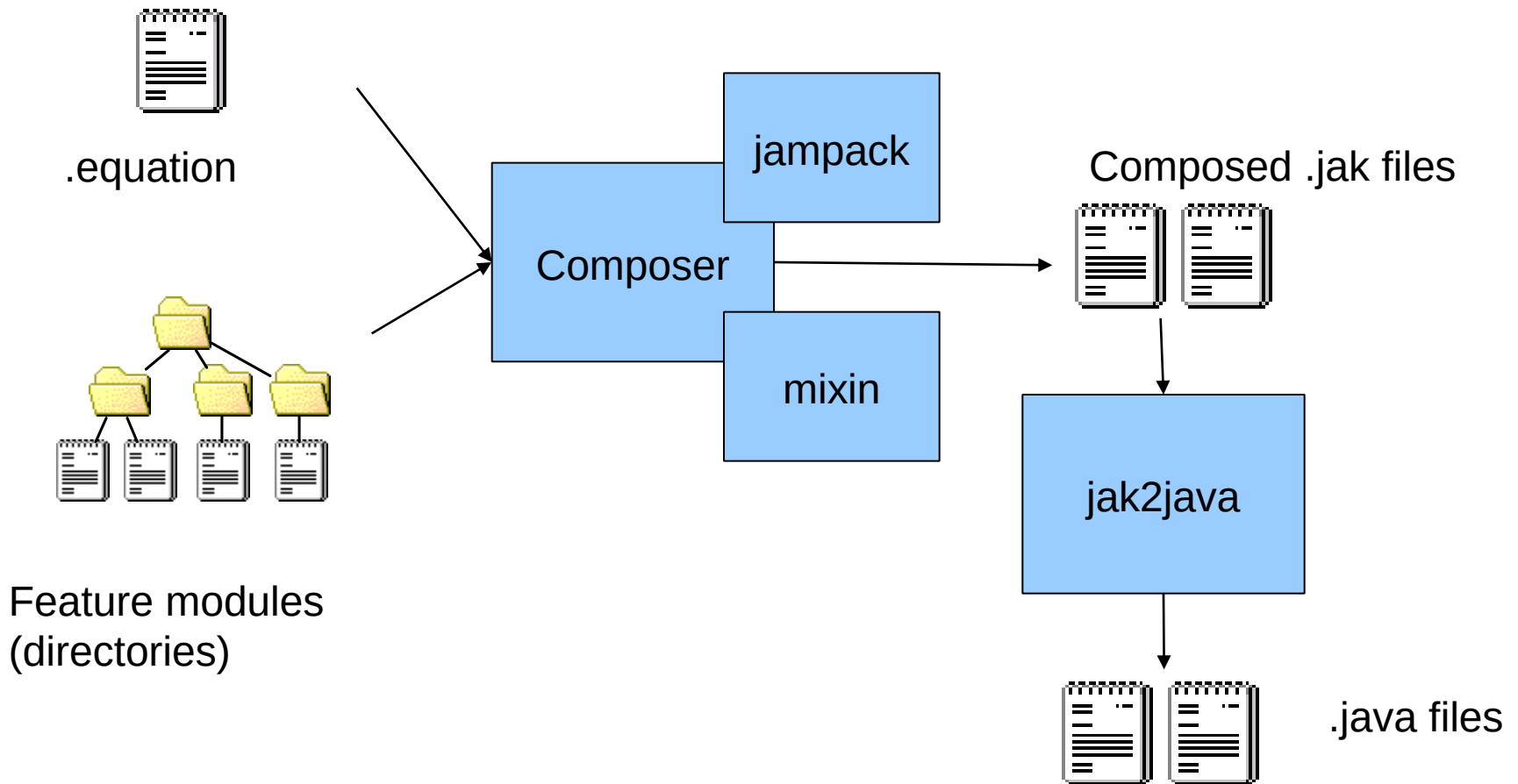
```
class Edge {  
    void print() {  
        System.out.print(  
            " Edge between " + node1 +  
            " and " + node2);  
    }  
}
```

