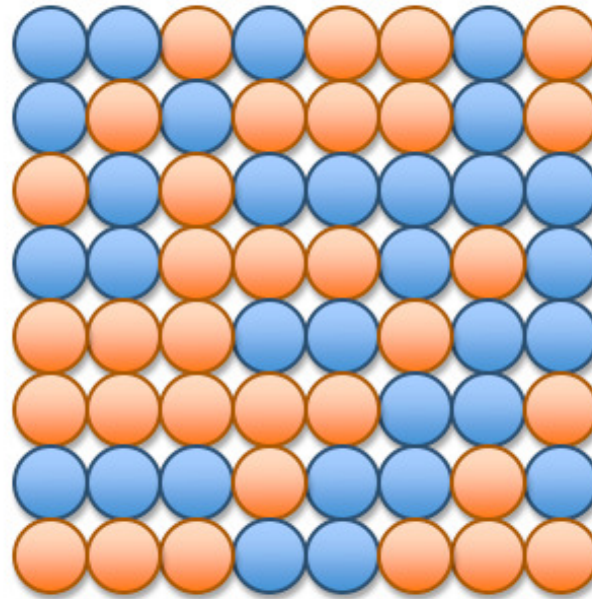




UNIT 3C

Algorithmic thinking continues

Announcements

- PS2 is due Today Friday Feb 1 in class.
- PA3 (2/5) and PS3 (2/8) are out now
 - Topics covered
 - conditionals
 - Iterations and use of \ and %
 - ASCII art – nested loops
 - Counting and while loops
 - Tracing code
 - From algorithm to code
 - Flow charts

Return Statement

- A return statement is just like a print statement TRUE/FALSE
- What is the purpose of having a return statement in a function? to save the value for future use
- Can we have more than one return statement in a function?

yes but only one
Can return

```
if (x > y) then  
    return x  
else  
    return y  
end
```

Return Statement ctd..

- Can we return more than once from a function?

No

==
return x
==
return y

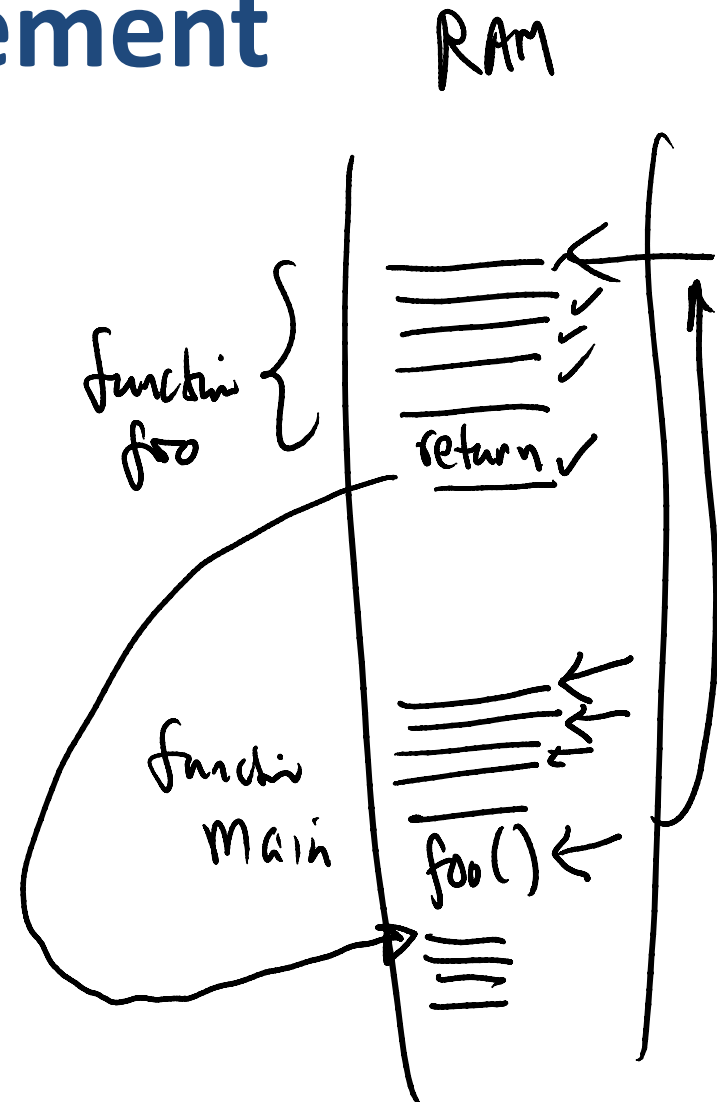
- Can we have a return statement inside a for or while loop?

