

Four Bar Mechanism

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(thanks to Wikipedia and many others)

<http://www.library.cmu.edu/ctms/ctms/examples/motor/motor.htm>

Steam Engine

- Who invented the steam engine?



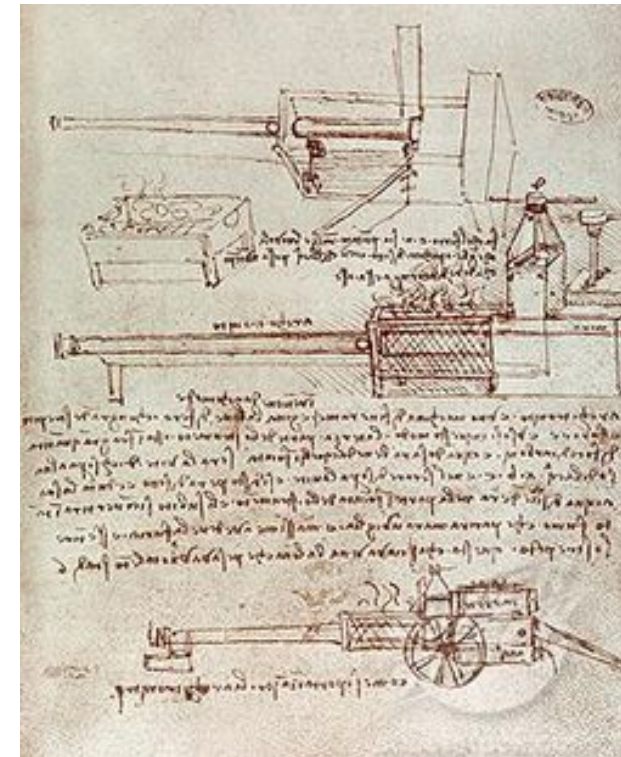
Aelopile

- Ball of Aeolus
- Hero Engine
- Described by Vitruvius, 1AD
- Probably Ctesibius, 200BC



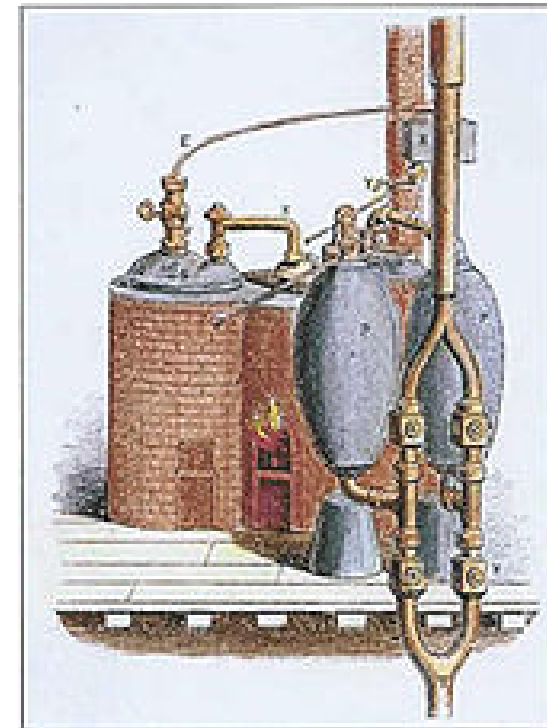
Early Engines

- DaVinci, Architonnerre, 15th Century
 - Gives credit to Archimedes
 - Steam powered cannon
- Jerónimo de Ayanz y Beaumont
 - Patented first steam engine / pump 1606

