

Bug Catching: Automated Program Verification
15414/15614 Spring 2024
Lecture 1: Introduction

Ruben Martins

January 16, 2024

Course staff



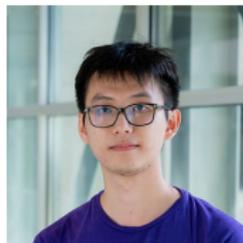
Ruben Martins



Cayden Codel



Pratap Singh



Tony Yu



Ying Sun

Learning objectives

For this lecture

- ▶ What is this course about?
- ▶ What are the learning objectives for the course?
- ▶ How does it fit into the curriculum?
- ▶ How does the course work?

Disastrous Software and Hardware Bugs



1962 - Mariner 1 probe

- Destroyed 293 seconds after launch
- Overbar missing in the mathematical specification
- Cost: **\$18.5 million dollars**

1996 - Ariane 5 flight 501

- Destroyed 37 seconds after launch
- Arithmetic overflow from 64-bit floating point to 16-bit signed integer
- Cost: **\$370 million dollars**

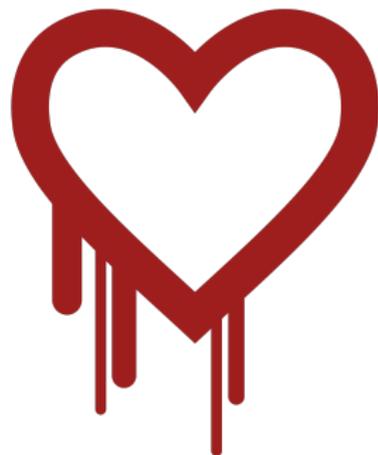
1994 - Pentium FDIV bug

- Flaw in the division algorithm:
- $4195835.0/3145727.0 = 1.333\ 820\ 449\ 136\ 241\ 000$ (Correct)
- $4195835.0/3145727.0 = 1.333\ 739\ 068\ 902\ 037\ 589$ (FDIV)
- Cost: **\$475 million dollars**

- ▶ **April, 2014** OpenSSL announced critical vulnerability in their implementation of the Heartbeat Extension.



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- ▶ “The Heartbleed bug allows anyone on the Internet to read the memory of the systems protected by the vulnerable versions of the OpenSSL software.”
- ▶ “...this allows attackers to eavesdrop on communications, steal data directly from the services and users and to impersonate services and users.”