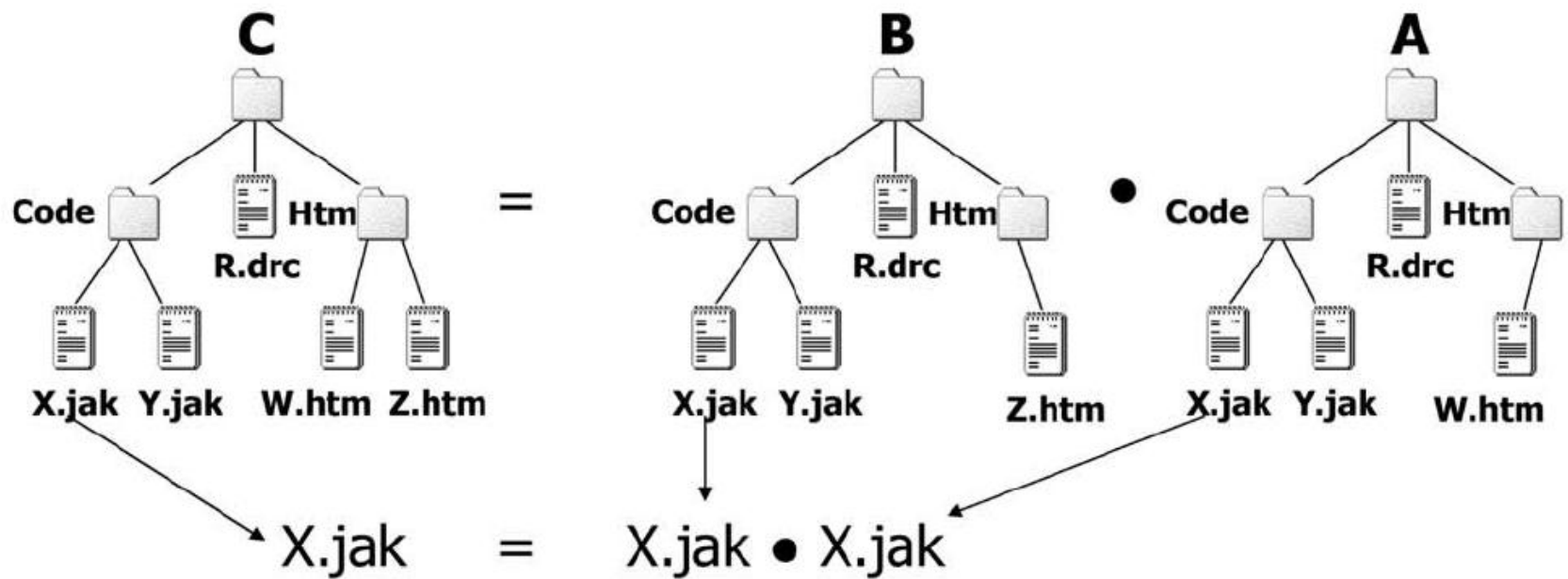
```
class Edge {  
    private Node start;  
    void print() {  
        original();  
        System.out.print(  
            " directed from " + start);  
    }  
}
```

