

Rudolph.fl

Timeline

1 5 10 15 20 25 30 35 40 45 50 55 60

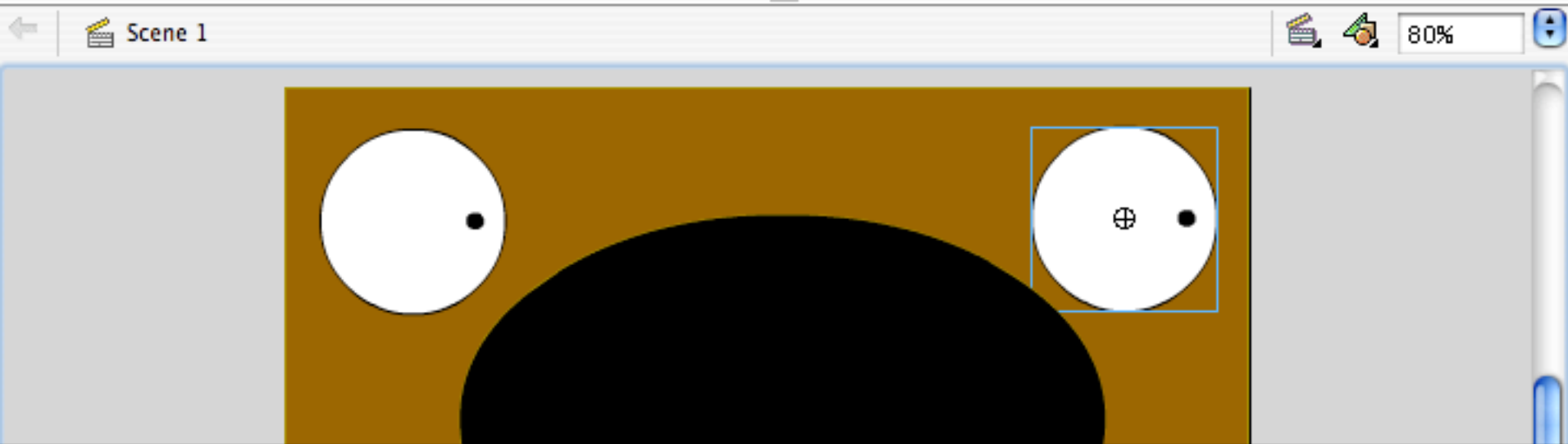
Actions

Nose

Eyes

Face

12.0 fps 0.0s



Actions - Movie Clip

Actions for RightEye (AnimatedEye)

onClipEvent(mouseMove) {

 xDelta = _root._xmouse - _x

 yDelta = _root._ymouse - _y

 degrees = (Math.atan2(yDelta, xDelta) * 180) / Math.PI;

 if(not blinking) {

 _rotation = degrees - 5;

 }

}

Line 13 of 13, Col 2