NO

```
for i in 1..10 do  
  print i  
  return i  
  
end
```

Return statement

- How does it work?



Questions??

- What is the difference between PRINT and PUT statements in Ruby?



print "5" → 5 ^{cursor}

put "5" → 5 "\n"

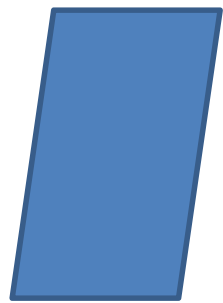
→
cursor



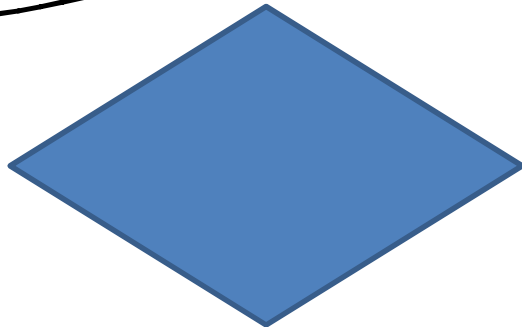
Tools for Developing algorithms

Developing algorithms

- An algorithms must be
 - correct, efficient tested
- Tools for developing algorithms
 - Flow Charts



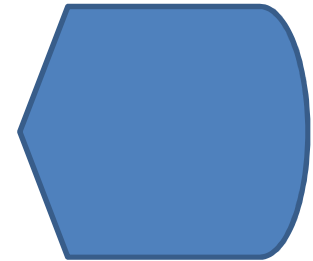
input



decision



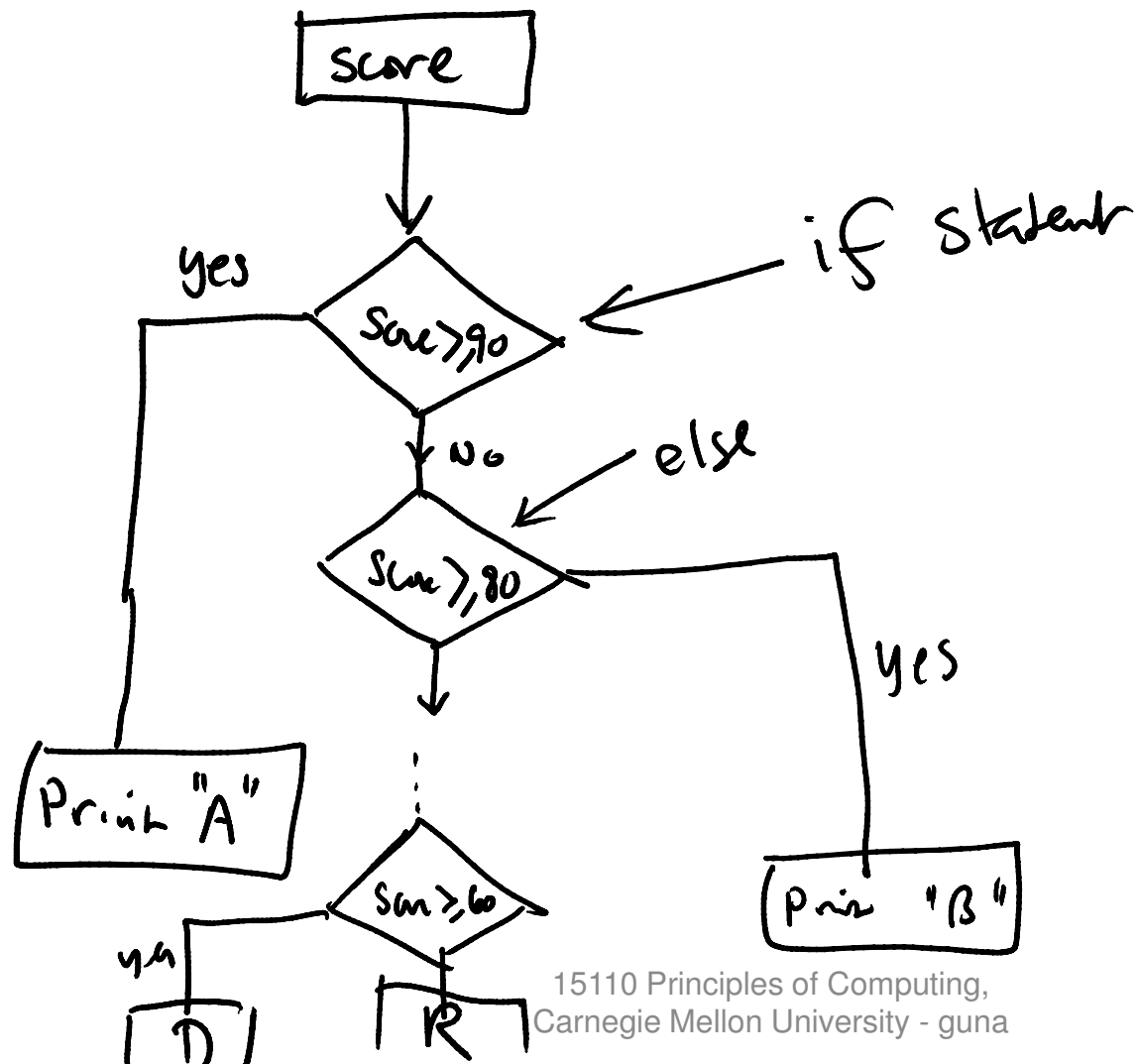
Statement



output

Draw a flow chart

- Given a score, print a grade



Tools for Implementing algorithms

Truth Tables

AND, OR, NOT tables

AND	T	F
T	T	F
F	F	F

OR	T	F
T	T	T
F	T	F

NOT	T	F
T	F	T

- DeMorgans Law

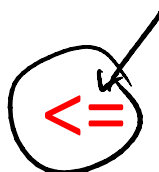
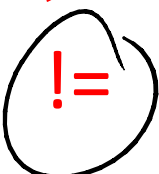
$$\neg (A \text{ AND } B) = \neg A \text{ OR } \neg B$$

$$\neg (A \text{ OR } B) = \neg A \text{ AND } \neg B$$

Relational Operators

- If we want to compare two integers to determine their relationship, we can use these relational operators:

operators:

<	less than		<=	less than or equal to	
>	greater than		>=	greater than or equal to	
	==			!=	not equal to

$$!(x \leq y) \Leftrightarrow x > y \quad !(\leq) \Leftrightarrow >$$

Examples

- Classify following statements as “always false” “always true” or if “sometimes true”, then provide a value(s).

statement	Always false	Always true	Sometimes true
$1 == 0$	✓		
$X \geq 1$ or $X < 1$		✓	
$X \geq 1$ and $X < 1$	✓		
$X \geq 1$ or $X < -2$			$X \neq 0$ 30 ✓