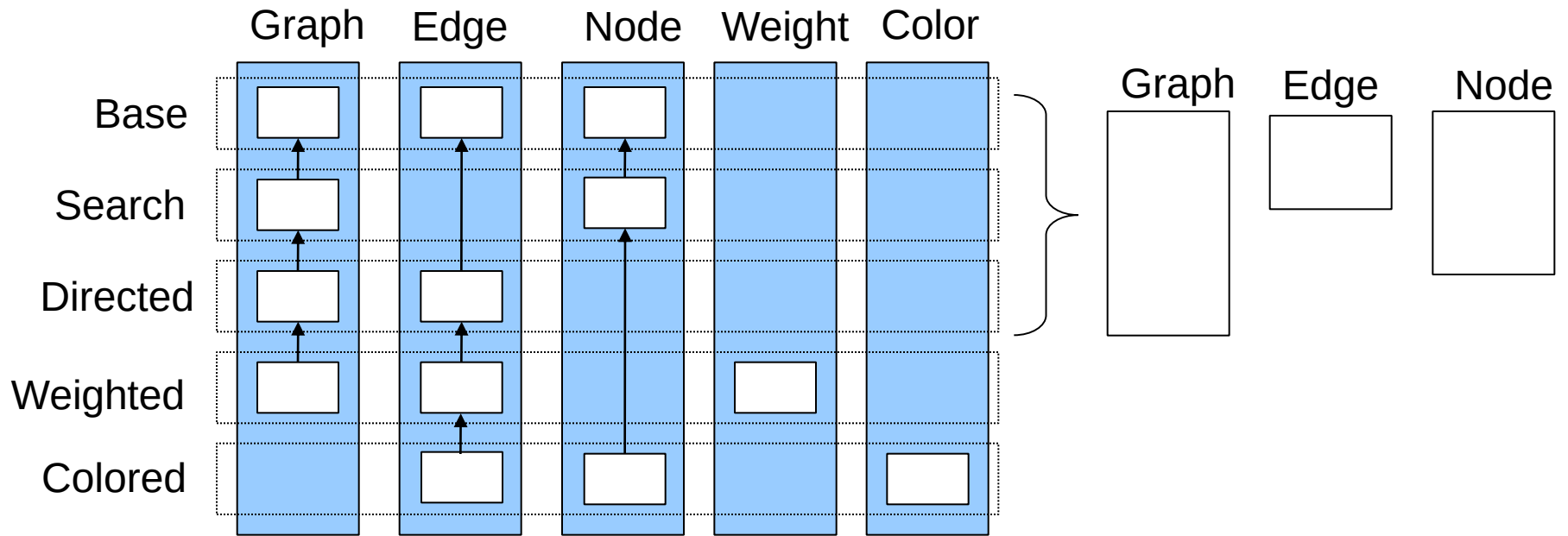
```
class Edge {  
    private int weight;  
    void print() {  
        original();  
        System.out.print(  
            " weighted with " + weight);  
    }  
}
```



AHEAD







TOOLS

AHEAD Tool Suite + Documentation

- Command line tools for Jak (Java 1.4 extension)
- <http://www.cs.utexas.edu/users/schwartz/ATS.html>

FeatureHouse

- Command-line tools for Java, C#, C, Haskell, UML, ...
- <http://www.fosd.de/fh>

