15-110 recitation 01

Recap

- -syllabus, general policies & resources
- -what is an algorithm? math, strings & chars, booleans, types
- -editors v. interpreters
- -print statements & variables
- -error messages (name, indentation, type)

Reminders!

HW-1 check-in due Monday!

Problems

algorithms

Learning Objectives

-Trace basic algorithms to determine what values are being computed at each step

Problem

```
1. x = x-1
2. print(x**2)
3. x = x % 4
4. ((x * 2) % 4) // 2

What is the value of x on line 4 when x = 6 before line 1?

=> run through a couple more inputs if it seems necessary

1. n = input
2. d1 = n%10
3. d2 = n//10
4. m = 10 * d1 + d2
5. (m < n)
6. (n < 12)

What is the value at line 5 & 6 when the input is 101?
What is the value at line 5 & 6 when the input is 65?</pre>
```

programming basics

Learning Objectives

-Read/Trace/Write basic code (arithmetic: +,-,*,/,//,%, strings and concatenation, boolean: <,>,!=,==, types, converting str() int() float() bool(), printing, syntax, error messages and debugging, variables)

Problem

- 1. What is the difference between 20 / 3 and 20 // 3 and 20%3?
- 2. Modulo cases: 5%3, 3%5
- 3. What is the result of 4 ** 3?
- 4. Given (x = 1), what will be the value of after we run (x += 2)?
- 5. What is the result of float(1)?
- 6. What is the result of bool("False")?

- 7. What is the result of 10 == 10?
- 8. What is the result of 34 > 34?
- 9. What is the correct way to output "Hello World" from the editor?
- 10. How do you create a variable named x which is assigned the value 5?
- 11. What is the difference between == and =?
- 12. What are the operators that can be used to compare numbers?
- 13. What is the output of print (x+y) and print (y+""+z)? x = "G3" y = "rocks" z = "sucks"

pyzo

Learning Objectives

-Use Pyzo to write simple program files

Problem

Demonstrate

- 1. Navigate to the <u>Pyzo downloads page</u>, remind students to make sure they download Pyzo asap and that Pyzo is already installed in lab machines
- 2. Open Pyzo
- 3. Write some (very minimal) code
- 4. Run the script
- 5. Interact with the shell
- 6. Saving, closing/reopening the same file.

Errors