
Full time job opportunities



Controls Engineer

- As the **Controls Engineer** you will develop controls for agricultural and construction equipment. Works closely with the Hydraulic and Electrical component groups, Software, Simulation, Test Lab, and Vehicle Groups to design and develop robust control systems.

RF/Telco/Connectivity Technical Specialist

- As a **RF/Telco/Connectivity Technical Specialists you will be** the subject matter expert on Current and new Product Requirements in the application of RF and Telco connectivity between machines and off board connectivity platforms AND connectivity across machines.

Mobile Apps Product Engineer

- As a Mobile Apps Product Engineer, you will be building the next generation connected platform that will light up new experiences, make our vehicles smarter, and accelerate digital farming. We are building the connected tractor and companion mobile apps and services that will enable a farmer to manage his / her farming operations on the go.

Precision Farming Systems Engineer

- As a Precision Farming Systems Engineer, you will be part of development team as it relates to Precision Farming and displays for Agriculture equipment. This position will act as interface between Platform, Marketing, Engineering and External Suppliers/Partners for requirements gathering and clarification. You will also ensure high quality demands on the execution, delivery and coordination of projects of the program will positively be achieved.

Electro-mechanical, Components Engineer

- As **Electro-Mechanical Engineer** you will be a team member of the Electronics Component Department within the Electronic Systems Organization (ESO), this individual will work closely with internal and external resources in developing electro-mechanical components, with concentration in electric linear actuators. Individual will also work closely with, and support other components - DC brushed and brushless motors.

DevOps/AG Software

- CNH Industrial is building the next generation connected vehicles and equipment that will light up new experiences and make our products smarter. To bring these products to market, we are seeking a passionate team member to build Internet of Things / Connected Solutions.

Data Acquisitions and Processing Engineer

- As a Data Acquisitions and Processing Engineer, you will act as the Technical expert in data acquisition and data processing. Working in close collaboration with the mechatronic system engineer to execute datamining exercises. The results of your effort are used during the development of advanced controls & automation features.

Electrical Test Engineer

- As an Electrical Test Engineer, you will Design electrical/electronic testing processes/systems and performs tests ensuring successful conclusion of all phases (field or lab) in support of Equipment Product Development.

Mechatronic System Engineer

- As a Mechatronic System Engineer, you will act as the technical expert in mechatronics controls. Working in close collaboration with Model-Based control engineer to prove feasibility of the feature in a rapid prototype environment. Translating high-level requirements of automation/control features into detailed specifications.

Model Based Control Engineer

- As a Model Based control Engineer, you will act as the technical expert in mechatronics controls. Working in close collaboration with the mechatronic system engineer to translate the control specification in a simulink® model that can run in a rapid prototype environment (e.g. DSpace® hardware)

Software Engineer

- As a Software Engineer, you will be responsible for the timely development of application software for agricultural equipment. The successful applicant will be specifying, designing, and testing vehicle application and control software per CNHi coding standards.

Project Engineer (CTRL/SYSTEM ENGR)

- As a Project Engineer II you will be the interface between the ESO Integration team and the Innovation team to coordinate all system integration to industrialize components related APPs and mechatronic subsystem-CTRL to conform with production level.