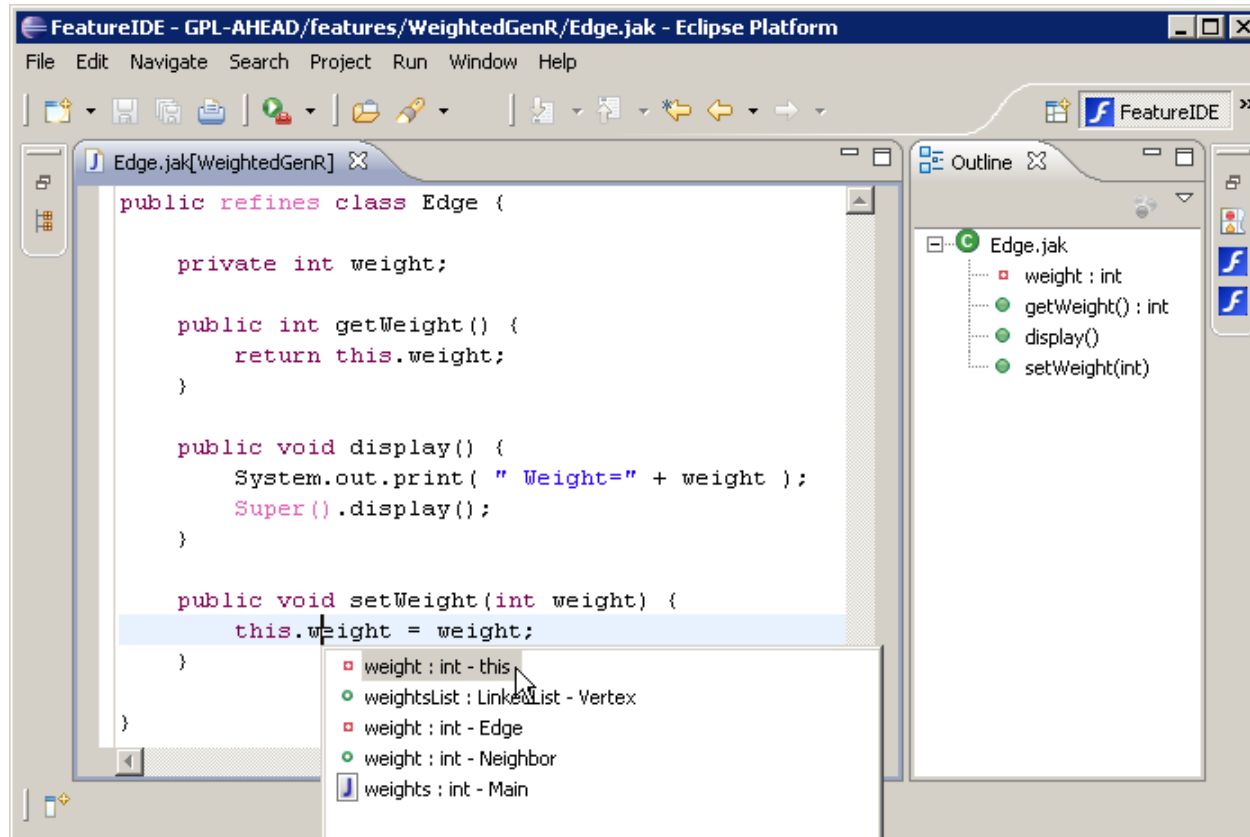
FeatureC++

- Command-line tool for C++
- <http://www.fosd.de/fcpp>

FeatureIDE

- Eclipse plugin for AHEAD, FeatureHouse and FeatureC++
- Automates compilation; syntax highlighting; etc
- <http://www.fosd.de/featureide>