↓
↓
↓

Branching

if/else statement

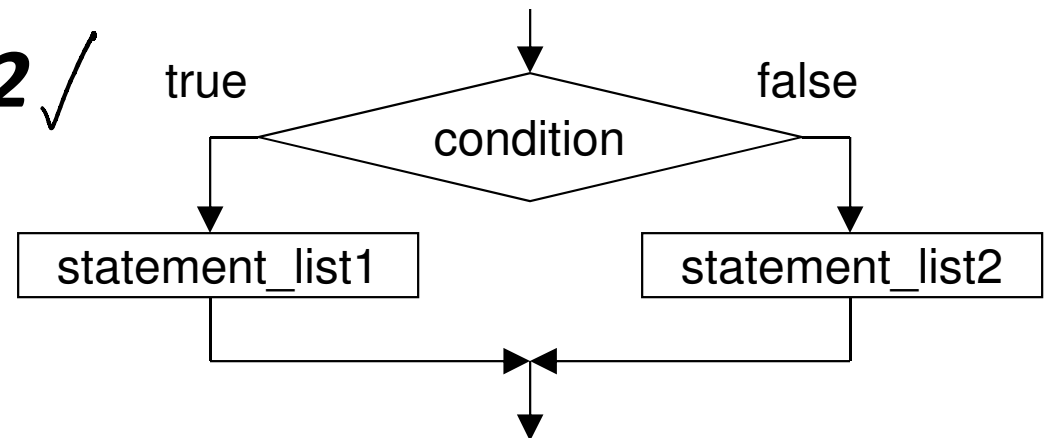
Format:

if *bool_condition* **then**
 statement_list1✓

else

statement_list2✓

end



Write a function to print the grade given a score

```
def grade(score)
  if (score >= 90) then
    print "A"
  else
    if (score >= 80) then
      print "B"
    else
      if (score >= 70) then
        print "C"
      else
        if (score >= 60) then
          print "D"
        else
          print "R"
        end
      end
    end
  end
end
```

Handwritten annotations in the original image include circled numbers 1 through 5 and arrows indicating the flow of execution through the nested if-else structure.