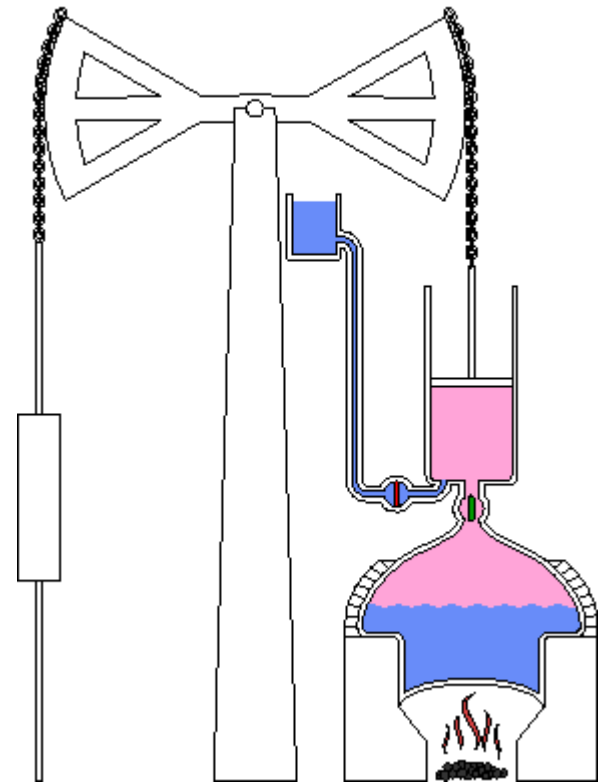
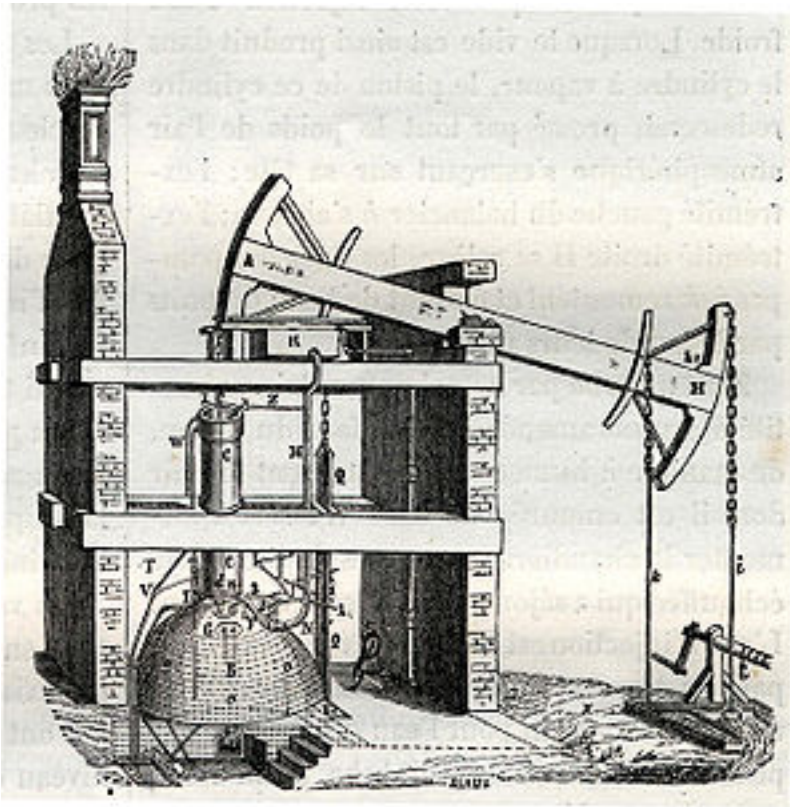


Thomas Savery

- First engine applied to industry, 1698, 14-21 year vague patent, drain mines
- Operation
 - Condensed steam produced a partial vacuum in the pumping reservoir and using that to pull the water upward.
 - Rapidly cool the steam to produce the vacuum by running cold water over the reservoir.
- Problems
 - A lot of wasted heat
 - High pressure stressed engine
 - Needed lots of pumps for longer distances
 - Atmospheric pressure only worked so well (30 ft)