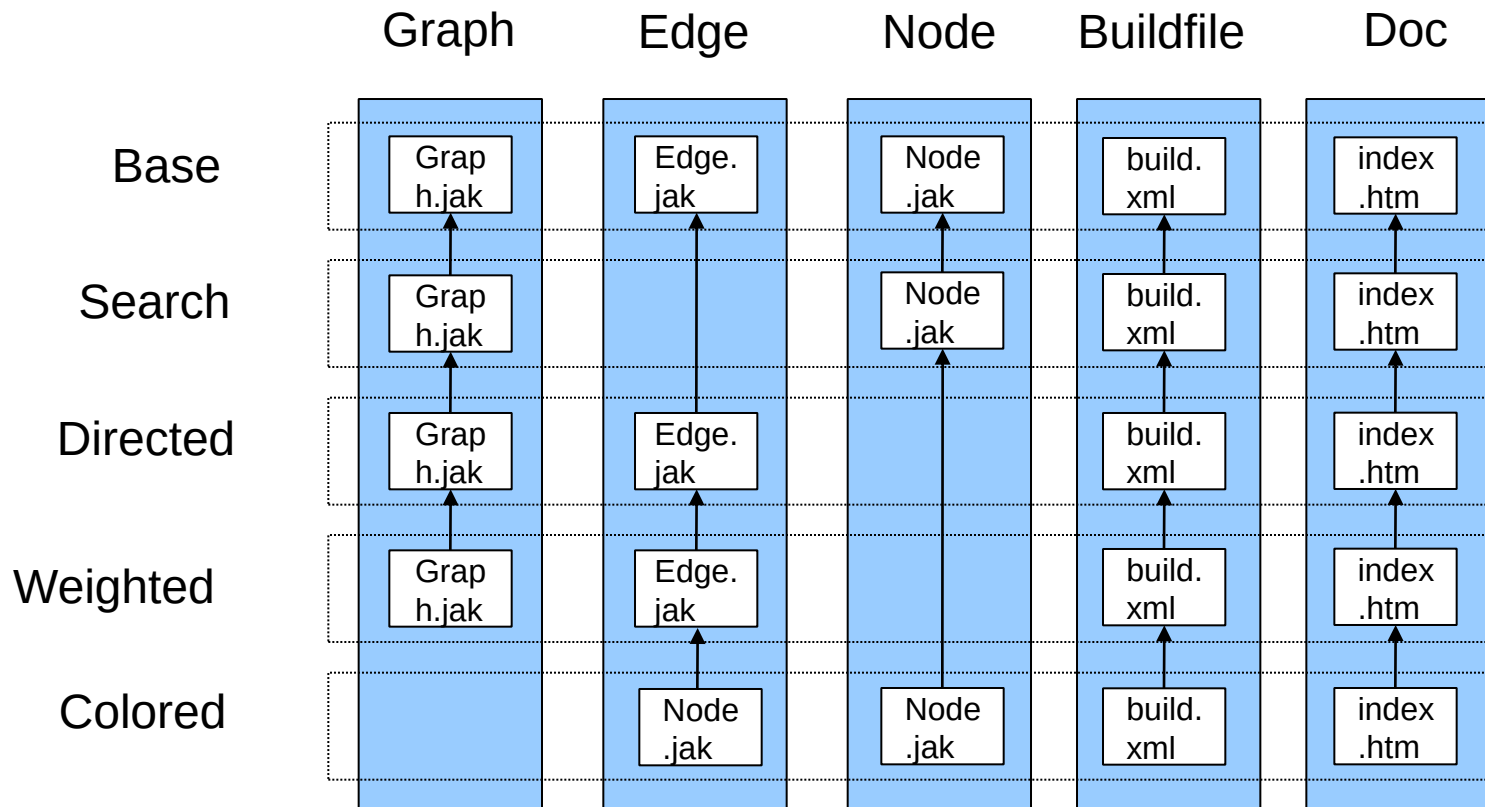
FEATUREIDE – DEMO



UNIFORMITY

Features are implemented by a diverse selection of software artifacts and any kind of software artifact can be subject of subsequent refinement.

– Don Batory



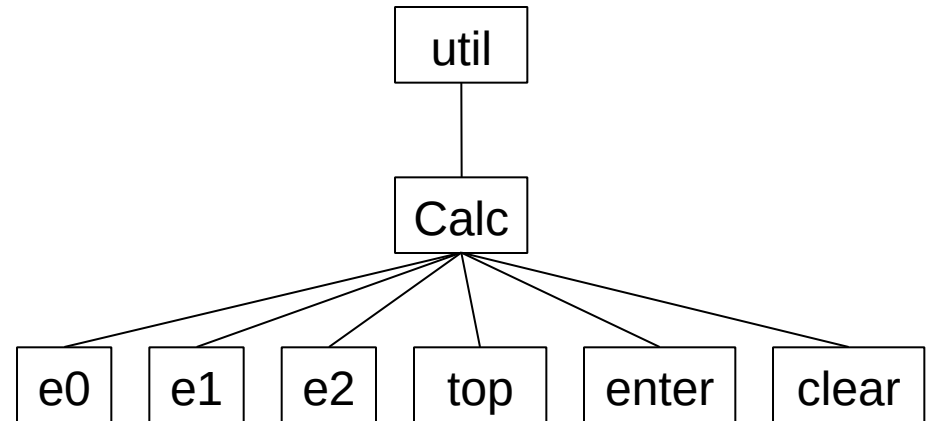
$$\bullet : F \times F \rightarrow F$$

$$p = f_n \bullet f_{n-1} \bullet \dots \bullet f_2 \bullet f_1$$

(assoziative, not commutative)

FEATURE-STRUCTURE TREES

```
package util;
class Calc {
    int e0 = 0, e1 = 0, e2 = 0;
    void enter(int val) {
        e2 = e1; e1 = e0; e0 = val;
    }
    void clear() {
        e0 = e1 = e2 = 0;
    }
    String top() {
        return String.valueOf(e0);
    }
}
```



SUPERIMPOSITION

```
package util;
class Calc {
    void add() {
        e0 = e1 + e0;
        e1 = e2;
    }
}
```

