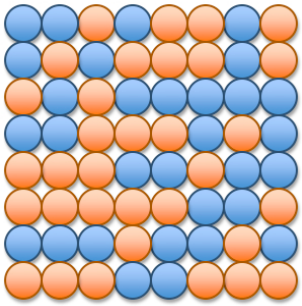

UNIT 6B
Organizing Data: Hash Tables

Comparing Algorithms

- You are a professor and you want to find an exam in a large pile of n exams, one per student.
- Search the pile using linear search.
  - Per student: O(n)
  - Total for n students: $O(n^2)$
- Have an assistant sort the exams first by last name.
  - Assistant's work: O(n log n) using merge sort
  - Professor:
    - Search for one student: O(log n) using binary search
    - Total for n students: O(n log n)

Another way

- Set up a large number of "buckets".
- Place each exam into a bucket based on some function.
  - Example: 100 buckets, each labeled with a value from 00 to 99. Use the student's last two digits of their student ID number to choose the bucket.
- Ideally, if the exams get distributed evenly, there will be only a few exams per bucket.
  - Assistant: O(n) putting n exams into the buckets
  - Professor: O(1) search for an exam by going directly to the relevant bucket and searching through a few exams.

Strings and ASCII codes

```
s = "hello"
for i in range(0,len(s)):
    print(ord(s[i]))
```

```
104
101
108
108
111
```

You can treat a string like a list in Python.
If you access the i^{th} character and pass it to the `ord` function, you get the ASCII code for that character.

Hash table

- Let's assume that we are going to store only lower case strings into a list (**hash table**).

```
>>> table1 = [None] * 26
>>> table1
[None, None, None, None, None, None, None,
None, None, None, None, None, None, None,
None, None, None, None, None, None, None,
None, None, None, None, None]
```


Hash table

- We could pick the list position where each string is stored based on the first letter of the string using this hash function:

```
def h(string):
    return ord(string[0]) - 97
```

The ASCII values of lowercase letters are:
'a' -> 97, 'b' -> 98, 'c' -> 99, 'd' -> 100, etc.

Inserting into Hash Table

- To insert into the hash table, we simply use the hash function h to determine which index ("bucket") to store the element.

```
def insert(table, name):
    table[h(name)] = name

>>> insert(table1, "aardvark")
>>> insert(table1, "beaver")   ...
```


Hash function (cont'd)

- Using the hash function h:
  - "aardvark" would be stored in the table (list) at index 0
  - "beaver" would be stored in the table (list) at index 1
  - "kangaroo" would be stored in the table (list) at index 10
  - "whale" would be stored in the table (list) at index 22

```
>>> table1
["aardvark", "beaver", None, None, None, None,
None, None, None, None, "kangaroo", None,
None, None, None, None, None, None,
None, None, None, "whale", None, None, None]
```

Hash function (cont'd)

- But if we try to insert "bunny" and "bear" into the hash table, each word overwrites the previous word since they all hash to index 1:

```
>>> insert(table1,"bunny")
>>> insert(table1,"bear")
>>> table1
["aardvark", "bear", None, None, None, None,
None, None, None, None, "kangaroo", None,
None, None, None, None, None, None, None,
None, None, None, "whale", None, None, None]
```


Revised Hash table

- Let's make our hash table a list of lists (a list of *buckets*). Each bucket can hold more than one string.

```
>>> table2 = [None] * 26
>>> for i in range(0,26):
>>>     table2[i] = [None]
>>> table2
[[None], [None], [None], [None], [None],
 [None], [None], [None], [None], [None],
 [None], [None], [None], [None], [None],
 [None], [None], [None], [None], [None],
 [None], [None], [None], [None], [None],
 [None]]
```

Revised insert function

```
def insert(table, key):
    # find the bucket (sublist) in the table
    # using the hash function h
    bucket = table[h(key)]
    # append the key string to the
    # appropriate bucket (sublist)
    bucket.append(key)
```


Inserting into new hash table

```
>>> insert(table2, "aardvark")
>>> insert(table2, "beaver")
>>> insert(table2, "kangaroo")
>>> insert(table2, "whale")
>>> insert(table2, "bunny")
>>> insert(table2, "bear")
```

Inserting into new hash table (cont'd)

```
>>> table2
[["aardvark"], ["beaver", "bunny", "bear"],
[None], [None], [None], [None], [None],
[None], [None], [None], ["kangaroo"],
[None], [None], [None], [None], [None],
[None], [None], [None], [None], [None],
[None], ["whale"], [None], [None], [None]]
```


Collisions

- "beaver", "bunny" and "bear" all end up in the same bucket.
- These are **collisions** in a hash table.
- The more collisions you have in a bucket, the more you have to search in the bucket to find the desired element.
- We want to try to minimize the collisions by creating a hash function that distribute the keys (strings) into different buckets as evenly as possible.

New Hash Function: First Try

```
def h(string):
    k = 0
    for i in range(0,len(string)):
        k = k + ord(string[i])
    bucket_number = k
    return bucket_number
```

```
h("hello") => 532
h("olleh") => 532
```

Permutations still give same index (collision) and numbers are large, which means we need a large number of buckets.

New Hash Function: Second Try

```
def h(string):
    k = 0
    for i in range(0,len(string)):
        k = k * 256 + ord(string[i])
    bucket_number = k
    return bucket_number
```

```
h("hello") => 448378203247
h("olleh") => 478560413032
```

Better, but numbers are still high. We probably don't want to (or can't) create lists that have indices this large.

New Hash Function: Third Try

```
def h(string, tablesize):
    k = 0
    for i in range(0,len(string)):
        k = k * 256 + ord(string[i])
    bucket_number = k % tablesize
    return bucket_number
```

We can use the modulo operator to take the large values and map them to indices for a smaller array.

Revised insert function

```
def h(string, tablesize):
    k = 0
    for i in range(0,len(string)):
        k = k * 256 + ord(string[i])
    bucket_number = k % tablesize
    return bucket_number

def insert(table, key):
    bucket = table[h(key, len(table))]
    bucket.append(key)
```

Final results

```
>>> table3 = [None] * 13
>>> for i in range(0,13):
>>>     table3[i] = [None]
>>> insert(table3,"aardvark")
>>> insert(table3,"bear")
>>> insert(table3,"bunny")
>>> insert(table3,"beaver")
>>> insert(table3,"dog")
>>> table3
[[None], [None], [None], [None], [None], [None],
[None], [None], [None], ["bunny"],
["aardvark", "bear"], ["dog"], ["beaver"]]
```

Still have one collision, but b-words are distributed better.

Searching in a hash table

To search for a key, use the hash function to find out which bucket it should be in, if it is in the table at all.

```
def contains(table, key):
    bucket_number = h(key,len(table))
    bucket = table[bucket_number]
    for entry in bucket:
        if entry == key:
            return True
    return False
```

Efficiency

- If the keys (strings) are distributed well throughout the table, then each bucket will only have a few keys and the search should take O(1) time.
- Example:
  If we have a table of size 1000 and we hash 4000 keys into the table and each bucket has approximately the same number of keys (approx. 4), then a search will only require us to look at approx. 4 keys => O(1)
  - But, the distribution of keys is dependent on the keys and the hash function we use!