Newcomen: Atmospheric Engine, 1712



Newcomen: Atmospheric Engine, 1712

Drain mines, 150 ft

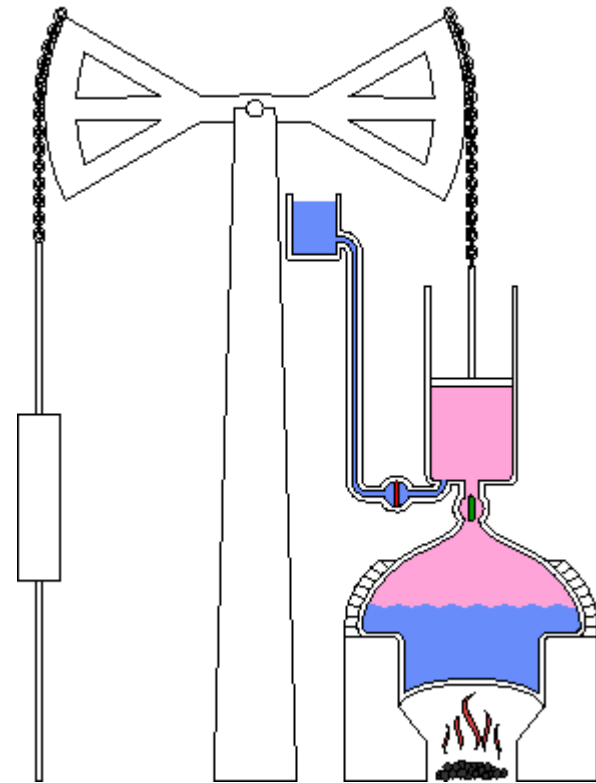
Used steam and cold water to create a vacuum

Vacuum pulled piston (not the water)

Pivoted beam connected to pump and piston with chains

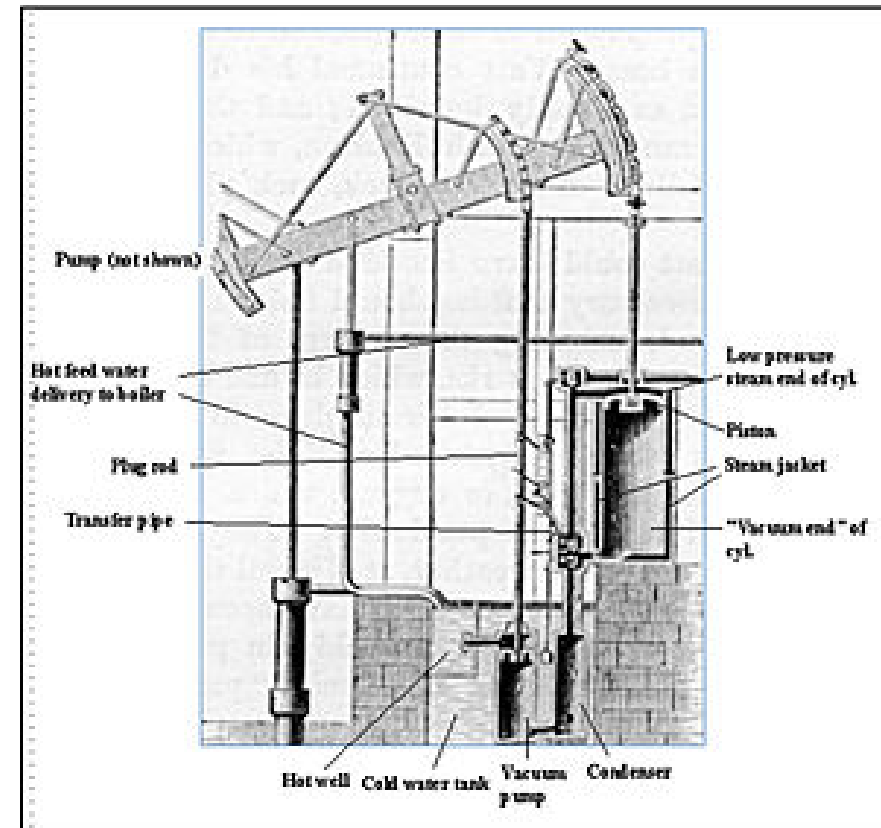
John Smeaton made improvements

Watt thought 80% Inefficient (heat loss)