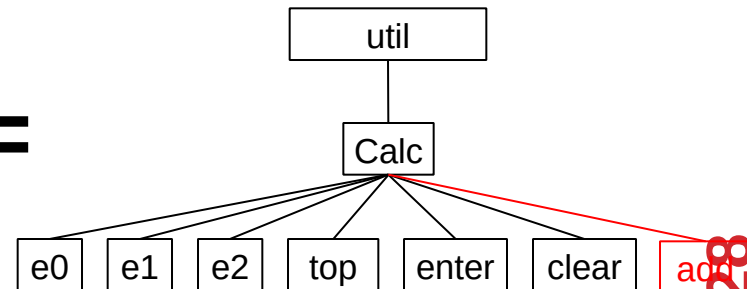
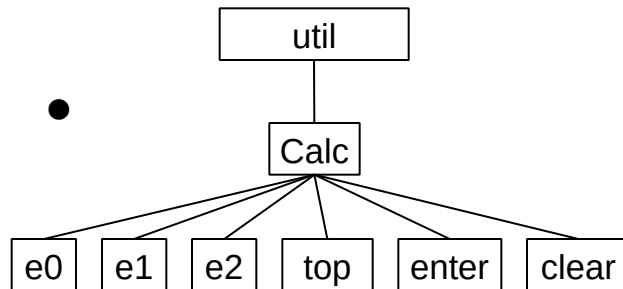
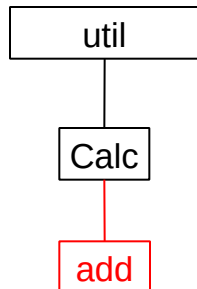
feature: Add

```
package util;
class Calc {
    int e0 = 0, e1 = 0,
        e2 = 0;
    void enter(int val) {
        e2 = e1; e1 = e0;
        e0 = val;
    }
    void clear() {
        e0 = e1 = e2 = 0;
    }
    String top() {
        return String.
            valueOf(e0);
    }
}
```

feature: CalcBase

feature: CalcAdd

```
package util;
class Calc {
    int e0 = 0, e1 = 0,
        e2 = 0;
    void enter(int val) {
        e2 = e1; e1 = e0;
        e0 = val;
    }
    void clear() {
        e0 = e1 = e2 = 0;
    }
    String top() {
        //...
    }
    void add() {
        e0 = e1 + e0;
        e1 = e2;
    }
}
```



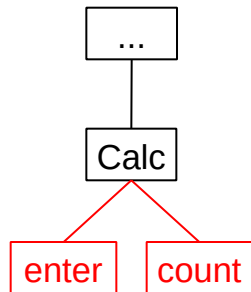
COMPOSITION OF TERMINAL NODES

```
class Calc {  
  int count = 0;  
  void enter(int val) {  
    original(val);  
    count++;  
  }  
}
```

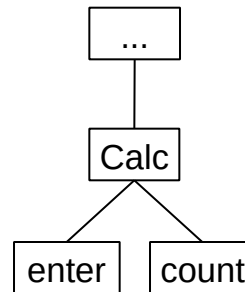
```
class Calc {  
  int count;  
  void enter(int val) {  
    e2 = e1;  
    e1 = e0;  
    e0 = val;  
  }  
}
```

=

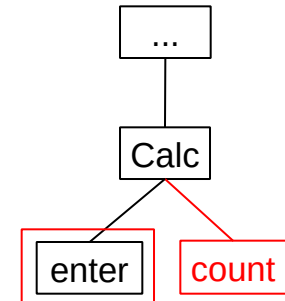
```
class Calc {  
  int count = 0;  
  void enter(int val) {  
    e2 = e1;  
    e1 = e0;  
    e0 = val;  
    count++;  
  }  
}
```