Heartbleed, explained

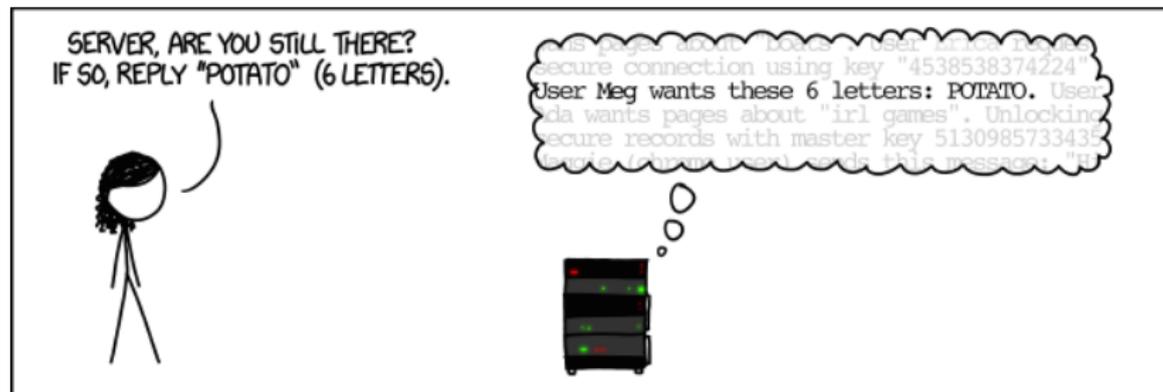


Image source: Randall Munroe, xkcd.com

Heartbleed, explained

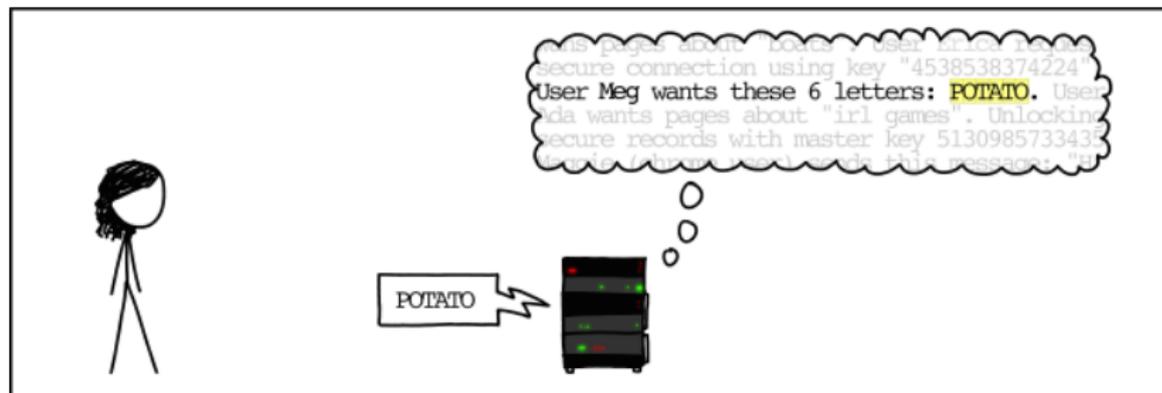


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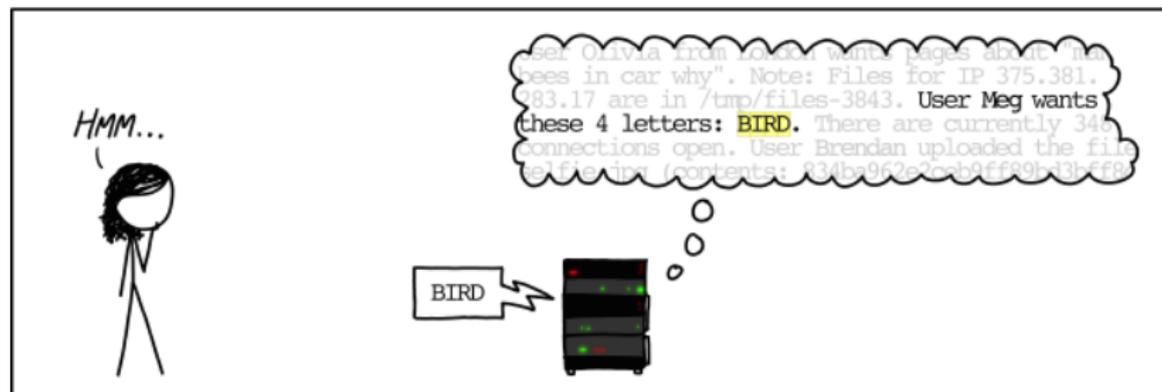


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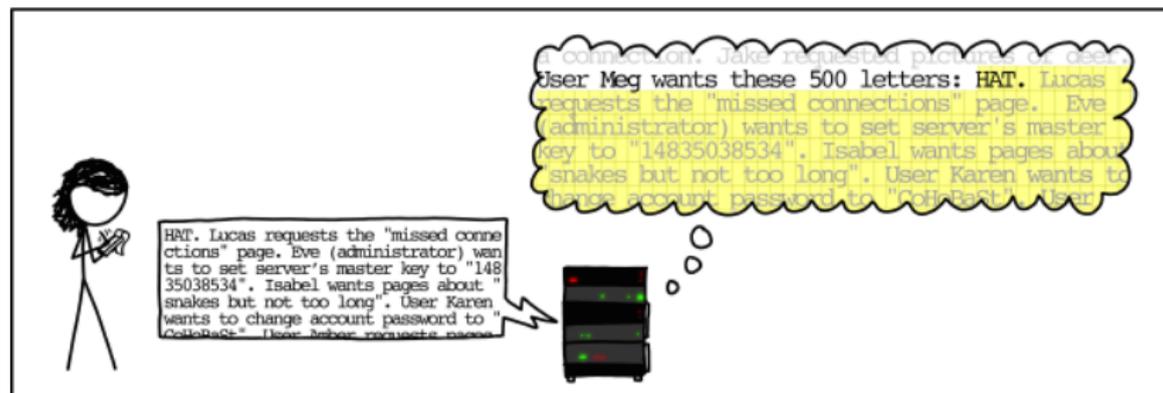


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The cost

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 - ▶ Certificate revocation
 - ▶ Bandwidth
 - ▶ Engineering effort
 - ▶ ...

