



GDB

Ananda Gunawardena



Debugging

- The process of finding runtime errors in the code
- Debugging can be done using
 - simple print statements
 - a debugger
- Debugging is done
 - to remove any runtime errors
 - to produce the correct output



Types of errors in C programs

- A) dereference of uninitialized or otherwise invalid pointer
- B) insufficient (or none) allocated storage for operation
- C) storage used after free
- D) allocation freed repeatedly
- E) free of unallocated or potentially storage
- F) free of stack space
- G) return, directly or via argument, of pointer to local variable
- H) dereference of wrong type
- I) assignment of incompatible types
- J) program logic confuses pointer and referenced type
- K) incorrect use of pointer arithmetic
- L) array index out of bounds



What is GDB?

- GDB stands for GNU Debugger
 - Written for many of the standard processors
- It is a powerful text debugger that will let you:
 - You can stop program at specified location.
 - See what has happened when program stopped.
Look at the value of the variables
 - Change things in your program, so you can experiment with correcting the effects of one bug and go on to learn about another.



What GDB can do

- GDB can trace and alter program execution
- User can monitor and modify values of program variables
- Can call functions independent of program behavior



Before GDB

> gcc myprogram.c -o myprogram

> ./myprogram input.txt

Segmentation fault

> Why?!

Why?!: command not found



How to use GDB

- Compile your programs using gcc with the -g flag
 - > gcc myprogram.c -ggdb -o myprogram
- Start GDB
 - > gdb ./myprogram



GDB Commands: Control

- **r(un) [arglist]**
 - Runs your program in GDB with optional argument list
- **b(reak) [file:]function/line**
 - Puts a breakpoint in that will stop your program when it is reached
- **c(ontinue)**
 - Resumes execution of your program after it is stopped
- **n(ext)**
 - When stopped, runs the next line of code, stepping over functions
- **s(tep)**
 - When stopped, runs the next line of code, stepping into functions
- **q(uit)**
 - Exits GDB



GDB Commands: Getting info

- `print expr`
 - Prints out the given expression
- `display var`
 - Displays the given variable at every step of execution
- `l(ist)`
 - Lists source code
- `help [command]`
 - Gives you help with a specified command
- `bt`
 - Gives a backtrace (Lists the call stack with variables passed in)



Example: Segfault!

- We have a simple program, `example1.c` that segfaults upon running
- Open it up in GDB, and simply run it
- GDB will tell you where it segfaulted, and let you print out information to help specify why



Example: Arrays

- We have a program `randints.c`, that fills an array with random values and then prints them out
- Somehow the program seg faults
- Run GDB and step through it one step at a time to determine where the problem might have occurred



Example: Strings

- We have written our own string copy function in `stringcopy.c`, but it doesn't work.
- Open it up in GDB and see where the original and copied strings differ



Conclusion

- When your C program seg-faults GDB can help
- There are instances where GDB may not be able to help
- Simple code tracing is what we need to do then