•



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RESTRICTIONS

Hierarchical structure

Nodes need name and type

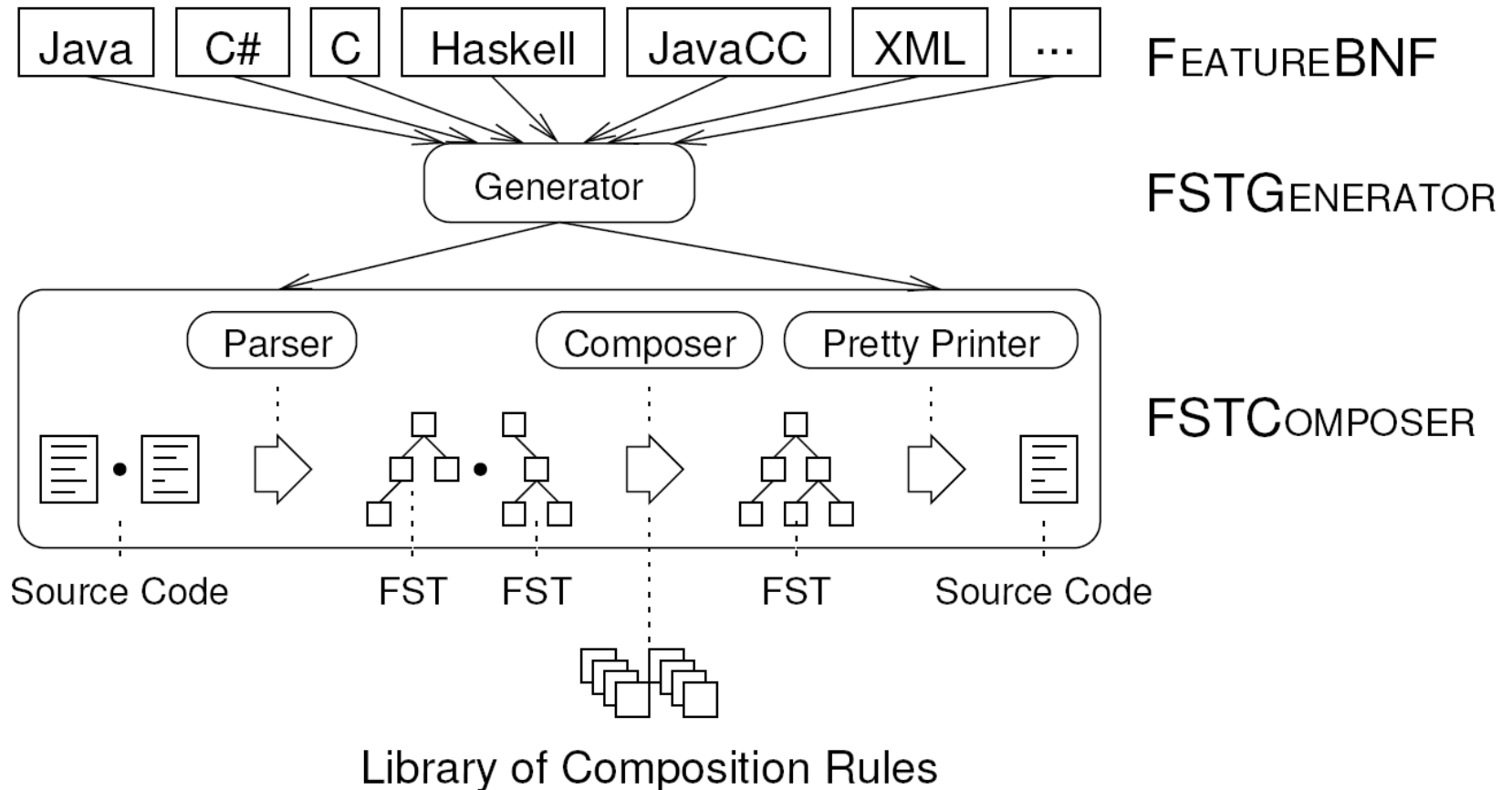
Child elements require unique name/type combinations