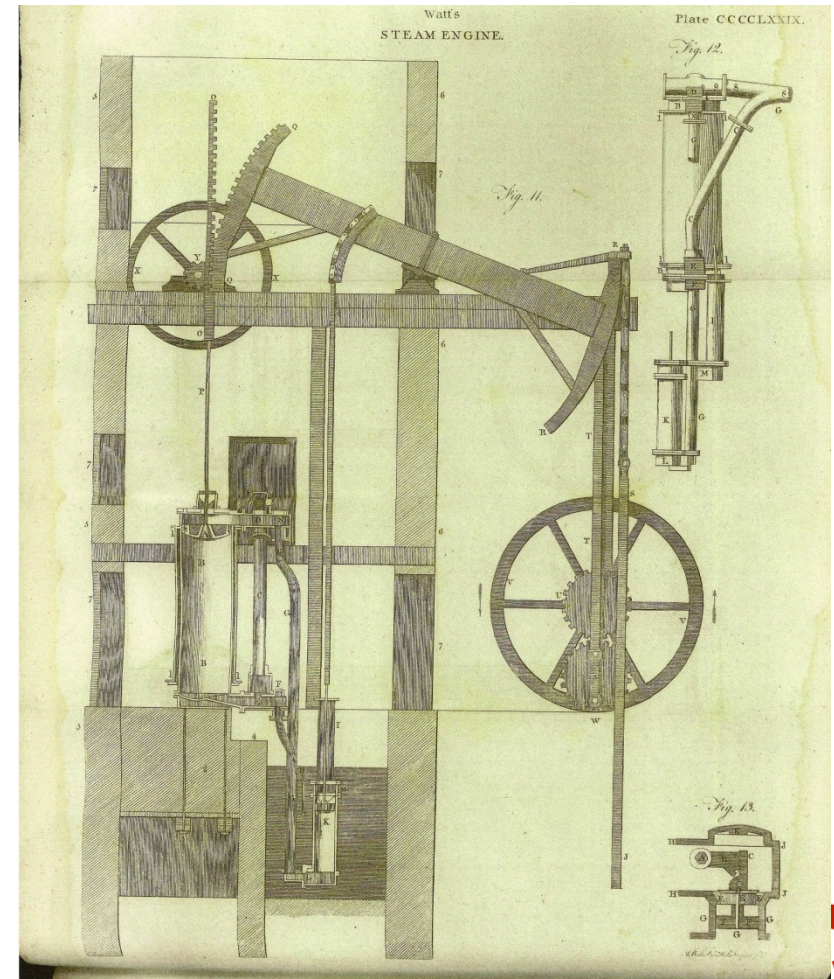
Watt Engine

- Used steam pressure just above atmospheric pressure (Separate condenser)
- Rotary motion (piston-beam connection)
 - Get value on both sides of stroke
 - Useful for machines
- Mathew Boulton – business partner

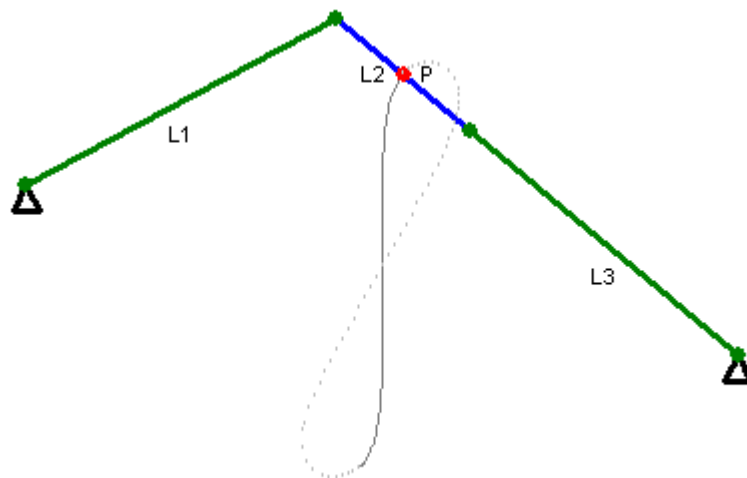


Watt Engine

- Used steam pressure just above atmospheric pressure (Separate condenser)
- Rotary motion
 - Useful for machines
- Double acting
 - Get value on both sides of stroke
- Mathew Boulton – business partner



