

Test.fla:1

Timeline

1 5 10 15 20 25 30 35 40 45 50 55

Layer 1

12 12.0 fps 0.9s

Scene 1 AnimatedEye 100%



Actions - Frame

Actions for Frame 12 of Layer Name Layer 1

Actions

- Movie Control
- Browser/Network
- Movie Clip Control
- Variables
- Conditions/Loops
- Printing
- User-Defined Functions
- Miscellaneous Actions
- Operators
- Functions
- Constants
- Properties

```
blinking = true;  
oldRotation = _rotation;  
_rotation = 0;
```

Line 3 of 3, Col 15