15-354: CDM K. Sutner

Assignment 2 Due: **Sep. 13, 2024**.

# 1. Loopy Loops (40)

## Background

Consider a small programming language LOOP that has only one data type, natural numbers. The syntax is described in the following table:

```
\begin{array}{lll} \text{constant} & 0 \in \mathbb{N} \\ \text{variables} & x, \, y, \, z, \, \dots \text{ranging over } \mathbb{N} \\ \text{operations} & \text{increment } x++ \\ \text{assignments} & x=0 \text{ and } x=y \\ \text{sequential composition} & P; Q \\ \text{control} & \text{do } x:P \text{ od} \end{array}
```

The semantics are obvious, except for the loop construct: do x : P od is intended to mean: "Let n be the value of x before the loop is entered; then execute P exactly n times." Thus, the loop terminates after n rounds even if P changes the value of x. For example, the following LOOP program computes addition:

```
// add : x, y --> z
z = x;
do y :
z++;
```

Here x and y are input variables, and the result is in z. We assume that all non-input variables are initialized to 0. So, we have a notion of a LOOP-computable function (this is entirely analogous to our definitions for register machines).

## Task

- A. Show how to implement multiplication and the predecessor function as LOOP programs.
- B. What function does the following loop program compute?

- C. Show that every primitive recursive function is LOOP-computable.
- D. Show that every LOOP-computable function is primitive recursive.
- E. Informally, what is the key difference between LOOP and register machine programs?

# 2. Register Machines and Sequence Numbers (30)

# Background

Recall the coding function for sequences of natural numbers introduced in class:

$$\pi(x,y) = 2^{x}(2y+1)$$

$$\langle \mathsf{nil} \rangle = 0$$

$$\langle a_1, \dots, a_n \rangle = \pi(a_1, \langle a_2, \dots, a_n \rangle)$$

### Task

- A. Give a simple bound on  $\langle a_1, \ldots, a_n \rangle$  in terms of n and  $\max a_i$ .
- B. Construct a register machine program  $\operatorname{digcnt}$  that, on input x, returns the number of binary digits of x (no leading zeros).
- C. Construct a register machine program append that, on input  $\langle a_1, \ldots, a_n \rangle$  and b, returns  $\langle a_1, \ldots, a_n, b \rangle$ .
- D. Roughly, what is the running time of your programs?

#### Comment

Make sure to give a detailed explanation of how your programs work, plain RMP code drives the TA nuts. A flowgraph might be a good idea, too.

For the running time do not try to come up with a precise answer, just order of magnitude.

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# 3. The Busy Beaver Function (RM) (30)

# Background

The Busy Beaver function  $\beta$  is a famous example of a function that is just barely non-computable. For our purposes, let's define  $\beta(n)$  as follows. Consider all register machines P with n instructions and no input (so all registers are initially 0). Executing such a machine will either produce a diverging computation or some output  $x_P$  in register  $R_0$ . Define  $\beta(n)$  to be the maximum of all  $x_P$  as P ranges over n-instruction programs that converge.

It is intuitively clear that  $\beta$  is not computable: we have no way of eliminating the non-halting programs from the competition. Alas, it's not so easy to come up with a clean proof. One line of reasoning is somewhat similar to the argument that shows that the Ackermann function is not primitive recursive: one shows that  $\beta$  grows faster than any computable function.

### Task

- A. Show that, for any natural number m, there is a register machine without input that outputs m and uses only  $O(\log m)$  instructions.
- B. Assume  $f: \mathbb{N} \to \mathbb{N}$  is a strictly increasing computable function. Show that for some sufficiently large x we must have  $f(x) < \beta(x)$ .
- C. Conclude that  $\beta$  is not computable.
- D. Prof. Dr. Blasius Wurzelbrunft sells a device called HaltingBlackBox<sup>TM</sup> that allegedly solves the Halting Problem for register machines. Explain how Wurzelbrunft's gizmo could be used to compute  $\beta$ .

### Comment

The bound in part (A) is far from tight in special cases: some numbers m have much shorter programs: think about  $2^{2^k}$ . But, in general  $\log m$  is impossible to beat (Kolmogorov-Chaitin program-size complexity). Part (D) says that  $\beta$  is K-computable.

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