Watt's Four Bar

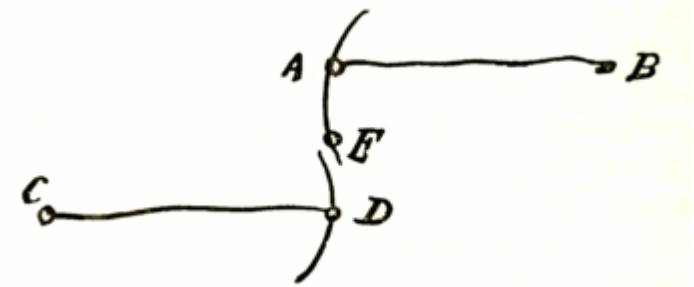


$$L1 = L3$$

$$L1 > L2$$

P mid point of L2

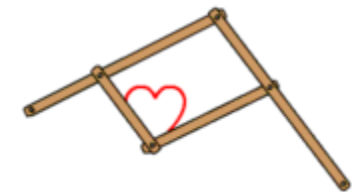
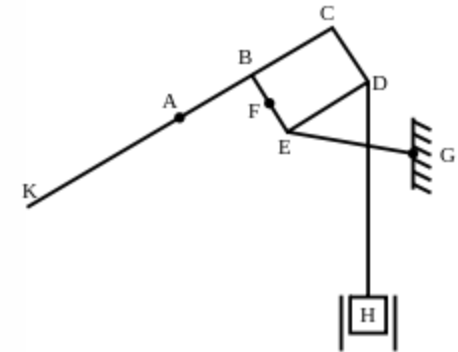
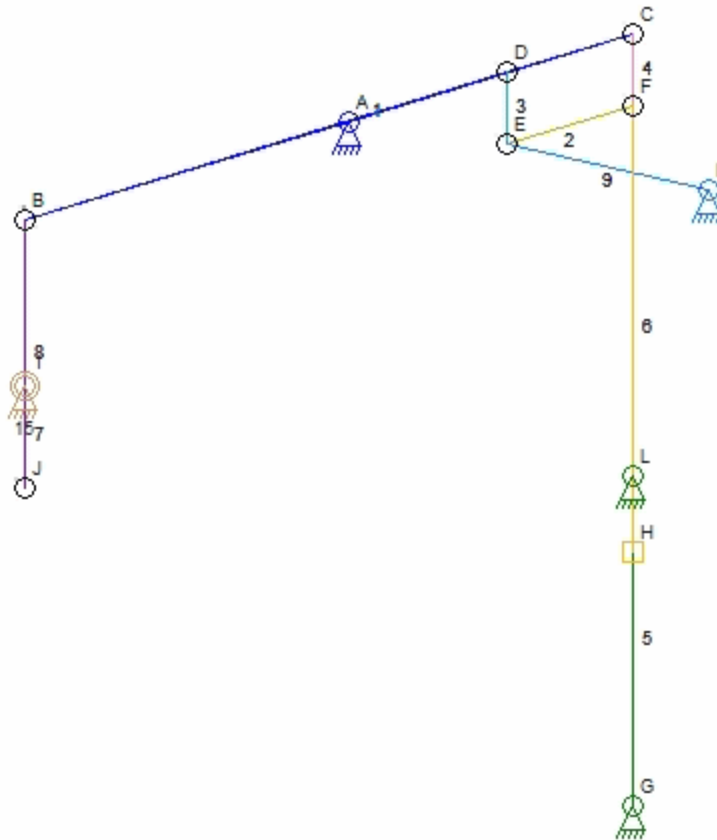
Ground link?



Hand-drawn diagram by James Watt (1808) in a letter to his son, describing how he arrived at the design

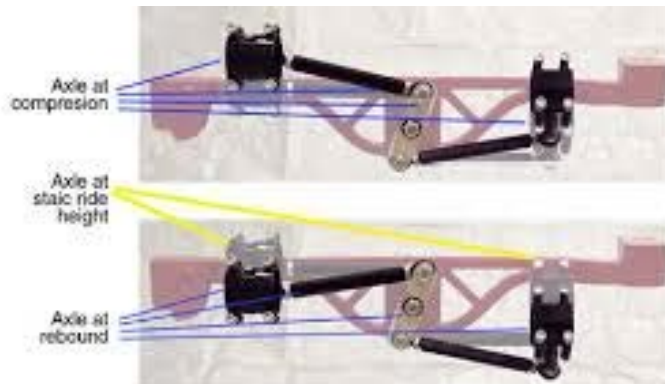
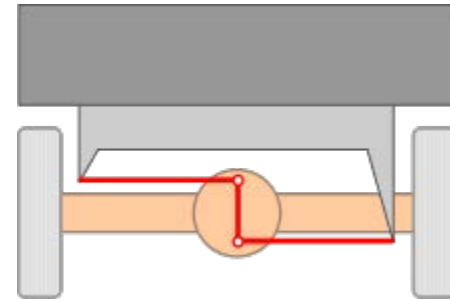
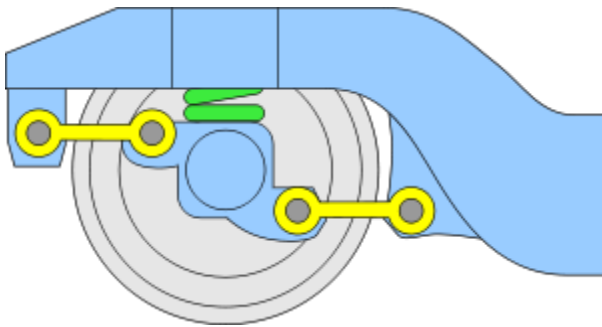
“I am more proud of the parallel motion than of any other invention I have ever made,”
letter to his son

