Heterogeneous Resource Allocation in Warehouse Scale Computers Zach Ankenman, Ben Berg

Motivation

- Warehouse scale computers (WSC's) used reservation-based management
- WSC workload is diverse

Theoretical Results

- In practice, cluster managers use *Greedy policy*: maximize throughput at all times
 - Provably suboptimal, but how bad is it?
- An Admissible Policy is:
- Utilization is low, so *latency* is more important than *throughput*
- Current trend is towards *performance-based* management and colocation



Question: How should we allocate resources to a diverse, latency-critical workload?



- Better than if *all* jobs were **class 2**
- Worse than if *all* jobs were class 1
- Greedy is admissible
- <u>Theorem</u>: If $\frac{s_1(k)}{s_2(k)} \le c$, any admissible policy becomes a c-approximation of Optimal as n becomes large



Is Greedy much better than the Equal Allocation policy?

Simulation Results



More Parallelizable



Problem

s(k) 7

Consider *heterogeneous* stream of jobs from *two* classes: Class 1 and Class 2 **_** S₁(k)



- **Plots show percent** difference in latency between policies
- **Evaluated at various job** arrival rates



<u>Goal</u>: Describe allocation policy to minimize mean response time

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Future Work

7.4

13.8 👦

10.6

Based on above comparisons, try and and prove bounds

Adapt to handle additional job classes

20.2

Class II Arrival Rate

23.4

26.6

Use this information to make colocation decisions What workloads can be colocated efficiently?