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Tech giants spend millions to stop another Heartbleed

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EXPLOITS AND VULNERABILITIES | NEWS

Five years later, Heartbleed vulnerability still unpatched

Posted: September 12, 2019 by Gilad Maayan

Algorithms vs. code

```
1 int binarySearch(int key, int[] a, int n) {
2     int low = 0;
3     int high = n;
4
5     while (low < high) {
6         int mid = (low + high) / 2;
7
8         if(a[mid] == key) return mid; // key found
9         else if(a[mid] < key) {
10            low = mid + 1;
11        } else {
12            high = mid;
13        }
14    }
15    return -1; // key not found.
16 }
```

This is a correct binary search algorithm

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But what if `low + high > 231 - 1`?

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But what if $\text{low} + \text{high} > 2^{31} - 1$?

Then $\text{mid} = (\text{low} + \text{high}) / 2$ becomes negative

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- ▶ Best case: `ArrayIndexOutOfBoundsException`

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- ▶ Worst case: undefined (that is, arbitrary) behavior

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But what if $\text{low} + \text{high} > 2^{31} - 1$?

Then $\text{mid} = (\text{low} + \text{high}) / 2$ becomes negative

- ▶ Best case: `ArrayIndexOutOfBoundsException`
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Algorithm may be correct—but we run code, not algorithms.

How do we fix it?

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Solution: `mid = low + (high - low)/2`

The fix

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```
1 int binarySearch(int key, int[] a, int n)
2 //@requires 0 <= n &&& n <= \length(A);
3 {
4     int low = 0;
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7     while (low < high) {
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The fix

```
1 int binarySearch(int key, int[] a, int n)
2 //@requires 0 <= n && n <= \length(a);
3 /*@ensures (\result == -1 && !is_in(key, A, 0, n))
4 @ // (0 <= \result && \result < n
5 @ && A[\result] == key); */
6 {
7     int low = 0;
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10    while (low < high) {
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The fix

```
1 int binarySearch(int key, int[] a, int n)
2 //@requires 0 <= n && n <= \length(a);
3 //@requires is_sorted(a, 0, n);
4 /*@ensures (\result == -1 && !is_in(key, A, 0, n))
5 @         // (0 <= \result && \result < n
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- ▶ Humans are fallible, bugs are subtle
- ▶ What's the specification?

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Specification \iff *Implementation*

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Specification \iff *Implementation*

- ▶ Specification must be **precise**
- ▶ Meaning of code must be **comprehensive**
- ▶ Reasoning must be **sound**

Course objectives

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- ▶ Identify and formalize program correctness
- ▶ Understand language semantics
- ▶ Apply mathematical reasoning to program correctness
- ▶ Learn how to write correct software, from beginning to end
- ▶ Use automated tools that assist verifying your code
- ▶ Understand how verification tools work

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- ▶ **Make you better programmers**

Course outline

Part I: Reasoning about programs: from 122 and 150 to 414

- ▶ Gain intuitive understanding of language and methodology

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- ▶ Specifying meaning of propositions
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Part III: Mechanized reasoning

- ▶ Techniques for automated proving

Algorithmic approaches

Formal proofs are tedious

Automatic methods can:

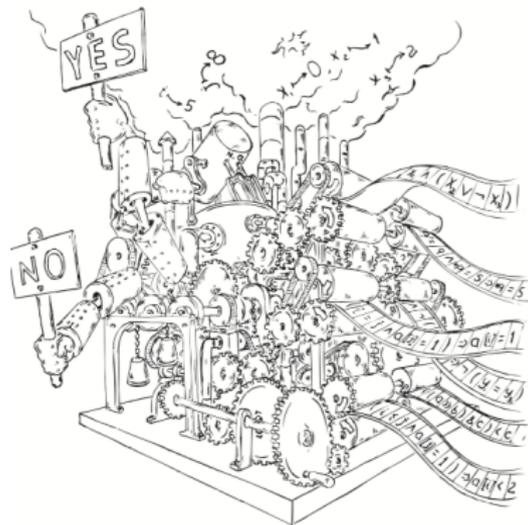


Image source: Daniel Kroening & Ofer Strichman, *Decision Procedures*

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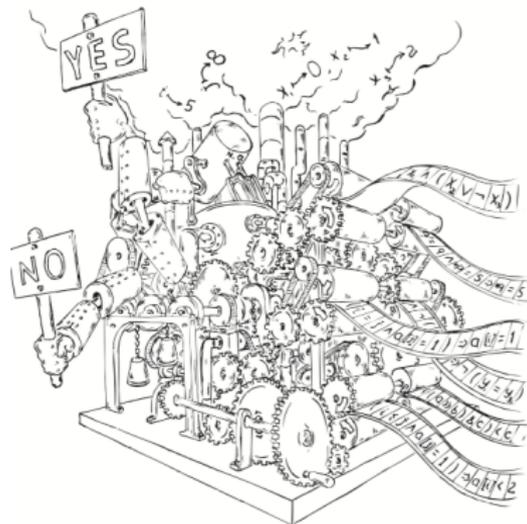


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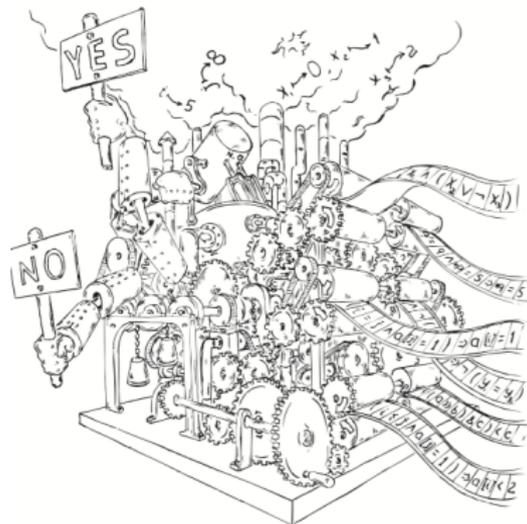


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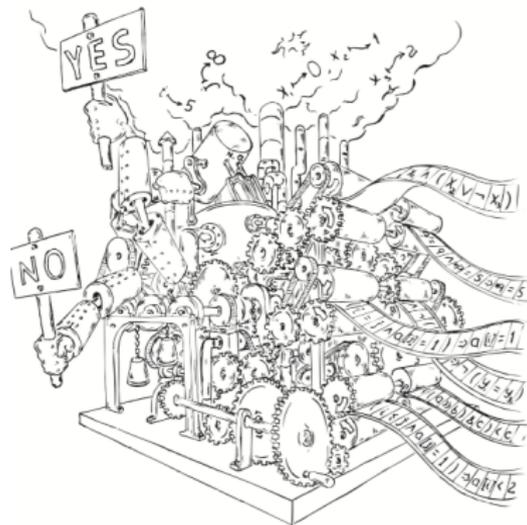


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This is what you will learn!

- ▶ Make use of these methods
- ▶ How (and when) they work

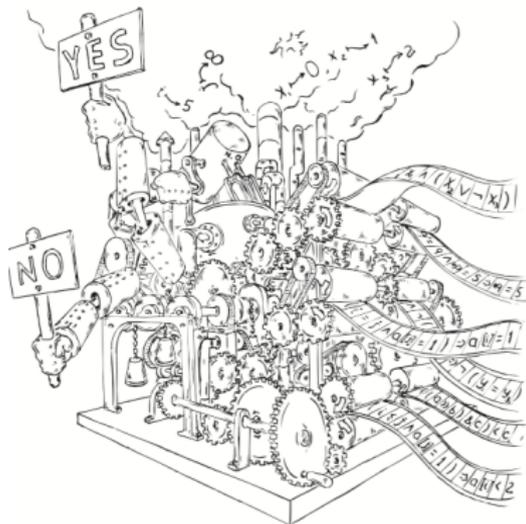


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Different traditions and techniques

Functional programming: dependent types

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We focus on automated proving

Functional Correctness

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- ▶ Exhaustive proof rules
- ▶ Automatable*

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1 int[] array_copy(int[] A, int n)
2 //@requires 0 <= n && n <= \length(A);
3 //@ensures \length(\result) == n;
4 {
5   int[] B = alloc_array(int, n);
6
7   for (int i = 0; i < n; i++)
8     //@loop_invariant 0 <= i;
9     {
10      B[i] = A[i];
11    }
12
13   return B;
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```

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But ...