iteration

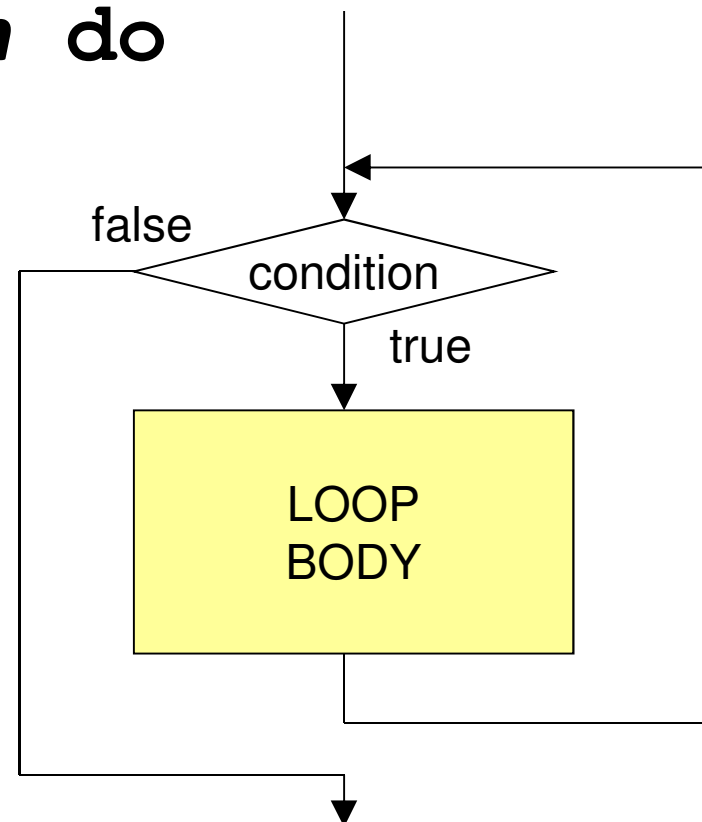
while loop

Format:

```
while bool_condition do  
    loop body  
end
```

one or more instructions
to be repeated

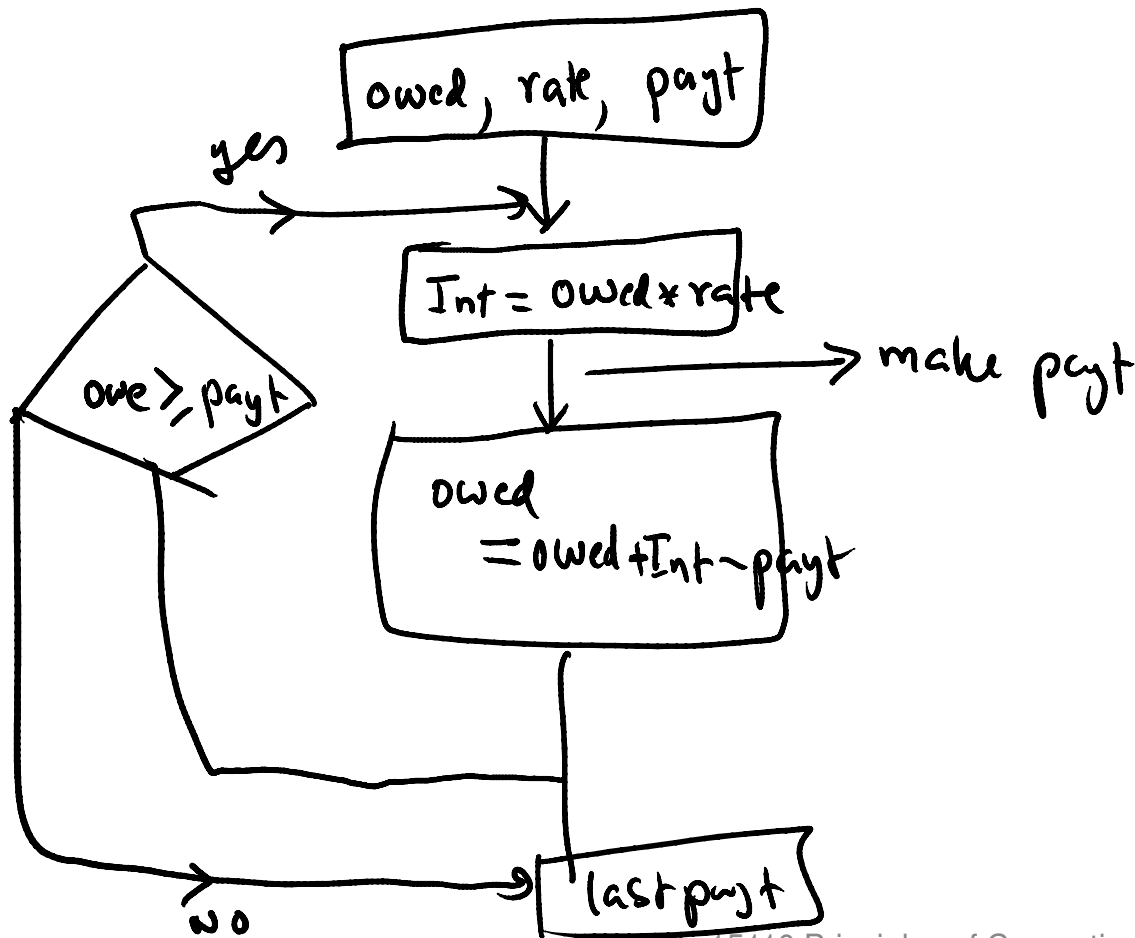
If the loop condition becomes false during the loop body, the loop body still runs to completion before we exit the loop and go on with the next step.



Examples

Interest calculation (flow chart)

- **The problem:** Given an total amount “owed” and a monthly “rate”, find how many “payments” can be deducted from the total. Return the value



Interest calculation (code)

**Write a function to check if a
number is prime**

**Use the isPrime function to print all primes
between any two numbers**

Nested Loops

ASCII ART

- How would you draw a skyscraper?
- How would you combine them to create a skyline?

Next week

- Arrays
- Algorithms on Arrays
- Complexity of algorithms