Assignment #5 Due: Nov 12

You can look up material on the web and books, but you cannot look up solutions to the given problems. You can work in groups, but must write up the answers individually.

Problem 1: Solving a Recurrence (5pt)

For the space-efficient Edit Distance problem (Lecture 3), we used the recurrence:

$$T(n,m) = T(n/2,k) + T(n/2,m-k) + O(mn)$$

 $T(1,m) = m$
 $T(n,1) = n$

Give a formal proof that T(m, n) = O(mn).

Problem 2: 10pt

Given two strings S_1 and S_2 and a text T, you want to find whether there is an occurrence of S_1 and S_2 interwoven in T, possibly with spaces. For example, the strings abac and bbc occur interwoven in cabcbabcca. Give an efficient algorithm for this problem (i.e. one that is polynomial in the size of the inputs).

Problem 3: 10pt

Consider the following gap model – each insertion or deletion costs a unit. However, if there are more than k consecutive insertions, or k consecutive deletions, they cost only k units. Give an algorithm that finds the minimum edit distance under this cost model in time O(nm). Note that the time should not depend on k. (Do not worry about space efficiency).

Problem 4: 10pt

(A) Find the best multiple alignment of the following three sequences, under the all-pairs minedit-distance measure. That is, the cost of an alignment is given by the sum of the edit distance over all pairs of sequences. Assume that the edit distance between two gaps is 0. Also report the alignment cost. CAGAG

ATAGA CTGAG

(B) Along the lines of the Myers & Ukkonen algorithm for min-edit-distance, the all-pairs min-edit-distance problem for 3 sequences of length n each can be solved by constructing a three-dimensional graph, where each dimension corresponds to one of the sequences. As mentioned in class if the all-pairs min-edit-distance d is small and we run Dijkstra's shortest path algorithm on the graph, we will only explore a small part of the graph. Bound the number of nodes visited (in order notation) in terms of n and d.

Problem 5: 10pt

Describe how Hirshberg's linear space algorithm can be used for local alignment if all you care about is the one alignment with maximum score.