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Compiler proves correctness

When it works! (It's not quite like a type-checker ...)

Systems that prove that programs match their specifications

Basic idea:

1. Translate programs into *proof obligations*
2. Encode proof obligations as satisfiability
3. Solve using a decision procedure

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Problem is undecidable!

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Verifiers are complex systems

- ▶ We'll deep-dive into selected components
- ▶ Understand “big picture” for the rest

Basic idea:

1. Translate programs into *proof obligations*
2. Encode proof obligations as satisfiability
3. Solve using a decision procedure

Recent developments



Recent developments



Implement a 'sat' function in Why3 that matches this signature:

```
sat (cnf : cnf) : option valuation
```

If 'cnf' is satisfiable, then 'sat' should return 'Some rho', where 'rho' is a satisfying assignment for 'cnf'. Otherwise, it should return 'None'.

Recent developments

```
let rec sat (cnf : cnf) : option valuation =
  ensures {
    match result with
    | None -> unsat cnf
    | Some rho -> sat_with rho cnf
  }
let rho = Array.make cnf.nvars False in
let rec dfs (n : int) : bool =
  requires { valid_valuation rho cnf }
  requires { 0 <= n <= cnf.nvars }
  variant { cnf.nvars - n }
  ensures {
    if result == true then
      sat_with rho cnf
    else
      forall rho':valuation. array_eq_sub rho' rho 0 n -> not (sat_with rho' cnf)
  }
}
```

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MF

The `dfs`` function needs additional specifications to prove that the array accesses are in bounds.

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The following is an updated version of the `dfs` function with added specifications:

 Copy code

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let rec dfs (rho : valuation) (n : int) : bool =
  requires { valid_valuation rho cnf }
  requires { 0 <= n < cnf.nvars }
  variant { n }
  ensures {
    if result == true then
      sat_with rho cnf
    else
      forall i:int. 0 <= i <= n -> not (sat_with (set rho i true) cnf)
  }
```

Recent developments

MF

The ``ensures`` specification on ``dfs`` is not correct. Specifying ``sat_with (set rho i true) cnf`` for all ``i`` in the range from ``0`` to ``n`` is not relevant; what is relevant is that if ``result <> true``, then ``unsat cnf``.

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The `ensures` specification on `dfs` is not correct. Specifying `sat_with (set rho i true) cnf` for all `i` in the range from `0` to `n` is not relevant; what is relevant is that if `result <> true`, then `unsat cnf`.



The following is an updated version of the `dfs` function with a corrected `ensures` specification:

 Copy code

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let rec dfs (rho : valuation) (n : int) : bool =
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(Limitations of) recent developments

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- ▶ Come talk to me about it

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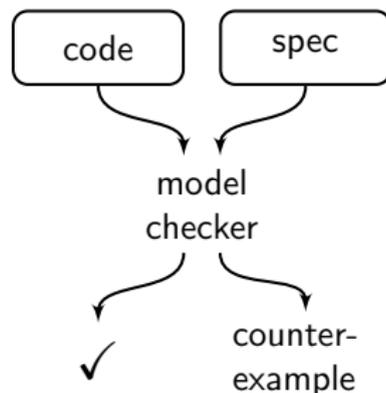
If you use a code model/assistant in this course:

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If you are interested in research related to this, let me know!

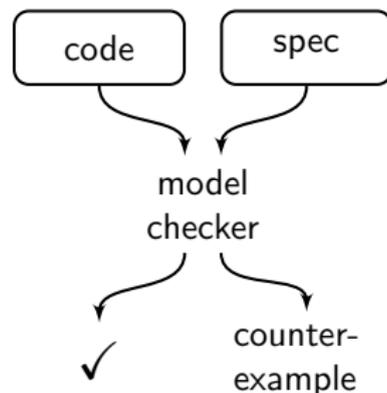
Fully-automatic techniques for finding bugs (or proving their absence)

- ▶ Specifications written in *propositional temporal logic*
- ▶ Verification by exhaustive state space search
- ▶ Diagnostic counterexamples



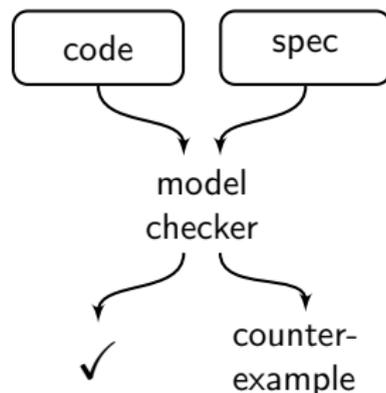
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- ▶ No proofs!
- ▶ **Downside:** “State explosion”



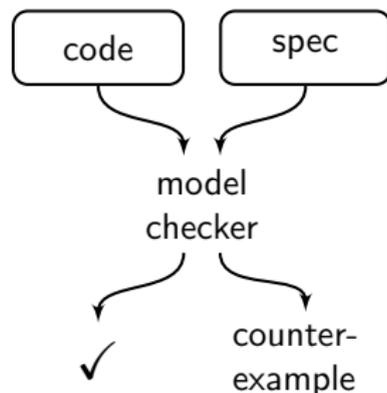
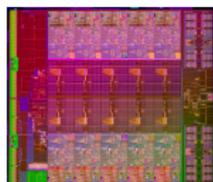
Fully-automatic techniques for finding bugs (or proving their absence)

- ▶ Specifications written in *propositional temporal logic*
- ▶ Verification by exhaustive state space search
- ▶ Diagnostic counterexamples
- ▶ No proofs!
- ▶ **Downside:** “State explosion”

10^{70} atoms



10^{500000} states



Clever ways of dealing with state explosion:

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- ▶ Bounded model checking
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First developed this
course!

Breakdown:

- ▶ 50% assignments
(written + programming)
- ▶ 15% mini-project 1
- ▶ 15% mini-project 2
- ▶ 20% final exam

8 assignments
done individually

2 mini-projects
pick from small menu
can work with a partner

Participation:

- ▶ Come to lecture
- ▶ Answer questions
(in class and on Piazza!)
- ▶ Contribute to discussion

Written parts of assignments

Written homeworks focus on theory and fundamental skills

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Grades are based on:

- ▶ Correctness of your answer
- ▶ How you present your reasoning

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Strive for **clarity & conciseness**

- ▶ Show each step of your reasoning
- ▶ State your assumptions
- ▶ Answers without these → no points

Programming parts of assignments

For the programming, you will:

- ▶ Implement some functionality (data structure or algorithm)
- ▶ Specify correctness for that functionality
- ▶ Use Why3 to prove it correct

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- ▶ Correct implementation
- ▶ Correct specification
- ▶ Correct contracts
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Partial credit depending on how many of these you achieve

Clarity & conciseness is necessary for partial credit!

Mini-projects are intended to build proficiency in:

- ▶ Writing good specifications
- ▶ Applying course principles to practice
- ▶ Making effective use of automated tools
- ▶ **Writing useful & correct code**

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Gradual progression to sophistication:

1. Familiarize yourself with Why3
2. Implement and prove something
3. Work with more complex data structures
4. Implement and prove something really interesting
5. Optimize your implementation, still verified

Late days

- ▶ 5 late days to use throughout the semester
- ▶ No more than 2 late days on any assignment
- ▶ Late days do not apply to mini-projects!

Website: <http://www.cs.cmu.edu/~15414>

Course staff contact: Piazza

<https://piazza.com/cmu/spring2024/15414>

Lecture: Tuesdays & Thursdays, 12:30pm-1:50pm, HH B131

Office Hours: TBD, schedule on website and course calendar soon

Assignments: Gradescope

<https://www.gradescope.com/courses/709329>

(entry code: RK3262)