

# Lecture 5: Hashing

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# Hashing

- Universal hashing
- Perfect hashing

# Maintaining a Dictionary

- Let  $U$  be a universe of “keys”
  - $U$  could be all strings of ASCII characters of length at most 80
- Let  $S$  be a subset of  $U$ , which is a small “dictionary”
  - $S$  could be all English words
- Support operations to maintain the dictionary
  - $\text{Insert}(x)$ : add the key  $x$  to  $S$
  - $\text{Query}(x)$ : is the key  $x$  in  $S$ ?
  - $\text{Delete}(x)$ : remove the key  $x$  from  $S$

# Dictionary Models

- **Static:** don't support insert and delete operations, just optimize for fast query operations
  - For example, the English dictionary does not change much
  - Could use a sorted array with binary search
- **Insertion-only:** just support insert and query operations
- **Dynamic:** support insert, delete, and query operations
  - Could use a balanced search tree (AVL trees) to get  $O(\log |S|)$  time per operation
- Hashing is an alternative approach, often the fastest and most convenient

# Formal Hashing Setup

- Universe  $U$  is very large
  - E.g., set of ASCII strings of length 80 is  $128^{80}$
- Care about a small subset  $S \subset U$ . Let  $N = |S|$ .
  - $S$  could be the names of all students in this class
- Our data structure is an array  $A$  of size  $M$  and a “hash function”  $h: U \rightarrow \{0, 1, \dots, M-1\}$ .
  - Typically  $M \ll U$ , so can't just store each key  $x$  in  $A[x]$
  - $\text{Insert}(x)$  will try to place key  $x$  in  $A[h(x)]$
- But what if  $h(x) = h(y)$  for  $x \neq y$ ? We let each entry of  $A$  be a linked list.
  - To insert an element  $x$  into  $A[h(x)]$ , insert it at the top of the list
  - Hope linked lists are small

# How to Choose the Hash Function $h$ ?

- Want it to be unlikely that  $h(x) = h(y)$  for different keys  $x$  and  $y$
- Want our array size  $M$  to be  $O(N)$ , where  $N$  is number of keys
- Want to quickly compute  $h(x)$  given  $x$ 
  - We will treat this computation as  $O(1)$  time
- How long do Query( $x$ ) and Delete( $x$ ) take?
  - $O(\text{length of list } A[h(x)])$  time
- How long does Insert( $x$ ) take?
  - $O(1)$  time no matter what
- *How long can the lists  $A[h(x)]$  be?*

# Bad Sets Exist for any Hash Function

- **Claim:** For any hash function  $h: U \rightarrow \{0, 1, 2, \dots, M-1\}$ , if  $|U| \geq (N - 1)M + 1$ , there is a set  $S$  of  $N$  elements of  $U$  that all hash to the same location
- **Proof:** If every location had at most  $N-1$  elements of  $U$  hashing to it, we would have  $|U| \leq (N - 1)M$
- There's no good hash function  $h$  that works for every  $S$ . Thoughts?
- **Universal Hashing:** *Randomly choose  $h$ !*
  - Show for *any* sequence of insert, query, and delete operations, the expected number of operations, over a random  $h$ , is small

# Universal Hashing

- **Definition:** A set  $H$  of hash functions  $h$ , where each  $h$  in  $H$  maps  $U \rightarrow \{0, 1, 2, \dots, M-1\}$  is universal if for all  $x \neq y$ ,

$$\Pr_{h \leftarrow H} [h(x) = h(y)] \leq \frac{1}{M}$$

- The condition holds for every  $x \neq y$ , and the randomness is only over the choice of  $h$  from  $H$

- Equivalently, for every  $x \neq y$ , we have:  $\frac{|\{h \in H \mid h(x) = h(y)\}|}{|H|} \leq \frac{1}{M}$



# Universal Hashing Examples

**Example 1:** The following three hash families with hash functions mapping the set  $\{a, b\}$  to  $\{0, 1\}$  are universal, because at most  $1/M$  of the hash functions in them cause  $a$  and  $b$  to collide, where  $M = |\{0, 1\}|$ .

	$a$	$b$
$h_1$	0	0
$h_2$	0	1

	$a$	$b$
$h_1$	0	1
$h_2$	1	0

	$a$	$b$
$h_1$	0	0
$h_2$	1	0
$h_3$	0	1

## Examples that are Not Universal

	<i>a</i>	<i>b</i>
<i>h</i> <sub>1</sub>	0	0
<i>h</i> <sub>3</sub>	1	1

	<i>a</i>	<i>b</i>	<i>c</i>
<i>h</i> <sub>1</sub>	0	0	1
<i>h</i> <sub>2</sub>	1	1	0
<i>h</i> <sub>3</sub>	1	0	1

- Note that *a* and *b* collide with probability more than  $1/M = 1/2$

# Universal Hashing Example

- The following hash function is universal with  $M = |\{0,1,2\}|$

	<i>a</i>	<i>b</i>	<i>c</i>	
<i>h</i> <sub>0</sub>	0	0	0	← Note!
<i>h</i> <sub>1</sub>	0	1	2	
<i>h</i> <sub>2</sub>	1	2	0	
<i>h</i> <sub>3</sub>	2	0	1	

# Using Universal Hashing

- **Theorem:** If  $H$  is universal, then for any set  $S \subseteq U$  with  $|S| = N$ , for any  $x \in S$ , if we choose  $h$  at random from  $H$ , the **expected** number of collisions between  $x$  and other elements in  $S$  is less than  $N/M$ .