Watt's Parallel Motion

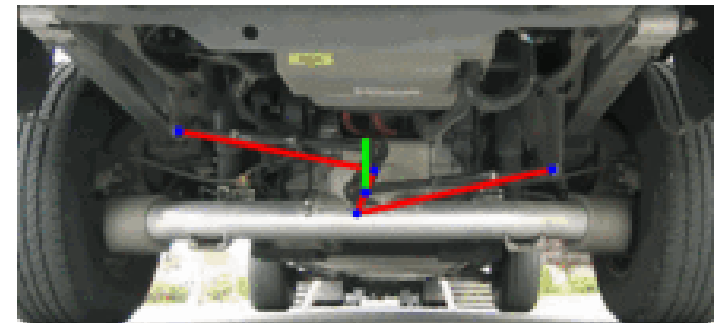


Pantograph, 1603
Christopher Scheiner

Automobile Suspension

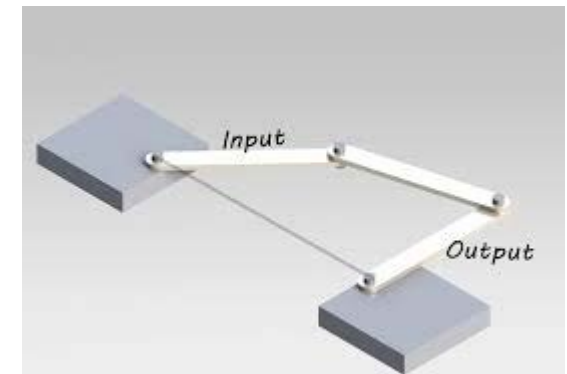
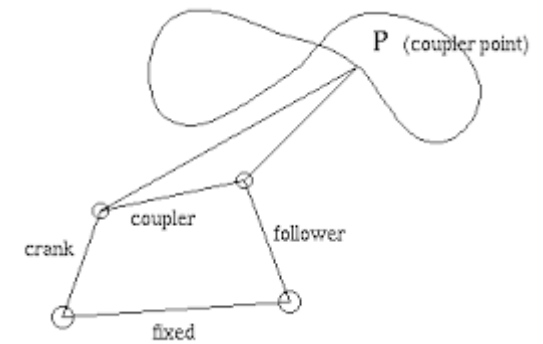
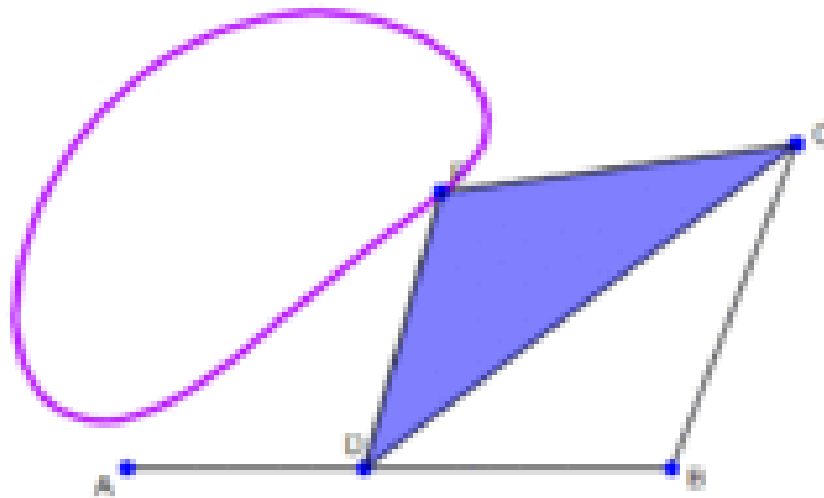