Composition rules required for terminal nodes

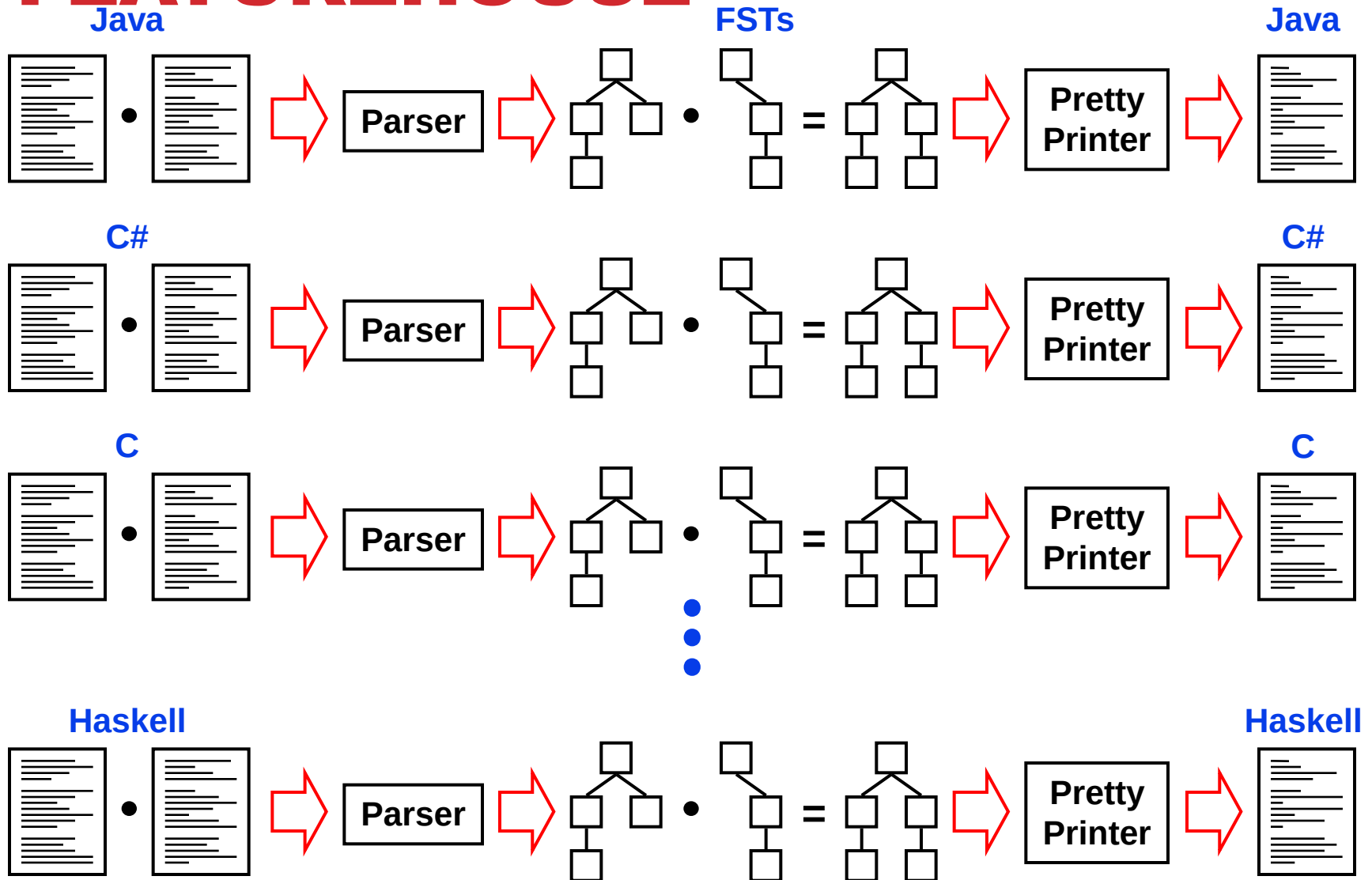
„feature-ready languages“

?

FEATUREHOUSE



FEATUREHOUSE



DISCUSSION

Modularity, Cohesion

Traceability

FURTHER READINGS

D. Batory, J. N. Sarvela, and A. Rauschmayer. Scaling Step-Wise Refinement. IEEE Transactions on Software Engineering, 30(6), 2004.

S. Apel, C. Kästner, and C. Lengauer. Language-Independent and Automated Software Composition: The FeatureHouse Experience. IEEE Transactions on Software Engineering, 39(1), 2013.

S. Apel, C. Lengauer, B. Möller, and C. Kästner. An Algebraic Foundation for Automatic Feature-Based Program Synthesis. Science of Computer Programming, 75(11), 2010.