- Proof: For  $y \in S$  with  $y \neq x$ , let  $C_{xy} = 1$  if  $h(x) = h(y)$ , otherwise  $C_{xy} = 0$

Let  $C_x = \sum_{y \neq x} C_{xy}$  be the total number of collisions with  $x$

$$E[C_{xy}] = \Pr[h(x) = h(y)] \leq \frac{1}{M}$$

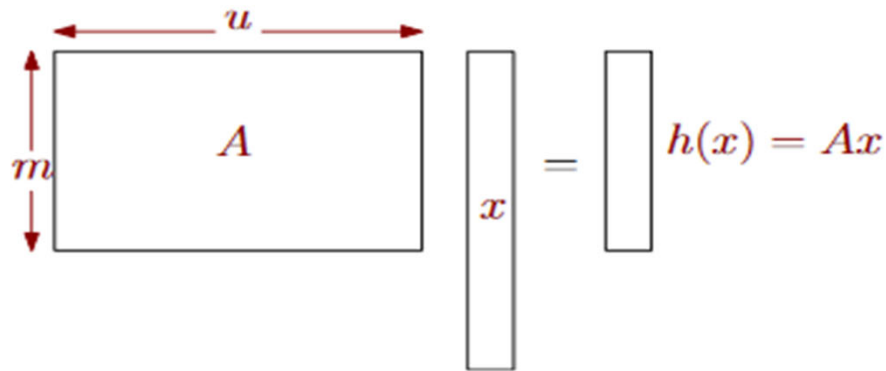
$$\text{By linearity of expectation, } E[C_x] = \sum_{y \neq x} E[C_{xy}] \leq \frac{N-1}{M}$$

# Using Universal Hashing

- **Corollary:** If  $H$  is universal, for any **sequence** of  $L$  insert, query, and delete operations in which there are at most  $M$  keys in the data structure at any time, the expected cost of the  $L$  operations for a random  $h \in H$  is  $O(L)$ 
  - Assumes the time to compute  $h$  is  $O(1)$
- **Proof:** For any operation in the sequence, its expected cost is  $O(1)$  by the last theorem, so the expected total cost is  $O(L)$  by linearity of expectation

# But how to Construct a Universal Hash Family?

- Suppose  $|U| = 2^u$  and  $M = 2^m$
- Let  $A$  be a random  $m \times u$  binary matrix, and  $h(x) = Ax \pmod 2$



- Claim: for  $x \neq y$ ,  $\Pr_h[h(x) = h(y)] = \frac{1}{M} = \frac{1}{2^m}$

# But how to Construct a Universal Hash Family?

- **Claim:** For  $x \neq y$ ,  $\Pr_h[h(x) = h(y)] = \frac{1}{M} = \frac{1}{2^m}$
- **Proof:**  $A \cdot x \bmod 2 = \sum_i A_i x_i \bmod 2$ , where  $A_i$  is the  $i$ -th column of  $A$   
If  $h(x) = h(y)$ , then  $Ax = Ay \bmod 2$ , so  $A(x-y) = 0 \bmod 2$   
If  $x \neq y$ , there exists an  $i^*$  for which  $x_{i^*} \neq y_{i^*}$   
Fix  $A_j$  for all  $j \neq i^*$ , which fixes  $b = \sum_{j \neq i^*} A_j (x_j - y_j) \bmod 2$   
 $A(x-y) = 0 \bmod 2$  if and only if  $A_{i^*} = b$   
 $\Pr_{A_{i^*}}[A_{i^*} = b] = \frac{1}{2^m} = \frac{1}{M}$

So  $h(x) = Ax \bmod 2$  is universal

# k-wise Independent Families

- **Definition:** A hash function family  $H$  is **k-universal** if for every set of  $k$  distinct keys  $x_1, \dots, x_k$  and every set of  $k$  values  $v_1, \dots, v_k \in \{0, 1, \dots, M - 1\}$ ,

$$\Pr[h(x_1) = v_1 \text{ AND } h(x_2) = v_2 \text{ AND } \dots \text{ AND } h(x_k) = v_k] = \frac{1}{M^k}$$

- If  $H$  is 2-universal, then it is universal. **Why?**
- $h(x) = Ax \bmod 2$  for a random binary  $A$  is not 2-universal. **Why?**
- Exercise: Show  $Ax + b \bmod 2$  is 2-universal, where  $A$  in  $\{0,1\}^{m \times u}$  and  $b \in \{0,1\}^m$  are chosen independently and uniformly at random