This example shows the position of the walls bars and propeller at static ride height and the suspension at compression and rebound. Notice that the propeller actually moves very little. FAYS2 Suspension selects walls bar lengths using two criteria: Where we can position the axle clamps for maximum exhaust and chassis clearance and the shortest possible for weight consideration.

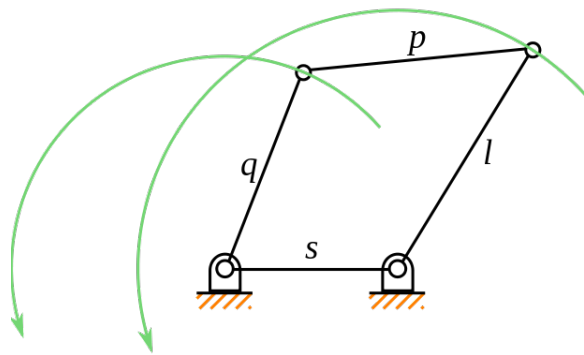


Range Rover EV 1998

Four Bar Mechanism

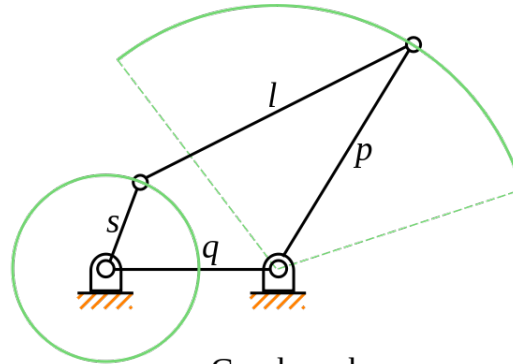


Grashof condition

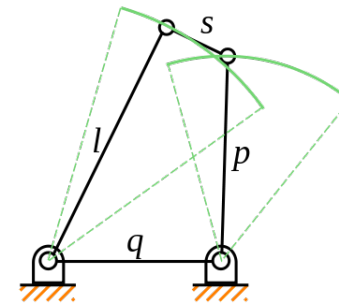


full revolution
both links

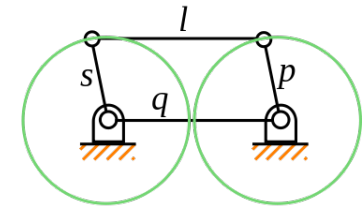
Drag-link
 $s+l > p+q$
(continuous motion)



Crank-rocker
 $s+l < p+q$
(continuous motion)



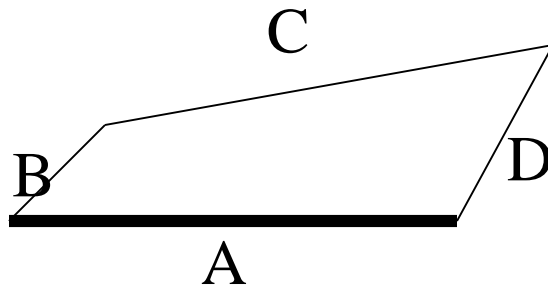
Double-rocker
 $s+l > p+q$
(no continuous motion)



Parallelogram linkage
 $s+l = p+q$
(continuous motion)

If the sum of the shortest and longest link of a planar quadrilateral linkage is less than or equal to the sum of the remaining two links, then the shortest link can rotate fully with respect to a neighboring link

Uses of Four-bars



- A – ground link
 - B – input link
 - C – coupler
 - D – output link
-
- Function Generation (input/output relation)
 - Line Path Generation (line on coupler)
 - Point Path Generation (coupler point)
 - Coupler configuration Generation

Cool Interactive Web Site

- <https://courses.engr.illinois.edu/tam212/aml.xhtml>
- Prof. Dullerud at UIUC
- Motion Gen
<http://www.stonybrook.edu/commcms/motiongen/>