# More Universal Hashing

- Given a key  $x$ , suppose  $x = [x_1, \dots, x_k]$  where each  $x_i \in \{0, 1, \dots, M - 1\}$
- Suppose  $M$  is prime
- Choose random  $r_1, \dots, r_k \in \{0, 1, \dots, M - 1\}$  and define
$$h(x) = r_1x_1 + r_2x_2 + \dots + r_kx_k \pmod{M}$$
- **Claim:** the family of such hash functions is universal, that is,
$$\Pr_h[h(x) = h(y)] \leq \frac{1}{M}$$
 for all distinct  $x$  and  $y$

# More Efficient Universal Hashing

- **Claim:** the family of such hash functions is universal, that is,

$$\Pr_h[h(x) = h(y)] \leq \frac{1}{M} \text{ for all } x \neq y$$

- **Proof:** Since  $x \neq y$ , there is an  $i^*$  for which  $x_{i^*} \neq y_{i^*}$

$$\text{Let } h'(x) = \sum_{j \neq i^*} r_j x_j, \text{ and } h(x) = h'(x) + r_{i^*} x_{i^*} \text{ mod } M$$

$$\text{If } h(x) = h(y), \text{ then } h'(x) + r_{i^*} x_{i^*} = h'(y) + r_{i^*} y_{i^*} \text{ mod } M$$

$$\text{So } r_{i^*} (x_{i^*} - y_{i^*}) = h'(y) - h'(x) \text{ mod } M, \text{ or } r_{i^*} = \frac{h'(y) - h'(x)}{x_{i^*} - y_{i^*}} \text{ mod } M$$

This happens with probability exactly  $1/M$

# Perfect Hashing

- If we fix the dictionary  $S$  of size  $N$ , can we find a hash function  $h$  so that all query( $x$ ) operations take constant time?

- **Claim:** If  $H$  is universal and  $M = N^2$ , then  $\Pr_{h \leftarrow H} [\text{no collisions in } S] \geq \frac{1}{2}$

- **Proof:** How many pairs  $\{x,y\}$  of distinct  $x,y$  in  $S$  are there?

Answer:  $N(N-1)/2$

For each pair, the probability of a collision is at most  $1/M$

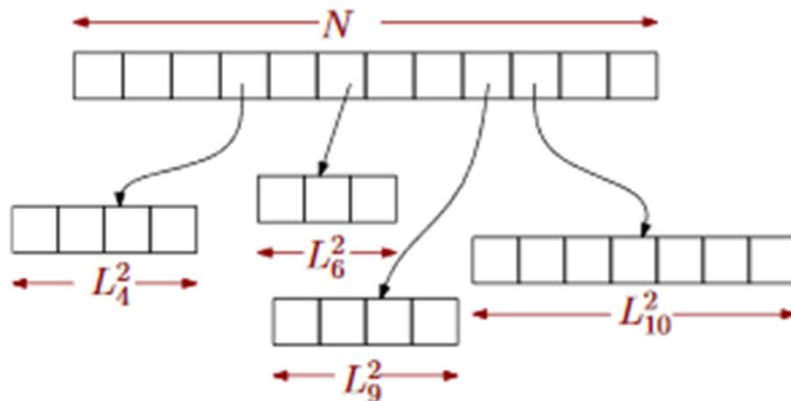
$$\Pr[\text{exists a collision}] \leq (N(N-1)/2)/M \leq \frac{1}{2}$$

Just try a random  $h$  and check if there are any collisions

**Problem:** our hash table has  $M = N^2$  space! How can we get  $O(N)$  space?

# Perfect Hashing in $O(N)$ Space – 2 Level Scheme

- Choose a hash function  $h: U \rightarrow \{1, 2, \dots, N\}$  from a universal family
- Let  $L_i$  be the number of items  $x$  in  $S$  for which  $h(x) = i$
- Choose  $N$  “second-level” hash functions  $h_1, h_2, \dots, h_N$ , where  $h_i: U \rightarrow \{1, \dots, L_i^2\}$



By previous analysis, can choose hash functions  $h_1, h_2, \dots, h_N$  so that there are no collisions, so  $O(1)$  time

Hash table size is  $\sum_{i=1, \dots, n} L_i^2$   
**How big is that??**

# Perfect Hashing in $O(N)$ Space – 2 Level Scheme

- **Theorem:** If we pick  $h$  from a universal family  $H$ , then

$$\Pr_{h \leftarrow H} \left[ \sum_{i=1, \dots, N} L_i^2 > 4N \right] \leq \frac{1}{2}$$

- **Proof:** It suffices to show  $E[\sum_i L_i^2] < 2N$  and apply Markov's inequality

Let  $C_{x,y} = 1$  if  $h(x) = h(y)$ . By counting collisions on both sides,  $\sum_i L_i^2 = \sum_{x,y} C_{x,y}$

If  $x = y$ , then  $C_{x,y} = 1$ . If  $x \neq y$ , then  $E[C_{x,y}] = \Pr[C_{x,y} = 1] \leq \frac{1}{N}$

$$E[\sum_i L_i^2] = \sum_{x,y} E[C_{x,y}] = N + \sum_{x \neq y} E[C_{x,y}] \leq N + N(N-1)/N < 2N$$

So choose a random  $h$  in  $H$ , check if  $\sum_{i=1, \dots, n} L_i^2 \leq 4N$ , and if so, then choose  $h_1, \dots, h_N$